

Generic Examples

Generic

- Parametric polymorphism
- code reuse improves the productivity and the quality of software

generic

type Element_T is private; -- *formal type parameter*

procedure Swap (X, Y : in out Element_T);

procedure Swap (X, Y : in out Element_T) is

Temporary : Element_T := X;

begin X := Y; Y := Temporary; end Swap;

procedure Swap_Integers is new Swap (Integer);

procedure Swap_Floats is new Swap (Float);

Generic parameters

The generic unit declares *generic formal parameters*, which can be:

- objects (of mode *in* or *in out* but never *out*)
- types
- subprograms
- instances of another, designated, generic unit.
- When instantiating the generic, the programmer passes one *actual parameter* for each formal.
- Formal values and subprograms can have defaults, so passing an actual for them is optional.



Generic formal objects

- Formal parameters of mode *in* accept any value, constant, or variable of the designated type.
- The actual is copied into the generic instance, and behaves as a constant inside the generic;
- the designated type cannot be limited.
- It is possible to specify a default value

generic

Object : in Natural := 0;



Generic formal types

- The syntax allows the programmer to specify which type categories are acceptable as actuals
- A type declared with the syntax type T (<>) denotes a type with *unknown discriminants*

type T is private; -- Any nonlimited definite type, it is possible to assign to variables of this type and to declare objects without initial value

type T is (<>); -- Any discrete type: integer, modular, or enumeration.

type T is range (<>); -- Any signed integer type

type T is digits <>; --Any floating point type

type T (<>) is private; Any nonlimited type: the generic knows that it is possible to assign to variables of this type, but it is not possible to declare objects of this type without initial value.

type T (<>) is limited private; -- Any type at all. The actual type can be limited or not, indefinite or definite, but the *generic* treats it as limited and indefinite, i.e. does not assume that assignment is available for the type.



Generic formal subprograms

- It is possible to pass a subprogram as a parameter to a generic.
- The actual must match this parameter profile.

generic

type Element_T is private;

with function "*" (X, Y: Element_T) return Element_T;

function Square (X : Element_T) return Element_T;

function Square (X: Element_T) return Element_T is

begin

return X * X; -- *formal operator "*".*

end Square;

Generic formal subprograms

with Square; with Matrices;

procedure Matrix_Example is

function Square_Matrix is new Square
(Element_T => Matrices.Matrix_T,
"*" => Matrices.Product);

A: Matrices.Matrix_T:=Matrices.Identity;

begin

A := Square_Matrix (A);

end Matrix_Example;

Generic formal subprograms

- It is possible to specify a default with "the box" is <>;

generic

type Element_T is private;

with function "*" (X, Y: Element_T)

return Element_T is <>;

- at the point of instantiation, a function "*" exists for the actual type, and if it is directly visible, then it will be used by default as the actual subprogram.

Generic instances of other generic packages

- A generic formal can be a package; it must be an instance of a generic package, so that the generic knows the interface exported by the package:

generic

with package P is new Q (<>) ;

- the actual must be an instance of the generic package Q
- the box after Q means that we do not care which actual generic parameters were used to create the actual for P



Generic package parameter

- It is possible to specify the exact parameters, or to specify that the defaults must be used
- The generic sees both the public part and the generic parameters of the actual package

generic

-- P1 must be an instance of Q with the specified actual parameters:

with package P1 is new Q (Param1 => X,
Param2 => Y);

-- P2 must be an instance of Q where the actuals are the defaults:

with package P2 is new Q;

Instantiating generics

- to instantiate a generic unit, use the keyword **new**:
- the generic formal types define *completely* which types are acceptable as actuals
- Ada requires that all instantiations be explicit.
- it is not possible to create special-case instances of a generic
- the object code can be shared by all instances of a generic
- when reading programs written by other people, there are no hidden instantiations and no special cases

Linear search

- Implement the linear search using generics
- Parameters: element, index, array type and a condition
- The generic should be procedure
- An out parameter should indicate if there is an element of the given condition, and which one is the first

Linear search

generic

type Elem is private;

type Index is (<>);

type T is array (Index range <>) of Elem;

with function Prop(A: Elem) return Boolean;

procedure Linker (x: T; b: out Boolean; j: out Index);

Linear search

```
procedure Linker (x: T; b: out Boolean; j: out Index) is
begin
    b:= false;
    for i in reverse x'range loop
        if Prop(x(i)) then b:= true; j:= i; end if;
    end loop;
end linker;
```


Linear search - demo

```
with linker, Ada.Text_IO;
use Ada.Text_IO;
procedure mainlinker is
  type Index is new Integer;
  type Elem is new Integer;
  type T is array (Index range <>) of Elem;
  function myprop (x: Elem) return Boolean is
    begin return (x<0); end myprop;
  k: Index; b: Boolean;
  a: T(1..5):=(1,2,3,4,5);
  a1: T(1..5):=(1,-2,3,-4,5);
  a2: T(1..5):=(1,2,3,4,-5);
  procedure Mylinker is new linker (Elem, Index, T, myprop);
```

Linear search demo

```
begin
  mylinker(a, b, k);
  if b then Put_Line( Elem'Image(a(k)) );
    else Put_Line(„ no negativ elements "); end if;
  mylinker(a1, b, k);
  if b then Put_Line( Elem'Image(a1(k)) );
    else Put_Line(" no negativ elements "); end if;
  mylinker(a2, b, k);
  if b then Put_Line( Elem'Image(a2(k)) );
    else Put_Line(" no negativ elements "); end if;
end mainlinker;
```


Conditional maximum search

- Implement the conditional maximum search
- Parameters: element, index, array type and the searched condition
- The generic should be procedure
- In an out parameter indicate if there is an element of the given condition, and which one is that

Conditional maximum search

generic

type Elem is private;

type Index is (<>);

type TA is array (Index range <>) of Elem;

with function Cond (A: Elem) return Boolean;

with function "<" (A, B: Elem) return Boolean is <>;

procedure Max_Search (T: in TA; V: out Boolean;
Max: out Elem);

Max

```
procedure Max_Search ( T: in TA; V: out Boolean;  
                      Max: out Elem ) is  
    Mh: Index;  
begin  
    V := False;  
    for I in T'Range loop  
        if Cond(T(I)) then  
            if V then if T(Mh) < T(I) then Mh := I; end if;  
            else V := True; Mh := I; end if; end if; end loop;  
    Max := T(Mh);  
end Max_Search;
```

Max demo

```
with Max_Search, Ada.Integer_Text_IO, Ada.Float_Text_IO;
use Ada.Integer_Text_IO, Ada.Float_Text_IO;
procedure Max_Demo is
    type T is array (Integer range <>) of Float;
    function Int ( A: Float ) return Boolean is
    begin return A = Float(Integer(A)); end Int;
    procedure Max is new Max_Search(Float, Integer, T, Int);
    A: T(1..10) := (1.4,5.2,3.6,7.0,2.0,65.5,3.0,56.0,2.0,56.0);
    F: Float; V: Boolean;
begin
    Max(A,V,F);
    if V then Put( F ); end if; end Max_Demo;
```


Map generic

generic

type A is private;

type B is private;

type Index is (<>);

type TA_Array is array (Index range <>) of A;

type TB_Array is array (Index range <>) of B;

with function Op(x: A) return B;

function Map(ta: TA_Array) return TB_Array;

Map generic

```
function Map(ta: TA_Array) return TB_Array is
    tb:TB_Array(ta'Range);
begin
    for i in ta'Range loop
        tb(i):=op(ta(i));
    end loop;
    return tb;
end Map;
```


Map demo

```
with map, Ada.Text_IO;
use Ada.Text_IO;
procedure Map_demo is
  type t1 is array (Integer range <>) of Integer;
  type t2 is array (Integer range <>) of Float;
  function square (x: Integer) return Float is
    begin return Float(x*x); end square;
  function my_map is new map(Integer, Float, Integer, t1, t2, square);
  a: t1(1..5):=(1, 2, 3, 4, 5); b: t2(a'range);

  begin b:=my_map(a);
  for i in b'Range loop Put_Line(Float'Image(b(i))); end loop;
end Map_demo;
```

Reversal of an array

generic

type Elem is private;

type Index is (<>);

type T is array(Index range <>) of Elem;

procedure reversal (a: in out T);

Reverse

procedure reversal (a: in out T) is

 i: Index:= a'First;

 j: Index:= a'Last;

 tmp : Elem;

begin

 while i<j loop

 tmp:=a(i);

 a(i):=a(j);

 a(j):=tmp;

 i:=Index'Succ(i);

 j:=Index'Pred(j);

end loop; end reversal;

demo

```
with reversal, Ada.Text_IO; use Ada.Text_IO;
procedure reversalmain is
  type T1 is array (Integer range <>) of Integer;
  procedure myreversal is new reversal(Integer, Integer, T1);
  a: T1(10..15):=(1,2,3,4,5,6);
  a1: T1(10..16):=(1,2,3,4,5,6,7);
  a2: T1:=(1,2); a3: T1(1..1); a4: T1(1..0);
begin
  myreversal(a);
  for i in a'range loop Put_Line(Integer'Image(a(i))); end loop;
end reversalmain;
```


Sort – generic in generic

- Instantiate a generic in another one
- E.g. swap and max_pos should be used in sorting
- Before usage needs instantiation (even if we don't know the types)

Swap generic

generic

type T is private;

procedure Swap (A, B: in out T);

procedure Swap (A, B: in out T) is

 Tmp: T := A;

begin

 A := B;

 B := Tmp;

end Swap;

Max_Pos generic function

generic

type Elem is limited private;

type Index is (<>);

type TA is array (Index range <>) of Elem;

with function "<" (A, B: Elem) return Boolean is <>;

function Max_Pos (T: TA) return Index;

Max_Pos generic function

function Max_Pos (T: TA) return Index is

 Mh: Index := T'First;

begin

 for I in T'Range loop

 if $T(Mh) < T(I)$ then Mh := I;

 end if;

 end loop;

 return Mh;

end Max_Pos;

Generic in generic

```
with Max_Pos, Swap;  
procedure Sort ( T: in out TA ) is  
  procedure Swap_Elem is new Swap(Elem);  
  function Max_Pos_TA is new Max_Pos(Elem, Index, TA);  
  Mh: Index;  
begin  
  for I in reverse T'Range loop  
    Mh := Max_Pos_TA( T(T'First..I) );  
    Swap_Elem( T(I), T(Mh) );  
  end loop;  
end Sort;
```


Sort demo

```
with Ada.Text_IO, Sort; use Ada.Text_IO;
procedure SortDemo is
  type TA is array (Character range <>) of Float;
  procedure R_N is new Sort(Float, Character, TA);
  procedure R-Cs is new Sort(Float, Character, TA, ">");
  T: TA := (3.0,6.2,1.7,5.2,3.9);
begin
  R-Cs(T);
  for I in T'Range loop
    Put_Line( Float'Image( T(I) ) );
  end loop;
end SortDemo;
```

Has repetition

- Implement the `Has_Repetition` generic function with an indefinite vector array type (and its element and index type)
- The function gets a vector and return a boolean value which is true if there is an i such that $v(i) = v(i+1)$
- Test the generic for all possible cases

Has repetition

generic

type Elem is private;

type Index is (<>);

type Vector is array (Index range <>) of Elem;

function has_repetition(T: Vector) return Boolean;

Has repetition

function has_repetition(T: Vector) return Boolean is
begin

 if T'length > 1 then

 for i in T'First..Index'Pred(T'Last) loop

 if T(i) = T(Index'Succ(i)) then return True;

 end if;

 end loop;

 end if;

 return False;

end has_repetition;

Demo

```
with has_repetition, Ada.Text_IO; use Ada.Text_IO;  
procedure demo is
```

```
    type TInt is array (Integer range <>) of Integer;  
    function my_rep is new has_repetition(Integer, Integer, TInt);
```

```
    v1: TInt := (1,1,2,4,5,650);
```

```
    v2: TInt := (1,2,3,4,5,6);
```

```
    v3: TInt(1..1) := (1);
```

```
    v4: TInt := (1,2, 3,3,3,56);
```

```
    v5: TInt := (1,2, 3,56,56);
```

```
begin
```

```
    v3(1) := 3;
```

```
    put_line(Boolean'Image(my_rep(v1))); put_line(Boolean'Image(my_rep(v2)));
```

```
    put_line(Boolean'Image(my_rep(v3))); put_line(Boolean'Image(my_rep(v4)));
```

```
    put_line(Boolean'Image(my_rep(v5)));
```

```
end demo;
```