

# Packages, Generics - intro



# Modular programming

- it allows arbitrary declarations in a declarative part
- separation of programs into multiple packages and sub-package
- declare our types and variables in the bodies of main procedures or package specification
- packages let you make your code modular
- with clause indicates a dependency
- accessing entities from a package uses the dot notation
- to make every entity of a package visible directly in the current scope, using use clause

# Packages

- **Using a package**
- `with Ada.Text_IO; use Ada.Text_IO;`
- `Put_Line` is a subprogram that comes from the `Ada.Text_IO`
- **Package body**
- `Increment_By` function has to be declared in the body.
- `Last_Increment` variable in the body, and make them inaccessible to the user of the `Operations` package, providing a first form of encapsulation.
- entities declared in the body are *only* visible in the body.



# Example

```
package Operations is -- Declaration
function Increment_By (I: Integer; Incr: Integer := 0) return Integer;
function Get_Increment_Value return Integer;
end Operations;
```

```
package body Operations is
Last_Increment : Integer := 1;
```

```
function Increment_By (I: Integer; Incr: Integer := 0) return Integer is
begin    if Incr /= 0 then Last_Increment := Incr;    end if;
return I + Last_Increment; end Increment_By;
```

```
function Get_Increment_Value return Integer is
begin    return Last_Increment; end Get_Increment_Value;
end Operations;
```

# Example

```
with Ada.Text_IO;  
use Ada.Text_IO;  
with Operations;  
use Operations;
```

```
procedure Main is  
  I : Integer := 0;  
  R : Integer;  
begin  
  R := Increment_By (I);  
  R := Increment_By (I, 10);  
end Main;
```



# Privacy - Abstract data types

- Encapsulation is the concept that distinguishes between the code's public interface and its private implementation

package Stacks is

    type Stack is private; -- You cannot depend on implementation

        -- You can only assign and test equality.

    procedure Push (S : in out Stack; Val : Integer);

    procedure Pop (S : in out Stack; Val : out Integer);

private

    subtype Stack\_Index is Natural range 1 .. 10;

    type Content\_Type is array (Stack\_Index) of Natural;

    type Stack is record

        Top : Stack\_Index;

        Content : Content\_Type;

    end record;

end Stacks;

# Privacy

- we define a stack type in the public part – visible part
- in the private part, we define the representation of that type
- we can also declare other types that will be used as *helpers* for our main public type
- Stack type as viewed from the public part is called the partial view
- Stack type as viewed from the private part or the body of the package is called the full view of the type
- from the point of view of the client (the *with*'ing unit), only the public (visible) part is important



# Usage

```
with Stacks; use Stacks;  
procedure Test_Stack is  
  S : Stack; Res : Integer;  
begin  
  Push (S, 5);  
  Push (S, 7);  
  Pop (S, Res);  
end Test_Stack;
```



# Limited types

- Ada's *limited type* facility allows you to declare a type for which assignment and comparison operations are not automatically provided.

package Stacks is

type Stack is limited private; -- Cannot assign nor compare.

procedure Push (S : in out Stack; Val : Integer);

procedure Pop (S : in out Stack; Val : out Integer);

private

subtype Stack\_Index is Natural range 1 .. 10;

type Content\_Type is array (Stack\_Index) of Natural;

type Stack is limited record

    Top : Stack\_Index;

    Content : Content\_Type;

end record;

end Stacks;

# Limited types

- for some data types the built-in assignment operation might be incorrect
- Ada does allow you to overload the comparison operators = and /= for limited types (and to override the built-in declarations for non-limited types).
- Ada also allows you to implement special semantics for assignment via controlled types
- packages can have child packages



# Child packages

- the private part of a package **P** is meant to encapsulate information,
- certain parts of a child package **P.C** can have access to this private part of **P**.
- In those cases, information from the private part of **P** can then be used as if it were declared in the public part of its specification.
- To be more specific, the body of **P.C** and the private part of the specification of **P.C** have access to the private part of **P**.
- However, the public part of the specification of **P.C** only has access to the public part of **P**'s specification.

# Child packages

```
package Encapsulate is
  procedure Hello;
  private
    procedure Hello2; -- Not visible from external units
                      -- But visible in child packages
end Encapsulate;
```

```
with Ada.Text_IO; use Ada.Text_IO;
package body Encapsulate is
  procedure Hello is begin Put_Line ("Hello"); end Hello;
  procedure Hello2 is begin Put_Line ("Hello #2"); end Hello2;
end Encapsulate;
```

```
package Encapsulate.Child is
  procedure Hello3;
end Encapsulate.Child;
```



# Child packages

```
package Encapsulate is
  procedure Hello;
  private
    procedure Hello2; -- Not visible from external units
    -- But visible in child packages
end Encapsulate;
```

```
with Ada.Text_IO; use Ada.Text_IO;
package body Encapsulate is
  procedure Hello is begin Put_Line ("Hello"); end Hello;
  procedure Hello2 is begin Put_Line ("Hello #2"); end Hello2;
end Encapsulate;
```

```
package Encapsulate.Child is
  procedure Hello3;
end Encapsulate.Child;
```

# Child packages

```
with Ada.Text_IO; use Ada.Text_IO;  
package body Encapsulate.Child is  
  procedure Hello3 is  
  begin -- Using private proc Hello2 from the parent package  
    Hello2; Put_Line ("Hello #3");  
  end Hello3;  
end Encapsulate.Child;
```

```
with Encapsulate.Child;  
procedure Main is  
begin  
  Encapsulate.Child.Hello3;  
end Main;
```



# Types in child packages

- same mechanism applies to types declared in the private part of a parent package. For instance, the body of a child package can access components of a record declared in the private part of its parent package.

```
package My_Types is
  type Priv_Rec is private;
private
  type Priv_Rec is record
    Number : Integer := 42;
  end record;
end My_Types;
```

```
package My_Types.Ops is
  procedure Display (E : Priv_Rec);
end My_Types.Ops;
```

# Types in child packages

```
with Ada.Text_IO; use Ada.Text_IO;
package body My_Types.Ops is
  procedure Display (E : Priv_Rec) is
  begin    Put_Line ("Priv_Rec.Number: " & Integer'Image (E.Number));
  end Display; end My_Types.Ops;
```

```
with Ada.Text_IO; use Ada.Text_IO;with My_Types;
use My_Types;with My_Types.Ops; use My_Types.Ops;
procedure Main is
  E : Priv_Rec;
begin  Put_Line ("Presenting information:");
  - The following triggers compilation error, no access to Number component
  -- Put_Line ("Priv_Rec.Number: " & Integer'Image (E.Number));
  Display (E); -- is defined in My_Types.Ops which is child of My_Types,
               -- Ops has access to parent private Priv_Rec
end Main;
```

- allows for extending the functionality of a parent package and,
- at the same time, retain its encapsulation



# Generic packages

- Generic keyword and formal specifications

```
generic
  type T is private;
package Element is
  procedure Set (E : T);
  procedure Reset;
  function Is_Valid return Boolean;
private
  Value : T;
  Valid : Boolean := False;
end Element;
```

# Example

```
package body Element is
  procedure Set (E : T) is
  begin
    Value := E;
    Valid := True;
  end Set;
  procedure Reset is
  begin
    Valid := False;
  end Reset;
  function Is_Valid return Boolean is (Valid);
end Element;
```



# Example

```
with Ada.Text_IO; use Ada.Text_IO; with Element;
procedure Show_Generic_Package is
package I is new Element (T => Integer);
procedure Display_Initialized is
begin
  if I.Is_Valid then Put_Line ("Value is initialized");
else Put_Line ("Value is not initialized"); end if;
end Display_Initialized;
begin
  Display_Initialized; Put_Line ("Initializing...");
  I.Set (5); Display_Initialized;

  Put_Line ("Reseting..."); I.Reset;
  Display_Initialized;
end Show_Generic_Package;
```