

DELIVERABLE 3

For

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INTRODUCTION

This deliverable is centered around the final code of our groups Blackjack Game project. Collaboratively, we enhanced our class diagram and source code to successfully run the proposed game as outlined from our initial proposal in Deliverable 1. Additionally, we implement more methods and attributes into some classes, thereby creating a more user-friendly and interactive Blackjack gaming experience. The code mentioned is located in the final section of this report in our shared Git repository.

UPDATED CLASS DIAGRAM

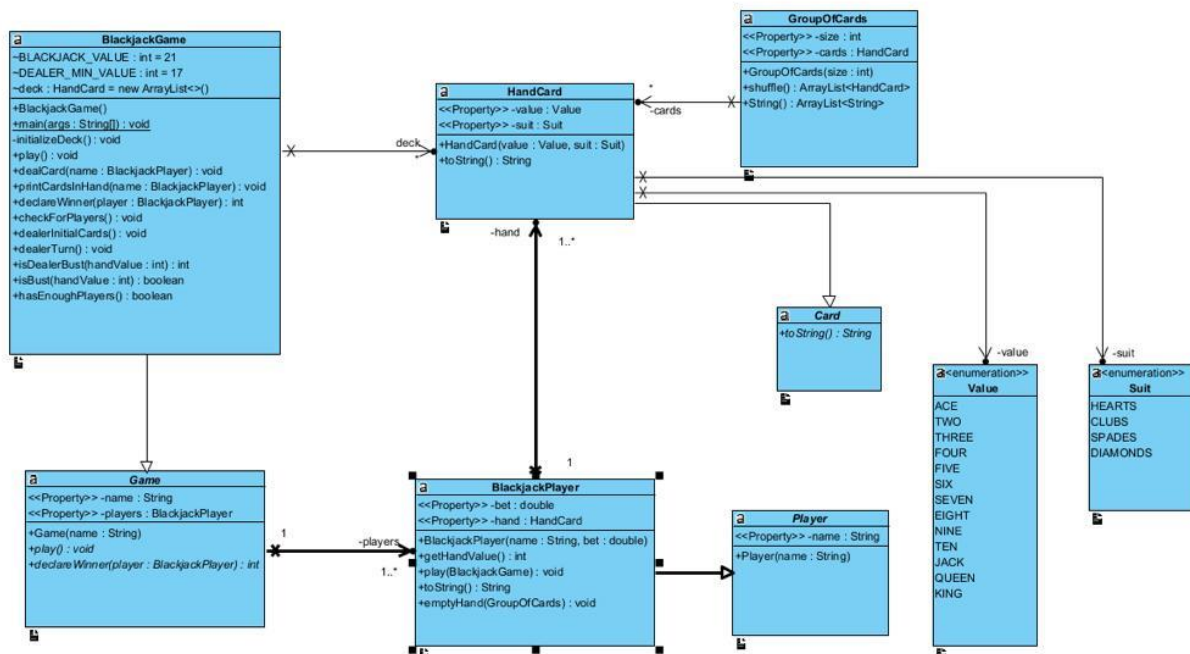


Figure 1 – Updated UML class diagram of the Blackjack Game System

GIT REPOSITORY

https://github.com/LinSaki/Group5_Deliverable1

You can reach the source code through the following path on master:

https://github.com/LinSaki/Group5_Deliverable1/tree/master/src/ca/sheridancollege/project