

# Assignment Notes

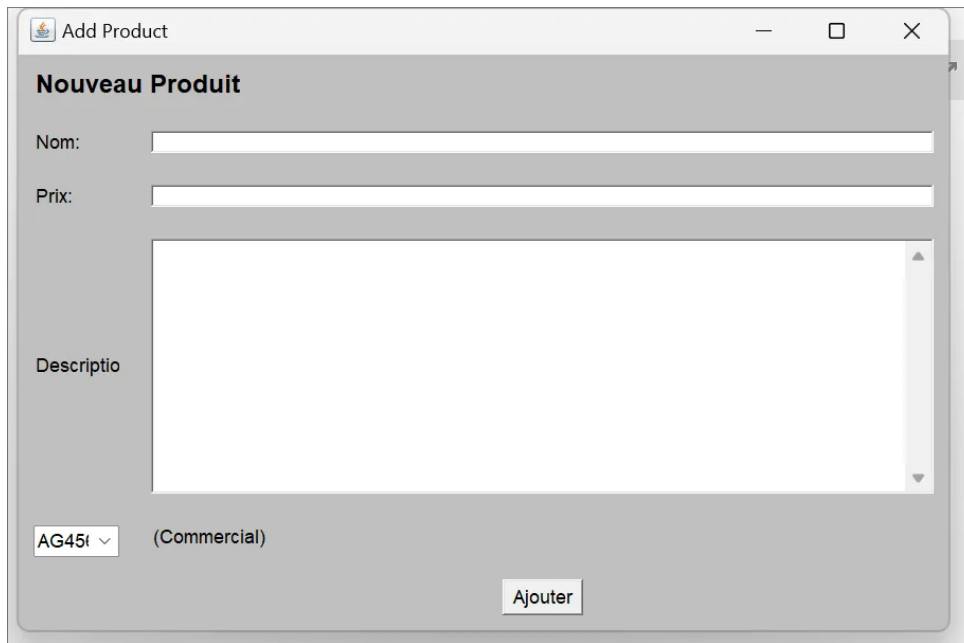


Figure 1 : Interface of our Assignment ( Add Product )

I chose to use `Java AWT`, an older Java library, for this interface. While it has certain limitations compared to `javax.swing` or `JavaFX`, the goal was to gain familiarity with the basics of Java interface design. Since `AWT` serves as the foundation for both `Swing` and `JavaFX`, having a basic understanding of it is essential. Additionally, I used `GridBagLayout`, a more complex layout manager that is available in both `Swing` and `JavaFX`.

## GridBagLayout :

Compared to other layouts, `GridBagLayout` is the most flexible layout in Java AWT. It is similar to `GridLayout` but offers more flexibility. For example, in `GridLayout`, all components must be of equal size, whereas in `GridBagLayout`, components can have different sizes. `GridBagLayout` uses an object called `GridBagConstraints`, which provides features to control the positioning and dimensions of specific components within the layout.

## Positioning The components :

### GridX , GridY of GridBagConstraints :

`GridX` and `GridY` are used to position elements or components at specific locations within a grid layout. To better understand the use of `GridX` and `GridY` in the code, here is a representation that may be helpful.

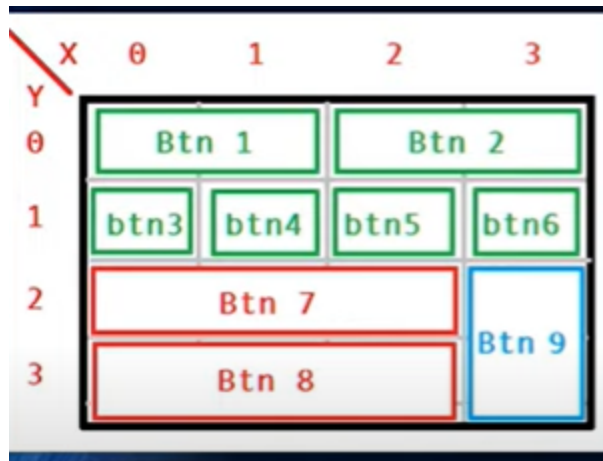


Figure 2 : Illustration of gridx and gridy in GridBagLayout

```
GridBagLayout gb = new GridBagLayout();
GridBagConstraints gbc = new GridBagConstraints();
Button btn1 = new Button("Btn 1");
gbc.gridx = 0; //Column
gbc.gridy = 0; //Row
gb.setConstraints(btn1 , gbc); //Or directly adding it to the
frame using frame.add(btn1 , gbc)
```

If we don't specify `gridy` and we already specify `gridx`, the `GridBagLayout` will, by default, place each element in a new line within the same column defined by `gridx`. In this case, `gridy` is automatically incremented for each element or component added to the layout.

However, if we don't specify both

`gridx` and `gridy`, then `GridBagLayout` manages the elements similarly to `FlowLayout`, placing them sequentially in rows. Once a row is filled, it moves to the next row .

## Controlling and Managing Dimensions :

### Gridwidth and GridHeight :

`gridwidth` and `gridheight` are used to control the dimensions of components in a `GridBagLayout`. They determine how much span a component should occupy. For instance, `gridwidth` is used to specify how many columns a component should span, while `gridheight` is used to specify how many rows a component should span .

```
// THIS WILL ADD THE ELEMENT AT THE END OF A LINE
// THE COMPONENT WILL OCCUPY ALL THE REMAINING COLUMNS IN THE
CURRENT ROW
gbc.gridwidth = GridBagConstraints.REMAINDER;
// THIS WILL ADD THE ELEMENT AT THE END OF A COLUMN
// THE COMPONENT WILL OCCUPY ALL THE REMAINING ROWS IN THE CU
RRENT COLUMN
gbc.gridheight = GridBagConstraints.REMAINDER;
```

### weightx and weighty :

These properties determine how much space a component should occupy when the container is resized. For instance:

```
GridBagLayout gb = new GridBagLayout();
GridBagConstraints gbc = new GridBagConstraints();
Button btn1 = new Button("Btn 1");
gbc.weightx = 1;
gb.setConstraints(btn1 , gbc);
Button btn2 = new Button("Btn 2");
gbc.weightx = 2;
gb.setConstraints(btn1 , gbc);
```

In this example if the frame's original size is 100px then btn1 will occupy 33.33px of the space while btn2 will occupy 66.67px, if the frame's changed after being extended then the elements size will also change and btn2 will always occupy more space than btn1.

### Detailed Explanation :

$btn1 + 2btn2 = 3$ , btn1 will occupy 1/3 of the original size frame and btn1 will occupy 2/3 of the original frame's size.

## Fill :

```
gridBagConstraints gbc = new GridBagConstraints();
//USED TO FILL THE COMPONENT HORIZONTALLY WITHIN ITS ALLOCATED CELL.
gbc.fill = GridBagConstraints.HORIZONTAL; //(Figure 2)
//USED TO FILL THE COMPONENT VERTICALLY WITHIN ITS ALLOCATED CELL.
gbc.fill = GridBagConstraints.VERTICAL; //(Figure 3)
//USED TO FILL THE COMPONENT THE ENTIRE WIDTH AND HEIGHT WITHIN ITS ALLOCATED CELL.
gbc.fill = GridBagConstraints.BOTH; //(Figure 4)
```

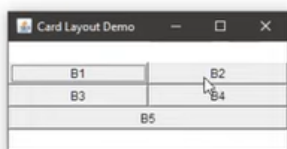


Figure 1 : Horizontal Fill

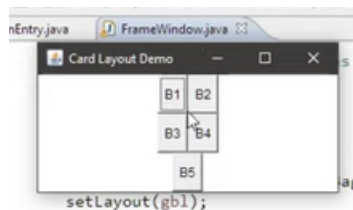


Figure 2 : Vertical Fill

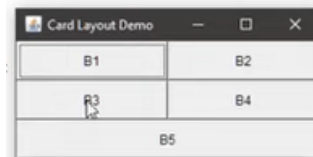


Figure 3 : BOTH fill

## References :

- 12 Java AWT GridBagLayout & GridBagConstraints - Fill, WeightX, WeightY - [ ***Coding Examples Youtube Channel*** ]
- 13 Java AWT GridbagLayout & GridBagConstraints GridX, GridY, GridWidth & GridHeight - [ ***Coding Examples Youtube Channel*** ]
- <https://www.jmdoudoux.fr/java/dej/index.htm> - [ ***Développons en Java Website*** ]