

Lina Audrey Boughton

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Dublin, OH

Experience

Student Technology Assistant

Educational Technology at The College of Wooster

January 2023 - May 2025

Wooster, OH

- Assisted students with digital projects, taught creative softwares
- Solved technical issues from students and staff
- Designed & created promotional materials (posters, videos, & media posts)
- Designed & created individual projects to aid in outreach & learn creative softwares
- Designed and led workshops for students & staff

REUSE (Research Experiences for Undergraduates in Software Engineering)

Carnegie Mellon University

May 2023 - August 2023

Pittsburgh, PA

- Developed research about trust in open-source software & its relation to security
- Researched & combined literature on the subject
- Organized & visualized information to break down measurements of trust in software security
- Collaborated with advisory team weekly to improve work flow & project direction

Projects

OhioOPT

- Focusing on UI/UX, designed & implemented a prototype website to help F1 students to find OPT jobs in Ohio
- Collaborated with a team to conduct research, needfinding, interviews, usability testing, & website UI/UX design
- Designed & implemented the website's front-end UI & branding
- Check out OhioOPT on GitHub: github.com/LinaBoughton18/OhioOPT

Graphic Design Portfolio

- Designed promotional materials for EdTech & created freelance projects
- Applied graphic design & UX principles
- Check out my graphic design work on my LinkedIn: [linkedin.com/in/lina-boughton-59137525b/details/projects/](https://www.linkedin.com/in/lina-boughton-59137525b/details/projects/)

Roots of Magic: Senior Independent Study

- Researched game systems design in accordance to the MDA framework
- Developed a design for a combat & crafting video game system
- Implemented foundational code for game systems
- Check out Roots of Magic on GitHub: github.com/LinaBoughton18/CombatCraft-Primitive-Design

Skills

General:

- Collaboration & communication
- Leadership experience
- Project organization
- Graphic design & digital art

Technical Abilities:

- Programming (C#, C, C++, Javascript, SQL, HTML, CSS, Java, Python)
- Software engineering (Agile & Waterfall)
- UI/UX design
- Web development
- Prototyping & testing
- Documentation

Software Proficiencies:

- Canva
- Figma
- GitHub
- Microsoft Office Suite
- Unity Engine
- Clip Studio
- Adobe Photoshop & Illustrator (basic)

Education

Bachelor's of Arts in Computer Science with a Pathway in Digital & Visual Storytelling

The College of Wooster
Wooster, OH
Graduated May 2025, summa cum laude (3.98 GPA)

- Minorities in STEM
- Symphonic Band
- Dean's List