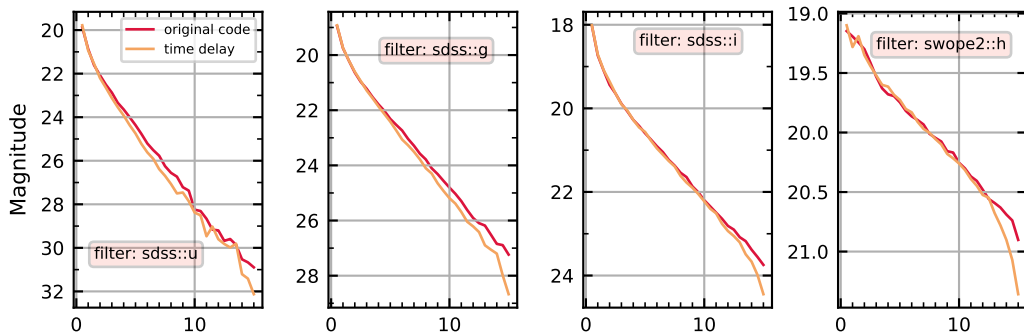


## Lights curves drawn edge on



## Lights curves drawn face on

