Part 12: Sorting Algorithms

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Lecture Notes for MAC 101 (Introduction to Computer Science)

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1. Sorting Algorithms – The Bubble Sort

Very often we need to arrange (sort) data for searching or other purposes. There is a large variety of sorting algorithms. We will only discuss here the simplest algorithms.

Bubble Sort

```
BubbleSort.cpp
#include<iostream>
                                                                           Enter 10 integers:
using namespace std;
const int arraySize = 10;
int comparisonCount = 0;
                                                                           8
                                                                           9
int swapCount = 0;
int myArray[arraySize];
void BubbleSort();
void swap(int one, int two);
                                                                           5
                                                                           6
int main(){
        cout<<"Enter " << arraySize << " integers: "<<endl;</pre>
                                                                           Array values before sorting: 6 5 4 8 9 2 1 4 5 6
                                                                           Array values after sorting: 1 2 4 4 5 5 6 6 8 9
        // Input values to array
        for(int i=0; i<arraySize; i++)</pre>
                                                                           Comparisons used: 90
                 cin >> myArray[i];
                                                                           Swaps used: 23
    cout << endl;</pre>
    cout<<"Array values before sorting: ";</pre>
    for(int j=0; j<arraySize; j++)</pre>
       cout << myArray[j] << " ";</pre>
    cout<<endl;</pre>
    BubbleSort();
    cout<<"Array values after sorting: ";</pre>
    for(int j=0; j<arraySize; j++)</pre>
        cout << myArray[j] << " ";
    cout << endl << endl;</pre>
    cout << "Comparisons used: " << comparisonCount << endl;</pre>
    cout << "Swaps used: " << swapCount << endl;</pre>
    return 0;
} // end main
void BubbleSort(){
        for(int i=0; i<arraySize; i++)</pre>
                 for(int j=0; j<arraySize-1; j++){</pre>
                          comparisonCount++;
                          if(myArray[j] > myArray[j+1])
                                   swap(j, j+1);
} // end BubbleSort
void swap(int one, int two){
        swapCount++;
         int temp = myArray[one];
        myArray[one] = myArray[two];
        myArray[two] = temp;
}// end swap
```

Question: Can we improve the above algorithms to reduce the number of operations performed?

2. Selection Sort

```
SelectionSort.cpp
                                                                           Output
#include<iostream>
                                                                           Enter 10 integers:
using namespace std;
const int arraySize = 10;
                                                                           4
int comparisonCount = 0;
                                                                           2
int swapCount = 0;
                                                                           1
int myArray[arraySize];
                                                                           65
void SelectionSort();
                                                                           4
void swap(int one, int two);
                                                                           6
                                                                           1
int main(){
                                                                           32
         cout<<"Enter " << arraySize << " integers: "<<endl;</pre>
                                                                           Array values before sorting: 6 5 4 2 1 65 4 6 1 32
                                                                           Array values after sorting: 1 1 2 4 4 5 6 6 32 65
         // Input values to array
         for(int i=0; i<arraySize; i++)</pre>
                                                                           Comparisons used: 45
                                                                           Swaps used: 9
                  cin >> myArray[i];
    cout << endl;</pre>
    cout<<"Array values before sorting: ";</pre>
    for(int j=0; j<arraySize; j++)</pre>
       cout << myArray[j] << " ";</pre>
    cout<<endl;</pre>
    SelectionSort();
    cout<<"Array values after sorting: ";</pre>
    for(int j=0; j<arraySize; j++)</pre>
         cout << myArray[j] << " ";</pre>
    cout << endl << endl;</pre>
    cout << "Comparisons used: " << comparisonCount << endl;
cout << "Swaps used: " << swapCount << endl;</pre>
    return 0;
} // end main
void SelectionSort(){
         int min;
         for(int i=0; i<arraySize-1; i++){</pre>
                  min=i;
                  for(int j=i+1; j<arraySize; j++){</pre>
                           comparisonCount++;
                           if(myArray[j] < myArray[min])</pre>
                  swap(i, min);
} // end SelectionSort
void swap(int one, int two){
         swapCount++;
         int temp = myArray[one];
         myArray[one] = myArray[two];
         myArray[two] = temp;
}// end swap
```

3. Insertion Sort

```
InsertionSort.cpp
                                                                             Output
#include<iostream>
                                                                             Enter 10 integers:
using namespace std;
const int arraySize = 10;
                                                                             1
int comparisonCount = 0;
                                                                             63
                                                                             9
int myArray[arraySize];
                                                                             7
void InsertionSort();
                                                                             1
int main(){
                                                                             3
                                                                             1
         cout<<"Enter " << arraySize << " integers: "<<endl;</pre>
                                                                             6
         // Input values to array
                                                                             Array values before sorting: 5 5 1 63 9 7 1 3 1 6
         for(int i=0; i<arraySize; i++)</pre>
                                                                             Array values after sorting: 1 1 1 3 5 5 6 7 9 63
                  cin >> myArray[i];
    cout << endl;</pre>
    cout<<"Array values before sorting: ";
for(int j=0; j<arraySize; j++)
    cout << myArray[j] << " ";</pre>
    cout<<endl;</pre>
    InsertionSort();
    cout<<"Array values after sorting: ";</pre>
    for(int j=0; j<arraySize; j++)</pre>
         cout << myArray[j] << " ";</pre>
    return 0;
} // end main
void InsertionSort(){
         int in, out;
         for(out=1; out<arraySize; out++){</pre>
                  int temp=myArray[out];
                  in = out:
                  while (in>0 && myArray[in-1]>=temp){
                            myArray[in] = myArray[in-1];
                  myArray[in]=temp;
         } // end for
 // end InsertionSort
```

Try now: Add a counter for the number of comparisons and the number of shifts. Print the value of each counter at the end of the output.

Question: Which of the three sorting algorithms performs better and under what circumstances?