

BrainHarmonics/multiscreen.h



```
graph TD; A[BrainHarmonics/multiscreen.h] --> B[iostream]; A --> C[SFML/Graphics.hpp];
```

The diagram illustrates the dependencies of the file `BrainHarmonics/multiscreen.h`. It is represented as a box at the top with two arrows pointing downwards to two other boxes: `iostream` on the left and `SFML/Graphics.hpp` on the right.

iostream

SFML/Graphics.hpp