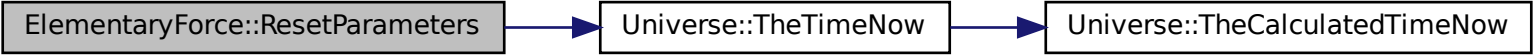


ElementaryForce::ResetParameters



```
graph LR; A[ElementaryForce::ResetParameters] --> B[Universe::TheTimeNow]; B --> C[Universe::TheCalculatedTimeNow];
```

Universe::TheTimeNow

Universe::TheCalculatedTimeNow