

# VILNIUS UNIVERSITY FACULTY OF MATHEMATICS AND INFORMATICS INSTITUTE OF COMPUTER SCIENCE <<DEPARTMENT OF COMPUTATIONAL AND DATA MODELING>> OR <<CYBERSECURITY LABORATORY>>

Multiplayer RPG game with phaser 2022 year coursework

#### **Everdream**

Done by:

Linas Ramanauskas, Julius Grybauskas

Supervisor:

dr. Joana Katina

## **Contents**

1	First section	3
	1.1 Purpose and mission	3
	1.2 competitors	3
Co	onclusions and Recommendations	4
At	Ateities tyrimų planas	
Re	eferences	6
Aį	Appendices	
A	Pirmojo priedo pavadinimas	8
В	Antrojo priedo pavadinimas	9

#### 1 First section

This section describes our software

#### 1.1 Purpose and mission

The goal of this project is to understand the 'phaser 3' library, using 'socket.io' for live communication and a database for player data saving and loading.

#### 1.2 competitors

Other multiplayer RPG like projects already exist. eg.: Runescape, Black desert online, Final fantasy and many more. So what is different about this project? This game can be lunched from your browser and played on it. Other larger scale games usually require a dedicated launcher to play.

Listing 1. Pagrindinio metodo žingsniai

```
1 public static void main(String args[]){
2 }
```

## **Conclusions and Recommendations**

Išvados bei rekomendacijos.

## Ateities tyrimų planas

Pristatomi ateities darbai ir/ar jų planas, gairės tolimesniems darbams....

## References

## **Appendices**

Dokumentą sudaro du priedai: A priede ....

## A Pirmojo priedo pavadinimas

Pirmojo priedo tekstas ...

## B Antrojo priedo pavadinimas

Antrojo priedo tekstas ...