

Encounter Builder Patch Notes

V2.8

Patch Notes 2.8:

Additions

- ❖ Added Guildmasters' Guide to Ravnica creatures to the library finally
- ❖ Added Guildmasters' Guide to Ravnica magic items too
- ❖ Added Matthew Colville's Strongholds and Followers creatures to the enemy library
- ❖ Added form to add creatures to the Enemy Library
- ❖ Added shading on the encounter builders to indicate if a creature is not from a published D&D book
- ❖ Added launch window formatting
- ❖ Made it so that dead enemies are not added to the initiative list

Changes

- ❖ Made formula bar present by default
- ❖ Moved the player manager tab to be the leftmost tab
- ❖ Increased column widths of the encounter library browser

Bug Fixes

- ❖ Fixed bug on early versions of excel that were lacking the "IFNA" function and replaced with "IFERROR."
- ❖ Fixed issue where deleting encounters using the encounter browser wouldn't refresh the list box.
- ❖ (Hopefully) fixed issue where list boxes wouldn't function correctly of apple computers.
- ❖ Fixed "Guildmaster's Guide to Ravnica" typo