

Blazor, running .NET apps in the browser

Blazor a framework for building interactive client-side web UI with .NET



HELLO!

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25+ years of backend
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SERVER SIDE

Show and explain your web, app or software projects using these gadget templates.



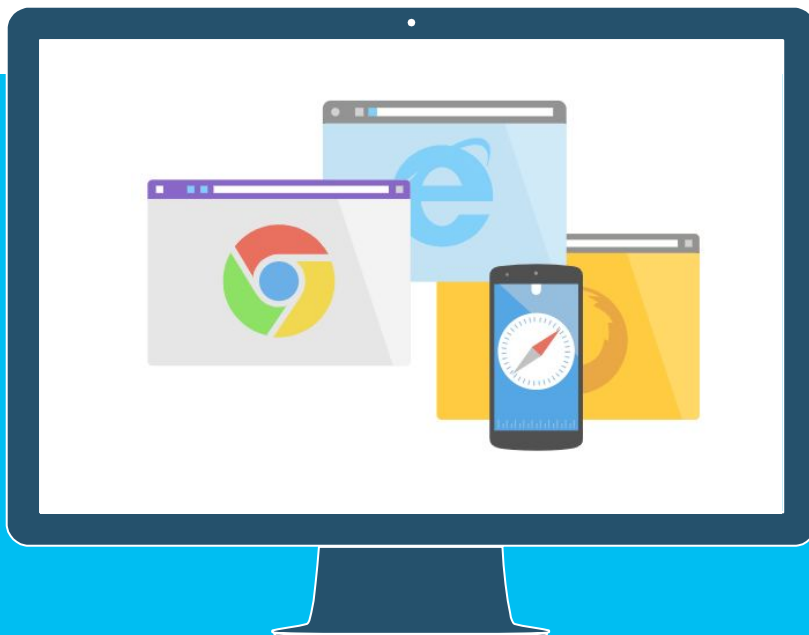
CLIENT SIDE

JavaScript had a monopoly on client side (angular, react ..)



Built on open web standards

Blazor uses open web standards without plugins or code transpilation. Blazor works in all modern web browsers, including mobile browsers.



1.

How does blazor look

Show me the code.

It's all about components

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```
1 <h1 style="font-weight: bold">@HeadingText</h1>
2
3 @code {
4     [Parameter]
5     public string HeadingText { get; set; } = "Shoping List";
6 }
```

A component is a self-contained chunk of user interface (UI), such as a page, dialog, or form.

C# code mixed with HTML

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```
1  <ul>
2  @foreach (var item in Items)
3  {
4      <li>@item</li>
5  }
6  </ul>
7
8  @code {
9      [Parameter]
10     public List<string> Items { get; set; }
11 }
```

In the @code block, component state (properties, fields) is specified with methods for event handling or for defining other component logic.

EventCallback from child to parent

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```
1 <input type="text" @bind="@Item" />
2 <button class="btn btn-primary" @onclick="@OnClickInternal">@ButtonText</button>
3
4 @code {
5     [Parameter]
6     public string ButtonText { get; set; } = "Submit";
7     [Parameter]
8     public string Item { get; set; }
9     [Parameter]
10    public EventCallback<string> OnClick { get; set; }
11    async Task OnClickInternal()
12    {
13        // verify that the delegate associated with this event dispatcher is non-null
14        if (OnClick.HasDelegate)
15        {
16            await OnClick.InvokeAsync(Item);
17        }
18    }
19 }
20
```

Events

You can define your events in the child and have the event sent back to the parent for handling.

Components are reusable

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```
1 @page "/Lists"
2 @using BlazorListPreview9.Components;
3 <ShowList />
4 <ShowList HeadingText="Shoping List" />
5 <ShowList HeadingText="Christmas" />
6
```

Due to the fact that everything is component based. It makes for simple reusability of your code.

By creating once Show List component and simply sending a different heading I can have three separate lists displayed using the sample code.

MyList

- One
- Two
- Three

add item

Shoping List

- Pizza
- Soda

add item

Christmas

- Diamond ring
- OnePlus 7

add item

- >Dotnet pack
- >dotnet nuget publish

Publish to NuGet

Because component libraries are standard .NET libraries, packaging and shipping them to NuGet is no different from packaging and shipping any library to NuGet.

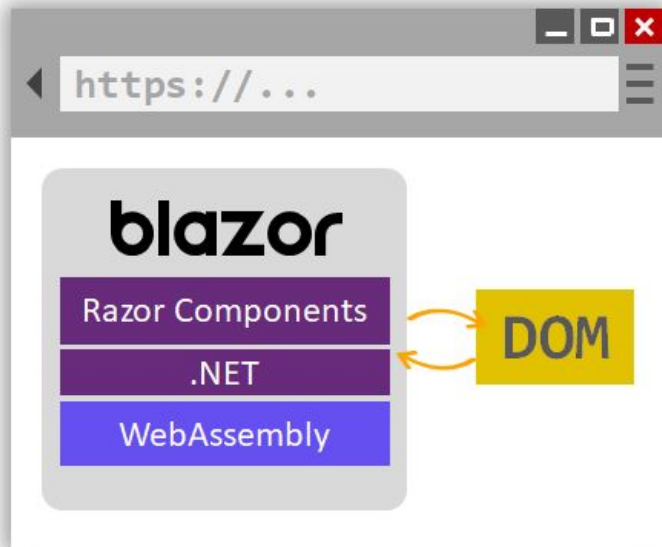
2.

So what's really going on?

Its client side.

Blazor WebAssembly app is built and run in a browser

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Behind the scenes

- C# code files and Razor files are compiled into .NET assemblies.
- The assemblies and the .NET runtime are downloaded to the browser.
- Blazor WebAssembly bootstraps the .NET runtime and configures the runtime to load the assemblies for the app. The Blazor WebAssembly runtime uses JavaScript interop to handle DOM manipulation and browser API calls.

Loading .net dlls in the browser.

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Name
<input type="checkbox"/> localhost
<input type="checkbox"/> bootstrap.min.css
<input type="checkbox"/> site.css
<input checked="" type="checkbox"/> blazor.webassembly.js
<input type="checkbox"/> open-iconic-bootstrap.min.css
<input type="checkbox"/> blazor.boot.json
<input type="checkbox"/> mono.js
<input type="checkbox"/> mono.wasm
<input type="checkbox"/> BlazorListPreview9.dll
<input type="checkbox"/> Microsoft.AspNetCore.Authorization.dll
<input type="checkbox"/> Microsoft.AspNetCore.Blazor.dll
<input type="checkbox"/> Microsoft.AspNetCore.Blazor.HttpClient.dll
<input type="checkbox"/> Microsoft.AspNetCore.Components.dll
<input type="checkbox"/> Microsoft.AspNetCore.Components.Forms.dll
<input type="checkbox"/> Microsoft.AspNetCore.Components.Web.dll
<input type="checkbox"/> Microsoft.AspNetCore.Metadata.dll
<input type="checkbox"/> Microsoft.Bcl.AsyncInterfaces.dll

Chrome debug

If you disable cache in Chrome deuber and check the network tab you can see exactly whats going on.

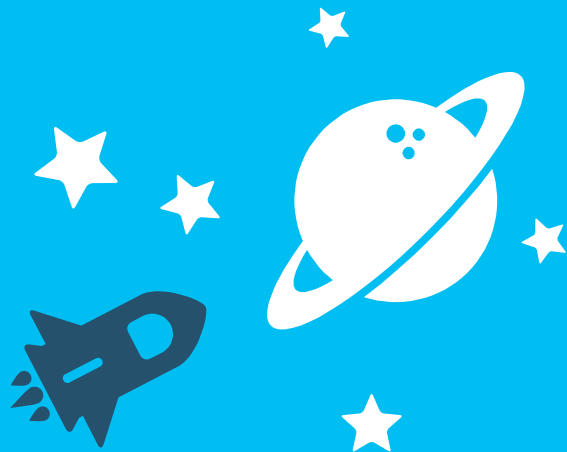
Blazor.webassembly.js is a small chunk of javascript that knows how to load Mono.

Mono.wasm is the mono web assembly runtime starting up.

All your dlls then load.

Space

Currently 2.5 mb of .net dlls are loaded.



What you need to run Blazor:

- » .net core 3.0 sdk latest and greatest
- » Visual Studio 2019 Preview
- » `dotnet new -i Microsoft.AspNetCore.Blazor.Templates::3.0.0-preview9.19424.4`

Find Help here:

<https://docs.microsoft.com/en-us/aspnet/core/blazor/>

<https://stackoverflow.com/questions/tagged/blazor>

Where to find me

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Linda Lawton:

- » Twitter: @LindaLawtonDk
- » GitHub: <https://github.com/LindaLawton>
- » Blog: <https://daimto.com>

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