

Sprint Presentation

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Challenges

The hardest thing that we had to face was the consistency of the robot going on the track. We would run the code once it would work perfectly, then the next time we ran it it would go to the right too much or to the left. As well as the battery life was short and it kept dying on us no matter how long we charged it for.

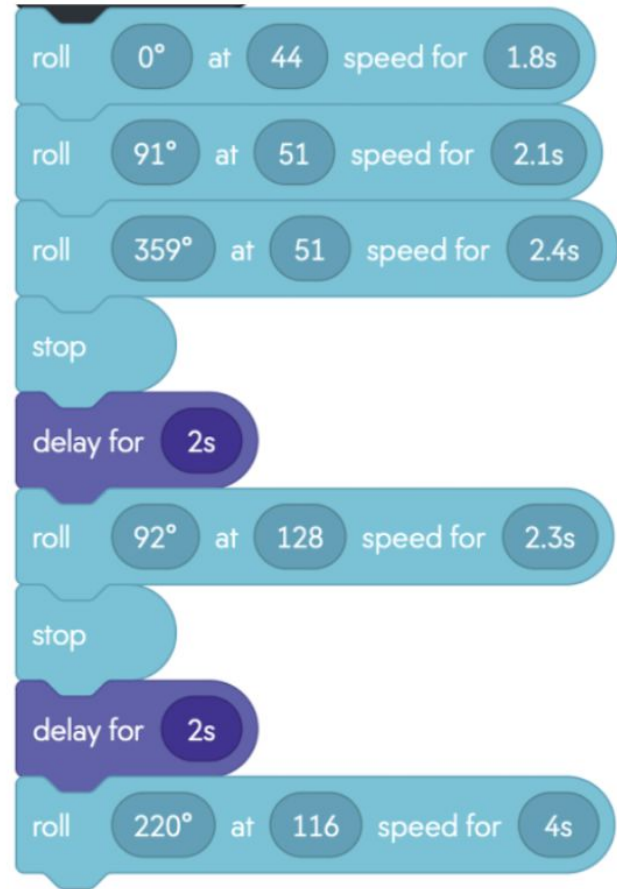
Learned about Software Engineering

What we both have learned through this project about software engineering is that it is a lot of trial and error. It also takes a lot of time to get it right but once perfected it is easier to move forward on different projects. As well as a lot of dedication, cooperation and communication.

What we would we have done differently

Make sure we were more prepared with the Sphero charging. As well as communicate better on times we could meet up. Time management could have been something that was better handled.

Block Code



Video

https://www.youtube.com/shorts/DBdOr5_mFtY

Roles

Linda: Flowchart, SDD

John: Coding, Video, Algorithm