

# Introduction to Simulink

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## IMPORTANT

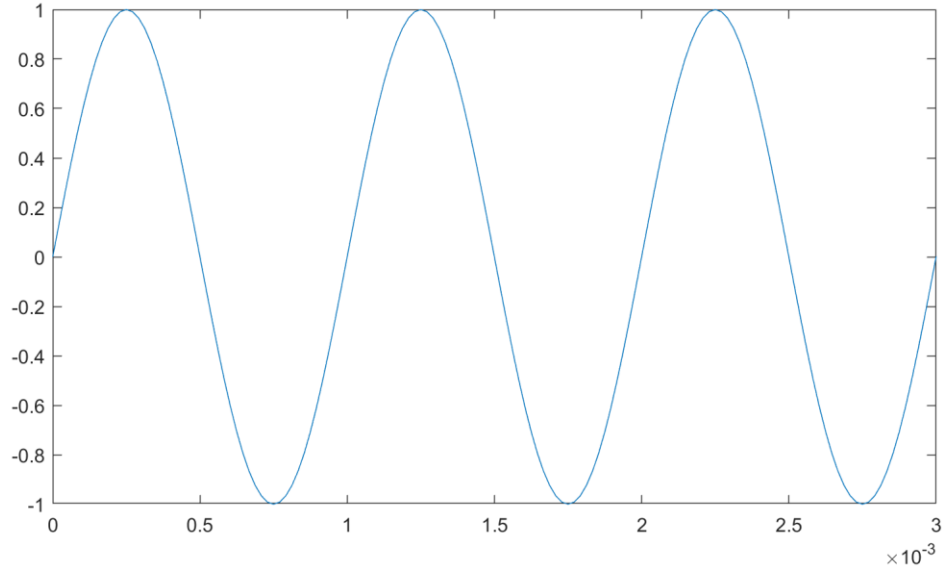
To submit your assignment for this lab, you must upload a SINGLE ZIP file which includes this completed PDF answer sheet (with the screenshots and answers you are asked to provide in the instructions), and Matlab /Simulink files you used.

## 1. Matlab Exercises

### 1.1 Creating and Plotting a Sinusoid

- a. Re-write the program to plot three periods of your 1KHz sine wave. (0.5pt)

Include a screenshot.

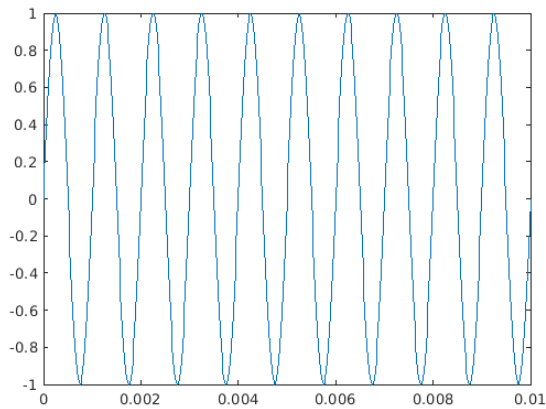


### 1.2 Listening to a Sine Wave

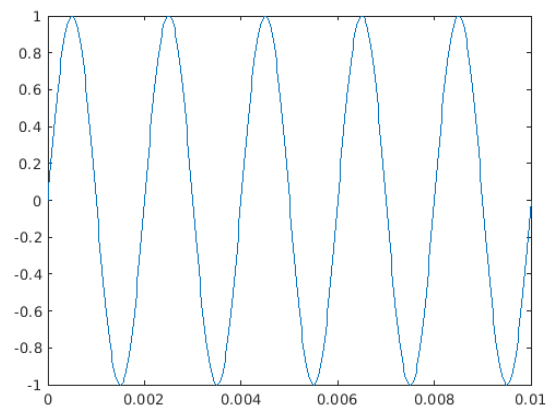
- a. Play the program and hear the 1KHz sine wave.
- b. Change the frequency to 500Hz and play it again.
- c. Now change it to hear 2KHz and play it again.
- d. Now change back to 10KHz and explain what you have observed/heard. (1.0pts)

Include a screenshot of the waveform for each of the above.

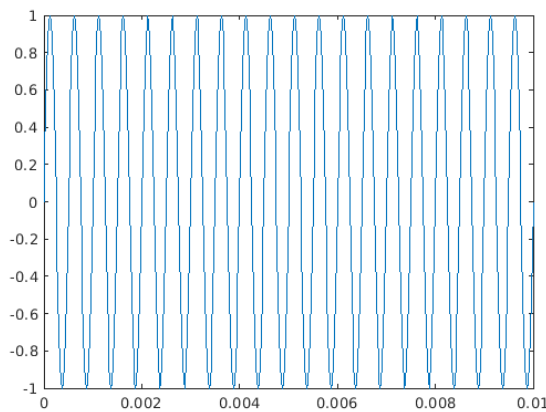
- e. As you doubled the voltage, what is the change in dB of the signal as measured at the load? Note that the dB you are calculating does not represent sound pressure; you are only comparing voltages. (0.5pts)



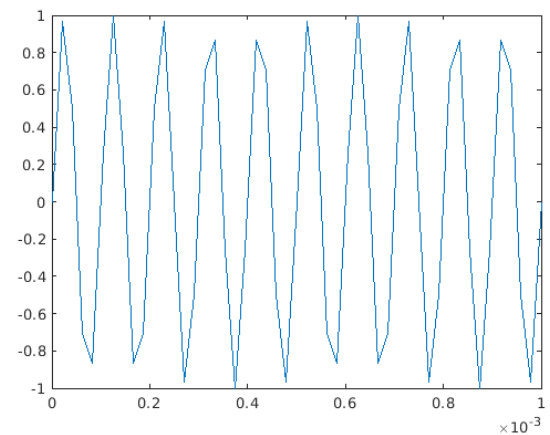
**1.2.a. 1KHz sine wave**



**1.2.b. 500Hz sine wave**



**1.2.c. 2KHz sine wave**



**1.2.d. 10KHz sine wave**

*Observation:*

*The sine wave is played four times with different frequencies. It can be clearly observed that a higher frequency will result in a sharper (higher) sound. For example, the 10KHz sound is extremely sharp, while the 500Hz just sounds like a regular note. Meanwhile, the shape of the wave becomes less smooth with the increase of the frequency; this is because the same number of points are used to sketch the curve, thus with a smaller frequency interval, fewer points are included in each period, and rougher graphs are formed (this explains the irregular shape of the 10KHz wave).*

*1.2.e.*

$$\begin{aligned}
 & 20 \log(\sin(2000 \cdot \pi \cdot t) \cdot 2) - 20 \log(\sin(2000 \cdot \pi \cdot t)) \\
 &= 20 \cdot (\log(\sin(2000 \cdot \pi \cdot t) \cdot 2) - \log(\sin(2000 \cdot \pi \cdot t))) \\
 &= 20 \left( \log\left(\frac{\sin(2000 \cdot \pi \cdot t) \cdot 2}{\sin(2000 \cdot \pi \cdot t)}\right) \right) = 20 \cdot \log(2) = 6.0206 \text{ dB}
 \end{aligned}$$

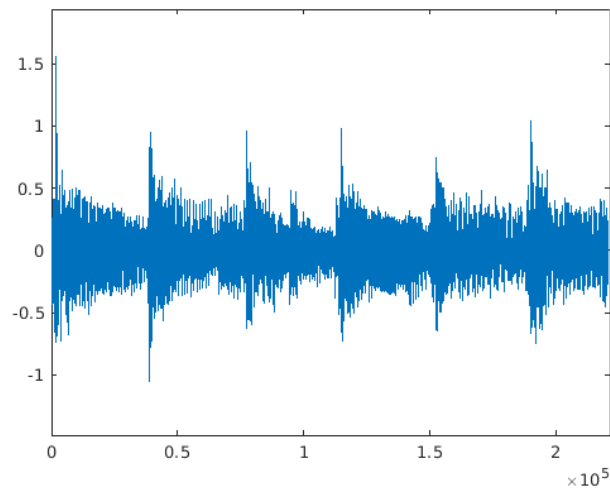
### 1.3 Audio Signal Processing

**a.** What is the duration of the guitar signal in seconds? (1.0pts)

**104.1516 seconds**

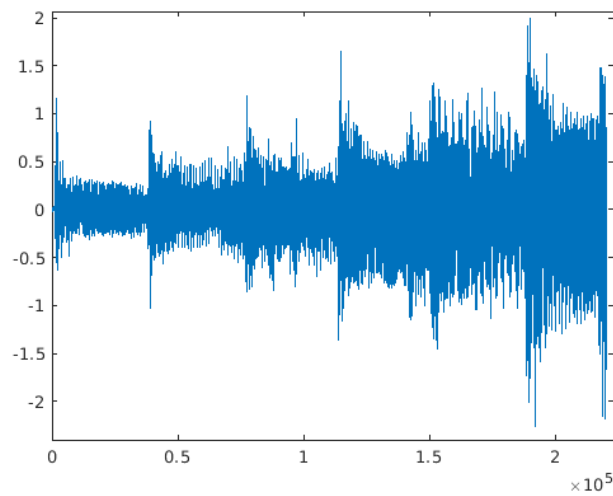
**b.** Play the combined bass, drums, and guitar sound. (1.0pts)

Include a screenshot of the waveform.



c. Synthesize gradual increase of guitar volume with bass and drums volume staying constant. (1.0pts)

Include a screenshot.

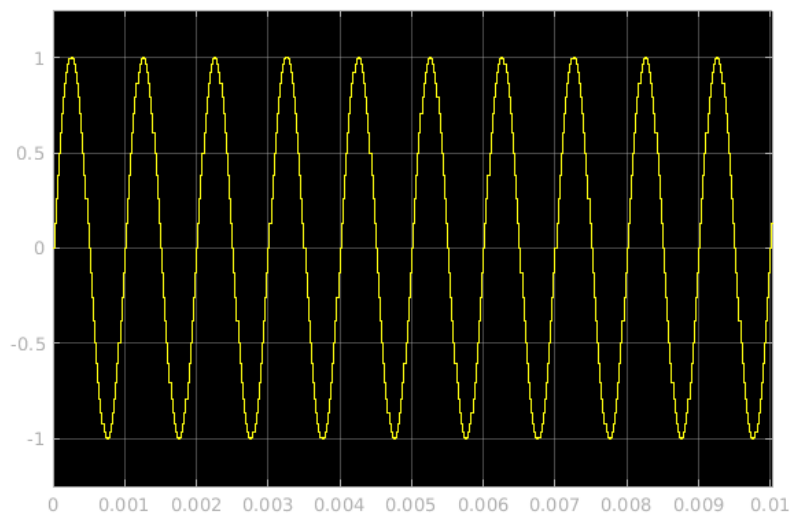


## 2. Simulink

### 2.1 First Simulink Model

a. Show a clear 1KHz sine wave with 1/48000 sampling time displayed on your Simulink scope. (1.0pts)

Include a screenshot.

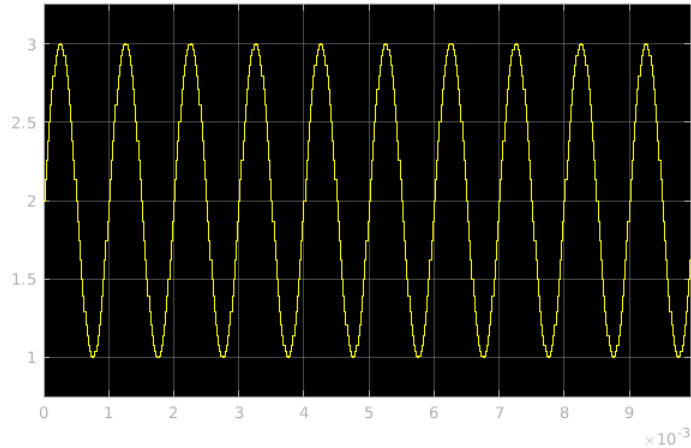


## 2.2 The Four Operations

### 2.2.1 Adding and Subtracting a Constant to/from Sinusoid

- a. Show a positive DC shift of 2 on your Simulink scope. (1.0pt)

Include a screenshot.

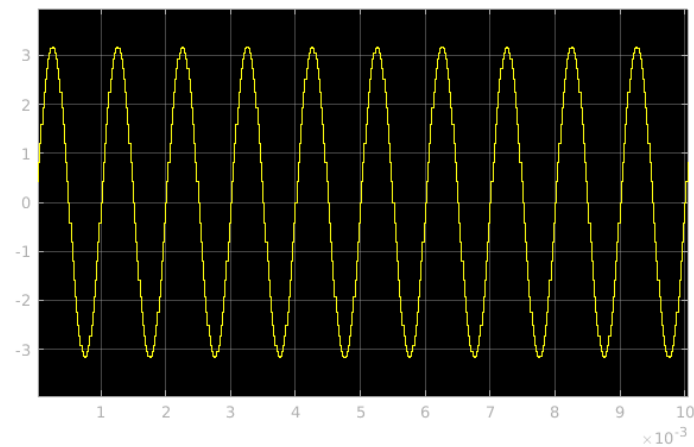


### 2.2.2 Gain

- a. Apply a 10dB gain to your sine wave and show it on the Simulink scope. (1.0pt)

Include a screenshot.

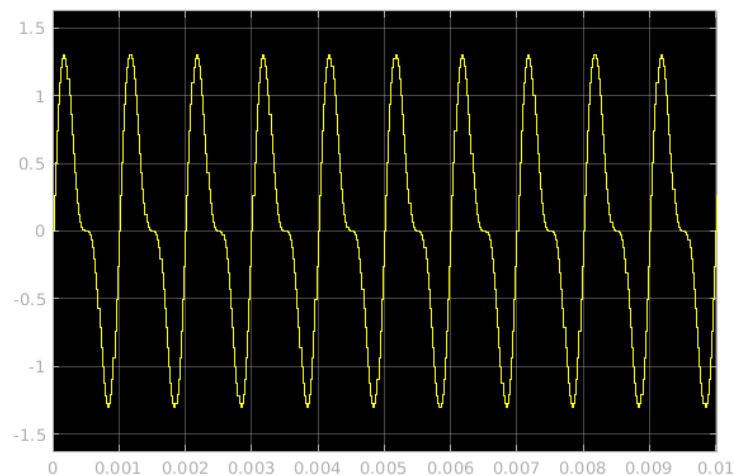
$$20 \cdot \log(x) = 10 \Rightarrow x = 10^{0.5} = 3.16228$$



### 2.2.3 Operating on Two Sines

- a. Show on your Simulink scope the resulting addition of 2 sinusoids: a 1Vp, 1KHz and a 1Vp, 2KHz. Use the slider gain blocks to assign the magnitudes for the 2 sinusoids. (1.0pt)

Include a screenshot.



### 2.2.4 Multiplying Two Sines

- a. Show your working (and sounding) model that multiplies two sinusoids: a 31.25Hz and a 500Hz, both with amplitude 1. (1.0pt)

Include a screenshot.

