Machine Learning, Spring 2018 Homework 5

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Understanding VC dimension

1. Suppose that $y_1 = +1$, $y_2 = +1$, $y_3 = -1$, $y_4 = +1$, have

If
$$f(x_1) = y_1, f(x_2) = y_2, f(x_4) = y_4,$$

 $f(x_1) = \sin \alpha > 0$
 $f(x_2) = \sin 2\alpha = 2 \sin \alpha \cos \alpha > 0, \Rightarrow \cos \alpha > 0$
 $f(x_3) = \sin 3\alpha = \sin \alpha \cos 2\alpha + \cos \alpha \sin 2\alpha$
 $f(x_4) = \sin 4\alpha = 2 \sin 2\alpha \cos 2\alpha > 0, \Rightarrow \cos 2\alpha > 0$ (1)

we can deduce $f(x_3) > 0$, it contradicts with $y_3 < 0$

2. For m > 0, consider the set of points (x_1, \ldots, x_m) with arbitrary labels $(y_1, \ldots, y_m) \in \{-1, +1\}^m$. Suppose $x_i = 10^{-i}$, $\alpha = \pi(1 + \sum_{i=1}^m 10^i y_i')$, where $y_i' = \frac{1-y_i}{2}$. For any $j \in [1, m]$, we have

$$\sin \alpha x_{j} = \sin \alpha 10^{-j} = \sin \pi (10^{-j} + \sum_{i=1}^{m} 10^{i-j} y_{i}')$$

$$= \sin \pi (10^{-j} + \sum_{i=1}^{j-1} 10^{i-j} y_{i}' + y_{j}' + \sum_{i=1}^{m-j} 10^{i} y_{i}'), 0 \equiv \sum_{i=1}^{m-j} 10^{i} y_{i}' \mod 2$$

$$= \sin \pi (10^{-j} + \sum_{i=1}^{j-1} 10^{i-j} y_{i}' + y_{j}')$$

$$= \sin \pi (\sum_{i=1}^{j-1} 10^{-i} y_{i}' + 10^{-j} + y_{j}')$$
(2)

Since $y_i' \in \{0,1\}$, upper and lower bound for $\pi(\sum_{i=1}^{j-1} 10^{-i} y_i' + 10^{-j} + y_j')$ as follows:

$$\pi y_j' < \pi (\sum_{i=1}^{j-1} 10^{-i} y_i' + 10^{-j} + y_j') \le \pi (\sum_{i=1}^{j} 10^{-i} + y_j') < \pi (1 + y_j')$$

Thus, if $y_j = 1$, we have $y_j' = 0$ and $0 < \alpha x_j < \pi$, which implies $sign(\alpha x_j) = 1$. Similarly, for $y_j = 1$, we have $sign(\alpha x_j) = -1$.

Understanding Lasso (30 points)

1.

$$x^{k+1} = \underset{x}{\arg\min} \left\{ \frac{1}{2} \|Ax - b\|_{2}^{2} + \rho \left\| Fx - z^{k} + \frac{1}{\rho} y^{k} \right\|_{2}^{2} \right\}$$
$$= (A^{T}A + \rho F^{T}F)^{-1} (A^{T}b + \rho F^{T}z^{k} - F^{T}y^{k})$$
(3)

$$\begin{split} z^{k+1} &= \arg\min_{x} \; \{\lambda \, \|z\|_{1} + \frac{\rho}{2} \, \left\| Fx^{k+1-z+\frac{1}{\rho}y^{K}} \, \right\|_{2}^{2} \} \\ &= S_{\frac{\lambda}{\rho}}(Fx^{k+1} + \frac{1}{\rho}y^{k}) \end{split} \tag{4}$$

2. Please check code in glasso.m

Result

iteration: 89, augment Lagrange multiplier rho: 12005.33 stopping criteron: deltaX0.000000, constraint 0.000000 relative_error_x = 4.5290e-04

relative_error_z = 4.5290e - 04

See more details in code.

3. brain.png

Mean square error (MSE): 0.0024867 Peak signal-noise ratio (PSNR): 26.0438 dB

lena.jpg

Mean square error (MSE): 0.0049722, 0.21814, 0.21814 Peak signal-noise ratio (PSNR): 23.0346, 6.61264, 6.61264 dB

phantom.png

Mean square error (MSE): 0.01004

Peak signal-noise ratio (PSNR): 19.9825 dB

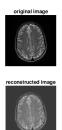


Figure 1: brain.png





Figure 2: lena.jpg





Figure 3: phantom.png

Dual Formulation of the SVM (25 points)

1. Consider the soft-margin SVM:

minimize
$$\frac{1}{2} \|w\|_2^2 + C \sum_{i=1}^n \xi^i$$
, subject to $y^i (w^T x^i - b) \ge 1 - \xi^i$ (5)

$$L(w, b, \xi, \alpha, \beta) = \frac{1}{2} \langle w, w \rangle + C \sum_{i=1}^{n} \xi^{i} - \sum_{i=1}^{n} \alpha^{i} (y^{i} (\langle w, x^{i} \rangle + b) - 1 + \xi^{i}) - \beta \xi^{i}$$

The KTT condition is:

$$\begin{split} \frac{\partial L}{\partial w} &= w - \sum_{i=0}^{n} y^{i} \alpha^{i} x^{i} = 0 \\ \frac{\partial L}{\partial b} &= -\sum_{i=1}^{n} \alpha^{i} y^{i} = 0 \\ \frac{\partial L}{\partial \varepsilon} &= C - \alpha - \beta = 0 \end{split} \tag{6}$$

Therefore the dual fomulation is:

$$\underset{\alpha}{\text{minimize}} \frac{1}{2} \sum_{i,j} y^i y^j \alpha^i \alpha^j \langle x^i, x^j \rangle - \sum_{i=1}^n \alpha^i$$

- 2. Pseudo code is shown in Fig.4
 - I split the a3a into about 100 parts, and used $1, \dots, 25$ parts to train the SVM gradually. Results is shown in Fig. 5.

Code is in folder: Q3_SMO

Kernel function (25 points)

- 1. $\Phi: \mathbb{R}^2 \to \mathbb{R}^3: (x_1, x_2) \mapsto (x_1^2, \sqrt{2}x_1x_2, x_2^2)$ $\Phi(x_1, x_2) \cdot \Phi(x_1', x_2') = (x_1^2, \sqrt{2}x_1x_2, x_2^2) \cdot (x_1'^2, \sqrt{2}x_1'x_2', x_2'^2) = x_1^2x_1'^2 + 2x_1x_1'x_2x_2' + x_2^2x_2'^2$ Kernel function: $K(\boldsymbol{x}, \boldsymbol{x'}) = (\boldsymbol{x}, \boldsymbol{x'})^2 = ((x_1, x_2) \cdot (x_1', x_2'))^2 = (x_1x_1' + x_2x_2')^2 = x_1^2x_1'^2 + 2x_1x_1'x_2x_2' + x_2^2x_2'^2$
- 2. (a) The SVM problem is defined as below:

$$\begin{aligned} & \underset{\pmb{\alpha}}{\text{minimize}} \ \frac{1}{2} \sum_{i,j} y_i y_j \alpha_i \alpha_j K(\pmb{x_i}, \pmb{x_j}) - \sum_{i=1}^n \alpha_i \\ & \text{subject to: } \pmb{y^T} \pmb{\alpha} = 0, 0 \leq \pmb{\alpha} \leq C \\ & \Rightarrow \pmb{\alpha^*} \end{aligned}$$

Index s: $0 < \alpha_s^* < C$

$$b^* = y_s - \sum_{\alpha^* > 0} \alpha_n^* y_n K(\boldsymbol{x_n}, \boldsymbol{x_s})$$

The final hypothesis is:

$$g(\boldsymbol{x}) = \operatorname{sign}(\sum_{\alpha_n^*>0} \alpha_n^* y_n K(\boldsymbol{x_n}, \boldsymbol{x}) + b^*)$$

The final hyperplane is:

$$x_1^2 + x_2^2 = \frac{5}{2}$$

Separating hyperplane in Fig.6 Code in Q4SVM_polyKernel.py.

(b) If utilize the map above: $\Phi: \mathbb{R}^2 \to \mathbb{R}^3$, project the train data into \mathbb{R}^3 , along with a SVM. Then the hyperplane shown in Fig.7.

The hyperplane function is:

$$z(x,y) = 5 - x$$

Code in $Q4_3D.py$.

Algorithm: Simplified SMO

```
Input:
     C: regularization parameter
     tol: numerical tolerance
     max\_passes: max # of times to iterate over \alpha's without changing
     (x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)}): training data
Output:
     \alpha \in \mathbb{R}^m: Lagrange multipliers for solution
     b \in \mathbb{R} : threshold for solution
o Initialize \alpha_i = 0, \forall i, b = 0.
\circ Initialize passes = 0.
\circ while (passes < max_passes)
     \circ num\_changed\_alphas = 0.
     \circ for i=1,\ldots m,
          \circ \text{ Calculate } E_i = f(x^{(i)}) - y^{(i)} \text{ using (2)}.
          \circ if ((y^{(i)}E_i < -tol && \alpha_i < C) || (y^{(i)}E_i > tol && \alpha_i > 0))
                \circ Select j \neq i randomly.
               • Calculate E_j = f(x^{(j)}) - y^{(j)} using (2).
• Save old \alpha's: \alpha_i^{(\text{old})} = \alpha_i, \alpha_j^{(\text{old})} = \alpha_j.
               \circ Compute L and H by (10) or (11).
                \circ if (L == H)
                     continue to next i.
               \circ Compute \eta by (14).
               \circ if (\eta >= 0)
                     continue to next i.
               \circ Compute and clip new value for \alpha_i using (12) and (15).
               \circ if (|\alpha_j - \alpha_j^{\text{(old)}}| < 10^{-5})
                     continue to next i.
                \circ Determine value for \alpha_i using (16).
               \circ Compute b_1 and b_2 using (17) and (18) respectively.
               \circ Compute b by (19).
                \circ \ num\_changed\_alphas := num\_changed\_alphas + 1.
          o end if
     \circ end for
     \circ if (num\_changed\_alphas == 0)
          passes := passes + 1
     \circ else
          passes := 0
o end while
```

Figure 4: SMO Algorithm



Figure 5: Accuracy with test data a3a.t.

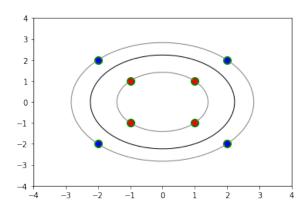


Figure 6: SVM classifier with polynomial(degree 2).

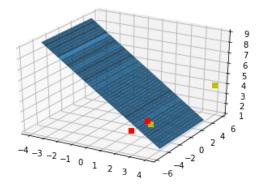


Figure 7: SVM classifier in 3D).