# matlab

## Linear\_Control\_Systems\_14031

```
clc; %clear command window
clear all; %clear workspace
close all; %close all figures and plots
```

### **Complex Numbers**

we can find the magnitude and angle of a complex number, Q using abs (Q) and angle (Q)

Z = 3.0000 + 4.0000i

real(Z) %Real part of complex number

ans = 3

imag(Z) %imaginary part of complex number

ans = 4

angle(Z) %Phase angle in radian

ans = 0.9273

conj(Z) %Element-wise complex conjugate

ans = 3.0000 - 4.0000i

MagZ = abs(Z) % Find magnitude of Z.

MagZ = 5

ThetaZ = (180/pi)\*angle(Z) % Find the angle of Z in degrees.

ThetaZ = 53.1301

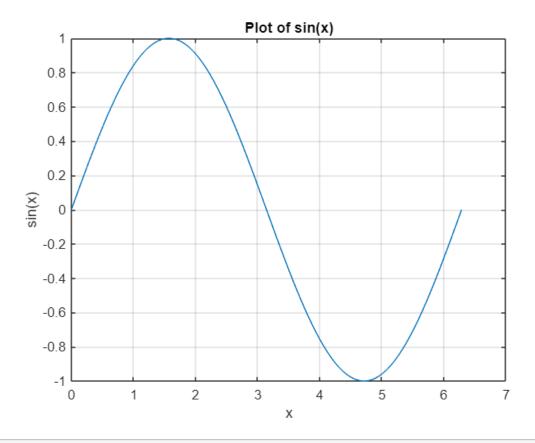
## **Elementary Functions**

x = linspace(0, 2\*pi, 100);

```
y = sin(x) % Sine of x (in radians)
```

```
y = 1 \times 100
0 0.0634 0.1266 0.1893 0.2511 0.3120 0.3717 0.4298 · · ·
```

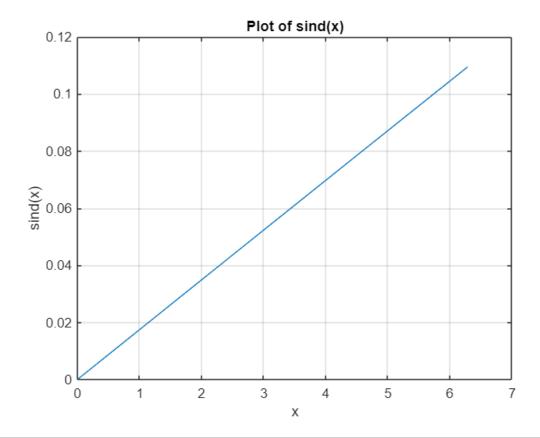
```
plot(x, y);
xlabel('x'); % Label for x-axis
ylabel('sin(x)'); % Label for y-axis
title('Plot of sin(x)'); % Title of the plot
grid on; % Turn on grid for better readability
```



```
y=sind(x)

y = 1×100
    0 0.0011 0.0022 0.0033 0.0044 0.0055 0.0066 0.0078...

plot(x, y);
xlabel('x'); % Label for x-axis
ylabel('sind(x)'); % Label for y-axis
title('Plot of sind(x)'); % Title of the plot
grid on;
```



sinh(x) %Analogous for the other trigonometric functions:cos, tan, csc, sec, and cot

ans =  $1 \times 100$ 

0 0.0635

0635 0.1273

0.1916 0.2566

0.3227

0.3901

0.4590 · · ·

atan2(-2,-2)

ans = -2.3562

exp(1)

ans = 2.7183

## logical

1>2

ans = logical

1<2

ans = logical

1==2

ans = logical

```
1<=2
ans = logical
 1
1~=2
ans = logical
 1
s=true
s = logical
  1
g=false
g = logical
  0
s&g
ans = logical
s | g
ans = logical
1
```

**Matrices and Arrays** 

ans = logical 0

~S

Matrix and Vector Creation

```
A=[1 1 0 0;0 1 0 1;1 0 0 0;1 0 0 1]
```

A(6)

ans = 1

F=A(2:4,2:4)

F = 3×3 1 0 1 0 0 0 0 0 1 V = [1; 2; 3; 4] $V = 4 \times 1$ 1 2 3 4 V(2) ans = 2length(A) ans = 4size(A) ans =  $1 \times 2$ 4 4 diag(A) ans =  $4 \times 1$ 1 1 0 1 diag(V) ans =  $4 \times 4$ 1 0 0 0 0 2 0 0 0 0 3 0 numel(A) ans = 16

det(A)

ans = 0

rank(A)

ans = 3

trace(A)

ans = 3

zeros(3, 2)

ans =  $3 \times 2$ 

0 0

0 0 0 0

ones(3, 3)

ans =  $3 \times 3$ 

1 1 1 1 1 1

1 1 1

eye(3)

ans =  $3 \times 3$ 

1 0 0 0 1 0

0 0 1

**Matrix Operations** 

C = A + A

 $C = 4 \times 4$ 

2 2 0 0 0 2 0 2

2 0 0 2

D = A \* V

 $D = 4 \times 1$ 

3

6

1 5

AT = A'

 $AT = 4 \times 4$ 

1 0 1

1 1 0 0

0 0 0 0

0 1 0 1

```
A_{inv} = inv(A)
                              %computes the inverse of matrix
Warning: Matrix is singular to working precision.
A inv = 4 \times 4
   Inf
        Inf
               Inf
                      Inf
   Inf
         Inf
               Inf
                      Inf
   Inf
         Inf
               Inf
                      Inf
   Inf
               Inf
                      Inf
         Inf
d = det(A)
                               %Computes the determinant of matrix
d = 0
b=[2;3;4;5]
b = 4 \times 1
     2
     3
     4
     5
x = A b
                               % Solves Ax = b for x
Warning: Matrix is singular to working precision.
x = 4 \times 1
   NaN
   NaN
   Inf
     3
C = A \cdot * b
C = 4 \times 4
     2
           2
                 0
                        0
     0
           3
                  0
                        3
     4
           0
                  0
                        0
     5
           0
                  0
                        5
b=[2 3 4 5;3 4 5 6;4 5 6 7;5 6 7 8]
b = 4 \times 4
     2
           3
                  4
                        5
     3
           4
                  5
                        6
     4
           5
                        7
                  6
     5
                  7
                        8
C=A*b
C = 4 \times 4
     5
           7
                 9
                       11
     8
                       14
          10
                12
     2
           3
                 4
                       5
     7
           9
                       13
                11
C = A \cdot * b
C = 4 \times 4
```

```
C = A \cdot / b
 C = 4 \times 4
     0.5000
              0.3333
                                 0.1667
              0.2500
     0.2500
                            0
                   0
     0.2000
                                 0.1250
 C = A.^2
 C = 4 \times 4
           1
               0
      1
      0
           1
                 0
                       1
      1
           0
                 0
 syms x y z
 A = [x y; y z]
 A =
Vector Operations
 v1 = [1 2 3];
 v2 = [4 5 6];
 dp = dot(v1, v2)
                                      %dot product
 dp = 32
                                      %cross product
 cp = cross(v1, v2)
 cp = 1 \times 3
     -3
           6 -3
                                 % Euclidean norm (2-norm)
 n = norm(v1)
 n = 3.7417
 n1 = norm(v1, 1)
                                      % 1-norm (sum of absolute values)
 n1 = 6
 nInf = norm(v1, Inf)
                                          % Infinity norm (max value)
 nInf = 3
 J=[7 9 5; 6 1 9; 4 3 2]
 J = 3 \times 3
          9
              5
```

0

1 9

0

0

```
4 3 2
K=[1 2 3; 4 5 6; 7 8 9]
K = 3 \times 3
       2
   1
          3
   4
       5 6
   7
       8
          9
L=[9 8 7; 6 5 4; 3 2 1]
```

```
L = 3 \times 3
       8 7
   9
      5
2
           4
   6
   3
```

```
cat(3,J,K,L)
```

```
ans =
ans(:,:,1) =
   7 9 5
6 1 9
4 3 2
ans(:,:,2) =
   1 2
            3
   4 5 6
7 8 9
ans(:,:,3) =
   9 8
           7
   6 5
           4
       2
    3
```

# ch=poly(cp)

```
ch = 1 \times 4
  1 0 -27 -54
```

```
roots(ch)
ans = 3 \times 1
```

6.0000 -3.0000 -3.0000

## loops

```
%%if
G=0;
if G>0
  f=1
elseif G==0
   f=0
else
```

```
f=-1
end
```

f = 0

```
%%for
x1=0;
for i=1:10
    x1=x1+1/i^2;
    i=i+1;
end
x1
```

x1 = 1.5498

```
%while
G=0;
f=10;
i=1;
while i<=f

    G=G+i;
    if i==5
         break;
    end
    i=i+1;
end
G</pre>
```

G = 15

# Helpful links and courses

we share some good links and courses for matlab. these can help you to be more familiar with matlab world and improves your coding skills. In this course, our team primarily focus on Simulink and MATLAB within the context of linear control systems. However, MATLAB offers a vast range of functions in various other domains, such as image and sound processing, signal processing, neural networks, and more. We aim to introduce you to some of these areas and provide support to help you learn and explore their educational applications.

some good youtube channels:

https://www.youtube.com/@AnselmGriffin

https://www.youtube.com/channel/UCFa6AP9Ts4EFZWA6p\_TPJmA

persian courses:

https://faradars.org/courses/fvee96033-application-of-matlab-in-linear-control

websites:

https://undocumentedmatlab.com/

https://ww2.mathworks.cn/en/

https://matlabacademy.mathworks.com/details/matlab-onramp/gettingstarted

https://matlabacademy.mathworks.com/details/simulink-onramp/simulink

https://matlabacademy.mathworks.com/details/simulink-onramp/simulink

https://www.coursera.org/learn/matlab

https://matlabacademy.mathworks.com/details/control-design-onramp-with-simulink/controls

also our course GitHub page:

https://github.com/LinearControlSystems

https://github.com/LinearControlSystems/MATLAB-Simulink-Applications

This repository contains codes, examples, and educational files related to the Linear Control Systems course using MATLAB and Simulink.

thank you for your attention

**Good luck**