Programming Exercise 5: Regularized Linear Regression and Bias vs. Variance

Machine Learning

Introduction

In this exercise, you will implement regularized linear regression and use it to study models with different bias-variance properties. Before starting on the programming exercise, we strongly recommend watching the video lectures and completing the review questions for the associated topics.

To get started with the exercise, you will need to download the starter code and unzip its contents to the directory where you wish to complete the exercise. If needed, use the `cd` command in Octave to change to this directory before starting this exercise.

Files included in this exercise

`ex5.m` - Octave script that will help step you through the exercise
`ex5data1.mat` - Dataset
`submit.m` - Submission script that sends your solutions to our servers
`submitWeb.m` - Alternative submission script
`featureNormalize.m` - Feature normalization function
`fmincg.m` - Function minimization routine (similar to fminunc)
`plotFit.m` - Plot a polynomial fit
`trainLinearReg.m` - Trains linear regression using your cost function
[⋆] `linearRegCostFunction.m` - Regularized linear regression cost function
[⋆] `learningCurve.m` - Generates a learning curve
[⋆] `polyFeatures.m` - Maps data into polynomial feature space
[⋆] `validationCurve.m` - Generates a validation curve

⋆ indicates files you will need to complete

Throughout the exercise, you will be using the script `ex5.m`. These scripts set up the dataset for the problems and make calls to functions that you will write. You are only required to modify functions in other files, by following the instructions in this assignment.

Where to get help

We also strongly encourage using the online **Q&A Forum** to discuss exercises with other students. However, do not look at any source code written by others or share your source code with others.

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1 Regularized Linear Regression

In the first half of the exercise, you will implement regularized linear regression to predict the amount of water flowing out of a dam using the change of water level in a reservoir. In the next half, you will go through some diagnostics of debugging learning algorithms and examine the effects of bias v.s. variance.

The provided script, `ex5.m`, will help you step through this exercise.

1.1 Visualizing the dataset

We will begin by visualizing the dataset containing historical records on the change in the water level, x, and the amount of water flowing out of the dam, y.

This dataset is divided into three parts:

- A **training** set that your model will learn on: `X, y`

- A **validation** set for determining the regularization parameter: `Xval, yval`
- A **test** set for evaluating performance. These are "unseen" examples which your model did not see during training: `Xtest, ytest`

The next step of `ex5.m` will plot the training data (Figure 1). In the following parts, you will implement linear regression and use that to fit a straight line to the data and plot learning curves. Following that, you will implement polynomial regression to find a better fit to the data.

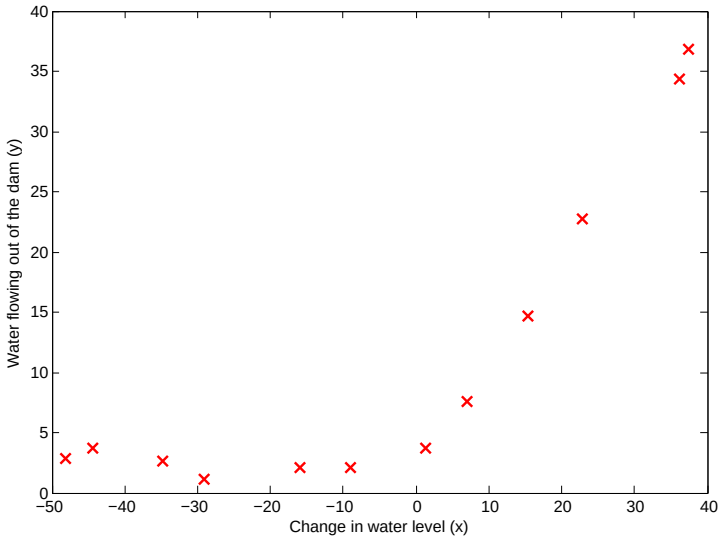

Figure 1: Data

1.2 Regularized linear regression cost function

Recall that regularized linear regression has the following cost function:

$$J(\theta) = \left(\sum_{i=1}^{m} (h_\theta(x^{(i)}) - y^{(i)})^2 \right) + \frac{\lambda}{} \left(\sum_{j=1}^{n} \theta_j^2 \right),$$

where λ is a regularization parameter which controls the degree of regularization (thus, help preventing overfitting). The regularization term puts a penalty on the overal cost J. As the magnitudes of the model parameters θ_j increase, the penalty increases as well. Note that you should not regularize the θ_0 term. (In Octave, the θ_0 term is represented as `theta(1)` since indexing in Octave starts from 1).

You should now complete the code in the file `linearRegCostFunction.m`. Your task is to write a function to calculate the regularized linear regression cost function. If possible, try to vectorize your code and avoid writing loops. When you are finished, the next part of `ex5.m` will run your cost function using `theta` initialized at `[1; 1]`. You should expect to see an output of 7,295.836613.

1.3 Regularized linear regression gradient

In `linearRegCostFunction.m`, add code to calculate the gradient, returning it in the variable `grad`. Remember that the regularization term does not appear for θ_0. When you are finished, the next part of `ex5.m` will run your gradient function using `theta` initialized at `[1; 1]`. You should expect to see a gradient of [-367.272376; 14358.017860].

1.4 Fitting linear regression

Once your cost function and gradient are working correctly, the next part of `ex5.m` will run the code in `trainLinearReg.m` to compute the optimal values of θ. This training function uses `fmincg` to optimize the cost function.

In this part, we set regularization parameter λ to zero. Because our current implementation of linear regression is trying to fit a 2-dimensional θ, regularization will not be incredibly helpful for a θ of such low dimension. In the later parts of the exercise, you will be using polynomial regression with regularization.

Finally, the `ex5.m` script should also plot the best fit line, resulting in an image similar to Figure 2. The best fit line tells us that the model is

not a good fit to the data because the data has a non-linear pattern. While visualizing the best fit as shown is one possible way to debug your learning algorithm, it is not always easy to visualize the data and model. In the next section, you will implement a function to generate learning curves that can help you debug your learning algorithm even if it is not easy to visualize the data.

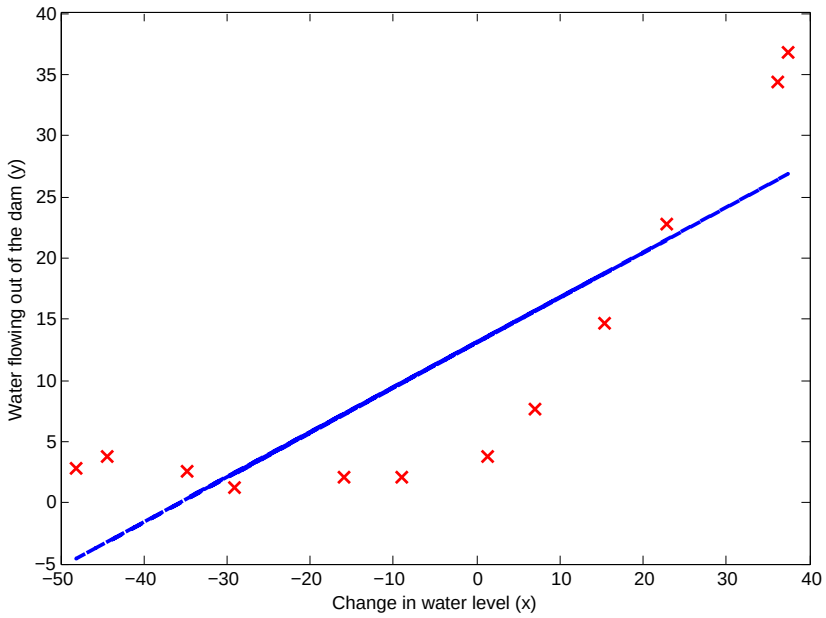

Figure 2: Linear Fit

2 Bias-variance

An important concept in machine learning is the bias-variance tradeoff. Models with high bias are not complex enough for the data and tend to underfit, while models with high variance overfit to the training data.

In this part of the exercise, you will plot training and test errors on a learning curve to diagnose bias-variance problems.

2.1 Learning curves

You will now implement code to generate the learning curves that will be useful in debugging learning algorithms. Recall that a learning curve plots

training and validation error as a function of training set size. Your job is to fill in `learningCurve.m` so that it returns a vector of errors for the training set and validation set.

To plot the learning curve, we need a training and validation set error for different *training* set sizes. To obtain different training set sizes, you should use different subsets of the original training set `X`. Specifically, for a training set size of `i`, you should use the first i examples (i.e., `X(1:i,:)` and `y(1:i)`).

You can use the `trainLinearReg` function to find the θ parameters. Note that the `lambda` is passed as a parameter to the `learningCurve` function. After learning the θ parameters, you should compute the **error** on the training and validation sets. Recall that the training error for a dataset is defined as

$$J_{\text{train}}(\theta) = \left[\sum_{i=1}^{m}(h_\theta(x^{(i)}) - y^{(i)})^2\right].$$

In particular, note that the training error does not include the regularization term. One way to compute the training error is to use your existing cost function and set λ to 0 *only* when using it to compute the training error and validation error. When you are computing the training set error, make sure you compute it on the training subset (i.e., `X(1:n,:)` and `y(1:n)`) (instead of the entire training set). However, for the validation error, you should compute it over the *entire* validation set. You should store the computed errors in the vectors `error train` and `error val`.

When you are finished, `ex5.m` wil print the learning curves and produce a plot similar to Figure 3.

In Figure 3, you can observe that *both* the train error and validation error are high when the number of training examples is increased. This reflects a **high bias** problem in the model – the linear regression model is too simple and is unable to fit our dataset well. In the next section, you will implement polynomial regression to fit a better model for this dataset.

3 Polynomial regression

The problem with our linear model was that it was too simple for the data and resulted in underfitting (high bias). In this part of the exercise, you will

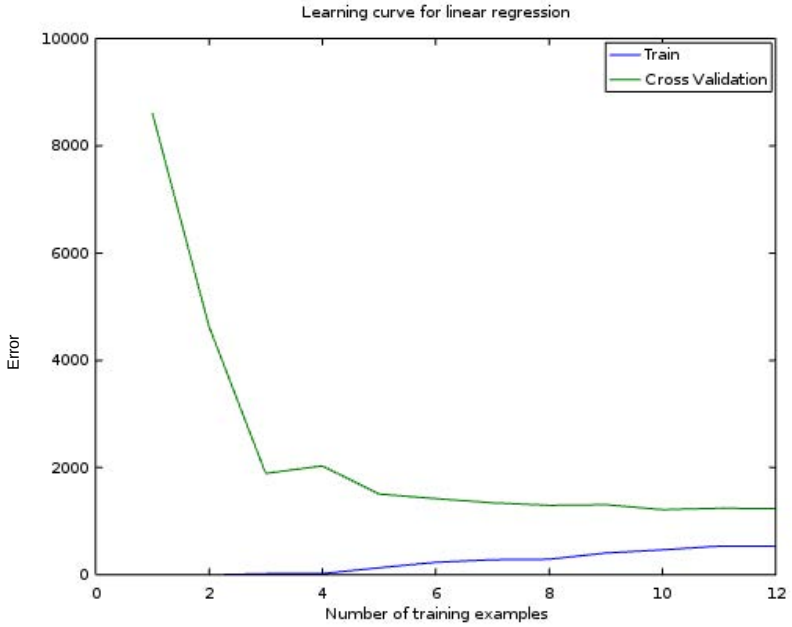

Figure 3: Linear regression learning curve

address this problem by adding more features.

For use polynomial regression, our hypothesis has the form:

$$\begin{aligned} h_\theta(x) &= \theta_0 + \theta_1 * (\text{waterLevel}) + \theta_2 * (\text{waterLevel})^2 + \cdots + \theta_p * (\text{waterLevel})^p \\ &= \theta_0 + \theta_1 x_1 + \theta_2 x_2 + ... + \theta_p x_p. \end{aligned}$$

Notice that by defining $x_1 = (\text{waterLevel}), x_2 = (\text{waterLevel})^2, \ldots, x_p = (\text{waterLevel})^p$, we obtain a linear regression model where the features are the various powers of the original value (waterLevel).

Now, you will add more features using the higher powers of the existing feature x in the dataset. Your task in this part is to complete the code in `polyFeatures.m` so that the function maps the original training set `X` of size $m \times 1$ into its higher powers. Specifically, when a training set `X` of size $m \times 1$ is passed into the function, the function should return a $m \times p$ matrix `X_poly`, where column 1 holds the original values of `X`, column 2 holds the values of `X.^2`, column 3 holds the values of `X.^3`, and so on. Note that you don't have to account for the zero-eth power in this function.

Now you have a function that will map features to a higher dimension, and Part 6 of `ex5.m` will apply it to the training set, the test set, and the validation set (which you haven't used yet).

3.1 Learning Polynomial Regression

After you have completed `polyFeatures.m`, the `ex5.m` script will proceed to train polynomial regression using your linear regression cost function.

Keep in mind that even though we have polynomial terms in our feature vector, we are still solving a linear regression optimization problem. The polynomial terms have simply turned into features that we can use for linear regression. We are using the same cost function and gradient that you wrote for the earlier part of this exercise.

For this part of the exercise, you will be using a polynomial of degree 8. It turns out that if we run the training directly on the projected data, will not work well as the features would be badly scaled (e.g., an example with $x = 40$ will now have a feature $x_8 = 40^8 = 6.5 \times 10^{12}$). Therefore, you will need to use feature normalization.

Before learning the parameters θ for the polynomial regression, `ex5.m` will first call `featureNormalize` and normalize the features of the training set, storing the `mu, sigma` parameters separately. We have already implemented this function for you and it is the same function from the first exercise.

After learning the parameters θ, you should see two plots (Figure 4,5) generated for polynomial regression with $\lambda = 0$.

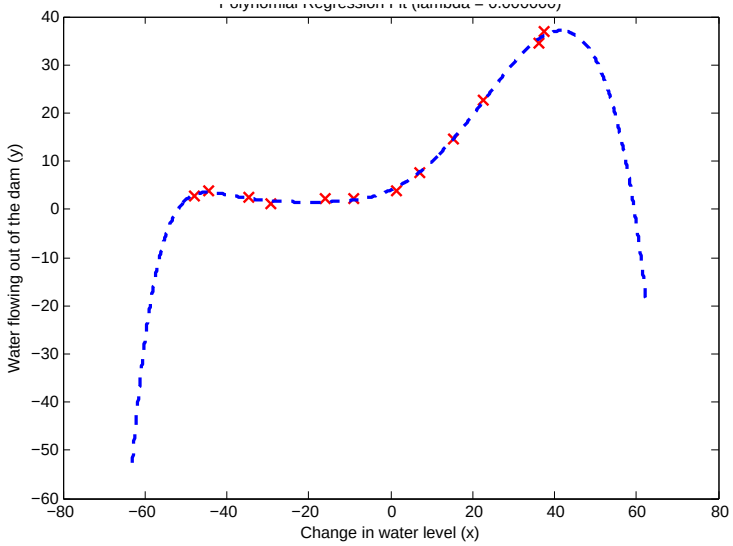

Figure 4: Polynomial fit, $\lambda = 0$

From Figure 4, you should see that the polynomial fit is able to follow the datapoints very well - thus, obtaining a low training error. However, the

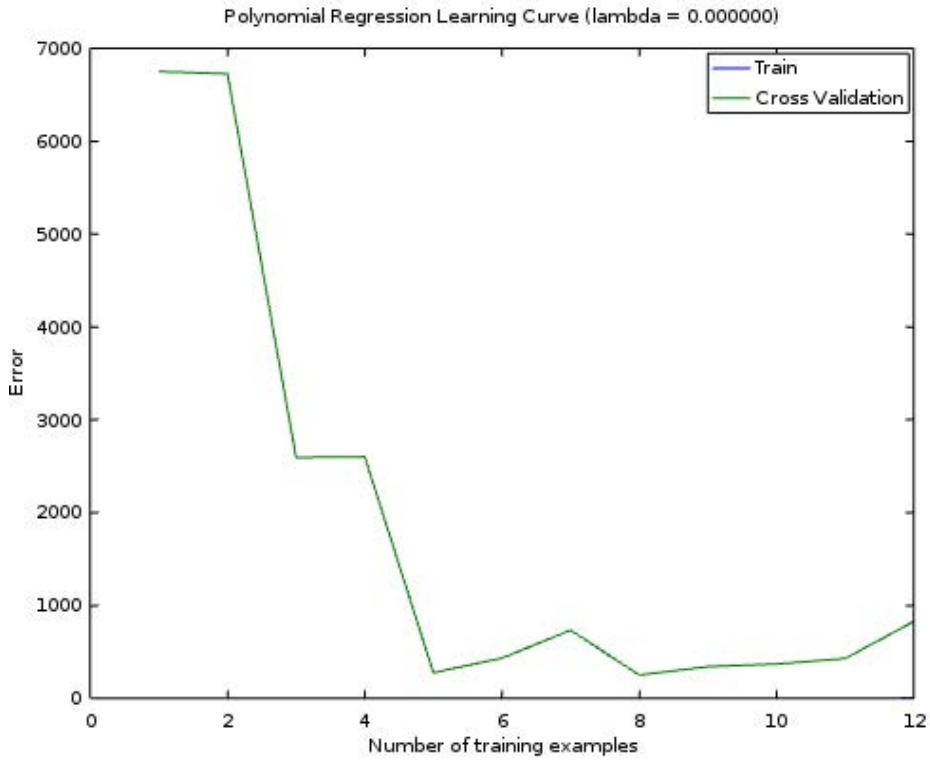

Figure 5: Polynomial learning curve, $\lambda = 0$

polynomial fit is very complex and even drops off at the extremes. This is an indicator that the polynomial regression model is overfitting the training data and will not generalize well.

To better understand the problems with the unregularized ($\lambda = 0$) model, you can see that the learning curve (Figure 5) shows the same effect where the low training error is low, but the validation error is high. There is a gap between the training and validation errors, indicating a high variance problem.

One way to combat the overfitting (high-variance) problem is to add regularization to the model. In the next section, you will get to try different λ parameters to see how regularization can lead to a better model.

3.2 Optional (ungraded) exercise: Adjusting the regularization parameter

In this section, you will get to observe how the regularization parameter affects the bias-variance of regularized polynomial regression. You should now modify the the `lambda` parameter in the `ex5.m` and try $\lambda = 1, 100$. For each of these values, the script should generate a polynomial fit to the data and also a learning curve.

For $\lambda = 1$, you should see a polynomial fit that follows the data trend well (Figure 6) and a learning curve (Figure 7) showing that both the cross

validation and training error converge to a relatively low value. This shows the $\lambda = 1$ regularized polynomial regression model does not have the high-bias or high-variance problems. In effect, it achieves a good trade-off between bias and variance.

For $\lambda = 100$, you should see a polynomial fit (Figure 8) that does not follow the data well. In this case, there is too much regularization and the model is unable to fit the training data.

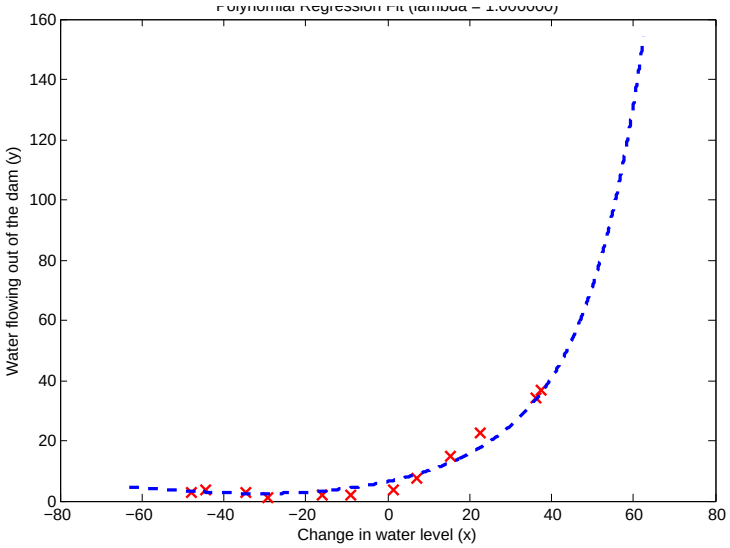

Figure 6: Polynomial fit, $\lambda = 1$

3.3 Selecting λ using a validation set

From the previous parts of the exercise, you observed that the value of λ can significantly affect the results of regularized polynomial regression on the training and validation set. In particular, a model without regular-ization ($\lambda = 0$) fits the training set well, but does not generalize. Conversely, a model with too much regularization ($\lambda = 100$) does not fit the training set and testing set well. A good choice of λ (e.g., $\lambda = 1$) can provide a good fit to the data.

In this section, you will implement an automated method to select the λ parameter. Concretely, you will use a validation set to evaluate

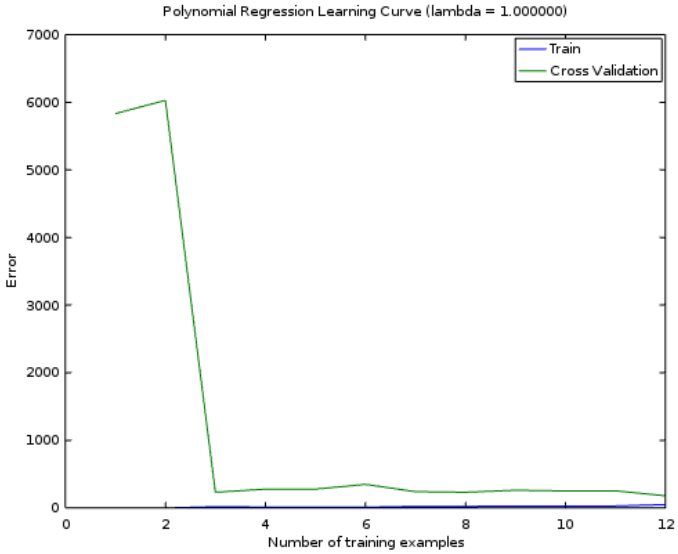

Figure 7: Polynomial learning curve, $\lambda = 1$

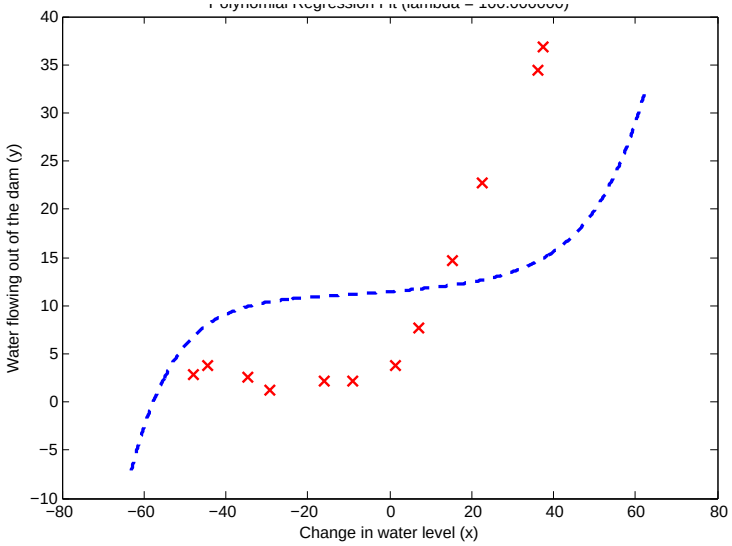

Figure 8: Polynomial fit, $\lambda = 100$

how good each λ value is. After selecting the best λ value using the validation set, we can then evaluate the model on the test set to estimate how well the model will perform on actual unseen data.

Your task is to complete the code in `validationCurve.m`. Specifically, you should should use the `trainLinearReg` function to train the model using

different values of λ and compute the training error and validation error. You should try λ in the following range: $\{0, 0.001, 0.003, 0.01, 0.03, 0.1, 0.3, 1, 3, 10\}$.

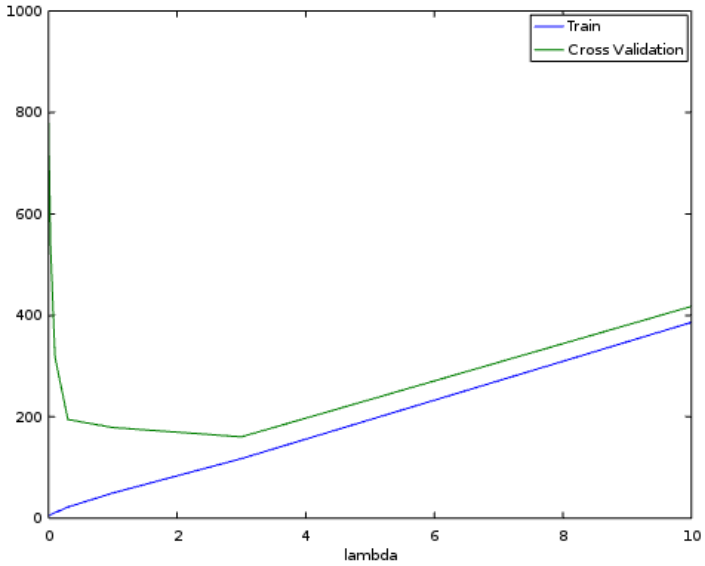

Figure 9: Selecting λ using a validation set

After you have completed the code, the next part of `ex5.m` will run your function can plot a validation curve of error v.s. λ that allows you select which λ parameter to use. You should see a plot similar to Figure 9. In this figure, we can see that the best value of λ is around 3. Due to randomness in the training and validation splits of the dataset, the validation error can sometimes be lower than the training error.

3.4 Optional (ungraded) exercise: Computing test set error

In the previous part of the exercise, you implemented code to compute the validation error for various values of the regularization parameter λ. However, to get a better indication of the model's performance in the real world, it is important to evaluate the "final" model on a test set that was not used in any part of training (that is, it was neither used to select the λ parameters, nor to learn the model parameters θ).

3.5 Optional (ungraded) exercise: Plotting learning curves with randomly selected examples

In practice, especially for small training sets, when you plot learning curves to debug your algorithms, it is often helpful to average across multiple sets of randomly selected examples to determine the training error and validation error.

Concretely, to determine the training error and validation error for i examples, you should first randomly select i examples from the training set and i examples from the validation set. You will then learn the param-eters θ using the randomly chosen training set and evaluate the parameters θ on the randomly chosen training set and validation set. The above steps should then be repeated multiple times (say 50) and the averaged error should be used to determine the training error and validation error for i examples.

For this optional (ungraded) exercise, you should implement the above strategy for computing the learning curves. For reference, figure 10 shows the learning curve we obtained for polynomial regression with $\lambda = 0.01$. Your figure may differ slightly due to the random selection of examples.

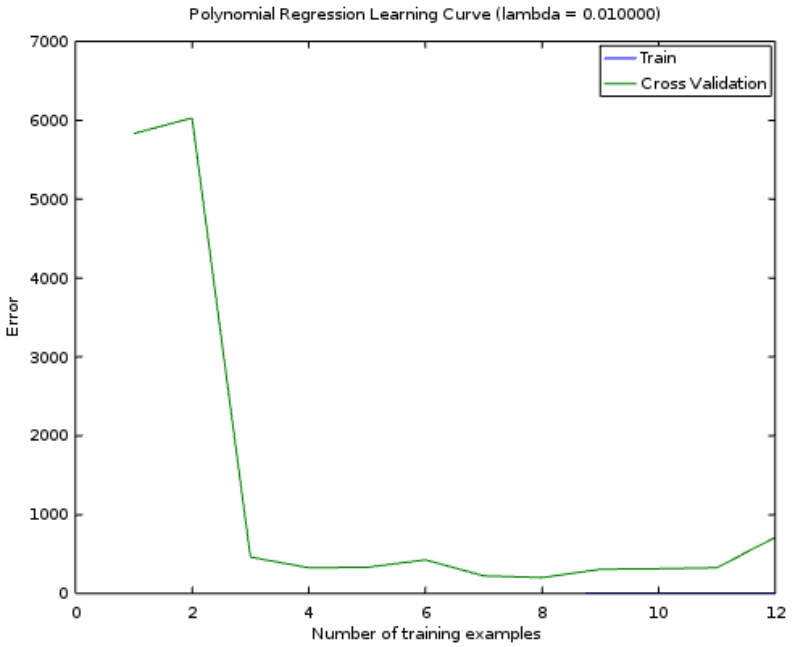

Figure 10: Optional (ungraded) exercise: Learning curve with randomly selected examples

Submission and Grading

After completing various parts of the assignment, be sure to use the `submit` function system to submit your solutions to our servers. The following is a breakdown of how each part of this exercise is scored.

Part	**Submitted File**	**Points**
Regularized Linear Regression Cost Function	`linearRegCostFunction.m`	25 points
Regularized Linear Regression Gradient	`linearRegCostFunction.m`	25 points
Learning Curve	`learningCurve.m`	20 points
Polynomial Feature Mapping	`polyFeatures.m`	10 points
Validation Curve	`validationCurve.m`	20 points
Total Points		100 points