

Methods in Psycholinguistics

04/04/2017

Today

- **Part 1:** Why and how to do experiments
- **Part 2:** Class logistics

Behavioral measures

- Goal:
 - measure behavior to draw inferences about **representations** and **processes** (computations)
- Components:
 - method for measuring an aspect of behavior
 - task
 - response
 - model/hypotheses about underlying processes
 - **linking hypothesis** (model linking behavior to underlying process)

Example: the Parsing Wars

Consensus: language processing is incremental.

No consensus: language processing is

modular & serial.
driven by heuristics.

Garden Path Model
(Clifton, Frazier)

distributed & parallel.
driven by integration of
available information.

Constraint-Based Accounts
(Tanenhaus, MacDonald)

Behavioral measures

- Goal:
 - measure behavior to draw inferences about **representations** and **processes** (computations)
- Components:
 - method for measuring an aspect of behavior
 - task
 - response
 - model/hypotheses about underlying processes
 - **linking hypothesis** (model linking behavior to underlying process)

Example: the Parsing Wars

modular & serial.
driven by heuristics.

Garden Path Model
(Clifton, Frazier)

distributed & parallel.
driven by integration of
available information.

Constraint-Based Accounts
(Tanenhaus, MacDonald)

The horse raced past the barn fell.

Application of syntactic
heuristics followed by
integration of contextual
information

Interpretation of sentence
against multiple available
cues/constraints

Behavioral measures

- Goal:
 - measure behavior to draw inferences about **representations** and **processes** (computations)
- Components:
 - method for measuring an aspect of behavior
 - task
 - response
 - model/hypotheses about underlying processes
 - **linking hypothesis** (model linking behavior to underlying process)

Examples of responses/tasks

- Choices
- Time measures (RT)
 - reading times
 - word recognition
 - lexical decision
 - naming
- Memory measures
 - recall
 - recognition
- Psychophysical measures
 - discrimination
 - identification
- Overt/natural behaviors
 - eye movements
 - mouse movements
 - errors
- Brain imaging
 - ERPs
 - fMRI

Examples of responses/tasks

- **Choices**
- Time measures (RT)
 - **reading times**
 - word recognition
 - **lexical decision**
 - naming
 - Memory measures
 - recall
 - recognition
- Psychophysical measures
 - discrimination
 - **identification**
- Overt/natural behaviors
 - **eye movements**
 - mouse movements
 - errors
- Brain imaging
 - **ERPs**
 - fMRI

Behavioral measures

- Goal:
 - measure behavior to draw inferences about **representations** and **processes** (computations)
- Components:
 - method for measuring an aspect of behavior
 - task
 - response
 - model/hypotheses about underlying processes
 - **linking hypothesis** (model linking behavior to underlying process)

Example: the Parsing Wars

modular & serial.
driven by heuristics.

Garden Path Model
(Clifton, Frazier)

distributed & parallel.
driven by integration of
available information.

Constraint-Based Accounts
(Tanenhaus, MacDonald)

The horse raced past the barn fell.
The landmine buried in the sand exploded.

Linking hypothesis: reading time reflects processing effort.

Common experimental goals

- measure interpretation
- assessing difficulty (resource assumptions)
 - errors
 - response times
- stages of information processing
- probing representations
 - priming

Some terminology

- independent variable
 - what is manipulated
- dependent variable
 - what is measured
- hypothetical construct
 - what inferences are made about
- beware of conflating dependent variable and hypothetical construct

Experimental design

- goal: maximize probability of making valid inferences
 - maximize sensitivity (null effect problem)
 - minimize measurement error
 - avoid misattribution (confounds)
- choices about selecting/manipulating independent variables
 - between/within participants
 - randomize/counterbalance
- rules/heuristics/assumptions for drawing inferences from dependent measures (statistics)

Frequent problems

- null effects
- signature data pattern thinking
- “My experiment didn’t work”

Class logistics

[https://canvas.stanford.edu/courses/65782/
assignments/syllabus](https://canvas.stanford.edu/courses/65782/assignments/syllabus)