

A Quest for Structure: Jointly Learning Graph Structure & Semi-Supervised Classification



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*: Equal Contribution

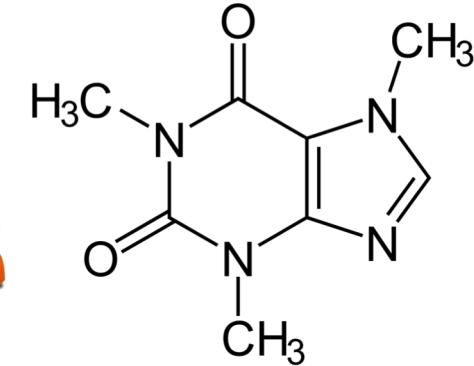
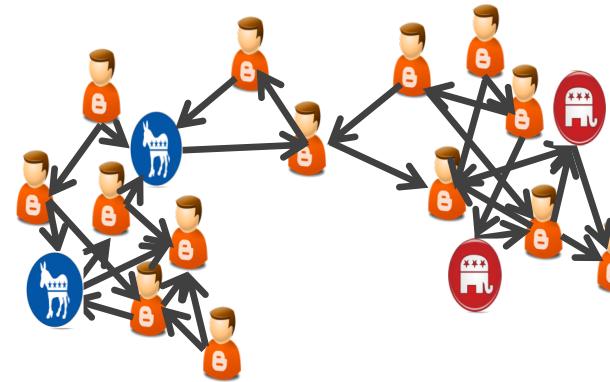
Agenda

- **Problem Introduction:**
 - Motivation for Learning Graph
 - Graph-based Semi-supervised Learning (SSL)
 - Existing Solution For Getting Graph for SSL
- **PG-Learn:** Parallel Graph Learning for SSL
 - Gradient-based Graph Learning for SSL
 - Adaptive Parallel Search
- **Empirical Evaluation**
 - Datasets & Baselines
 - Result

Motivation

- **Explicit, well defined graph**

- Limited and have noise
- Usually just connections (No weights)
- “Right” graph for any tasks? No!



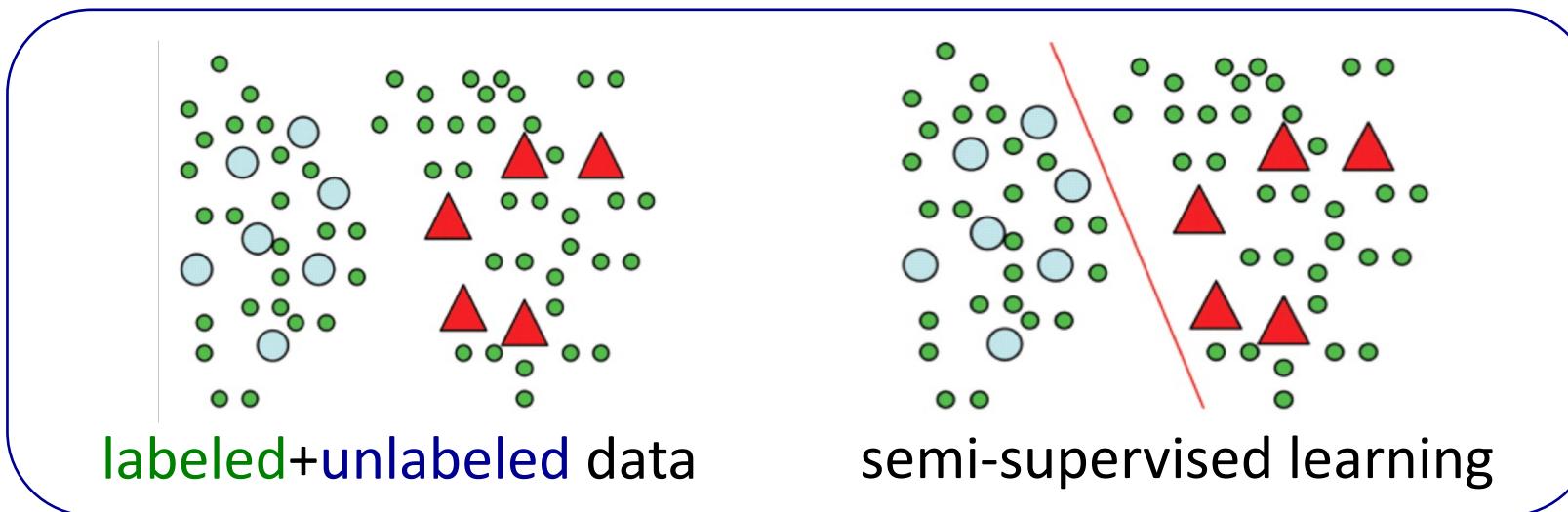
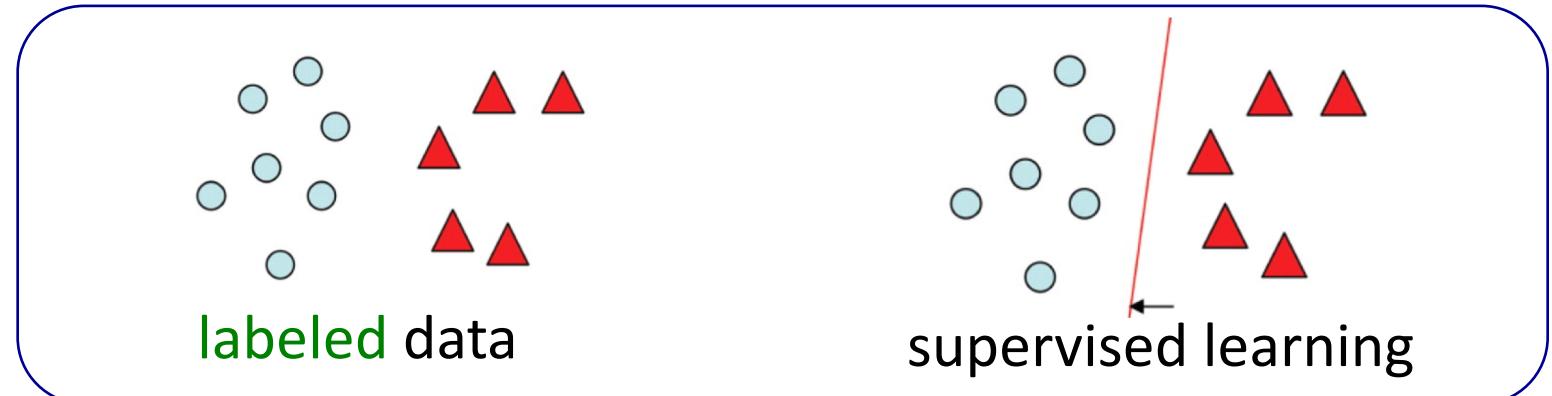
- **Implicit graph**

- Not given the data
- Need to be constructed based on domain knowledge
- Needed for lots of algorithms

Question: how to learn a graph for a particular task,
from raw, high-dimensional, and noisy data?

Background: SSL

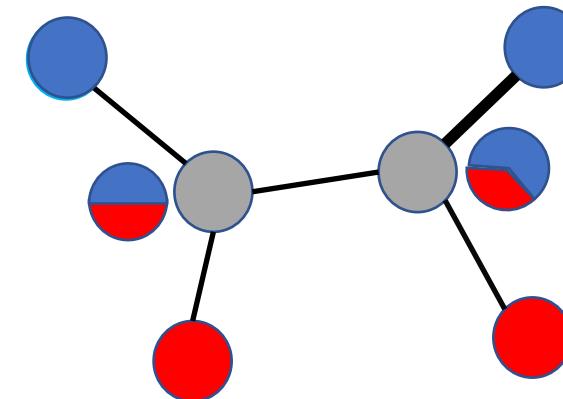
- **Semi-supervised Learning**



Background: Graph-based SSL

- **Given**

- set L of **labeled** nodes
- set U of unlabeled nodes
- a graph W of all nodes



- **Assign**

- Label Y or Class Probability F to unlabeled nodes $T = L \cup U$

- **Solution**

$$\arg \min_{F \in \mathbb{R}^{n \times c}} \text{tr}((F - Y)^T (F - Y) + \alpha F^T L F)$$

$$L = I - D^{-1/2} W D^{-1/2}$$

$$D := \text{diag}(W \mathbf{1}_n)$$

Closed-form

$$F^* = (I + \alpha L)^{-1} Y$$



Iterative solution

$$F^{(t+1)} \leftarrow \mu P F^{(t)} + (1 - \mu) Y$$

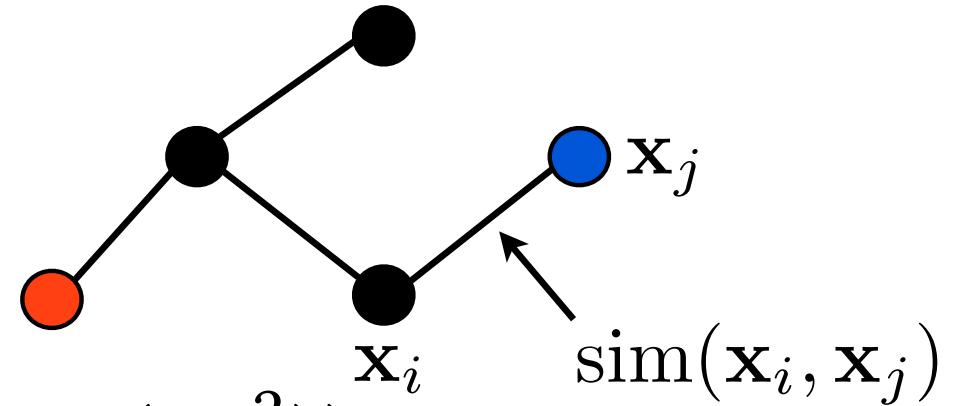
What you would do for W?

Most typical way:

- Getting **weights** between pairs by their “similarity”, using RBF kernel

$$\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|/(2\sigma^2))$$

- Sparsification
 - ε -neighborhood
 - kNN
- Hyperparameters: (σ, ε) or (σ, k)
 - Random search on cross validation
 - Grid search on cross validation



W Matters!

“SSL algorithms are **strongly affected** by the graph sparsification parameter value and the choice of the adjacency **graph construction** and weighted matrix generation methods.”

Influence of Graph Construction on Semi-supervised Learning.
Celso Andre R. de Sousa, Solange O. Rezende, Gustavo E. A. P. A. Batista. ECML/PKDD 2013.

Existing Solutions

- **Unsupervised**

- Locally Linear Embedding [Roweis&Soul Science 2000]
- b-matching [Jebara+ ICML 2009]
- Low-Rank Representation [Liu+ ICML 2010]
- Anchor Graph Regularization [Wang+ TKDE 2016]

No use of labels, not graph Learning

- **Supervised**

- Distance metric learning [Dhillon+ ACL 2010]
- Multiple kernel learning [Li+ IJCAI 2016]
- Constrained self-representation [Zhuang+, Image Proc. 2017]
- ...

Not task-driven and/or scalable

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Task-driven
Effective
Scalable
No hyperparameter to tune

Parameterize W More Generally

- Single bandwidth is not enough
 - Recall: $\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|/(2\sigma^2))$
 - Different feature may prefer different bandwidth
- Dimension-specific kernel bandwidth

$$\mathcal{K}(\mathbf{x}_i, \mathbf{x}_j) = \exp \left(- \sum_{m=1}^d \frac{(\mathbf{x}_{im} - \mathbf{x}_{jm})^2}{\sigma_m^2} \right)$$

$$W_{ij} = \exp \left(- (\mathbf{x}_i - \mathbf{x}_j)^T A (\mathbf{x}_i - \mathbf{x}_j) \right)$$

$$A := \text{diag}(a) \quad A_{mm} = a_m = 1/\sigma_m^2$$

- Difficulty
 - Number of parameters: d can be more than thousands
random search / grid search won't work

Problem Formulation

- Given

$$\mathcal{D} := \{(x_1, y_1), \dots, (x_l, y_l), x_{l+1}, \dots, x_{l+u}\}$$

- Infer

- $A := diag(a)$: bandwidths per dimension
 - k : sparsity of kNN graph (kNN is used to sparse W)
 - Labels for unlabeled points
- } W } Task

Jointly learning a graph W and solving SSL task,
so that W captures “right” structure needed by the task.

Link Quality of W with Task

- Define a loss g of W over F^*

Task-driven

$$\begin{aligned} F^* &= \arg \min_{F \in \mathbb{R}^{n \times c}} \text{tr}((F - Y)^T (F - Y) + \alpha F^T L F) \\ &= \underline{(I + \alpha L)^{-1} Y} \end{aligned}$$

A function of W

- F^* is "better" means W has better quality

- Using validation set $\mathcal{V} \subset \mathcal{L}$

- "better" means smaller "difference" between F^* and Y (true label) over validation set.

$g(F^*)$ over validation set measures the quality of W of the task
[the smaller the better]

Validation Loss $g(F^*)$

Many ways to define the validation loss

- As long as it can measure the difference between F^* and Y

e.g. $g_A(\mathcal{V}) = \sum_{v \in \mathcal{V}} (1 - F_{vc_v})$

- We choose a pairwise ranking-based loss

- Validation set is quite small
- Pairwise makes full use of information

$$g_A(\mathcal{V}) = \sum_{c'=1}^C \sum_{\substack{(v, v'): v \in \mathcal{V}_{c'}, \\ v' \in \mathcal{V} \setminus \mathcal{V}_{c'}}}$$

Node inside c Node outside c
 $- \log \sigma(F_{vc'} - F_{v'c'})$
Prob of ranking v above v' ,
based on output F

Minimizing g

- Use gradient descent

- F^* has **closed form**, can get gradient w.r.t. W
- Deriving gradient is omitted, please see our paper
- Make full use of sparsity

Scalable

- Complexity

- Computational complexity • Memory complexity

$$O(n[kctd + dk^2 + \log n])$$

$$O(knd)$$

k: #NNs, **c**: #classes, **t**: # power method iterations

- **linear** in dimensionality,
log-linear in sample size

- **linear** in **both**
dimensionality & size

Summarize So Far

- 1: Initialize k and \mathbf{a} (vector containing a_m 's); $t := 0$
- 2: **repeat**
- 3: Compute $F^{(t)}$ using k NN graph on current a_m 's
- 4: Compute gradient $\frac{\partial g}{\partial a_m}$ based on $F^{(t)}$ for each a_m
- 5: Update a_m 's by $\mathbf{a}^{(t+1)} := \mathbf{a}^{(t)} - \gamma \frac{dg}{da}$; $t := t + 1$
- 6: **until** a_m 's have converged

Adaptive Parallel Search

How about **k** and initial **a**?

- Non-convex problem: Different initial point matters
- Sparsity **k** always matters a lot

Solution

- Try many **effective** configurations as much as possible in limited time

A simple & effective idea – **Successive Halving** [Jamieson, AISTATS 2016]

1. pick **a set** of (hyperparameter) configurations
2. run for a **fixed amount of time** (i.e. iterations)
3. **evaluate** configurations (metric of interest)
4. keep the **best half** (terminate the worst half)
5. repeat 2. – 4. until **one** configuration remains

} 0th - order

Adaptive Parallel Search

How about **k** and initial **a**?

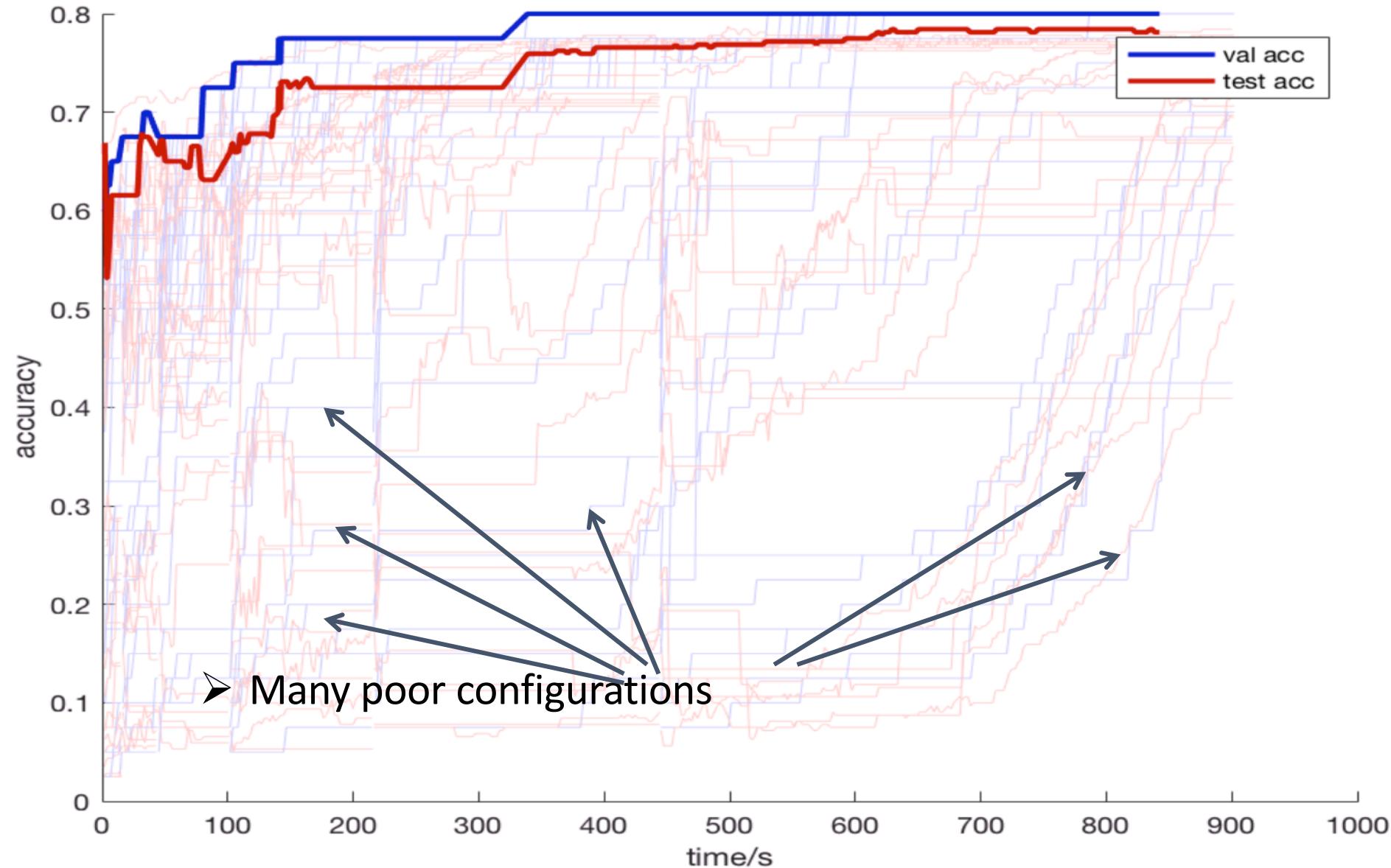
No hyperparameter to tune

- Non-convex problem: Different initial point matters
- Sparsity **k** always matters a lot

Solution

- Try many **effective** configurations as much as possible in limited time.
A simple & effective idea – **Successive Halving** [Jamieson, AISTATS 2016]
- Improve it by fully parallel
After **halving**, restart new configurations to **reuse** threads
- And
Not 0th – order anymore, our solution combined with 1st –order optimization

➤ Test accuracy improves by time



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Task-driven
Scalable
No hyperparameter to tune
Effective

Datasets

Name	#pts n	#dim d	#cls c	description
COIL	1500	241	6	objects with various shapes
USPS	1000	256	10	handwritten digits
MNIST	1000	784	10	handwritten digits
UMIST	575	644	20	faces (diff. race/gender/etc.)
YALE	320	1024	5	faces (diff. illuminations)

Baselines

strawmen



(1) *Grid* search (GS): k -NN graph with RBF kernel where k and bandwidth σ are chosen via grid search,

(2) *Rand_d* search (RS): k -NN with RBF kernel where k and different bandwidths $\alpha_{1:d}$ are randomly chosen,

gradient-based

(3) *MinEnt*: Minimum Entropy based tuning of $\alpha_{1:d}$'s as proposed by Zhu et al. [30] (generalized to multi-class),

(4) *AEW*: Adaptive Edge Weighting by Karasuyama et al. [14] that estimates $\alpha_{1:d}$'s through local linear reconstruction, and

(5) *IDML*: Iterative self-learning scheme combined with distance metric learning by Dhillon et al. [8].

self-representation

metric learning

Single-thread Results

10% labeled data avg'ed across 10 random samples

Dataset	PG-LRN	<i>MinEnt</i>	<i>IDML</i>	<i>AEW</i>	<i>Grid</i>	<i>Rand</i> _d
COIL	0.9232	0.9116 \blacktriangle	0.7508 \blacktriangle	0.9100 \blacktriangle	0.8929 \blacktriangle	0.8764 \blacktriangle
USPS	0.9066	0.9088	0.8565 \blacktriangle	0.8951 \blacktriangle	0.8732 \blacktriangle	0.8169 \blacktriangle
MNIST	0.8241	0.8163	0.7801 \triangle	0.7828 \blacktriangle	0.7550 \blacktriangle	0.7324 \blacktriangle
UMIST	0.9321	0.8954 \blacktriangle	0.8973 \triangle	0.8975 \blacktriangle	0.8859 \blacktriangle	0.8704 \blacktriangle
YALE	0.8234	0.7648 \triangle	0.7331 \blacktriangle	0.7386 \blacktriangle	0.6576 \blacktriangle	0.6797 \blacktriangle

Symbols \blacktriangle ($p < 0.005$) and \triangle ($p < 0.01$)
w.r.t. the paired Wilcoxon signed rank test.

Single-thread Results

Increasing labeling % , results averaged across all datasets

Labeled	PG-L	<i>MinEnt</i>	<i>IDML</i>	<i>AEW</i>	<i>Grid</i>	<i>Rand_d</i>
10% acc. rank	0.8819 1.20	0.8594 [▲] 2.20	0.8036 [▲] 4.40	0.8448 [▲] 2.80	0.8129 [▲] 4.80	0.7952 [▲] 5.60
20% acc. rank	0.8900 1.42	0.8504 [▲] 2.83	0.8118 [▲] 4.17	0.8462 [▲] 2.92	0.8099 [▲] 4.83	0.8088 [▲] 4.83
30% acc. rank	0.9085 1.33	0.8636 [▲] 3.67	0.8551 [▲] 3.83	0.8613 [▲] 3.17	0.8454 [▲] 4.00	0.8386 [▲] 5.00
40% acc. rank	0.9153 1.67	0.8617 [▲] 3.67	0.8323 [▲] 3.50	0.8552 [▲] 3.67	0.8381 [▲] 4.00	0.8303 [▲] 4.50
50% acc. rank	0.9251 1.50	0.8700 [△] 3.17	0.8647 [▲] 3.83	0.8635 [▲] 3.67	0.8556 [▲] 4.00	0.8459 [▲] 4.83

Symbols \blacktriangle ($p < 0.005$) and \triangle ($p < 0.01$)
w.r.t. the paired Wilcoxon signed rank test.

Parallel results with Noisy Features

- Double the feature space by adding 100% new columns with $\text{Normal}(0,1)$ noise

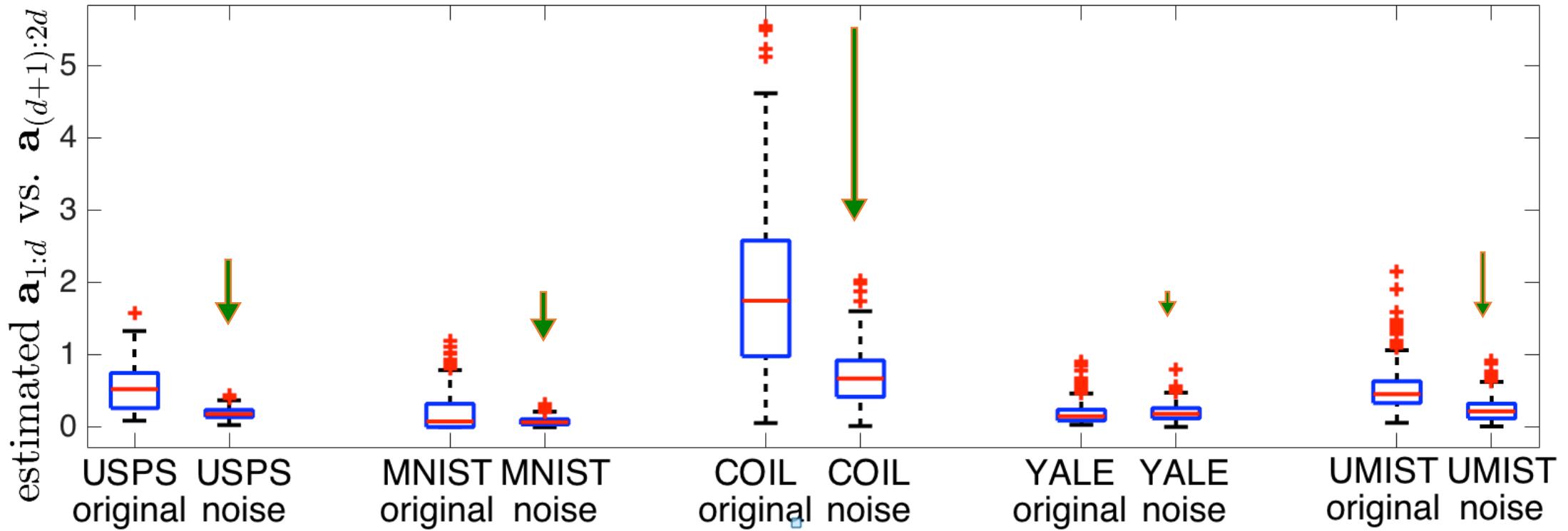
Dataset	PG-LRN	<i>MinEnt</i>	<i>Grid</i>	<i>Rand</i> _d
COIL	0.9044	0.8197 [▲]	0.6311 [▲]	0.6954 [▲]
USPS	0.9154	0.8779 [△]	0.8746 [▲]	0.7619 [▲]
MNIST	0.8634	0.8006 [▲]	0.7932 [▲]	0.6668 [▲]
UMIST	0.8789	0.7756 [▲]	0.7124 [▲]	0.6405 [▲]
YALE	0.6859	0.5671 [▲]	0.5925 [▲]	0.5298 [▲]

- IDML failed to learn metric due to degeneracy
- AEW authors' implementation threw out-of-memory errors

Parallel results with Noisy Features

investigating learned feature weights

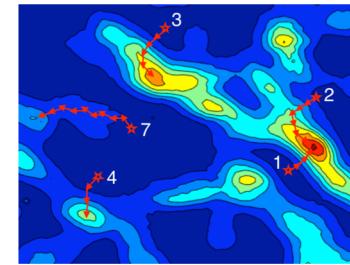
Effective



➤ PG-Learn estimates **lower weights** for **noisy** columns

Code, Data, Slides

Task-driven
Scalable
No need to tune
Effective



PG-Learn

<https://pg-learn.github.io>

Thanks!

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