

Quantum one-time pad

- Task of encrypting a qubit.
- We may try to use the classical one-time pad
- Encrypt $|0\rangle$ and $|1\rangle$ just like classical

But what about $|+\rangle$?

$$X|+\rangle = |+\rangle$$

In this case whatever key Alice and Bob share, the qubit is encrypted to itself, this is certainly not secure.

A quantum encryption scheme should hide information in all possible bases the qubit could be encoded in.

Say, we should be able encrypt a bit encoded in the Hadamard basis.

Not using X , but applying Z , since

$$Z|+\rangle = |-\rangle \text{ and } Z|-\rangle = |+\rangle$$

What about other bases?

Some encryption scheme should work for all qubits.

Is it possible? Yes!

$$\begin{array}{ccc}
 \text{Alice} & \xrightarrow{e} & \text{Bob} \\
 \text{key } K & & \text{key } K \\
 \text{message } \rho & & \rho = U(K)^\dagger e U(K) \\
 e = U(K) \rho U(K)^\dagger & &
 \end{array}$$

How it works?

To flip in both bases (X and Z), we apply the unitary operator $X^{K_1} Z^{K_2}$, where $K_1, K_2 \in \{0, 1\}$ are the two key bits chosen uniformly at random, with the choice of this encryption operation, an arbitrary single qubit is transformed to

$$\rho \rightarrow \frac{1}{4} \sum_{K_1, K_2 \in \{0, 1\}} X^{K_1} Z^{K_2} \rho Z^{K_2} X^{K_1}$$

Verify this securely encrypts any single-qubit density matrix ρ .

Note: Pauli matrices pairwise anti commute $XZ = -ZX$.

Consider the Pauli matrix X .

$$\begin{aligned}
 \therefore \frac{1}{4} (X + X X X + Z X Z + X Z X Z X) &= \frac{1}{4} (X + X - Z Z X - X Z Z X) \\
 &= \frac{1}{4} (X + X - X - X) = 0
 \end{aligned}$$

(\because Pauli matrices are Hermitian and square to identity.

Also, $\{X, Z\} = XZ + ZX = 0$).

Conclusion: If we apply either I, X, Z or XZ with equal probability to the Pauli matrix X , then we obtain 0.

Same applies to Y and Z .

∴ For any $M \in \{X, Y, Z\}$ we have

$$\frac{1}{4} \sum_{k_1, k_2 \in \{0, 1\}} X^{k_1} Z^{k_2} M Z^{k_2} X^{k_1} = 0.$$

Any single qubit state can be written as

$$\rho = \frac{1}{2} (I + u_x X + u_y Y + u_z Z)$$

hence we have

$$\frac{1}{4} \sum_{k_1, k_2 \in \{0, 1\}} X^{k_1} Z^{k_2} \rho Z^{k_2} X^{k_1} = \frac{I}{2} \quad (\text{Check!})$$

This means that this message for anyone who does not know k_1, k_2 the bit and phase flipped state is completely independent of the input ρ , i.e. all information contained in ρ is hidden from the eavesdropper. Eve only sees $\frac{I}{2}$ independent of ρ .

Protocol: The key $K = (k_1, k_2)$ is chosen uniformly at random in $K = \{0, 1\}^2$. To encrypt a qubit in state ρ , Alice applies the unitary operation $X^{k_1} Z^{k_2}$ to ρ . To decrypt, Bob applies the inverse operation $(X^{k_1} Z^{k_2})^\dagger = Z^{k_2} X^{k_1}$.

- This is correct.

- This is secure (as the encryption is completely independent of the message).

- Also, to encrypt n qubits, we use $2n$ bits of classical key.

It can be shown that this is optimal for a perfectly secure encryption.

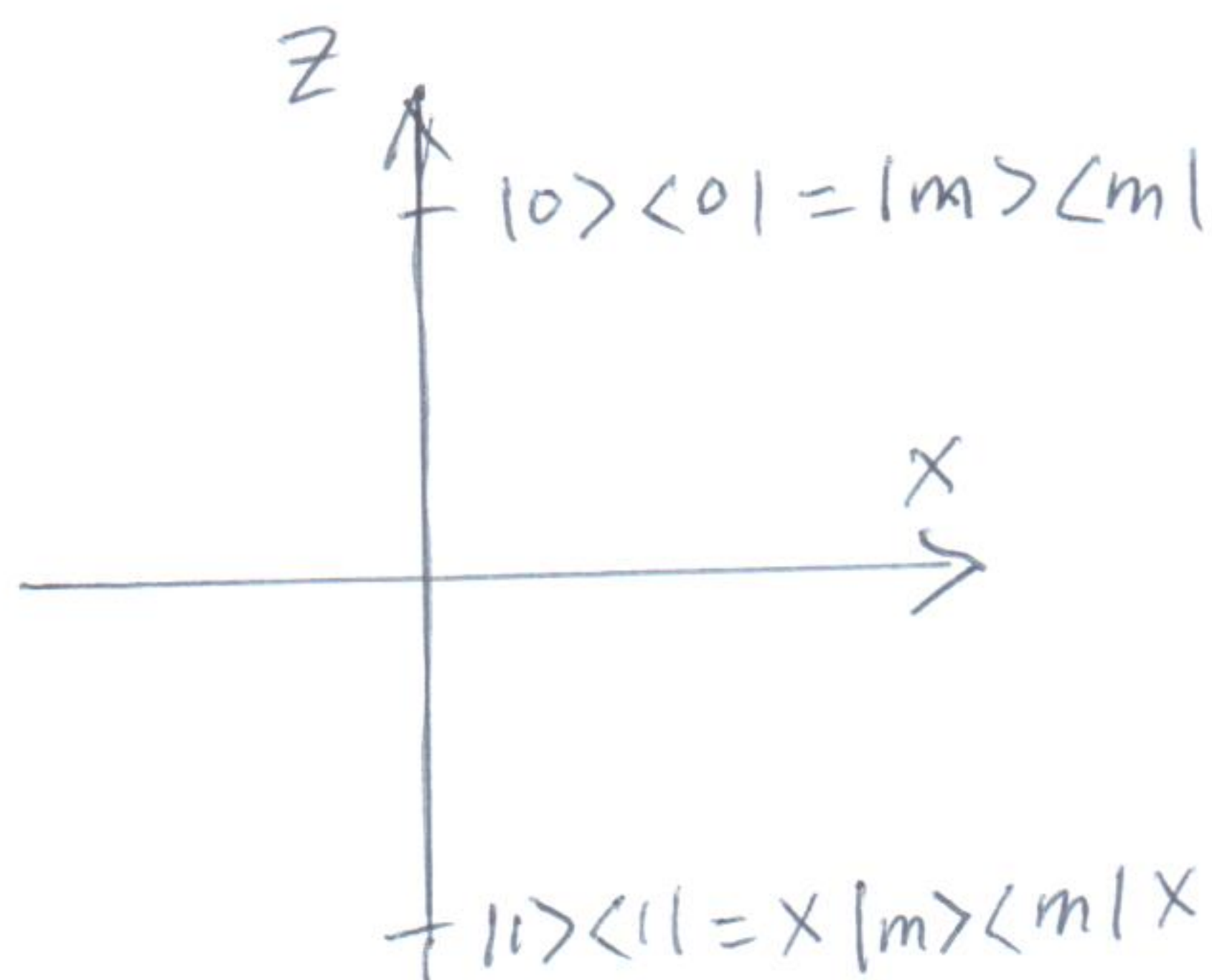
classical one-time pad (revisited in a quantum sense) SMTB-4

consider a single bit message $m \in \{0, 1\}$.

We can represent this by a pure quantum state $|m\rangle$ or the density matrix $|m\rangle\langle m|$.

By applying XOR, when $K=1$, m is flipped
when $K=0$, m is unchanged

i.e. when $K=1$, $|m\rangle \mapsto X|m\rangle$ (X = Pauli bit flip matrix)



Encryption implements
the transformation

$$|m\rangle\langle m| \mapsto X|m\rangle\langle m|X$$

classical one-time pad in the XZ
plane of the Bloch sphere for $m=0$.

If Alice and Bob choose a uniformly random key bit K
then the density matrix for the system KM (K contains the
key, and M the message) is

$$\rho_{KM} = \frac{1}{2} |0\rangle\langle 0|_K \otimes |m\rangle\langle m|_M + \frac{1}{2} |1\rangle\langle 1|_K \otimes X|m\rangle\langle m|X_M$$

For Eve, without any access to the system K containing
the key, the density matrix is

$$\rho_M = \frac{1}{2} |m\rangle\langle m|_M + \frac{1}{2} X|m\rangle\langle m|X = \frac{I}{2}$$

ρ_M does not depend on m . $\forall m$, $\rho_M = \frac{I}{2}$.

No information can be gained from interception.