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Chair of Business Information Systems, esp. Intelligent Systems and Services

Data Science: Advanced Analytics

Basics of Segmentation

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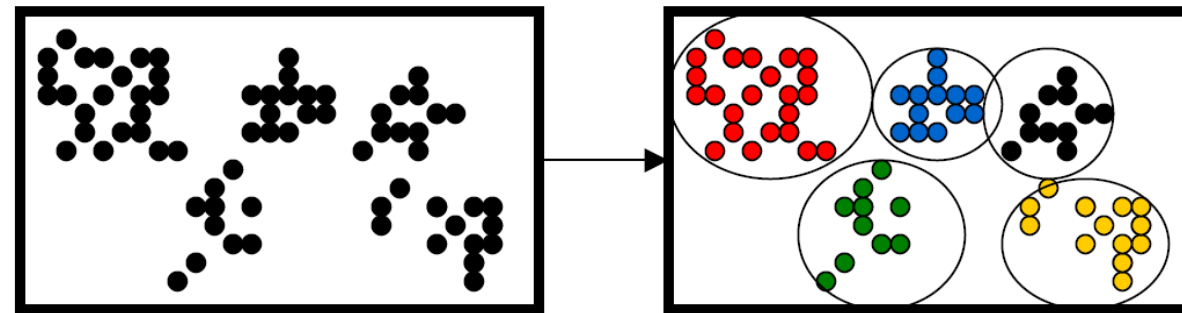
Basics of Segmentation

Introduction



Aims of the cluster analysis

- **Segmentation** or **cluster analysis** is used to group objects and/or characteristics into classes or groups, so that
 - between the elements of the same classes as **similar as possible**,
 - between the elements of different classes the **greatest possible dissimilarity**is achieved.
- The clusters are not known beforehand.
- So-called **unsupervised learning methods** are used, for example.



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Basics of segmentation

Cluster types



Subdivision of cluster approaches

Disjunctive and exhaustive methods

- First, a distinction is made between **disjoint** and **non-disjoint** segmentations, where in the first case a given element may be assigned to only one class, in the second case to several classes.
- A segmentation $K = \{K_1, K_2, \dots\}$ of the set N is thus called
 - **disjoint** if holds: $K_i, K_j \cap K, i \neq j \implies K_i \cap K_j = \emptyset$
 - **non-disjoint** if holds: $K_i, K_j \cap K, \exists E \in K: E \cap K_i \cap E \cap K_j, i \neq j$
- In addition, a distinction is also made between **exhaustive** methods, in which each element is assigned to at least one class, and **non-exhaustive** methods, which allow unclassified elements.
- A segmentation $K = \{K_1, K_2, \dots\}$ of the set N is thus called
 - **exhaustive** if applies:
 - **non-exhaustive** if applies:

$$\bigcup_{K_i \in K} K_i = N$$

$$\bigcup_{K_i \in K} K_i \subset N$$

Subdivision of cluster approaches

Agglomerative and single-modal methods

Furthermore, one still distinguishes:

- **Agglomerative** and divisive methods. The former start from one-element classes and combine elements into classes step by step. **Divisive methods**, on the other hand, start from an initial decomposition which is refined (i.e., divided) step by step.
- **Single-modal** methods that group objects or features into classes, and **dual-modal** methods that simultaneously classify objects and features of a data matrix.

Subdivision of cluster approaches

Hierarchical and sharp methods

- Hierarchical segmentation methods are characterized by the fact that a cluster located at a higher fusion level completely contains the corresponding clusters located at a lower level.
- Non-hierarchical methods are based on optimization methods that estimate class membership or attempt to iteratively improve classification quality by swapping elements between classes.
- Furthermore, a distinction is made between sharp and fuzzy segmentations. In the sharp approach, each object - if assigned to at least one class - is uniquely assigned to the corresponding class. In the fuzzy approach, there is no clear assignment to a class. Instead, share values are assigned that determine the degree to which an object belongs to a class.

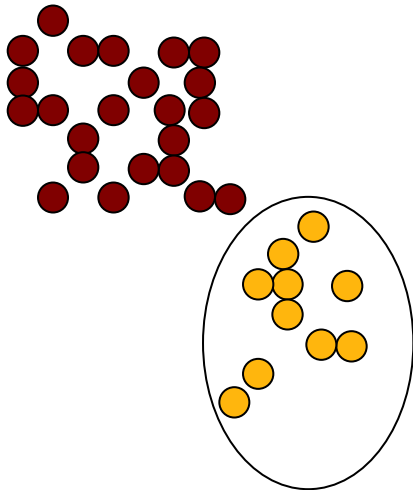
Disjoint segmentation

Example

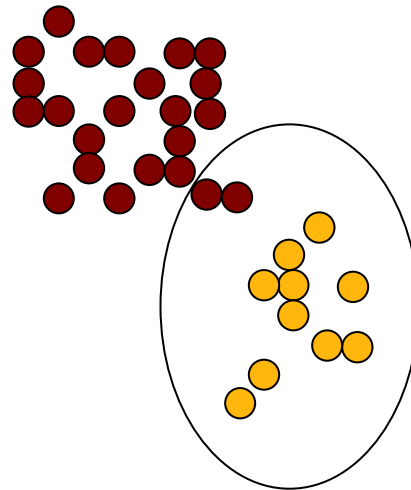
Two classes may contain common elements, but a subset relationship is excluded.

$N = \{1,2,3,4,5\}$

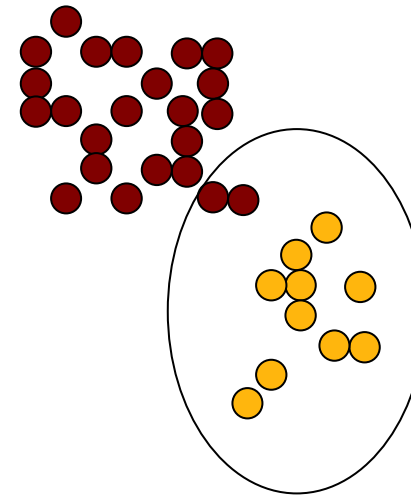
disjunct



non-disjunct



not allowed



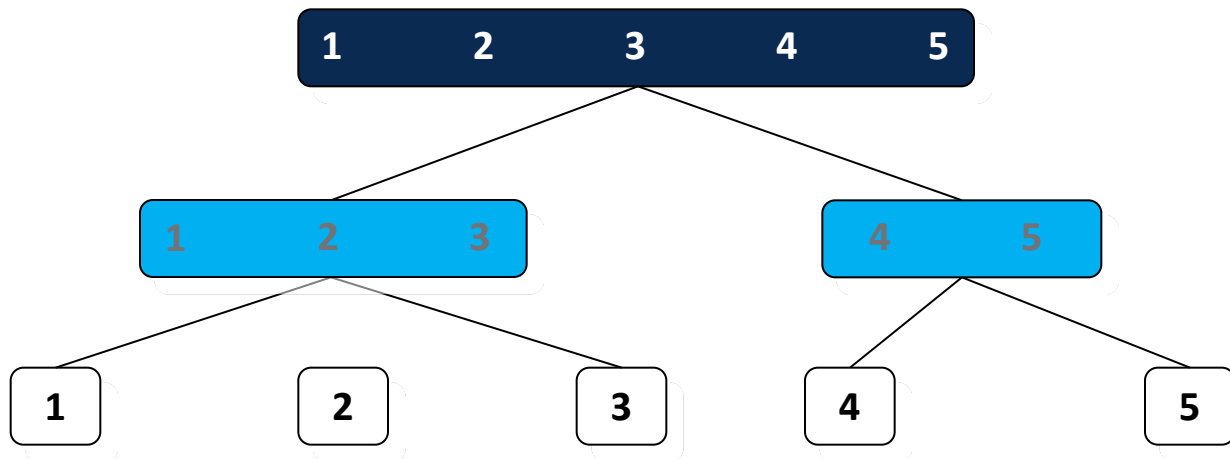
Hierarchical segmentation

Example

A hierarchy is a union of disjoint segmentations, i.e., a sequence of disjoint segmentations for one class, two classes, ..., n classes. An overlap of the classes is excluded.

$$K = \{ \{1\}, \dots, \{5\}, \{1,2,3\}, \{4,5\}, \{1,2,3,4,5\} \}$$

"Union of decompositions"

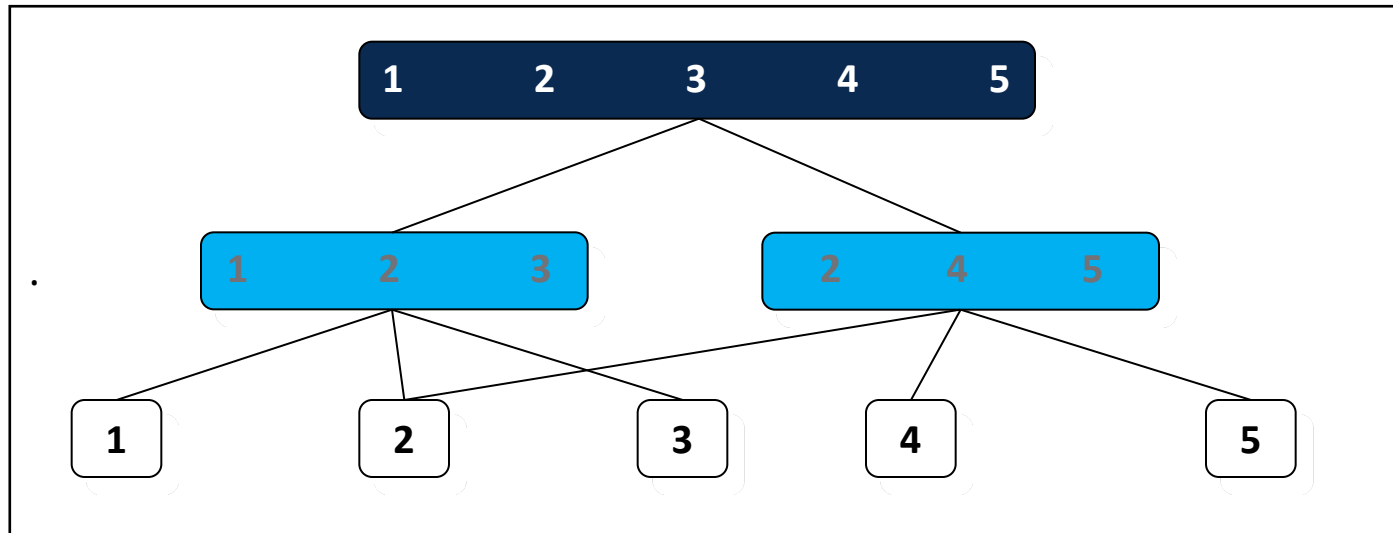


Quasi-hierarchical segmentation

Example

A quasi-hierarchy is a union of non-disjoint segmentations, i.e., a sequence of non-disjoint segmentations for one class, two classes, ..., n classes. An overlap of classes is not excluded. Furthermore, it holds that the union of all real subsets of a class K yields just K again.

$$K = \{ \{1\}, \dots, \{5\}, \{1,2,3\}, \{2,4,5\}, \{1,2,3,4,5\} \}$$



Choice of segmentation type

Further requirements for the classification type arise

- from the **problem definition**,
- of the **required number of classes**,
- Upper or lower limits for the **number of objects** in the classes
- etc.

The **segmentation method** is then also derived from the desired classification type.

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Basics of segmentation

Distance measures



Similarity measures of the objects

—Since **cluster analysis** is used to group objects and/or features into classes or groups according to their **similarity**, one needs a measure that quantifies the similarity of two objects described by any features.

- **Similarity measure AM**: The larger a value, the more similar two objects are.
- **Consequence**: What does a value $AM = 0$ mean? or How great is the similarity of two identical objects?

⇒ Transition to a **difference measure** or **distance measure**

! The main problem of this measure is not the determination of the dissimilarity of two objects on the basis of **one characteristic**, but the dissimilarity in the presence of several characteristics (**aggregation problem**).

Aggregation of nominal characteristics

- Objects are generally characterized on the basis of nominal features by the possession of a certain property.
- Consider in **binary features**, two objects (i,j) show a **high similarity with** respect to several features, if frequently - i.e. for many features - the **same expression** can be observed.

- Yes / Yes i.e. 1/1

- No / No i.e. 0/0

Common combinations like

- Yes / No or No / Yes

indicate a **high level of dissimilarity**.

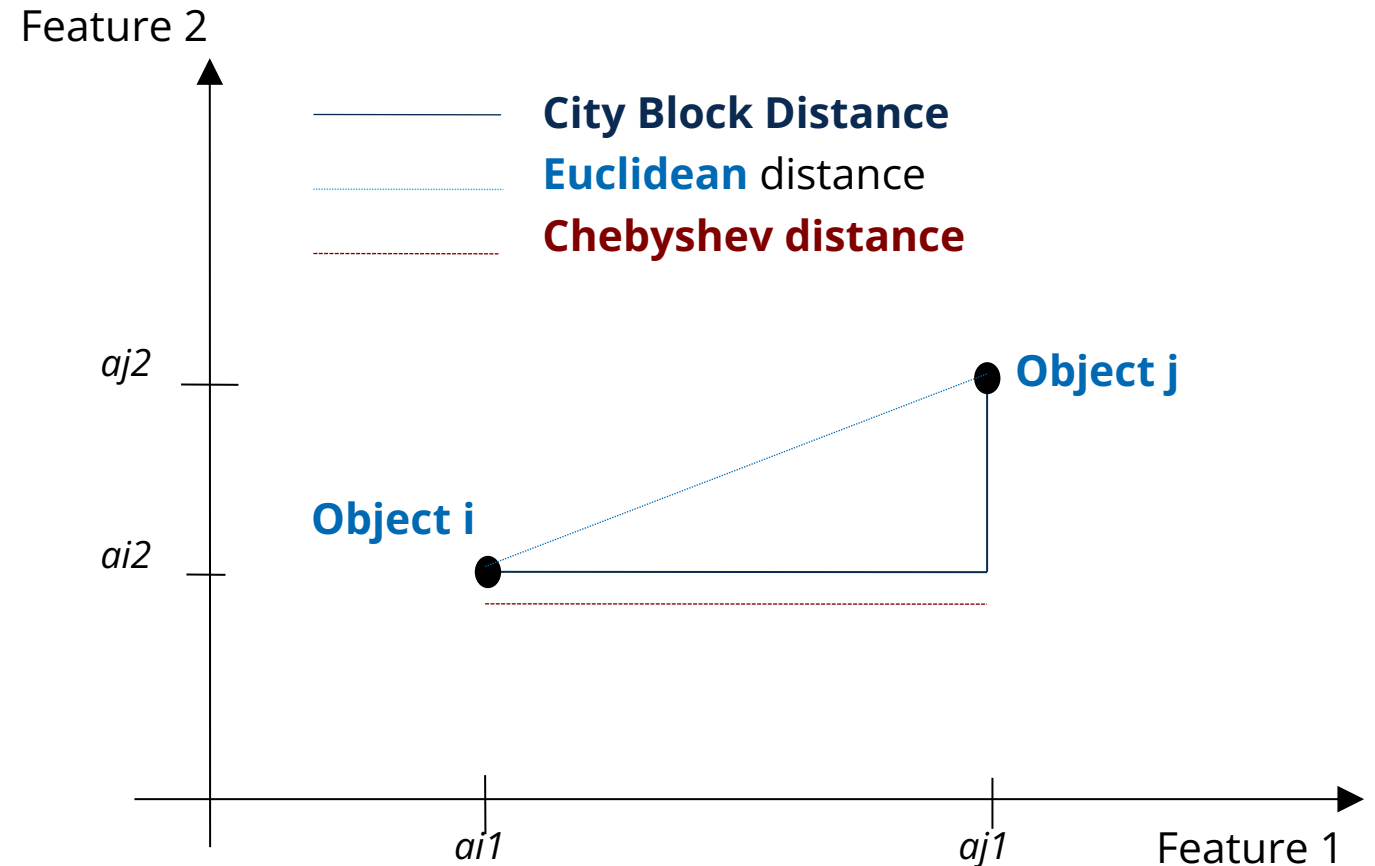
Special distance indices

Interpretation of distances

- The **idea of distance aggregation** can be understood as follows:

Each **object vector a_i** can be represented as a point in m -dimensional space.

- So this **geometric view** suggests to measure the distance between i and j by **Euclid's distance** (or a generalization of it).



Aggregation of quantitative characteristics

— Let $A = (a_{ik})_{n \times m}$ be a quantitative data matrix. Then $d(i,j)$ is

$$d(i,j) = \left(\sum_{k=1}^m \gamma_k |a_{ik} - a_{jk}|^p \right)^{\frac{1}{p}}, \quad \gamma_k > 0, \quad p \in \mathbb{N}$$

weighted L_p distance of i and j .

Special distance indices

Definition of selected distances

Specifically, one speaks of a

— City block distance for $p = 1$:

$$d(i,j) = \sum_{k=1}^m \gamma_k |a_{ik} - a_{jk}|$$

— Euclidean distance for $p = 2$:

$$d(i,j) = \sqrt{\sum_{k=1}^m \gamma_k |a_{ik} - a_{jk}|^2}$$

— Chebyshev distance for $p \rightarrow \infty$:

$$d(i,j) = \max_k \gamma_k |a_{ik} - a_{jk}|$$

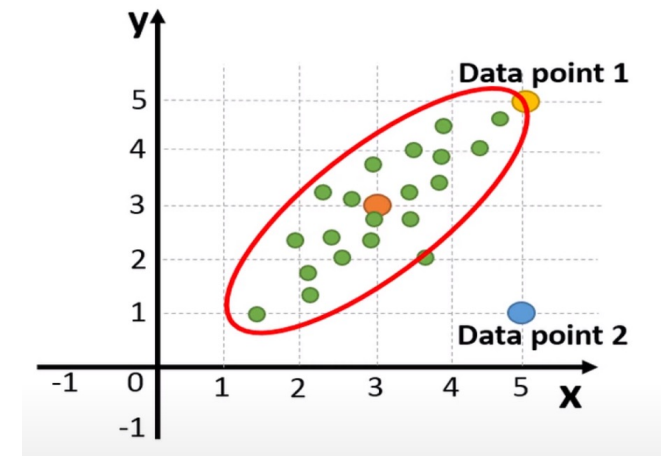
Problematic properties of the Lp distance

- If two features k_1 and k_2 are highly correlated, then both features provide approximately the same information regarding the similarity of the objects.

The same information is considered "multiple".

- Characteristics with large dispersion (i.e. variance) have a higher weight in aggregation
- The general remedy here is the **Mahalanobis distance**

cluster has centroid & distance to
centroid describes if they are similar to
the whole cluster



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Basics of segmentation

Evaluation criteria



Evaluation criteria

If one has two different segmentations K_1 und K_2 , the question arises, which is more suitable.

Criteria for the evaluation of segmentations

A distinction is made between measures for evaluating the

- Heterogeneity of **a class** (intra-class dissimilarity) - heterogeneity indices
- Difference of **two classes** (interclass difference) - dissimilarity indices
- Quality of **a segmentation** (quality index) - quality indices

Examples of heterogeneity indices

- Evaluation of the **maximum distances between** two objects:

$$h(K) = \max_{i,j} d(i,j)$$

- Evaluation of the (weighted) **sum of all distances** between objects:

$$h(K) = \frac{1}{c} \sum_{\substack{i < j \\ i, j \in K}} d(i,j) \quad \text{mit} \quad \begin{aligned} c &= 1 \\ c &= \frac{1}{2} |K| \cdot (|K| - 1) \end{aligned}$$

Examples of dissimilarity indices

- **Single Linkage:** Evaluation of the minimum distances of two objects from the different classes:

$$v(K,L) = \min_{i \in K, j \in L} d(i,j)$$

- **Complete Linkage:** Evaluation of the maximum distances of two objects from the classes:

$$v(K,L) = \max_{i \in K, j \in L} d(i,j)$$

- Evaluation of the (weighted) **sum of all distances** between objects:

$$v(K,L) = \frac{1}{c} \sum_{i \in K} \sum_{j \in L} d(i,j)$$

Examples of quality indices

Part 1

— Evaluation of the classification on the **basis of heterogeneity**

$$b(\mathcal{K}) = \frac{1}{c} \sum_{K \in \mathcal{K}} h(K)$$

- $c = 1$ -> Sum of heterogeneity indices
- $c = |\mathcal{K}|$ -> Mean class heterogeneity

or

$$b(\mathcal{K}) = \max_{K \in \mathcal{K}} h(K)$$

Examples of quality indices

Part 2

- Evaluation of the classification on the **basis of dissimilarity**

$$b(\mathbf{K}) = c \cdot \left(\sum_{\substack{K, L \in \mathbf{K} \\ K \neq L}} v(K, L) \right)^{-1}$$

- Evaluation of the classification on the **basis of heterogeneity** and on the **basis of dissimilarity**.

$$b(\mathbf{K}) = \left(\sum_{K \in \mathbf{K}} h(K) \right) \cdot \left(\sum_{\substack{K, L \in \mathbf{K} \\ K \neq L}} v(K, L) \right)^{-1}$$

The problem of quality indices

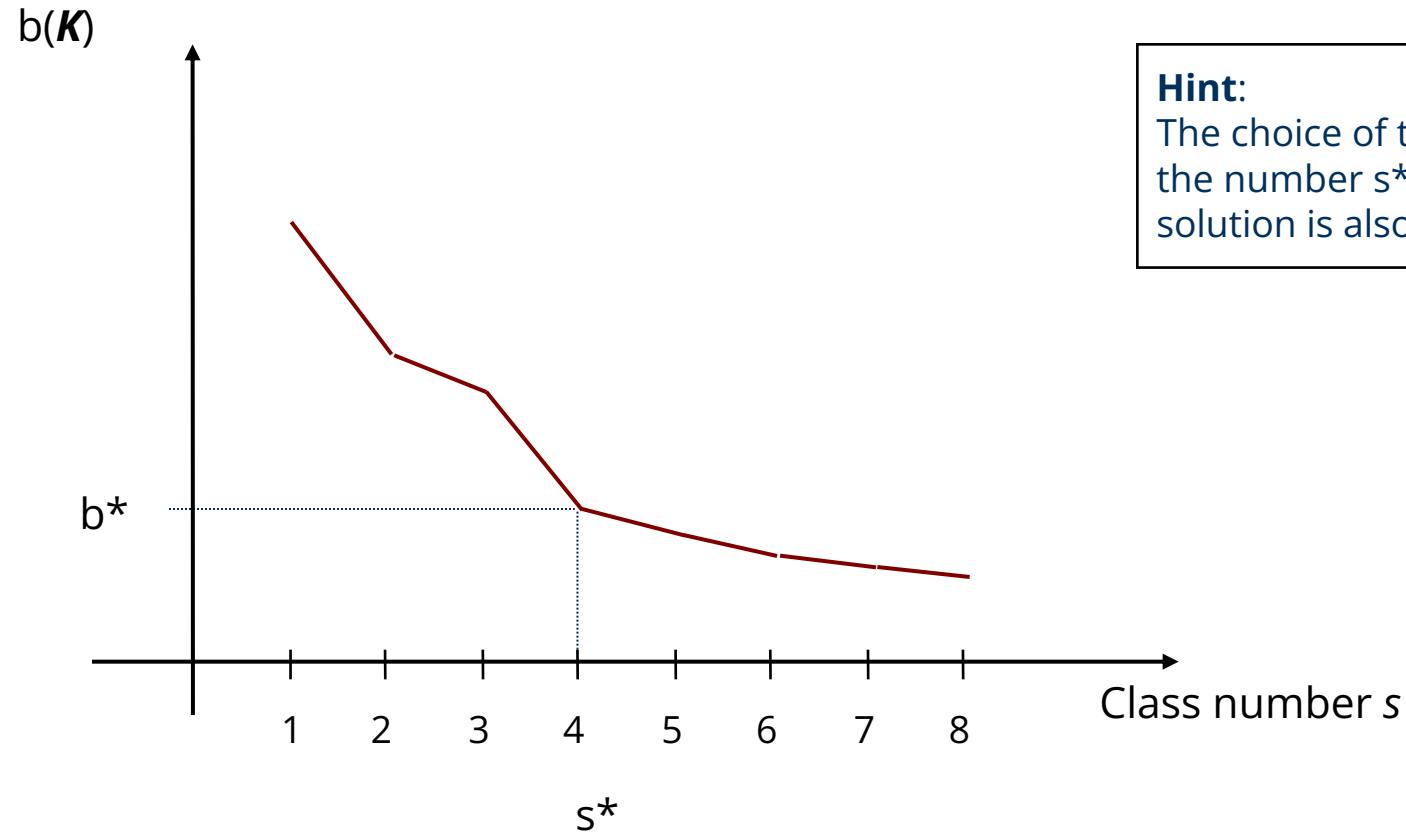
- In general, the quality index falls as the number of classes increases.
- **A conflict of objectives** arises between
 - as small a number of classes as possible and
 - quality index as small as possible.

Decision support: **elbow criterion**

With the help of this so-called criterion, the "optimal" choice of the number of classes can be made. The decision is made in favor of the number of classes s^* with the quality b^* , which is the same with

- a **reduction in the** number of classes **s** leads to a **sharp increase in b**
- an **increase in the** number of classes **s** leads only to a **slight improvement in b**.

Elbow diagram



Hint:

The choice of the number of classes falls in favor of the number $s^*=4$. The choice of the two-class solution is also justifiable.

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Basics of segmentation

Launch heuristics



Launch heuristics

are segmentation methods that

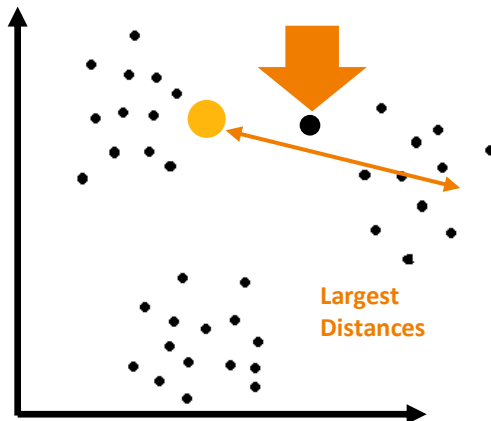
- using **simple algorithmic approaches**,
- without the claim to **optimality**,
- without high (computing) **effort** and
- i.A. on the basis of a **distance matrix**

divide a set of objects into

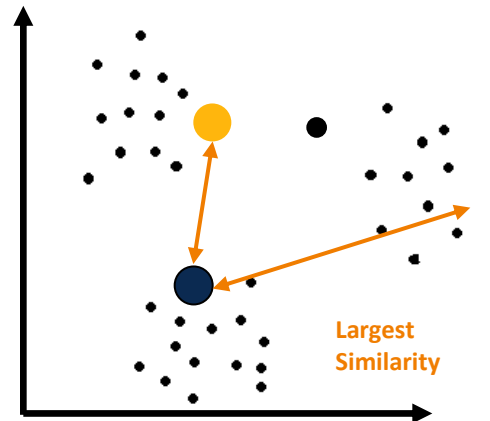
- a **decomposition** or
- an **overlap**.

Sequence of heuristics for a decomposition

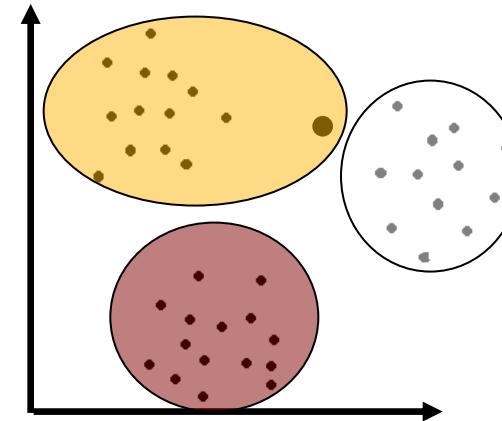
Random selection
The starting point



Formation of the
Cluster representatives



Formation of the
Cluster



Procedure and application

- 1) First, s different class centers are determined if possible.
- 2) After that, the remaining elements are assigned to the nearest class center.

Application of heuristics:

- Determination of initial segmentations that can be iteratively improved using other methods.
- Determination of segmentations when very large data sets preclude other methods for computation time reasons.

Heuristic for a decomposition

Object set N , distance matrix D , class number s

1) Choose 1st class center (cc) $i_1 \in N$ randomly

2) Select 2nd cc $i_2 \in N$ with:

$$\max_j d(i_1, j) = d(i_1, i_2)$$

3) Choose for $t=3, \dots, s$ cc $i_t \in N$ with

$$\max_j \min_{\tau=1, \dots, t-1} d(i_\tau, j) = d(i_\tau, i_t)$$

4) Form classes around the centers i_1, \dots, i_s according to

$$\{K_1, \dots, K_s\} \quad K_\sigma = \left\{ j \in N : \min_s d(i_s, j) = d(i_\sigma, j) \right\}$$

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Thank you for your attention

