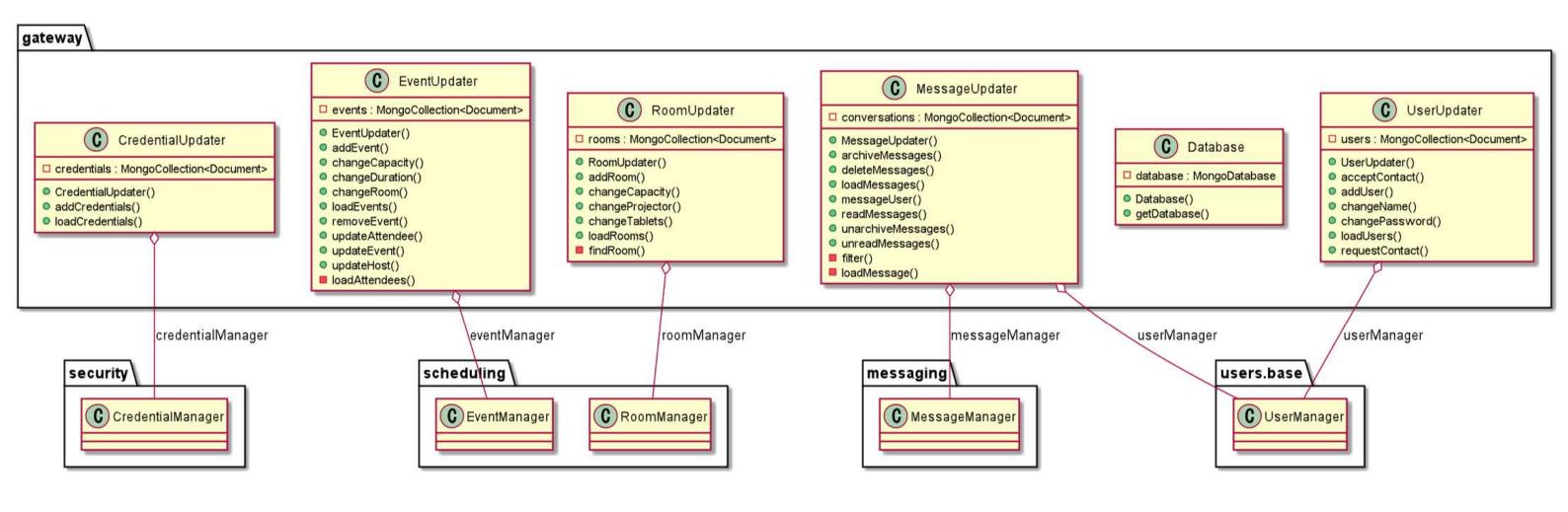
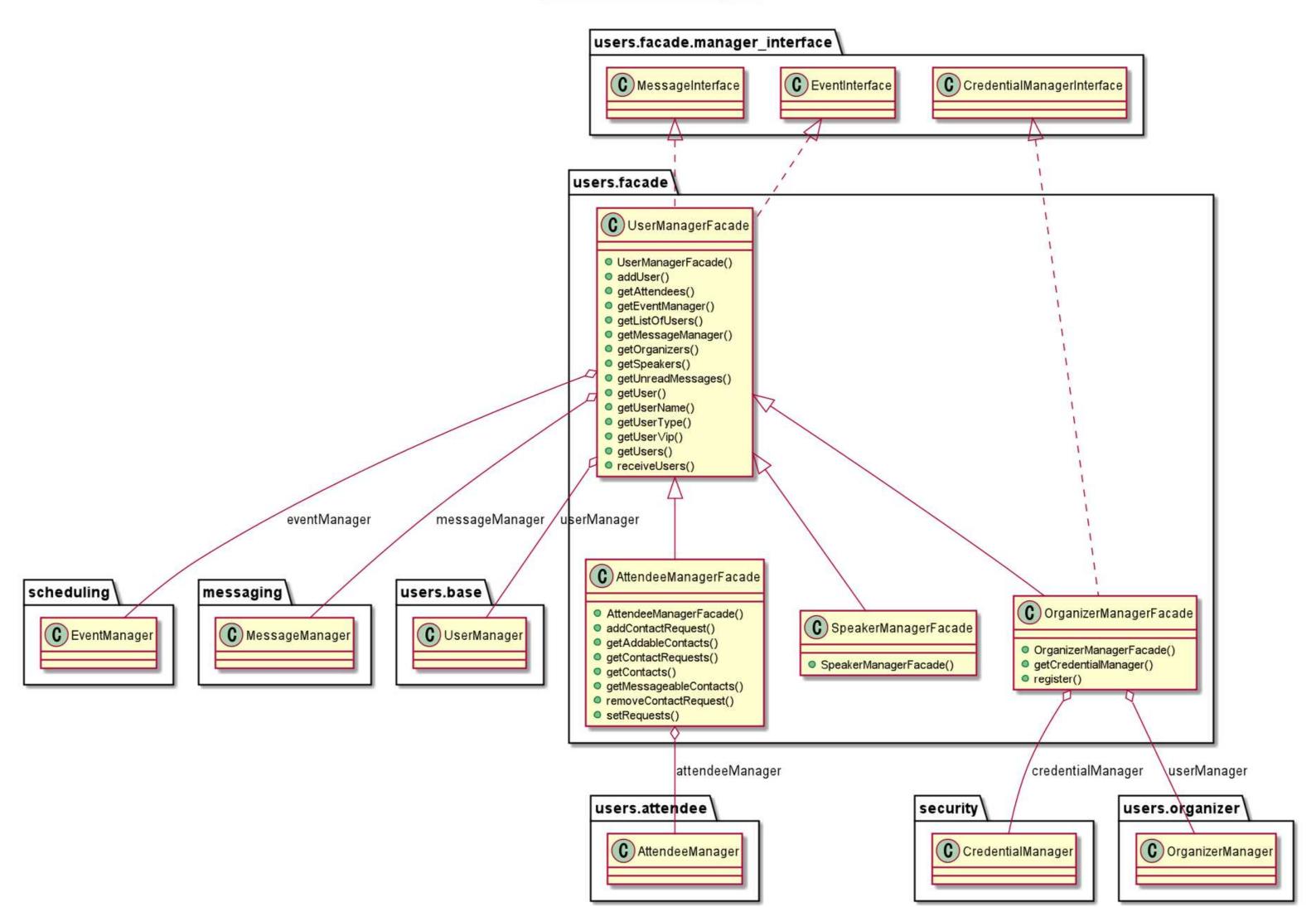
GATEWAY's Class Diagram



FACADE's Class Diagram



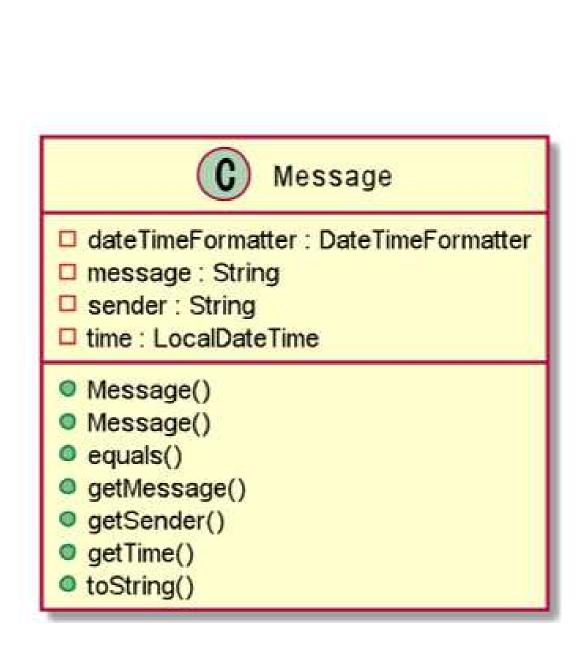
MANAGER_INTERFACE's Class Diagram

users.facade manager_interface **EventInterface** addAttendee() addEvent() changeCapacity() getAttendeesForSpeaker() getAttendeesOfEvent() getAvailableCapacity() getCapacity() getEvent() CredentialManagerInterface getEventInfo() getEventManager() getEvents() addCredentials() getEventsOfAttendee() getCredentialManager() getEventsOfHost() getCredentials() getNeedsProjector() getNeedsTables() getNumEvents() getRoomManager() getSpeakersForAttendee() getUserManager() removeAttendee() removeEvent() rescheduleEvent() setNeedsProjector() setNeedsTables() MessageInterface alreadyArchived() alreadyUnread() archiveMessages() deleteMessage() getAllMessagedUsers() getAllReadMessages() getAllUnreadMessages() getArchivedMessages() getMessageManager() getMessages() getSentMessages() getSentUsers() getUnArchivedMessages() messageUser() readMessage() unarchiveMessages() unreadMessages()

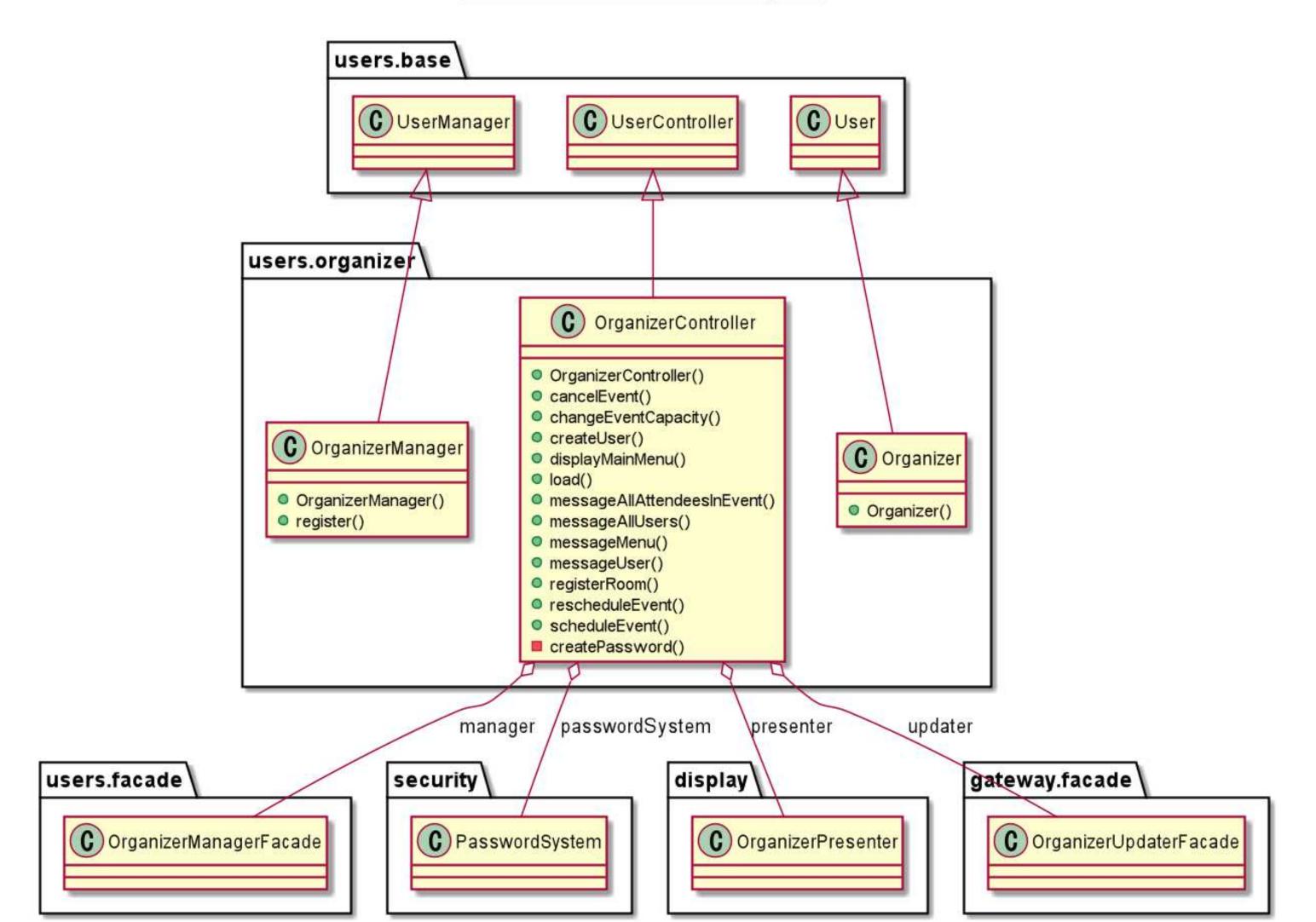
MESSAGING's Class Diagram

messaging

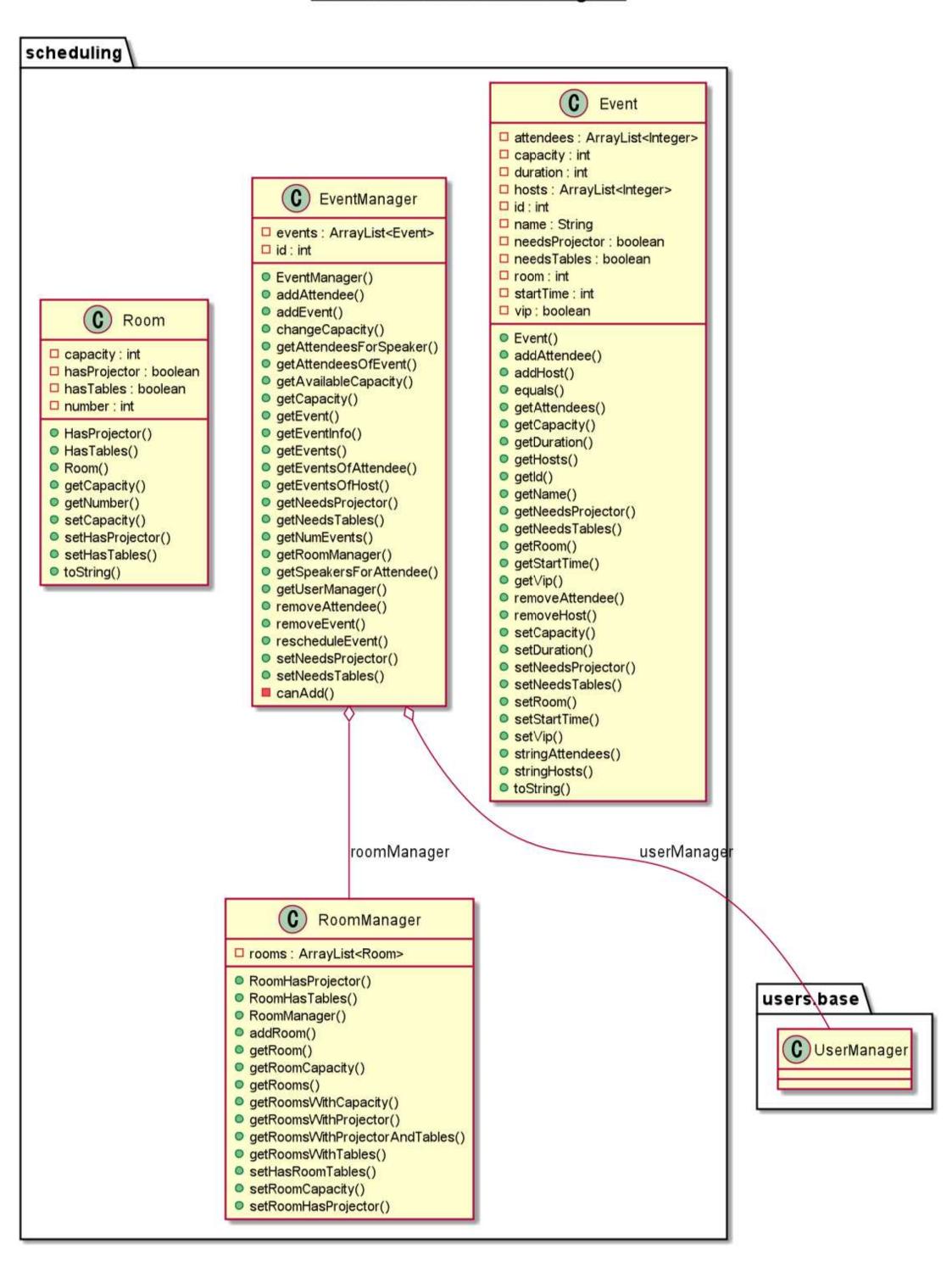




ORGANIZER's Class Diagram



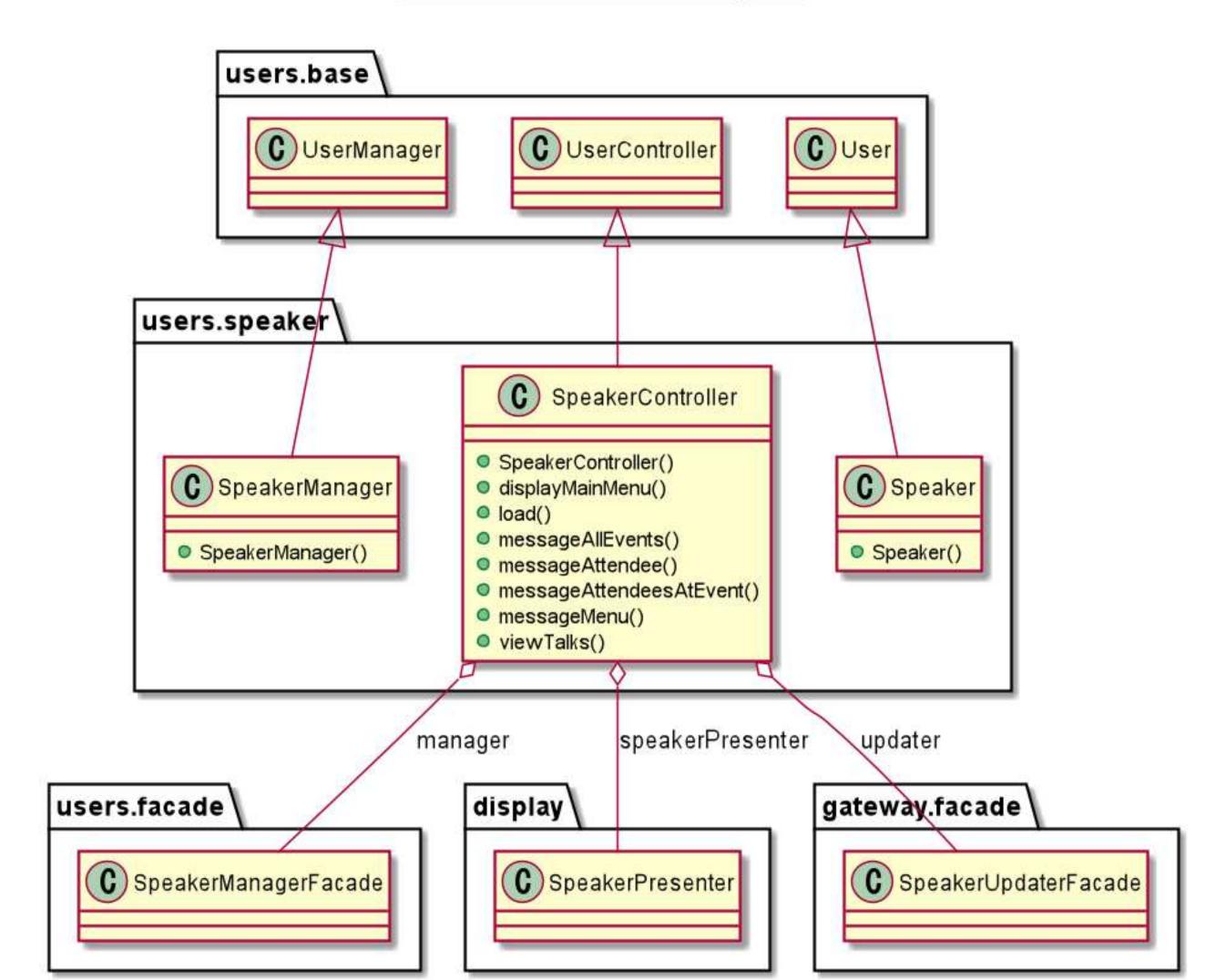
SCHEDULING's Class Diagram



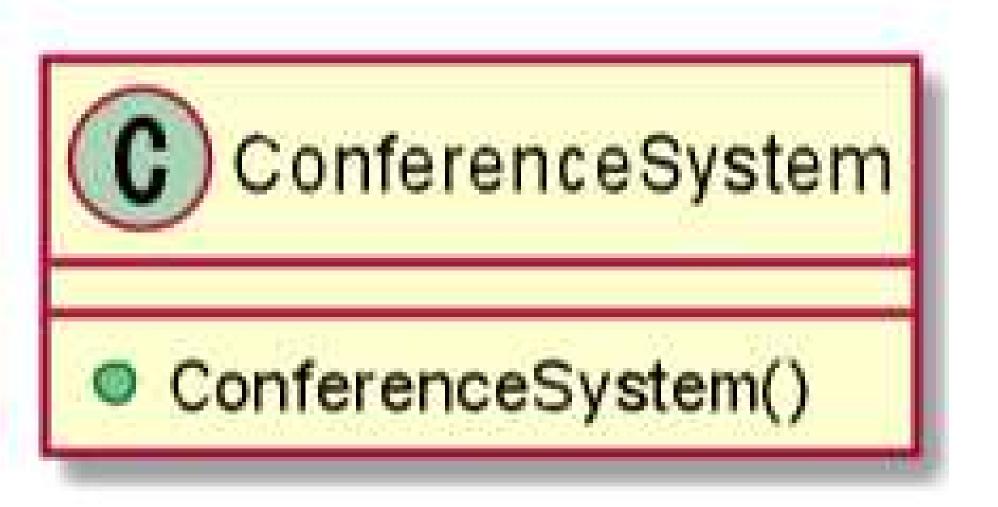
SECURITY's Class Diagram

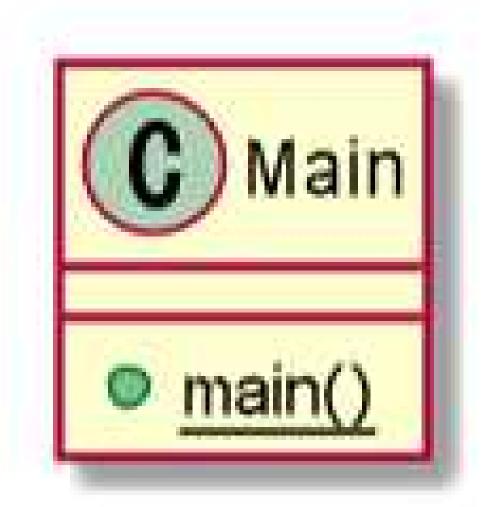
security C) PasswordSystem ☐ ITERATION_COUNT : int) Credentials □ KEY_LENGTH: int RNG: Random password : byte[] □ salt : byte[] PasswordSystem() addCredentials() Credentials() authenticate() getPassword() getSalt() getSalt() hash() getSecretKey() hash() credentialManager C) CredentialManager credentials: List<Credentials> addCredentials() getCredentials()

SPEAKER's Class Diagram

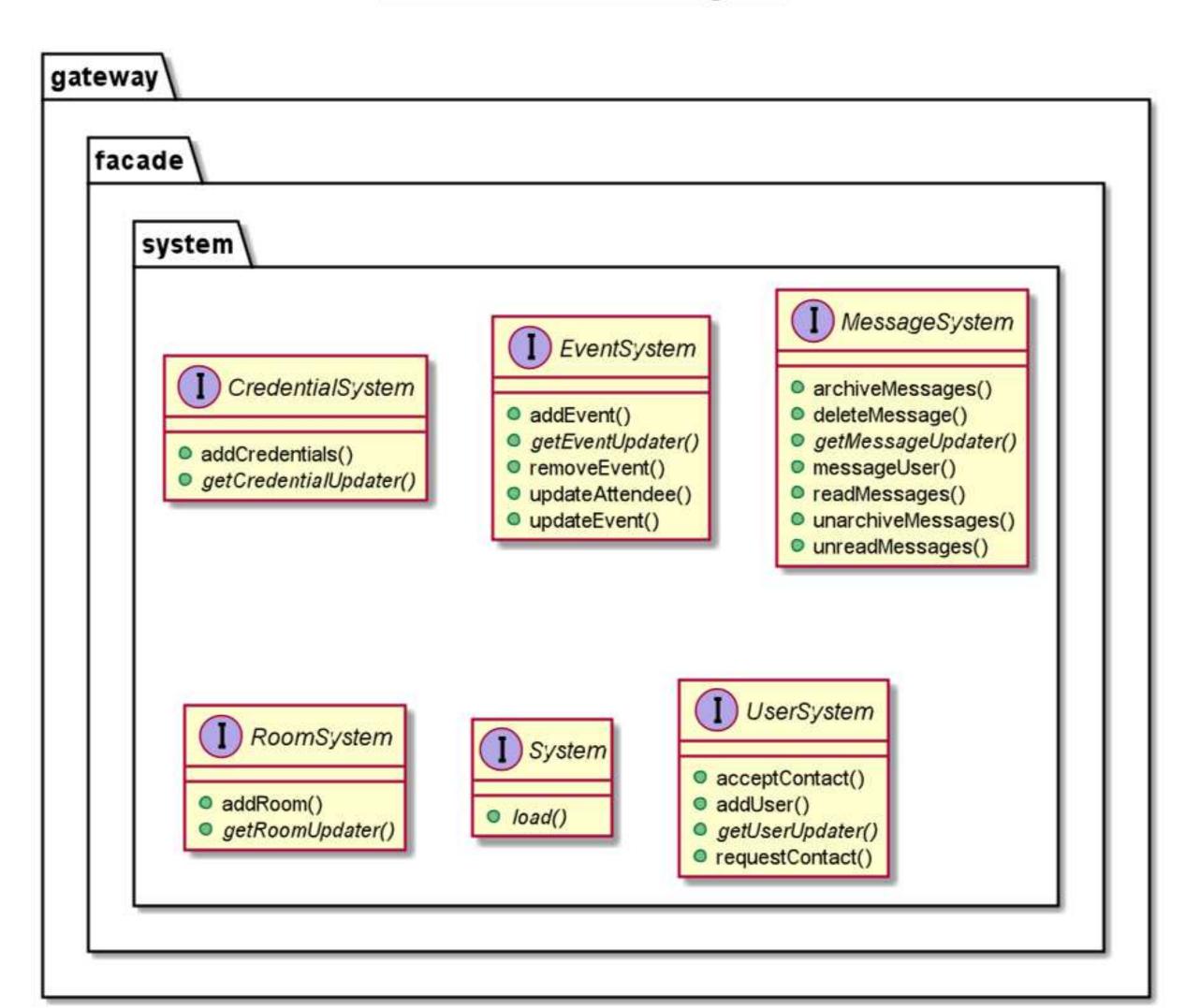


SRC's Class Diagram

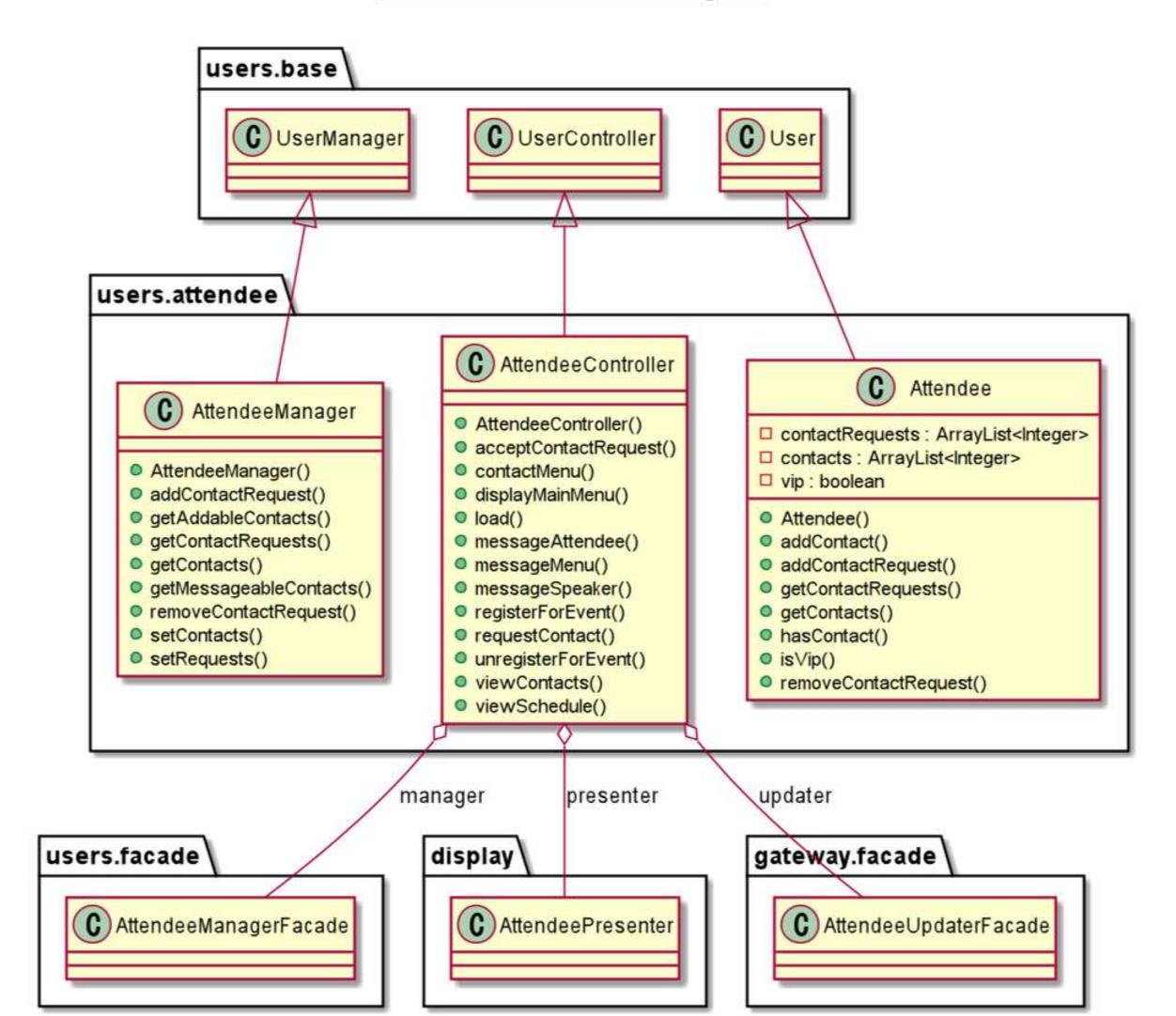




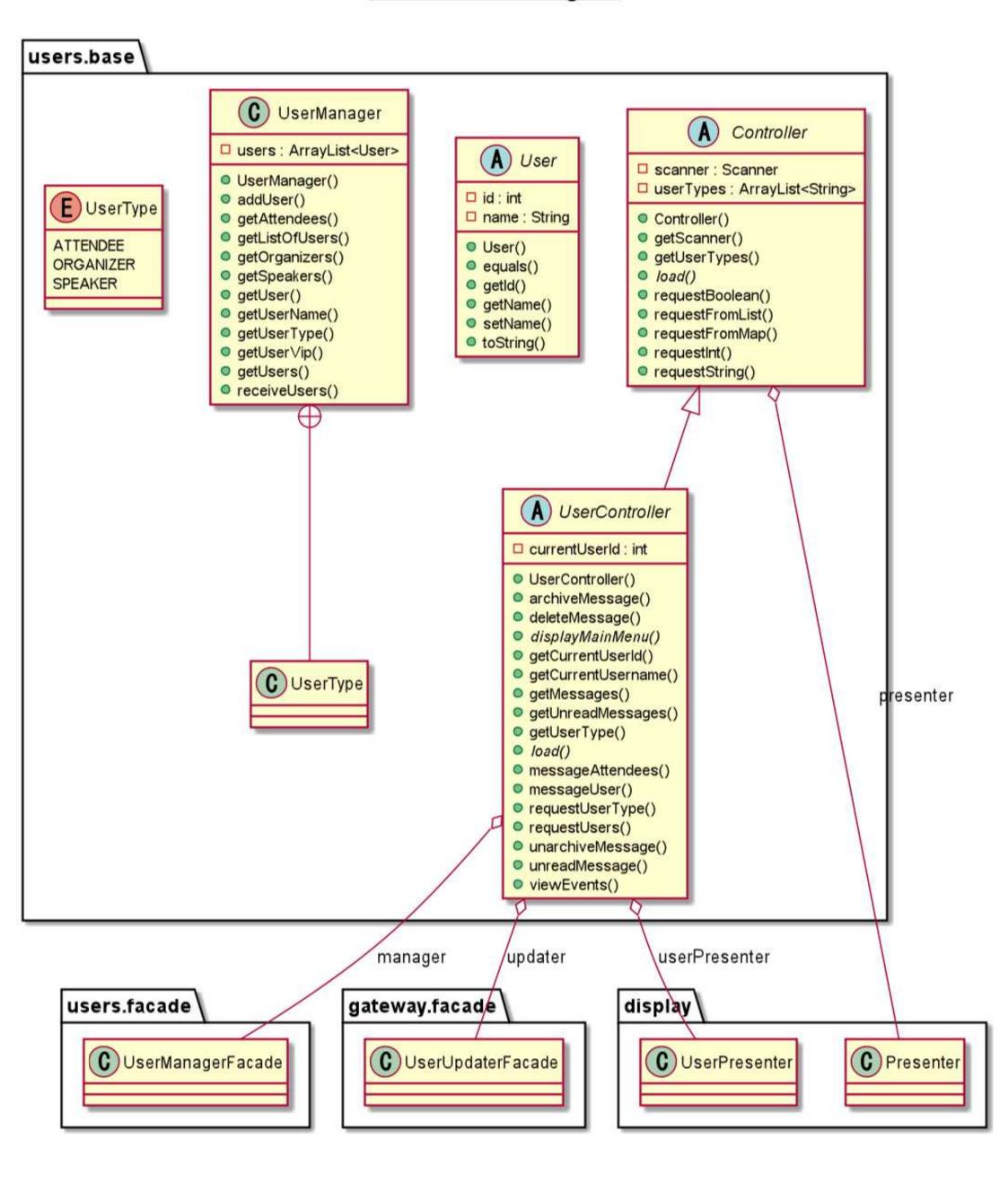
SYSTEM's Class Diagram

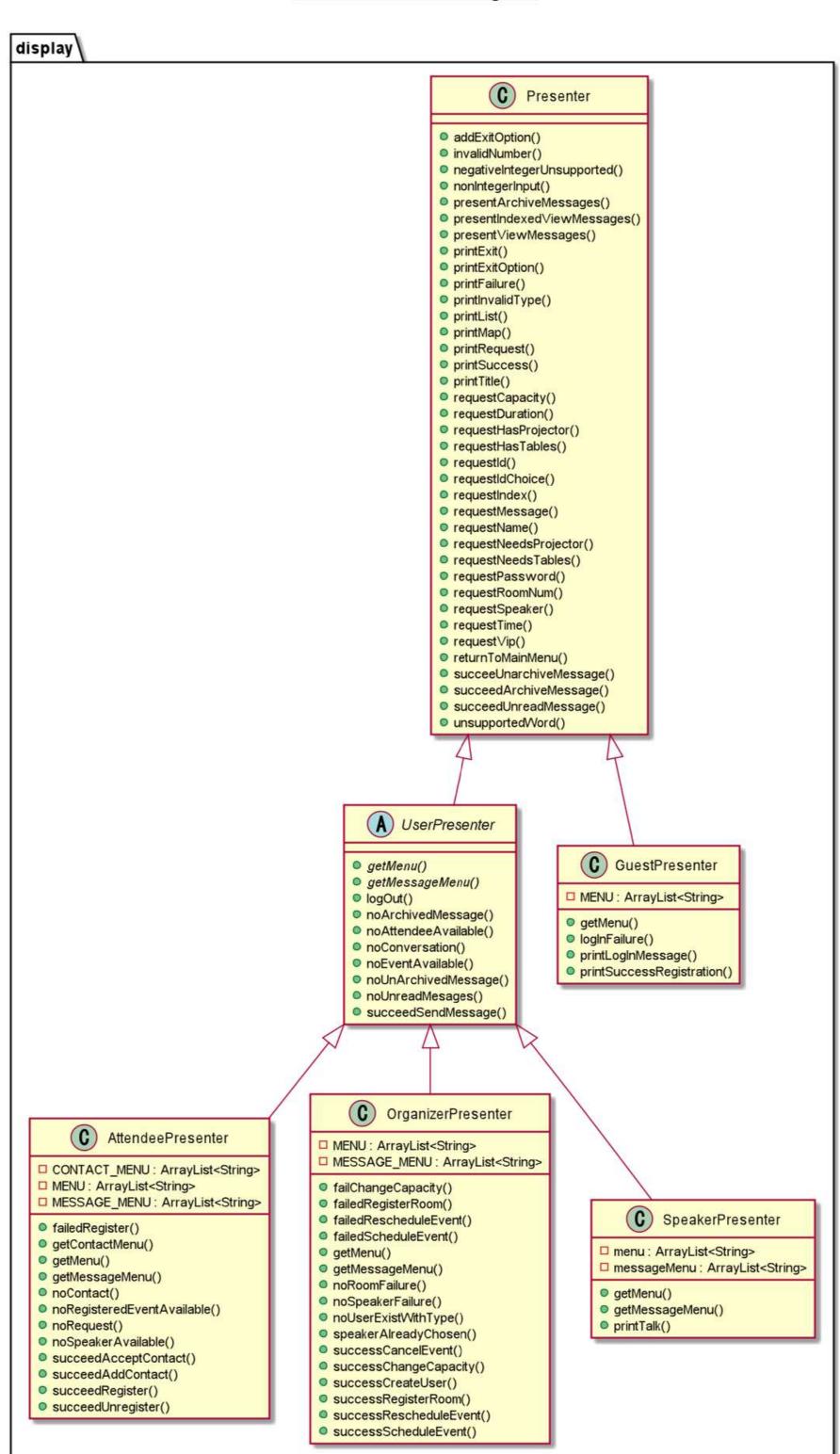


ATTENDEE's Class Diagram

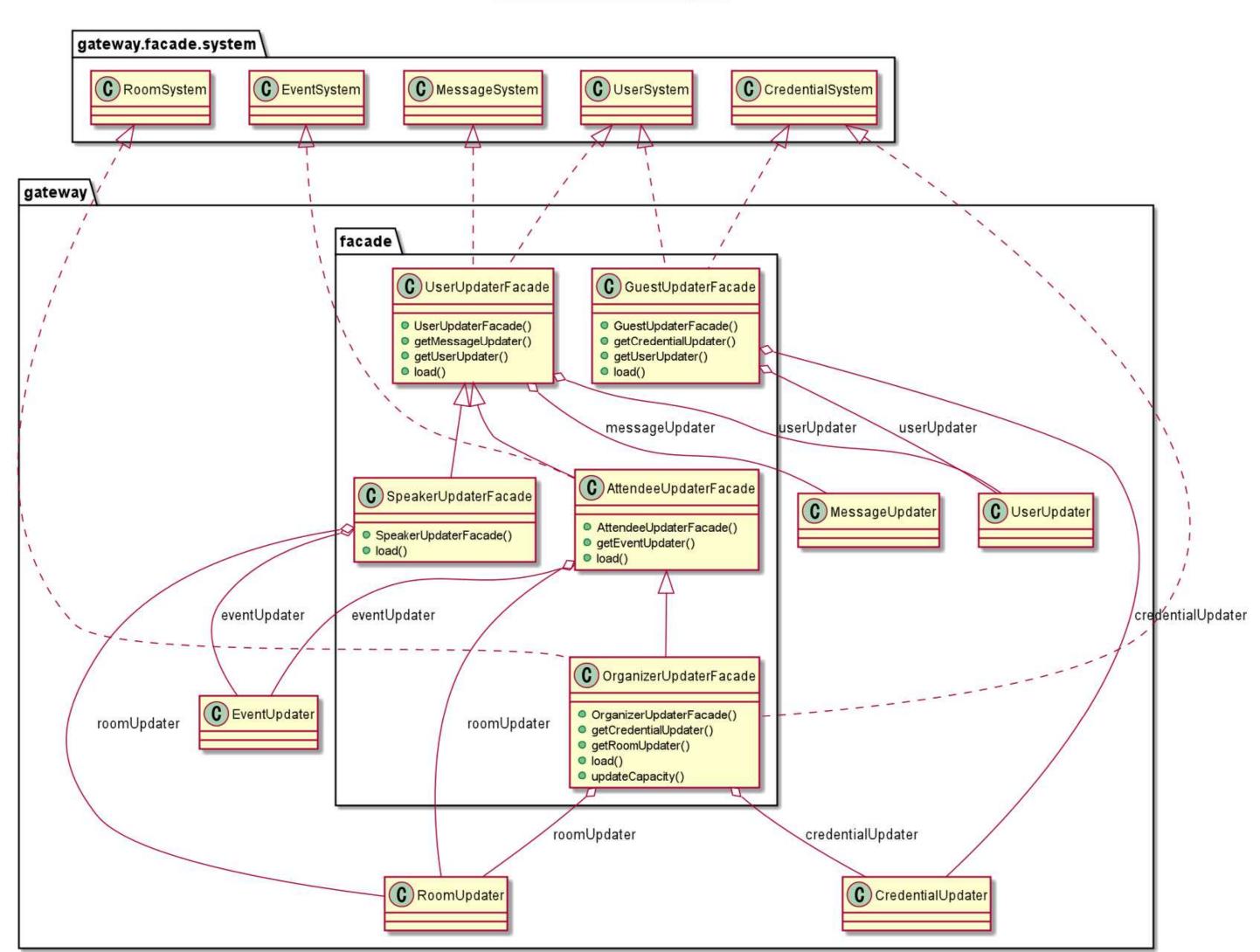


BASE's Class Diagram

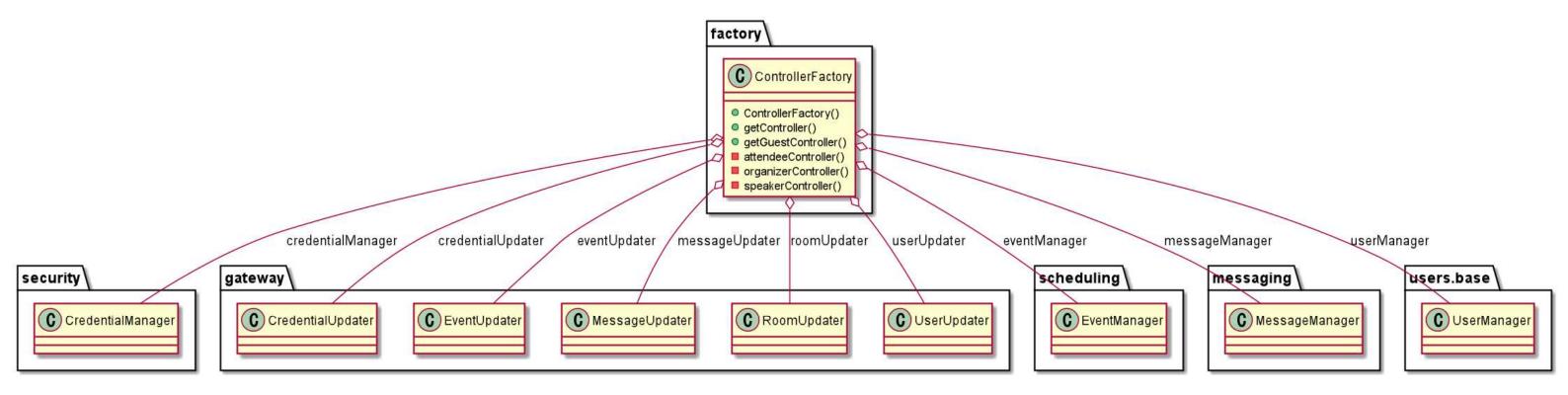




FACADE's Class Diagram



FACTORY's Class Diagram



GUEST's Class Diagram

