

Computer Problem 1 One-Dimensional Linear and Nonlinear Advection

Due: at beginning of class, Thursday, January 28.

Turn in:

- Your code and plots, printed out - handed in
- Your code, submitted via our Compass site (required)

Problem being solved: 1-D advection (transport) equation for a variable q .

Linear cases: $\frac{\partial q}{\partial t} = -c \frac{\partial q}{\partial x}$	Nonlinear case: $\frac{\partial q}{\partial t} = -q \frac{\partial q}{\partial x}$
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The only difference above is use of (the constant) c vs. q before $\partial q / \partial x$.

Horizontal domain: your solution domain is a 1-D mesh (*grid*) of nx points.
We solve the PDEs above for each point on this mesh.

Initial condition: a single sine wave with a wavelength of $nx \cdot \Delta x$.

Boundary condition: periodic; the wave “exits” the right side of the domain
and “re-enters” the left side (for speed $c > 0$).

Scheme: The scheme (numerical method) you will use to solve these PDEs is called *Lax-Wendroff*, with forward time differencing, and centered space differencing.
This scheme is commonly written:

$$q_j^{n+1} = q_j^n - \frac{\nu}{2} (q_{j+1}^n - q_{j-1}^n) + \sigma (q_{j+1}^n - 2q_j^n + q_{j-1}^n)$$

where:

- q is the scalar field that is being advected by the numerical method
- n is the time level, where n is "now" and $n+1$ is the next time step.
- j is an index representing each of the nx grid points
- ν is called the “Courant number” and $\sigma = \nu^2/2$.
- ν is set to $(c\Delta t/\Delta x)$ in the linear case, and $(q_j^n \Delta t/\Delta x)$ otherwise, i.e. the local velocity value $q(\text{point } j, \text{time } n)$ replaces the constant “ c ”

Cases, and Settings: There are 3 *cases*. Use the following settings in your code:

- Phase speed $c = \text{constant} = 1.0$
- Grid spacing $\Delta x = 0.1$
- Grid size $nx = 75$
- Time step Δt determined from ν

Case	Advection	Time step Δt	Courant number ν	Run for...	Look for ...
<i>A</i>	Linear	0.05	0.5	150 steps	A good solution.
<i>B</i>	Linear	0.105	1.05	Try 150 steps..	Instability: it blows up
<i>C</i>	Nonlinear	0.05	varies!	150 steps	Shock; damping

Time steps: Are given above. Note that the Courant number is constant in the linear cases, but in the nonlinear case varies locally depending on the value of the variable q .

How it works: You are simulating the movement of a 1-D sine wave using a “grid” of 75 points. To move this wave, you integrate the PDE on the previous page by taking a series of **time steps**. During each step you will, for all points $j = 1 \dots nx$, compute the future time step (n+1) values given the known values at the present time (n). After this time step is complete, you replace all (n) array values with the (n+1) results, before starting the next time step; repeat until done! You will therefore use **two data arrays**, one to hold the *current* time step values, and one for *new* (predicted) results. You will also have to enforce some **boundary conditions** prior to each time step. We will discuss this in class.

Required:

- **Submit your code** – to do so,
 1. "make archive" to create a *pgm1.tar* archive containing all your code.
 2. "Mail -a pgm1.tar your-email-address" to send yourself the archive.
 3. upload *pgm1.tar* on compass.
- *Only* if Compass is down: send your archive as an email attachment to me.
- **Plot and hand in** the solution *at the end* of each run, **or** when any value of your array is greater than or equal to ± 1.5 . If you do have a value $(\pm) \geq 1.5$, you stop the run; the numerical solution is “blowing up” – this will happen in case **B**.
- **Plot** a time series of maximum absolute value of q versus time step.
- **Plot** your initial condition, which is the same for all cases.
- You will *hand in* a total of 7 plots.

Demo code: A **demonstration program** (in Fortran and C) will be placed in my home directory (named “tg457444” for historical reasons) on Stampede. To get it:

```
cp ~tg457444/502/Pgm1/Fortran/* .    (Fortran 90)
cp ~tg457444/502/Pgm1/C/* .          (for C code)
```

The code contains a "Makefile" with which to compile the code, creating a text listing, or to make an archive. *make pl* compiles it; *make listing* creates the listing file; *make archive* creates the archive file mentioned above.

This program has most of the code needed for this assignment, including plotting.

The only changes you need to make:

- a. Put your name at the top of the code program (pldemo.f90 or pldemo.c)
- b. Change the number of grid points, ***nx***, to 75
- c. Insert the correct boundary condition code, and
- d. Insert the Lax-Wendroff integration code for linear and nonlinear cases.

Testing your code

1. Test results will be put online for a slightly different nx , courant number etc.
2. Cases **A** and **B** are being run one cycle (or 'revolution'), to arrive at the starting point. **A** will provide a nearly perfect solution – looks like the initial condition.
3. Case **B** will "blow up" *before* 150 time steps have passed.
4. Case **C** develops a sharp gradient in the middle and decays – not at all like **A** or **B**.