

Indexing Structures for Files

Fundamentals of database systems

Outline



- ▶ Types of Single-level Ordered Indexes
 - ▶ Primary Indexes
 - ▶ Clustering Indexes
 - ▶ Secondary Indexes
- ▶ Multilevel Indexes
- ▶ Dynamic Multilevel Indexes Using B-Trees and B+-Trees
- ▶ Indexes on Multiple Keys

Indexes as Access Paths

- ▶ A single-level index is an auxiliary file that makes it more efficient to search for a record in the data file.
- ▶ The index is usually specified on one field of the file (although it could be specified on several fields)
- ▶ One form of an index is a file of entries **<field value, pointer to record>**, which is ordered by field value
- ▶ The index is called an *access path* on the field.

Indexes as Access Paths (contd.)

- ▶ The index file usually occupies considerably **less** disk blocks than the data file because its entries are much smaller
- ▶ A binary search on the index yields a pointer to the file record
- ▶ Indexes can also be characterized as dense or sparse.
 - ▶ A **dense index** has an index entry for *every search key value* (and hence every record) in the data file.
 - ▶ A **sparse** (or **nondense**) **index**, on the other hand, has index entries for only some of the search values

Indexes as Access Paths (contd.)

Example: Given the following data file:

EMPLOYEE(NAME, SSN, ADDRESS, JOB, SAL, ...)

Suppose that:

- ▶ record size $R=150$ bytes
- ▶ block size $B=512$ bytes
- ▶ $r = 30000$ records

Then, we get:

- ▶ blocking factor $Bfr = B \text{ div } R = 512 \text{ div } 150 = 3$
records/block
- ▶ number of file blocks $b = (r/Bfr) = (30000/3) = 10000$
blocks

Indexes as Access Paths (contd.)

6

For an index on the SSN field, assume the field size $V_{SSN}=9$ bytes, assume the record pointer size $P_R=7$ bytes. Then:

- ▶ index entry size $R_I=(V_{SSN}+P_R)=(9+7)=16$ bytes
- ▶ index blocking factor $Bfr_I= B \text{ div } R_I= 512 \text{ div } 16= 32$ entries/block
- ▶ number of index blocks $b= (r/ Bfr_I)= (30000/32)= 938$ blocks
- ▶ binary search needs $\log_2 b= \log_2 938= 10$ block accesses

This is compared to an average linear search cost of:

- ▶ $(b/2)= 30000/2= 15000$ block accesses

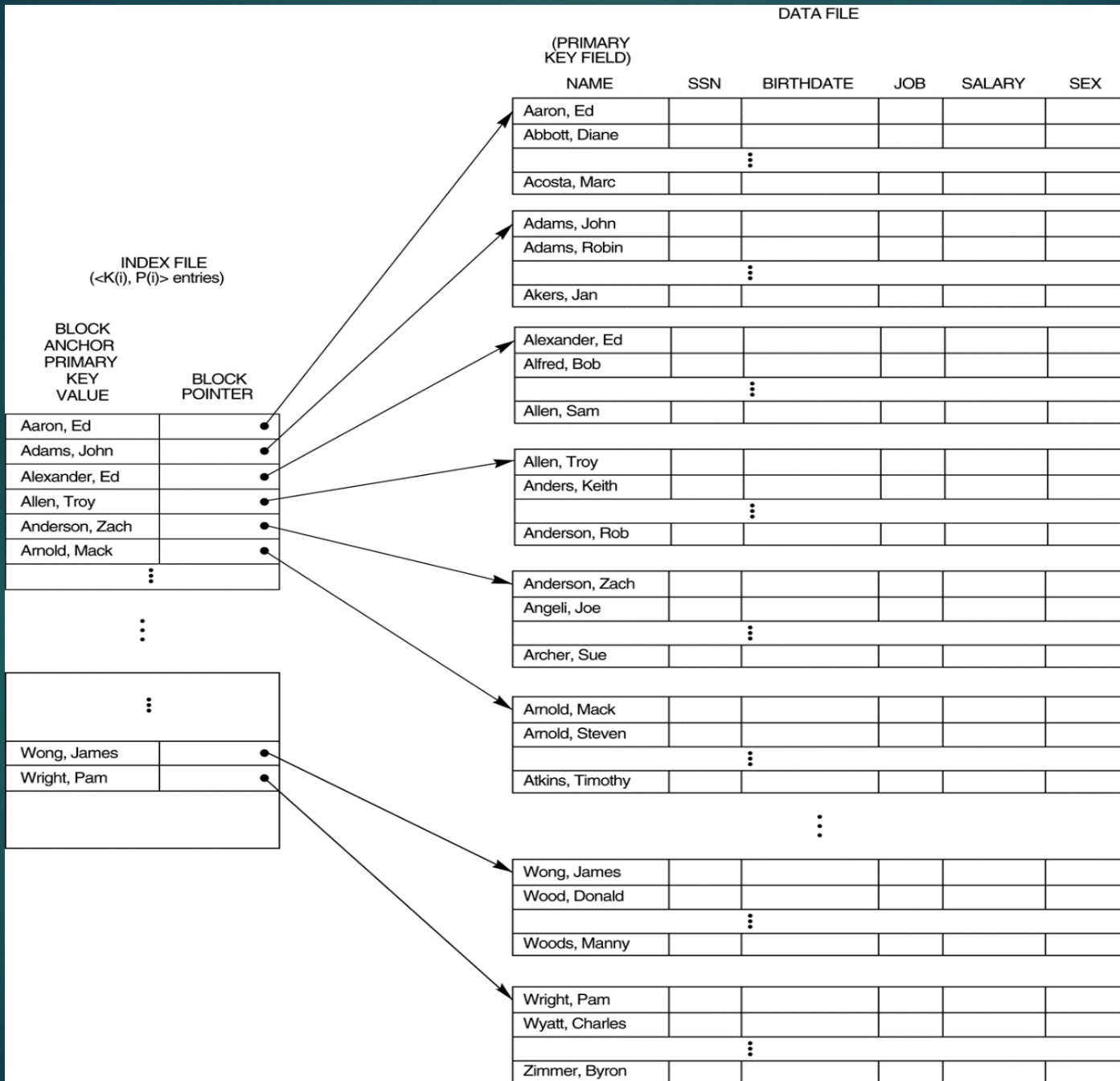
If the file records are ordered, the binary search cost would be:

- ▶ $\log_2 b= \log_2 30000= 15$ block accesses

Types of Single-Level Indexes

► Primary Index

- Defined on an ordered data file
- The data file is ordered on a *key field*
- Includes one index entry for each *block* in the data file; the index entry has the **key field value** for the *first record* in the block, which is called the *block anchor*
- A similar scheme can use the *last record* in a block.
- A primary index is a **nondense** (sparse) index, since it includes an entry for each disk block of the data file and the keys of its anchor record rather than for every search value.



Types of Single-Level Indexes

► Clustering Index

- Defined on an ordered data file
- The data file is ordered on a **non-key** field unlike primary index, which requires that the ordering field of the data file have a distinct value for each record.
- Includes **one index entry for each distinct value** of the field; the index entry points to the first data block that contains records with that field value.
- It is another example of *nondense* index where Insertion and Deletion is relatively straightforward with a clustering index.

DATA FILE

(CLUSTERING
FIELD)

DEPTNUMBER NAME SSN JOB BIRTHDATE SALARY

1					
1					
1					
2					

2					
3					
3					
3					

3					
3					
4					
4					

5					
5					
5					
5					

6					
6					
6					
6					

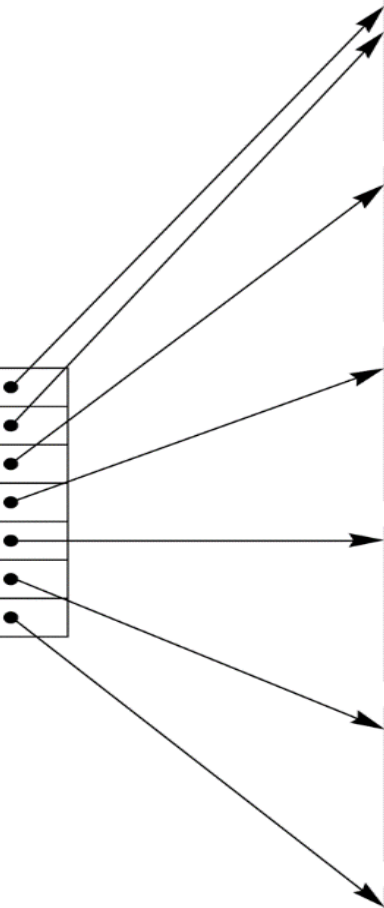
6					
8					
8					
8					

INDEX FILE
(<K(i), P(i)> entries)

CLUSTERING
FIELD VALUE

BLOCK
POINTER

1		•
2		•
3		•
4		•
5		•
6		•
8		•



(CLUSTERING
FIELD)

DATA FILE

DEPTNUMBER NAME SSN JOB BIRTHDATE SALARY

1					
1					
1					

block pointer

null pointer

2					
2					

block pointer

null pointer

3					
3					
3					
3					

block pointer

3					
---	--	--	--	--	--

block pointer

null pointer

4					
4					

block pointer

null pointer

5					
5					
5					
5					

block pointer

null pointer

6					
6					
6					
6					

block pointer

6					
---	--	--	--	--	--

block pointer

null pointer

8					
8					
8					

block pointer

null pointer

INDEX FILE
($\langle K(i), P(i) \rangle$ -entries)

CLUSTERING FIELD VALUE	BLOCK POINTER
1	•
2	•
3	•
4	•
5	•
6	•
8	•

Types of Single-Level Indexes

► Secondary Index

- A secondary index provides a secondary means of accessing a file for which some primary access already exists.
- The secondary index may be on a field which is a **candidate key** and has a unique value in every record, or a nonkey with duplicate values.
- The index is an ordered file with two fields.
 - The first field is of the same data type as some *nonordering field* of the data file that is an *indexing field*.
 - The second field is either a *block pointer* or a *record pointer*. There can be *many* secondary indexes (and hence, indexing fields) for the same file.
- Includes **one entry for each record** in the data file; hence, it is a **dense** index

DATA FILE

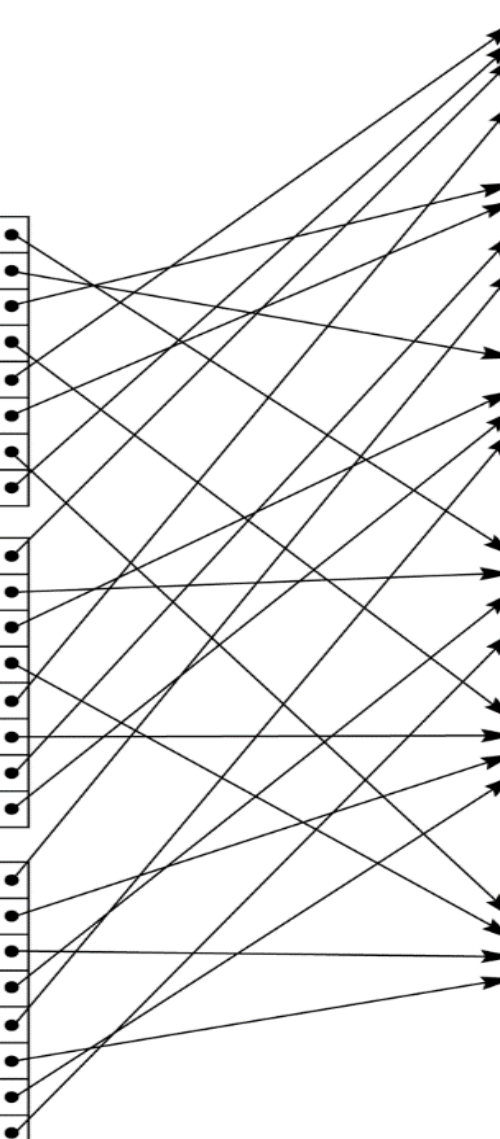
INDEXING
FIELD
(SECONDARY
KEY FIELD)

	9			
	5			
	13			
	8			
	6			
	15			
	3			
	17			
	21			
	11			
	16			
	2			
	24			
	10			
	20			
	1			
	4			
	23			
	18			
	14			
	12			
	7			
	19			
	22			

INDEX FILE
($\langle K(i), P(i) \rangle$ entries)

INDEX
FIELD
VALUE BLOCK
 POINTER

1		•
2		•
3		•
4		•
5		•
6		•
7		•
8		•
9		•
10		•
11		•
12		•
13		•
14		•
15		•
16		•
17		•
18		•
19		•
20		•
21		•
22		•
23		•
24		•



DATA FILE

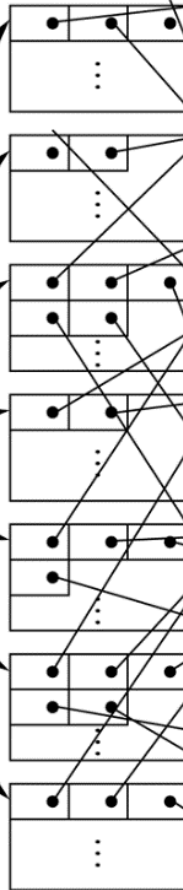
(INDEXING
FIELD)

DEPTNUMBER NAME SSN JOB BIRTHDATE SALARY

BLOCKS OF
RECORD
POINTERS

INDEX FILE
(<K(i), P(i)> entries)

FIELD VALUE	BLOCK POINTER
1	
2	
3	
4	
5	
6	
8	



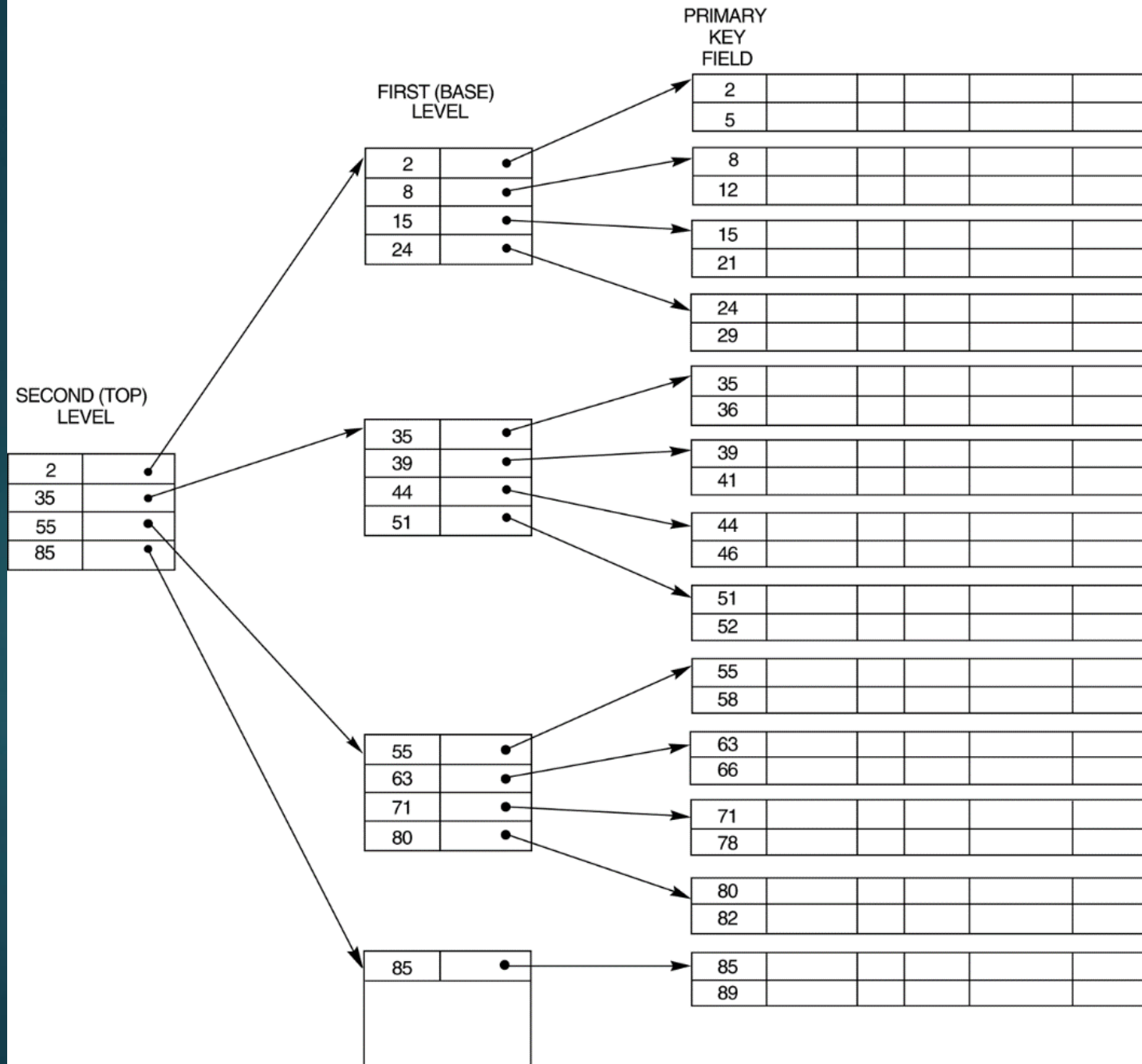
3					
5					
1					
6					
2					
3					
4					
8					
6					
8					
4					
1					
6					
5					
2					
5					
5					
1					
6					
3					
6					
3					
8					
3					

Multi-Level Indexes

- ▶ Because a single-level index is an ordered file, we can create a primary index *to the index itself*; in this case, the original index file is called the *first-level index* and the index to the index is called the *second-level index*.
- ▶ We can repeat the process, creating a third, fourth, ..., top level until all entries of the *top level* fit in one disk block
- ▶ A multi-level index can be created for any type of first-level index (primary, secondary, clustering) as long as the first-level index consists of *more than one* disk block

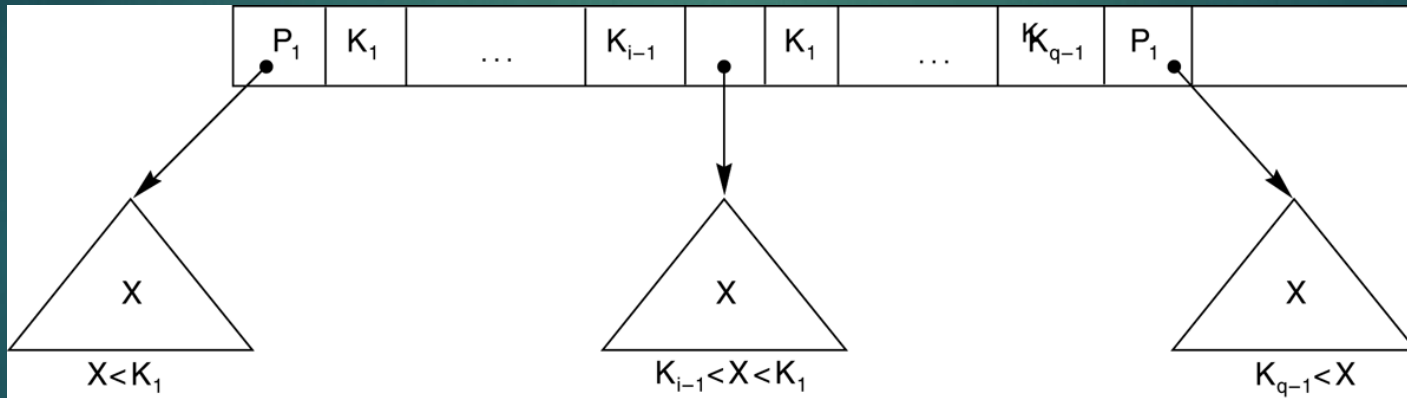
TWO-LEVEL INDEX

DATA FILE

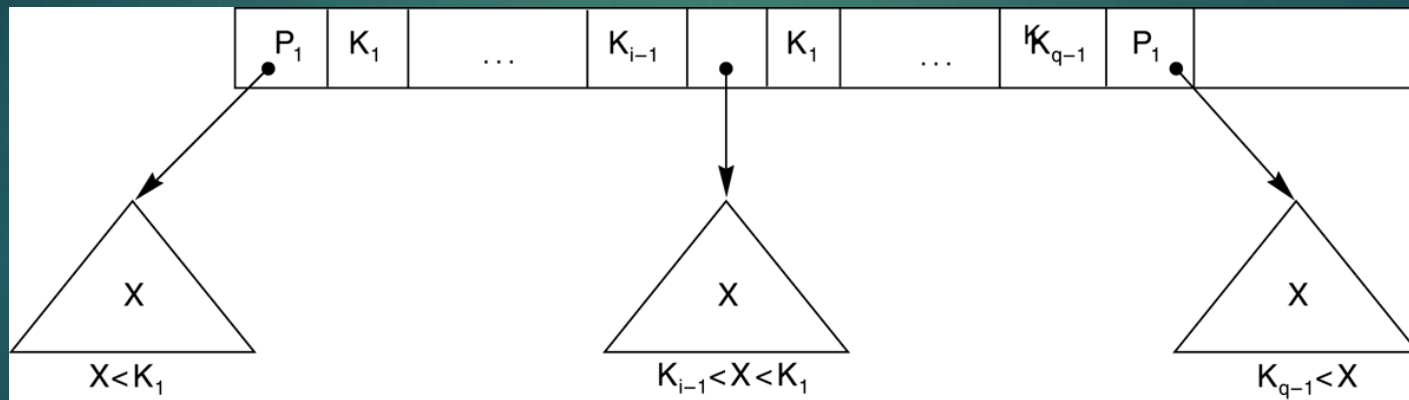


Multi-Level Indexes

- ▶ Such a multi-level index is a form of *search tree* ; however, insertion and deletion of new index entries is a severe problem because every level of the index is an *ordered file*.



A node in a search tree with pointers to subtrees below it.



Dynamic Multilevel Indexes Using B-Trees and B+-Trees

- ▶ Because of the insertion and deletion problem, most multi-level indexes use B-tree or B+-tree data structures, which leave space in each tree node (disk block) to allow for new index entries
- ▶ These data structures are variations of search trees that allow efficient insertion and deletion of new search values.
- ▶ In B-Tree and B+-Tree data structures, each node corresponds to a disk block
- ▶ Each node is kept between half-full and completely full

Dynamic Multilevel Indexes Using B-Trees and B+-Trees (contd.)

- ▶ An insertion into a node that is not full is quite efficient; if a node is full the insertion causes a split into two nodes
- ▶ Splitting may propagate to other tree levels
- ▶ A deletion is quite efficient if a node does not become less than half full
- ▶ If a deletion causes a node to become less than half full, it must be merged with neighboring nodes

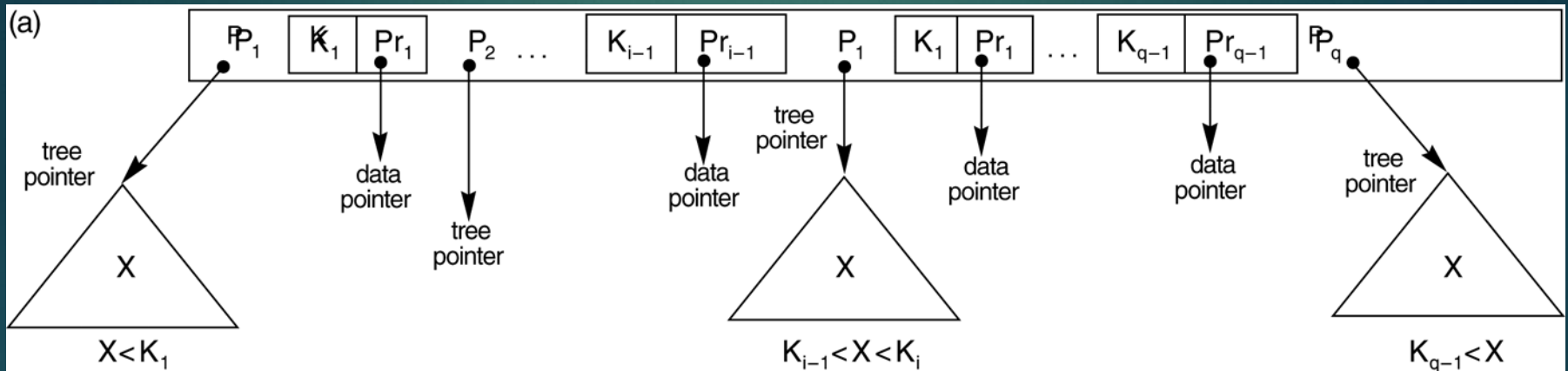
Difference between B-tree and B+-tree

- ▶ In a B-tree, pointers to data records exist at all levels of the tree
- ▶ In a B+-tree, all pointers to data records exists at the leaf-level nodes
- ▶ A B+-tree can have less levels (or higher capacity of search values) than the corresponding B-tree

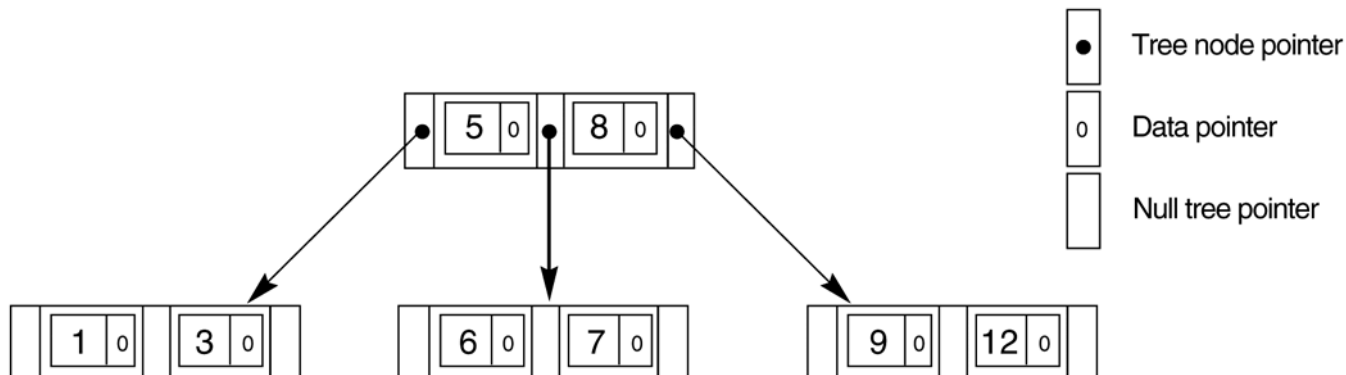
B-tree structures.

(a) A node in a B-tree with $q - 1$ search values.

(b) A B-tree of order $p = 3$. The values were inserted in the order 8, 5, 1, 7, 3, 12, 9, 6.



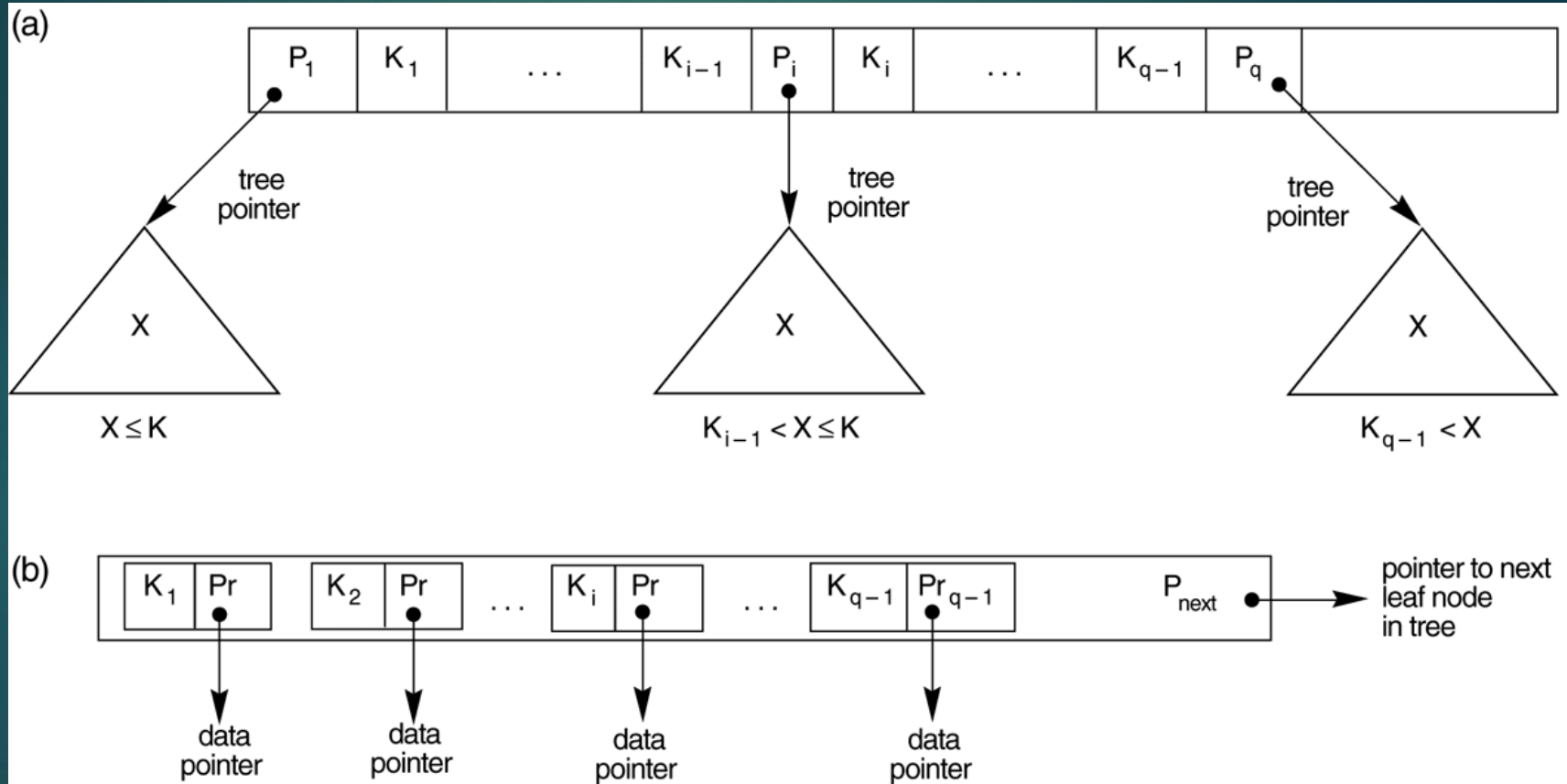
(b)



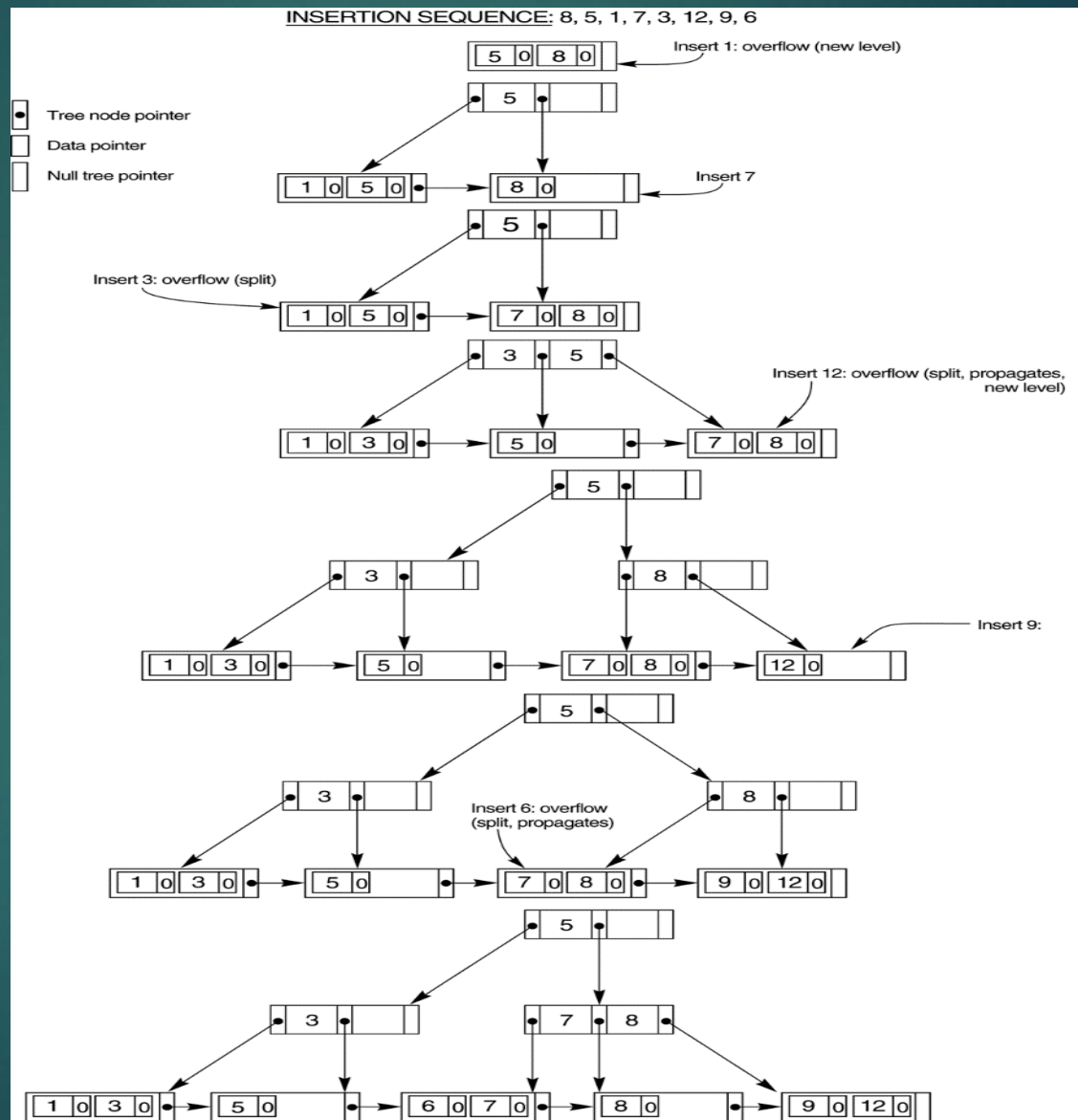
The nodes of a B+-tree.

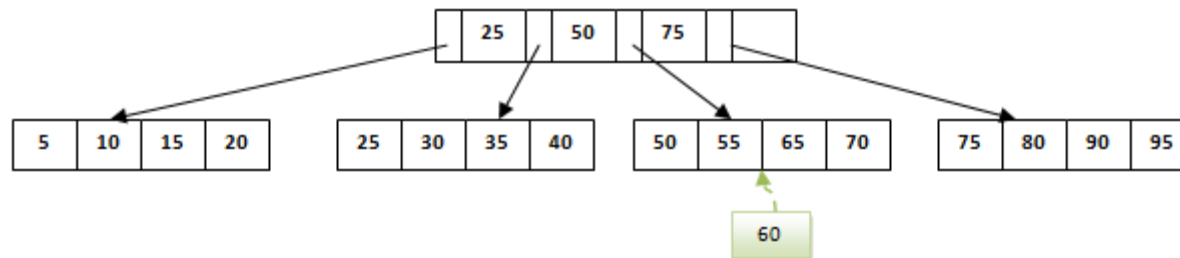
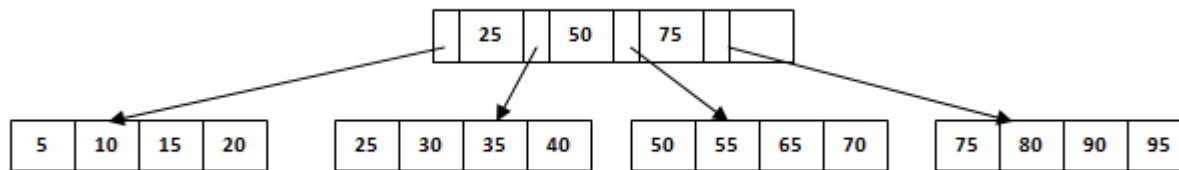
(a) Internal node of a B+-tree with $q - 1$ search values.

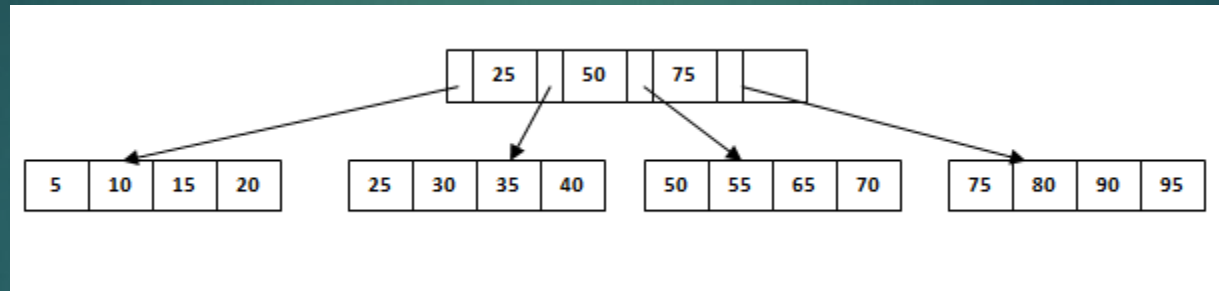
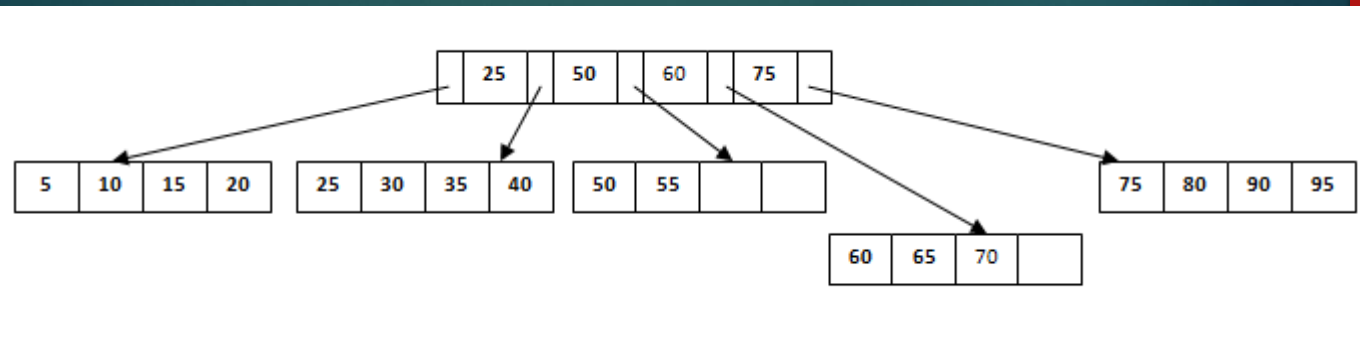
(b) Leaf node of a B+-tree with $q - 1$ search values and $q - 1$ data pointers.

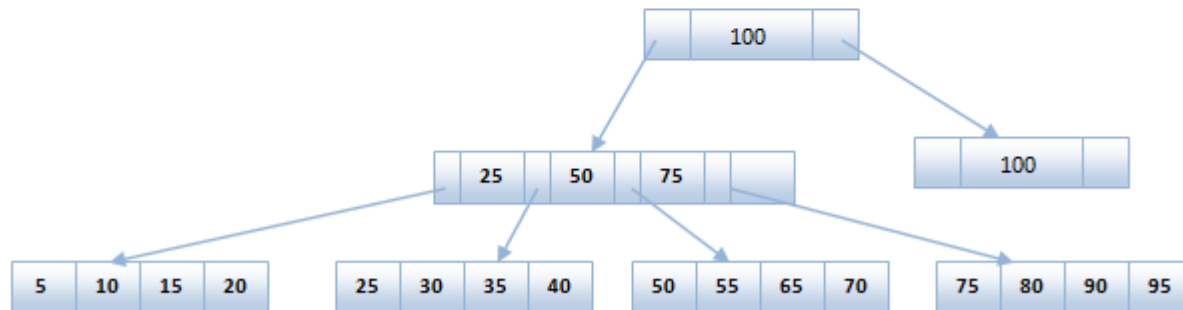
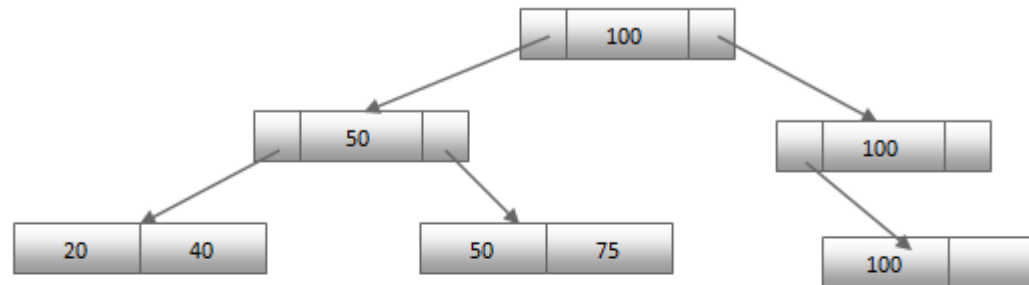


An example of insertion in a B+-tree with $q = 3$ and $p_{\text{leaf}} = 2$.









An example of deletion from a B+-tree.

