

Arrays

Lecture 11

Outline

- What is an Array
- Declaring and Using Arrays
- Declaring and Referencing Arrays
- Declaring and Using Arrays
- Reading from & Writing to Arrays
- Arrays in Memory
- What can we do with Arrays
- Initializing Arrays

What is an Array?

♦ A Collection of Data all of which is of the same type

Array of Numbers

Index	Score
0	100
1	75
2	80
3	66

Array of Letters

Index	Grade
0	A
1	С
2	В
3	D

Declaring and Using Arrays

- ◆ Declaration
 - Syntax:

```
Type_name Array_Name[Declared_size]
```

– Example:

int score[4];

Array of Integers

Index	Score	
0	100	\longrightarrow score[0]
1	75	\longrightarrow score[1]
2	80	score[2]
3	66	score[3]

Declaring Arrays

Syntax

```
datatype name [size]; /* not initialized */
datatype name [size] = {initialization list} /* initialized */
optional
```

Examples

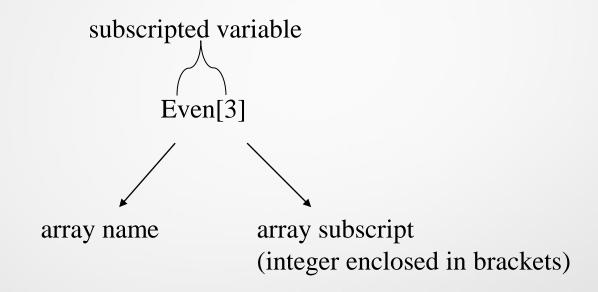
```
int even[5];

int even [5] = \{2,4,6,8,10\};

int even[5], num=0, x[10], y;

double j[] = \{1.0,4.2,6.5,8.1,10.4\}, d, k[3];
```

Referencing Arrays



Examples

even[3] — read as: even sub three

 $x[0] \longrightarrow read as: x sub zero$

Declaring and Referencing Arrays

```
Int even[5];
                             even[0] subscripts
                even[1] always:
                 even[2] starts from 0
                even[3] until size-1
                 even[4]
Int even[] = \{2,4,6,8,10\}; even[0] = 2
                 even[1] = 4
                 even[2] = 6
                 even[3] = 8
                 even[4] = 10
```

Exercise 1

Char grades [5];

- How many memory cells are reserved in memory?5 memory cells
- What type of data will be stored there? character
- How do we refer to the first array element? grades[0]
- How fo we refer to the last array element?

 grades[4]

Exercise 2

• Declare one array for storing the square roots of the integers

•from 0 through 10.

Double sr[11];

•Declare one array for storing the cubes of the same integers.

Int cb[11];

Declaring and Using Arrays

- Using & Referencing Arrays
 - Elements of the array are called indexed variables
 - Can be used anyplace that an ordinary variable of the same

type is used

Read: cin >> score[2];

Write: cout << score[1];

Assign: score[3]= score[1] + score[2]; score[student_id] = score[2];

score

Index	Score
0	100
1	75
2	80
3	66

Reading from & Writing to Arrays

- For (i=0; i<size, i++) cout << , x[i];
- For (i=0; i<=size-1, i++) cin >> x[i];
- For (i=0; i < size, i++)x[i] = i *5;

/* program to compute the sum and the sum of the squares of all data elements in an array */

```
#include <iostream>
#include <cmath>
using namespace std;
int main (void)
{ int x[5] = \{1,2,3,4,5\}, i, sum=0, sum_sqr=0;
 for (i=0; i<5; i++)
      \{ sum + = x[i]; \}
       sum_sqr + = pow(x[i],2); }
 cout << "The sum of the array elements are" << sum << endl;
 cout << "The sum of their squares are " << sum_sqr << endl;
 return 0;}
```

```
/* program that reads 10 integers and prints them in
reverse order */
#include<iostream>
using namespace std;
int main()
int number [10], i;
for (i=0; i<=9; i++)
    cin >> number[i]);
for (i=9; i>=0; i--)
    cout << number[i]);</pre>
return(0);
```

/* Program that calculates the price of four items */

```
#include<iostream>
using namespace std;
int main()
{ int i, quantity;
 float total=0, price[4]={5.77, 3.15, 2.50, 1.35};
 for (i=0; i<=3; i++)
       cout << "Enter the quantity of item: " << i << endl;
       cin >> quantity; /*read quantity of item i */
       total+=quantity*price[i];
 cout << "The total cost is "<<total <<endl;
  return 0;}
```

/* Program that determines the maximum element in an array */ #include <iostream> using namespace std; int main() int $x[5] = \{12, 5, 21, 6, 4\}, i, max;$ $\max = x[0]$; /* assume that max is the first element */ for $(i=1; i \le 4; i++)$ /* finding the maximum */ if (x[i] > max) $\max = x[i];$ cout << "The maximum is" << max << endl; return 0;

Arrays in Memory

♦ Contiguous locations:

memory

int score[4];

Address

1023

1024

1025

1026

1027

1028

1029

1030

100

75

80

66

score[1]

score[2]

score[3]

score

Index	Score
0	100
1	75
2	80
3	66

What can we do with Arrays?

- ♦ Read/Write
- ◆ Initialize
- ♦ Search
- ♦ Sort
- Manipulate values

Initializing Arrays

$$\bullet$$
 int score_w[4] = {60, 60, 60, 60};

• char score_
$$x[4] = \{ A', A', A', A', A' \};$$

$$\bullet$$
 int score_y[4] = {100, 100};

 \bullet int score_z[] = {100, 100, 100};

score_w

Index	Score
0	60
1	60
2	60
3	60

score_x

Index	Score
0	A
1	A
2	A
3	A

score_y

Index	Score
0	100
1	100
2	0
3	0

score_z

Index	Score
0	100
1	100
2	100

Thank You