

```

public int countNodes() {
    return countNodes(root);
}

private int countNodes(BSTNode<T> t) {
    if (t == null)
        return 0;
    return 1 + countNodes(t.left) + countNodes(t.right);
}

public int totalNodes() {
    return totalNodes(root);
}

private int totalNodes(BSTNode<T> t) {
    if (t == null)
        return 0;
    return t.key + countNodes(t.left) + countNodes(t.right);
}

public int avg() {
    if (root == null)
        return 0;
    else
        return totalNodes() / countNodes();
}

public int countParents() {
    return countParents(root);
}

private int countParents(BSTNode<T> t) {
    if (t == null || (t.left == null && t.right == null))
        return 0;
    return 1 + countParents(t.left) + countParents(t.right);
}

public int countLeaf() {
    return countLeaf(root);
}

private int countLeaf(BSTNode<T> t) {
    if (t == null)
        return 0;
    else if (t.left == null && t.right == null)
        return 1;
    return countLeaf(t.left) + countLeaf(t.right);
}

```

```
public int countOneChild() {  
    return countOneChild(root);  
}
```

```
private int countOneChild(BSTNode<T> t) {  
    if (t == null)  
        return 0;  
    else if ((t.left == null && t.right != null)  
            || (t.left != null && t.right == null))  
        return 1 + countOneChild(t.left) + countOneChild(t.right);  
    return countOneChild(t.left) + countOneChild(t.right);  
}
```

```
private int height(BSTNode<T> t) {  
    if (t == null)  
        return 0;  
    return 1 + Math.max(height(t.left), height(t.right));  
}
```

```
public int countLevel(int level) {  
    return countLevel(root, 0, level);  
}
```

```
private int countLevel(BSTNode<T> t, int l, int level) {  
    if (t == null)  
        return 0;  
    l++;  
    if (l == level)  
        return 1 + countLevel(t.left, l, level) + countLevel(t.right, l, level);  
    else  
        return countLevel(t.left, l, level) + countLevel(t.right, l, level);  
}
```