



King Saud University

College of Computer and Information Sciences

Department of Computer Science

Data Structures CSC 212**Final Exam - Spring 2018**

Date: 05/05/2018

Duration: 3 hours

Guidelines

- No calculators or any other electronic devices are allowed in this exam.
- Use a pencil in choice questions.

Student ID:

Name:

Section:

Instructor:

1	2.1	2.2	3.1	3.2	4	5	6	7	8	Total

Question 1 16 points

(a) Choose the correct frequency for every line as well as the total O of the following code:

```

1  i = 1;
2  while(i < n)
3      i = i * 2;
```

- Line 1: (A) 0 (B) 1 (C) 2 (D) n (E) n^2
- Line 2: (A) n (B) $n + 1$ (C) $\log(n)$ (D) $\log(n) + 1$ (E) 2^n
- Line 3: (A) n (B) $n + 1$ (C) $\log(n)$ (D) $\log(n) + 1$ (E) 2^n
- Total O : (A) 1 (B) n (C) n^2 (D) $\log(n)$ (E) 2^n

(b) Choose the correct frequency for every line as well as the total O of the following code:

```

1  c = 10;
2  for (i = 1; i <= c; i++)
3      for (j = 0; j < n; j++)
4          count++;
```

- Line 1: (A) 0 (B) 1 (C) 2 (D) n (E) n^2
- Line 2: (A) n (B) c (C) 11 (D) 10 (E) 9
- Line 3: (A) n (B) $10n$ (C) $10(n + 1)$ (D) c (E) n^2
- Line 4: (A) $count + 2$ (B) $10n$ (C) $11n$ (D) n^2 (E) $n(n + 1)/2$
- Total O : (A) 1 (B) n (C) n^2 (D) $n \log(n)$ (E) n^3

(c) Choose the correct answer:

- $n^3 + n^2 \log n$ is : (A) $O(n^3)$ (B) $O(n^2)$ (C) $O(n^2 \log(n))$ (D) $O(n^5)$ (E) None
- $2^n + n^n$ is : (A) $O(n)$ (B) $O(n^2)$ (C) $O(2^n)$ (D) $O(n^n)$ (E) None
- $n^4 \log n + 2^n$ is : (A) $O(n)$ (B) $O(n^4)$ (C) $O(n^5)$ (D) $O(\log(n))$ (E) None

4. When traversing all nodes in a binary tree of depth d . The complexity would be:

- (A) $O(d)$ (B) $O(d^2)$ (C) $O(2^d)$ (D) $O(\log(d))$ (E) None

Question 2 10 points

- (a) Given a map of queues of call records, we want to find out if there was call from a given number to another. Write the method `boolean callFrom(Map<String, Queue<Record>> m, String nb1, String nb2)`, which checks if there was a call from `nb1` to `nb2` without changing `m`. The map `m` is indexed by the **caller** number.

<pre>public interface Map<K extends Comparable< K>, T> { boolean empty(); boolean full(); T retrieve(); void update(T e); boolean find(K key); boolean insert(K key, T data); boolean remove(K key); }</pre>	<pre>public class Record { public String from, to; public Date start, end; ... }</pre>
--	--

Complete the code below by choosing the correct answer:

```
1 boolean callFrom(Map<String, Queue<Record>> m, String nb1, String nb2) {
2     if (...)
3         ...;
4     Queue<Record> q = ...;
5     boolean found = ...;
6     ... {
7         Record r = ...;
8         ...;
9         if (...)
10             ...;
11     }
12     ...;
13 }
```

• Line 2:

- (A) `!m.find(nb2)`
 (B) `m.find(nb1)`
 (C) `!m.find(nb1)`
 (D) `m.find(nb2)`
 (E) None

• Line 3:

- (A) `return true`
 (B) `return m.find(nb1)`
 (C) `return false`
 (D) `return !m.find(nb1)`
 (E) None

• Line 4:

- (A) `m.enqueue(nb2)`
 (B) `m.retrieve()`
 (C) `m.retrieve(nb1)`
 (D) `m.find(nb2)`
 (E) None

• Line 5:

- (A) `false`
 (B) `m.retrieve().serve()`
 (C) `true`
 (D) `m.find(nb1)`
 (E) None

- Line 6:

- (A) `for (int i = q.length(); i >= 0 ; i--)`
- (B) `for (int i = 1; i <= q.length(); i++)`
- (C) `while (q.length() > 0)`
- (D) `for (int i = 0; i <= q.length(); i++)`
- (E) None

- Line 7:

- (A) `q.serve()`
- (B) `q.serve(nb2)`
- (C) `m.retrieve()`
- (D) `q.head.data`
- (E) None

- Line 8:

- (A) `q.enqueue(r)`
- (B) `m.enqueue(r)`
- (C) `q.enqueue()`
- (D) `q.serve(r)`
- (E) None

- Line 9:

- (A) `nb2 == r.to`
- (B) `nb1.equals(r.to)`
- (C) `nb1 == r.from`
- (D) `nb2.equals(r.from)`
- (E) None

- Line 10:

- (A) `found = (nb2 == r.to)`
- (B) `found = false`
- (C) `found = true`
- (D) `found = !found`
- (E) None

- Line 12:

- (A) `return found`
- (B) `return found || (q.length() == 0)`
- (C) `return false`
- (D) `return true`
- (E) None

(b) Given a queue of stack of call records, we want to find out if there was any call to a given number.

Write the method `boolean anyCallTo(Queue<Stack<Record>> q, String nb)`, which checks if there was any call to `nb` without changing `q`.

Complete the code below by choosing the correct answer:

```

1  boolean anyCallTo(Queue<Stack<Record>> q, String nb) {
2      boolean found = false;
3      ... {
4          Stack<Record> st = q.serve();
5          ...;
6          if (...) {
7              Stack<Record> ts = new LinkedStack<Record>();
8              while (...) {
9                  Record r = ...;
10                 ...;
11                 if (...)
12                     ...;
13             }
14             while (...)
15                 ...;
16         }
17     }
18     return found;
19 }
```

- Line 3:

- (A) `while (i < q.length())`
- (B) `while (q.length() > 0)`
- (C) `for (int i = 1; i <= q.length(); i--)`
- (D) `for (int i = 0; i < q.length(); i++)`
- (E) None

- Line 5:

- (A) `q.serve()`
- (B) `st.push(q)`
- (C) `q.enqueue()`
- (D) `st.pop()`
- (E) None

- Line 6:

- (A) `found && st.empty()`
- (B) `found`
- (C) `!found`
- (D) `found && !st.empty()`
- (E) None

- Line 8:

- (A) `!st.empty() && !found`
- (B) `!found`
- (C) `st.empty() || found`
- (D) `st.empty() && !found`
- (E) None

- Line 9:

- (A) `st.push()`
- (B) `st.pop()`
- (C) `q.serve()`
- (D) `st.serve()`
- (E) None

- Line 10:

- (A) `ts.push(r)`
- (B) `ts.push(st.pop())`
- (C) `st.push(r)`
- (D) `ts.pop()`
- (E) None

- Line 11:

- (A) `nb.equals(r.from)`
- (B) `nb == r.from`
- (C) `nb == r.to`
- (D) `nb.equals(r.to)`
- (E) None

- Line 12:

- (A) `found = (nb == r.to)`
- (B) `return true`
- (C) `found = true`
- (D) `found = false`
- (E) None

- Line 14:

- (A) `ts.empty()`
- (B) `!st.empty()`
- (C) `!ts.empty()`
- (D) `st.empty()`
- (E) None

- Line 15:

- (A) `st.push(q.serve().pop())`
- (B) `st.push(st.pop())`
- (C) `ts.push(st.pop())`
- (D) `st.push(ts.pop())`
- (E) None

Question 3 10 points

- (a) Write the method `public boolean isPathTree()`, member of the `BT` class, which returns true if the `BT` is a path tree, and false otherwise. A `BT` is a path tree if it does not have any node that has two children. The method `public boolean isPathTree()` calls a **recursive** method `private boolean isPTrRec(BTNode p)`. Choose the correct option to complete the code of these methods:

```

1 public boolean isPathTree() {
2     ...
3 }
4 private boolean isPTrRec(BTNode<T> p) {
5     ...
6     ...
7     ...
8 }

```

1. Line 2:

- (A) return ((isPTrRec(root.left))&&(isPTrRec(root.right)));
- (B) return ((isPathTree(root.left))&&(isPathTree(root.right)));
- (C) return ((isPTrRec(current.left))&&(isPTrRec(current.right)));
- (D) return isPTrRec(root);
- (E) None

2. Line 5:

- (A) if (p != null) return true;
- (B) if (p == null) return true;
- (C) if (root == null) return true;
- (D) if (p != null) return false;
- (E) None

3. Line 6:

- (A) if ((p.left==null)|| (p.right==null)) return

false;

- (B) if ((p.left!=null)|| (p.right!=null)) return false;
- (C) if ((p.left==null)&&(p.right==null)) return true;
- (D) if ((p.left!=null)&&(p.right!=null)) return false;
- (E) None

4. Line 7:

- (A) return true;
- (B) return isPTrRec(p.left)&& isPTrRec(p.right);
- (C) return isPTrRec(p.left)|| !isPTrRec(p.right);
- (D) return !isPTrRec(p.left)|| !isPTrRec(p.right);
- (E) None

(b) Consider the function f below, member of `DoubleLinkedList`:

```

public void f(int n) {
    Node<T> p = head, q;
    for(int i = 0; i < n; i++)
        if(p.next != null)
            p = p.next;

    if(p != null && p.next != null){
        q = p;
        while(q.next != null)
            q = q.next;
        q.previous.next = null;
        q.previous = null;
        q.next = p;
        p.previous = q;
        head = q;
    }
}

```

Choose the correct result in each of the following cases:

1. The list 1: A, B, C, D, E , after calling $1.f(1)$, 1 becomes:

- ☐ (A) B, C, D, E ☐ (B) A, B, E, C, D ☐ (C) E, B, C, D ☐ (D) A, D, E, B, C ☐ (E) None
2. The list 1: A, B, C, D, E , after calling $1.f(0)$, 1 becomes:
- ☐ (A) *empty* ☐ (B) E, A, B, C, D ☐ (C) B, C, D, E, A ☐ (D) A, B, C, D, E ☐ (E) None
3. The list 1: A, B, C, D, E , after calling $1.f(2)$, 1 becomes:
- ☐ (A) *empty* ☐ (B) E, D, C, B, A ☐ (C) A, D, E, B, C ☐ (D) E, C, D ☐ (E) None
4. The list 1: A, B, C, D, E , after calling $1.f(5)$, 1 becomes:
- ☐ (A) A ☐ (B) E, A, B, C, D ☐ (C) C, D, E, A, B ☐ (D) A, B, C, D, E ☐ (E) None

Question 4 14 points

(a) Consider the following heap represented as an array: 4, 16, 14, 22, 20, 18. Choose the correct answer for every operation (all operations are done on the above heap).

1. Heap after inserting 6: ☐ (A) 4,16,14,22,20,18,6 ☐ (B) 4,6,16,22,20,18,14 ☐ (C) 4,16,14,22,20,6,18
☐ (D) 6,16,4,22,20,18,14 ☐ (E) None
2. Heap after inserting 16: ☐ (A) 4,16,14,22,20,18,16 ☐ (B) 4,16,16,22,20,18,14 ☐ (C) 4,16,14,22,20,16,18
☐ (D) 4,16,14,16,20,18,22 ☐ (E) None
3. Heap after inserting 0: ☐ (A) 4,16,14,22,20,18,0 ☐ (B) 0,16,4,22,20,18,14 ☐ (C) 4,16,0,22,20,18,14
☐ (D) 0,16,4,22,20,14,18 ☐ (E) None
4. Heap after deleting one key: ☐ (A) 16,22,14,18,20 ☐ (B) 14,16,18,22,20 ☐ (C) 16,14,20,18,22
☐ (D) 16,20,14,22,18 ☐ (E) None
5. Heap after deleting two keys: ☐ (A) 16,22,14,18 ☐ (B) 20,18,14,22 ☐ (C) 16,20,14,22 ☐ (D) 22,14,20,18
☐ (E) None

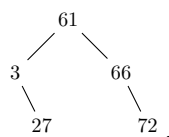
(b) What is the result of a bottom-up min-heap construction of the array: 1,5,11,4,6,0? ☐ (A) 0,1,4,6,5,11
☐ (B) 1,0,4,5,6,11 ☐ (C) 0,4,1,5,6,11 ☐ (D) 0,4,1,6,11,5 ☐ (E) None.

(c) Choose the correct answer:

1. Bottom-up heap construction is: ☐ (A) $O(n)$ ☐ (B) $O(\log n)$ ☐ (C) $O(n^2 \log n)$ ☐ (D) $O(n^2)$
☐ (E) None.
2. The serve operation in a heap priority queue is: ☐ (A) $O(1)$ ☐ (B) $O(\log n)$ ☐ (C) $O(n)$ ☐ (D) $O(n \log n)$
☐ (E) None.
3. What is the minimum number of nodes in a heap of height k ? ☐ (A) $2^k - 1$ ☐ (B) $\log k$ ☐ (C) 2^k
☐ (D) 2^{k-1} ☐ (E) None.

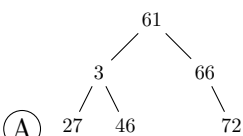
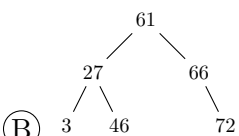
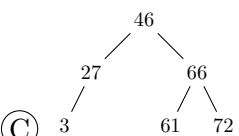
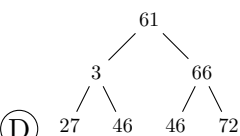
Question 5 14 points

Choose the correct result in each of the following cases (follow the the convention of replacing with the smallest key in the right sub-tree when necessary):

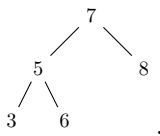


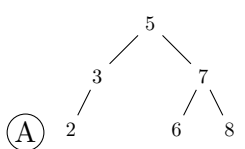
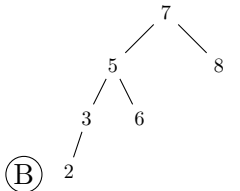
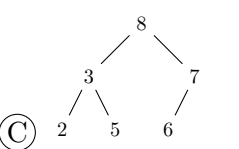
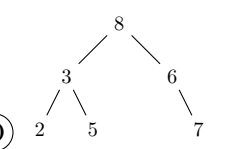
1. After inserting the key 46 in the AVL

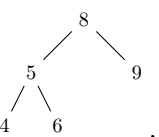
the tree becomes:

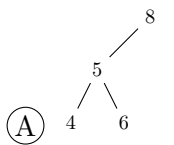
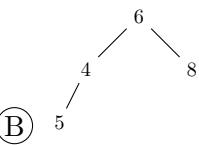
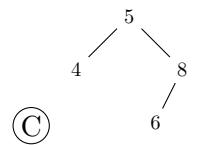
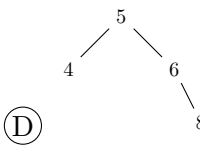
(A)  (B)  (C)  (D) 

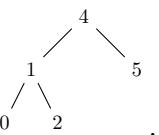
(E) None

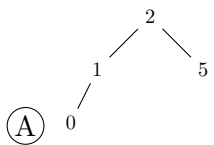
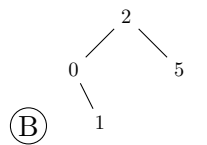
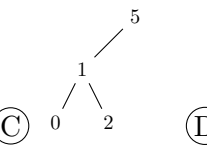
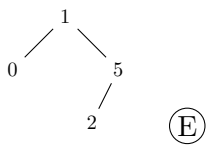
2. After inserting the key 2 in the AVL , the tree becomes:

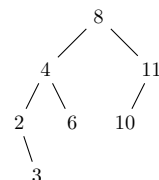
(A)  (B)  (C)  (D)  (E) None

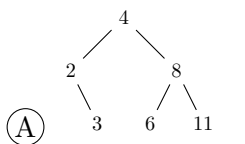
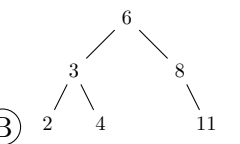
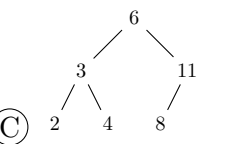
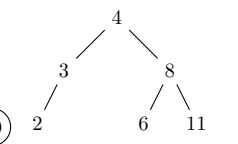
3. After deleting the key 9 from the AVL , the tree becomes:

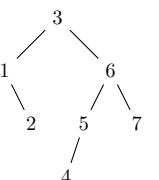
(A)  (B)  (C)  (D)  (E) None

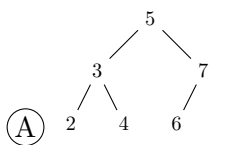
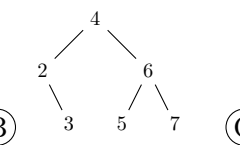
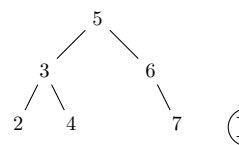
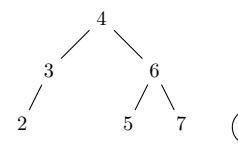
4. After deleting the key 4 from the AVL , the tree becomes:

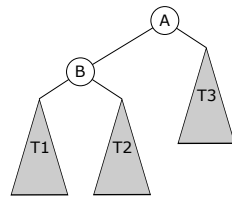
(A)  (B)  (C)  (D)  (E) None

5. After deleting the key 10 from the AVL , the tree becomes:

(A)  (B)  (C)  (D)  (E) None

6. After deleting the key 1 from the AVL , the tree becomes:

(A)  (B)  (C)  (D)  (E) None



7. Consider the following tree . If the balance of A is -2 and that of B is -1, then after performing a single right rotation at A, then:

- (a) The balance of A becomes:
- (b) The balance of B becomes:

Question 6 14 points

Use the hash function $H(key) = key \% 10$ to store the sequence of keys 14, 15, 4, 16, 27, 20, 35, 47, 10, 7 in a hash table of size 10. Use the following collision resolution strategies:

1. Linear rehashing ($c=2$). Fill in the following table:

Key	14	15	4	16	27	20	35	47	10	7
Position										
Number of probes										

2. External chaining. Fill in the following table:

Key	14	15	4	16	27	20	35	47	10	7
Position of the list										

3. Coalesced chaining with cellular size 3 and address region size 7 (you must change the hash function to $H(key) = key \% 7$.) Fill in the following table (put -1 if there is no next element):

Key	14	15	4	16	27	20	35	47	10	7
Position										
Index of next element										

Question 7 14 points

Choose the correct result in each of the following cases (when possible, always borrow and transfer to the left):

1	3	6
---	---	---

1. After inserting the key 7 in the B+ tree , the **root** of tree becomes:

- (A)

5	
---	--

 (B)

5	6
---	---

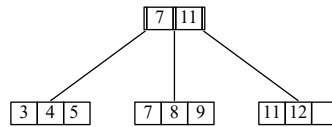
 (C)

6	
---	--

 (D)

7	
---	--

 (E) None



2. After inserting the key 14 in the B+ tree
becomes:

, the **root** of the tree

- (A)

7	11
---	----

 (B)

7	10
---	----

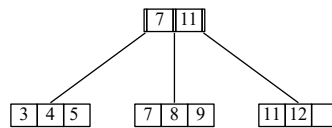
 (C)

6	
---	--

 (D)

8	
---	--

 (E) None



3. After inserting the key 10 in the B+ tree
becomes:

, the **root** of the tree

- (A)

5	10
---	----

 (B)

7	11
---	----

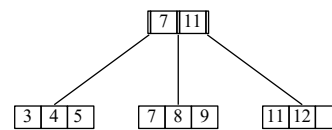
 (C)

7	10
---	----

 (D)

7	9
---	---

 (E) None



4. After deleting the key 9 from the B+ tree
becomes:

, the **root** of the tree

- (A)

8	
---	--

 (B)

7	11
---	----

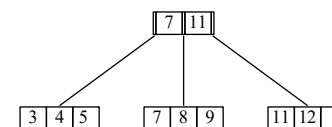
 (C)

7	10
---	----

 (D)

7	9
---	---

 (E) None



5. After deleting the key 12 from the B+ tree
becomes:

, the **root** of the tree

- (A)

8	
---	--

 (B)

7	11
---	----

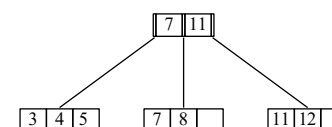
 (C)

7	10
---	----

 (D)

7	9
---	---

 (E) None



6. After deleting the key 11 from the B+ tree
becomes:

, the **root** of the tree

- (A)

7	
---	--
- (B)

7	12
---	----
- (C)

7	8
---	---
- (D)

12	
----	--
- (E) None

7. A B+ tree of order 4 leaves can contain the following number of data elements:

- (A) 3 to 4 elements
- (B) 2 to 4 elements
- (C) 1 to 4 elements
- (D) 4 to 4 elements
- (E) None

Question 8 8 points

1. Given the following adjacency matrix, draw the weighted graph it represents.

	0	1	2	3	4	5
0		1	2			
1	1		1	3		
2	2	1		4		
3		3	4			
4						3
5					3	

.....

.....

.....

.....

.....

.....

.....

2. Give the adjacency list representation of the graph.

.....

.....

.....

.....

.....

.....

.....

.....

.....

3. What is the cycle with the largest number nodes in the graph? What is its total weight?

.....

.....

.....

ADT Queue Specification

- enqueue (Type e): **requires:** Queue Q is not full. **input:** Type e. **results:** Element e is added to the queue at its tail. **output:** none.
- serve (Type e): **requires:** Queue Q is not empty. **input:** none. **results:** the element at the head of Q is removed and its value assigned to e. **output:** Type e.
- length (int length): **requires:** none. **input:** none. **results:** The number of elements in the Queue Q is returned. **output:** length.
- full (boolean flag): **requires:** none. **input:** none. **results:** If Q is full then flag is set to true, otherwise flag is set to false. **output:** flag.

ADT Stack Specification

- push (Type e): **requires:** Stack S is not full. **input:** Type e. **results:** Element e is added to the stack as its most recently added elements. **output:** none.
- pop (Type e): **requires:** Stack S is not empty. **input:** none. **results:** the most recently arrived element in S is removed and its value assigned to e. **output:** Type e.
- empty (boolean flag): **requires:** none. **input:** none. **results:** If Stack S is empty then flag is true, otherwise false. **output:** flag.
- full (boolean flag): **requires:** none. **input:** none. **results:** If S is full then Full is true, otherwise Full is false. **output:** flag.