

- A.** Write the java statement that assigns 1 to x if y is greater than 0
- B.** Suppose that score is a variable of type double. Write the java statement that increases the score by 5 marks if score is between 80 and 90
- C.** Rewrite in Java the following statement without using the NOT (!) operator:  
`item = !( (i<10) || (v>=50) )`
- D.** Write a java statement that prints true if x is an odd number and positive
- E.** Write a java statement that prints true if both x and y are positive numbers
- F.** Write a java statement that prints true if x and y have the same sign (-/+)

### Exercise 3

Two programs are equivalent if given the same input they produce the same output.

Which of the following programs are equivalent? Why?

**A.**

```
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        else {
            if (x < 0) {
                System.out.println("The value is negative:");
            } else {
                System.out.println("The value is zero:");
            }
        }
        System.out.println("Good Bye!");
    }
}
```

**B.**

```
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
            System.out.println("The value is negative:");
        } else {
            System.out.println("The value is zero:");
        }
        System.out.println("Good Bye!");
    }
}
```

**C.**

```
import java.util.Scanner;
class TestPositive {
    public static void main(String [] args) {
        Scanner S = new Scanner(System.in);
        System.out.print("Enter a value: ");
        int x = S.nextInt();
        if (x > 0) {
            System.out.println("The value is positive:");
        }
        if (x < 0) {
```

```

        System.out.println("The value is negative:");
    }
    if (x == 0) {
        System.out.println("The value is zero:");
    }
    System.out.println("Good Bye!");
}
}

```

## Exercise 4

Convert the following switch statement into if-else statements then into if-then statements:

```

String dayString1, dayString2, dayString3;
int day = KB.nextInt();
switch (day) {
    case 1: dayString1 = "Saturday";
    case 2: dayString2 = "Sunday";
        break;
    case 3: dayString3 = "Monday";
        break;
    case 4: dayString1 = "Tuesday";
    case 5: dayString2 = "Wednesday";
        break;
    default: dayString3 = "Invalid day";
        break;
}

```