



King Saud University

College of Computer and Information Sciences

Computer Science Department

Course Code:

CSC 113

Course Title:

Computer Programming II

Semester:

Spring 2019

Exercises Cover Sheet:

Midterm 2 Exam

Student Name:

Student ID:

Student Section No.

Tick the
Relevant

Computer Science B.Sc. Program ABET Student Outcomes

Question No.
Relevant Is
Hyperlinked

Covering
%

X

a) Apply knowledge of computing and mathematics appropriate to the computer science;

b) Analyze a problem, and identify and define the computing requirements appropriate to its solution

X

c) Design, implement and evaluate a computer-based system, process, component, or program to meet desired needs;

X

d) Function effectively on teams to accomplish a common goal;

e) Understanding of professional, ethical, legal, security, and social issues and responsibilities;

f) Communicate effectively with a range of audiences;

g) Analyze the local and global impact of computing on individuals, organizations and society;

h) Recognition of the need for, and an ability to engage in, continuing professional development;

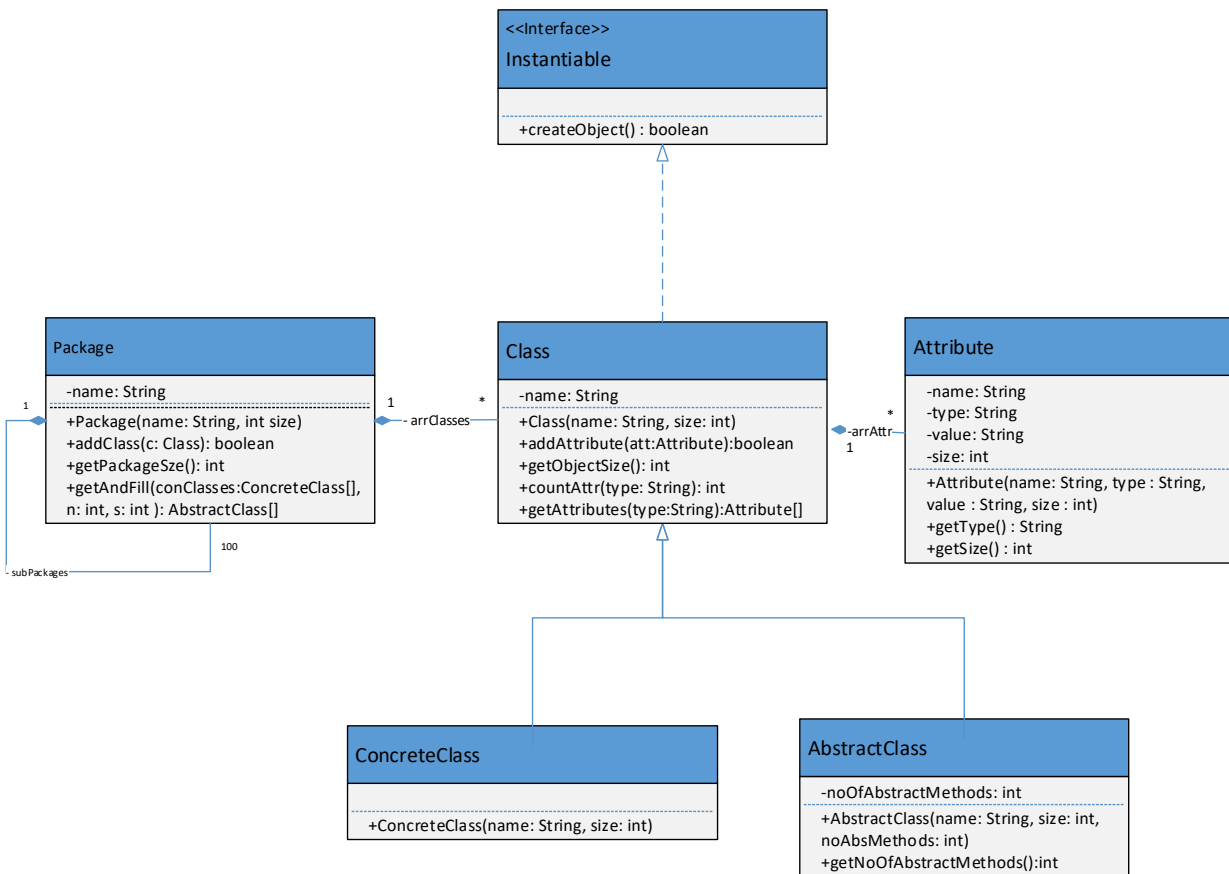
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i) Use current techniques, skills, and tools necessary for computing practices.

j) Apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices;

k) Apply design and development principles in the construction of software systems of varying complexity;

Exercise 1:



The interface *Instantiable*:

- Methods:
 - ***createObject()***:
 - For ***ConcreteClass***: it will return true.
 - For ***AbstractClass***: it will return false.

The class *Attribute*:

- Attributes:
 - ***name***: the name of the attribute.
 - ***type***: the type of the attribute.
 - ***value***: the value of the attribute.
 - ***Size***: size of the attribute in bytes
- Methods:
 - ***Attribute (...)***: constructor.
 - ***getType()***: this method returns the type of the attribute.
 - ***getSize()***: This method will return the size of the attribute.

The class Class:

- Attributes:
 - ***name***: the name of the class.
- Methods:
 - ***Class (...)***: constructor.
 - ***addAttribute(att:Attribute)***: This method adds attribute in the class. On successful addition it will return true, otherwise false.
 - ***getObjectSize()***: This method returns the size of the object by adding all the attribute sizes.
 - ***countAttr(type:String)***: This method will return the number of attributes with the type *type*.
 - ***getAttributes(type:String)***: This method will return an array of attributes with type *type*. The length of the returned array should not be more than the number of attributes in the object of the type *type*.

The class ConcreteClass:

- Methods:
 - ***ConcreteClass (...)***: constructor.

The class AbstractClass:

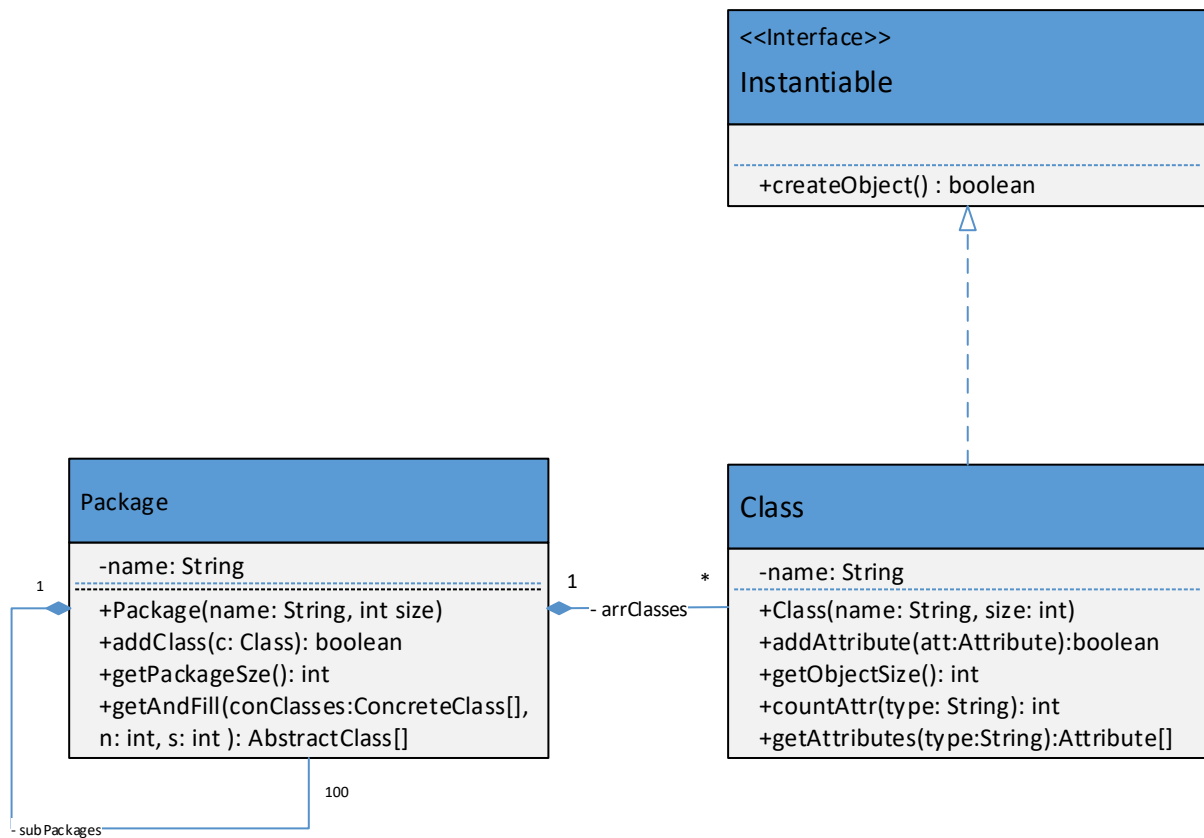
- Attributes:
 - ***noOfAbstractMethods***: number of abstract methods in the class.
- Methods:
 - ***AbstractClass (...)***: constructor.
 - ***getNoOfAbstractMethods()***: this method returns number of abstract methods in the class.

QUESTION: Translate into Java code:

1. The interface ***Instantiable***,
2. The class ***Attribute***
3. The class ***Class***.
4. The class ***AbstractClass***.

Exercise 2:

Let's consider the class *Class* and its subclasses as described in exercise 1.



The class *Package*:

- Attributes:
 - **name**: the name of the Package.
- Methods:
 - **Package(...)**: constructor.
 - **addClass(c: Class)**: This method adds the Class *c* to the current package. This method returns true if the Class *c* is successfully added. Otherwise, it returns false.
 - **getPackageSize()**: This recursive method returns the total size of the Package. The total size is computed as following:

$$\text{Total size of Package} = \sum \text{size of objects} + \sum \text{size of subpackages}$$
 - **getAndFill(conClasses: ConcreteClass[], n: int, s: int)**: This method puts the ConcreteClass objects having an object size greater than *s* in the conClass array, and it will return an array of the objects of AbstractClass that have number of abstract methods equal to *n*.

QUESTION: Translate into Java code the class *Package*.