

**Question 1: [5 Marks].** What is the output of the following program?

```
public class ExamCode
{
    public static void main ( String[] args )
    {
        Lot parkingLot= new Lot();

        Car chevy = new Car();
        Car camry = new Car();
        Motorcycle harley = new Motorcycle( 3 );
        Motorcycle honda = new Motorcycle();

        parkingLot.park ( chevy );
        parkingLot.park ( honda );
        parkingLot.park ( harley );
        parkingLot.park ( camry );

        System.out.println( parkingLot.toString() );
    }
}

class Lot
{
    private final static int MAX_VEHICLES = 20;
    private int nrVehicles;
    private Vehicle [] vehicles;

    public Lot ( )
    {
        nrVehicles = 0;
        vehicles = new Vehicle[MAX_VEHICLES];
    }

    public int nrParked ( )
    {
        return nrVehicles;
    }

    public void park ( Vehicle v )
    {
        vehicles[ nrVehicles++ ] = v;
    }

    public int totalWheels ( )
    {
        int nrWheels = 0;
        for (int v = 0; v < nrVehicles; v++ )
            nrWheels += vehicles[ v ].getWheels();
        return nrWheels;
    }

    public String toString( )
    {
        String s = "";

        for (int v = 0; v < nrVehicles; v++ )
            s += vehicles[ v ].toString() + "\n";
        s += "Total number of wheels for all vehicles " + totalWheels();

        return s;
    }
}
```



0 comments

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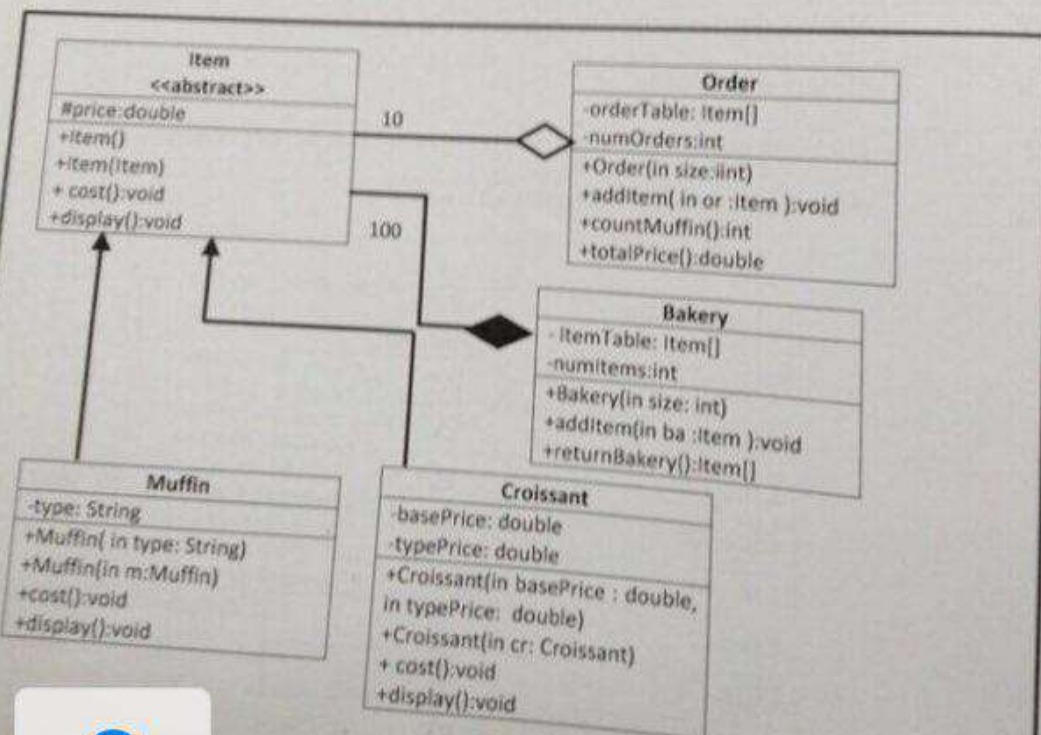
### Question 2: Programming Problem [20 Marks]

Given the following UML and the corresponding classes descriptions, do the following:

- 1- In the abstract class *Item*, identify the abstract method
- 2- Write the Java code for the *Croissant*, *Bakery*, and *Order* classes.

Note: suppose that all Setters and Getters are provided.

- 3- Write a Test class that
  - a. Create an object *Bakery* containing 1 muffin and 1 croissant of your choice.
  - b. Compute the price of each item in the bakery.
  - c. Display the information of each item in the bakery.
  - d. Create an object *Order* containing 1 muffin and 1 croissant that were added to the *Bakery* object in (a)
  - e. Count the number of *Blueberry* muffins in the order and print it.





**Question 2: [5 Marks].** The following Java code has 10 errors. Match the number of the error with its correction or the cause of the error.

```

Line 1: public abstract class Person {
Line 2:     protected String name;
Line 3:     protected int age;
Line 4:     public Person(String name, int age) {
Line 5:         this.setName(name);
Line 6:         this.setAge (age);
Line 7:     public void display();
Line 8:         public void setName (String name) {
Line 9:             name=name;
Line 10:         }
Line 11:     public void setAge(int age) {
Line 12:         age=age;
Line 13:     }
Line 14:     public String getName () {
Line 15:         return name;
Line 16:     }
Line 17:     public double getAge () {
Line 18:         return age;
Line 19:     }
Line 20: }
Line 21: //end class

Line 22: public abstract class Doctor extends Person {
Line 23:     private String specialist;
Line 24:     private Patient patients []=new Patient [5];
Line 25:     public void display () {
Line 26:         System.out.println("name:"+super.getClass().getName()+"age:"+super.age);
Line 27:         System.out.println(this. specialist);
Line 28:     }
Line 29:     public Patient getPatient(int index){
Line 30:         return this.patients[index];
Line 31:     }
Line 32: }
Line 33: //end class

Line 34: public class Patient extends Person {
Line 35:     private String type="SelfPayed";
Line 36:     private int numberOfDays;
Line 37:     private boolean followUp;
Line 38:     private double charge;
Line 39:     public Patient () {
Line 40:         System.out.println("The "+this.getClass().getName()+"has been initialised");
Line 41:     }
Line 42:     public double calculateCharge(){
Line 43:         charge=numberOfDays*100;
Line 44:         return charge;
Line 45:     }
Line 46:     public void copy(Person p){
Line 47:         this.type=p.type;
Line 48:         this.numberOfDays=p.numberOfDays;
Line 49:         this.name=p.name;
Line 50:         this.charge=p;
Line 51:     }
Line 52: }
Line 53: //end class

Line 54: public class Hospital{
Line 55:     public static void main(String[] args) {
Line 56:         Person persons[]=new Person[5];
Line 57:         for (int j=0;j<5;j++)
Line 58:             persons[j]=new Person("Ahmed",25);
Line 59:         Patient p=new Patient();
Line 60:         p.display();
Line 61:         System.out.println(Patient.toString());
Line 62:         for(int i=0;i<5;i++)
Line 63:             system.out.println(persons[i].name);
Line 64:         Doctor docs []=new Doctors[10];
Line 65:         docs =new Doctor(super());
Line 66:     }
Line 67: }
Line 68: //end class
    
```

Error Number	a	b	c	d	e
It should be a					
Abstract class					
Should					



```

class Vehicle
{
    private int nrWheels;

    public Vehicle()
    {
        this( 4 );
    }

    public Vehicle ( int nrWheels )
    {
        setWheels( nrWheels );
    }

    public String toString()
    {
        return this.getClass().getName() + " with " + getWheels()
            + " wheels";
    }

    public int getWheels()
    {
        return nrWheels;
    }

    public void setWheels ( int wheels )
    {
        nrWheels = wheels;
    }
}

class Motorcycle extends Vehicle
{
    public Motorcycle ()
    {
        this( 2 );
    }

    public Motorcycle( int wheels )
    {
        super( wheels );
    }
}

class Car extends Vehicle
{
    public Car ()
    {
        super( 4 );
    }

    public String toString()
    {
        return this.getClass().getName() + " with " + getWheels() + " wheels";
    }
}
    
```

### Output

Car with 4 wheels	1
Total number of wheels for all vehicles 4	1
Motorcycle with 2 wheels	1
Total number of wheels for all vehicles 2	1
Motorcycle with 3 wheels	1
Total number of wheels for all vehicles 3	1
Car with 4 wheels	1
Total number of wheels for all vehicles 4	1



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### 1. Class Item

#### Attribute

*price* is the price of the item

#### Methods

*cost()*: computes the price of the item and updates the *price* attribute

*display()*: prints all the attributes of the class Item

### 2. Class Muffin

#### Attribute

*type*: Specifies the type of the muffin

#### Methods

*display()*: prints all the attributes of the class Muffin.

*cost()*: computes the price of the Muffin and updated the *price* attribute. The price of the muffin depends on its type according to the following table

Blueberry	Lemon	Ginger
500	100	200

### 3. Class Croissant:

#### Attributes

*basePrice*: is the base price of the croissant

*typePrice*: is the price according to the type of the croissant

#### Methods

*cost()*: computes the price of the croissant and update the *price* attribute. The price is computed as follow:

$$\text{price} = \text{basePrice} + \text{typePrice}$$

*display()*: prints all the attributes of the class Muffin

### 4. Class Bakery

#### Attributes

*itemTable* is an array of Items.

*numItems* is an integer referring to the first empty entry in the itemTable



#### Methods

*addItem(Item)*: this method adds an item to the *Item* table and updates the *numItems* attribute

*returnBakery()*: It returns the *itemTable* of the class *Bakery*

#### 5. Class Order

##### Attributes

*orderTable* is an array of *Items*.

*numOrders* is an integer referring to the first empty entry in the *orderTable*

##### Methods

*addItem(Item)*: this method adds an item to the *orderTable* and updates the *numOrders* attribute.

*CountMuffins()*: this method counts the number of *Blueberry* Muffins in the *orderTable* and returns the result as integer

*totalPrice()*: It computes the total price of the order as the sum of the prices of all the items in the order. It returns the result as a double

#### Answer:

1- In the abstract class *Item*, identify the abstract method

`public abstract void cost();` 1/2

2- Write the Java code for the *Croissant*, *Bakery*, and the *Order* classes.

#### *Croissant* Class

```
public class Croissant extends Item {
    private double basePrice;
    private double typePrice;

    public Croissant(double p, double bp, double tp) {
        super(p);
        bp = basePrice;
        tp = typePrice;
    }

    public Croissant(Croissant cr) {
        // ...
    }

    public abstract void cost() {
        price = basePrice + typePrice;
    }

    public void display() {
        System.out.println("Price + basePrice + typePrice");
    }
}
```

4.25  
4.25



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College of Computer & Information Sciences  
Information Technology Department

CSC 113 Final Exam

Write your name and ID in Arabic.

الرقم الجامعي: الاسم:		
9205(8 - 9)	25194( 10-11)	رقم الشعبة: ضعي دائرة

Question Number	Question points	Student Score
1	5	
2	6	
3	7	
4	3	
5	3	
6	3	
7	3	
8	10	
Total	40	

**Question1: Multiple choice questions:**

- Which statement is true about an abstract class?
  - It cannot be instantiated.
  - It can be extended.
  - It will not have an abstract method.
  - It cannot have data members
  - a and b
  - a and d
  - None of the above



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5. Which of the following is true:
- Java will automatically call the default constructor of a super class, as the first line, of the default constructor of a sub class, if you didn't specify the call in your code.
  - Java will automatically call the non-default constructor of a super class, as the first line, of the non-default constructor of a sub class, if you didn't specify the call in your code.
  - a and b.
  - None of the above is correct.
6. a subclass can directly access \_\_\_\_.
- public members of a superclass
  - private members of a superclass
  - all members of a superclass
  - protected data members of a superclass
  - a and b
  - a and d
  - None of the members of a superclass.
7. How many finally blocks can there be in a try/catch structure?
- There must be 1.
  - There can be 1 following each catch block.
  - There can be 0 or 1 following the last catch block.
  - There is no limit to the number of finally blocks following the last catch block.
8. Which operator is used to determine if an object is of a particular class type?
- The operator new
  - The dot (.) operator
  - The instanceof operator
  - The + operator
9. Suppose you want to write an application for customers of a store. Customers are assisted in the same order they arrive. What data structure should you use?
- Singly Linked list
  - Doubly linked list
  - Stack
  - Queue
10. What will the following code print:
- ```
enum girls { Amal , Nuha , Sarah , Mona };
girls she = girls.Nuha ;
System.out.println( she.ordinal() );
```
- Nuha
  - 1
  - 2
  - girls.Nuha



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2. Here is the hierarchy of exceptions related to array index and string index errors:

```
Exception
+-- RuntimeException
    +-- IndexOutOfBoundsException
        +-- ArrayIndexOutOfBoundsException
        +-- StringIndexOutOfBoundsException
```

Suppose you had a method *X* that could throw both array index and string index exceptions. Which of the following statements are correct?

- The declaration for *X* must include "throws ArrayIndexOutOfBoundsException, StringIndexOutOfBoundsException".
- The declaration for *X* must include "throws IndexOutOfBoundsException".
- The definition for *X* must include try-catch statements.
- Any one of the above.
- None of the above.

3. Which of the following can you perform using the File class?

- Change the current directory.
- Open a file for input.
- Delete a file.
- Get the absolute path.

4. A finally clause will execute

- only if the try statement that precedes it does not throw an exception
- only if the try statement that precedes it throws an exception that is caught
- only if the try statement that precedes it throws an exception that is not caught
- only if the try statement that precedes it throws an exception, whether it is caught or not
- in any circumstance



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**QUESTION 2:**

Write necessary statements **ONLY**:

1. Write statements to create a vector of Clock objects and add one object to it.
2. Given a text file `f`, Write a statement to write in it the int 23 and the String "students".
3. Write a statement to create an input text file to read data from a text file `dat.txt`.

**QUESTION 3:**

Find and explain the errors in the following program segments. (One error each):

a.

1. public class Record {
2. inti;
3. public Record(int a) { i = a; }  
 a. public class Err{  
 ...  
- 4. void m( ObjectInputtream f) {
- 6. Record x= (Record)f.readObject();}
- ...}

| Line # | Error |
|--------|-------|
|        |       |

b.

1. puclic class Dummmy {
2. private int x;
3. public void Dummy (int a) { x = a; }
- ...

| Line # | Error |
|--------|-------|
|        |       |





c. 1. public class S{int a; }  
2. public class P extends S{  
3. void m(){ a=4; } }  
in a client program:  
4. S x= new P();  
5. x.m();

| Line # | Error |
|--------|-------|
|        |       |

d. 1. public int m(){  
2. try{  
3. throw new Exception();}  
4. catch(Exception e){ } }

| Line # | Error |
|--------|-------|
|        |       |

e. 1. public class B {  
2. private char c;  
3. protected int p;  
4. public B( int a , char b ) { p = a; c = b; }  
5. public B( ) { p = 0; c = '0'; }  
6. public calc ( ) { return (int)c + p; } }  
7. public class C{  
8. public static void main(String[] args) {  
9. B x= new B(5, 'T');  
10. x.p = 86; } }

| Line # | Error          |
|--------|----------------|
| 10     | p is protected |

f. 1. public void print( ObjectInputStream in) {  
2. try{  
3. while (true) {  
4. Clock c = in.readObject();  
5. System.out.println( c.toString() ); }  
6. catch ( Exception e ) { } } }

| Line # | Error |
|--------|-------|
|        |       |



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**QUESTION 1:**  
Given the classes `ListNode` and `List` as follows:

```
class ListNode
{
    int data;
    ListNode nextNode;

    int getObject()
    ListNode getNext()

} // end class ListNode

// class List definition
public class List
{
    private ListNode firstNode;
    private ListNode lastNode;
    private String name;

    public List()
    public List( String listName )
    public void insertAtFront( Object insertItem )
    public void insertAtBack( Object insertItem )
    public int removeFromFront() throws EmptyListException
    public int removeFromBack() throws EmptyListException
    public boolean isEmpty()
    public void print()
    public PrintReversed() //You should complete this
    method...
```

1. Complete the recursive method `PrintReversed`, that will print and delete all the elements of the linked list in reversed order.

For example, if the linked list contains:



The output after calling the method:

4 3 2 1 and the list will be empty.



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### QUESTION 5:

Trace the following:

```

public class One{

    public One() { System.out.println ( "One default ");}

    public One( int d ) { System.out.println ( " one param " ); }

    public One m1() { return new One() ; }

    public static void m3() { System.out.println("m3 in One");}

}

public class Two extends One{

    public Two() { super(3); System.out.println( " Two default" ); }

    public Two(String s) { System.out.println(s); }

    public One m1() { System.out.println("m1 in Two"); return this;}

    public Two m2() { return new Two("cac113" ); }

    public static void m3(){ System.out.println( "m3 in Two");}

}

public class OneTwo{

    public static void main(String[] args) {

        One a , b , x;
        Two c , d;
        a = new One();
        b = new Two();
        c = new Two("Hello");
        d = c.m2();
        b.m1();
        x = c;
        x.m3(); } }

```

one default  
one figure      two default  
one default      three  
infinite (two)  
ms in one



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QUESTION 4:

Trace the following: ( Assume Ex1, Ex2, Ex3 and Ex4 are unchecked exceptions)

```
class TestExceptions {
    static void e() {
        throw new Ex3();
    }

    static void d() {
        try {
            e();
        } catch (Ex1 ex) {
            System.out.println("d caught Ex1");
        }
    }

    static void c() {
        try {
            d();
        } catch (Ex2 ex) {
            System.out.println("c caught Ex2");
        }
    }

    static void b() {
        try {
            c();
        } catch (Ex1 ex) {
            System.out.println("b caught Ex1");
        } catch (Ex3 ex) {
            System.out.println("b caught Ex3");
            throw new Ex1();
        }
    }

    static void a() {
        try {
            b();
        } catch (Ex1 ex) {
            System.out.println("a caught Ex1");
        } catch (Ex4 ex) {
            System.out.println("a caught Ex4");
        }
    }

    public static void main(String[] args) {
        a();
    }
}
```

Output:

|  |
|--|
|  |
|  |
|  |



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