

### King Saud University

# College of Computer and Information Sciences Computer Science Department

Duration	180 min
Course Code:	CSC 111
Course Title:	Introduction to Programming
Semester:	Fall 2018-19
Exercises Cover Sheet:	Final Exam (B)

Student Name:	
Student ID:	
Student Section No.	

Tick the Relevant	Computer Science B.Sc. Program ABET Student Outcomes	Question No. Relevant Is Hyperlinked	Covering %
<b>√</b>	a) Apply knowledge of computing and mathematics appropriate to the discipline;	1,2	50%
	b) Analyze a problem, and identify and define the computing requirements appropriate to its solution		
<b>√</b>	c) Design, implement and evaluate a computer-based system, process, component, or program to meet desired needs;	3,4,5	50%
	d) Function effectively on teams to accomplish a common goal;		
	e) Understanding of professional, ethical, legal, security, and social issues and responsibilities;		
	f) Communicate effectively with a range of audiences;		
	g) Analyze the local and global impact of computing on individuals, organizations and society;		
	h) Recognition of the need for, and an ability to engage in, continuing professional development;		
	i) Use current techniques, skills, and tools necessary for computing practices.		
	<li>j) Apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices;</li>		
	k) Apply design and development principles in the construction of software systems of varying complexity;		

### Question 1. (10 Marks)

Put your answers of the question 1 (multiple choice questions) in the following table:

Question	Answer
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

1) What, if any, is the output of this program?

```
class SDF {
    public int s=5;
}

public class sdfTest {
    public static void main(String args[])
    {
        SDF ol=new SDF(),o2=o1;
        ol.s+=10;
        System.out.println(o2.s);
    }
}
```

- **a**) 5
- **b**) 10
- **c)** 15
- d) Compilation error

### 2) What, if any, is the output of the following program?

```
public class AClass {
    public static void main(String[] args) {
        String a = "FinalExam";
        String b = "FinalExam 2018";
        b = a;
        a = null;
        System.out.println(b.length());
    } }
```

- **a**) 14
- **b**) 9
- **c)** 0
- **d**) Compilation error

### 3) What, if any, is the output of the following program?

```
public class AClass {
    public static int halve1(int x) {
        return x/2;
    }
    public static void halve2(int[] a) {
```

d) Compilation error

#### 4) Which two of the following cause a compiler error?

```
    double[] a1 = new double(3);
    double a2[] = new double[];
    double[]a3 = new double[3];
    double a4[] = new double[3];
    double a5[] = {1.0, 2.0, 2.0};
```

a) 3, 4b) 3, 5

**c**) 4, 5

**d**) 1, 2

5) What, if any, is the output of this program?

```
class AClass {
    public static int i;
    public int j;
    AClass() {
        i = 1;
        j = 2;
    }
}

public class Main {
    public static void main(String args[])
    {
        AClass obj1 = new AClass();
        AClass obj2 = new AClass();
        obj1.i++;
        System.out.println(obj2.i);
}
```

- **a**) 2
- **b**) 1
- **c**) 3
- **d**) Compilation error

### 6) What is the output of the following program?

```
public class AClass {
    public int y = 10;
    public AClass() {
        this(20);
    }
    public AClass(int y) {
        this.y += y;
    }
    public static void main(String[] args) {
        AClass object = new AClass();
        System.out.print(object.y);
        object = new AClass(5);
        System.out.print(object.y);
    }
}
```

- **a**) 1530
- **b**) 3015
- **c)** 2015
- **d**) 1520

------

```
7) What is the output of the following code fragment?
```

8) What is the output of the following program?

```
public class D {
                                                        public class C {
      public static void method(C object, int y) {
                                                              public int x;
            object.x = y;
            y++;
            object = new C();
            object.x = y+2;
            System.out.print(object.x);
      }
      public static void main(String[] args) {
            int z = 4;
            C object = new C();
            object.x = 3;
            method(object, z);
            System.out.print(object.x);
            System.out.print(z);
      }
```

- **a)** 734
- **b)** 735
- **c)** 744
- **d**) 775

## 9) Which of the following is the correct expression that evaluates to true if the number x is between 1 and 100 or the number is negative?

```
a) 1< x < 100 && x < 0</li>
b) (1 > x > 100) || (x < 0)</li>
c) ((x < 100) && (x > 1)) || (x < 0)</li>
d) ((x < 100) && (x > 1)) && (x < 0)</li>
```

10) What, if any, is the output of the following program?

- a) BAC
- b) ABC
- c) ACB
- **d**) Compilation error

### Question 2. (5 Marks)

### Complete the following program so its output will be the following:

Question 3. (7 Marks)

Implement the following class in Java:

Item
- id: int
- itemCount: int
- name: String
- UPC: int
+ Item()
+ Item (String name, int UPC)
+ getID(): int
+ getName(): String
+ getUPC(): int
+ setName(String type): void
+ setUPC(int UPC): void

- This class implements items that can be stored in a warehouse. Every item has an ID that is assigned by the class in an orderly fashion (1, 2, 3, 4, ...).
- Item's name can contain any string assigned by the user (e.g. Dell computer, MS mouse, etc.)
- UPC is a <u>unique identification number</u> (for example: 4011200296908).

### **Attributes:**

id	An auto incremental ID where the first item has the id=1	
itemCount	A static variable that holds the number of created objects	
Name	Name of the item	
UPC	A unique identification number	

### **Methods:**

Item()	A default constructor
Item (String name, int	A constructor that takes the name and UPC of an item. It
UPC)	should assign an id to each item, and increments the
	itemCount everytime
<pre>getID(): int</pre>	An accessor for the attribute id
<pre>getName(): String</pre>	An accessor for the attribute name
<pre>getUPC(): int</pre>	An accessor for the attribute UPC
setName(String type): void	A setter for attribute name
setUPC(int UPC): void	A setter for attribute UPC

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Question 4. Implement the following class in Java: (13 Marks)

Warehouse		
- items: Item[]		
- nOfItems: int		
+ Warehouse(int maxSize)		
+ addItem(String name, int UPC): void		
+ deleteItem(int UPC): void		
+ searchItem(int UPC): int		
+ sort(): void		
+ printItemsInfo(): void		
+ getNumberOfItems(): int		
+ isFull(): boolean		
+ isEmpty(): boolean		

### **Attributes:**

items	An array of the object Item (from the previous Question)
nOfItems	The number of the items in the array.

### **Methods:**

Warehouse(int maxSize)	A constructor that accepts the max number of items in the
	warehouse
+ addItem(String name, int	To add a new item. If the item's UPC exists in the
UPC): void	system, the method <b>should not</b> add the item
+ deleteItem(int UPC): void	To delete an item from the warehouse using its given
	UPC
+ searchItem(int UPC): int	To search for an item using its UPC. The method should
	return the index of the item in the array, and -1 if not
	found.
+ sort(): void	To sort the items in an ascending order (smallest to the
	largest) using their UPC
+ printItemsInfo(): void	To print all items information in the system. For each, it
	should print: id, name, and UPC. Then it should print
	the number of items in the warehouse.
+ getNumberOfItems(): int	To return the number of items in the warehouse
+ isFull(): boolean	Return true if the array of items is full
+ isEmpty(): boolean	Return true if the array of items is empty

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**Question 5.** Using the previous implemented classes, implement a <u>main</u> program that does the following tasks (assume that the max size of items=100): (5 Marks)

1) Add the following items to the warehouse

Name	UPC	
HP computer	122	
Desk	100	
Chair	15	
Tablet	200	
Pen	100	

<ul> <li>2) Sort the items based on their UPC number in an ascending order</li> <li>3) Print all items information</li> <li>4) Delete the item which has (UPC=100)</li> <li>5) Print all items information</li> </ul>

Result						
Question No.	Relevant Student Outcome	SO is Covered by %	Full Mark	Student Mark	Assessor's Feedback	
1	a	25	10			
2	а	12.5	5			
3	С	17.5	7			
4	С	32.5	13			
5	С	12.5	5			
Totals		100%	40			
I certify that the work contained within this assignment is all my own work and referenced where required.					Feedback Received:	
Student Signature: Date:			Student Signature: Date:			