

KING SAUD UNIVERSITY COLLEGE OF COMPUTER AND INFORMATION SCIENCES COMPUTER SCIENCE DEPARTMENT		
CSC 111: Introduction to Programming with Java	Final Lab	1 <sup>st</sup> Semester 1441/1442

Name (Arabic):.....
 ID:.....

Section#:.....
 Serial#:.....

PC#:.....
 Lab#:.....

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INSTRUCTIONS:

- 1- Create a **folder** on the **desktop** with your full name **firstname\_lastname**
  - 2- The first three lines of your code should specify your **full name, your ID and your lab section or time** as comments.
  - 3- Use the same variable names in the UML, and meaningful names for other variables.
  - 4- Reuse code whenever possible.
  - 5- The duration of the exam: **2 hour 45 minutes**
  - 6- Lab instructor email:
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We want to implement a program to manage gym classes. The program should be able to create a gym class, register trainees in the class and display class information.

1. Create a class **GymClass** according to the following UML:

GymClass
- title : String - coach: String - capacity: int - day: String - traineesID: String[] + num: int
+ GymClass ( String t, String c, int cap, String d ) + addTrainee(String id ):boolean +display(): void +isFull(): boolean + calculateIncome(): double +getters/setters as necessary

Where:

- **title:** The title of the class.
- **coach:** The name of the coach.
- **capacity:** The capacity of the class. The maximum number of trainees who can register in this class.
- **day:** The day of the class.
- **traineesID []:** An array that holds the IDs of trainees enrolled in the class.
- **num:** The number of trainees registered in the class. **Hint:** It points to the first empty location in the array *traineesID*. Every time a *trainee* is added successfully, **num** is incremented by 1.

- **GymClass (String t, String c, int cap, String d):** a non-default constructor to initialize attributes (*title,coach,capacity,day* ) to given values.
  - The the size of the *traineesID* array should equal to the *capacity*.
  - The program should validate if *day* is a valid day. All week days are valid except “Friday”, if it is entered by the user, “Wednesday” will be assigned to *day*.
  - Assume the user will enter correct day names.
- **addTrainee(String id): boolean:** The method adds an *id* of trainee to the first empty location in the array and returns true if the operation was completed successfully, and false otherwise.
  - The *id* is successfully added if the array is not full.
  - id format is: **CATEGORY\_XXX** where **CATEGORY** is: S, G or V and **XXX** are digits.
  - *note: assume user will enter correct format*
  - A validation step should be performed before to check if *id* is valid.
  - An ID is valid if it start with S , G or V.
  - Your program should ask the user to enter a valid *id* until a valid one is entered by the user.
- **calculateIncome(): double:** Calculate and return the total income of the class based on registered trainees. The prices are as follow:

Trainee	Price
S	100
G	120
V	170

- **isFull():boolean:** returns True when the class is full and False otherwise.
- **display():** displays the Class information in the following form:
 

**Class:** <title in 30 col width, right justified>  
**Coach:** <coach in 35 col width, left justified>  
**This class is full** <if GymClass is full> **OR You can book this class** <if GymClass is not full>

## 2. Create an application class Gym that contains the following:

### a. checkEnrollment(String traineeID): int

- This method takes as input a **traineeID** String. The method returns the location of *traineeID* in *traineesID* array or -1 if not found.

### b. Create object *spinning* from *GymClass* with the following information.

Title	Coach	capacity	Day
Spinning	Hadeel	15	Sunday

**c. In the main:**

- Read the id of 3 *trainees* and add them to array of *trainees* in *spinning*
- Create another **GymClass object (call it *spinning2*)** , copy the following information from object *spinning* : *coach* , *capacity* . The title is *spinning2* and day is *Wednesday*.
- Display the number of trainees enrolled in object *spinning*.
- Check if a *trainee* with the id “*G\_111*” exists in object *spinning*. Display an appropriate message.
- Display a message indicating whether the object *spinning* achieved the target or not. The target is achieved if the total income from the class is equal to or more than 1000 SAR.
- Display the information of object *spinning2*.

**Sample Run:**

```
Add three trainee to gym class
Trainee 1
S_111
Trainee added successfully
Trainee 2
X_222
Invalid id , please enter a correct one
V_222
Trainee added successfully
Trainee 3
V_333
Trainee added successfully
Number of trainee in Spinning class = 3
Trainee G_111 is not enrolled
Class Spinning didn't hit target
Class :                Spinning 2
Coach : Hadeel
You can book this class
```

Class Math	Class String
int/long/double/float <b>abs</b> (int/long/double/float x) long <b>round</b> (double x) double <b>ceil</b> (double x) double <b>floor</b> (double x) double <b>exp</b> (double x) double <b>log</b> (double x) double <b>log10</b> (double x) double <b>sqrt</b> (double x) double <b>pow</b> (double x, double y)  int/long/double/float <b>min</b> (int/long/double/float x, int/long/double/float y) int/long/double/float <b>max</b> (int/long/double/float x, int/long/double/float y)  double <b>sin</b> (double x) double <b>cos</b> (double x) double <b>tan</b> (double x)	int <b>length</b> () String <b>toLowerCase</b> () String <b>toUpperCase</b> () String <b>concat</b> (String str)  String <b>replace</b> (char CharToBeReplaced, char CharReplacedWith)  char <b>charAt</b> (int index) int <b>indexOf</b> (char ch) int <b>indexOf</b> (char ch, int pos) int <b>indexOf</b> (String str) int <b>indexOf</b> (String str, int pos)  String <b>substring</b> (int beginIndex) String <b>substring</b> (int beginIndex, int endIndex)  boolean <b>equals</b> (String str) int <b>compareTo</b> (String str)
	Class Character
	boolean <b>isDigit</b> (char ch) boolean <b>isLetter</b> (char ch) boolean <b>isLowerCase</b> (char ch) boolean <b>isUpperCase</b> (char ch) char <b>toLowerCase</b> (char ch) char <b>toUpperCase</b> (char ch)