



King Saud University

College of Computer and Information Sciences
Computer Science Department

Course Code:	CSC 111
Course Title:	Introduction to Programming
Semester:	Spring 2015
Exercises Cover Sheet:	Mid 2 Exam - A

Duration: 90 min

Student Name:

Student ID:

Student Section No.

Tick the Relevant	Computer Science B.Sc. Program ABET Student Outcomes	Question No. Relevant Is Hyperlinked	Covering %
√	a) Apply knowledge of computing and mathematics appropriate to the discipline;	1,2	50%
	b) Analyze a problem, and identify and define the computing requirements appropriate to its solution		
	c) Design, implement and evaluate a computer-based system, process, component, or program to meet desired needs;		
	d) Function effectively on teams to accomplish a common goal;		
	e) Understanding of professional, ethical, legal, security, and social issues and responsibilities;		
	f) Communicate effectively with a range of audiences;		
	g) Analyze the local and global impact of computing on individuals, organizations and society;		
	h) Recognition of the need for, and an ability to engage in, continuing professional development;		
	i) Use current techniques, skills, and tools necessary for computing practices.	1,2	50%
	j) Apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices;		
	k) Apply design and development principles in the construction of software systems of varying complexity;		

Put your answer of the question 1 (**multiple choice questions**) in the following table:

Question	Answer
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

Question 1 (5 Marks)

1. How many times will the following code print "Welcome to Java"?

```
int count = 0;
while (count < 10) {
    System.out.println("Welcome to Java");
    count++;
}
```

- A. 8
 - B. 9
 - C. 10
 - D. 11
 - E. 0
-

2. What is the value in count after the following loop is executed?

```
int count = 0;
do {
    System.out.println("Welcome to Java");
} while (count++ < 9);
System.out.println(count);
```

- A. 8
 - B. 9
 - C. 10
 - D. 11
 - E. 0
-

3. Which of the following loops prints "Welcome to Java" 10 times?

A:

```
for (int count = 1; count <= 10; count++) {  
    System.out.println("Welcome to Java");  
}
```

B:

```
for (int count = 0; count < 10; count++) {  
    System.out.println("Welcome to Java");  
}
```

C:

```
for (int count = 1; count < 10; count++) {  
    System.out.println("Welcome to Java");  
}
```

D:

```
for (int count = 0; count <= 10; count++) {  
    System.out.println("Welcome to Java");  
}
```

- A. BD
 - B. ABC
 - C. AC
 - D. BC
 - E. AB
-

4. The following loop displays _____.

```
for (int i = 1; i <= 10; i++) {  
    System.out.print(i + " ");  
    i++;  
}
```

- A. 1 2 3 4 5 6 7 8 9
 - B. 1 2 3 4 5 6 7 8 9 10
 - C. 1 2 3 4 5
 - D. 1 3 5 7 9
 - E. 2 4 6 8 1
-

5. Given the following four patterns,

Pattern A

```
1 2 3 4 5 6  
1 2 3 4 5  
1 2 3 4  
1 2 3  
1 2  
1
```

Pattern B

```
1  
2 1  
3 2 1  
4 3 2 1  
5 4 3 2 1  
6 5 4 3 2 1
```

Pattern C

```
1 2 3 4 5 6  
1 2 3 4 5  
1 2 3 4  
1 2 3  
1 2  
1
```

Pattern D

```
1  
2 1  
3 2 1  
4 3 2 1  
5 4 3 2 1  
6 5 4 3 2 1
```

Which of the pattern is produced by the following code?

```
for (int i = 1; i <= 6; i++) {  
    for (int j = 6; j >= 1; j--)  
        System.out.print(j <= i ? j + " " : " ");  
    System.out.println();  
}
```

- A. Pattern A
 - B. Pattern B
 - C. Pattern C
 - D. Pattern D
-

6. Consider the following incomplete code:

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(f(5));  
    }  
  
    public static int f(int number) {  
        // Missing body  
    }  
}
```

The missing method body should be _____.

- A. return "number";
 - B. System.out.println(number);
 - C. System.out.println("number");
 - D. return number;
-

7. Given the following method

```
static void nPrint(String message, int n) {  
    while (n > 0) {  
        System.out.print(message);  
        n--;  
    }  
}
```

What will be displayed by the call `nPrint('a', 4)`?

- A. aaaaaa
 - B. aaaa
 - C. aaa
 - D. invalid call
-

8. Given the following method

```
static void nPrint(String message, int n) {  
    while (n > 0) {  
        System.out.print(message);  
        n--;  
    }  
}
```

What is k after invoking `nPrint("A message", k)` in the following code?

```
int k = 2;  
nPrint("A message", k);
```

- A. 0
- B. 1
- C. 2
- D. 3

9. Analyze the following code:

```
class Test {  
    public static void main(String[] args) {  
        System.out.println(xmethod(5));  
    }  
  
    public static int xmethod(int n, long t) {  
        System.out.println("int");  
        return n;  
    }  
  
    public static long xmethod(long n) {  
        System.out.println("long");  
        return n;  
    }  
}
```

- A. The program displays `int` followed by 5.
- B. The program displays `long` followed by 5.
- C. The program runs fine but displays things other than 5.
- D. The program does not compile because the compiler cannot distinguish which `xmethod` to invoke.

10. What is wrong in the following code?

```
class TempClass {  
    int i;  
    public void TempClass(int j) {  
        int i = j;  
    }  
}  
  
public class C {  
    public static void main(String[] args) {  
        TempClass temp = new TempClass(2);  
    }  
}
```

- A. The program has a compilation error because TempClass does not have a default constructor.
 - B. The program has a compilation error because TempClass does not have a constructor with an int argument.
 - C. The program compiles fine, but it does not run because class C is not public.
 - D. The program compiles and runs fine.
-

Question 2.A (2 Marks)

What is the output of the following program?

```
class CheckMe {
    int i;
    double j;
    public CheckMe(){
        i = 9;
        j = 10;
    }
    public CheckMe(int x, double y){
        i = x;
        j = y;
    }
    public void setI(int newI){
        i = newI;
    }
    public void setJ(double newJ){
        j = newJ;
    }
    public void m(int x, int y){
        j = 1 + i / ((i - x) / y);
    }
}

public class TestCheckMe {
    public static void main(String[] args) {
        CheckMe m1 = new CheckMe();
        m1.setJ(4.5);
        CheckMe m2 = new CheckMe(100, 150.3);
        m2 = m1;
        m2.setI(m2.i + 2);
        m2.m(7, 2);
        System.out.println(m1.i + ", " + m1.j + ", " + m2.i + ", " + m2.j);
    }
}
```

Output

Question 2.B (3 Marks)

We would like to write a program that reads a number n and prints a square of asterisks. However, if n is even the square should be filled, but when it is odd the square should be empty.

The following are different samples of the desired input and output:

input (n)	output
2	<pre> ** ** </pre>
3	<pre> *** * * *** </pre>
4	<pre> **** **** **** **** </pre>
5	<pre> ***** * * * * * * ***** </pre>
6	<pre> ***** ***** ***** ***** ***** ***** </pre>

You are given most of the program. Just **fill in the blanks**:

```

public class Square{
    public static void main( String[] args) {
        Scanner kb = new Scanner(System.in);
        int n = kb.nextInt();
        for (int i = _____; i < n; i++) {
            System.out.print("*");
            if ((n____2 == ____)|| (i==0)|| (i==____))
                for(int j = 1; j<n-1; j++)
                    System.out.print("*");
            else
                for(int j = n-1; j>_____; j--)
                    System.out.print(" ");
            System.out._____("*");
        }
    }
}

```

Result

Question No.	Relevant Student Outcome	SO is Covered by %	Full Mark	Student Mark	Assessor's Feedback
1	a	50	5		
2	i	50	5		
Totals		100%	10		
I certify that the work contained within this assignment is all my own work and referenced where required. Student Signature: _____ Date: _____					Feedback Received: Student Signature: _____ Date: _____