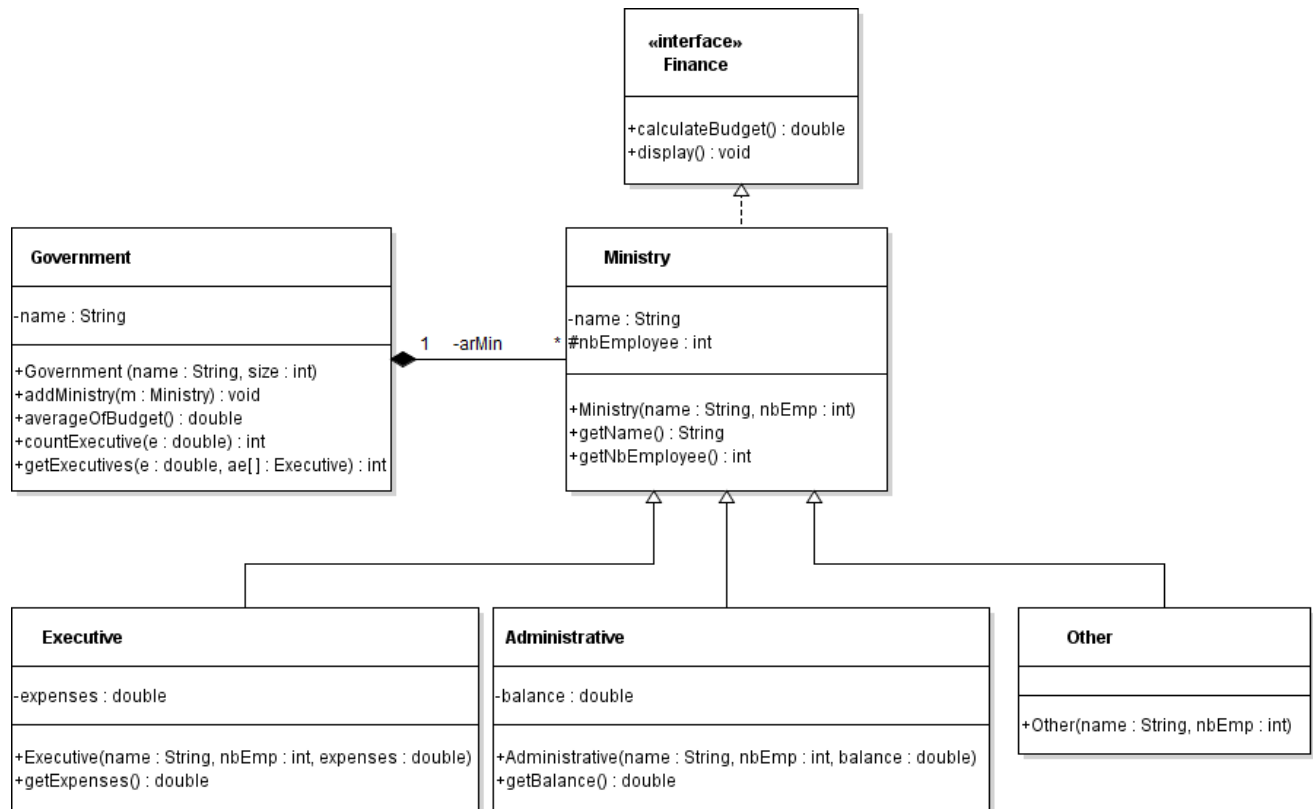


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Exercise1:



Finance interface:

- Methods:
 - **calculateBudget ():** This method calculates and returns the budget of a Ministry. The budget of a Ministry is calculated as follows:
 - **Executive:**

$$\text{Budget} = \text{expenses} + \text{nbEmployee} * 1.5$$
 - **Administrative:**

$$\text{Budget} = \text{nbEmployee} * 10000 - \text{balance}.$$
 - **display():** display all the attributes

Ministry class:

- Attributes:
 - **name:** the name of the ministry.
 - **nbEmployee:** number of employees in the ministry
- Methods:
 - **Ministry(name: String, nbEmp: int):** constructor
 - **getName ():** this method returns the name of the ministry.
 - **getNbEmployee ():** this method returns the number of employees of the ministry.

Executive class

- Attributes:
 - ***expenses***: the expenses of the ministry.
- Methods:
 - ***Executive(name: String, nbEmp : int, expenses : double)***: constructor.
 - ***getExpenses()***: this method returns the amount of expenses.

Administrative class:

- Attributes:
 - ***balance***: the basic salary allocated for the role.
- Methods:
 - ***Administrative (name: String , nbEmp : int, balance : double)***: constructor.
 - ***getBalance ()***: This method returns the balance of the administrative ministry.

Other class:

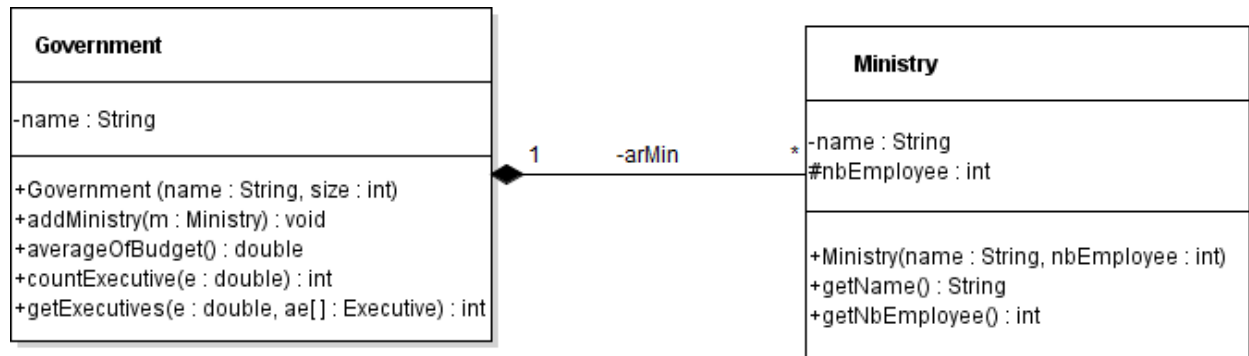
- Methods:
 - ***Other (name: String , nbEmp : int)***: constructor.

QUESTION: Translate into Java code the following:

- The interface ***Finance***.
- The class ***Ministry***.
- The class ***Executive***.

Exercise 2:

Let's consider the same class *Ministry* described in exercise 1.



Government class

- Attributes:
 - **name**: the name of the Government.
- Methods:
 - **Government(name: String, size: int)**: constructor.
 - **addMinistry(m: Ministry)**: this method adds the *Ministry* **m** to the Government.
 - **averageOfBudget ()**: this method calculates and returns the average budget of all ministries of the government.
 - **countExecutive(e: double)**: this method returns the number of **Executive** ministries with **expenses** greater than **e**.
 - **getExecutives(e : double, ae[] : Executive)**: This method inserts into the array **ae** all **Executive** ministries having expenses greater than **e** and budget greater than the average budget. Also this method returns the number of **Executive** ministries added to **ae**.

QUESTION: Translate into Java code the class *Government*.

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Exercise1:

```
public interface Finance {  
  
    public double calculateBudget();-----1  
    public void display();-----1  
}
```

- The class *Ministry*. /3

```
public abstract class Ministry implements Finance{-----1  
  
    protected int nbEmployee;  
    private String name;  
  
    Ministry(String name, int nbEmployee)  
    {  
        this.name = name;  
        this.nbEmployee = nbEmployee;  
    }  
  
    Ministry(Ministry m) -----1  
    {  
        name = m.name;  
        nbEmployee = m.nbEmployee;  
    }  
  
    public int getNbEmployee() {  
        return nbEmployee;  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public void display() {-----1  
        System.out.print(name + nbEmployee);  
    }  
}
```

- The class *Executive*. /5

```
public class Executive extends Ministry{-----1  
  
    private double expenses;
```

```

Executive(String name, int nbEmployee, double expenses)
{
    super(name,nbEmployee); -----1
    this.expenses = expenses;
}

Executive(Executive e) {-----1
    super(e); -----1
    expenses = e.expenses;
}

public double calculateBudget() {-----1
    return expenses + nbEmployee * 1.5;
}

public double getExpenses() {
    return expenses;
}

}

```

Exercise 2:

```
public class Government { /30

    private String name;
    private Ministry arMin[];
    private int nb;

    Government(String name, int size) /2
    {
        this.name = name;
        arMin = new Ministry[size]; -----1
        nb = 0; -----1
    }

    public void addMinistry(Ministry m) /7
    {
        if(nb >= arMin.length) -----1
            return;

        if(m instanceof Executive) -----1
            arMin[nb] = new Executive( (Executive)m ); -----1
        else if(m instanceof Administrative) -----1
            arMin[nb] = new Administrative( (Administrative)m ); -----1
        else
            arMin[nb] = new Other( (Other)m ); -----1
        nb++; -----1
    }

    public double averageOfBudget() /5
    {
        if(nb == 0) -----1
            return 0;

        double sum = 0; -----1
        for(int i=0; i<nb; i++) -----1
        {
            sum+=arMin[i].calculateBudget(); -----1
        }

        return sum/nb; -----1
    }

    public int countExecutive(double e) /6
    {
        int count = 0; -----1
        for(int i=0; i<nb; i++) -----1
            if(arMin[i] instanceof Executive) -----1
    }
```

```

        {
            //alt: if(((Executive) arMin[i]).getExpenses > e)
            Executive x = (Executive) arMin[i]; -----1
            if(x.getExpenses() > e) -----1
                count++;
        }

    return count; -----1
}

```

```

public int getExecutives(double e, Executive ae[]) /10
{
    double avg = averageOfBudget();-----1
    int j=0; -----1

    for(int i=0; i<nb; i++)-----1
    {
        if(arMin[i] instanceof Executive) -----1
            if(arMin[i].calculateBudget() > avg) -----1
            {
                Executive x = (Executive) arMin[i]; -----1
                if(x.getExpenses() > e) -----1
                {
                    ae[j]=x; -----1
                    j++;-----1
                }
            }
    }

    return j; -----1
}
}

```