

Recursion

What is Recursion?

- ❑ **Recursion:** is the concept of defining a method that makes a call to itself (**a recursive call**).
- ❑ A **recursive method**, is a method that calls itself.

What is Recursion - 2

- Does it do exactly the same thing???
 - → **Logic** (instructions) are exactly the same.
 - → **Conditions** (e.g. parameters, state of data, etc.) are different.

- Like iteration, recursion is a means for repetition
 - Eventually the repetition *must* stop!
 - → The repetitive steps must work towards the stopping case(s).

Classic Example— The Factorial Function

- $n! = n * (n-1) * (n-2) * \dots * 3 * 2 * 1$

- Factorial definition:

$$f(n) = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot (n-1) \cdot (n-2) \cdots 3 \cdot 2 \cdot 1 & n \geq 1 \end{cases}$$

- What is 4! ?

- $4! = 4 * 3 * 2 * 1$
 $= 4 * ?$

Classic Example— The Factorial Function

- Recursive definition:

$$f(n) = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot f(n-1) & n \geq 1 \end{cases}$$

- As a Java method:

```
// recursive factorial function
public static int recursiveFactorial(int n) {
    if (n == 0) return 1;
    else return n * recursiveFactorial(n-1);
}
```

A Closer Look

- As a Java method:

// recursive factorial function

public static int recursiveFactorial(int n) {

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Base
Case(s)

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Base
Case(s)

Recursive
Case(s)

Content of a Recursive Method

□ Base case(s)

- Values of the input variables for which we perform no recursive calls are called **base cases** (there should be at least one base case).
- Every possible chain of recursive calls **must** eventually reach a base case.

□ Recursive calls

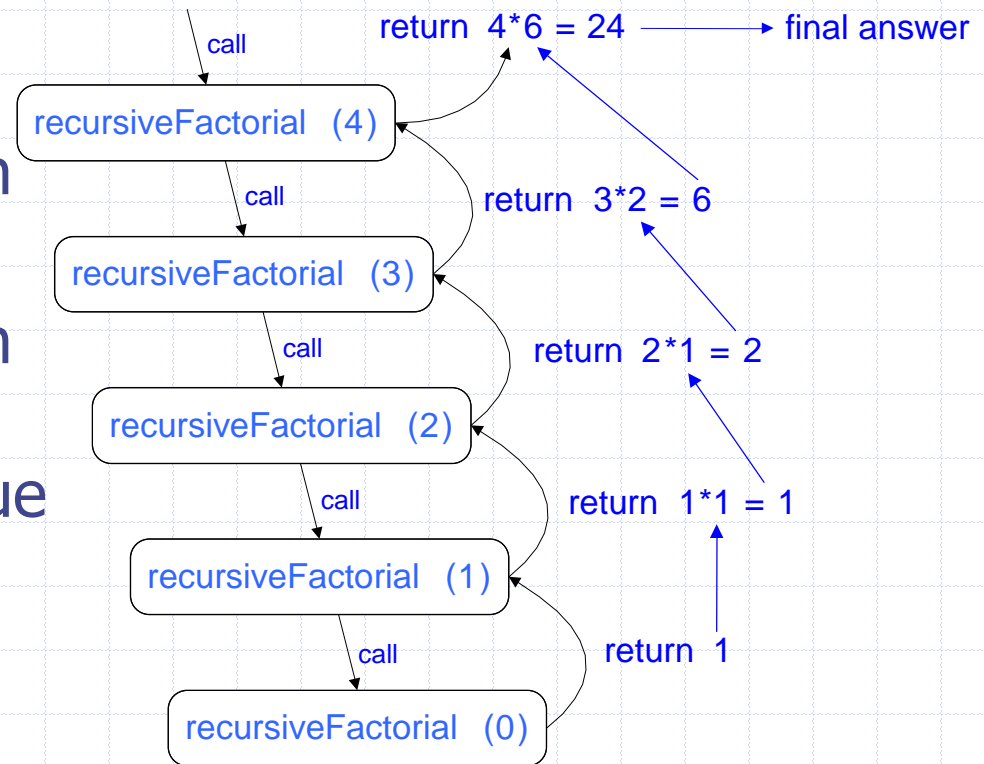
- Calls to the current method.
- Each recursive call should be defined so that it makes progress towards a base case.

Visualizing Recursion

❑ Recursion trace

- A box for each recursive call
- An arrow from each caller to callee
- An arrow from each callee to caller showing return value

❑ Example



Computing Powers

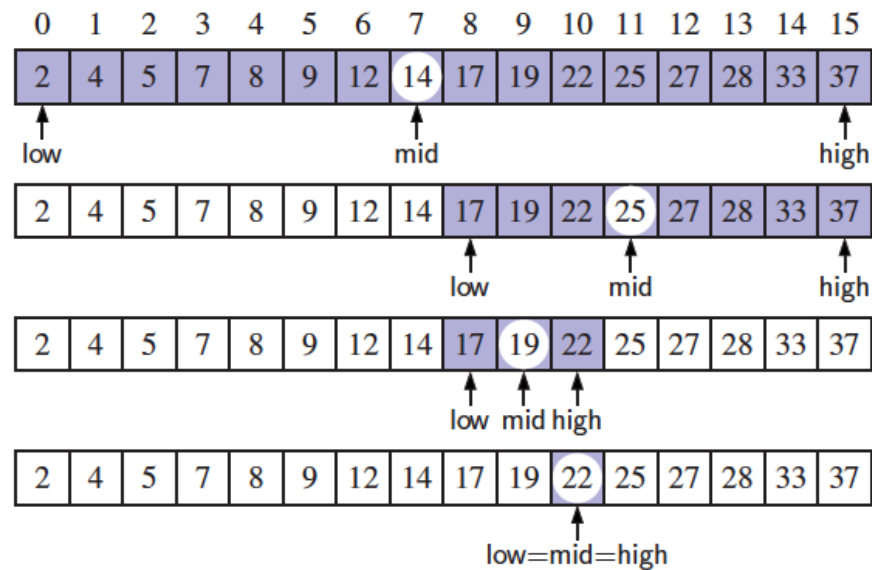
- The power function, $p(x,n)=x^n$, can be defined recursively:

$$p(x,n) = \begin{cases} 1 & \text{if } n = 0 \\ x \times p(x, n-1) & \text{else} \end{cases}$$

```
public static int power (int x, int n) {  
    if (n == 0) return 1;  
    else return x * power(x, n- 1);  
}
```

Visualizing Binary Search

- We consider three cases:
 - If the target equals $\text{data}[\text{mid}]$, then we have found the target.
 - If $\text{target} < \text{data}[\text{mid}]$, then we recur on the first half of the sequence.
 - If $\text{target} > \text{data}[\text{mid}]$, then we recur on the second half of the sequence.



Binary Search

Search for an integer in an ordered list

```
1  /**
2   * Returns true if the target value is found in the indicated portion of the data array.
3   * This search only considers the array portion from data[low] to data[high] inclusive.
4   */
5  public static boolean binarySearch(int[ ] data, int target, int low, int high) {
6      if (low > high)
7          return false;                                // interval empty; no match
8      else {
9          int mid = (low + high) / 2;
10         if (target == data[mid])
11             return true;                                // found a match
12         else if (target < data[mid])
13             return binarySearch(data, target, low, mid - 1); // recur left of the middle
14         else
15             return binarySearch(data, target, mid + 1, high); // recur right of the middle
16     }
17 }
```

Types of Recursion

- Depending on the number of recursive calls performed *each time* a recursive method is invoked there are 3 types:
 1. Linear recursion
→ at most one recursive call.
 2. Binary recursion
→ at most two recursive calls.
 3. Multiple recursion
→ a method may initiate multiple recursive calls

Linear Recursion

□ Test for base cases

- Begin by testing for a set of base cases (there should be at least one).
- Every possible chain of recursive calls **must** eventually reach a base case, and the handling of each base case should not use recursion.

□ Recur once

- Perform a single recursive call
- This step may have a test that decides which of several possible recursive calls to make, but it should ultimately make just one of these calls
- Define each possible recursive call so that it makes progress towards a base case.

Reversing an Array

Algorithm `reverseArray(A, i, j)`:

Input: An array A and nonnegative integer indices i and j

Output: The reversal of the elements in A starting at index i and ending at

if $i < j$ then

 Swap $A[i]$ and $A[j]$

`reverseArray(A, i + 1, j - 1)`

return

Example of Linear Recursion

Algorithm **linearSum**(A, n):

Input:

Array, A, of integers
Integer n such that
 $0 \leq n \leq |A|$

Output:

Sum of the first n
integers in A

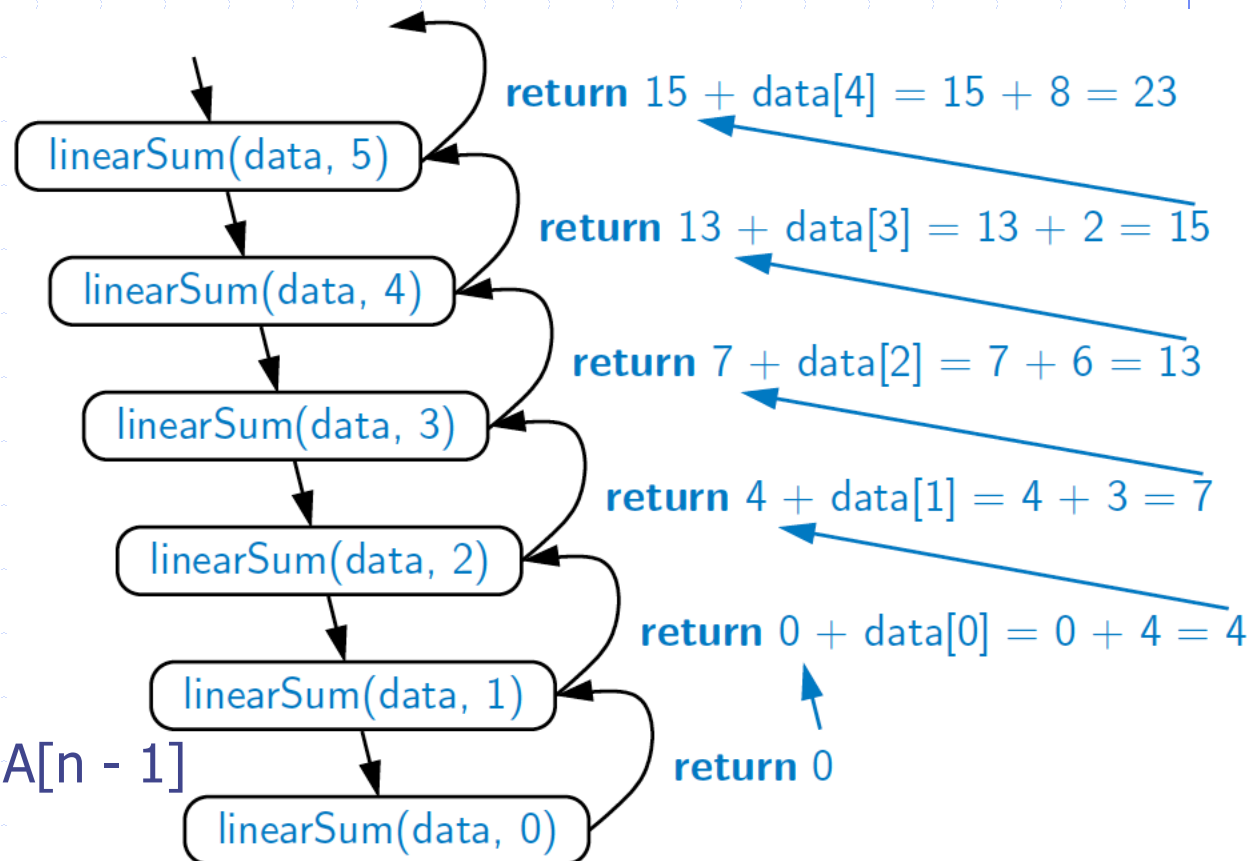
if $n = 0$ then
return 0

else

return

linearSum(A, n - 1) + A[n - 1]

Recursion trace of **linearSum**(data, 5)
called on array data = [4, 3, 6, 2, 8]



Defining Arguments for Recursion

- ❑ In creating recursive methods, it is important to define the methods in ways that facilitate recursion.
- ❑ This sometimes requires we define additional parameters that are passed to the method.
- ❑ For example, we defined the array reversal method as `reverseArray(A, i, j)`, not `reverseArray(A)`

```
1  /** Reverses the contents of subarray data[low] through data[high] inclusive. */
2  public static void reverseArray(int[] data, int low, int high) {
3      if (low < high) {                                // if at least two elements in subarray
4          int temp = data[low];                        // swap data[low] and data[high]
5          data[low] = data[high];
6          data[high] = temp;
7          reverseArray(data, low + 1, high - 1);      // recur on the rest
8      }
9  }
```

Computing Fibonacci Numbers

- Fibonacci numbers are defined recursively:

$$F_0 = 0$$

$$F_1 = 1$$

$$F_i = F_{i-1} + F_{i-2} \quad \text{for } i > 1.$$

- Recursive algorithm (first attempt):

Algorithm BinaryFib(k):

Input: Nonnegative integer k

Output: The k th Fibonacci number F_k

if $k \leq 1$ **then**

return k

else

return BinaryFib($k - 1$) + BinaryFib($k - 2$)

Analysis

- Let n_k be the number of recursive calls by **BinaryFib**(k)
 - $n_0 = 1$
 - $n_1 = 1$
 - $n_2 = n_1 + n_0 + 1 = 1 + 1 + 1 = 3$
 - $n_3 = n_2 + n_1 + 1 = 3 + 1 + 1 = 5$
 - $n_4 = n_3 + n_2 + 1 = 5 + 3 + 1 = 9$
 - $n_5 = n_4 + n_3 + 1 = 9 + 5 + 1 = 15$
 - $n_6 = n_5 + n_4 + 1 = 15 + 9 + 1 = 25$
 - $n_7 = n_6 + n_5 + 1 = 25 + 15 + 1 = 41$
 - $n_8 = n_7 + n_6 + 1 = 41 + 25 + 1 = 67.$
- Note that n_k at least doubles every other time
- That is, $n_k > 2^{k/2}$. It is exponential!