



King Saud University

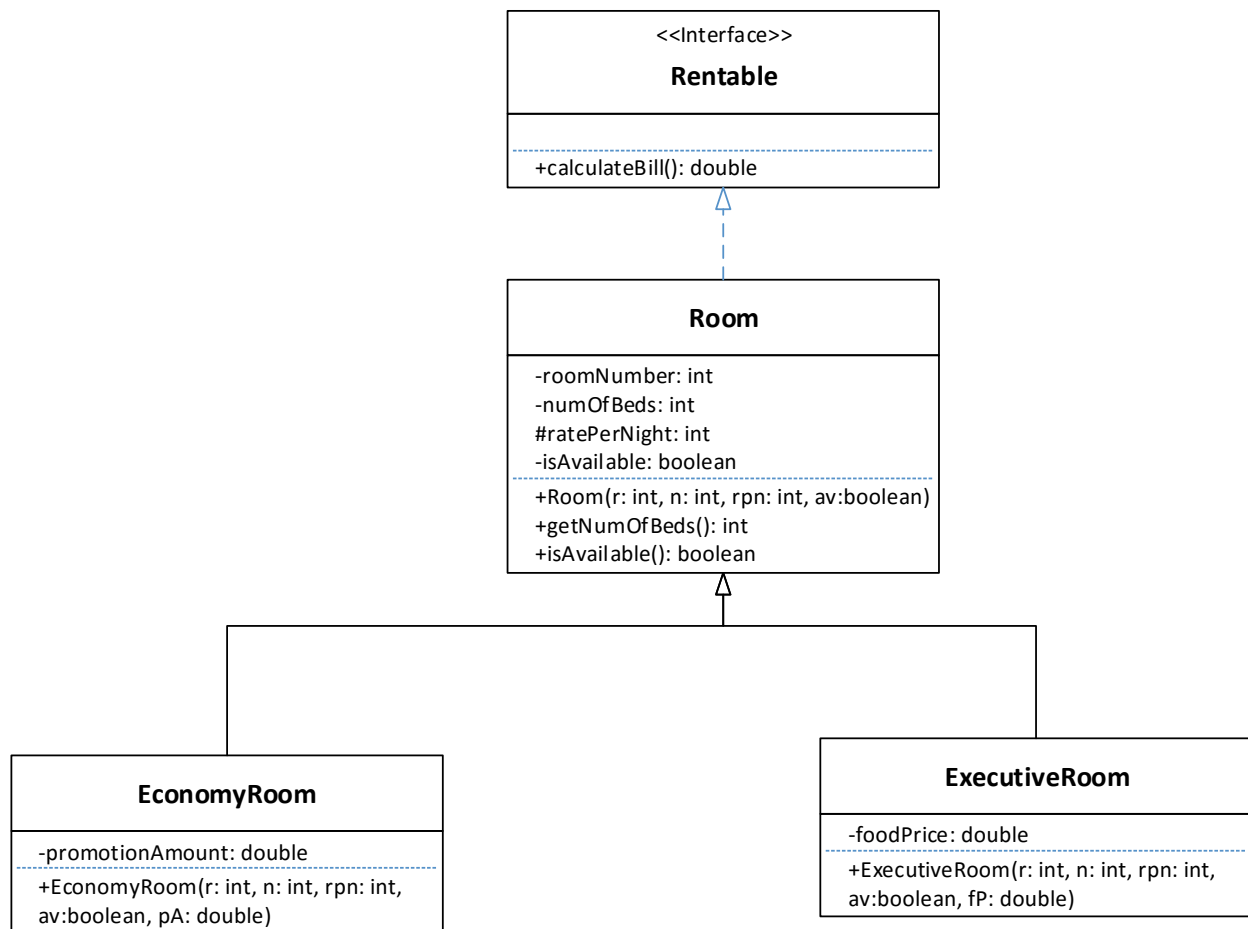
College of Computer and Information Sciences

Computer Science Department

		Course Code:	CSC 113
		Course Title:	Computer Programming II
		Semester:	Fall 2018
		Exercises Cover Sheet:	Final Exam
Student Name:			
Student ID:			
Student Section No.			
Tick the Relevant	Computer Science B.Sc. Program ABET Student Outcomes	Question No. Relevant Is Hyperlinked	Covering %
X	a) Apply knowledge of computing and mathematics appropriate to the computer science;		
	b) Analyze a problem, and identify and define the computing requirements appropriate to its solution		
X	c) Design, implement and evaluate a computer-based system, process, component, or program to meet desired needs;		
X	d) Function effectively on teams to accomplish a common goal;		
	e) Understanding of professional, ethical, legal, security, and social issues and responsibilities;		
	f) Communicate effectively with a range of audiences;		
	g) Analyze the local and global impact of computing on individuals, organizations and society;		
	h) Recognition of the need for, and an ability to engage in, continuing professional development;		
X	i) Use current techniques, skills, and tools necessary for computing practices.		
	j) Apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices;		
	k) Apply design and development principles in the construction of software systems of varying complexity;		

Exercise 1:

Let's consider the following UML class diagram.



The interface Rentable:

- Methods:
 - **calculateBill ()**: This method will calculate the bill and throws an Exception as follows:
 - For **ExecuttiveRoom**: Bill is calculated as $(\text{ratePerNight} * 2) + \text{foodPrice}$.
 - For **EconomyRoom**: Bill is calculated as $\text{ratePerNight} - \text{promotionAmount}$. This method will throw an Exception if the `promotionAmount` is greater than `ratePerNight`.

The class Room:

- Attributes:
 - **roomNumber**: number of the room.
 - **numOfBeds**: number of beds in the room.
 - **ratePerNight**: rate of the room for one night.

- ***isAvailable***: shows if the room is available or not.
- Methods:
 - ***Room (...)***: constructor.
 - ***getNumOfBeds()***: this method returns the number of beds.
 - ***isAvailable()***: this method returns ***true*** if the room is available. It returns false otherwise.

The class EconomyRoom :

- Attributes:
 - ***promotionAmount***: offer or discounted amount on the room.
- Methods:
 - ***EconomyRoom (...)***: constructor.

The class ExecutiveRoom:

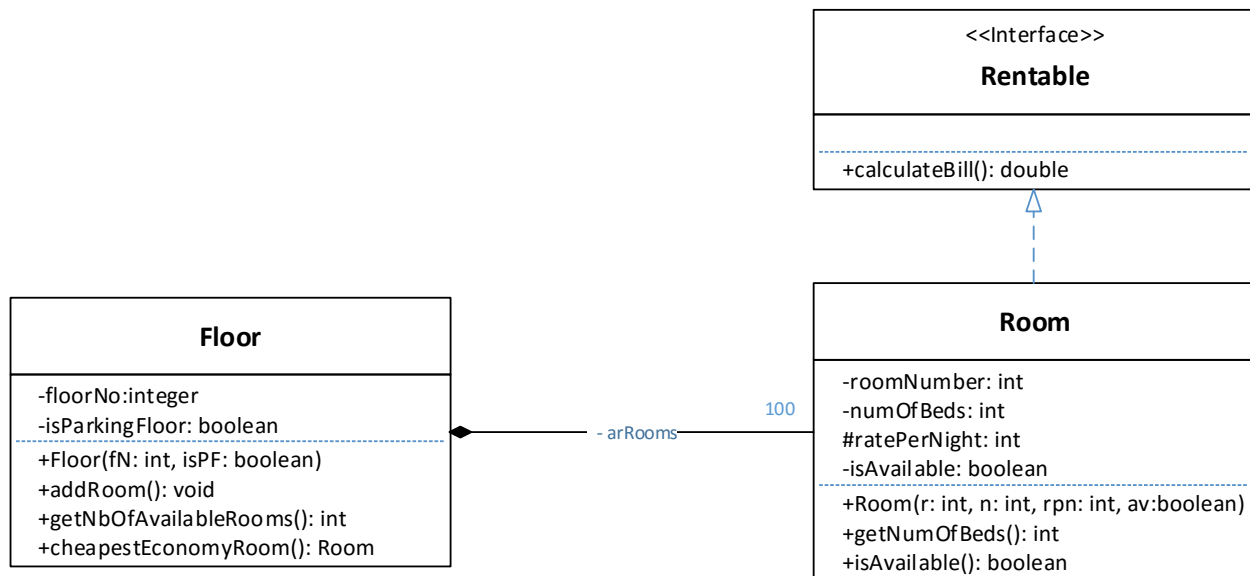
- Attributes:
 - ***foodPrice***: the price of the meal.
- Methods:
 - ***ExecutiveRoom (...)***: constructor.

QUESTION: Translate into Java code:

1. The interface ***Rentable***,
2. The class ***Room***
3. The class ***EconomyRoom***.

Exercise 2:

Let's consider the class **Room** and its subclasses as described in exercise 1.



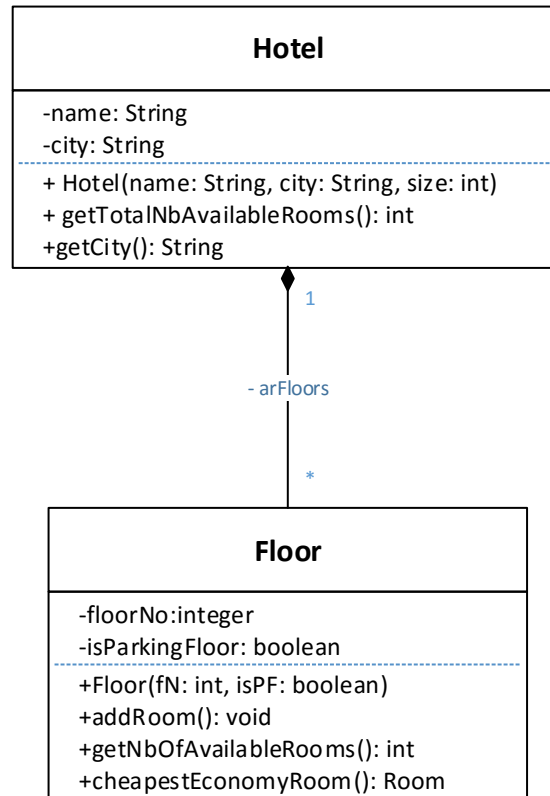
The class **Floor**:

- Attributes:
 - **floorNo**: the number of the Floor.
 - **isParkingFloor**: shows if the floor is a parking floor or not.
- Methods:
 - **Floor (...)**: constructor
 - **addRoom (r: Room)**: this method adds the Room *r* in the Floor. This method throws an Exception with the message “This is a parking floor”, if the floor is a parking floor. This method also throws an Exception with the message “Floor is full”, if the floor is full.
 - **getNbOfAvailableRooms()**: This method will return the number of available rooms in the floor. This method throws an Exception with the message “No rooms” if the floor is a parking floor.
 - **cheapestEconomyRoom()**: This method will return a room having the lowest price (bill).

QUESTION: Translate into Java code the class **Floor**.

Exercise 3:

Let's consider the class *Floor* as described in exercise 2.



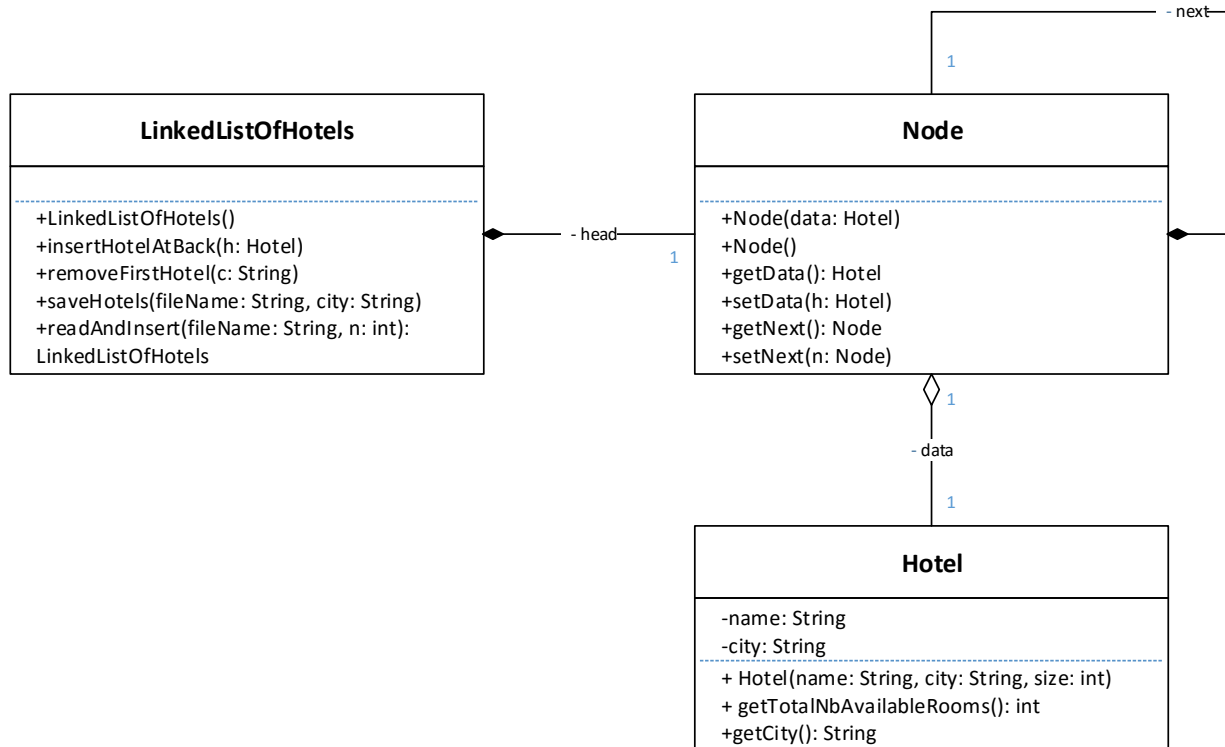
The class *Hotel*:

- Attributes:
 - **name**: the name of the hotel.
 - **city**: city name of the hotel.
- Methods:
 - **Hotel (...)**: constructor
 - **getTotalNbAvailableRooms()**: this method returns the total number of available rooms in the hotel.
 - **getCity()**: This method will return the name of the city of the hotel.

QUESTION: Translate into Java code the class *Hotel*.

Exercise 4:

Let's consider the class *Hotel* as described in exercise 3.



The class *Node*:

- Attributes.
- Methods:
 - **Node (...)**: constructors
 - **getData()**: this method return the data.
 - **getNext()**: This method returns the next.
 - **setData()**: this method sets the value of the data.
 - **setNext()**: This method sets the value of next.

The class *LinkedListOfHotels*:

- Attributes.
- Methods:
 - **LinkedListOfHotels (...)**: constructor
 - **insertHotelAtBack(h: Hotel)**: This method will add a new hotel at the end of the linked list.
 - **removeFirstHotel(c: String)**: This method will remove the first hotel from the linked list with the city name *c*.

- **saveHotels**(*fileName*: String, *c*: String): This method will save all the hotels of city *c* into the file *fileName*.
- **readAndInsert**(*filename*: String, *n*: int): This method returns a linked list that contains all hotels it reads from the file *filename* with at least *n* available rooms.

QUESTION: Translate into Java code the class *LinkedListOfHotels*.

////////////////////////////////////

Exercise 1:

```
public interface Rentable { ..... 1 ...../3
    public double calculateBill() throws Exception; ..... 1+1
}
```

```
public abstract class Room implements Rentable { ..... 1+1 ...../7
    private int roomNumber;
    private int numOfBeds;
    protected int ratePerNight;
    private boolean available;

    public Room(int r, int n, int rpN, boolean b) { ..... 1
        this.roomNumber = r;
        this.numOfBeds = n;
        this.ratePerNight = rpN;
        this.available = b;
    }

    public Room(Room r) { ..... 2
        this.roomNumber = r.roomNumber;
        this.numOfBeds = r.numOfBeds;
        this.ratePerNight = r.ratePerNight;
        this.available = r.available;
    }

    public int getNumOfBeds() { ..... 1
        return numOfBeds;
    }
}
```

```
    }  
    public boolean isAvailable() { ..... 1  
        return available;  
    }  
}
```



```

public class EconomyRoom extends Room { ..... 1 ...../8
    private double promotionAmount;

    public EconomyRoom(int r, int n, int rpn, boolean b, double d) {
        super(r, n, rpn, b); ..... 1
        this.promotionAmount = d;
    }

    public EconomyRoom(EconomyRoom er) { ..... 1 ...../2
        super(er); ..... 1
        this.promotionAmount = er.promotionAmount;
    }

    public double calculateBill() throws Exception { ..... 1 ...../4
        if (promotionAmount > ratePerNight) ..... 1
            throw new Exception("Error...!"); ..... 1
        return (ratePerNight - promotionAmount); ..... 1
    }
}

```

Exercice 2:

```

public class Floor { ...../37
    private int floorNo;
    private boolean isParking;

    private Room arRooms[]; ..... 1
    int nbRooms; ..... 1

    public Floor(int fn, boolean b) { ...../2
        floorNo = fn;
        isParking = b;

        arRooms = new Room[100]; ..... 1
        nbRooms = 0; ..... 1
    }

    public Floor(Floor f) { ...../6
        floorNo = f.floorNo;
        isParking = f.isParking;

        arRooms = new Room[f.arRooms.length]; ..... 1
        nbRooms = 0; ..... 1

        for (int i=0; i < f.nbRooms; i++) { ..... 1
            try { ..... 1
                addRoom(f.arRooms[i]); ..... 1
            }
            catch (Exception e) { ..... 1
                System.out.println(e.getMessage());
            }
        }
    }
}

```

```

public void addRoom(Room r) throws Exception { ..... 1 ...../11
    if (isParking) ..... 1
        throw new Exception("This is a parking floor."); ..... 1

    if (nbRooms < arRooms.length) { ..... 1

        if (r instanceof EconomyRoom) ..... 1
            arRooms[nbRooms] = new EconomyRoom((EconomyRoom)r); ...1+1
        else
            arRooms[nbRooms] = new ...1+1
                ExecutiveRoom((ExecutiveRoom)r);

        nbRooms++; ..... 1
    }
    else
        throw new Exception("Floor is full."); ..... 1
}

public int getNbOfAvailableRooms() throws Exception { ..... 1 ...../8
    int n = 0; ..... 1
    if (isParking) ..... 1
        throw new Exception("No rooms."); ..... 1

    for (int i = 0; i < nbRooms; i++) ..... 1
        if (arRooms[i].isAvailable()) ..... 1
            n++; ..... 1

    return n; ..... 1
}

public Room cheapestEconomyRoom() { ...../8
    Room min = null;

    for (int i=0; i < nbRooms; i++) { ..... 1
        if (arRooms[i] instanceof EconomyRoom) ..... 1 {
            try { ..... 1
                if (min == null || ..... 1+1
                    arRooms[i].calculateBill() < min.calculateBill())
                    min = arRooms[i]; ..... 1
            }
            catch(Exception e) { ..... 1
                System.out.println(e.getMessage());
            }
        }
    }

    return min; ..... 1
}
}

```

Exercise 3:

```
public class Hotel implements Serializable { ...../11
    private String name, city;

    private Floor arFloors[]; ..... 1
    private int nbFloor; ..... 1

    public Hotel(String s, String c, int size) { ...../2
        name = s;
        city = c;

        arFloors = new Floor[size]; ..... 1
        nbFloor = 0; ..... 1
    }

    public int getTotalNbOfAvailableRooms() { ...../6
        int n= 0; ..... 1

        for (int i = 0; i < nbFloor; i++) { ..... 1
            try { ..... 1
                n += arFloors[i].getNbOfAvailableRooms(); ..... 1
            }
            catch(Exception e) { ..... 1
                System.out.println(e.getMessage());
            }
        }

        return n; ..... 1
    }

    public String getCity() { ...../1

        return city;
    }
}
```

Exercise 4:

```
public class LinkedListOfHotels { ...../44
    private Node head; ..... 1

    public LinkedListOfHotels() {
        head = null; ..... 1
    }

    public void insertHotelAtBack(Hotel h) { ...../7
        Node current = new Node(h); ..... 1

        /*      Node current = new Node();
           */      current.setData(h);

        if (head == null) { ..... 1
            head = current; ..... 1
        }
        else {
            Node tail = head; ..... 1
            while (tail.getNext() != null) ..... 1
                tail = tail.getNext(); ..... 1

            tail.setNext(current); ..... 1
        }
    }

    public void removeFirst(String c) { ...../11
        Node current = head; ..... 1
        Node previous = null; ..... 1

        while (current != null) { ..... 1
            if (current.getData().getCity().equals(c)) { ..... 1+1
                if (previous == null) ..... 1
                    head = current.getNext(); ..... 1
                else
                    previous.setNext(current.getNext()); ..... 1

                return; ..... 1
            }
            else {
                previous = current; ..... 1
                current = current.getNext(); ..... 1
            }
        }
    }
}
```

```

public void saveHotels(String fileName, String c) throws IOException { .../10
    File f = new File(fileName); ..... 1
    FileOutputStream fos = new FileOutputStream(f); ..... 1
    ObjectOutputStream objF = new ObjectOutputStream(fos); ..... 1

    Node current = head; ..... 1
    while (current != null) { ..... 1
        if (current.getData().getCity().equals(c)) ..... 1+1
            objF.writeObject(current.getData()); ..... 1+1
    }

    objF.close(); ..... 1
}

public LinkedListOfHotels readAndInsert(String fileName, int n) .../14
    throws IOException {
    File f = new File(fileName); ..... 1
    FileInputStream fis = new FileInputStream(f); ..... 1
    ObjectInputStream objF = new ObjectInputStream(fis); ..... 1

    LinkedListOfHotels res = new LinkedListOfHotels(); ..... 1
    Hotel h; ..... 1
    try { ..... 1
        while (true) { ..... 1
            h = (Hotel) objF.readObject(); ..... 1+1

            if (h.getTotalNbOfAvailableRooms() >= n ) ..... 1
                res.insertHotelAtBack(h); ..... 1
        }
    }
    catch (EOFException e) { ..... 1
        objF.close(); ..... 1
    }
    catch (ClassNotFoundException e) {
        e.printStackTrace();
    }

    return res; ..... 1
}
}

```

