

```

1. Import java.util.*;
2. class Excep_Test1{
3.     public static void main(String args[]){
4.         Scanner input=new Scanner (System.in);
5.         int x;
6.         try{
7.             try{
8.                 // input from user
9.                 x=input.nextInt();
10.                System.out.println("end of try block");
11.
12.            }catch(InputMismatchException e){x=10;}
13.
14.            try{
15.                int y[]=new int[x];
16.                y[8]=4;
17.            }catch(ArrayIndexOutOfBoundsException e){
18.                System.out.println("error in array index");}
19.
20.            System.out.println("The value of x is equal to " + x);
21.        }catch(Exception e){System.out.println("handled");}
22.
23.    finally{ System.out.println("last statement"); }
24.
25.        System.out.println("normal flow..");
26.    }
27.}

```

Consider the following code :

What is the output of the following code, in case that the user enters 'a'?

- ☐ end of try block
 The value of x is equal to 'a'
 normal flow..
- ☐ end of try block
 The value of x is equal to 10
 last statement
 normal flow..
- ☐ The value of x is equal to 10
 last statement
 normal flow..
- ☐ The value of x is equal to 10
 normal flow..

What is the output of the following code, in case that the user enter **5**?

- ☐ error in array index
The value of x is equal to 5
normal flow..

- ☐ end of try block
error in array index
normal flow..

- ☐ last statement
normal flow..

- ☐ end of try block
error in array index
The value of x is equal to 5
normal flow..

- ☐ last statement
normal flow..

ESTION 3

Can you exchange the catch blocks in **line 17** and **line 20**?

- ☐ False, it will affect the order of the output

 - ☐ False, it will cause a runtime error

 - ☐ True

 - ☐ False, it will cause a compilation error

-

Consider the following code:

```
1. class Excep_Test2{
2. public static void main(String args[]){
3. try{
4. int arr[]=new int[4];
5. arr[0]=10/0;
6. System.out.println("Last Statement of try block");
7. }
8. catch (..... e){
9. System.out.println("First Exception");
10. }
11. catch (..... e){
12. System.out.println("Second Exception ");
13. }
14. catch (..... e){
15. System.out.println("Third Exception ");
16. }
17. System.out.println("Out of the try-catch block");
18. }
19. }
```

the correct order for the catch blocks is

- ArithmeticException
- ☐ RuntimeException
- ☐ Exception
- ArithmeticException
- ☐ Exception
- ☐ RuntimeException
- RuntimeException
- ☐ Exception
- ☐ ArithmeticException
- Exception
- ☐ RuntimeException
- ☐ ArithmeticException

what is the output of the following code?

```
1 public class testExceptions {
2     static int f = 4;
3     public static int check1(int num) {
4         try {
5             if (num > 10)
6                 throw new ExceptionA("Greater than 10");
7         }
8         catch (ExceptionB e) {
9             System.out.println("catch: " + e.getMessage());
10        }
11        finally {
12            f++;
13            System.out.println("finally: in check1");
14        }
15        return (f * num);
16    }
17    public static boolean check2(int num) {
18        try {
19            int multiple = check1(num);
20            if (multiple % 2 == 0)
21                throw new ExceptionB("The number is multiple of 2");
22            return true;
23        }
24        catch (ExceptionB e) {
25            System.out.println("check2 1st catch: " + e.getMessage());
26        }
27        catch (ExceptionA e) {
28            System.out.println("check2 2nd catch: " + e.getMessage());
29        }
30    }
31    finally {
32        System.out.println("check2 finally: f = " + f);
33        throw new IllegalArgumentException("check2 wrong number");
34    } }
35    public static void main(String args[]) {
36        try {
37            if(check2(23))
38                throw new Exception("Wrong number");
39        }
40        catch (Exception e) {
41            System.out.println("main catch: " + e.getMessage());
42        } }
43 }
```

RuntimeException

ExceptionA

ExceptionB

check2 2nd catch: Greater than 10

check2 finally: f = 5

☐ finally: in check1

main catch: check2 wrong number

finally: in check1

☐ main catch: check2 wrong number

check2 2nd catch: Greater than 10

check2 finally: f = 5

☐ finally: in check1

main catch: check2 wrong number

finally: in check1

check2 2nd catch: Greater than 10

☐ check2 finally: f = 5

main catch: check2 wrong number

Consider the following code, starting from **method1**, which is the correct call sequence in the stack trace?

```
public void method1()
{
    try{
        int a=5;
        if(a>10) throw new Exception();
        method3();
    } catch (Exception e){...} }
```

```
public void method2() throws
Exception
{ int a=0;
    try{
        if (a==0)
            throw new Exception();
        method4();
    }catch (Exception e) {...} }
```

```
public void method3() throws
Exception
{
    try{
        method2();
        throw new Exception();
    }catch (Exception e){ ... } }
```

```
public void method4()
{
    System.out.println("The end of
trace");
}
```

☐

method 3
method 2
method 1

☐

method 4
method 3
method 2
method 1

☐

method 3
method 2
method 1
method 4

☐

method 2
method 3
method 1

QUESTION 7

Are **method2** and **method3** propagator?

- ☐ True
☐ False

QUESTION 8

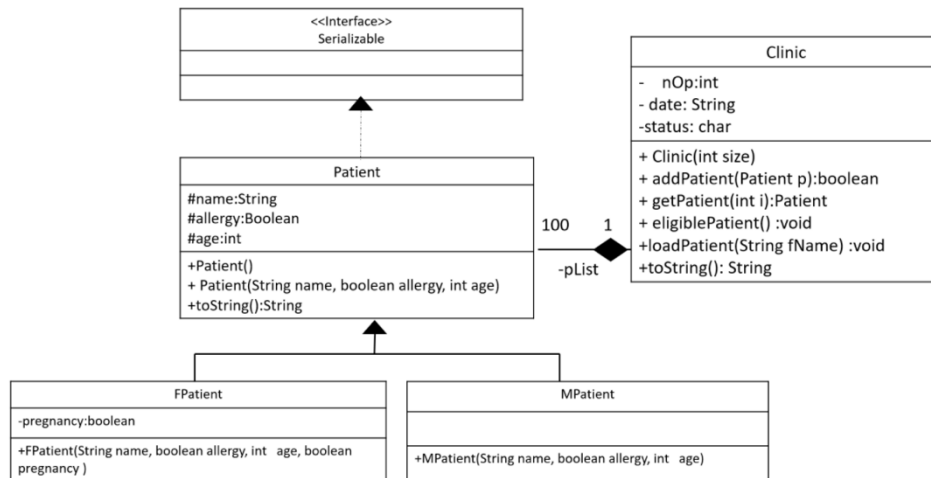
The print statement in **method4()** will never be called?

- ☐ True
☐ False

QUESTION 9

Is **method1()** a catcher?

- ☐ True
☐ False



Consider the following implementation of **method loadPatient**, This method read objects of type **patient** one by one from an object file named **fName** Then adds them to **pList**.

```

1. public void loadPatient(String fName) {
2.   FileInputStream fileInput = new FileInputStream(new File(fName));
3.   ..... input = new .....
4.   try {
5.     while (true) {
6.       Patient p = .....
7.       if (p instanceof FPatient)
8.         pList[nOp++] = new FPatient(p.name, p.allergy, p.age, ((FPatient) p).isPregnent());
9.       else
10.        pList[nOp++] = new MPatient(p.name, p.allergy, p.age);
11.     }
12.   }
13.   catch (.....) {
14.     System.out.println("No More Object in file ");
15.   }
16.   catch (Exception e) {
17.     System.out.println("Error while processing file");
18.   }
19.   finally {
20.     .....
21.   }
22. }
  
```

answer the following Questions:

The following Exceptions should be added to the method header

- ☐ None
- ☐ ClassNotFoundException
- ☐ FileNotFoundException
- ☐ IOException

STION 11

choose the correct answer for **Line 3**:

- ☐ FileReader input= new FileReader (fileInput);
- ☐ None
- ☐ ObjectStream input= new ObjectStream(fileInput);
- ☐ DataInputStream input=new DataInputStream(fileInput);

STION 12

choose the correct statement in **line 6**:

- ☐ (Patient) input.readObject();
- ☐ input.readObject();
- ☐ (FPatient) input.readObject();
- ☐ (MPatient) input.readObject();

STION 13

choose the correct answer for **Line 13**:

- ☐ RuntimeException e
- ☐ EOFException e
- ☐ ClassNotFoundException e
- ☐ None

STION 14

choose the correct answer for **Line 20**:

- ☐ input.close();
- ☐ break;
- ☐ fileInput.close();
- ☐ None

Consider the following implementation of **method eligiblePatient()**, this method examines **pList** for eligible patients and write them to Object File *eligiblePatient.dat*

a Patients is eligible if :

- age >=18
- no allergy
- in the case of a female patient no pregnancy

If age < 18 or allergy or pregnancy throw **user-defined exception *IneligiblePatient*** and handle it by printing an appropriate message

```
// this method examine pList for eligible Patients and write them to Object File
// eligible Patients are patients in age >=18 and no allergy and in case of
// female patient no pregnancy
// if age < 18 or allergy or pregnancy throw exception and handle it by printing
// an appropriate message*/

1. public void eligiblePatient() throws IOException {
2.   File F = new File("eligiblePatient.dat");
3.   ObjectOutputStream Out = new ObjectOutputStream(F);
4.   for (int i = 0; i < pList.length; i++) {
5.     try
6.     {
7.       if (pList[i].age < 18)
8.         throw new IneligiblePatient("age below 18");
9.       if (pList[i].allergy)
10.        throw new IneligiblePatient("patient has allergy ");
11.       if (pList[i] instanceof FPatient && ((FPatient) pList[i]).isPregnant())
12.        throw new IneligiblePatient("patient is pregnant ");
13.
14.     }
15.     catch (Exception e) {
16.       System.out.println(pList[i].name + " ineligible patient " + e.getMessage());
17.     }
18.     Out.writeObject(pList[i]);
19.     break;
20.   }
21. }
22. }
```

answer the following questions

Which of the following class need to implement interface **Serializable**?

- ☐ Patient
 - ☐ FPatient
 - ☐ MPatient
 - ☐ all
-

QUESTION 16

The method implementation will compile correctly

- ☐ True
 - ☐ False
-

QUESTION 17

choose the correct answer for **Line 13**:

- ☐ Out.println(pList[i]);
 - ☐ Out.writeObject(pList);
 - ☐ Out.write(pList[i]);
 - ☐ Out.writeObject(pList[i]);
-

QUESTION 18

choose the correct answer for **Line 15**

- ☐ Exception e
- ☐ CheckedException e
- ☐ None
- ☐ IneligiblePatient e

choose the correct answer for **Line 17**

- ☐ ArrayIndexOutOfBoundsException e
- ☐ EOFException e
- ☐ NullPointerException e
- ☐ None

STION 20

if the "*eligiblePatient.dat*" file does not exist, what will happen?

- ☐ Will execute properly and produce the output file.
- ☐ No exception but will not perform the write operation
- ☐ a FileNotFoundException
- ☐ None

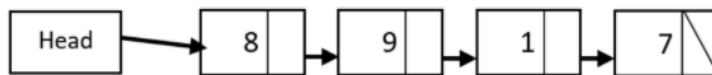
STION 21

if **Out.close()** is not added at the end of this method, this will

- ☐ Will execute properly and produce the output file.
- ☐ None
- ☐ No exception but will not perform the write operation
- ☐ Cause an EOFException

STION 22

Consider the following **Queue**



after **removing 2** elements and **adding 4** and **5**, the resulting Queue is:

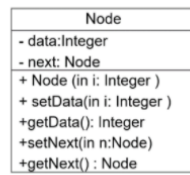
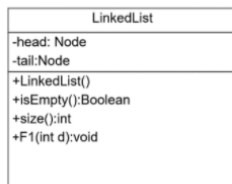
- ☐ 8, 9, 4, 5
- ☐ 5, 4, 1, 7
- ☐ 1, 7, 4, 5
- ☐ 4, 5, 8, 9

For an empty **stack s**, choose the correct output for the following sequence of operations.

add 5 to stack
add 8 to stack
remove from stack and print the removed item
add 2 to stack
add 5 to stack
remove from stack and print the removed item
remove from stack and print the removed item
remove from stack and print the removed item
add 1 to stack
remove from stack and print the removed item

- ☐ 8 5 2 5 1
- ☐ 8 1 2 5 5
- ☐ 8 2 5 5 1
- ☐ 8 5 5 2 1

Consider the following UML :



If **F1()** has the following implementation:

```
void F1(int d){
    Node current = head, prev = null;
    while (current != null){
        while (current != null && current.getData() != d){
            prev = current;
            current = current.getNext();
        }
        if (current == null)
            return;

        if (prev != null)
            prev.setNext(current.getNext());
        prev = current;
        current = current.getNext();
    }
}
```

in the main we created myList as follow: 8, 2, 8, 3, 2

After call **myList.F1(2)**

The content of the **mylist** is

- ☐ 8, 2, 8, 3, 2
- ☐ 8, 2, 8, 2
- ☐ 8, 8, 3, 2
- ☐ 8, 8, 3

QUESTION 25

if **myList** contains 8, 2, 8, 3, 2 After call **myList.F1(8)**

The content of the **mylist** is

- ☐ 8, 2, 3, 2
- ☐ 2, 3, 2
- ☐ 8, 2, 8, 3, 2
- ☐ 2, 8, 3, 2

can you generalize what does **F1** do

- ☐ delete all occurrence of d in the list except the head
 - ☐ delete the first occurrence of d in the list
 - ☐ delete all occurrence of d in the list
 - ☐ nothing change
-

ITION 27

Complete the method *removeBetween* in class “**LinkedList**”, the list holds characters data. the method receives two characters and removes the nodes between them if both characters are in the list.

Example 1 :

if the list

$A \rightarrow B \rightarrow C \rightarrow D \rightarrow E$

after calling the method *removeBetween*("B", 'E'), the result list is :

$A \rightarrow B \rightarrow E$

Example 2 :

if the list

$A \rightarrow F \rightarrow B \rightarrow D$

after calling the method *removeBetween*("B", 'E') , the result list is :

$A \rightarrow F \rightarrow B \rightarrow D$

```
public void removeBetween (char i , char j){  
1. if (isEmpty())  
2. return;  
3. Node p = head , q = head;  
4. _____  
5. _____  
6. _____  
7. _____  
8. _____  
9. _____  
10. _____  
11. }
```

choose the correct answer for **Line 4**

- ☐ while (p != null && p.getData() == i)
 - ☐ while (p < null && p.getData() != i)
 - ☐ while (p == null && p.getData() != i)
 - ☐ while (p != null && p.getData() != i)
-

ITION 28

choose correct answer for **Line 5**

- ☐ p=head;
 - ☐ p++;
 - ☐ p=q;
 - ☐ p=p.getNext();
-

ITION 29

choose correct answer for **Line 6**

- ☐ if(p==tail) break;
 - ☐ if(p!=null) return;
 - ☐ if(p==null) return;
 - ☐ if(p==null) break;
-

choose the correct answer for **Line 7**

- ☐ while (q != null && q.getData() == j)
- ☐ while (q != null && q.getData() != j)
- ☐ while (q < null && q.getData() != j)
- ☐ while (q == null && q.getData() != j)

STION 31

choose the correct answer for **Line 8**

- ☐ q=p;
- ☐ q++;
- ☐ q=head;
- ☐ q=q.getNext();

STION 32

choose the correct answer for **Line 9**

- ☐ if(q==null) return;
- ☐ if(q!=null) return;
- ☐ if(q==null) break;
- ☐ if(q==tail) break;

STION 33

choose the correct answer for **Line 10**

- ☐ q=p;
- ☐ q.setNext(p);
- ☐ p=q;
- ☐ p.setNext(q);

what does this code do? choose the most suitable answer

```
public void f ()
{
    Node p = head;
    head = head.getNext();
    p.setNext(null);
    Node q=head;
    while (q.getNext() !=null)
        q= q.getNext();
    q.setNext(p);
}
```

- ☐ insert **p** at the end of the list
- ☐ remove **p** from list
- ☐ cause a null pointer exception
- ☐ insert **q** after **p**

QUESTION 35

To design a recursion method, which of the following is needed:

- ☐ None
- ☐ At least one base case and up to two general cases.
- ☐ At most one base case and one general case.
- ☐ At least one base case, and one general case.

QUESTION 36

Recursion is a special type of :

- ☐ Branch control.
- ☐ Repetition control.
- ☐ Conditional control.
- ☐ None

For the following method, determine the base case and the general cases for the recursion call:

Calculate the power m for the number n.

```
public static int power (int n, int m){  
    if .....  
        return n;  
    else .....  
}
```

Base case is:

- ☐ m==0
- ☐ None
- ☐ m==1 || m==0
- ☐ m==1

QUESTION 38

the general case is :

- ☐ return 1;
- ☐ return n*power(n, m-1);
- ☐ return n*power(n-1,m);
- ☐ return ;

QUESTION 39

Given the following method declaration,

```
public static boolean p (int [] a , int i , int f)  
{  
    if (i<f){  
        if (a[i] == a[f]){  
            return p(a,i+1,f-1);  
        }  
        else{  
            return false;  
        }  
    }  
    else{  
        return true;  
    }  
}
```

and if **a = int [1,2,3,2,1]** . suppose a calling to the method as follow **p (a,0,4)** .

The Recursion Method will be called (including the main call):

- ☐ three times then it will cause a run time error
- ☐ five times
- ☐ once then it will cause a run time error
- ☐ four times

at the third call, the value of **i** and **f** will be:

- ☐ i=2 and f=1
- ☐ i=0 and f=4
- ☐ i=2 and f=2
- ☐ i=2 and f=3

ESTION 41

and the returned value will be :

- ☐ No value , a run time error
- ☐ true
- ☐ false
- ☐ No value , compilation error

ESTION 42

What is the output of the following method, if **n = 5**

```
public static int sum (int num)
{
    if (num == 0)
        return 0;
    else
        return num + sum (num);
}
```

- ☐ 15
- ☐ cause compilation error
- ☐ cause a run time error
- ☐ 10

Given the following method :

```
static void printPattern(int n, int m, boolean flag)
{
    System.out.print(m + " ");
    if (flag == false && n == m)
        return;
    if (flag) {
        if (m - 5 > 0)
            printPattern(n, m - 5, true);
        else
            printPattern(n, m - 5, false);
    }
    else
        printPattern(n, m + 5, false);
}
```

what is the output for the following call **printPattern(0,5,true)**

- ☐ 5 0
- ☐ 0 5
- ☐ 5 10
- ☐ 0 10