

CSC 212 Homework # 2
Lists & Queues
Due date: 30/10/2016 at 13:00

This is an individual assignment.

Guidelines: The homework must be **submitted electronically through LMS.**

Hard copy submissions are not accepted.

Problem 1

1. Write static method `findIth`, user of the ADT *List*, to make i -th element in a list (for example, 2nd, 4th or 5th node) the current (numbering starts from 1). Assume that the position i is valid. Method: *public static <T>void findIth(List <T>l, int i)*

Example 1.1. Assuming the list $l: A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F$, then calling `findIth(l, 2)` puts the current on B , `findIth(l, 5)` puts the current on E .

2. Write the method *public static <T>void moveBack(List<T>l, int p)*, user of the ADT *List*, which moves the current backwards with p positions. Assume that l is not empty and that p is a valid position. **Do not use any auxiliary data structure.**

Example 1.2. Assuming the list $l: A \rightarrow B \rightarrow C \rightarrow D \rightarrow \mathbf{E} \rightarrow F$, where the current element is the one in bold, then calling `moveBack(l, 2)` results in $A \rightarrow B \rightarrow \mathbf{C} \rightarrow D \rightarrow E \rightarrow F$, calling `moveBack(l, 4)` results in $\mathbf{A} \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F$.

Problem 2

1. Write the method *public void removeK(int k)*, member of the class *LinkedList*, which removes the k elements that are after the current (current is not removed). Assume that the list is not empty and k is valid. **Do not call any of the methods of the class *LinkedList* and do not use any additional data structures.**

Example 2.1. If $l : A \rightarrow B \rightarrow \mathbf{C} \rightarrow D \rightarrow E \rightarrow F \rightarrow G$, where C is the current, then calling `l.removeK(2)` results in $l : A \rightarrow B \rightarrow \mathbf{C} \rightarrow F \rightarrow G$, whereas calling `l.removeK(4)` results in $l : A \rightarrow B \rightarrow \mathbf{C}$.

2. Implement the following method in the class *LinkedList*:

- Procedure *insertBeforeCurrent(T e)*
- Requires: The list l should not be full.
- Results: The new element e is inserted before the current and the new element is made the current.

Problem 3

1. Write the method *direction*, member of the class *DoubleLinkedList*, which accepts an element e and returns the direction of e relative to the current pointer. It returns -1 if e is left of current, 0 if e is exactly on current, and 1 if e is right of current. Assume that e exists in the list. The method signature is *public int direction(T e)*. **Do not call any methods of the class *DoubleLinkedList* and do not use any other data structure.**

Example 3.1. Assume the list is: $A, B, C, D, E, \mathbf{F}, G, H$ and current is on F . Calling *direction("B")* returns -1. Calling *direction("F")* returns 0. Calling *direction("G")* returns 1.

2. Write a method that takes as input two double linked lists and returns true if they contain the same elements but in reverse order, otherwise returns false. The method's signature is: *public static boolean areReversed(DoubleLnkedList<T>l1, DoubleLinkedList<T>l2)*.

Problem 4

1. Write the method *public static<T>void remove(Queue<T>q, int[] pos, int k)*, which removes all the elements of q located at the positions indicated in pos (k is the size of pos). Assume that pos is sorted in increasing order with no duplicates and contains only valid positions. The numbering of the positions starts from 0 at the head. The method must run in $O(n)$, where n is the size of q (not $O(kn)$).

Example 4.1. If $q : A, B, C, D, E, F, G, H$ and $pos : 1, 2, 5$, then after calling *remove(q, pos, 3)*, q becomes A, D, E, G, H .

2. Write an array implementation of the ADT PQueue. The *serve* method must run in $O(1)$, *enqueue* in $O(n)$.

Problem 5 [Priority queue]

A store announces a sale campaign whereby any customer who buys two items gets 50% off on the cheaper one. If the customer buys more than two items, he/she must group them into pairs of two to indicate the items that the offer should apply to.

1. Suppose you want to buy n items in total. Write a method that will give you the best pairing of the items (the one with the minimum price). The method's signature is:

```
public static LinkedList<ItemPair> minPairing(LinkedList<Item> items).
```

2. If you leave it up to the store owner, he/she will try to pair the items in order to obtain the maximum price. Write a method that will help the store owner achieve this. The method's signature is:

```
public static LinkedList<ItemPair> maxPairing(LinkedList<Item> items).
```

3. How much will you gain if you use your method (instead of the shop owner's method) for the following list of item prices: 60 SAR, 100 SAR, 400 SAR, 600 SAR, 200 SAR, 80 SAR.

```
public class Item {
    private int id;
    private double price;
    public Item(int id, double price) {
        this.id = id;
        this.price = price;
    }
    int getId() {
        return id;
    }
    double getPrice() {
        return price;
    }
}
```

```
public class ItemPair {
    public Item first;
    public Item second;
    public ItemPair(Item first, Item second) {
        this.first = first;
        this.second = second;
    }
}
```