CSC 212 Homework # 1 Performance Analysis

Due date: 16/10/2016

This is an individual assignment.

Guidelines: The homework must be submitted electronically through

LMS.

Hard copy submissions are not accepted.

Problem 1

- 1. Order the following functions by asymptotic growth rate: $4n \log n + 2n$, 2^{10} , $2^{\log n}$, $3n + 100 \log n$, 4n, 2^n , $n^2 + 10n$, n^3 , $n \log n$. (Question R-4.8 page 182 of the textbook)
- 2. Show that $\log n^{2n} + n^2$ is $O(n^2)$
- 3. Show that $\sum_{i=1}^{5} i^3$ is O(1)
- 4. Show that $\sum_{i=1}^{n} \lceil \log i \rceil$ is a $O(n \log n)$
- 5. Using the definition of the Big-Oh, prove that $f(n) = 10n + 5 \log n$ is a big-oh of g(n) = n.

Problem 2

- 1. Given an n-element array X, Algorithm B chooses $\log n$ elements in X at random and executes an O(n)-time calculation for each. What is the worst-case running time of Algorithm B? (Question R-4.30 page 184 of the textbook)
- 2. Given an n-element array X of integers, Algorithm C executes an O(n)-time computation for each even number in X, and an $O(\log n)$ -time computation for each odd number in X. What are the best-case and worst-case running times of Algorithm C? (Question R-4.31 page 184 of the textbook)

3. Given an n-element array X, Algorithm D calls Algorithm E on each element X[i]. Algorithm E runs in O(i) time when it is called on element X[i]. What is the worst-case running time of Algorithm D? (Question R-4.32 page 184 of the textbook)

Problem 3

Analyze the performance of the following algorithms theoretically:

```
public void func3(int n) {
    for (int i = n; i > 0; i--) {
        System.out.println(i);
        for (int j = 0; j < i; j++) {
            System.out.println(j);
        }
    }
    System.out.println("Goodbye!");
}</pre>
```

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Problem 4

The class *Sort* below implements three sorting algorithms: selection sort, bubble sort and Quicksort.

```
import java.util.Arrays;
public class Sort {
        public static void selectionSort(double[] A, int n) {
                for (int i = 0; i < n - 1; i++) {
                        int min = i;
                        for (int j = i + 1; j < n; j++) {
                                 if (A[j] < A[min])
                                         min = j;
                         double tmp = A[i];
                        A[i] = A[min];
                        A[min] = tmp;
                }
        }
        public static void bubbleSort(double A[], int n) {
                for (int i = 0; i < n - 1; i++) {
                         for (int j = 0; j < n - 1 - i; j++) {
                                 if (A[j] < A[j + 1]) {
                                         double tmp = A[j];
                                         A[j] = A[j + 1];
                                         A[j + 1] = tmp;
                                 }
                        }
                }
        }
        public static void quickSort(double A[], int n) {
                Arrays.sort(A, 0, n - 1);
        }
}
```

Conduct an experimental analysis of these three algorithms as follows:

- Use arrays of sizes ranging from 10000 to 50000 with step size 10000 (so in total you have 5 different sizes).
- Give the same input to all three algorithms.
- Fill the array with random numbers (use Math.random()).
- For each input repeat the execution 100 times, measure the execution in nanoseconds (use System.nanoTime()), and report the average time in milliseconds.
- 1. Write the code used for the experimental analysis.
- 2. Report the results as a table and as a graph.

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- 3. Which of the three algorithms is the fastest?
- 4. Which of $selection \ sort$ and $bubble \ sort$ is faster? Which one has a larger growth rate?

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