

KING SAUD UNIVERSITY COLLEGE OF COMPUTER AND INFORMATION SCIENCES COMPUTER SCIENCE DEPARTMENT		
CSC 329: Computer Network	Tutorial 5 and 6	2 nd Semester 1441
Name:		Student ID:

Part1: Multiple-Choice Questions

- 1) The Hamming code is a method of _____
 - a. Error detection
 - b. Error correction
 - c. Error encapsulation
 - d. (a)and(b)

- 2) A receiver receives the code 11001100111. When it uses the Hamming encoding algorithm, the result is 0101. Which bit is in error?
 - a. 1
 - b. 3
 - c. 5
 - d. none of the above

- 3) Which error detection method involves polynomials?
 - a. Simple parity check
 - b. Two-dimensional parity check
 - c. CRC
 - d. Checksum

- 4) In CRC, if the data unit is 111111 and the divisor 1010, what is the dividend at the transmitter?
 - a.111111000
 - b.1111110000
 - c.111111
 - d.1111111010

- 5) In CRC there is no error if the remainder at the receiver is _____
 - a. Equal to the remainder at the sender
 - b. Zero
 - c. Nonzero
 - d. The quotient at the sender

6) Which error detection method can detect a burst error?

- a. simple parity check
- b. Two-dimensional parity check
- c. CRC
- d. (b) and (c)

7) Which error detection method uses ones complement arithmetic?

- a. Simple parity check
- b. Two-dimensional parity check
- c. CRC
- d. Checksum

8) Flow control is needed to prevent _____ .

- a. Bit errors
- b. Overflow of the sender buffer
- c. Overflow of the receiver buffer
- d. Collision between sender and receiver

9) A timer is set when _____ is (are) sent out.

- a. A data frame
- b. An ACK
- c. A NAK
- d. All the above

Part2: Exercises

1) Hamming code is a technique that is used to achieve forward error control. This allows a receiver to correct any single error, if any, in the received message. If the transmitted character is **01001010**, generate the Hamming codeword.

Implementing the Hamming codeword

We have the following redundant bits: **r₁, r₂, r₄, r₈**

12	11	10	9	8	7	6	5	4	3	2	1
0	1	0	0	r ₈	1	0	1	r ₄	0	r ₂	r ₁

Each one of them is responsible for the following bits:

r₁: 1, 3, 5, 7, 9, 11

r₂: 2, 3, 6, 7, 10, 11

r₄: 4, 5, 6, 7, 12

r₈: 8, 9, 10, 11, 12

0	1	0	0	r ₈	1	0	1	r ₄	0	r ₂	r ₁
0	1	0	0	r ₈	1	0	1	r ₄	0	r ₂	1
0	1	0	0	r ₈	1	0	1	r ₄	0	0	1
0	1	0	0	r ₈	1	0	1	0	0	0	1
0	1	0	0	r ₈	1	0	1	0	0	0	1

2) Assume that the **received** Hamming codeword is:

11	10	9	8	7	6	5	4	3	2	1
1	0	1	0	0	1	1	0	0	1	0

Deduce the original data word from the above codeword after correction if any error.

To check the received data we will calculate the parity bit for each combination

r₁ : 1,3,5,7,9,11 (3) → 1

r₂ : 2,3,6,7,10,11 (3) → 1

r₄ : 4,5,6,7 (2) → 0

r₈ : 8,9,10,11 (2) → 0

r₈ r₄ r₂ r₁

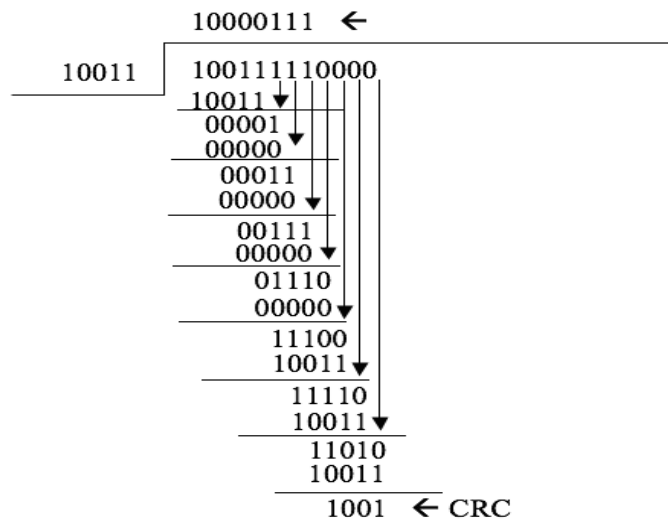
0 0 1 1 → error in bit in position 3 should be 1

The Correct code word is

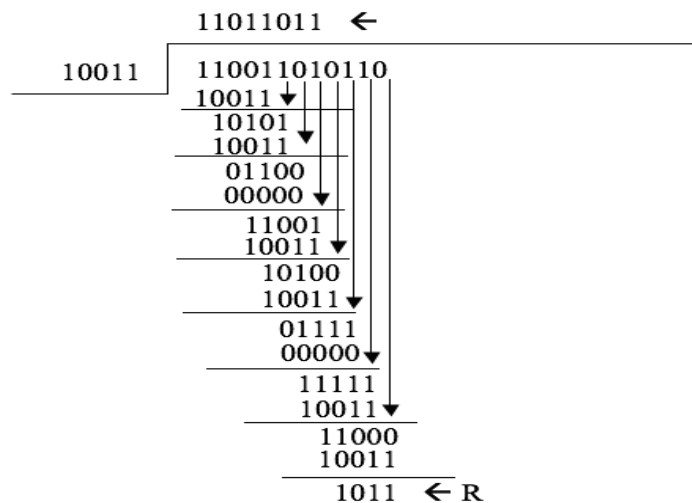
11	10	9	8	7	6	5	4	3	2	1
1	0	1	0	0	1	1	0	1	1	0

Data word is 1010111

3) Given the sequence **1 0 0 1 1 1 1** and a divisor of **10011**, find the CRC.



4) Assume that the following frame (**1 1 0 0 1 1 0 1 0 1 1 0**) is received across a data link using CRC for error detection. And the divisor is represented by the equation of $x^4 + x + 1$. Check whether the received frame is correct or incorrect. If the frame is correct, then deduce the original message.



5) Find the polynomial equivalent of **011000111001**.

$$x^{10} + x^9 + x^5 + x^4 + x^3 + 1$$

6) Find the checksum for the following bit sequence. Assume a 16-bit segment size.

0001111010110001
1001001001000111

			1	1	1	1						1	1	1			
0	0	0	1	1	1	1	0	1	0	1	1	0	0	0	1		
1	0	0	1	0	0	1	0	0	1	0	0	0	1	1	1	+	
1	0	1	1	0	0	0	0	1	1	1	1	1	0	0	0	SUM	
0	1	0	0	1	1	1	1	0	0	0	0	0	1	1	1	Checksum	

7) Suppose the receiver receives

1001001110010011 1001100001001101 0100111100000111

Check if the data received has error or not by using Checksum.

```

1001001110010011
1001100001001101
0100111100000111
-----
1 0111101011100111 partial sum
                    1 + carry
-----
0111101011101000 sum

```

Complement 1000010100010111 means that the pattern is corrupted.

8) Draw the sender and receiver flow diagram for a system using Stop-and-Wait ARQ. Given the following actions:

- Frame 0** is sent; frame 0 is acknowledged.
- Frames 1** is lost.
- Frame 1** is acknowledged.
- Frames 0** is sent; frame 0 is acknowledged but the acknowledgment is lost.
- Frame 0** is acknowledged.

