## King Saud University College of Computer and Information Sciences Computer Science Department CSC 340 Mid-1

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2016-2017

Student Number:

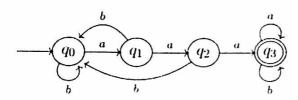
Student Name:

- Q1) (14 marks) Put a circle around the symbol of the best answer for each of the following

  1) Which of the following features must be available in a programming language to be
  - suitable for writing embedded systems

    Provide constructs for low-level control over hardware.
    - b) Use floating point representation
    - c) Have features to analyze data
    - d) All of the above.
  - 2) An orthogonal programming language
    - a. Has a relatively small set of primitive constructs that can be combined in a relatively small number of ways to get the desired results.
    - b. Has a fewer number of exceptions because every possible combination is legal.
    - c. Is good with respect to reliability
    - (d) All of the above
  - 3) Which of the following features a programming language need to have in order to be good with respect to reliability
    - a. Data types
    - b. Support for abstraction
    - c. Exception handling
    - all of the above
  - 4) Having a small number of manageable features and constructs, makes a programing language good with respect to
    - a. Readability
    - b. Writability
    - c. Reliability
    - (d) All of the above
  - 5) A language with too many operators and special symbols is
    - a. good with respect to writability
    - b. bad with respect to reliability
    - c. bad with respect to readability
    - (d.) all of the above
- 6) Java is partly compiled and partly interpreted (hybrid implementation) makes is
  - Good for writing portable programs
    - b. Good for writing efficient programs
    - c. Good for reducing the cost of training
    - d. All of the above
- Classes, inheritance and polymorphism designed in programming languages as a result of
  - a. The Von-Neumann architecture
  - Programming methodologies
  - c. People preferences
  - d. None of the above

## Q 2) Consider the following DFA over the alphabet $\Sigma = \{a,b\}$



a) (2 marks) In your own words describe the language accepted by the above DFA.

accepts a string it it has 3 concerning a's

b) (4 marks) Write a regular expression that describes the language accepted by the above DFA. (a +b) Or a a (a +b)

				" pastanas"	
70	90 90	2		baaabile) b	(ab*   aab* ) aad (als)
_			1111		

73 d) (5 marks) Write an algorithm that uses the above table to decide if a string is

unile (nont li)

State = A [State, 100n2 Es++).

if (stave = = 93) display 'accept else display reject

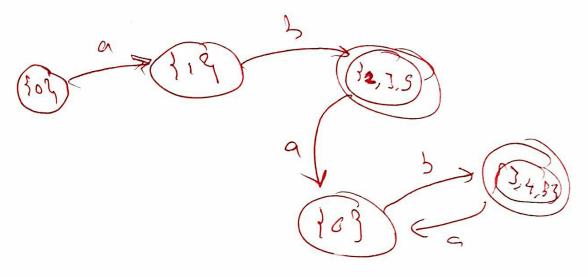
Q 3) Consider the following NFA

(a) (a) (b) (2) (E) (5) (6)

a) (2 marks) Describe the language accepted by the above NFA using a regular expression.

(ab) +

b) (4 marks) Convert the above NFA into a DFA.



Q 4) (6 marks) Write a CFG describing a language over the alphabet  $\Sigma$ ={a,b}, containing all strings with

a) equal number of a's and b's.

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b) the number of a's is double the number of b's.