- Q1) Put a circle around the best answer for each of the following then copy your answer to the table on the first page (only the table will be graded). (30 grades)
  - 1. Which of the following regular expressions describe the language over the alphabet {a,b} that consists of all strings that contain at least one 'a'.
    - a. b\*aa\*b\*
    - b.  $b^*a(a^*b^*)^*$
    - c. b\*ab\*a\*b\*
    - d. none of the above
  - 2. Which of the following regular expressions describe the language over the alphabet {a,b} that consists of all strings that begin and end with the same letter.
    - a. ab\*a+ba\*b
    - b. a(b\*a)\*+b(a\*b)\*
    - c. ab\*a\*b\*a+ba\*b\*a\*b
    - d. none of the above
  - 3. Converting an NFA that consists of n states to an equivalent DFA would result in a DFA that contains
    - a. exactly 2<sup>n</sup> states
    - b. at least 2<sup>n</sup> states
    - c. at most 2<sup>n</sup> states
    - d. n! states
  - 4. A table that represents an NFA of 3 states and deals with 2 terminal symbols consists of
    - a. 3 rows and 2 columns
    - b. 3 rows and 3 columns
    - c. 2 rows and 3 columns
    - d. 5 rows and 2 columns
  - 5. Which of the following methods require eliminating left recursion
    - a. Recursive descent parsing
    - b. LL(1) parsing
    - c. a+b
    - d. Bottom up parsing
  - 6. Which of the following methods may require left factoring a grammar
    - a. Recursive descent parsing
    - b. Bottom up parsing
    - c. LL(1) parsing
    - d. a+b
  - 7. Which of the following productions assigns left associativity for +
    - a.  $E \rightarrow int+E$
    - b.  $E \rightarrow E + E \mid int$
    - c.  $E \rightarrow E + int$
    - d. None of the above
  - 8. Which of the following grammars is not ambiguous
    - a.  $E \rightarrow id + E \mid id * E \mid (E) \mid id$
    - b.  $E \rightarrow E + E \mid E * E \mid (E) \mid id$
    - c.  $E \rightarrow E + T \mid T$ 
      - $T \rightarrow T^*F \mid F$
      - $F \rightarrow (E) \mid id$
    - d. a+c

#### Question 9-12 are related to the following grammar

$$E \rightarrow E+T|T$$
  
 $T \rightarrow T*F|F$   
 $F \rightarrow (E)|id$ 

- 9. What is the follow set of E?
  - a. {+}
  - b. {\$,+,)}
  - c. {+,)}
  - d.  $\{\$, +, \}, \epsilon\}$
- 10. What is the follow set of F?
  - a. {+}
  - b. {\$,+,),\*}
  - c. {+,)}
  - d.  $\{\$, +, \}, \epsilon\}$
- 11. What is first set of E?
  - a. { (}
  - b. { ( , id }
  - c. {id}
  - d.  $\{(i, id, \epsilon)\}$
- 12. In the LL(1) table for the above grammar, the entry that contains E+T is
  - a. row E column (
  - b. row E column id
  - c. row E column \$
  - d. a+b

### The following assumptions are related to questions 13-15

Assume that a grammar contains the production  $E \rightarrow T+F|TF$ .

# Assume also that first(T)={id, $\varepsilon$ }, fist(F)= { \* , $\varepsilon$ }, follow(E)={id,\$} and follow(T)={+, \$}

- 13. In the corresponding LL(1) table, which entry contains TF
  - a. row E, column id
  - b. row E, column +
  - c. row E, column \*
  - d. a and b
- 14. which entry in the LL(1) table must contain  $\varepsilon$ 
  - a. row E, column id
  - b. row E, column +
  - c. a and b
  - d. none of the above
- 15. The grammar is not LL(1) grammar because the entry at
  - a. row E column \$ is multiply defined
  - b. row E column id is multiply defined
  - c. row E column + is multiply defined
  - d. the grammar is LL(1) because no entry is multiply defined

#### The following assumptions are related to questions 17-20

Assuming that the DFA for recognizing the viable prefixes of a grammar contains the items

E→T.+F

T→F.

- 16. Which types of conflicts does the above grammar contain
  - a. Reduce-reduce conflict
  - b. No conflicts
  - c. Shift reduce conflict
  - d. A+b
- 17. The grammar is not SLR(1) grammar if
  - a. follow(T)={+}
  - b.  $follow(E)=\{+,\$\}$
  - c. first(F)={+}
  - d. none of the above
- 18. If the top of the stack contains + and the next input token is +, then the SLR parsing algorithm
  - a. pops + from the stack
  - b. reports and error
  - c. moves to the next input token
  - d. a+c
- 19. If the top of the stack contains + and the next input token is \*, then the SLR parsing algorithm
  - a. pops + from the stack
  - b. moves to the next input token
  - c. reports and error
  - d. a+c
- 20. Which of the following errors are not detected by a parser
  - a. Undeclared identifier
  - b. Unexpected data type
  - c. Identifier declared more than once
  - d. All of the above

Consider the following rule to answer questions 22-24

f is an identifier.

f is a non-member function in scope S.

$$f$$
 has type  $(T_1, ..., T_n) \rightarrow U$ 

 $S \vdash e_i : R_i \text{ for } 1 \le i \le n$ 

 $R_i \le ??$  for  $1 \le i \le n$ 

$$S \vdash f(e_1, ..., e_n) : ?$$

- 21. What should be written in place of the double question marks (??) in the rule to make correct?
  - a. U
  - b. T<sub>i</sub>
  - c. f
  - d. None of the above

- 22. What should be written in place of the question mark (?) in the rule to make correct?
  - a. f
  - b. U
  - c. T<sub>i</sub>
  - d. None of the above
- 23. Assuming that a primitive type is convertible to itself, then the above inference rule is applicable for
  - a. Referenced types
  - b. Primitive types
  - c. None of the above
  - d. a and b
- 24. In a stack machine, the heap section of the memory is dedicated for
  - a. Local variables
  - b. Actual arguments
  - c. dynamically allocated objects
  - d. a and b
- 25. The memory section allocated to global variables is allocated
  - a. Dynamically
  - b. Statically
  - c. At execution time
  - d. None of the above
- 26. Bottom-up parsers are preferred because they are
  - a. more efficient than top-down parsers.
  - b. more general than top-down parsers.
  - c. simpler than top-down parsers.
  - d. All of the above
- 27. Recursive descent parsers are not used in real compilers because they are
  - a. too complicated
  - b. require left-factorization
  - c. too inefficient
  - d. all of the above
- 28. One of the following operations is not used on symbol tables
  - a. push scope
  - b. insert symbol
  - c. pop symbol
  - d. look-up symbol
- 29. A type error is detected by
  - a. The parser
  - b. The semantic analyzer
  - c. The lexical analyzer
  - d. The code generator
- 30. An SLR parser uses a DFA to determine
  - a. If what it is on the stack is a viable prefix of the handle
  - b. If what is on the stack is the handle
  - c. What to action to execute next shift or reduce
  - d. a + c

- Q1) Put a circle around the best answer for each of the following then copy your answer to the table on the first page (only the table will be graded). (30 grades)
  - 1. The main advantage of interpreters over compliers is
    - a. efficiency
    - portability of programs
    - c. reliability
    - d. a+b
  - 2. Java programs are partly compiled and partly interpreted to achieve
    - a. portability
    - b. efficiency
    - c. portability and efficiency
    - d. reliability
  - 3. Which of the following programming language features affect the reliability of a programming language
    - a. Data types
    - b. Exception handling
    - c. Orthogonality
    - d. All of the above
  - 4. Which of the following programming language features affects the writability of the programming language
    - a. Data types
    - b. Exception handling
    - C. Orthogonality
    - d. All of the above
  - 5. Which of the following regular expressions describe the language over the alphabet {a,b} that consists of all strings that contain at least one 'a'.
    - a. b'aa'b'
    - b. b'ab'a'b'
    - c; b'a(a'b')'
    - d. none of the above
  - 6. Which of the following regular expressions describe the language over the alphabet {a,b} that consists of all strings that begin and end with the same letter.
    - a; a(b\*a)\*+b(a\*b)\*
    - b. ab\*a+ba\*b
    - c. ab\*a\*b\*a+ba\*b\*a\*b
    - d. none of the above
  - 7. Converting an NFA that consists of n states to an equivalent DFA would result in a DFA that contains
    - a. exactly 2<sup>n</sup> states
    - b at most 2<sup>n</sup> states
    - c. at least 2" states
    - d. n! states
  - 8. A table that represents an NFA of 3 states and deals with 2 terminal symbols consists of
    - a. 3 rows and 3 columns
    - b. 3 rows and 2 columns
    - c. 2 columns and 3 rows
    - d. 5 rows and 2 columns

<ol> <li>Which of the following methods require eliminating left recursion</li> </ol>
a. Recursive descent parsing
b. LL(1) parsing
c. Bottom up parsing
II ash
10. Which of the following methods may require left factoring a grammar
a. Recursive descent parsing
LL(1) parsing
c. Bottom up parsing
d. a+b
11. Which of the following productions assigns left associativity for +
a. E→ int+E
E→E+int     E→E+int
c. E→E+E int
<ul><li>d. None of the above</li><li>12. Which of the following grammars is not ambiguous</li></ul>
a. $E \rightarrow id+E \mid id*E \mid (E) \mid id$
b. E→E+E   E * E   (E)   id
c. E→E+T T
T→ T*F   F
F→ (E)   id
d. a+c
Question 13-16 are related to the following grammar
E→E+T T
T→ T*F   F
F→ (E)   id
13. What is follow set of E?
a. {+}
b. {+,)}
[ {\$,+,)}
d. {\$,+,}, ε}
14. What is follow set of F?  a. {+}
a. {+} b. {+,}}
(\$,+,)}
d. {\$,+,), ε}
15. What is first set of E?
<pre>[a] {(,id}</pre>
b. { ( }
c. {id}
d. {(, id, ε}
16. In the LL(1) table for the above grammar, the entry that contains E+T is
a. row E column (
b. row E column id
c. row E column \$
d a+b

# The following assumptions are related to questions 17-19

Assume that a grammar contains the production  $E \rightarrow T+F \mid TF$ , Assume also that first(T)={id,  $\epsilon$ }, fist(F)= { \* ,  $\epsilon$  }, follow(E)={id,\$} and follow(T)={+, \$}

- 17. In the corresponding LL(1) table, which entry contains TF
  - a. row E, column id
  - b. row E, column +
  - c. row E, column \*
  - d. a and b
- 18. which entry in the LL(1) table contains  $\varepsilon$ 
  - a. row E, column id
  - b. row E, column +
  - c. a and b
  - d none of the above
- 19. The grammar is not LL(1) grammar because the entry at
  - a row E column id is multiply defined
  - b. row E column \$ is multiply defined
  - c. row E column + is multiply defined
  - d. the grammar is LL(1) because no entry is multiply defined
- 20. Bottom-up parsers are
  - a. More efficient than top-down parsers
  - More general than top-down parsers
  - c. Less general than top-down parsers
  - d. a and b

## The following assumptions are related to questions 21-...

Assuming that the DFA for recognizing the viable prefixes of a grammar contains the items

E→T.+F

T→F.

- 21. Which types of conflicts does the above grammar contain
  - a. Reduce-reduce conflict
  - b. Shift reduce conflict
  - c. No conflicts
  - d. A+b
- 22. The grammar is not SLR(1) grammar if
  - a. follow(E)= $\{+,\$\}$
  - b.  $follow(T)=\{+\}$
  - c. first(F)={+}
  - d. none of the above
- 23. If the top of the stack contains + and the next input token is +, then the SLR parsing algorithm
  - a. pops + from the stack
    - b. reports and error
    - c. moves to the next input token
    - d. a+b
      - atc

- 24. If the top of the stack contains + and the next input token is \*, then the SLR parsing algorithm
  - a. pops + from the stack
  - (b.) reports and error
  - c. moves to the next input token
  - d. a+b
- 25. Which of the following errors are not detected by a parser
  - a. Undeclared identifier
  - b. Unexpected data type
  - c. Identifier declared more than once
  - All of the above

Consider the following rule to answer questions 27-29

f is an identifier.

f is a non-member function in scope S.

f has type  $(T_1, ..., T_n) \rightarrow U$ 

 $S \vdash e_i : R_i \text{ for } 1 \le i \le n$ 

 $R_i \le ??$  for  $1 \le i \le n$ 

 $S \vdash f(e_1, ..., e_n) : ?$ 

- 26. What should be written in place of the double question marks (??) in the rule to make correct?
  - a. U
  - b. f
  - E. Ti
  - d. None of the above
- 27. What should be written in place of the question mark (?) in the rule to make correct?
  - a. U
  - b. f
  - c. T<sub>i</sub>
  - d. None of the above
- 28. Assuming that a primitive type is convertible to itself, then the above inference rule is applicable for
  - a. Referenced types
  - b. Primitive types
  - c.T a and b
  - d. None of the above
- 29. In a stack machine, the heap section of the memory is dedicated for
  - a. Local variables
  - b. Actual arguments
  - c. a and b
  - d. dynamically allocated objects
- 30. The memory section allocated to global variables is allocated
  - a. Statically
  - b. Dynamically
  - c. At execution time
  - d. None of the above

# King Saud University College of Computer and Information Sciences Computer Science Department CSC 340 Mid-1

Key

and tem

2016-2017

Student Number:

Student Name:

2017

- Q1) (14 marks) Put a circle around the symbol of the best answer for each of the following
  - 1) Which of the following features must be available in a programming language to be suitable for writing embedded systems
    - Provide constructs for low-level control over hardware.
    - b) Use floating point representation
    - c) Have features to analyze data
    - d) All of the above.
  - 2) An orthogonal programming language
    - a. Has a relatively small set of primitive constructs that can be combined in a relatively small number of ways to get the desired results.
    - b. Has a fewer number of exceptions because every possible combination is legal.
    - c. Is good with respect to reliability
    - d) All of the above
  - 3) Which of the following features a programming language need to have in order to be good with respect to reliability
    - a. Data types
    - b. Support for abstraction
    - c. Exception handling
    - all of the above
  - 4) Having a small number of manageable features and constructs, makes a programing language good with respect to
    - a. Readability
    - b. Writability
    - c. Reliability
    - (d) All of the above
  - 5) A language with too many operators and special symbols is
    - a. good with respect to writability
    - b. bad with respect to reliability
    - c. bad with respect to readability
    - (d.) all of the above
- 6) Java is partly compiled and partly interpreted (hybrid implementation) makes is
  - Good for writing portable programs
    - b. Good for writing efficient programs
    - c. Good for reducing the cost of training
    - d. All of the above
- 7) Classes, inheritance and polymorphism designed in programming languages as a result of
  - a. The Von-Neumann architecture
  - Programming methodologies
  - c. People preferences
  - d. None of the above