

St. Name:

Q1) (14 marks) Put a circle around the symbol of the best answer for each of the following

1) Which of the following features must be available in a programming language to be suitable for writing embedded systems

- ☒ a. Provide constructs for low-level control over hardware.
- b. Use floating point representation
- c. Have features to analyse data
- d. All of the above.

2) An orthogonal programming language

- a. Has a relatively small set of primitive constructs that can be combined in a relatively small number of ways to get the desired results.
- b. Has a fewer number of exceptions because every possible combination is legal.
- c. Is good with respect to reliability
- ☒ d. All of the above

3) Which of the following features a programming language need to have in order to be good with respect to reliability

- a. Data types
- b. Support for abstraction
- c. Exception handling
- ☒ d. all of the above

4) Having a small number of manageable features and constructs, makes a programming language good with respect to

- a. Readability
- b. Writability
- c. Reliability
- ☒ d. All of the above

5) A language with too many operators and special symbols is

- a. good with respect to writability
- b. bad with respect to reliability
- c. bad with respect to readability
- ☒ d. all of the above

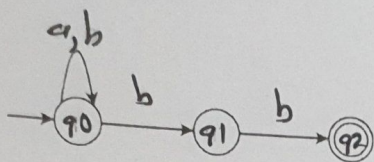
6) Java is partly compiled and partly interpreted (hybrid implementation) makes is

- ☒ a. Good for writing portable programs
- b. Good for writing efficient programs
- c. Good for reducing the cost of training
- d. All of the above

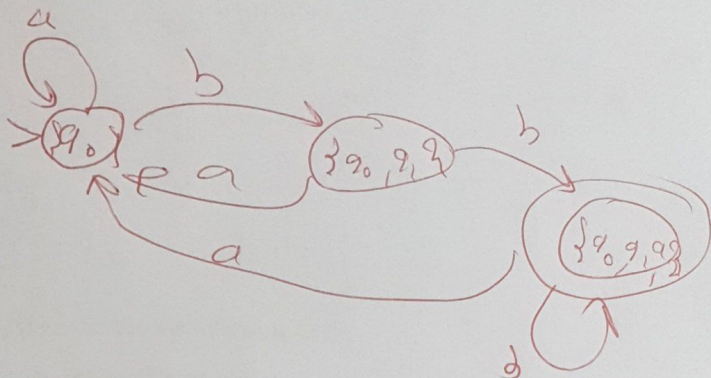
7) Classes, inheritance and polymorphism designed in programming languages as a result of

- a. The Von-Neumann architecture
- ☒ b. Programming methodologies
- c. People preferences
- d. None of the above

Q2) Consider the following NFA



A) Convert the following NFA into a DFA (4 marks)



B) Represent the DFA as a table (2 marks)

	a	b
$\{q_0\}$	$\{q_0\}$	$\{q_0, q_1\}$
$\{q_0, q_1\}$	$\{q_0\}$	$\{q_0, q_1, q_2\}$
$\{q_0, q_1, q_2\}$	$\{q_0\}$	$\{q_0, q_1, q_2\}$

C) Write an algorithm determines if a string belongs to the language of the DFA or not. (3 marks)

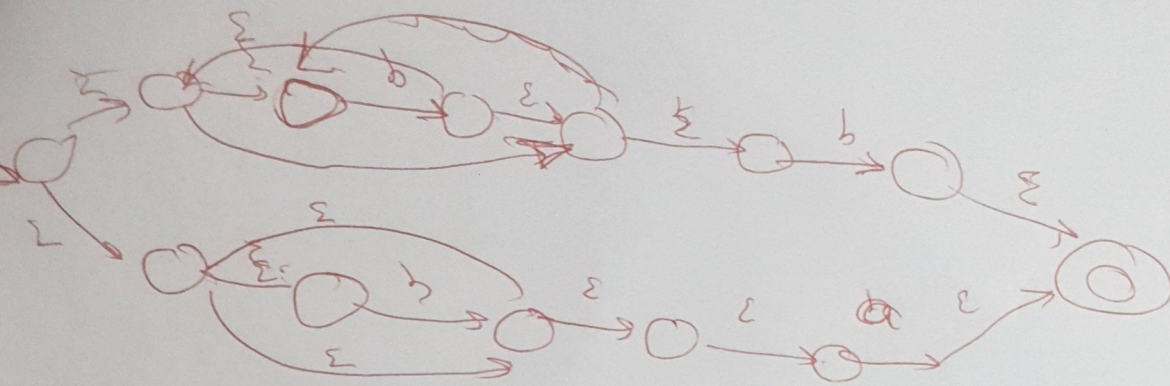
state = S
 i = 0
 while (input[i] != '\0')

state = T(state, input[i++])

if (state == q2)

accept
 else reject

D) Convert the regular expression $(a^*b) + (b^*a)$ into an NFA (3 marks)

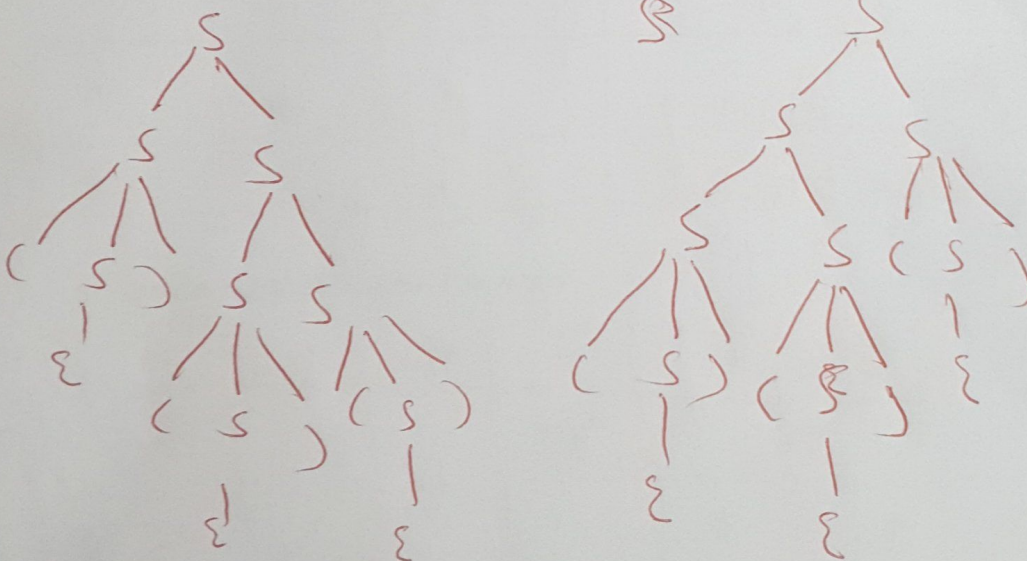


Q3) Consider the following CFG

$S \rightarrow (S) \mid [S] \mid SS \mid \epsilon$

A) Show that the grammar is ambiguous. (3 marks)

The string $()()()$ has more than one parse tree



B) Rewrite the grammar to eliminate ambiguity. (3 marks)

one possible solution

$S \rightarrow (S)S \mid [S]S \mid \epsilon$

C) Without drawing the LL(1) parsing table, give two reasons why the given grammar is not an LL(1) grammar. (3 marks)

1. *ambiguous*
2. *left recursion*

Q4) Consider the following CFG

$E \rightarrow TE'$
 $E' \rightarrow +TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id$

A) Find the first and follow sets for each non-terminal symbol. (10 grades)

Symbol	First set	Follow Set
E	{ (, id }	{ \$,) }
E'	{ +, ϵ }	{ \$,) }
T	{ (, id }	{ +, \$,) }
T'	{ *, ϵ }	{ +, \$,) }
F	{ (, id }	{ *, +, (, id }

B) Draw the LL(1) parsing table (4 marks)

	+	*	()	id	\$
E			TE'		TE'	
E'	$+TE'$			ϵ	ϵ	
T			FT'		FT'	
T'	ϵ	$*FT'$		ϵ	ϵ	
F			(E)		id	

C) Is the grammar an LL(1) grammar? Why or why not. (2 marks)

Yes it is because there are no multiply defined entries.