

PARALLEL PROCESSING

Mohammed Alabdulkareem

kareem@ksu.edu.sa

Office 2247

EXAMPLES OF PARALLEL ALGORITHMS

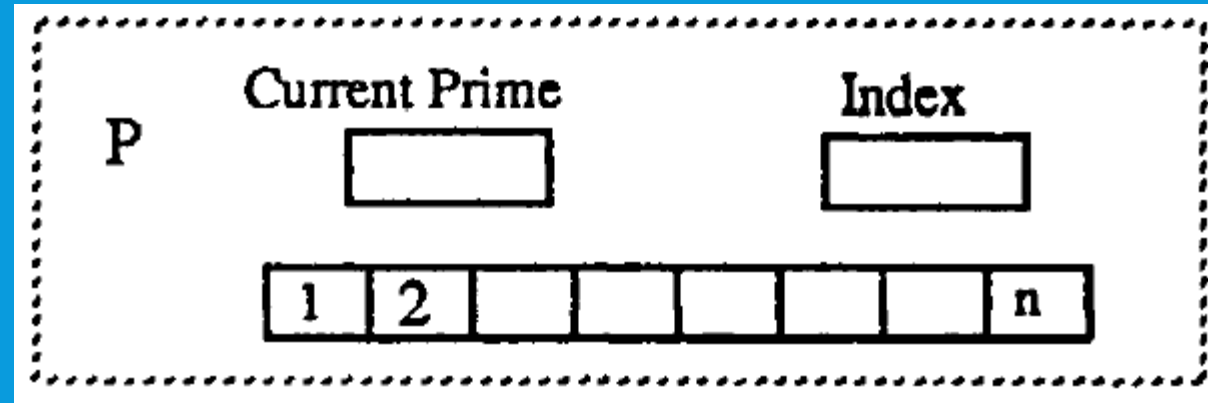


- Sieve algorithm for constructing the list of all prime numbers in the interval $[1, n]$
 - Initialize $X[1]=1$, all remaining $X[2]..X[n]=0$
 - At each step the next unmarked number m in the list is prime and all its multiples are marked none prime beginning with $X[m^2]$
 - The algorithm stops when $m^2 > n$
 - All unmarked numbers are prime.

EXAMPLES OF PARALLEL ALGORITHMS

2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	
$m=2$																													
2	3		5		7		9		11		13		15		17		19		21		23		25		27		29		
$m=3$																													
2	3		5		7				11		13				17		19				23		25				29		
$m=5$																													
2	3		5		7				11		13				17		19				23						29		
$m=7$																													
2	3		5		7				11		13				17		19				23						29		

EXAMPLES OF PARALLEL ALGORITHMS

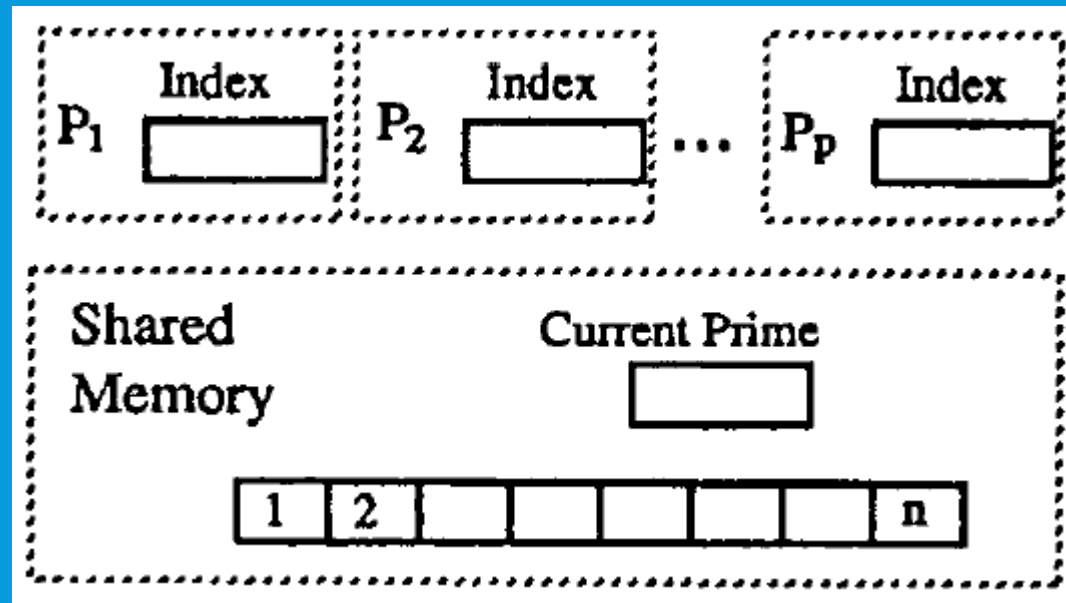


EXAMPLES OF PARALLEL ALGORITHMS

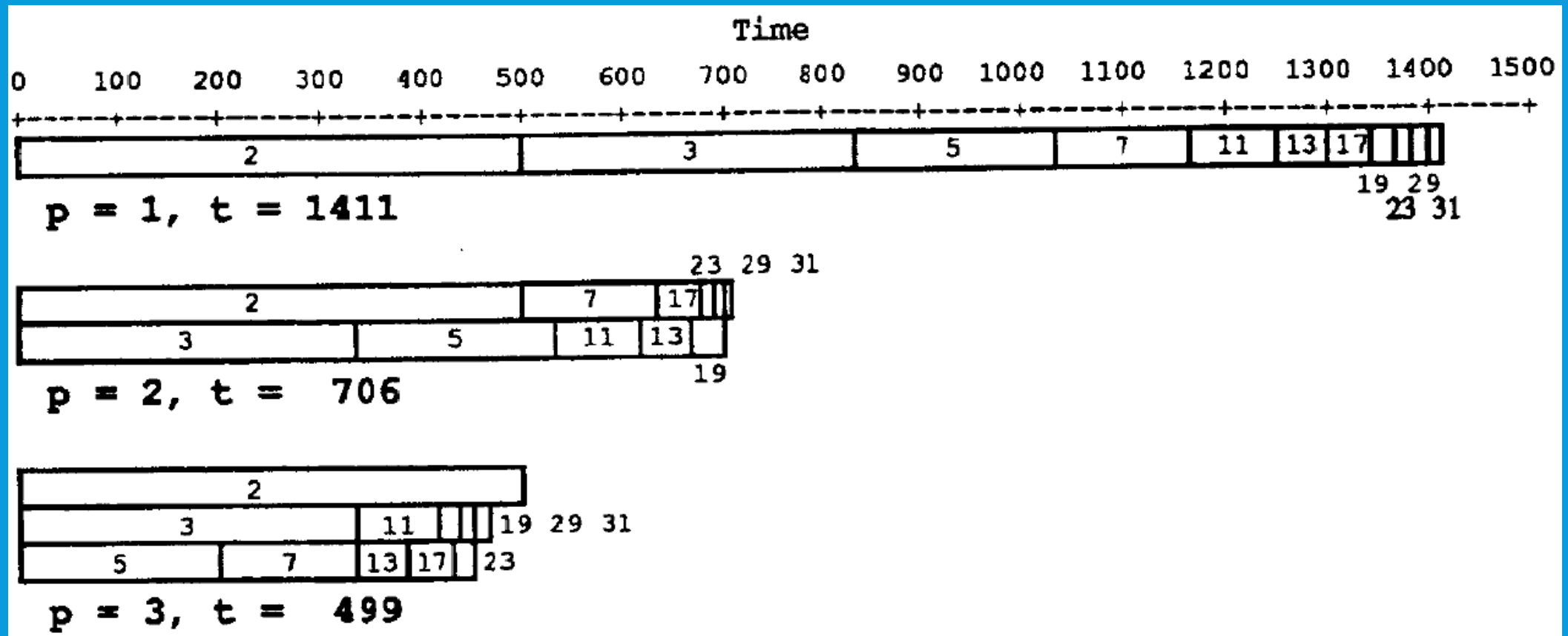


- Shared memory parallel algorithm
 - Shared `current_prime`, `list_of_numbers`
 - Index is local to each processor
 - An idle processor check the shared memory for the next prime m and updates the `current_prime` accordingly.
 - Using its local index, mark the multiples of m

EXAMPLES OF PARALLEL ALGORITHMS



EXAMPLES OF PARALLEL ALGORITHMS

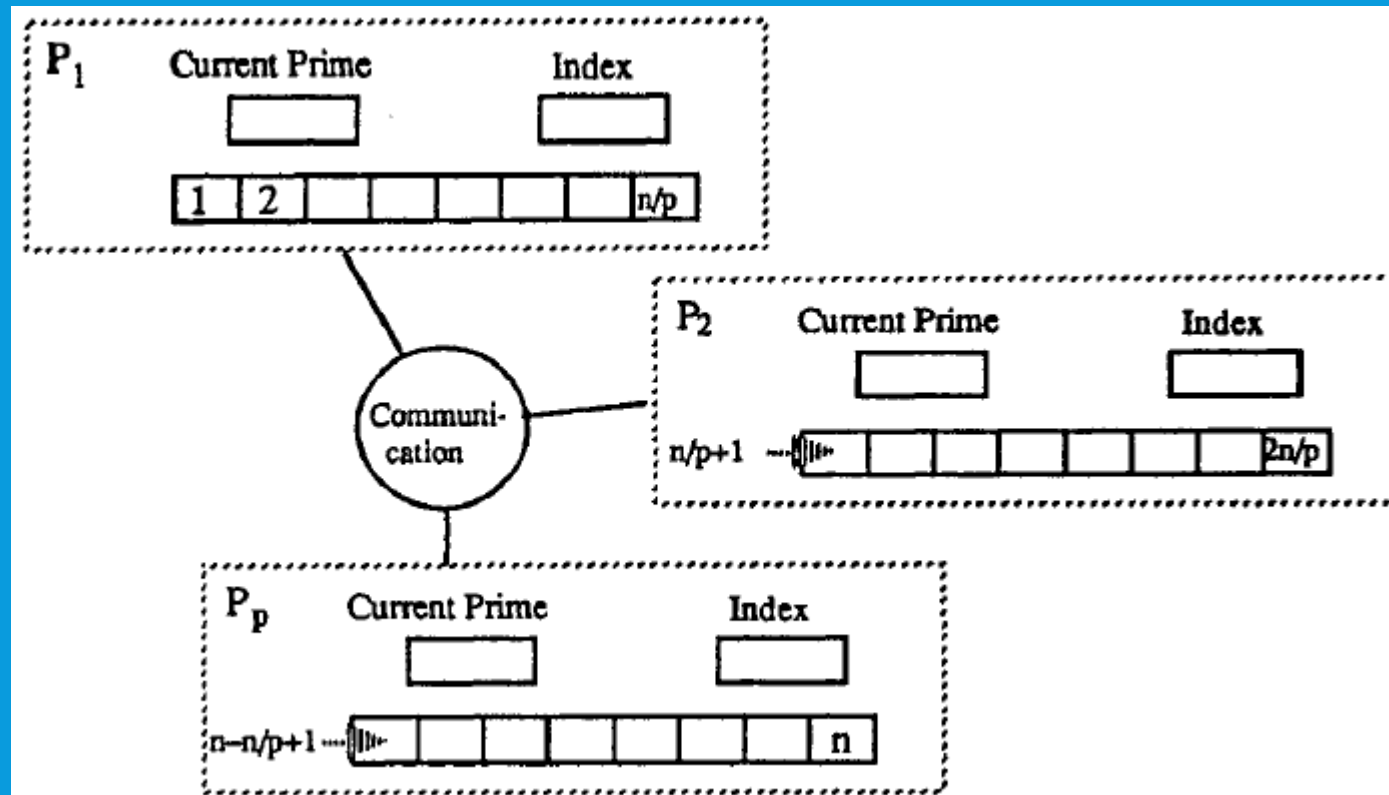


EXAMPLES OF PARALLEL ALGORITHMS



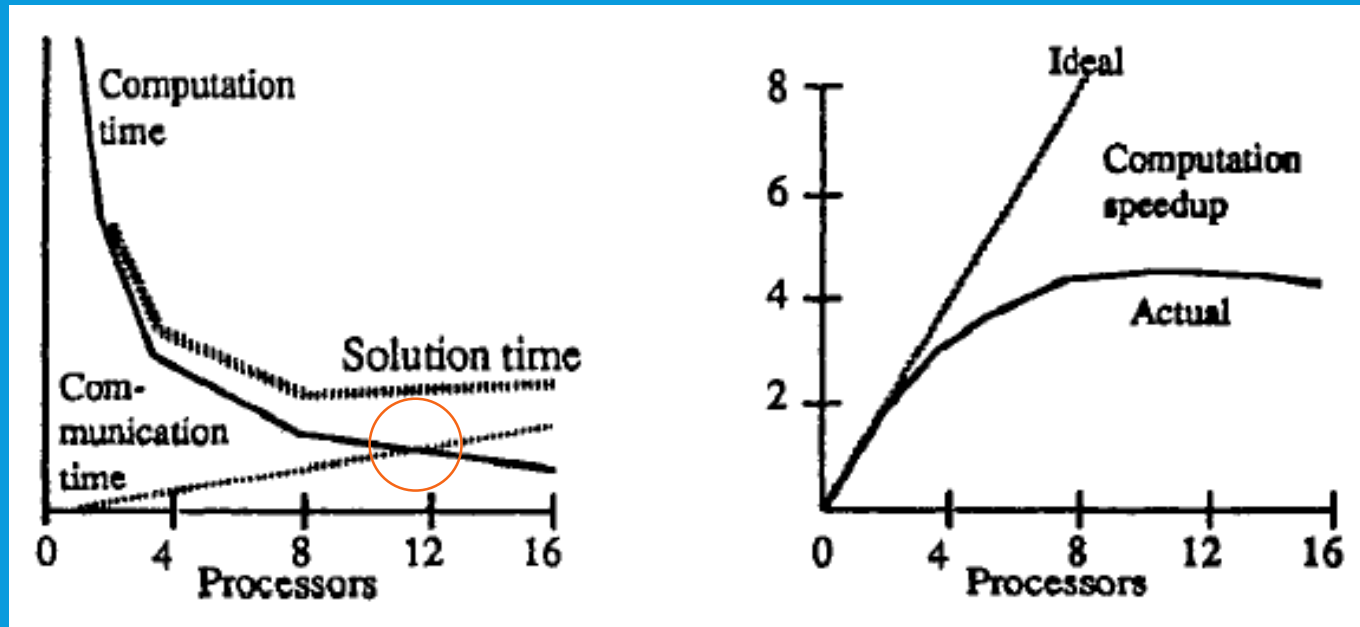
- Data Parallel Approach.
- p is the number of processors.
- The bit-vector representing the n integers is divided into p equal-length segments.
- The condition here is $p < \sqrt{n}$ to make sure all prime numbers are in the first segment.
- The first processor p_1 will work as coordinator. It find the next prime and broadcast it to all other processors to mark the multiples as not prime.
- **The total time = communication time + computation time.**
- **Communication time** is time spent on transmitting the selected primes to all processors.
- **Computation time** is time spent by each processor marking their sub lists.

EXAMPLES OF PARALLEL ALGORITHMS



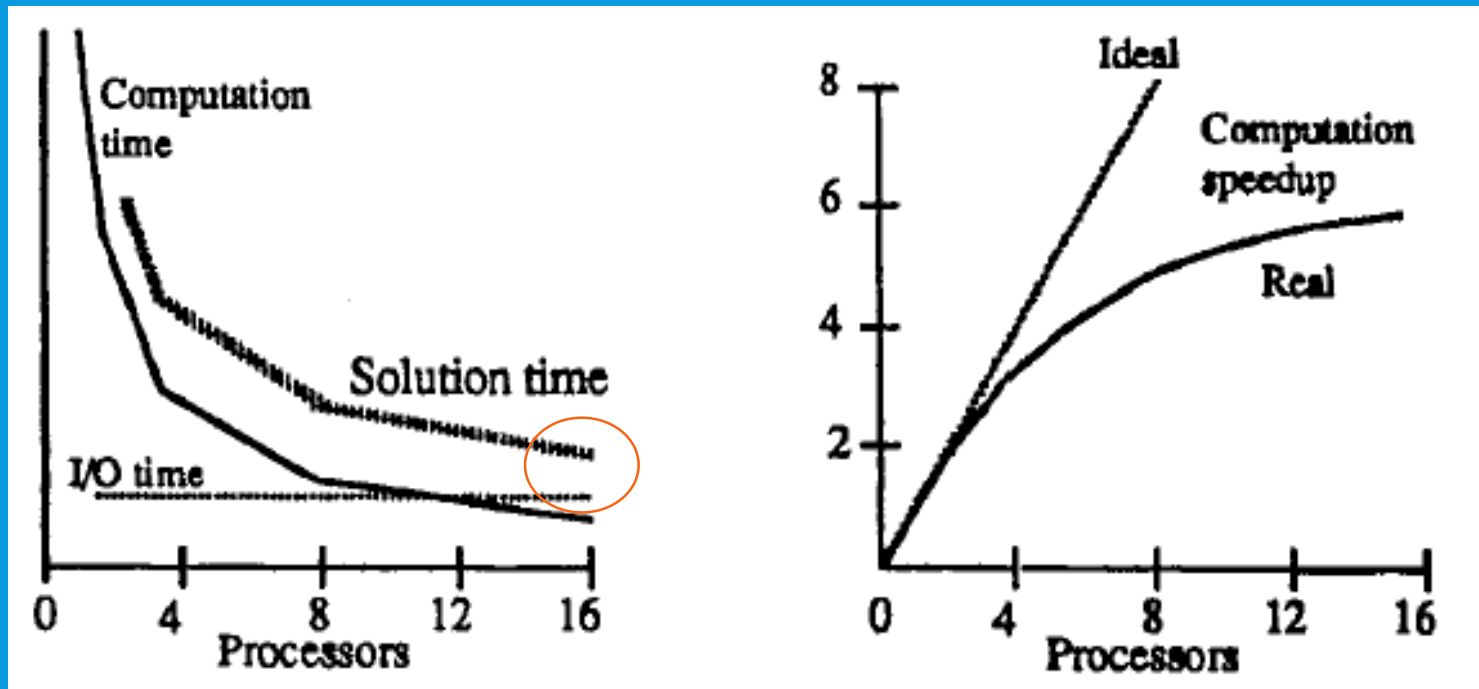
EXAMPLES OF PARALLEL ALGORITHMS

Effect of communication time



EXAMPLES OF PARALLEL ALGORITHMS

Effect of constant I/O Time



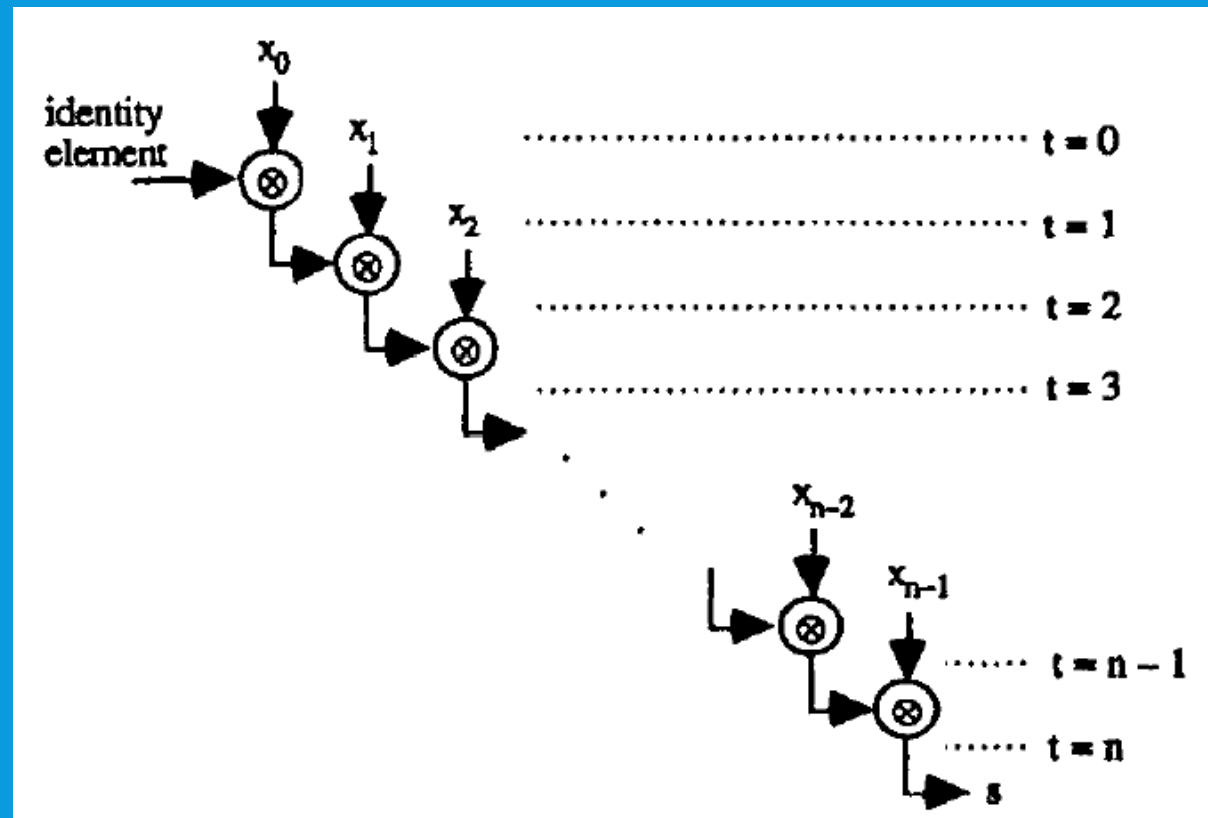
EXAMPLES OF SIMPLE COMPUTATIONS



- Semigroup computation (reduction or fan-in)
- Let \otimes be an associative binary operator; i.e., $(x \otimes y) \otimes z = x \otimes (y \otimes z)$ for all $x, y, z \in S$. A semigroup is simply a pair (S, \otimes) , where S is a set of elements on which \otimes is defined.
- Given a list of n values x_0, x_1, \dots, x_{n-1} , compute $x_0 \otimes x_1 \otimes \dots \otimes x_{n-1}$
- Common examples for the operator \otimes include $+$, \times , \wedge , \vee , \oplus , \cap , \cup , \max , \min .
- The parallel algorithm can compute chunks of the expression using any partitioning scheme.
- The chunks must be combined in left-to-right order.

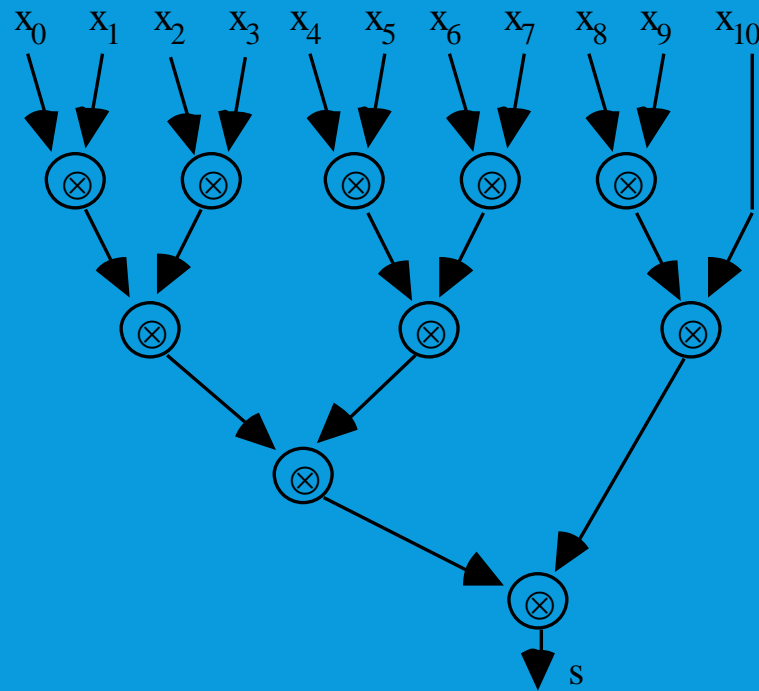
EXAMPLES OF SIMPLE COMPUTATIONS

Semi-group computation on one processor



EXAMPLES OF SIMPLE COMPUTATIONS

Semi-group parallel computation



EXAMPLES OF SIMPLE COMPUTATIONS

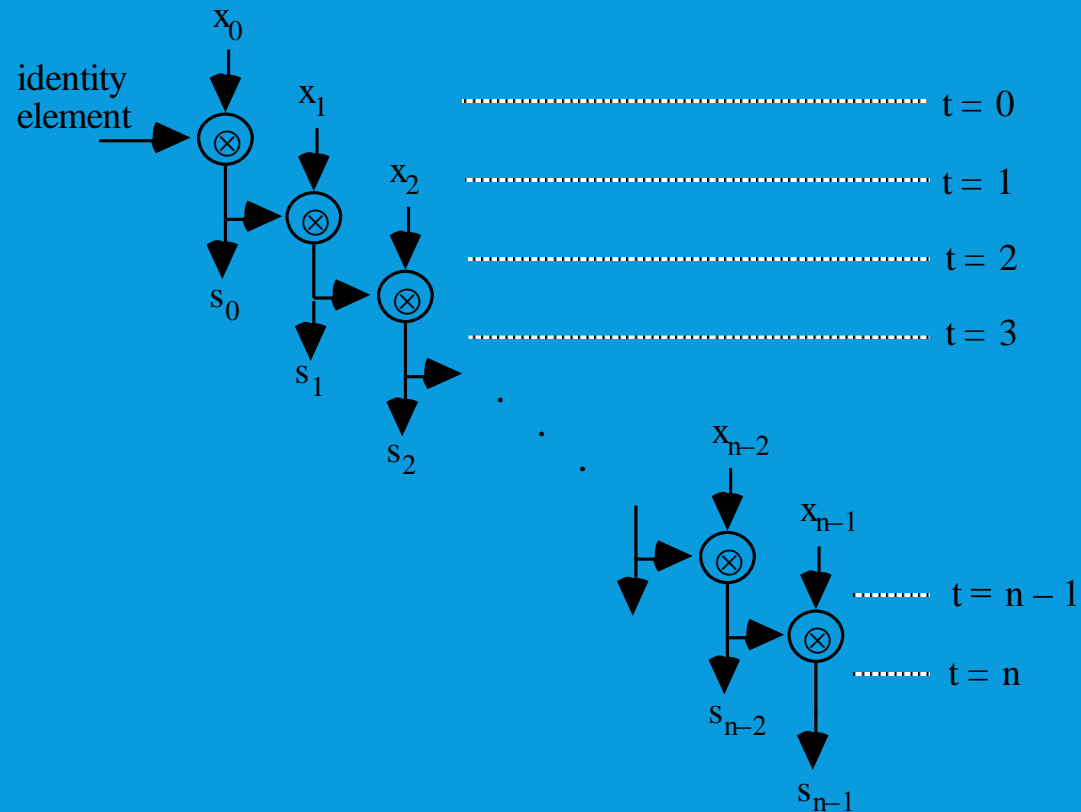
- Prefix Sum

i =	0	1	2	3	4	5	6	7	8	9
A[] =	3	5	2	-4	6	10	4	-5	3	2

i =	0	1	2	3	4	5	6	7	8	9
A[] =	3	8	10	6	12	22	26	21	24	26

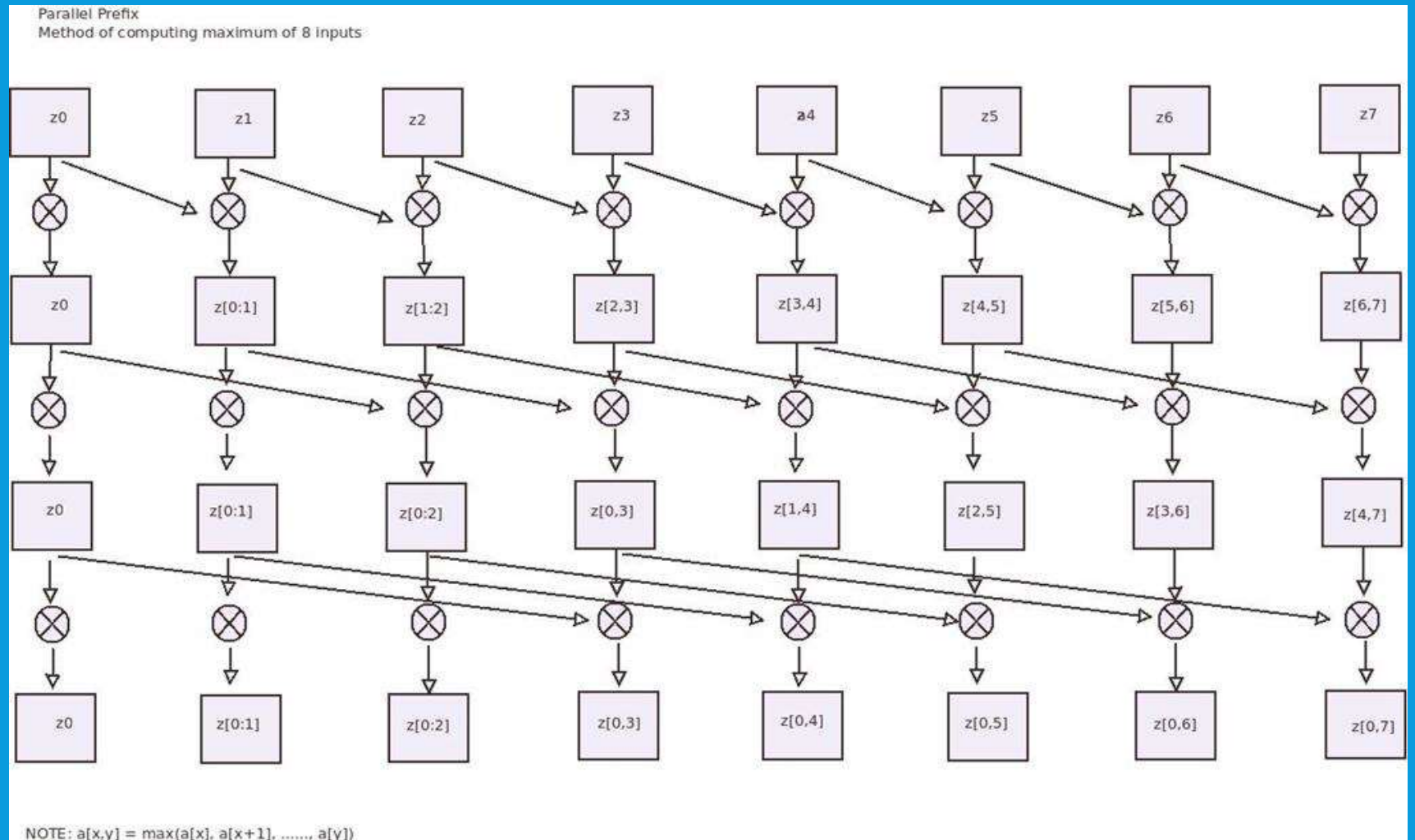
EXAMPLES OF SIMPLE COMPUTATIONS

- Parallel prefix



EXAMPLES OF SIMPLE COMPUTATIONS

- Parallel prefix



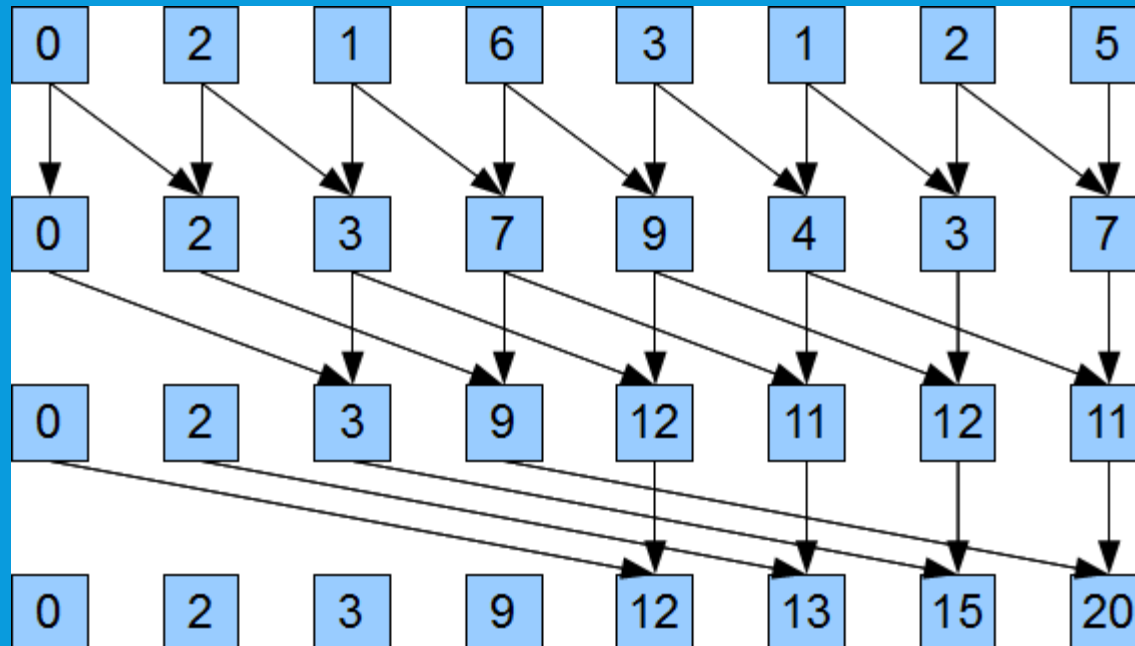
EXAMPLES OF SIMPLE COMPUTATIONS

- Parallel prefix

```
for  $d = 0$  to  $\log n - 1$  do  
  for  $i = 0$  to  $n - 1$  by  $2^{d+1}$  do in parallel  
     $a[i + 2^{d+1} - 1] := a[i + 2^d - 1] + a[i + 2^{d+1} - 1]$ 
```

EXAMPLES OF SIMPLE COMPUTATIONS

- Parallel prefix
- simultaneously evaluating all of the prefixes of the expression.



EXAMPLES OF SIMPLE COMPUTATIONS



- Packet Routing :
 - A packet resides on processor i and need to be sent to processor j .
 - The packet may need to pass through intermediate processor.
 - The problem is complicated when a processor has more than one packet to be routed at the same time.
- One-to One communication.

EXAMPLES OF SIMPLE COMPUTATIONS



- Broadcast:
 - Disseminate the value a to all processors as fast as possible.
 - One-to-all communication.
- Multicast:
 - Disseminate the value a to some processors.
 - One-to-many.

EXAMPLES OF SIMPLE COMPUTATIONS



Sorting:

Given a list of values x_1, x_2, \dots, x_n rearrange the values such that

$$x_1, x_2, \dots, x_i, x_j, \dots, x_n \text{ where } x_i \leq x_j \text{ for all } i \text{ and } j$$

In our examples we will sort records based on key value, we will just sort the keys.

EXAMPLES OF PARALLEL ARCHITECTURE



- D the diameter is the longest of the shortest distances between any two processors.
- d is the maximum node degree the number of links at each processor.
- Some simple architectures:
 1. Linear array of processors
 2. Binary tree of processors
 3. Two-dimensional mesh of processors
 4. Multiple processors with shared variables

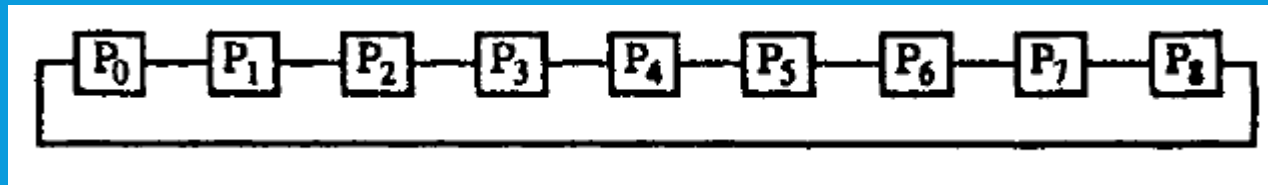
EXAMPLES OF PARALLEL ARCHITECTURE

- Linear array of processors
- The diameter of linear array of p -processors is $D=p-1$
- The maximum node degree (number of links) $d=2$.



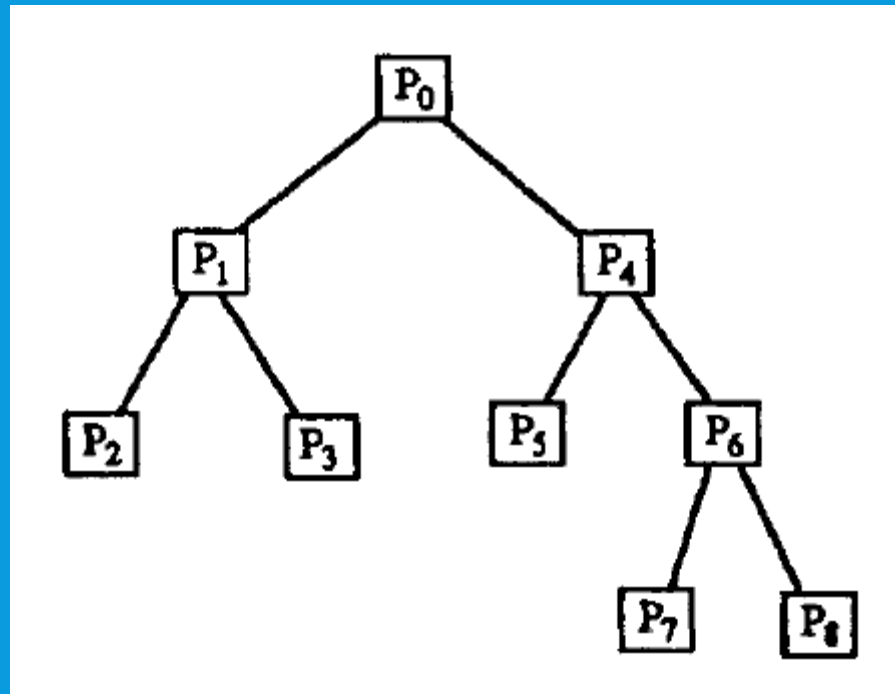
EXAMPLES OF PARALLEL ARCHITECTURE

- The ring linear array of processors
- The diameter of linear array of p -processors is $D = \left\lfloor \frac{p}{2} \right\rfloor$
- The maximum node degree (number of links) $d=2$.



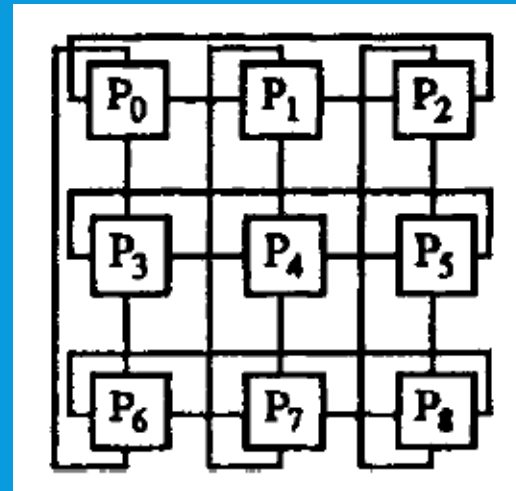
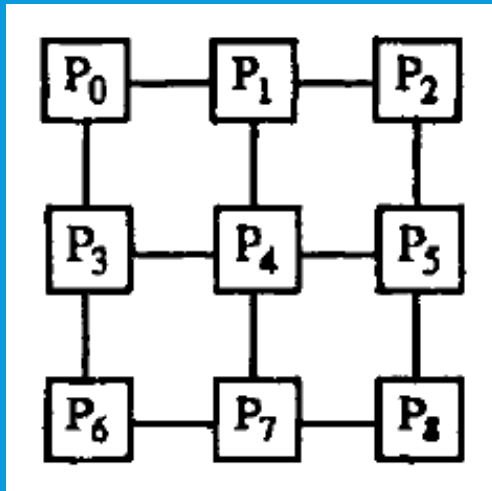
EXAMPLES OF PARALLEL ARCHITECTURE

- Binary tree of processors (the tree is balanced the leaf levels differ by at most 1)
- The diameter of binary tree of p -processors is $D=2\lceil\log p\rceil$ and the degree $d=3$



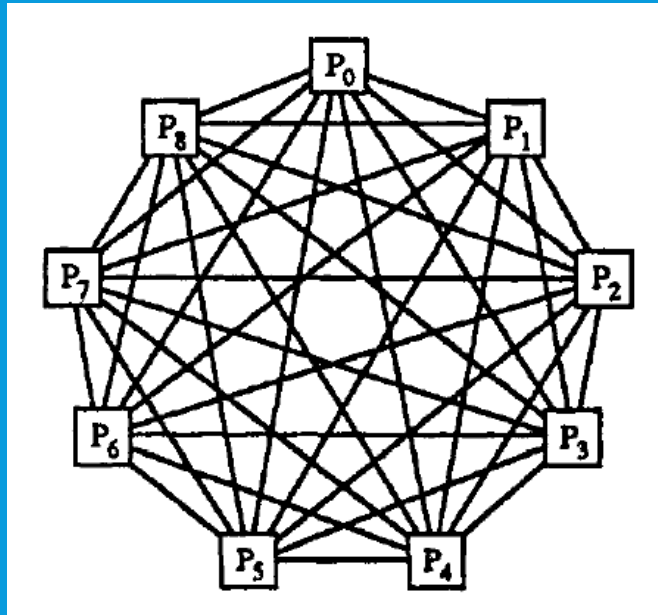
EXAMPLES OF PARALLEL ARCHITECTURE

- 2D mesh of processors
- The diameter of 2D mesh of p -processors is $D=2\sqrt{p}-2$ and $d=4$
- What about tours?



EXAMPLES OF PARALLEL ARCHITECTURE

- Shared memory can be represented as complete graph.
- The diameter of shared memory multiprocessor is $D=1$ and $d=p-1$
- Think about the cost?



EXAMPLES OF PARALLEL ARCHITECTURE



- We will see how to implement some of the simple computations on the simple types of architectures.