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ID:

Rank Sort is an algorithm for sorting a vector based on the rank of each element in the vector.

// Rank Sort Idea: <https://mobylab.docs.crescdi.pub.ro/en/docs/parallelAndDistributed/laboratory9/rankSort/>

//How To Run CUDA C or C++ on Google Colab or Azure Notebook : <https://harshityadav95.medium.com/how-to-run-cuda-c-or-c-on-google-colab-or-azure-notebook-ea75a23a5962>

// LINK Colab : [https://colab.research.google.com/drive/1hev7e8QseO9B\\_LONuAAbRduiMefUN32?usp=sharing](https://colab.research.google.com/drive/1hev7e8QseO9B_LONuAAbRduiMefUN32?usp=sharing)

// description of the rank sort algorithm : rank sort is an algorithm where each value in an array is assigned a rank, where we count every element that is smaller in value and account for elements that are of the same value, later we assign the value to its correct cell using its rank as the index, the algorithm can run in parallel for each cell in a given array. its performance is  $O(n^2)$  but with parallelism it can achieve  $O(n)$  if each cell is assigned a thread.

```
In [ ]: !apt-get --purge remove cuda nvidia* libnvidia-*
!dpkg -l | grep cuda- | awk '{print $2}' | xargs -n1 dpkg --purge
!apt-get remove cuda-*
!apt autoremove
!apt-get update
```

```
In [ ]: !wget https://developer.nvidia.com/compute/cuda/9.2/Prod/local_installers/cuda-repo-ubuntu1604-9-2-local_9.2.88-1_amd64 -O cuda-repo-ubuntu1604-9-2-local_9.2.88-1_amd64.deb
!dpkg -i cuda-repo-ubuntu1604-9-2-local_9.2.88-1_amd64.deb
!apt-key add /var/cuda-repo-9-2-local/7fa2af80.pub
!apt-get update
```

```
In [ ]: !apt-get install cuda-9.2
```

```
In [ ]: !apt-get install -y nvidia-cuda-toolkit
```

```
In [ ]: !nvcc --version

nvcc: NVIDIA (R) Cuda compiler driver
Copyright (c) 2005-2021 NVIDIA Corporation
Built on Thu_Nov_18_09:45:30_PST_2021
Cuda compilation tools, release 11.5, V11.5.119
Build cuda_11.5.r11.5/compiler.30672275_0
```

```
In [ ]: !pip install nvcc4jupyter==1.0.0
```

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In [ ]: !pip install nvcc4jupyter
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```
In [ ]: %load_ext nvcc4jupyter
```

The nvcc4jupyter extension is already loaded. To reload it, use:  
%reload\_ext nvcc4jupyter

```
In [ ]: %%cuda

#include "cuda_runtime.h"
#include "device_launch_parameters.h"
#include <stdio.h>
#include <stdlib.h>
#include <cuda.h>
#include <stdlib.h>

#define N 15 // Array size for any number
int step = 0;
__global__ void rankSort(int* d_input, int* d_output, int n) {
    //find the corresponding array index of the thread
    int index = blockIdx.x * blockDim.x + threadIdx.x;
    //check if thread is inside the bounds of array
    if (index >= n)
        return;
    //initialize rank to 0
    int rank = 0;
    //store the value of array cell
    int cell = d_input[index];
    //increment rank for each element less than or equal to d_input[index], and with index i < index
    for (int i = 0; i < index; i++) {
        if (d_input[i] <= cell)
            rank++;
    }
    //increment rank for each element less than d_input[index], and with index i > index
    for (int i = index + 1; i < n; i++) {
        if (d_input[i] < cell)
            rank++;
    }
    //store d_input[index] in the correct index in the output array
    d_output[rank] = cell;
}

void printNumbers(int* array, int n) {
    for (int i = 0; i < n; i++) {
        printf("%d ", array[i]);
    }
}

void generateRandom(int* array, int n, int range) {
    for (int i = 0; i < n; i++) {
        array[i] = rand() % range;
    }
}

int main() {
    int h_input[N];
    int h_output[N];
    int* d_input, * d_output;

    generateRandom(h_input, N, N);
    printf("The Original Sort : ");
    printNumbers(h_input, N);
    printf("\n");

    cudaMalloc((void**)&d_input, N * sizeof(int));
    cudaMalloc((void**)&d_output, N * sizeof(int));

    cudaMemcpy(d_input, h_input, N * sizeof(int), cudaMemcpyHostToDevice);
    //
    int n_Blocks = (N + 1023) / 1024;
    //
    int n_Threads = 1024;

    rankSort << n_Blocks, n_Threads >> > (d_input, d_output, N);
    //Because calling the non blocking function, each process must wait for the d_output result to be correct
    cudaDeviceSynchronize();
    //
    cudaMemcpy(h_output, d_output, N * sizeof(int), cudaMemcpyDeviceToHost);
    printf("the sort after using rankSort: ");
    printNumbers(h_output, N);

    printf("\nDone!!\n");
    cudaFree(d_input);
    cudaFree(d_output);
    //printf("%d",rand());

    return 0;
}
```

The Original Sort : 13 1 12 10 8 10 1 12 9 1 2 7 5 4 8  
the sort after using rankSort: 1 1 1 2 4 5 7 8 8 9 10 10 12 12 13  
Done!!