

Student Name

Student Number

Q1. (10 marks) Put a circle around the best answer for each of the following

1. When DMA is used, an interrupt is generated per
 - a. Bit
 - b. Byte
 - c. Block C
 - d. Kilobyte
2. Which of the following orders the storage devices from fastest to slowest
 - a. Registers, cache, main memory, solid state disks, hard disks, magnetic tapes, optical disk a
 - b. Registers, cache, main memory, solid state disks, hard disks, optical disk, magnetic tapes
 - c. Registers, cache, solid state disks, main memory, hard disks, magnetic tapes, optical disk
 - d. Registers, cache, solid state disks, main memory, optical disk, hard disks, magnetic tapes
3. Division by zero generates
 - a. A trap a
 - b. An interrupt
 - c. A swap
 - d. None of the above
4. Which of the following is not an advantage of multiprocessor systems
 - a. Increased throughput
 - b. Increased reliability
 - c. Increased security C
 - d. Both b & c
5. Parameters can be passed to the operating system during a system call by
 - a. Pushing the parameters onto a stack
 - b. Using CPU registers
 - c. Using a block or table in memory
 - d. All of the above d
6. The inter-process communication method that avoids conflict is a
 - a. message passing
 - b. shared memory
 - c. ~~all of the above~~
 - d. none of the above

message passing

7. Which of the following operating system structures is the most difficult to implement and maintain
- a. the monolithic structure
 - b. the layered structure
 - c. micro-kernel
 - d. the modular structure
8. Which of the following operating system structures requires the least communication overhead between its components
- a. the monolithic structure
 - b. the layered structure
 - c. micro-kernel
 - d. the modular structure
9. One of the following is not an advantage of a micro-kernel operating system
- a. Easy to extend
 - b. Easy to port to a new architectures
 - c. Efficient because it has no communication overhead
 - d. reliable
10. CPU scheduling decisions may take place when a process
- a. Switches from running to waiting state
 - b. Switches from running to ready state
 - c. Switches from waiting to ready
 - d. All of the above
11. The fork system call returns for the child process:
- a. The PID of the parent
 - b. -1
 - c. 0
 - d. 1
12. The multiprogramming degree refers to
- a. Number of jobs in the ready queue
 - b. Number of I/O bound processes in the ready queue
 - c. Number of CPU-bound processes queue
 - d. Number of jobs in the job queue
13. If a fork system call fails to create a child process it returns
- a. 0
 - b. A negative value
 - c. A positive value
 - d. Nothing
14. A Medium-term scheduler may be used to
- a. Decrease the degree of multiple programming
 - b. Improve the mix of CPU bound and I/O bound processes
 - c. Free memory
 - d. All of the above
15. A PCB does not contain
- a. Process state
 - b. the time CPU used
 - c. contents of all process-centric registers
 - d. it contains all of the above

Q3. (6 marks) Briefly answer the following questions:

- a. What is the main advantage of using a shared memory for inter-process communication? (1 mark)

~~It is faster.~~

* it is faster.

- b. What is the main drawback of using a shared memory for inter-process communication? (1 mark)

~~The drawback of shared memory is~~

~~that it is difficult~~

- c. What do we mean by CPU bound and I/O bound processes? Why it is important to differentiate between them? (1.5 marks)

CPU bound:

takes more time in computation than

I/O device

I/O bound:

takes more time in I/O device

than computation

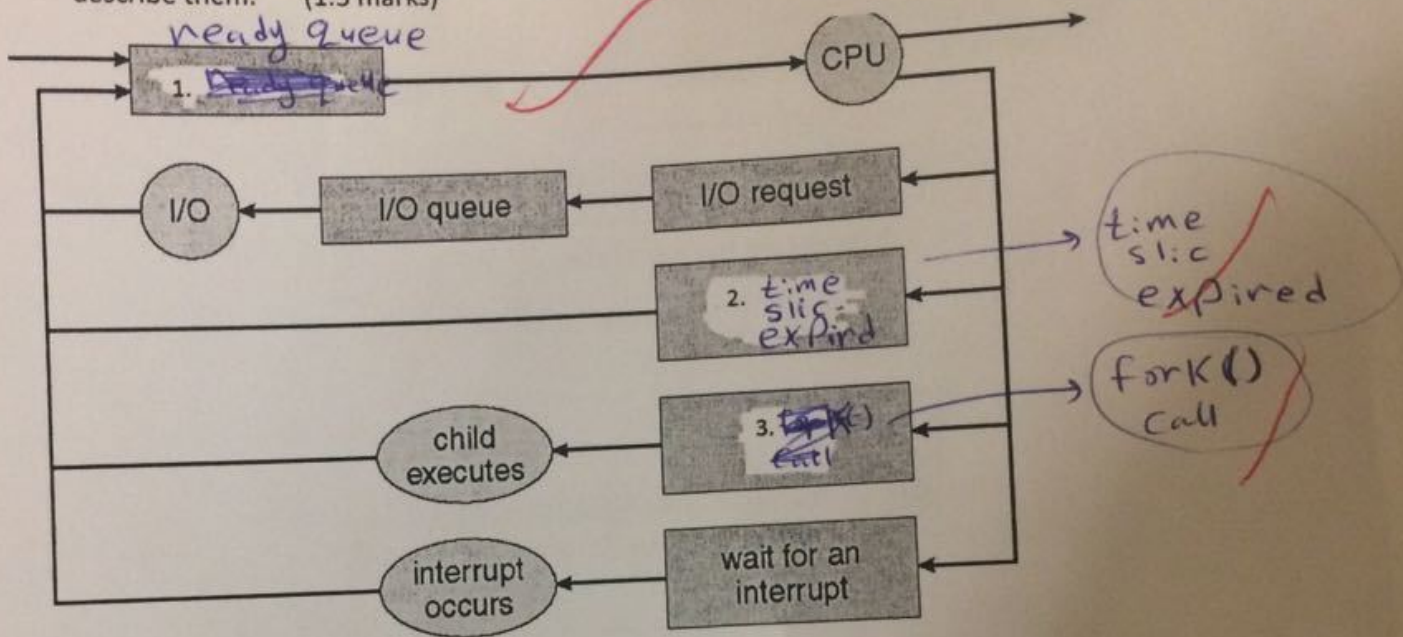
Reason to differentiate between them?

cpu bound related to cpu

and I/o bound related to I/o device

and reason to divide works of process

- d. In the following queuing diagram, fill in the blank boxes with a few words that best describe them. (1.5 marks)



- e. In the following diagram, fill the blank boxes with the correct state of the process (1.5 marks)

