


OS227 Quiz on ch3: processes

Question 1

1 points 

It selects which processes should be brought into the ready queue

- ☒ Long term scheduler
- ☐ Short term scheduler
- ☐ Medium term scheduler
- ☐ None of the above


Question 2

1 points 

Why processes cooperate ?

- ☐ Information sharing
- ☐ Computation speedup
- ☐ Modularity and convince
- ☒ All of the above

Question 3

1 points 

Some operating system do not allow child process to continue when its parent terminates, in this case the following will occur

- ☐ Zombie process
- ☐ Child process will wait
- ☐ This case never happens
- ☒ Cascade termination

Question 4

1 points 

Degree of multiprogramming

- ☒ A. the number of processes in memory
- ☐ B. The number of I/O bound processes
- ☐ C. The number of processes waiting for I/O
- ☐ D. None of the above

Question 5

1 points 

Short term scheduler should be fast due to

- ☒ It has to be invoked frequently
- ☐ It has to be invoked infrequently
- ☐ This is false, short term scheduler can be slow and has no effects on performance
- ☐ None of the above

Question 7

1 points 

Possible change of a process state

- ☐ A. New, waiting, running , ready, terminated
- ☐ B. New, ready, running, waiting, terminated
- ☐ C. Terminated, New, ready, waiting, running
- ☒ D. New, running, waiting, ready, terminated

ركز معي: يمكن فيه غلط في السؤال اللي تحت ، لكن هذا الجواب اللي يعطيك فل

Question 7

1 points

✓ Saved

OS always prevent one process to access another's process memory.

- ☐ This is totally wrong, OS always allow processes to access other processes' memory with no restrictions
- ☒ Totally true with no exceptions
- ☐ True except if two processes have shared memory, then they can access each other's memory.
- ☐ False because processes does not require any memory, PID is more than enough.

Question 8

1 points

✓ Saved

Swapping out a process and swapping in another process is the responsibility of

- ☐ Memory Management Unit
- ☒ Medium term scheduler
- ☐ Long term scheduler
- ☐ Ready queue

Question 9

1 points

Save Answer

Information associated with each process, such as Process ID, process state, program counter, CPU scheduling information ...etc are represented in

- ☐ A. Threads
- ☒ B. Process Control Block
- ☐ C. Long term scheduler
- ☐ D. None of the above

Question 10

1 points

Save Answer

An overhead due to saving one process and loading another process is called

- ☐ Delay
- ☐ Degree of multiprogramming
- ☒ Context switching
- ☐ System calls