

# Do not submit the PDF file

## Local search

**Question 1:**.....

Simulated annealing cannot be used to solve the Traveling salesman problem:

☐ (A) True ☒ (B) False ✓

**Question 2:**.....

Simulated annealing can find the optimal solution with a probability that equals 1.

☒ (A) True ☐ (B) False ✓

**Question 3:**.....

To solve the 8-queens problem using Hill-climbing, the Manhattan distance (which computes the sum of the distances from the actual positions of the queens to their goal positions) can be used as an objective function. ☐ (A) True ☒ (B) False ✓

**Question 4:**.....

At the beginning of the search in Simulated Annealing, the probability of accepting a bad move is almost zero. ☐ (A) True ☒ (B) False ✓

**Question 5:**.....

The best search algorithm to use when the state space has several local optimum is Simulated Annealing.

☒ (A) True ☐ (B) False ✓

**Question 6:**.....

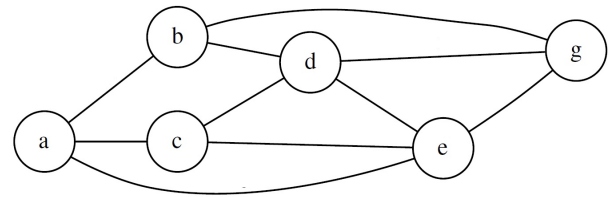
Given a minimization problem with a search space of size  $10^5$ , you decide to use Hill Climbing 500 times, each time with a randomly selected starting point. The lowest value found is 1.3, the highest value is 4.9, and the average is 3.2. The algorithm on average takes 8 steps/loops to converge and return a result.

The global minimum is 1.3. ☒ (A) True ☐ (B) False ✓

**Question 7:**.....

Consider the following search space. Hill Climbing is used to search for the state with the minimum value of the objective function  $f$ .

n	f(n)
a	4
b	3
c	4
d	4
e	4
g	0



Give the sequence of nodes visited by hill-climbing if  $C$  is the initial state:

- ☐ A C, E, G  
☐ B C, D, B, G  
☐ C C, A, B, G  
☐ D None of the above

CSP

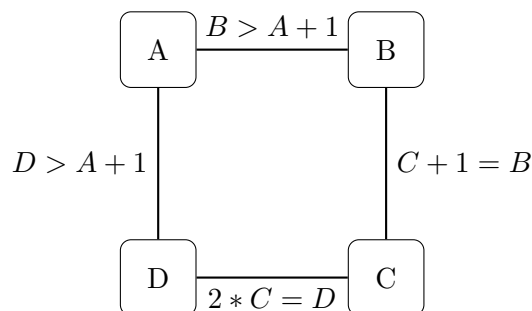


Table 1: AC3

Queue	A {1, 2, 3, 4}	B {1, 2, 3, 4}	C {1, 2, 3, 4}	D {1, 2, 3, 4}	added arcs
AB	<b>X</b> {2, 3}				BA
BA		<b>Y</b> {3, 4}			CB
AD	{2, 3}				-
DA				{3, 4} <b>Z</b>	ED
DC				{4} <b>Z</b>	AD
CD			{2} <b>W</b>		BC
BC		{3}			CB
CB			{2}		-
AD	{2}				

Apply AC3 algorithm to the following graph.

**Question 8:**.....

What is the value of **X** shown in Table 1:

- ☐ (A)  $X = \{1\}$
- ☐ (B)  $X = \{1, 2, 3\}$
- ☒ (C)  $X = \{1, 2\}$
- ☐ (D) None of the above

$X = \{1, 2, 3\}$

**Question 9:**.....

What is the value of **Y** shown in Table 1:

- ☐ (A)  $Y = \{4\}$
- ☐ (B)  $Y = \{3\}$
- ☒ (C)  $Y = \{3, 4\}$
- ☐ (D) None of the above

**Question 10:**.....

What is the value of **W** shown in Table 1:

- ☐ (A)  $W = \{1, 2\}$
- ☐ (B)  $W = \{2, 3\}$
- ☒ (C)  $W = \{2\}$
- ☐ (D) None of the above

**Question 11:**.....

What is the value of **Z** shown in Table 1:

- ☐ (A)  $Z = \{3\}$
- ☐ (B)  $Z = \{4\}$
- ☒ (C)  $Z = \{3, 4\}$
- ☐ (D) None of the above

**Question 12:**.....

What is the final domain of the variables **A,B,C,D** after applying AC3 algorithm:

- ☒ (A)  $A = \{1\}, B = \{3\}, C = \{2\}, D = \{4\}$
- ☐ (B)  $A = \{1, 2\}, B = \{3\}, C = \{2\}, D = \{3, 4\}$
- ☐ (C)  $A = \{1, 2\}, B = \{3, 4\}, C = \{2\}, D = \{3, 4\}$
- ☐ (D) None of the above

## Adversarial search

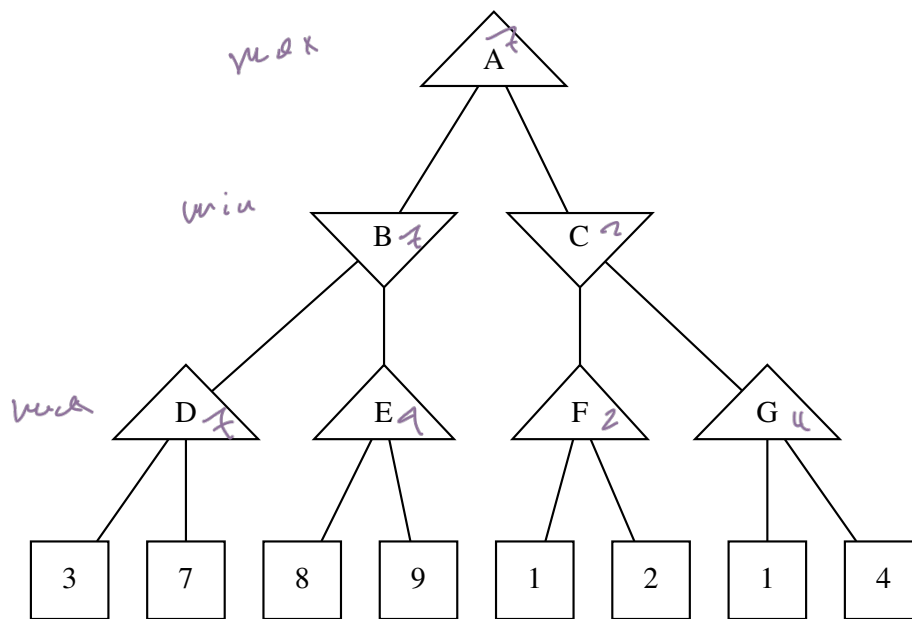


Figure 1:

After applying Minimax to the tree in Figure 1. Show the final obtained value at node **A,B,C**.

**Question 13:** .....

At node **A**:

- ☒ (A) Minimax returns 7 for this node.
- ☐ (B) Minimax returns 9 for this node.
- ☐ (C) Minimax returns 2 for this node. ✓
- ☐ (D) None of the above.

**Question 14:** .....

At node **B**:

- ☒ (A) Minimax returns 7 for this node. ✓
- ☐ (B) Minimax returns 9 for this node.
- ☐ (C) Minimax returns 8 for this node.
- ☐ (D) None of the above.

**Question 15:** .....

At node **C**:

- ☐ (A) Minimax returns 4 for this node.
- ☐ (B) Minimax returns 1 for this node.
- ☒ (C) Minimax returns 2 for this node. ✓
- ☐ (D) None of the above.

**Question 16:** .....

Minimax gives the same results as Alpha-Beta pruning.

- ☐ (A) True    ☒ (B) False

**Question 17:** .....

Assume that MinimaxCutoff performs a cut at depth  $d$ . To evaluate all the nodes at depth  $d$ , MinimaxCutoff uses the utility function.

- ☐ (A) True    ☒ (B) False

**Question 18:** .....

A utility function applies:

- ☐ (A) Only to non-terminal states.  
☒ (B) Only to terminal states.  
☐ (C) Both to terminal and non-terminal states.  
☐ (D) None of the above.

**Question 19:** .....

Minimax algorithm:

- ☐ (A) Can always reach the terminal states of the tree of any adversarial search problem.  
☒ (B) Cannot reach the terminal states in most adversarial search problems since it has a limited time to reach these states.  
☐ (C) Can return a solution even if it did not reach the terminal states.  
☐ (D) None of the above.

**Question 20:** .....

A good order of the terminal states when applying  $\alpha - \beta$  pruning :

- ☐ (A) Can result in a solution with a higher utility value.  
☐ (B) Can increase the depth of search.  
☒ (C) Can in some cases give a better solution.  
☐ (D) None of the above.

**Question 21:** .....

Two evaluation functions are equivalent when applying MinimaxCutoff:

- ☐ (A) Only if they give the same utility value for the solution.  
☐ (B) Only if they give the same value to the states that are at the cut-off level.  
☒ (C) Only if they give the same order to the states that are at the cut-off level.  
☐ (D) None of the above.

## Machine Learning

Consider the following examples that describe a user feedback on different movies.

$P_L = 7, n_k = 3$   
 $S = P_S = 3, n_S = 0$

Genre	Length	American	Feedback
Romance	Long	Yes	Dislike 0
Romance	Short	No	Like 1
Romance	Long	Yes	Like 1
Romance	Long	Yes	Dislike 0
Action	Long	Yes	Dislike 0
Action	Short	No	Like 1
Action	Short	Yes	Like 1

Figure 2 shows the structure of the obtained decision tree using ID3. The remainders for the first level of the tree are  $R(\text{Genre})=0.96$ ,  $R(\text{Length})=0.46$ ,  $R(\text{American})=0.69$ .

Dislike is negative and Like is positive.

- For each decision node in Figure 2, choose the correct attribute and write its remainder.
- For each edge in Figure 2, choose the correct label.
- For each leaf node in Figure 2, choose the correct decision.

$$\text{Remainder} = \sum_{k=1}^2 \frac{p_k + n_k}{p + n} B\left(\frac{p_k}{p_k + n_k}\right)$$

$$B(q) = -(q \log_2(q) + (1 - q) \log_2(1 - q))$$

$G_R: R \rightarrow P_R: 1, N_R: 2 \quad B = \left(\frac{1}{3}\right) \text{ branch} = \frac{3}{4}$

$G_A: A \rightarrow P_A: 0, N_A: 1 \quad B = \left(\frac{0}{1}\right) = \frac{1}{4} ?$

$R(G) = \frac{3}{4} B\left(\frac{1}{3}\right) + \frac{1}{4} B\left(\frac{0}{1}\right) = 0.69$

$American: Y \rightarrow P_Y: 1, N_Y: 3 \quad B = \left(\frac{1}{4}\right) \text{ branch} = \frac{4}{4} = 1$

$1 * B\left(\frac{1}{4}\right) = 0.81 \rightarrow$



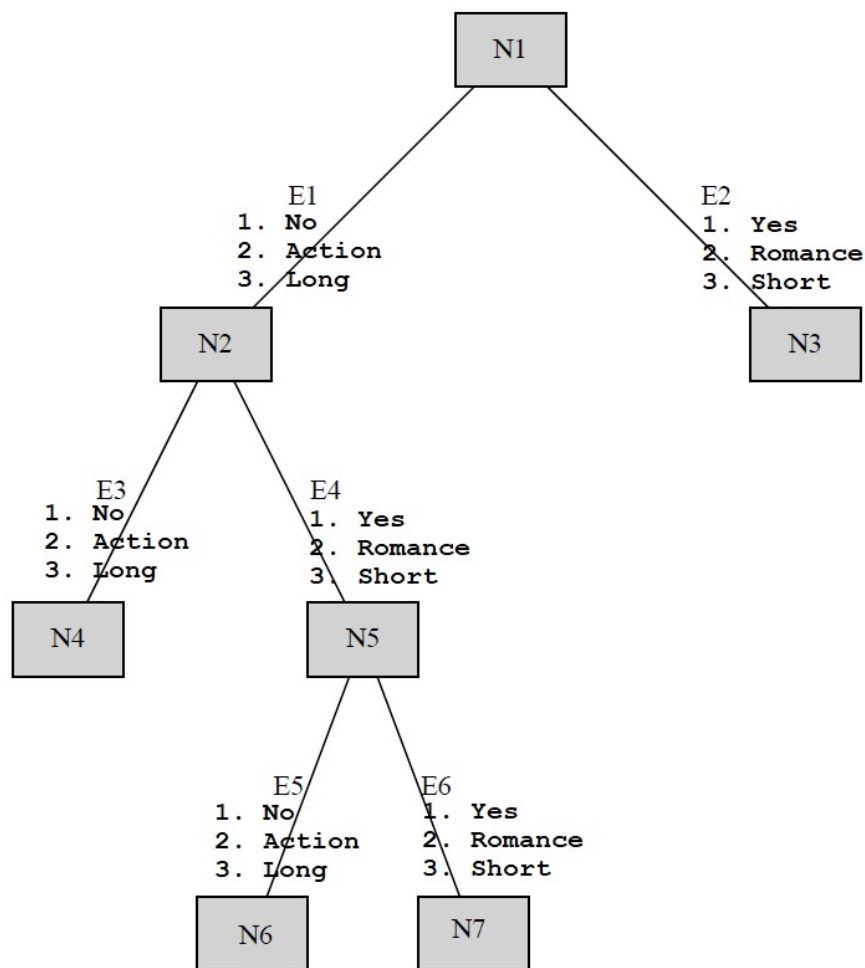


Figure 2: Decision tree

**Question 22:** .....

The node N1 is (A) American (B) Genre (C) Length ✓

**Question 23:** .....

The node N2 is (A) American (B) Genre (C) Length ✓

**Question 24:** .....

The node N3 is (A) Like (B) Dislike ✓

**Question 25:** .....

The node N4 is (A) Like (B) Dislike ✓

**Question 26:** .....

The node N5 is (A) American (B) Genre (C) Length ✓

**Question 27:** .....

The node N6 is (A) Like (B) Dislike ✓

**Question 28:** .....

The node N7 is (A) Like (B) Dislike ✓

**Question 29:** .....

The edge E1 is ☐ (A) No ☐ (B) Action ☒ (C) Long

**Question 30:** .....

The edge E2 is ☐ (A) Yes ☐ (B) Romance ☒ (C) Short

**Question 31:** .....

The edge E3 is ☐ (A) No ☒ (B) Action ☐ (C) Long

**Question 32:** .....

The edge E4 is ☐ (A) Yes ☒ (B) Romance ☐ (C) Short

**Question 33:** .....

The edge E5 is ☒ (A) No ☐ (B) Action ☐ (C) Long

**Question 34:** .....

The edge E6 is ☒ (A) Yes ☐ (B) Romance ☐ (C) Short

**Question 35:** .....

ID3 algorithm is a supervised learning approach. ☒ (A) True ☐ (B) False

**Question 36:** .....

Unsupervised learning approaches need a training and a test set. ☒ (A) True ☐ (B) False

**Question 37:** .....

Always choose a hypothesis that is consistent with the data even if it does not generalize well. ☐ (A) True

☒ (B) False

**Question 38:** .....

A decision tree can be used to predict prices of houses based on their surfaces and the number of their rooms. ☐ (A) True ☒ (B) False

PL

Consider the following propositional  $KB$  and  $\alpha$ :  $Q$ :

A1:  $(U \wedge S) \implies Q$

A2:  $(T \wedge P) \Leftrightarrow R$

A3:  $R \implies U \vee Q$

A4:  $T \wedge (P \wedge S)$

To prove  $\alpha$ , a sequence of rules have been applied (as shown in Table **Choose the premise used to obtain A12, A13, A16 in the table. Choose the correct conclusion for A8, A9, A10, A14, A15 in the table.**



Table 2: Proof

Premises	Conclusion
A4	A5: $T$
A4	A6: $P$
A4	A7: $S$
A2	A8: <div> <math>\textcircled{A} T \wedge (P \rightarrow R) \wedge (T \wedge (R \rightarrow P))</math>  <math>\textcircled{B} ((T \wedge P) \wedge R) \wedge (R \wedge (T \wedge P))</math>  <math>\textcircled{C} ((T \wedge P) \rightarrow R) \wedge (R \rightarrow (T \wedge P))</math> </div>
A8	A9: <div> <math>\textcircled{A} T \wedge (P \rightarrow R)</math>  <math>\textcircled{B} ((T \wedge P) \rightarrow R)</math>  <math>\textcircled{C} (T \wedge P) \wedge R</math> </div>
A8	A10: <div> <math>\textcircled{A} T \wedge (R \rightarrow P)</math>  <math>\textcircled{B} R \wedge (T \wedge P)</math>  <math>\textcircled{C} R \rightarrow (T \wedge P)</math> </div>
A5, A6	A11: $T \wedge P$
$\textcircled{A}$ A9, A11 $\textcircled{B}$ A9, 10 $\textcircled{C}$ A11	A12: $R$
$\textcircled{A}$ A3 $\textcircled{B}$ A3, A12 $\textcircled{C}$ A12	A13: $U \vee Q$
A1	A14: <div> <math>\textcircled{A} \neg U \vee \neg S \vee Q</math>  <math>\textcircled{B} (U \wedge S) \vee \neg Q</math>  <math>\textcircled{C} \neg(U \wedge S) \wedge Q</math> </div>
A13, A14	A15: <div> <math>\textcircled{A} \neg(U \wedge S)</math>  <math>\textcircled{B} U \wedge S</math>  <math>\textcircled{C} \neg S \vee Q</math> </div>
$\textcircled{A}$ A14, A7 $\textcircled{B}$ A15, A7 $\textcircled{C}$ A15	A16: $Q$

**Question 39:** .....

A8 in Table 2 is:

- ☐ (A)  $T \wedge (P \rightarrow R) \wedge (T \wedge (R \rightarrow P))$
- ☐ (B)  $((T \wedge P) \wedge R) \wedge (R \wedge (T \wedge P))$
- ☒ (C)  $((T \wedge P) \rightarrow R) \wedge (R \rightarrow (T \wedge P))$

**Question 40:** .....

A9 in Table 2 is:

- ☐ (A)  $T \wedge (P \rightarrow R)$
- ☒ (B)  $((T \wedge P) \rightarrow R)$
- ☐ (C)  $(T \wedge P) \wedge R$

**Question 41:** .....

A10 in Table 2 is:

- ☐ (A)  $T \wedge (R \rightarrow P)$
- ☐ (B)  $R \wedge (T \wedge P)$
- ☒ (C)  $R \rightarrow (T \wedge P)$

**Question 42:** .....

The premise of A12 in Table 2 is:

- ☒ (A) A9,A11
- ☐ (B) A9,A10
- ☐ (C) A11

**Question 43:** .....

The premise of A13 in Table 2 is:

- ☐ (A) A3
- ☒ (B) A3,A12
- ☐ (C) A12

**Question 44:** .....

A14 in Table 2 is:

- ☐ (A)  $\neg U \vee \neg S \vee Q$
- ☐ (B)  $(U \wedge S) \vee \neg Q$
- ☒ (C)  $\neg(U \wedge S) \wedge Q$

**Question 45:** .....

A15 in Table 2 is:

- (A)  $\neg(U \wedge S)$
- (B)  $U \wedge S$
- (C)  $\neg S \vee Q$

**Question 46:** .....

The premise of A16 in Table 2 is:

- (A) A14, A7
- (B) A15, A7
- (C) A15

**Question 47:** .....

If a knowledge base  $KB$  entails a sentence  $\alpha$ , then  $\neg KB \vee \alpha$  is valid. (A) True (B) False

**Question 48:** .....

Forward chaining is a complete algorithm for Horn knowledge base. (A) True (B) False

**Question 49:** .....

$KB \models \alpha$  if and only if whenever  $\alpha$  is true,  $KB$  is also true. (A) True (B) False

**Question 50:** .....

Depth first enumeration in propositional logic has an exponential space complexity. (A) True (B) False

**Question 51:** .....

Consider the following propositional logic  $KB$  in Horn form:

A1: $E \wedge F \Rightarrow K$	A5: $A$
A2: $C \wedge D \Rightarrow F$	A6: $B$
A3: $A \Rightarrow D$	A7: $C$
A4: $F \wedge B \Rightarrow Z$	A8: $E$

Use **forward** chaining to prove  $Z$  (when more than one rule is applicable, follow the order specified above).

The rules are fired in the following order:

- (A) A3, A2, A4
- (B) No rule can be fired
- (C) A3, A2, A1, A4
- (D) None of the above

**Question 52:** .....

Convert the following propositional  $KB$  into CNF (Conjunctive Normal Form):

$$A1: (U \wedge S) \implies Q$$

$$A2: (T \wedge \neg P) \implies R$$

$$A3: R \implies \neg(U \vee Q)$$

$$A4: \neg R$$

ing  $KB$  into CNF :

(A)  $\neg U \vee \neg S \vee Q, \neg T \vee P \vee R, \neg R \vee \neg U, \neg Q, \neg R$

(B)  $\neg U \vee \neg S \vee Q, \neg T \vee P \vee R, \neg R \vee \neg U, \neg R \vee \neg Q, \neg R$

(C)  $\neg U \vee Q, \neg S \vee Q, \neg T \vee P \vee R, \neg R \vee \neg U, \neg Q, \neg R$

(D) None of the above

Select the list of clauses you obtained after convert-

**FOL**

$Male(x)$ :  $x$  is a male.

$Female(x)$ :  $x$  is a female.

$Parent(x, y)$ :  $x$  is the parent of  $y$ .

$GrandFather(x, y)$ :  $x$  is a grandfather of  $y$ .

$Sibling(x, y)$ :  $x$  and  $y$  are siblings (have one or

two parents in common).

$Uncle(x, y)$ :  $x$  is an uncle of  $y$ .

$Mother(x)$ : A function that returns the mother of  $x$ .

Choose the most appropriate translation:

**Question 53:** .....

The definition of  $Mother$ :

(A)  $Mother(x) = y \Leftrightarrow Parent(y, x)$

(B)  $Mother(x) = y \Leftrightarrow Parent(x, y)$

(C)  $Mother(x) = y \Leftrightarrow Parent(y, x) \wedge Female(x)$

(D)  $Mother(x) = y \Leftrightarrow Parent(y, x) \wedge Female(y)$

(E) None.

**Question 54:** .....

The definition of  $GrandFather$ :

(A)  $GrandFather(x, y) \Leftrightarrow \exists z, Parent(x, z) \vee Parent(z, y)$

(B)  $GrandFather(x, y) \Leftrightarrow \forall z, Parent(x, z) \wedge Parent(z, y)$

(C)  $GrandFather(x, y) \Leftrightarrow \exists z, Parent(x, z) \wedge Parent(z, y) \wedge Male(z)$

(D)  $GrandFather(x, y) \Leftrightarrow \forall z, Parent(x, z) \wedge Parent(z, y) \wedge Male(x)$

(E) None.

**Question 55:** .....

The definition of *Uncle*:

- (A)  $Uncle(x, y) \Leftrightarrow \exists z, Sibling(x, z) \wedge Parent(z, y)$  ~ 1,
- (B)  $Uncle(x, y) \Leftrightarrow \exists z, Sibling(x, z) \wedge Parent(z, y) \wedge Male(z)$
- (C)  $Uncle(x, y) \Leftrightarrow \neg(\forall z, \neg Sibling(x, z) \vee \neg Parent(z, y) \vee \neg Male(x))$
- (D)  $Uncle(x, y) \Leftrightarrow \forall z, Sibling(x, z) \vee Parent(z, y) \vee Male(z)$
- (E) None.

**Question 56:** .....

$\forall x, y, Sibling(x, y) \Rightarrow \forall z, Uncle(z, x) \Rightarrow Uncle(z, y)$

- (A) The uncle of one's sibling is one's uncle. (B) All siblings have the same uncle.
- (C) Any two siblings have at most one uncle. (D) None.

**Question 57:** .....

$\forall x, y, z, u, Parent(x, u) \wedge Parent(y, u) \wedge Parent(z, u) \wedge x \neq y \Rightarrow z = x \vee z = y.$

- (A) Everyone has at least two parents. (B) Everyone has at most two parents.
- (C) Everyone has exactly two parents. (D) None.

**Question 58:** ..... x = امي, y = جدتي

$\forall x, y, u, v, Mother(x) = u \wedge Mother(y) = v \wedge Mother(u) = Mother(v) \Rightarrow \neg Sibling(x, y).$


- (A) Two persons with the same mother and grandmother are siblings.
- (B) Two persons with different mothers are not siblings.
- (C) Two persons with the same maternal grandmother are not siblings.
- (D) None.

Question 59: .....

Given the following KB in FOL:

- A1:  $\forall x, Cat(x) \wedge HasLongHair(x) \implies Cute(x)$   
A2:  $\forall y, HasLongHair(y)$   
A3:  $Cat(Ziggy) \wedge Owner(John, Ziggy) \wedge Father(Ziggy, Tom)$

Choose the correct conversion of KB into PL:

- A1:  $Cat(x) \wedge HasLongHair(x) \implies Cute(x)$    
A2:  $HasLongHair(y)$   
A3:  $Cat(Ziggy) \wedge Owner(John, Ziggy) \wedge Father(Ziggy, Tom)$

(A)

- A1:  $Cat(Ziggy) \wedge HasLongHair(Ziggy) \implies Cute(Ziggy)$   
A2:  $HasLongHair(Ziggy)$   
A3:  $Cat(Ziggy) \wedge Owner(John, Ziggy) \wedge Father(Ziggy, Tom)$

(B)

- A1:  $Cat(Ziggy) \wedge HasLongHair(Ziggy) \implies Cute(Ziggy)$   
A2:  $Cat(John) \wedge HasLongHair(John) \implies Cute(John)$   
A3:  $Cat(Tom) \wedge HasLongHair(Tom) \implies Cute(Tom)$   
A4:  $HasLongHair(Ziggy)$   
A5:  $HasLongHair(John)$   
A6:  $HasLongHair(Tom)$   
A7:  $Cat(Ziggy) \wedge Owner(John, Ziggy) \wedge Father(Ziggy, Tom)$

(C)

(D) None