Philippe Kimura-Thollander

UI Designer / UX Engineer

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■ philkt.me

EDUCATION

Georgia Institute of Technology ('16-'18)

M.S. Human Computer Interaction

Stony Brook University ('12-'16)

- B.S. Computer Science with Honors
- Minors in Digital Art and History
- Studied abroad at EFREI and University of Seoul

EXPERIENCE

∍e Volunteer, AE Lab (Fall '16-)

 Developing an augmented reality storybook for the Augmented Environments Lab using Argon.js

Pypester, Pypestream (Summer '16)

- Developed admin CMS for Pype Managers in React.js and Redux.js, resolved >100 CSS bugs
- Coded new features like agent management for a 3.1 launch to be used by enterprise clients
- Participated in UAT and designed mockups for new features requested by clients in Sketch

C* Student Leader, Codepath (Spring '16)

- Led a 12-week student bootcamp to learn and teach iOS development in Swift
- Developed one iOS app per week to learn fundamentals of Swift

Graphic Designer, SBU (Fall '15-Spring '16)

 Created web graphics, flyers, and other promotional material for department events

Digital Products Intern, HBO (Summer '15)

- Assisted in front-end development using react.js of an internal HBO CMS
- Developed a search feature from UX research, UI designs, and implementation
- Designed mockups and wireframes of potential HBO NOW features

PROGRAMS

撑 Xcode 💝 Sketch 🍕 Unity 📭 Photoshop

🕭 Blender 🍃 Framer 🥏 Zeplin 🔼 After Effects

PROJECTS

Graffiti, Pennapps (Sept '16)

- Designed and developed an AR app for iOS which allows users to leave virtual graffiti around the world
- Dots (May '16)
- Created a video with After Effects inspired by Google Now's branding; purchased by SBU's president

Roam, HackNY (Sept '15)

- Created an Android app in Java which lets you get Google Maps directions with no data
- O Stokr, Hack the North (Sept '15)
 - Developed a Mac OSX App that allows you to play any Steam game on a Macbook

LANGUAGES/ FRAMEWORKS

THTML

S CSS

Sass

Javascript
B Bootstrap

Less Less Swift

? Python

🗳 Java

FUN FACTS

• (Fluent) (Basic)

In undergrad:

- Japanese Student Organization (President)
- Stony Brook Game
 Developers (President)
- Stony Brook Computing Society (Photographer)