# Mission 10: The End, On Your Own - v3

## LinkPactGames

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# 1 Summary

*The player decides to take it into the players hands. The player travels to the Murt, avoiding rebels and Alliance fleets. At the arrival the player either sets Murt on fire, or flees, leaving everyone else behind.*

# 2 Story points

o Asteroid belt: Sair reasons about the situation
>x: Travelling to the Murt, avoiding two fleets
o Murt: Reasoning on the spot

# 3 Manus

## 3.1 Asteroid belt

[Sair] "It is possible that we could manage to destroy the entire Murt meteorite before anyone else reaches the location."

[Sair] "It would mean that we keep Murt out of the hands of both the Alliance and the rebels."

[Sair] "It would also mean that we destroy what rightfully belongs to the people of this sector."

[Sair] "Something that could transform their life to the better."

[Sair] "It would kill the entire Alliance- and rebels-fleet that are here, and likely burn away this side of New Norrland."

[Sair] "It would be the end for us."

[Sair] "We wouldn't be thanked for that. It wouldn't end the conflict."

[Sair] "But it would prevent the Murt from being misused to kill and control."

[Sair] "Should we go ahead and do it?"

>"Yes. Let's go ahead and destroy the Murt." >"I have to think a bit more about this."

[Sair] "Well then, it is decided. Let's go!"

## 3.2   Travelling to Murt

[Alliance] "Identify yourself! Are you a rebel ship? I'm sorry. We can't let you continue."

... Avoidance The Alliance level ...

[Sair] "Well done. The area seems to be swarmed by both Alliance and rebel scouts keep your guard up."

[Sair] "A rebel scout fleet is incoming. Let's try to slip through!"

... Avoid The Rebels level ...

## 3.3   Murt

[Sair] "Finally, we made it through! It appears we managed to make it here before the others."

[Sair] "To end this, just open fire. Hit the asteroid until it takes fire. Burning it. Burning it all."

[Sair] "Are you ready to do it? Is this the way to go? I still don't know."

[Sair] "Maybe we are removing the systems last hope in vain."

[Sair] "Or maybe this will prevent further war and chaos."

[Sair] "No backing down now, I guess. Let's open fire!"

... Last level, setting a meteor on fire ...

... Fading out, displaying the explosion, before the after text comes in