MWR-V2 / TTGO AudioT


```
    // Digital I/O used
        #define TFT_CS          32
        #define TFT_DC          12  // if don't flash, solder 1k puldown resistor against ground
        #define TFT_BL          -1
        #define TP_IRQ          39
        #define TP_CS            4
        #define SD_MMC_D0        2  // cannot be changed
        #define SD_MMC_CLK      14  // cannot be changed
        #define SD_MMC_CMD      15  // cannot be changed
        #define IR_PIN          -1
        #define SPI_MOSI         5  // TFT and TP (VSPI)
        #define SPI_MISO        13  // TFT and TP (VSPI)
        #define SPI_SCK         23  // TFT and TP (VSPI)
#if DECODER == 0
        #define VS1053_CS       -1
        #define VS1053_DCS      -1
        #define VS1053_DREQ     -1
        #define VS1053_MOSI     -1  // VS1053     (HSPI)
        #define VS1053_MISO     -1  // VS1053     (HSPI)
        #define VS1053_SCK      -1  // VS1053     (HSPI) (sometimes we need a 1k resistor against ground)
#else
        #define I2S_DOUT        26
        #define I2S_DIN         27  // pin not used
        #define I2S_BCLK        33
        #define I2S_LRC         25
        #define I2S_MCLK         0
#endif
        #define I2C_DATA        19
        #define I2C_CLK         18
        #define SD_DETECT       -1  // some pins on special boards: Lyra, Olimex, A1S ...
        #define HP_DETECT       -1
        #define AMP_ENABLED     -1
```