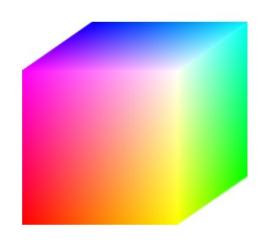
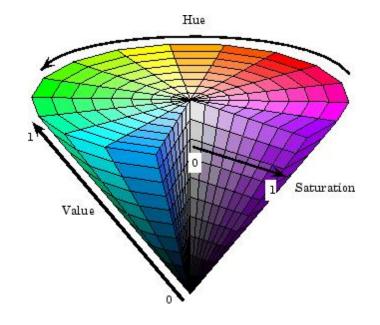
# Color

## **Color Space**

- Linear color spaces: RGB
  - Red, Green, Blue
- Nonlinear color space: HSV
  - Hue, Saturation, Value





RGB

HSV

#### RGB → HSV

$$max = \sup(R, G, B) \qquad min = \inf(R, G, B)$$

$$V = max$$

$$S = \begin{cases} \frac{max - min}{max} & \text{if } max \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

$$H_t = \begin{cases} \frac{G - B}{max - min} & \text{if } R = max \\ \frac{B - R}{max - min} + 2 & \text{if } G = max \\ \frac{R - G}{max - min} + 4 & \text{if } B = max \end{cases}$$

$$If H_t < 0, H_t := H_t + 6$$

$$H = H_t \times 60^{\circ}$$

### RGB → Gray

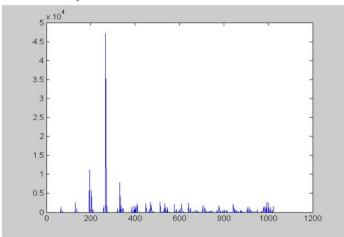
- Typical Grayscale conversion
  - Gray = 0.3 \* R + 0.59 \* G + .11 \* B
- Average conversion
  - Gray = R/3 + G/3 + B/3

### **Color Histogram**

- Computing strategy:
  - Naive method: concatenate the histogram of each channel together.
    - ⇒Fast, but lost the relationship between different channels of a pixel
  - Quantizing the 3D color space into a certain number of bins and count the total number pixels whose colour value fall into that bin.
    - ⇒ accurate, but sometime slow, need some trick.



Color Image



Color Histogram (1024 bins 16\*8\*8)

## **Color Histogram**

❖ Given two RGB, color pixels, p1 = [3,4,2] and p2 = [6,7,0], what is the index of histogram bins that p1 and p2 would correspond to? (Assume that R, G, B values are octal numbers i.e.,  $0\sim7$  bases) (3 mins)

#### Answers:

$$I1 = 3*8^2+4*8+2 = 226$$
  
 $I2 = 6*8^2+7*8+0 = 440$ 

Hence, the bin number for p1 is 226, and 440 for p2

#### **Exercise**

#### Try Color Space (Matlab Example):

Load image *peppers.png* using *imread('peppers.png');* (matlab Build-in Image), use the function *rgb2hsv()*to converts RGB images to the HSV color space. *hsv2rgb* performs the reverse operation. These commands convert an RGB image to the HSV color space.

- 1) Display the R, G, B channels individually with each is treated as greyscale images
- 2) Display the H, S, V channels individually with each is treated as greyscale images

Using the following code to create an RGB image stored in the RGB variable RGB=reshape(ones(64,1)\*reshape(jet(64),1,192),[64,64,3]);

Convert it into an HSV image HSV=rgb2hsv(RGB); Display the H, S, V channels individually. Compare each channel to the RGB images; this could give you a closer inspection of the HSV color space, and its link to the RGB space. The H,S,V channels could be displayed as follow:

