In this part, I will introduce the mian packages will be used in digitial image process.

Numpy

Numpy is the core library for scientific computing in Python. It provides a high-performance multidimensional array object, and tools for working with these arrays. If you are already familiar with MATLAB, you might find this tutorial useful to get started with Numpy.

To use Numpy, we first need to import the numpy package:

```
In [ ]: import numpy as np
#if u don't have numpy, please use pip/conda install numpy
```

Arrays

A numpy array is a grid of values, all of the same type, and is indexed by a tuple of nonnegative integers. The number of dimensions is the rank of the array; the shape of an array is a tuple of integers giving the size of the array along each dimension.

We can initialize numpy arrays from nested Python lists, and access elements using square brackets:

Numpy also provides many functions to create arrays:

```
print(c)
         [[7 7]
         [7 7]]
In [ ]: d = np. eye(2)
                              # Create a 2x2 identity matrix
         print(d)
         [[1. 0.]
         [0. 1.]]
In []: e = np. random. random((2, 2)) # Create an array filled with random values
         print(e)
         [[0.83956305 0.31308388]
         [0.07434287 0.25186774]]
In [ ]: f = np. arange(6). reshape((3, 2))
         print(f)
         [[0 1]
         [2 3]
         [4 \ 5]]
         g=f. reshape((2,-1))
In [ ]:
         print(g)
         [[0 1 2]
         [3 4 5]]
        help(np. reshape)
In [ ]:
```

Help on function reshape in module numpy:

reshape(a, newshape, order='C')

Gives a new shape to an array without changing its data.

Parameters

a : array_like

Array to be reshaped.

newshape: int or tuple of ints

The new shape should be compatible with the original shape. If an integer, then the result will be a 1-D array of that length. One shape dimension can be -1. In this case, the value is inferred from the length of the array and remaining dimensions.

order : {'C', 'F', 'A'}, optional

Read the elements of `a` using this index order, and place the elements into the reshaped array using this index order. 'C' means to read / write the elements using C-like index order, with the last axis index changing fastest, back to the first axis index changing slowest. 'F' means to read / write the elements using Fortran-like index order, with the first index changing fastest, and the last index changing slowest. Note that the 'C' and 'F' options take no account of the memory layout of the underlying array, and only refer to the order of indexing. 'A' means to read / write the elements in Fortran-like index order if `a` is Fortran *contiguous* in memory, C-like order otherwise.

Returns

reshaped array : ndarray

This will be a new view object if possible; otherwise, it will be a copy. Note there is no guarantee of the *memory layout* (C- or Fortran- contiguous) of the returned array.

See Also

ndarray.reshape: Equivalent method.

Notes

It is not always possible to change the shape of an array without copying the data. If you want an error to be raised when the data is copied, you should assign the new shape to the shape attribute of the array::

```
\Rightarrow\Rightarrow a = np. zeros((10, 2))
```

A transpose makes the array non-contiguous

```
>>> b = a.T
```

Taking a view makes it possible to modify the shape without modifying

the initial object.

>>> c = b.view()

>>> c. shape = (20)

Traceback (most recent call last):

. . .

AttributeError: Incompatible shape for in-place modification. Use `.reshape()` to make a copy with the desired shape.

The `order` keyword gives the index ordering both for *fetching* the values from `a`, and then *placing* the values into the output array. For example, let's say you have an array:

```
\Rightarrow \Rightarrow a = np. arange (6). reshape ((3, 2))
```

You can think of reshaping as first raveling the array (using the given index order), then inserting the elements from the raveled array into the new array using the same kind of index ordering as was used for the raveling.

```
>>> np.reshape(a, (2, 3)) # C-like index ordering
array([[0, 1, 2],
       [3, 4, 5]]
>>> np.reshape(np.ravel(a), (2, 3)) # equivalent to C ravel then C reshape
array([[0, 1, 2],
       [3, 4, 5]
>>> np.reshape(a, (2, 3), order='F') # Fortran-like index ordering
array([[0, 4, 3],
       [2, 1, 5]]
>>> np. reshape (np. ravel (a, order='F'), (2, 3), order='F')
array([[0, 4, 3],
       [2, 1, 5]
Examples |
\Rightarrow \Rightarrow a = np. array([[1, 2, 3], [4, 5, 6]])
>>> np. reshape (a, 6)
array([1, 2, 3, 4, 5, 6])
>>> np.reshape(a, 6, order='F')
array([1, 4, 2, 5, 3, 6])
\Rightarrow \Rightarrow np. reshape (a, (3,-1))
                            # the unspecified value is inferred to be 2
array([[1, 2],
       [3, 4],
       [5, 6]]
```

Array indexing

Numpy offers several ways to index into arrays.

Slicing: Similar to Python lists, numpy arrays can be sliced. Since arrays may be multidimensional, you must specify a slice for each dimension of the array:

```
a:
[[ 1 2 3 4]
  [ 5 6 7 8]
  [ 9 10 11 12]]
b:
[[2 3]
  [6 7]]
```

A slice of an array is a view into the same data, so modifying it will modify the original array.

```
In [ ]: print(a[0, 1])
b[0, 0] = 77  # b[0, 0] is the same piece of data as a[0, 1]
print(a[0, 1])
2
77
```

You can also mix integer indexing with slice indexing. However, doing so will yield an array of lower rank than the original array. Note that this is quite different from the way that MATLAB handles array slicing:

```
In [ ]: # Create the following rank 2 array with shape (3, 4)
a = np. array([[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]])
print(a)

[[ 1  2  3   4]
[ 5  6  7  8]
[ 9 10 11 12]]
```

Two ways of accessing the data in the middle row of the array. Mixing integer indexing with slices yields an array of lower rank, while using only slices yields an array of the same rank as the original array:

```
In [ ]: row_r1 = a[1, :] # Rank 1 view of the second row of a
        row_r2 = a[1:2, :] # Rank 2 view of the second row of a
        row_r3 = a[[1], :] \# Rank 2 view of the second row of a
        print(row_r1, row_r1. shape)
        print(row_r2, row_r2. shape)
        print(row_r3, row_r3. shape)
        [5 6 7 8] (4,)
        [[5 6 7 8]] (1, 4)
        [[5 6 7 8]] (1, 4)
In [ ]: # We can make the same distinction when accessing columns of an array:
        col_r1 = a[:, 1]
        co1 r2 = a[:, 1:2]
        print(col r1, col r1. shape)
        print(col_r2, col_r2. shape)
        [ 2 6 10] (3,)
        [[2]
         [6]
         [10] (3, 1)
```

Integer array indexing: When you index into numpy arrays using slicing, the resulting array view will always be a subarray of the original array. In contrast, integer array indexing allows you to construct arbitrary arrays using the data from another array. Here is an example:

```
In [ ]: a = np. array([[1,2], [3, 4], [5, 6]])
```

```
# An example of integer array indexing.
# The returned array will have shape (3,) and
print(a[[0, 1, 2], [0, 1, 0]])

# The above example of integer array indexing is equivalent to this:
print(np. array([a[0, 0], a[1, 1], a[2, 0]]))

[1 4 5]
[1 4 5]

In []: # When using integer array indexing, you can reuse the same
# element from the source array:
print(a[[0, 0], [1, 1]])

# Equivalent to the previous integer array indexing example
print(np. array([a[0, 1], a[0, 1]]))

[2 2]
[2 2]
```

One useful trick with integer array indexing is selecting or mutating one element from each row of a matrix:

```
In [ ]: # Create a new array from which we will select elements
         a = np. array([[1, 2, 3], [4, 5, 6], [7, 8, 9], [10, 11, 12]])
         print(a)
         [[1 \quad 2 \quad 3]
         [4 5 6]
          [789]
          [10 11 12]]
In [ ]: # Create an array of indices
         b = np. array([0, 2, 0, 1])
         # Select one element from each row of a using the indices in b
         print(a[np. arange(4), b]) # Prints "[ 1 6 7 11]"
         [1 \quad 6 \quad 7 \quad 11]
In [ ]: # Mutate one element from each row of a using the indices in b
         a[np. arange (4), b] += 10
         print(a)
         [[11 2 3]
         [ 4 5 16]
         [17 8 9]
          [10 21 12]]
```

Boolean array indexing: Boolean array indexing lets you pick out arbitrary elements of an array. Frequently this type of indexing is used to select the elements of an array that satisfy some condition. Here is an example:

```
[[False False]
        [ True True]
        [ True True]]

In []: # We use boolean array indexing to construct a rank 1 array
        # consisting of the elements of a corresponding to the True values
        # of bool_idx
        print(a[bool_idx])

# We can do all of the above in a single concise statement:
        print(a[a > 2])

[3 4 5 6]
        [3 4 5 6]
```

For brevity we have left out a lot of details about numpy array indexing; if you want to know more you should read the documentation.

Datatypes

Every numpy array is a grid of elements of the same type. Numpy provides a large set of numeric datatypes that you can use to construct arrays. Numpy tries to guess a datatype when you create an array, but functions that construct arrays usually also include an optional argument to explicitly specify the datatype. Here is an example:

```
In [ ]: x = np. array([1, 2]) # Let numpy choose the datatype
y = np. array([1.0, 2.0]) # Let numpy choose the datatype
z = np. array([1, 2], dtype=np. int64) # Force a particular datatype
print(x. dtype, y. dtype, z. dtype)
int64 float64 int64
```

You can read all about numpy datatypes in the documentation.

Array math

Basic mathematical functions operate elementwise on arrays, and are available both as operator overloads and as functions in the numpy module:

```
[-4. -4.]
        [-4. -4.]
       [[-4. -4.]
        [-4. -4.]
In [ ]: # Elementwise product; both produce the array
       print(x * y)
       print(np. multiply(x, y))
       [[ 5. 12.]
       [21. 32.]]
       [[ 5. 12.]
        [21. 32.]]
In [ ]: # Elementwise division; both produce the array
       # [[ 0.2 0.33333333]
       # [ 0.42857143 0.5 ]]
       print(x / y)
       print(np. divide(x, y))
       [[0.2] 0.33333333]
        [0.42857143 0.5 ]]
       [0.42857143 0.5 ]]
In [ ]: # Elementwise square root; produces the array
       # [[ 1. 1. 41421356]
       # [ 1.73205081 2. ]]
       print(np. sqrt(x))
       [[1. 1.41421356]
        [1. 73205081 2. ]]
```

Note that unlike MATLAB, * is elementwise multiplication, not matrix multiplication. We instead use the dot function to compute inner products of vectors, to multiply a vector by a matrix, and to multiply matrices. dot is available both as a function in the numpy module and as an instance method of array objects:

You can also use the @ operator which is equivalent to numpy's dot operator.

```
[29 67]
[29 67]
[29 67]

In []: # Matrix / matrix product; both produce the rank 2 array
# [[19 22]
# [43 50]]
print(x. dot(y))
print(np. dot(x, y))
print(x @ y)

[[19 22]
[43 50]]
[[19 22]
[43 50]]
[[19 22]
[43 50]]
[[19 22]
[43 50]]
```

Numpy provides many useful functions for performing computations on arrays; one of the most useful is sum:

```
In []: x = np. array([[1,2],[3,4]])

print(np. sum(x)) # Compute sum of all elements; prints "10"
print(np. sum(x, axis=0)) # Compute sum of each column; prints "[4 6]"
print(np. sum(x, axis=1)) # Compute sum of each row; prints "[3 7]"

10
[4 6]
[3 7]
```

You can find the full list of mathematical functions provided by numpy in the documentation.

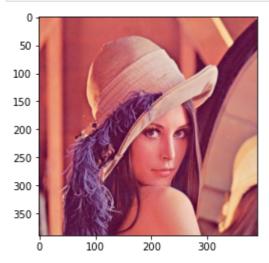
Apart from computing mathematical functions using arrays, we frequently need to reshape or otherwise manipulate data in arrays. The simplest example of this type of operation is transposing a matrix; to transpose a matrix, simply use the T attribute of an array object:

Matplotlib

Matplotlib is a plotting library. In this section give a brief introduction to the matplotlib.pyplot module, which provides a plotting system similar to that of MATLAB.

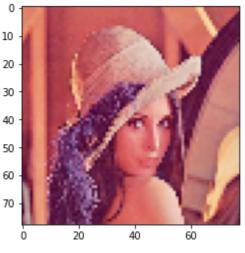
Image operations

```
In [ ]: image = plt .imread ('demo.jpg')
  plt . imshow ( image )
  plt. show()
```



The first line reads the image 'demo.jpg' from the hard drive. The second line enqueues an image for display at some point in the future. The final lines blocks the interpreter to show the image. As this image is larger than we need, it is a good idea to make it smaller. This can be done in mu ltiple ways, but a kind of simple first approach is to only keep one of five pixels. This can be done using the fancy indexing in numpy. For example

```
In [ ]: smaller_image = image [0: -1:5 , 0: -1:5 , :]
   plt . imshow ( smaller_image )
   plt . show ()
   print (" Original image size is: {}". format ( image . shape [0:3]))
   print ("New image size is: {}". format ( smaller_image . shape [0:3]))
```



Original image size is: (389, 390, 3) New image size is: (78, 78, 3)

The first line here uses fancy indexing to pick out only every fifth pixel. It starts at the first pixel (index 0), and stops at the last one (index -1), with the step between pixels being 5. This is done for the first two dimensions (the height and width dimensions). For the final

dimension (the color dimension) all information is kept. The final two lines print the sizes of the original image, and of the new smaller image. Now, we will intrduce how to convert matrix to image.

```
In []: from PIL import Image
    smaller_im=Image. fromarray(smaller_image)
    print(type(smaller_im))
    smaller_im. save('smaller_demo.jpg')
    '''
    Unlike MATLAB, Python have a lot of image process libary, like PIL, imageio, skimage
    '''

Calss 'PIL Image Image'>
    '\nUnlike MATLAB, Python have a lot of image process libary, like PIL, imageio, skimage, opency\n'

The first line requests are arrest true to DIL Image true true. The third line requests have
```

The first line converts np.array type to PIL.Image.Image type. The third line saves the smaller_im in jpg format.

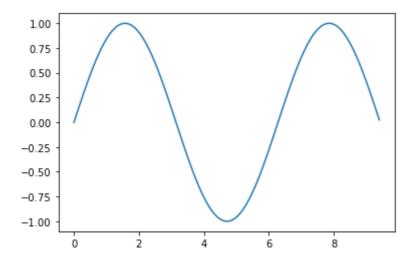
Plotting

The most important function in matplotlib is plot, which allows you to plot 2D data. Here is a simple example:

```
In []: # Compute the x and y coordinates for points on a sine curve
x = np. arange(0, 3 * np. pi, 0.1)
y = np. sin(x)

# Plot the points using matplotlib
plt. plot(x, y)
```

Out[]: [<matplotlib.lines.Line2D at 0x7f5531800b50>]



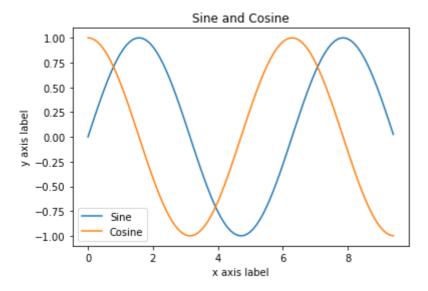
With just a little bit of extra work we can easily plot multiple lines at once, and add a title, legend, and axis labels:

```
In []: y_sin = np. sin(x)
y_cos = np. cos(x)

# Plot the points using matplotlib
plt. plot(x, y_sin)
plt. plot(x, y_cos)
plt. xlabel('x axis label')
```

```
plt. ylabel('y axis label')
plt. title('Sine and Cosine')
plt. legend(['Sine', 'Cosine'])
```

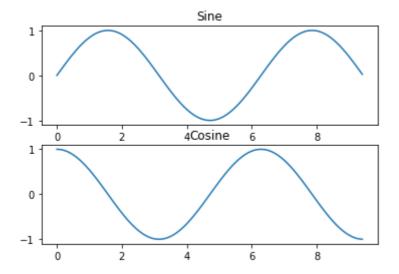
Out[]: $\langle matplotlib.legend.Legend at 0x7f553191eb10 \rangle$



Subplots

You can plot different things in the same figure using the subplot function. Here is an example:

```
In [ ]: \# Compute the x and y coordinates for points on sine and cosine curves
         x = np. arange(0, 3 * np. pi, 0.1)
         y_{sin} = np. sin(x)
         y_{cos} = np. cos(x)
         # Set up a subplot grid that has height 2 and width 1,
         # and set the first such subplot as active.
         plt. subplot (2, 1, 1)
         # Make the first plot
         plt.plot(x, y_sin)
         plt. title('Sine')
         # Set the second subplot as active, and make the second plot.
         plt. subplot (2, 1, 2)
         plt. plot(x, y_cos)
         plt. title('Cosine')
         # Show the figure.
         plt. show()
```



You can read much more about the subplot function in the documentation.

Python have a lot of libaries and usage, if u encounter difficulties in future class.

Please look for help document->google->(source code)->TA