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Contents 1

- **Spatial Domain Processing**

- **Histogram**

- Compute histogram
 - Histogram equalization
 - Histogram matching

- **Spatial filtering**

- Piecewise-Linear Transformations
 - Contrast Stretching
 - Image Subtraction
 - Smooth filters
 - Sharpening filters – first order derivatives (gradient), second order derivatives (Laplacian), Unsharp mask/highboost filtering

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Contents 2

- **Frequency Domain Filtering**
 - **Steps for filtering in frequency domain**
 - **Smoothing filter**
 - Ideal, Butterworth, Gaussian
 - **Sharpening filter**
 - Ideal, Butterworth, Gaussian, Laplacian
 - **Selective filter**
 - Bandreject, bandpass, notch

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Contents 3

- **Image Restoration**
 - Noise model in spatial/frequency domain and its restoration
 - Degradation model
 - Inverse filtering
 - Principle
 - Shortcoming and solutions
 - Wiener Filter

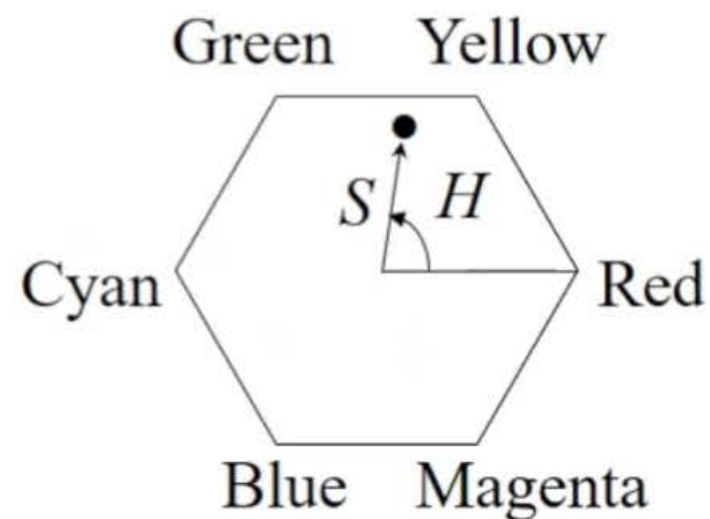
Contents 4

- Color Image Processing

- Color models

- RGB
 - CMY
 - HSI – Hue and saturation models

- Conversion between the color models



Contents 5

- **Image Segmentation – Edge based methods**
 - Simple edge detection algorithm
 - Smooth, derivative, threshold
 - Marr-Hildreth
 - Gaussian filter, Laplacian, Zero crossing points
 - Canny's Algorithm
 - Gaussian filter, gradient (mag. & angle), nonmaxima suppression, hysteresis thresholds
- **Image Segmentation – Edge Linking**
 - Local (neighbourhood connectivity),
 - regional (polygon approximation)
 - Global (Hough Transform)

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Contents 6 (Not included)

- **Image Segmentation – Thresholding**
 - Basic Global Thresholding
 - Optimum Global Thresholding Using Otsu's Method
 - maximizing the between-class variance
- **Image Segmentation – Region Based Segmentation**
 - Region growing
 - Split and merge

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Formats

- **Manually compute, e.g.,**
 - Histogram related computation
 - Filtering related computation
 - Color model related computation, etc.
 - Edge detection computation
- **Answer short questions, e.g.,**
 - Principle of models, algorithms
 - Functions of steps in an algorithm
 - Advantage and disadvantage of algorithms, etc.
 - Solutions to a particular image processing problems