Chapter 6 Time & Frequency Characterization of Signals and Systems

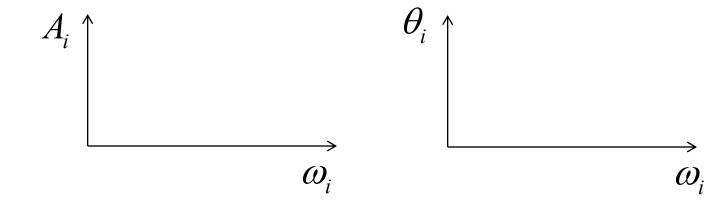
Outline

- Magnitude and phase of Fourier transform
- 2. Group delay
- 3. Non-ideal low-pass filter

1. Magnitude & Phase

$$y(t) = A\cos(\omega t + \theta)$$

$$y(t) = \sum_{i} A_{i} \cos(\omega_{i} t + \theta_{i})$$

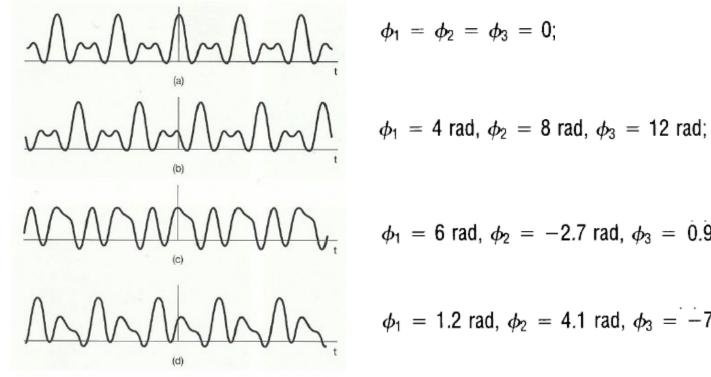


Magnitude & Phase (Cont.)

- Magnitude of spectrum, $|X(j\omega)|$ or $|X(e^{j\omega})|$, determines the energy of frequency component
- Phase of spectrum affects the shape of time-domain signal

$$x(t) = 1 + \frac{1}{2}\cos(2\pi t + \phi_1) + \cos(4\pi t + \phi_2) + \frac{2}{3}\cos(6\pi t + \phi_3).$$

Figure 6.1



$$\phi_1 = \phi_2 = \phi_3 = 0$$

$$\phi_1 = 4 \text{ rad}, \ \phi_2 = 8 \text{ rad}, \ \phi_3 = 12 \text{ rad}$$

$$\phi_1 = 6 \text{ rad}, \ \phi_2 = -2.7 \text{ rad}, \ \phi_3 = 0.93 \text{ rad};$$

$$\phi_1 = 1.2 \text{ rad}, \ \phi_2 = 4.1 \text{ rad}, \ \phi_3 = -7.02 \text{ rad}.$$

Example 1: Magnitude & Phase of Image

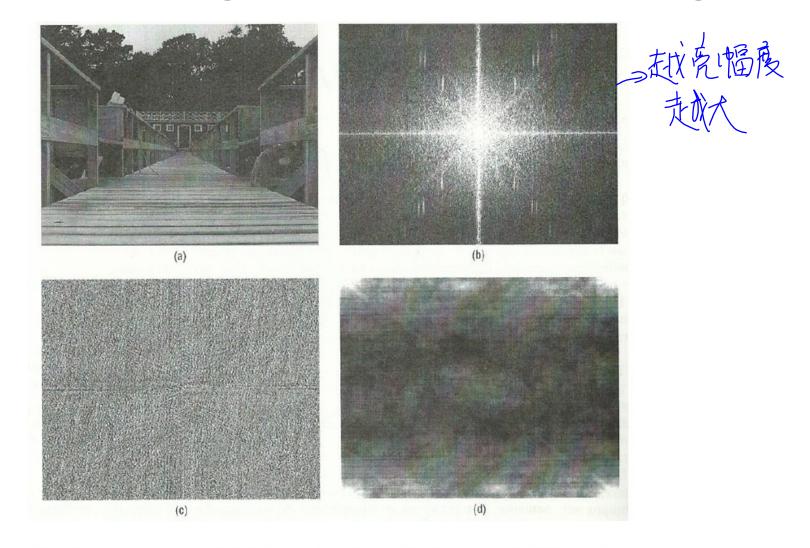


Figure 6.2 (a) Original image; (b) Magnitude; (c) Phase; (d) Set phase to zero

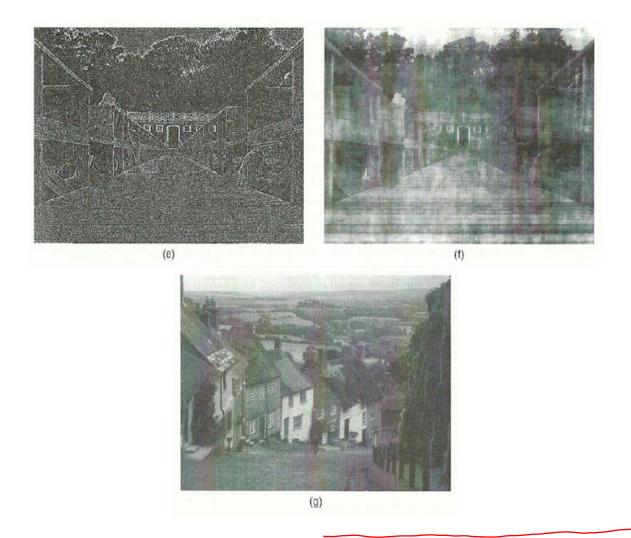
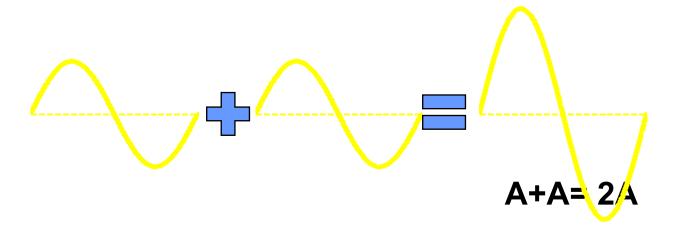


Figure 6.2 (e) Set magnitude to 1; (f) Original phase + (g)'s magnitude

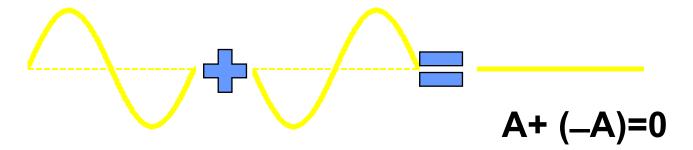
Adding two pure-tones 独

- When two pure-tones have the <u>same</u> frequency, we have two special cases:
 - 1) Two pure-tones <u>in phase</u>, or phase difference = 0°



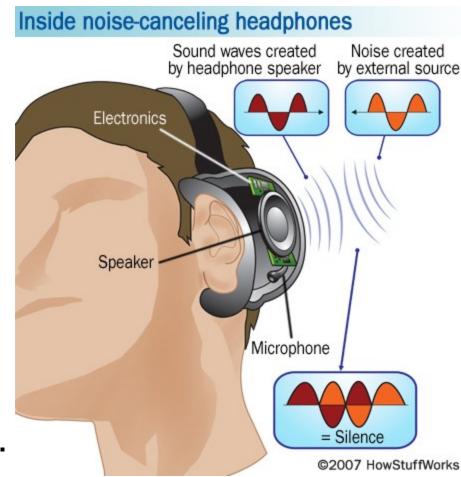
Adding two pure-tones (cont.)

- 2) Two pure-tones <u>out of phase</u>, i.e., phase difference $\neq 0^0$
- ◆ Phase difference = 180⁰ → complete cancellation



Noise-cancelling headphones

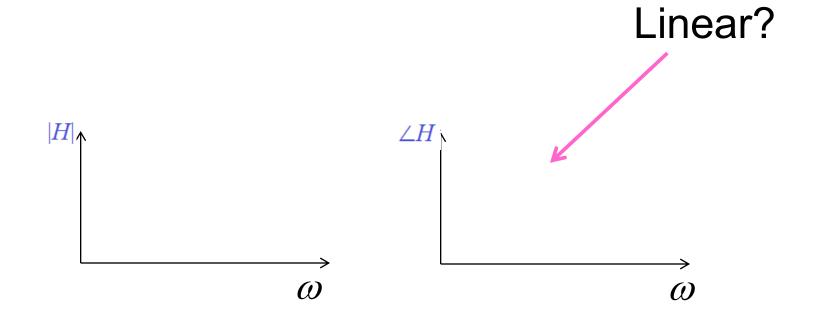
- Cancel out the noise from background by producing sound waves that cancel the environmental noise.
 - microphone to pickup incoming noise,
 - processor to determine the frequency of incoming sound, and
 - speaker to emit the signal which is exactly out of phase with the noise you want to cancel.



2. LTI Systems: Linear & Nonlinear Phase

$$X(j\omega) \longrightarrow H(j\omega) \longrightarrow Y(j\omega) = H(j\omega)X(j\omega)$$

$$X(e^{j\omega}) \longrightarrow H(e^{j\omega}) \longrightarrow Y(e^{j\omega}) = H(e^{j\omega})X(e^{j\omega})$$



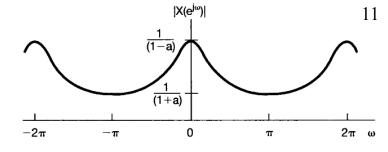
Example 5.1

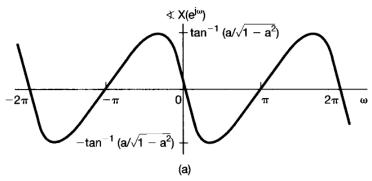
$$x[n] = a^{n}u[n], \quad |a| < 1.$$

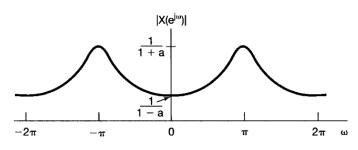
$$X(e^{j\omega}) = \sum_{n=-\infty}^{+\infty} a^{n}u[n]e^{-j\omega n}$$

$$= \sum_{n=0}^{\infty} (ae^{-j\omega})^{n} = \frac{1}{1 - ae^{-j\omega}}.$$

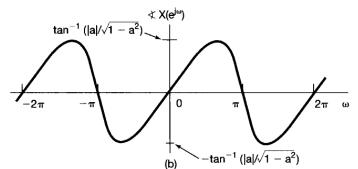












Group Delay

Linear phase response leads to delay
$$X(j\omega)H(j\omega) = X(j\omega)e^{-j\omega t_0} \longleftrightarrow x(t-t_0)$$

$$H(j\omega)$$
 $H(j\omega)$

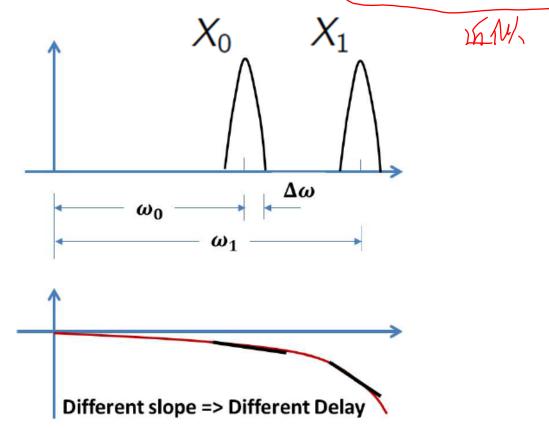
$$H(j\omega) = e^{-j\omega t_0}$$

$$|H(j\omega)| = 1, \quad \langle H(j\omega) = -\omega t_0|$$

$$y(t) = x(t - t_0)$$

- Systems with linear phase characteristics have the particularly simple interpretation as time shifts.
- The phase slope tells us the size of the time shift.
 - If $\angle H(j\omega) = -\omega t_0$, the system imparts a time shift of $-t_0$

- Non-linear phase response leads to distortion: $e^{-j\omega^2t_0}$
- Narrow-band signal: phase response can be approximated as linear



Suppose two narrow-band signals X_0 and X_1 are delivered into a system $H(j\omega) = e^{-j\omega^2 t_0}$:

$$-j\omega^2 t_0 \approx -2j\omega_0 t_0 \omega + j\omega_0^2 t_0$$

$$X_{0}(j\omega)H(j\omega) = X_{0}(j\omega)e^{-j\omega^{2}t_{0}}$$

$$\approx X_{0}(j\omega)e^{-2j\omega_{0}t_{0}\omega}e^{j\omega_{0}^{2}t_{0}}$$

$$\leftrightarrow e^{j\omega_{0}^{2}t_{0}}x_{0}(t-2\omega_{0}t_{0})$$

$$X_{1}(j\omega)H(j\omega) \leftrightarrow e^{j\omega_{1}^{2}t_{0}}x_{1}(t-2\omega_{1}t_{0})$$

Group delay: different frequency components have different delay



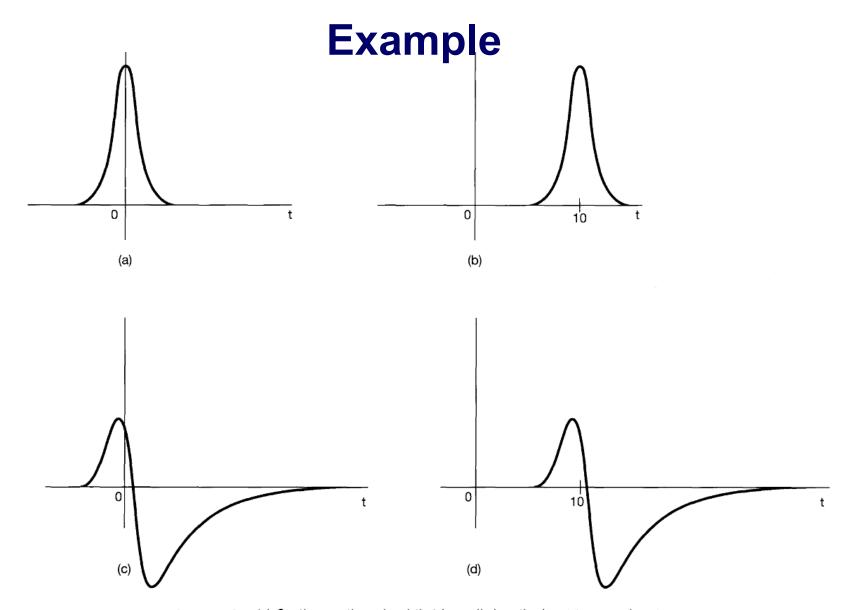
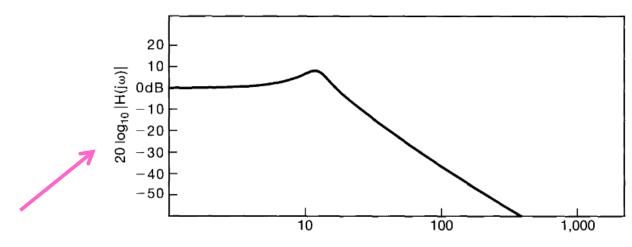


Figure 6.3 (a) Continuous-time signal that is applied as the input to several systems for which the frequency response has unity magnitude; (b) response for a system with linear phase; (c) response for a system with nonlinear phase; and (d) response for a system with phase equal to the nonlinear phase of the system in part (c) plus a linear phase term.

Bode plot

Plots of $20 \log_{10} |H(j\omega)|$ and $\angle H(j\omega)$ versus $\log_{10}(\omega)$



in units of $20 \log_{10}$

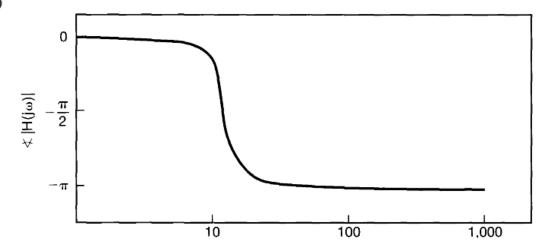
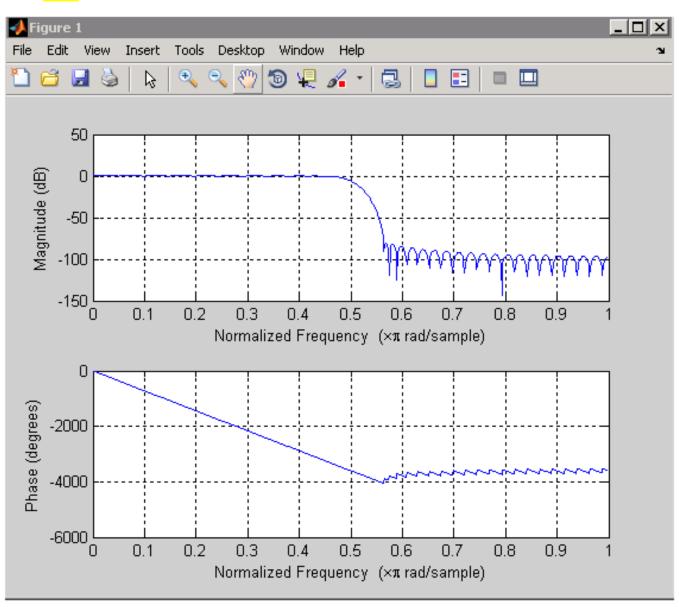


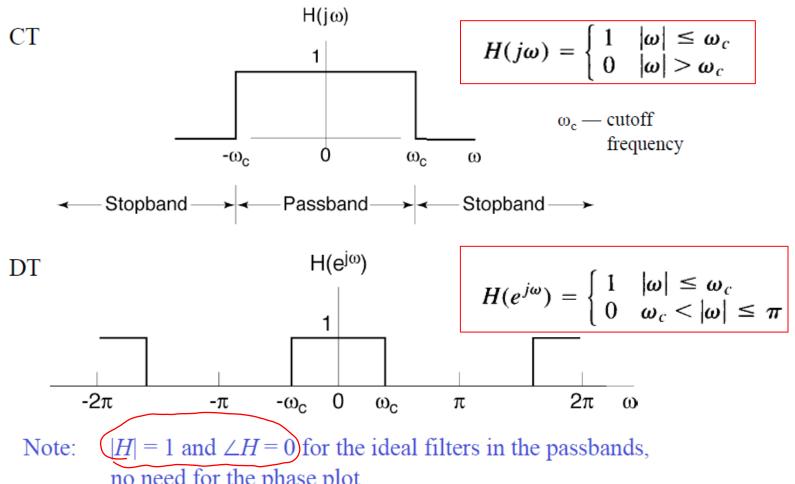
Figure 6.8 A typical Bode plot. (Note that ω is plotted using a logarithmic scale.)

b = fir1 (80, 0.5, kaiser (81, 8)); freqz(b, 1);



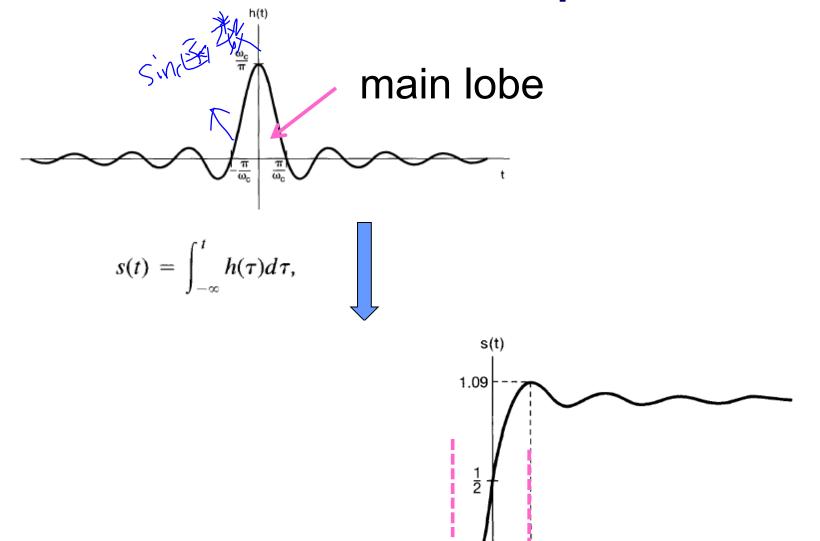
3. Ideal Low-pass Filter

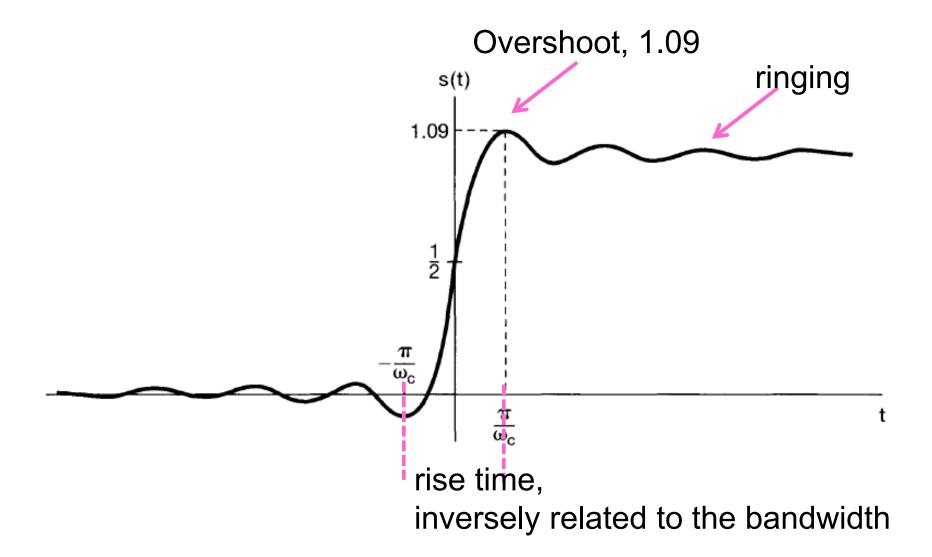
Ideal low-pass filter: non-causal, sharp edge, implementation issue



no need for the phase plot.

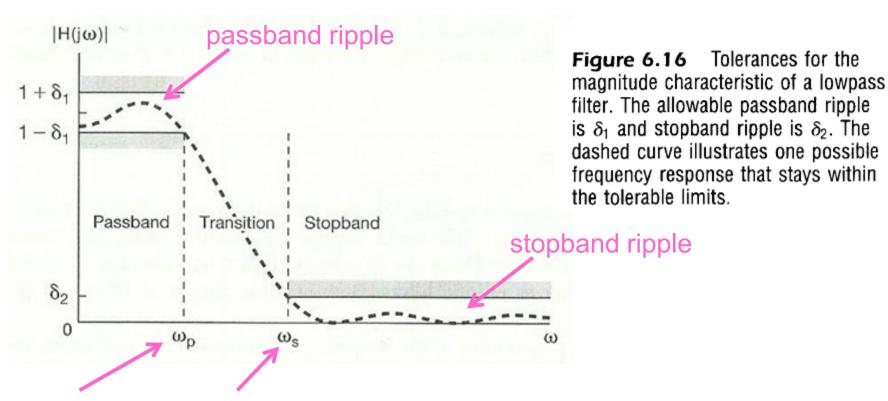
Step response of low-pass filter





Non-ideal Low-pass Filter

ullet Non-ideal filter: passband (with tolerant ripple) o transition band o stopband



passband edge stopband edge

• Step response: rise time, overshot, ringing frequency, setting time

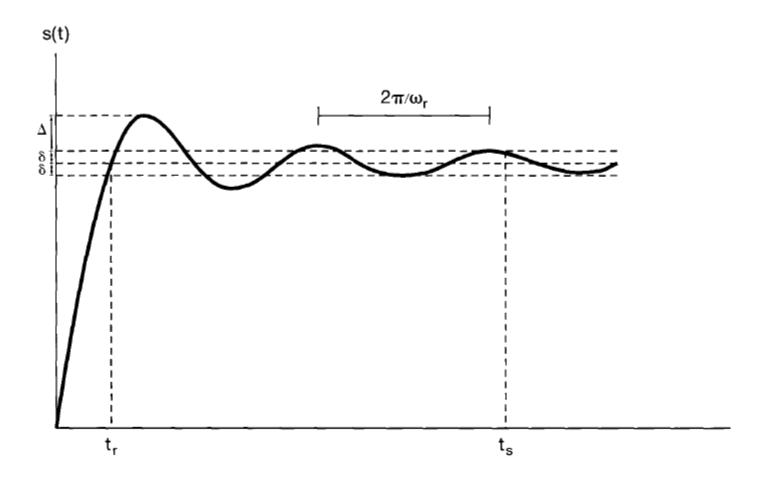
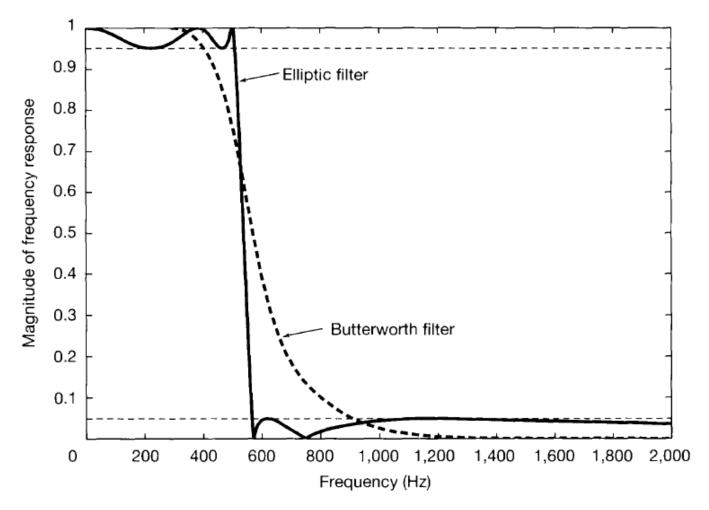


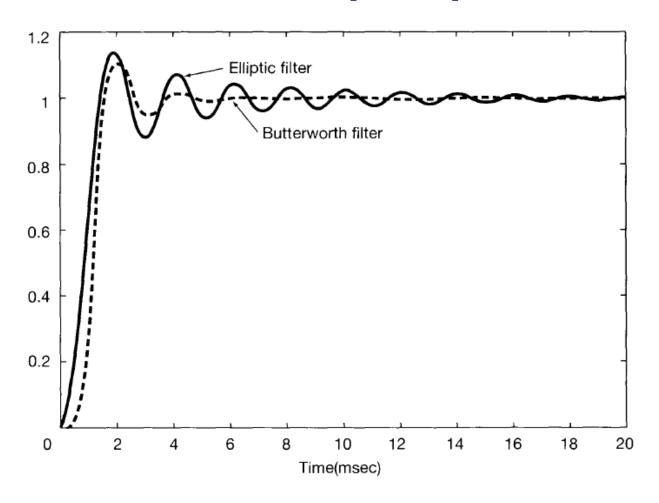
Figure 6.17 Step response of a continuous-time lowpass filter, indicating the rise time t_r , overshoot Δ , ringing frequency ω_r , and settling time t_s —i.e., the time at which the step response settles to within $\pm \delta$ of its final value.

Example: Elliptic Filter vs. Butterworth Filter



Transition band: Butterworth filter > Elliptic filter

Cont. – Step response

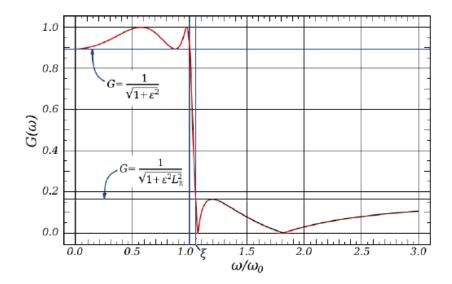


 The ringing in the elliptic filter's step response is more prominent than for the Butterworth step response.

Elliptic Filter

$$G_n(j\omega) = \frac{1}{\sqrt{1 + \epsilon^2 R_n^2(\xi, \omega/\omega_0)}}$$

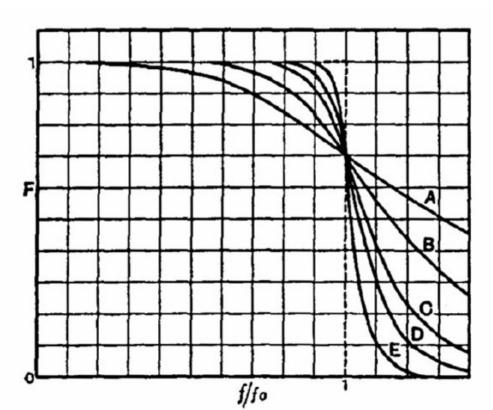
- where R_n is the nth-order elliptic rational function, ω_0 is the cut-off frequency, ϵ is the ripple factor, ξ is the selectivity factor
- "No other filter of equal order can have a faster transition in gain between the passband and the stopband, for the given values of ripple"



Butterworth Filter

$$G_n(j\omega) = \sqrt{\frac{1}{1+\omega^{2n}}}$$

- "have as flat a frequency response as possible in the passband"
- Maximally flat magnitude filter





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