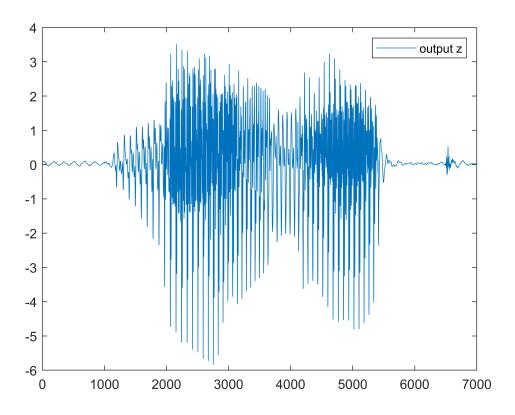
```
a=[1 zeros(1,999) 0.5];
z=filter(1,a,y);
plot(z);legend('output z');
```



sound(z)