Notes

Assignments 7.21, 7.23

Tutorial problems 7.25, 7.37, 7.40

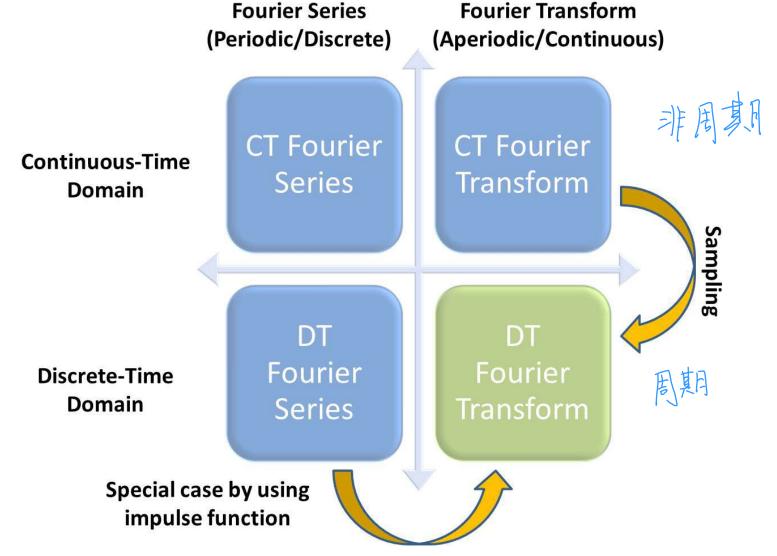




Chapter 7: Sampling

Frequency domain

Time domain



CTFT Properties: Multiplication Property

thus if
then the other way
around is also true

$$x(t) * y(t) \longleftrightarrow X(j\omega) \cdot Y(j\omega)$$

$$x(t) \cdot y(t) \longleftrightarrow \frac{1}{2\pi} X(j\omega) * Y(j\omega)$$

$$= \frac{1}{2\pi} \int_{-\infty}^{+\infty} X(j\theta) Y(j(\omega - \theta)) d\theta$$

— A consequence of *Duality*

Review

Example 4.8

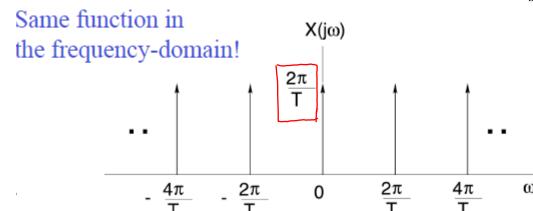
$$x(t) = \sum_{n=0}^{\infty} \delta(t - nT)$$
 — sampling function

$$x(t) \stackrel{\text{FS}}{\longleftrightarrow} a_k = \frac{1}{T} \int_{-T/2}^{T/2} x(t) e^{-jk\omega_o t} dt = \frac{1}{T}$$

$$\Downarrow x(t) = \sum_{k=-\infty}^{+\infty} a_k e^{jk\omega_o t} = \sum_{k=-\infty}^{+\infty} \frac{1}{T} e^{jk\omega_o t}$$

$$X(j\omega) = \sum_{k=-\infty}^{+\infty} \frac{2\pi}{T} \delta(\omega - \frac{k2\pi}{T})$$

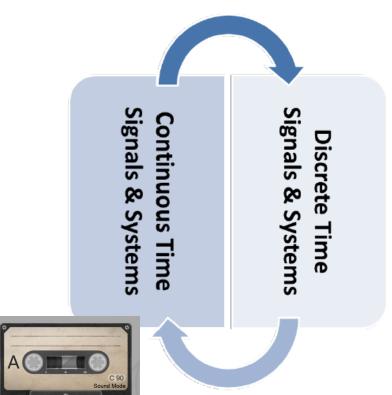
$$\omega_s = 2\pi/T$$
: sampling frequency



Note in this case, periodic in both time domain (with a period T) and frequency domain (with a period $2\pi/T$)

Introduction

Sampling: to facilitate digital processing via computers or chips





Any lossless conversion?

Process CT signals with DT systems?

Interpolation: to present the output of digital processing

Example: Video recording

- Signal to be sampled: real scene (continuous-time signals)
- Sampling: record by camera with a rate of 24, 25 or 30 frames per second
- Sampled signal: video tapes, mp4 files, avi files and etc. (discrete-time signals)
- Reconstruction: watch via eyes and interpret in the brain
- In our consciousness, the real scene can be reconstructed without information loss





Outline

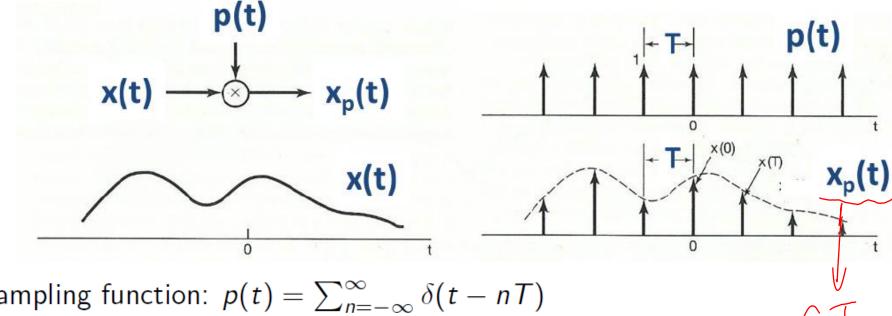
- Sampling is a general procedure to generate DT signals from CT signals, where information of the original signals can be kept
- Core sampling theory:
 - Impulse train, zero-order hold, 1st-order hold, etc.
 - Analysis in frequency domain
 - Nyquist rate
- Undersampling: Aliasing
- Application: process continuous-time signals discretely
- More sampling techniques: decimation, downsampling and upsampling

Note on digital signal

- Need be both discrete time (DT) and digital value
 - By sampling: sampling rate
 - By quantization: how many bits
 - Could be implemented by analogy-todigital (A/D) converter

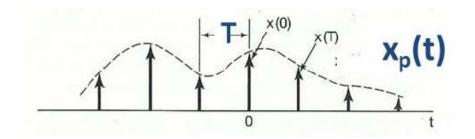
Impulse-train sampling

Mathematically, sampling can be represented by multiplication



- Sampling function: $p(t) = \sum_{n=-\infty}^{\infty} \delta(t nT)$
- Sampling period: T
- Sampling:

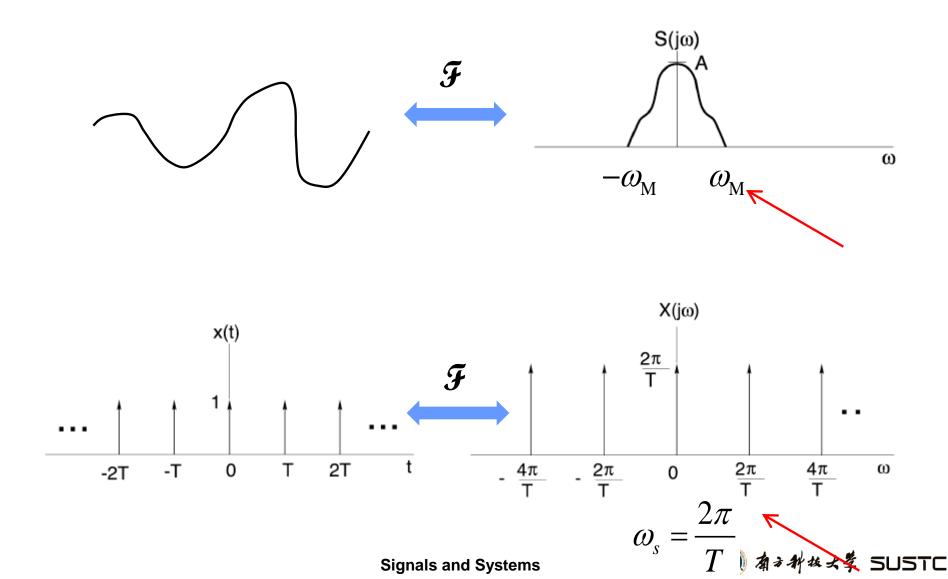
$$x_p(t) = x(t) \times p(t) = x(t) \times \sum_{n=-\infty}^{\infty} \delta(t - nT) = \sum_{n=-\infty}^{\infty} x(nT)\delta(t - nT)$$



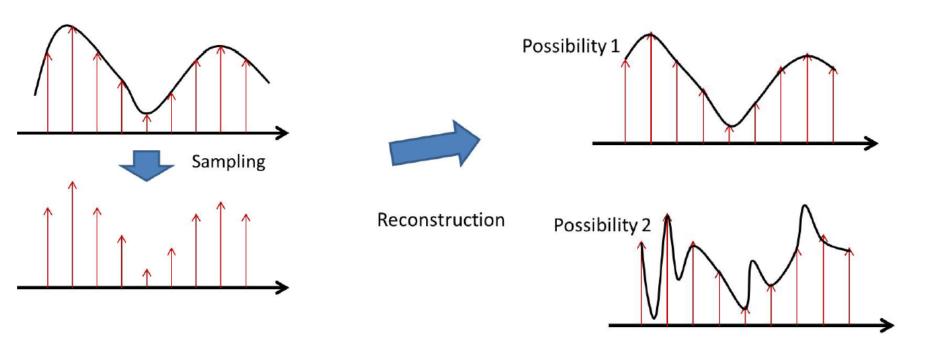
Sampling discards most of points in the original signals.

Is there any information loss in sampling?
Or can we perfectly reconstruct the original signal?

Two important frequencies

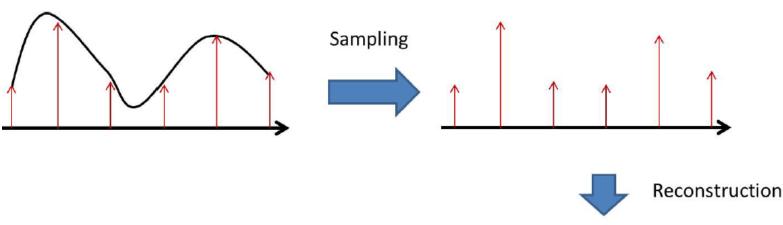


Observation (1/2)

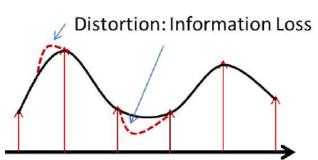


Intuition 1: It seems that we need a smooth interpolation

Observation (2/2)



Intuition 2: It seems that the sampling frequency should be high enough, such that the detail fluctuation can be captured



- Sampling: the frequency should be high enough
- Reconstruction: the interpolation should be smooth enough

Frequency analysis (1/2)

- XITE IT (XITW) e Jut dw
- Theoretical tool: continuous-time Fourier transform
- Principle:

$$x(t) \times p(t) \rightleftharpoons \frac{1}{2\pi} X(j\omega) * P(j\omega)$$

• Fourier series of p(t):

$$a_{k} = \frac{1}{T} \int_{-T/2}^{T/2} \sum_{n=-\infty}^{\infty} \delta(t - nT) e^{-jk\omega_{s}t} dt \quad \text{where} \quad \omega_{s} = \frac{2\pi}{T}$$

$$= \frac{1}{T} \int_{-T/2}^{T/2} \delta(t) e^{-jk\omega_{s}t} dt = \frac{1}{T}$$

• Fourier Transform of p(t):

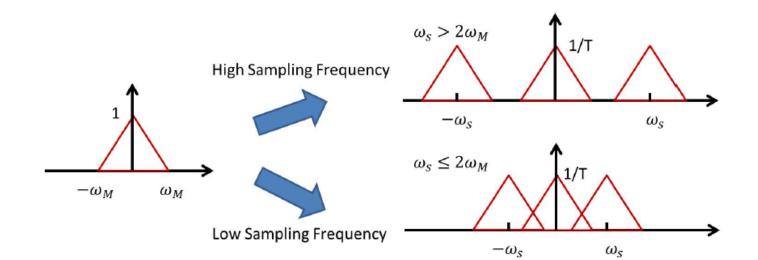
$$P(j\omega) = 2\pi a_k \sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_s) = \frac{2\pi}{T} \sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_s)$$

Frequency analysis (2/2)

• Fourier transform of sampled signal $x_p(t)$:

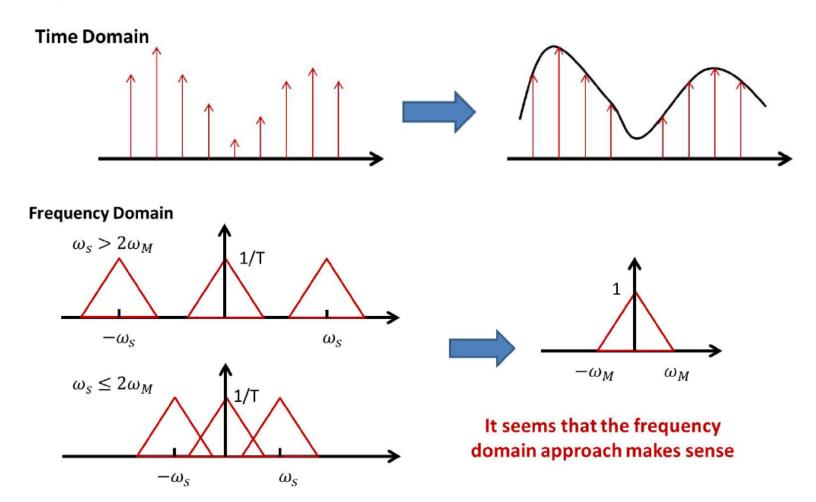
$$X_{p}(j\omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(j\theta) P(j(\omega - \theta)) d\theta$$
$$= \frac{1}{T} \sum_{k=-\infty}^{\infty} X(j(\omega - k\omega_{s}))$$

ullet Sampling: the Fourier transform of input signal is repeated with period ω_s



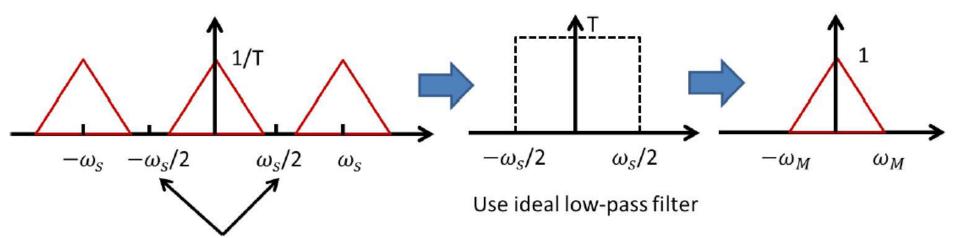
Reconstruction problem

 Given the sampled signal, can we perfectly reconstruct the signal before sampling?



Reconstruction (1/2)

• Scenario of $\omega_s > 2\omega_M$

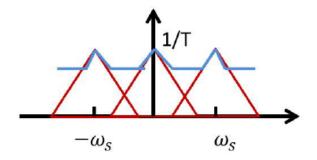


The spectrum of desired signal is within

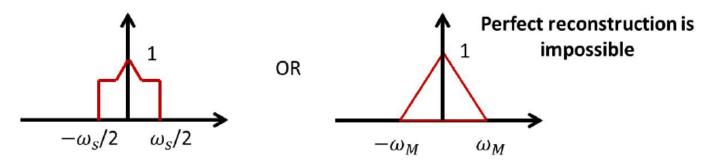
$$\left(\frac{-\omega_s}{2}, \frac{\omega_s}{2}\right)$$
 No overlapping

Reconstruction (2/2)

• Scenario of $\omega_s \leq 2\omega_M$



Since $\omega_s \leq 2\omega_M$, we don't know the frequency range of the desired signal Sampling on the following signals can generate the same result:



Observation: the original signal x(t) can be Uniquely and perfectly reconstructed from x(nT) only when $\omega_{\rm S}>2\omega_{\rm M}$

Sampling theorem

Sampling Theorem

Let x(t) be a band-limited signal with

$$X(j\omega) = 0$$
 for $|\omega| > \omega_M$.

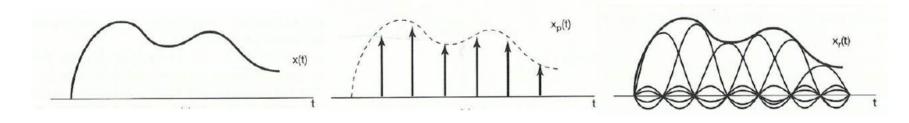
Then, x(t) is uniquely determined by its samples x(nT) or $x_p(t)$ if

$$\omega_s = \frac{2\pi}{T} > 2\omega_M,$$

where $2\omega_M$ is referred to as the Nyquist rate.

Signal reconstruction: Interpolation

- If $\omega_s > 2\omega_M$, original signal can be perfectly reconstructed by ideal low-pass filter.
- Time domain interpretation of lowpass filtering



$$x_r(t) = x_p(t) * h(t) = \sum_{n=-\infty}^{+\infty} x(nT)h(t - nT)$$

$$= \sum_{n=-\infty}^{+\infty} x(nT) \frac{\sin \frac{\omega_s}{2}(t - nT)}{\frac{\omega_s}{2}(t - nT)} = \sum_{n=-\infty}^{+\infty} x(nT) \operatorname{sinc}(\frac{t - nT}{T})$$

Ideal lowpass filtering: interpolation with sinc function

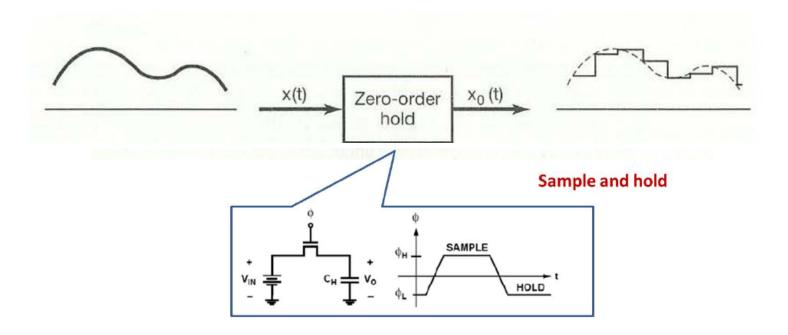


Zero-order hold

• It's difficult to generate ideal impulse chain in practical implementation.

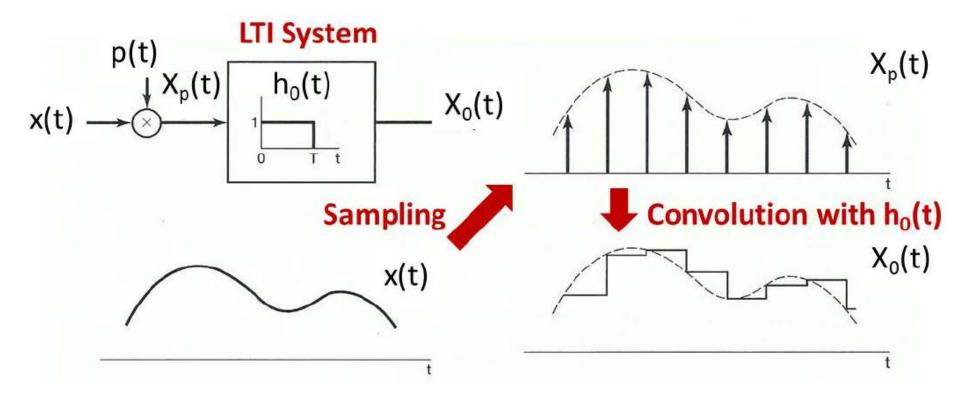
$$x_p(t) = \sum_{n=-\infty}^{\infty} x(nT)\delta(t - nT)$$

Alternative approach: zero-order hold



How to interpret the system of "zero-order hold" mathematically?

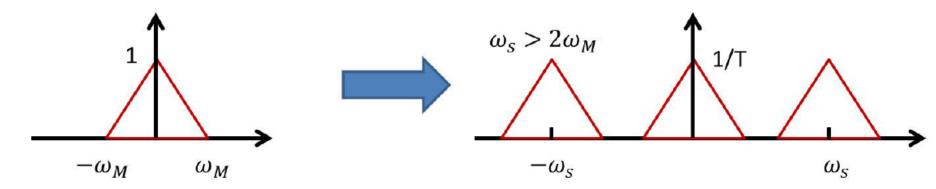
Interpretation of zero-order hold



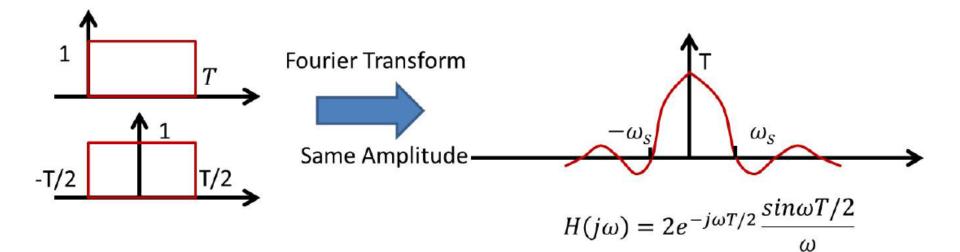
- \bullet Zero-order hold: sampling + interpolation with rectangular impulse response
- An approximation of the signal to be sampled.

Frequency analysis (1/2)

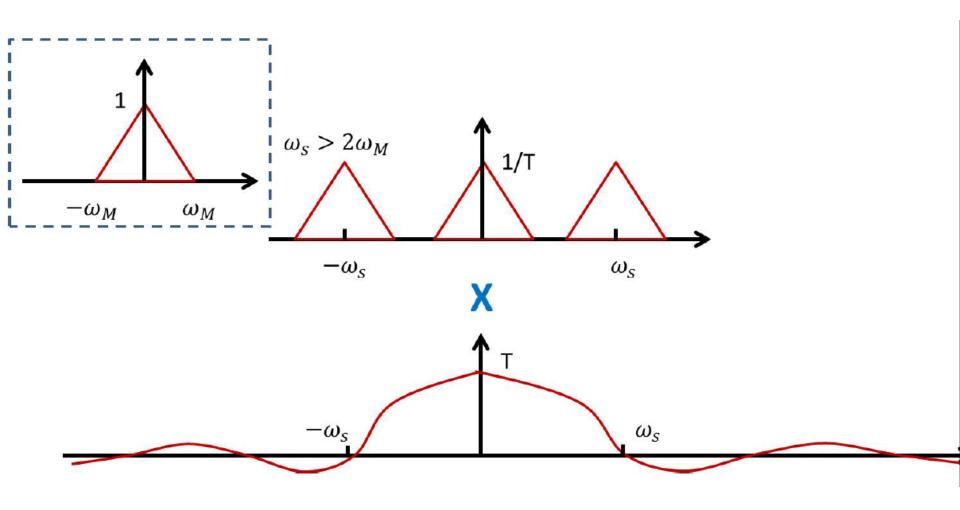
Step 1: Impulse-train sampling



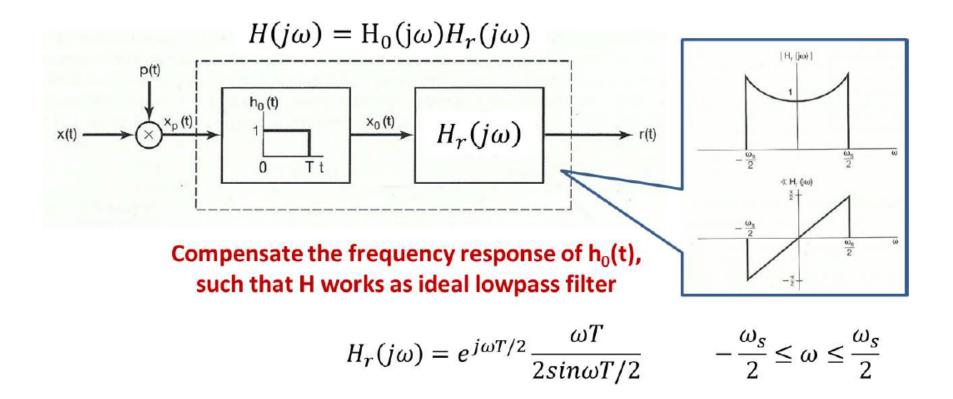
• Step 2: Frequency response of $h_0(t)$



Frequency analysis (2/2)

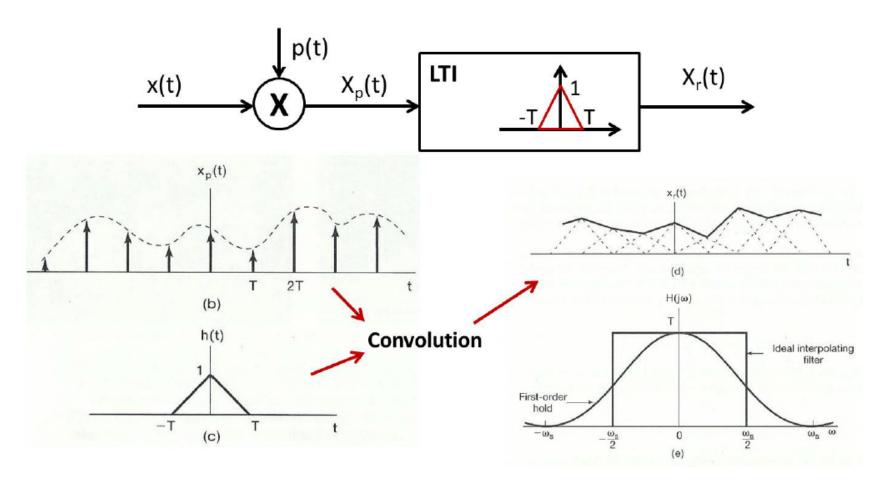


Reconstruction



• $H(j\omega)$ should be a idea low-pass filter from $-\omega_s/2$ to $\omega_s/2$

First-order hold



- First-order hold: sampling + interpolation with triangular wave
- How to reconstruct?

Summary: Sampling approaches

