

Changelog

Version 1.0.0

Added:

- First release of the game!
- One arena available for battles.
- Ability to place up to 3 towers.
- Towers shoot at enemies.
- Enemies of a single type.

Version 1.1.0

Added:

- Two new arenas, making a total of 3 arenas.
- Partially added UI (user interface).

Changed:

- Core mechanics are working.

Fixed:

- Issues with the third arena (glitches, crashes, etc.).

Version 1.2.0

Fixed:

- Issue with the third arena (now stable).
- Various bugs, improved game stability.

Changed:

- Fully revamped and added complete UI.