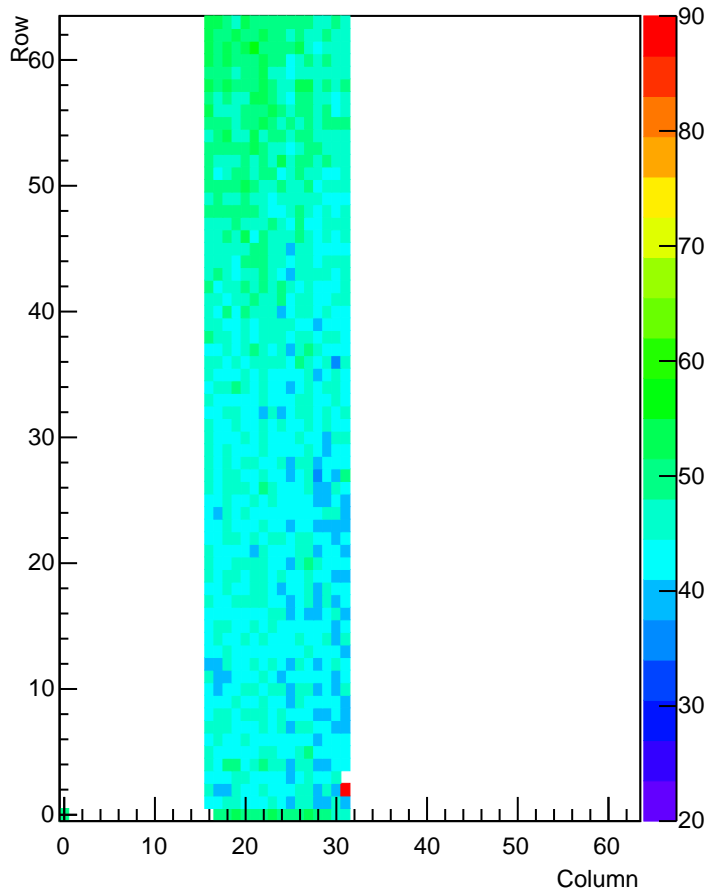


# Threshold Pixel Map



# ENC Pixel Map

