

# Symbolic Execution

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Advanced Programming Tools Seminar 2022/23

Software Architecture Group

Hasso Plattner Institute

# Agenda

- Introduction
  - Classification
  - Definition
- Traditional symbolic execution
  - Terminology
  - Demo: KLEE
- Advanced symbolic execution
  - Challenges
  - Environment models
  - Search strategies
  - Alternative execution models (DSE, SSE, veritesting)
  - Memory models
  - Other optimizations
  - Limitations
- Impact (exploit detection)
- Tools and applications
  - Exploit detection
  - Program analysis, contract programming
    - Demo: CrossHair
  - Program exploration, unit test generation
    - Demo: Microsoft IntelliTest
  - Debugging
    - Demo: Symbolic Execution Debugger (SED)
  - Other applications
  - Impactful tools
- Conclusion

# Program Analysis

Benchmarks

Contracts

Software metrics  
(LOC, NOC, EOC,  
LCOM, ...)

Invariant inference

Dependency analysis

Program slicing

Duplicate code detection

Tests

Style checker

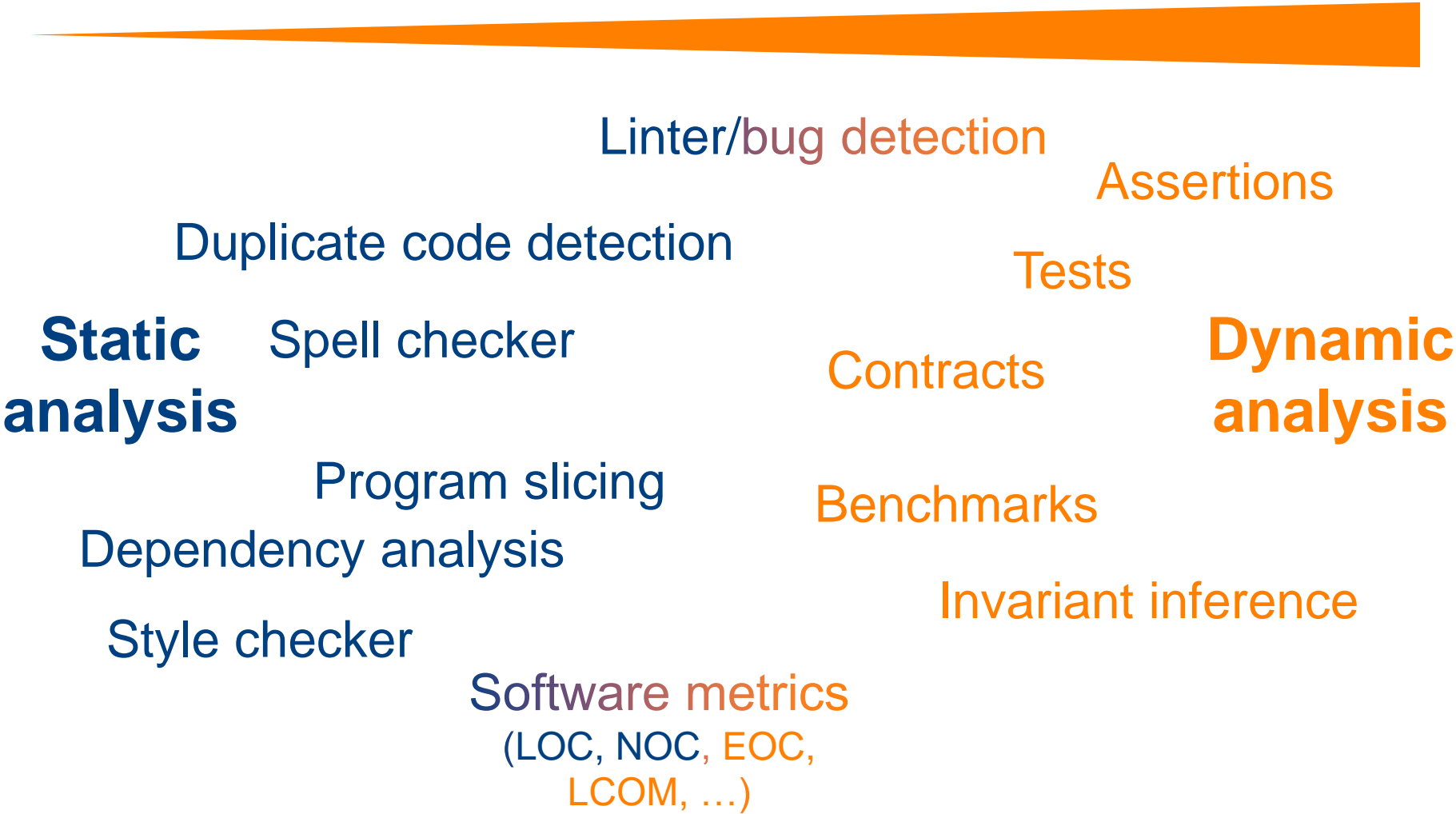
Assertions

Lint/bug detection

Spell checker

# Program Analysis

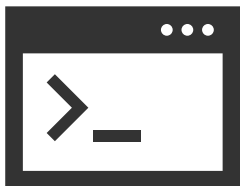
amount of context



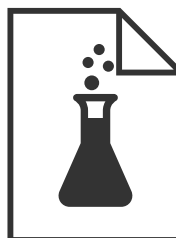
# Program Analysis

amount of context

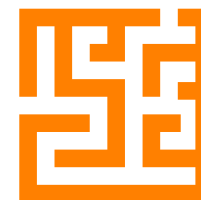
How can we get context?



**Non-interactive  
argument-free  
commands**



**Tests**



**Symbolic  
execution**

# What is symbolic execution?

## And what it is useful for (and for what not)?

# What Is Symbolic Execution?

**sym·bol·ic ex·e·cu·tion** *n*, *abbrev.* **Sym·Ex**  
*or* **sym·bex**

- “bring your code to **life**”
- “turn a program **inside out**, so that instead of consuming **inputs**, it becomes a **generator** of them”<sup>1</sup>
- uncover all possible **execution paths** of a program

<sup>1</sup> [cadar2005execution]

# What Is Symbolic Execution?

- execute program with **symbolic values** instead of concrete values for variables
- each execution path (aka **symbolic state**) satisfies a **path constraint** formula
- for each **conditional branch**, the execution is **forked** into two execution paths with divergent constraints
- all execution paths form an **execution tree** together
- for testing branch conditions for **satisfiability**, the symbolic expression is checked by an **SMT solver**
  - SMT = satisfiability modulo (“within”) theories
  - special form of SAT solver



# What Is Symbolic Execution?

```
    a = 0  b = 2  c = -1
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) {
        x = -2;
    }
    if (b < 0) {
        if (!a && c) {
            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

- foo(1, -1, 2)
- foo(0, 2, -1)
- foo(0, -1, 2)

# What Is Symbolic Execution?

```
    a =  $\alpha$     b =  $\beta$     c =  $\gamma$   
void foo(int a, int b, int c) {  
    int x = 0, y = 0, z = 0;  
    if (a) {  
        x = -2;  
    }  
    if (b < 0) {  
        if (!a && c) {  
            y = 1;  
        }  
        z = 2;  
    }  
    assert(x + y + z != 3);  
}
```

- foo(1, -1, 2)
- foo(0, 2, -1)
- foo(0, -1, 2)
- foo( $\alpha$ ,  $\beta$ ,  $\gamma$ )



symbolic variables

# What Is Symbolic Execution?

```
    a =  $\alpha$     b =  $\beta$     c =  $\gamma$   
void foo(int a, int b, int c) {  
    int x = 0, y = 0, z = 0;  
    if (a) {  
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            y = 1;  
        }  
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    assert(x + y + z != 3);  
}
```

[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

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    a =  $\alpha$     b =  $\beta$     c =  $\gamma$   
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[cadar2013symbolic, baldoni2018survey]

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}
```

1

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            y = 1;  
        }  
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    }  
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}
```

1

2

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2

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void foo(int a, int b, int c) {  
    int x = 0, y = 0, z = 0;  
    if (a) {  $\alpha \neq 0$   
        x = -2;    x = -2  
    }  
    if (b < 0) {  
        if (!a && c) {  
            y = 1;  
        }  
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    }  
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1

2



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            y = 1;
        }
        z = 2;
    }
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}
```



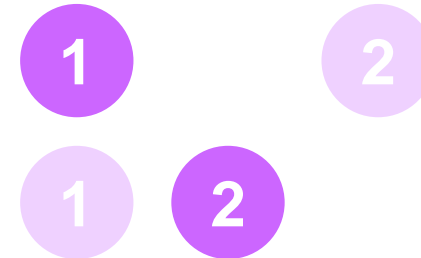
[cadar2013symbolic, baldoni2018survey]

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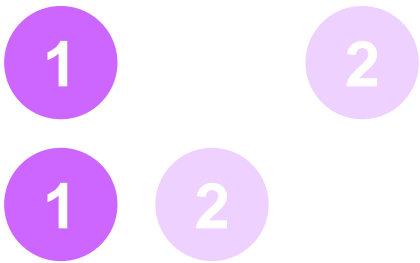
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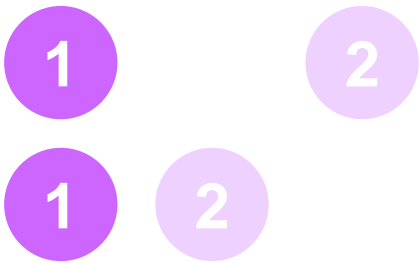


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            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

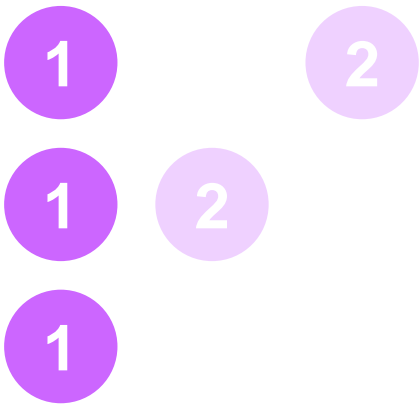


[cadar2013symbolic, baldoni2018survey]

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    if (a) {  $\alpha \neq 0$ 
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    }
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            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

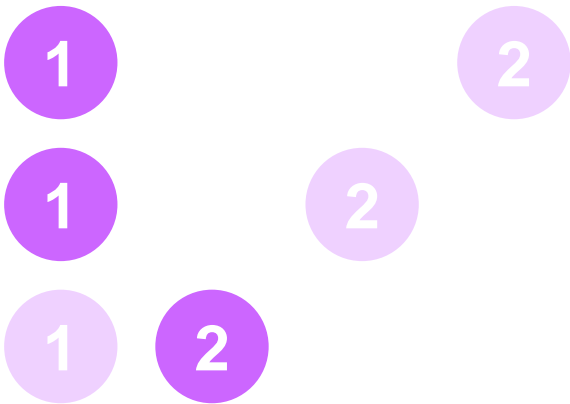


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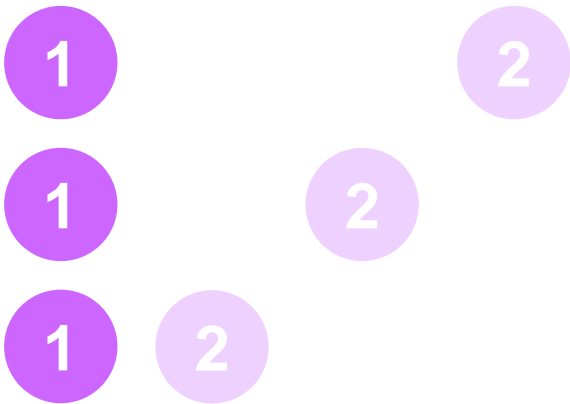


[cadar2013symbolic, baldoni2018survey]

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    if (a) {  $\alpha \neq 0$ 
        x = -2;    x = -2
    }
    if (b < 0) {  $\beta < 0$ 
        if (!a && c) {  $\gamma \neq 0$ 
            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

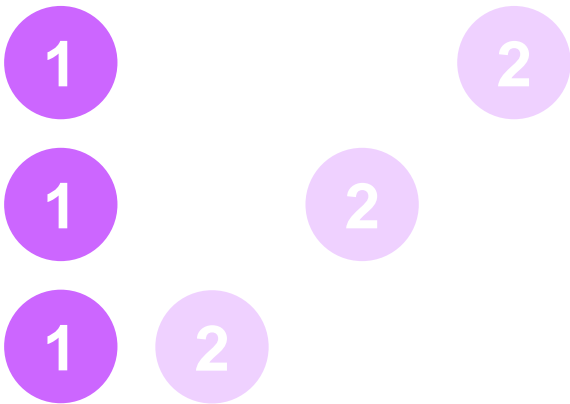


[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

```

    a = α    b = β    c = γ
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) {
        α != 0
        x = -2;
    }
    if (b < 0) {
        β < 0
        if (!a && c) {
            γ != 0
            y = 1;
        }
        z = 2;
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}
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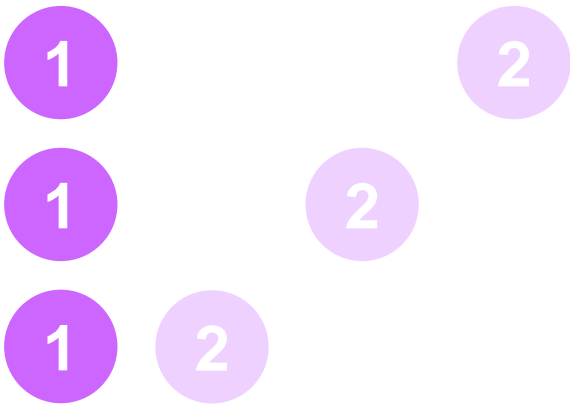
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void foo(int a, int b, int c) {
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    if (a) { α != 0
        x = -2;    x = -2
    }
    if (b < 0) { β < 0
        if (!a && c) { γ != 0
            y = 1;    y = 1
        }
        z = 2;    z = 2
    }
    assert(x + y + z != 3);
}
```



[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

a = α

b = β

c = γ

void foo(int a, int b, int c) {

int x = 0, y = 0, z = 0;

if (a) {

α != 0

x = -2;

if (b < 0) {

β < 0

if (!a && c) {

γ != 0

y = 1;

z = 2;

z = 2

assert(x + y + z != 3);

1

2

1

2

1

2

1 != 3

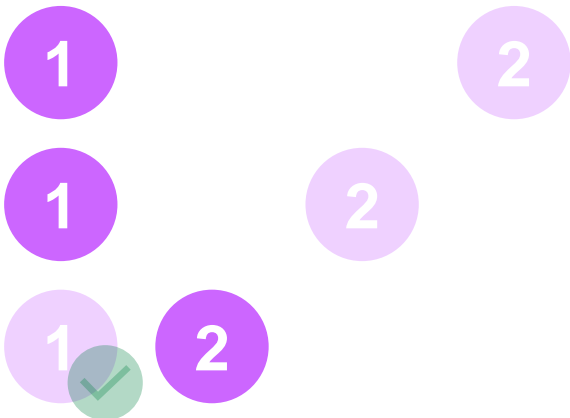
✓

[cadar2013symbolic, baldoni2018survey]

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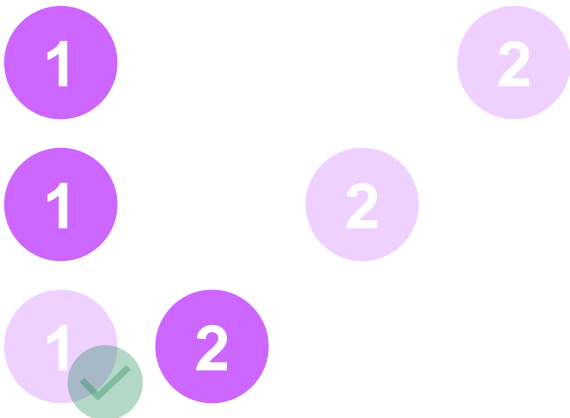


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            y = 1;
        }
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    }
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```



[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

a = α

b = β

c = γ

void foo(int a, int b, int c) {  
 int x = 0, y = 0, z = 0;  
 if (a) {  
 α != 0  
 x = -2;  
 }  
 if (b < 0) {  
 β < 0  
 if (!a && c) {  
 γ = 0  
 y = 1;  
 }  
 z = 2;  
 }  
 assert(x + y + z != 3);  
}

1

1

1

2

2

2

✓

✓

0 != 3

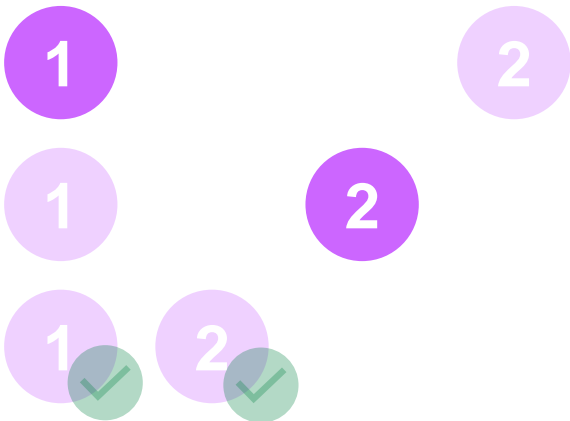
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[cadar2013symbolic, baldoni2018survey]

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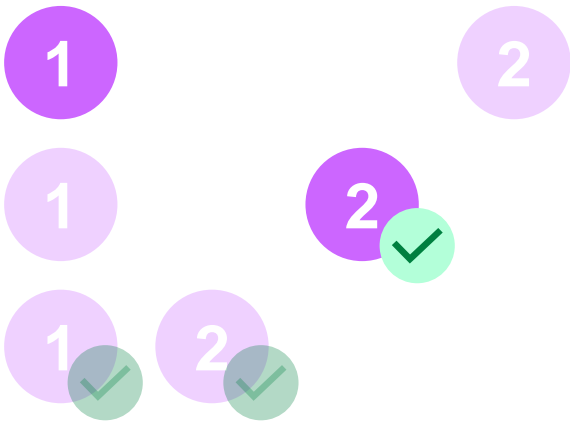


[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

```

    a = α    b = β    c = γ
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    if (a) { α != 0
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    }
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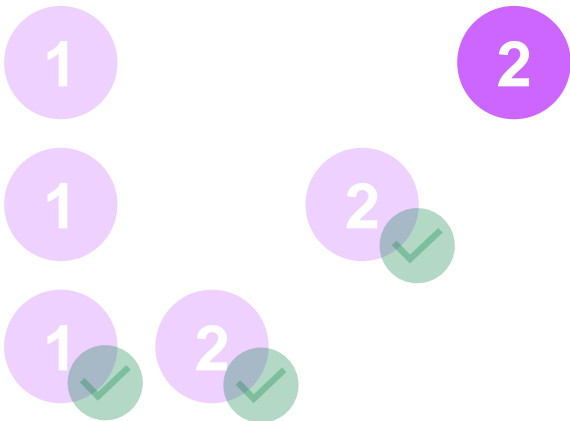
-2 != 3 ✓

[cadar2013symbolic, baldoni2018survey]

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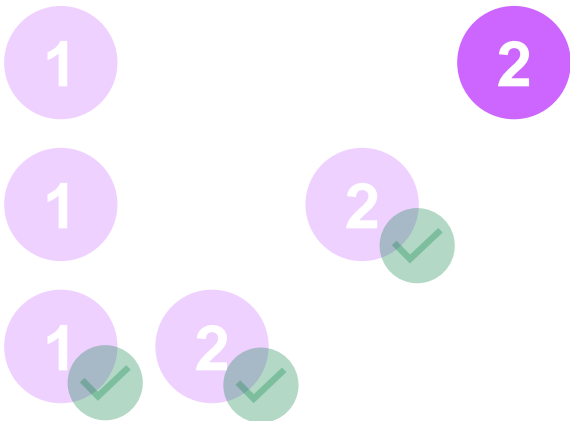
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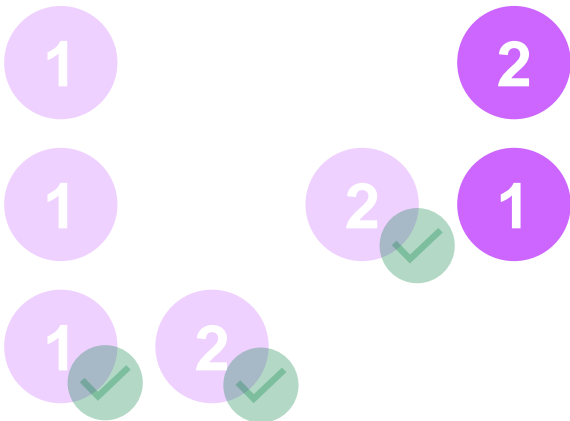


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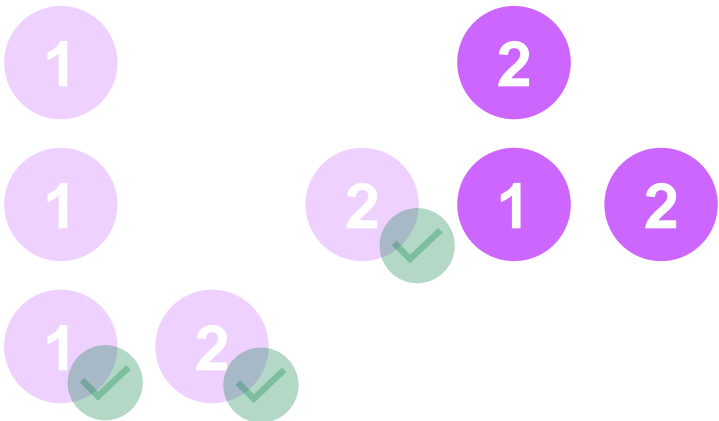


[cadar2013symbolic, baldoni2018survey]

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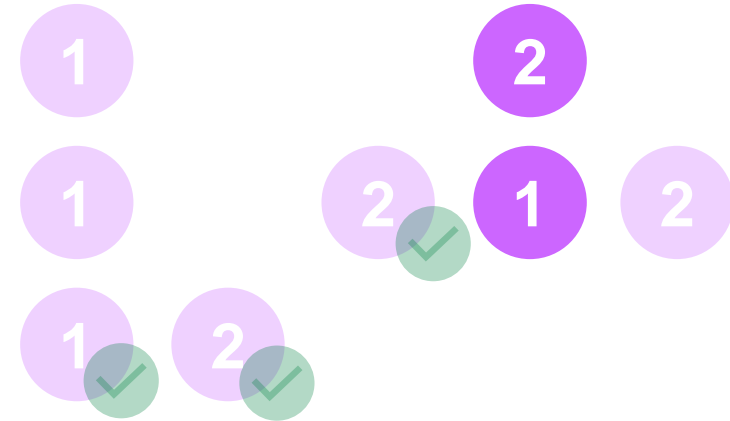
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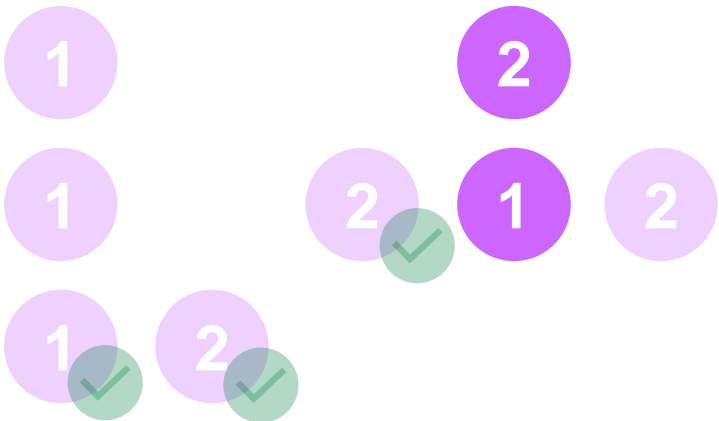
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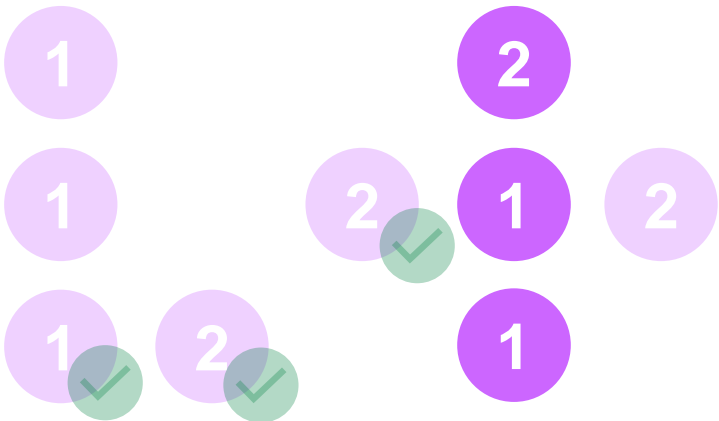


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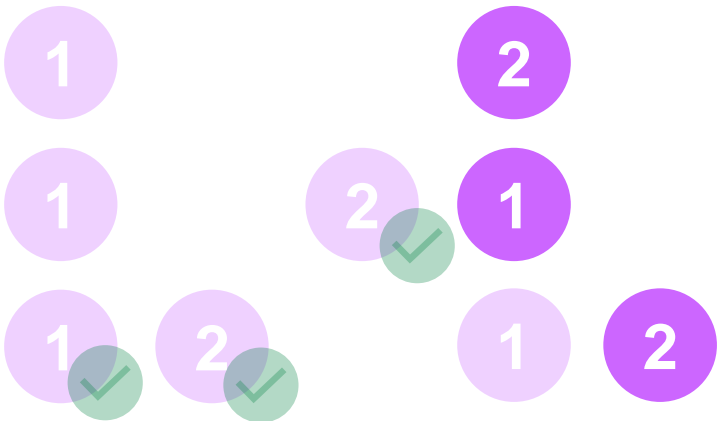


[cadar2013symbolic, baldoni2018survey]

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```

    a =  $\alpha$     b =  $\beta$     c =  $\gamma$ 
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) {  $\alpha = 0$ 
        x = -2;
    }
    if (b < 0) {  $\beta < 0$ 
        if (!a && c) {  $\gamma = 0$ 
            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

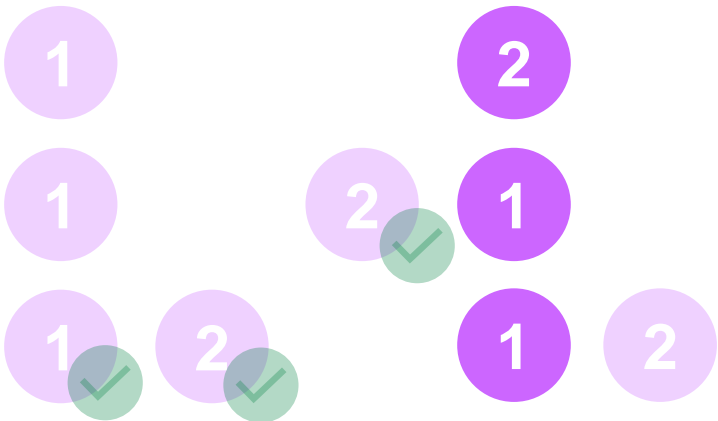


[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

```

    a =  $\alpha$     b =  $\beta$     c =  $\gamma$ 
void foo(int a, int b, int c) {
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    if (a) {  $\alpha = 0$ 
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    }
    if (b < 0) {  $\beta < 0$ 
        if (!a && c) {  $\gamma \neq 0$ 
            y = 1;
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```



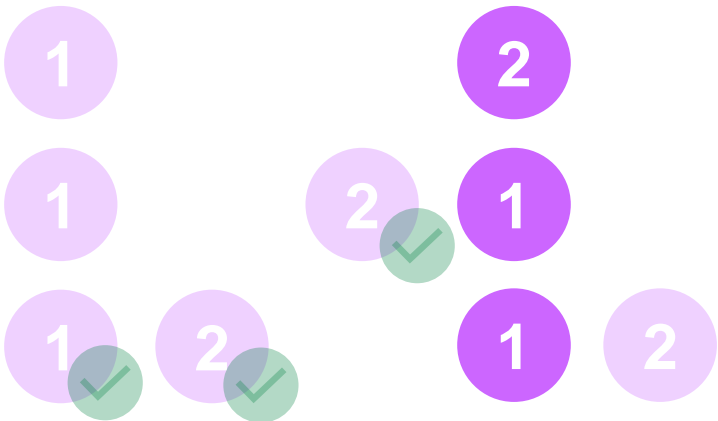
[cadar2013symbolic, baldoni2018survey]



# What Is Symbolic Execution?

```

    a = α    b = β    c = γ
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) { α = 0
        x = -2;
    }
    if (b < 0) { β < 0
        if (!a && c) { γ != 0
            y = 1; y = 1
        }
        z = 2;
    }
    assert(x + y + z != 3);
}
```

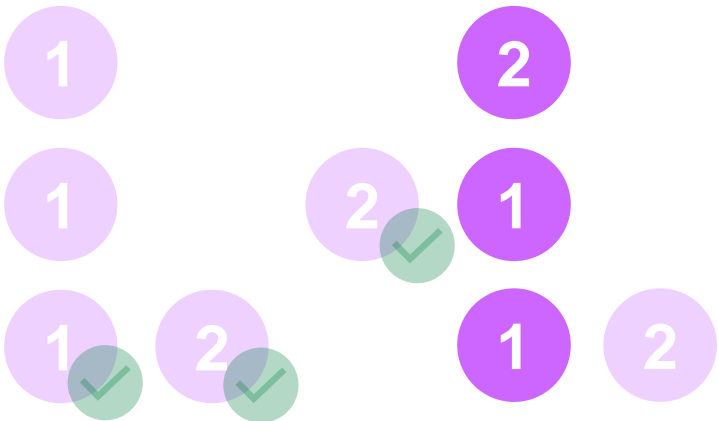


[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

```

    a = α    b = β    c = γ
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) { α = 0
            x = -2;
        }
    if (b < 0) { β < 0
                if (!a && c) { γ != 0
                            y = 1; y = 1
                        }
                z = 2; z = 2
            }
    assert(x + y + z != 3);
}
```

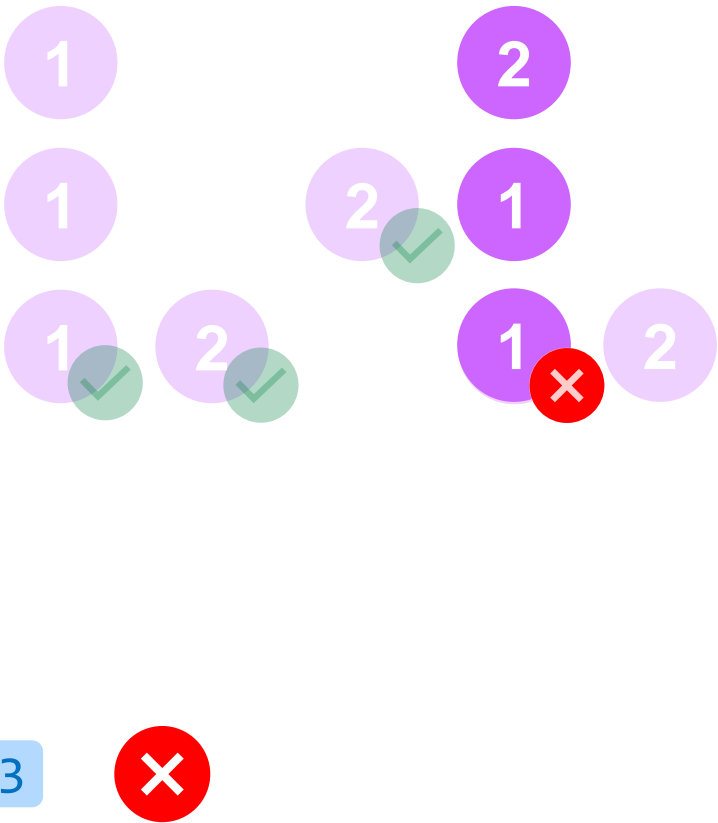


[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?

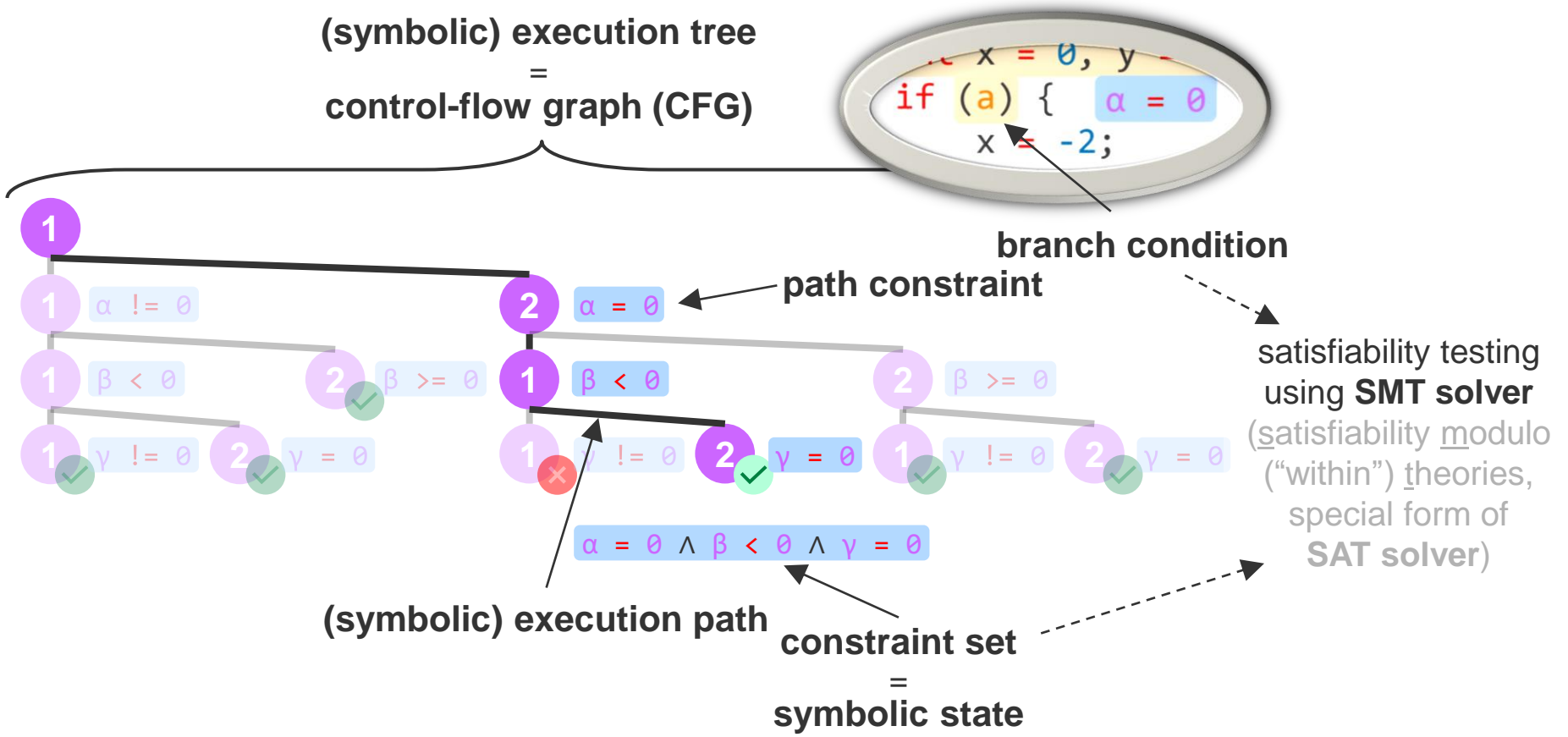
```

    a = α    b = β    c = γ
void foo(int a, int b, int c) {
    int x = 0, y = 0, z = 0;
    if (a) { α = 0
            x = -2;
        }
    if (b < 0) { β < 0
                if (!a && c) { γ != 0
                            y = 1; y = 1
                        }
                z = 2; z = 2
            }
    assert(x + y + z != 3);
}
```



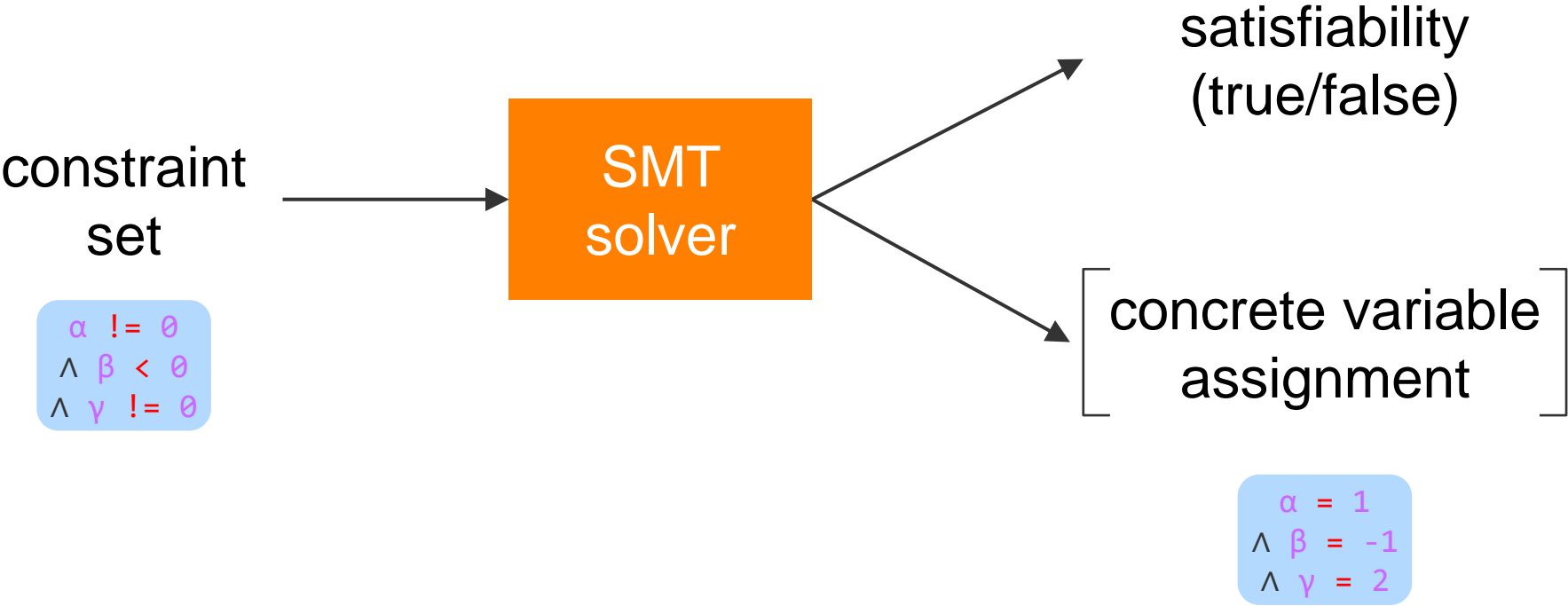
[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?



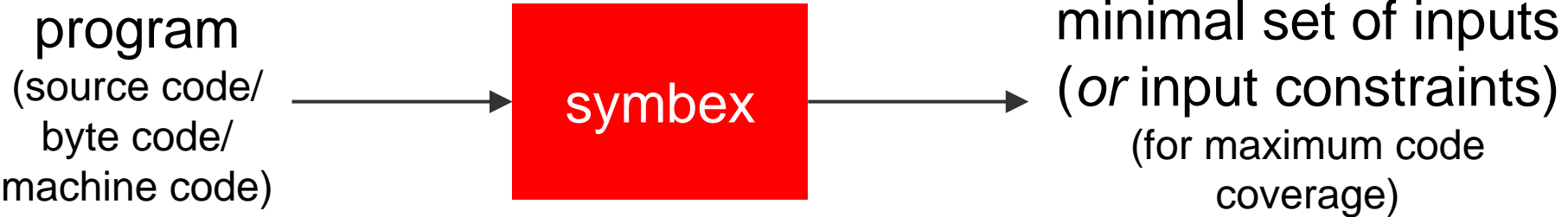
[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?



[cadar2013symbolic, baldoni2018survey]

# What Is Symbolic Execution?



```
void foo(int a, int b, int c) {  
  int x = 0, y = 0, z = 0;  
  if (a) {  
    x = -2;  
  }  
  if (b < 0) {  
    if (!a && c) {  
      y = 1;  
    }  
    z = 2;  
  }  
  assert(x + y + z != 3);  
}
```

- foo(1, -1, 2)
- foo(0, 2, -1)
- foo(0, -1, 2)
- ...

---

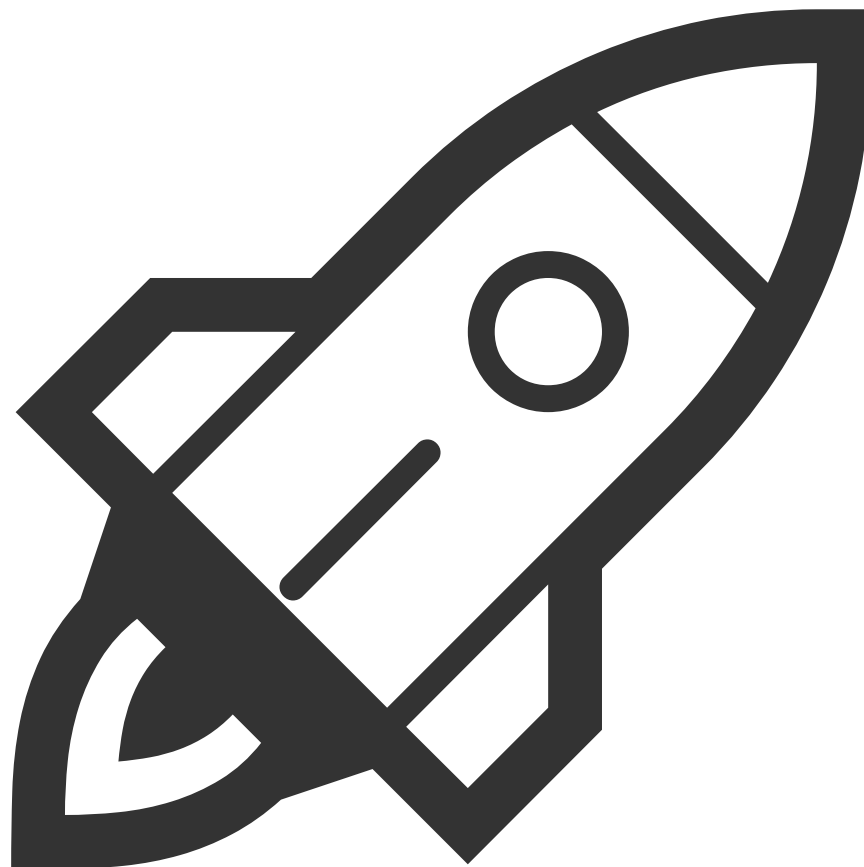
$\alpha \neq 0 \wedge \beta < 0 \wedge \gamma \neq 0$

$\alpha = 0 \wedge \beta < 0 \wedge \gamma = 0$

...

[cadar2013symbolic, baldoni2018survey]

# Demo: KLEE



[cadar2008klee]

# Demo: KLEE

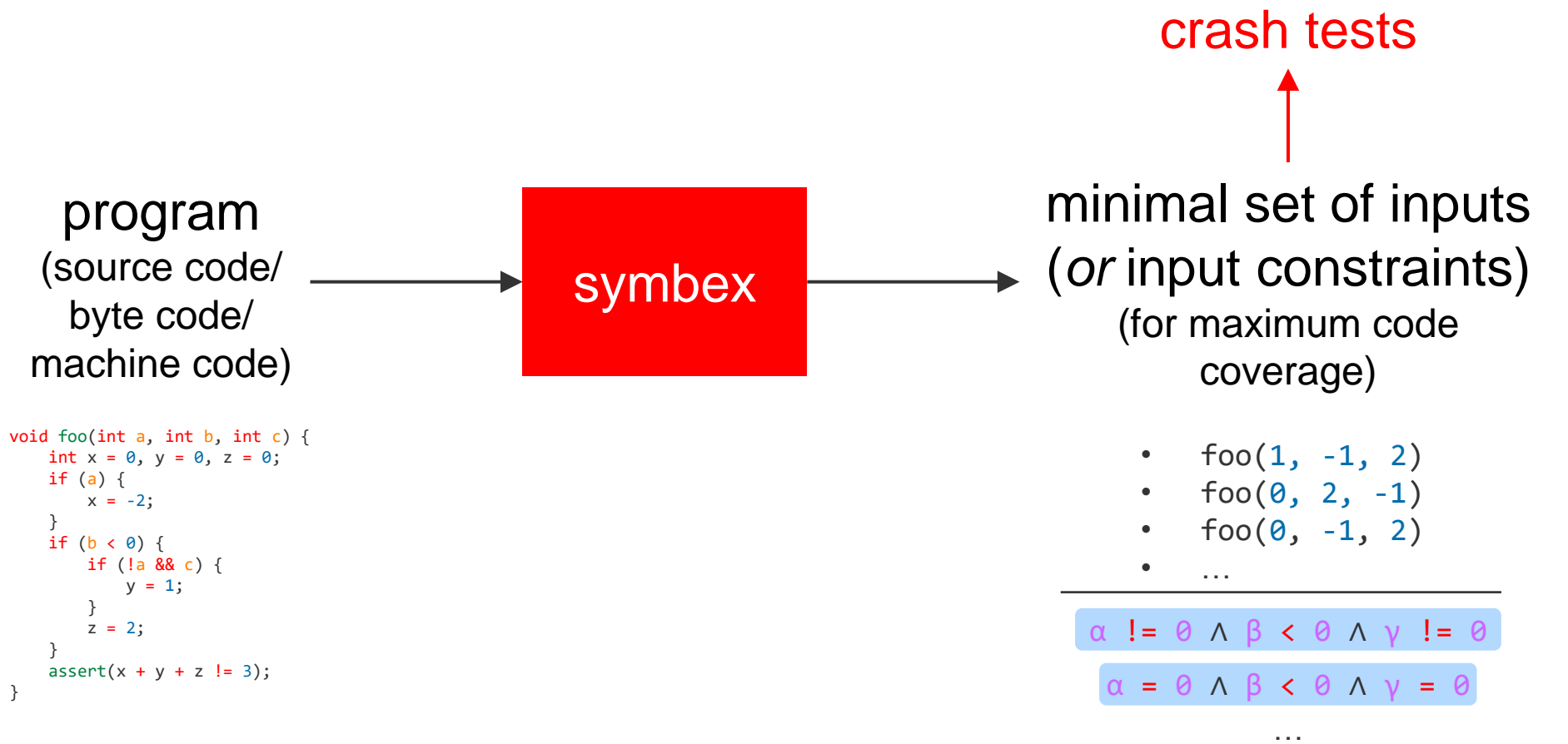
```
$ cat >> foo.c
int main() {
    int a, b, c;
    klee_make_symbolic(&a, sizeof(a), "a");
    klee_make_symbolic(&b, sizeof(b), "b");
    klee_make_symbolic(&c, sizeof(c), "c");
    foo(a, b, c);
    return 0;
}
$ clang -emit-llvm -c foo.c
$ klee foo.bc
KLEE: output directory is "/home/andrew/klee-out-0"
KLEE: Using STP solver backend
KLEE: ERROR: (location information missing) abort
failure
KLEE: NOTE: now ignoring this error at this location

KLEE: done: total instructions = 99
KLEE: done: completed paths = 4
KLEE: done: partially completed paths = 1
KLEE: done: generated tests = 5
$ ls klee-last
assembly.ll  messages.txt  run.stats
test000002.ktest  test000004.ktest
test000005.kquery  warnings.txt
info          run.istats    test000001.ktest
test000003.ktest  test000005.abort.err
test000005.ktest
```

```
$ cat klee-last/test000005.abort.err
Error: abort failure
Stack:
    #000000066 in foo(a=symbolic, b=symbolic,
c=symbolic)
    #100000093 in main()
$ ktest-tool klee-last/test000005.ktest
ktest file : 'klee-last/test000005.ktest'
args       : ['foo.bc']
num objects: 3
object 0: name: 'a'
object 0: size: 4
object 0: data: b'\x00\x00\x00\x00'
object 0: hex : 0x00000000
object 0: int : 0
object 0: uint: 0
object 0: text: ....
object 1: name: 'b'
object 1: size: 4
object 1: data: b'\x00\x00\x00\x80'
object 1: hex : 0x00000080
object 1: int : -2147483648
object 1: uint: 2147483648
object 1: text: ....
object 2: name: 'c'
object 2: size: 4
object 2: data: b'\x01\x01\x01\x01'
object 2: hex : 0x01010101
object 2: int : 16843009
object 2: uint: 16843009
object 2: text: ....
```



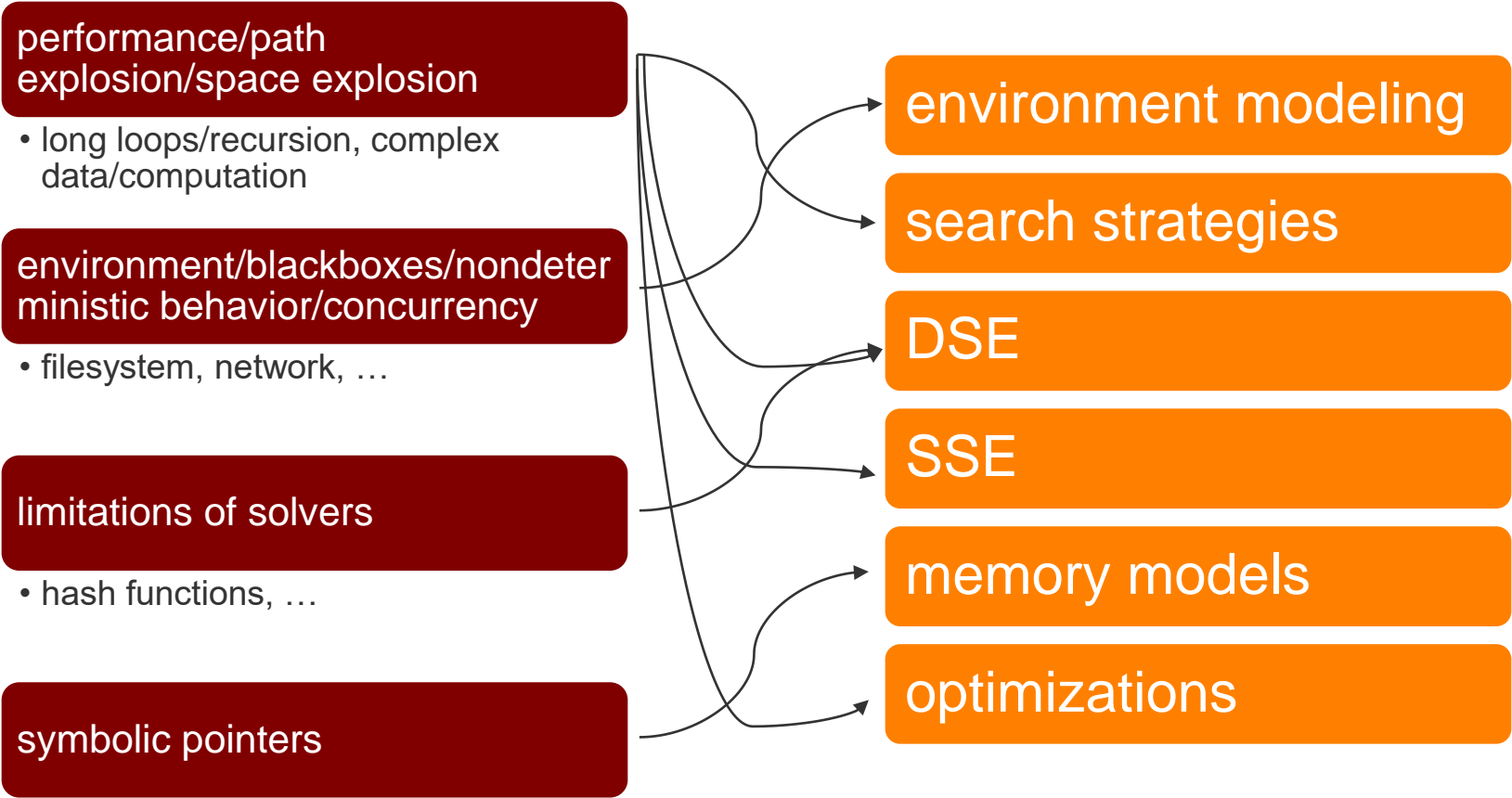
# What Is Symbolic Execution?



[cadar2008klee]

# What could possibly go wrong?

# Challenges and Solutions



[cadar2013symbolic, baldoni2018survey]

# Unknown Environment

- environment = unknown behavior (blackboxes)
  - not symbolically executable
  - syscalls (file system, network, user input, hardware acceleration, ...)

```
int foo(char *fname) {  
    FILE *f = fopen(fname, "r");  
    if (f == NULL) {  
        return -1;  
    }  
    // ...  
    fclose(f);  
    return 0;  
}
```

- frameworks without sources (only for symbolic interpreters)
- concurrency (scheduler)

# Environment Modeling

- stubs
  - mocks `class VirtualFileSystem {...}`
  - drivers `requests.get = MagicMock(  
return_value=['first', 'second', 'third'])`
  - heuristics
    - only model problematic subset of behavior (e.g., exceptions)
    - frameworks (inversion of control): connect sub-call graphs using regular grammar
  - trade-offs
    - provided by symbex engine vs extended by users
    - model completeness vs complexity/performance
- Figure 3. a subset of the call graph model for *Driving Directions* app.

Legend: Sub-Graph (orange box), Call (yellow box), User Event (dashed arrow), Control Flow (solid arrow).
- |                                       |                     |
|---------------------------------------|---------------------|
| (1) $S \rightarrow aA$                | (3) $B \rightarrow$ |
| (2) $A \rightarrow bB cC \varepsilon$ | (4) $C \rightarrow$ |

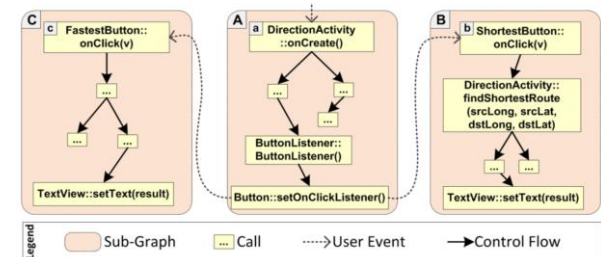
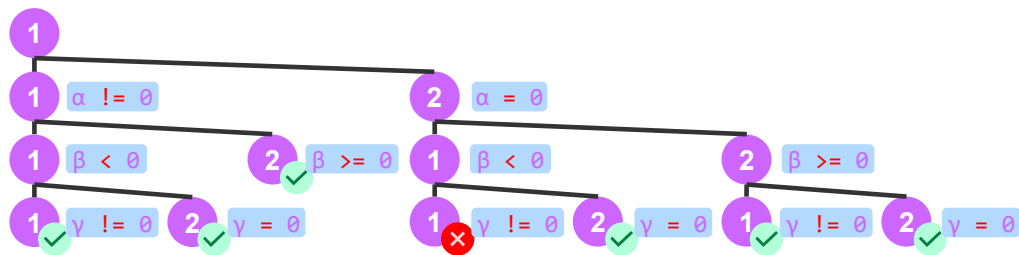


Figure 3. a subset of the call graph model for *Driving Directions* app.

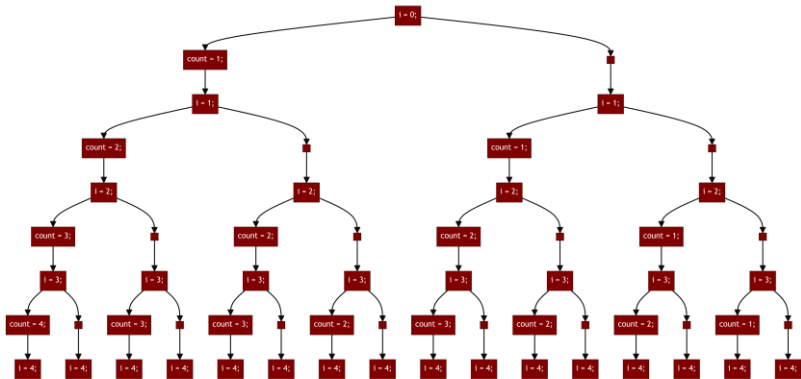
$$\begin{array}{ll} (1) & S \rightarrow aA \\ (2) & A \rightarrow bB|cC|\varepsilon \\ (3) & B \rightarrow A|\varepsilon \\ (4) & C \rightarrow A|\varepsilon \end{array}$$

# Path Explosion

- number of execution paths = 2^(number of branches)



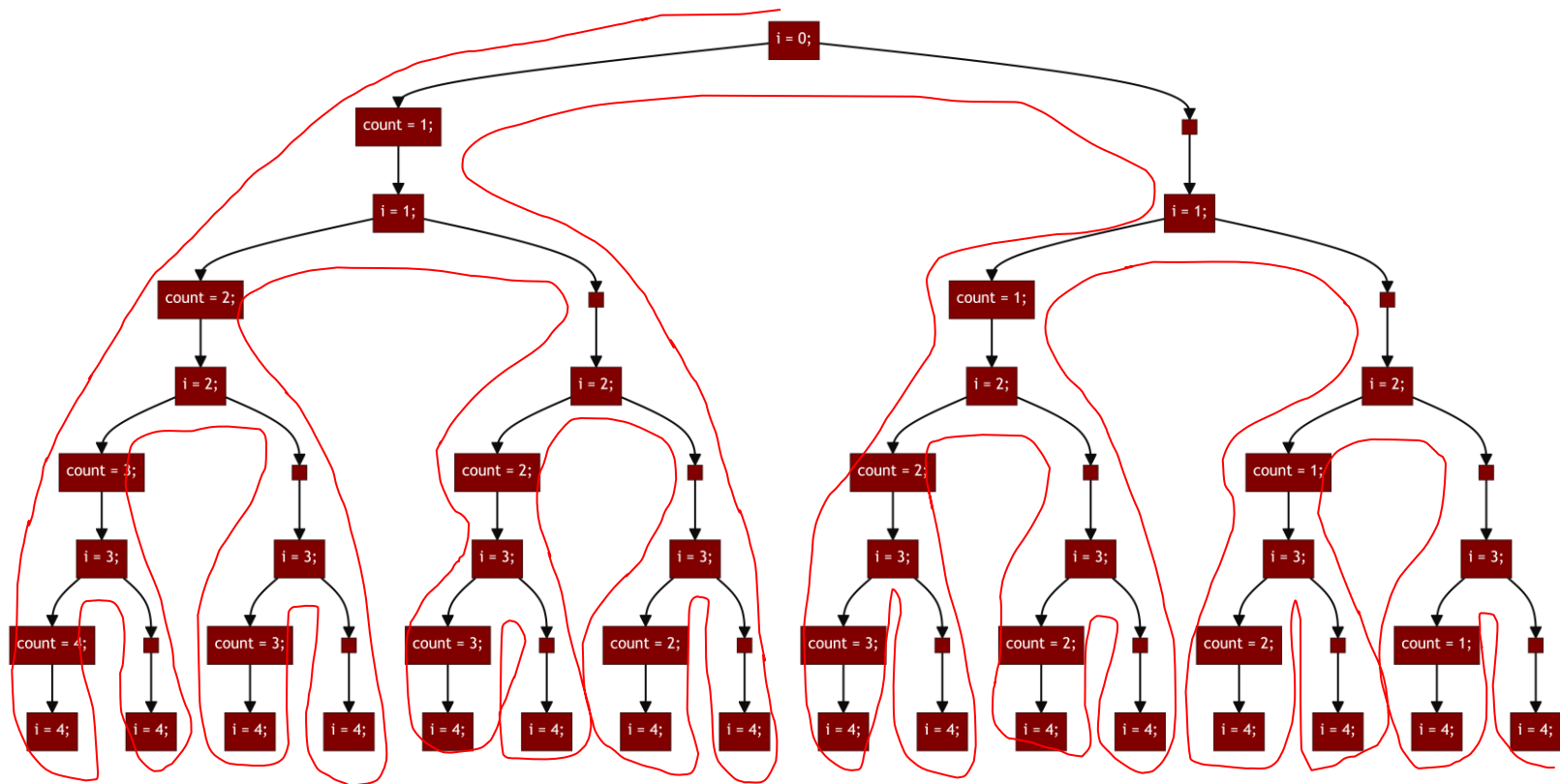
```
int count(int *array, int value) {  
    int i, count = 0;  
    for (i = 0; i < 100; i++) {  
        if (array[i] == value) {  
            count++;  
        }  
    }  
    return count;  
}
```



- infinite tree for conditional loops

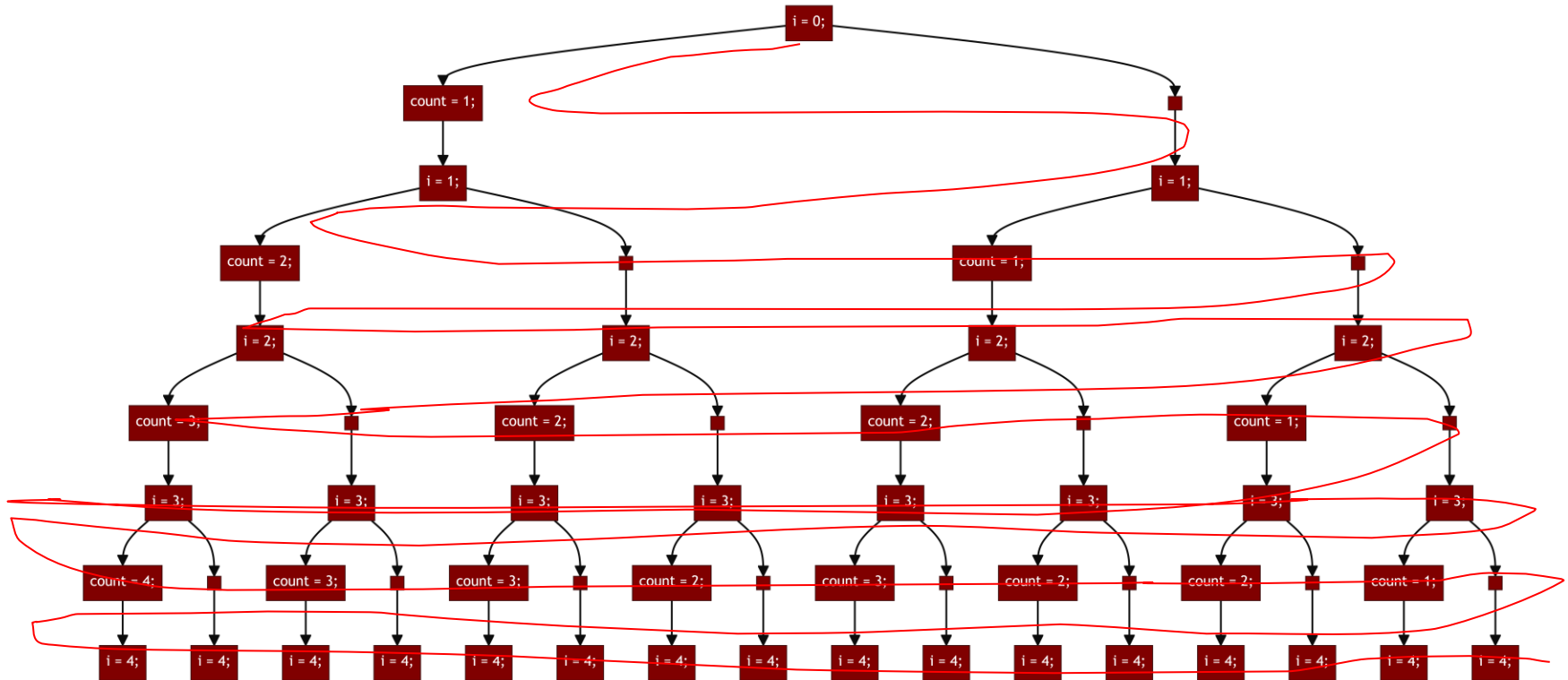
[cadar2013symbolic, baldoni2018survey, yang2019advances]

# Path Explosion (DFS)



[godefroid2008automated, cadar2013symbolic, liu2017survey, baldoni2018survey, yang2019advances]

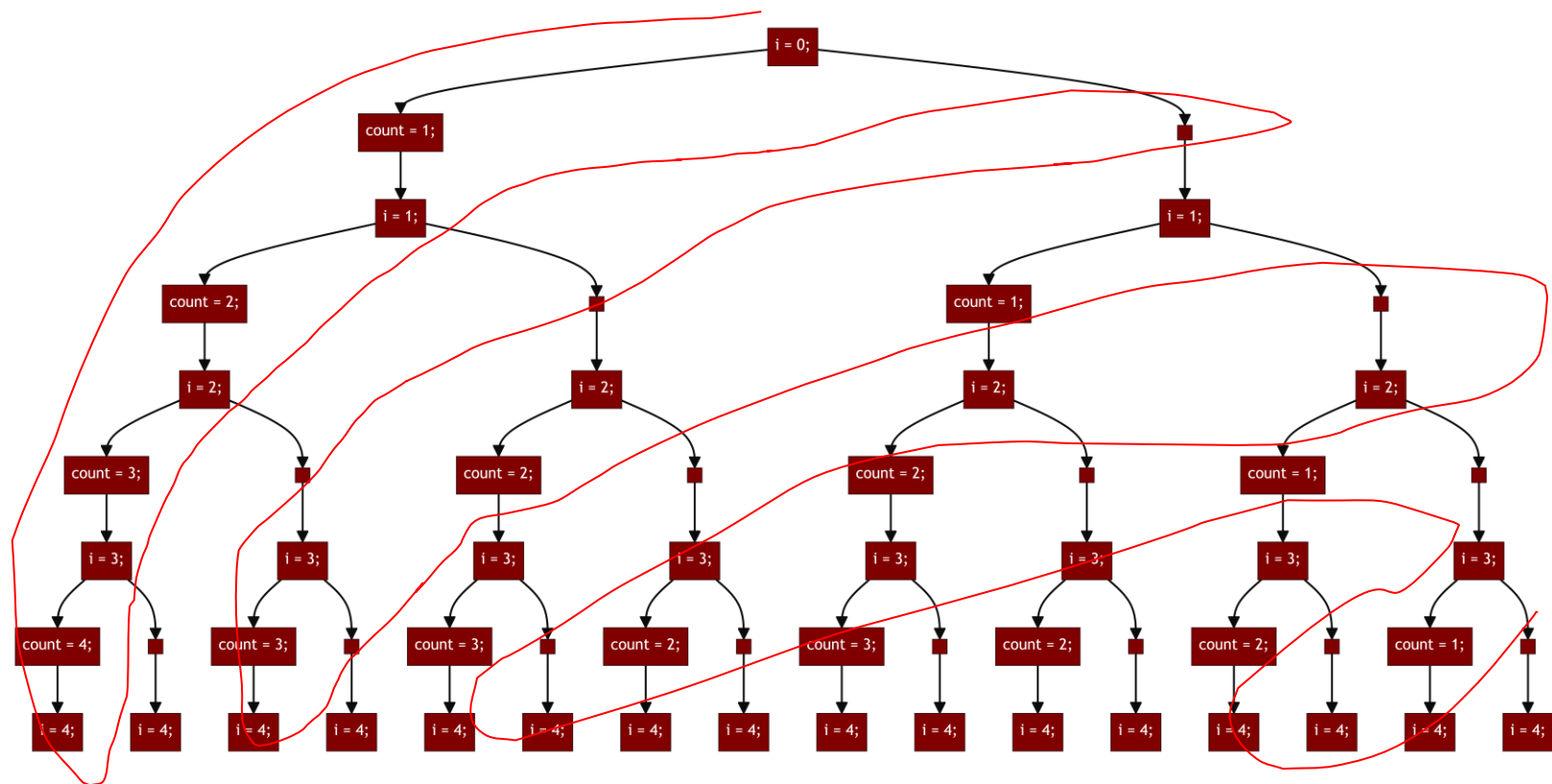
# Path Explosion (BFS)



[godefroid2008automated, cadar2013symbolic, liu2017survey, baldoni2018survey, yang2019advances]



# Path Explosion (generational search)



[godefroid2008automated, cadar2013symbolic, liu2017survey, baldoni2018survey, yang2019advances]

# Path Explosion

- search strategies
  - depth-first search (DFS): not loop-safe
  - bread-first search (BFS): many context switches, memory overhead
  - generational search (diagonal tree traversal): smaller memory overhead)
- branch prioritization
  - random search: not always loop-safe
  - heuristic priorities:
    - by code coverage increase
    - by control-flow graph coverage
    - by mutation coverage increase
    - evolutionary search
  - hybrid approaches (different strategies for different phases of code coverage)

# Alternative Execution Models

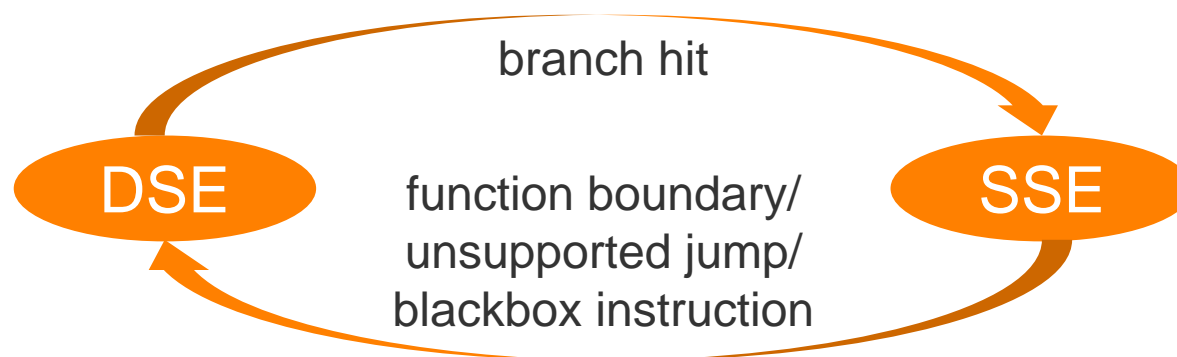
- problems with **pure symbolic execution** (as assumed so far):
  - separate, slower interpreter
  - unable to deal with blackbox environments
- dynamic symbolic execution (DSE)
  - execution-generated testing (EGT)
  - concolic execution
- static symbolic execution (SSE)
  - veritesting

# Dynamic Symbolic Execution (DSE)

- mix concrete and symbolic execution
- **execution-generated testing (EGT)**: interleaving mix
  - use concrete values for executing blackboxes
  - (concretized solution from SMT solver)
- **concolic execution** (concrete + symbolic): simultaneous mix
  - concrete execution for control flow and concrete values
  - symbolic execution for **collecting constraints**
  - path discovery: start from concrete tests/inputs, negate single constraint and generate new values
  - implications:
    - implementation: instead of heavy-weight symbolic interpreter, normal executor/processor can be used with **instrumented** program
    - undecidable branches: don't terminate execution, but **omit** some paths
  - state of the art technology!

# Static Symbolic Execution (SSE)

- convert program source code/AST to single symbolic expression
  - no overhead for executing and ordering **branches**, but higher pressure on **SMT solver**
    - efficient handling of large/infinite **loops**!
    - nowadays, SMT solvers are more powerful
  - no support for **blackboxes** or (often) uncommon control flow patterns (**goto**, function pointers, ...)
- 
- veritesting: mix DSE and SSE



# Memory Models

- Challenges

- pointers/memory aliases/dispatching
- symbolic memory access:

```
void divergent(int x, int y)
{
    int s[4];
    s[0] = x;
    s[1] = 0;
    s[2] = 1;
    s[3] = 2;
    if (s[x] = s[y] + 2) {
        abort(); //error
    }
}
```

- Approaches

- limited coverage
- precision of memory model
- lazy initialization of pointers → reduced search space of symbolic addresses

# Optimizations for Symbex

- **parallelize** path exploration (branch-and-bound)
- SMT solvers
  - trade-in **precision** (e.g., arithmetic theory vs overflow-aware theory of bitvectors)
  - incremental solving (constraint set **caches**)
  - reuse solutions from similar constraint sets (subsets, supersets)
  - improved performance (parallelization, HW acceleration)
- **selective symbolic execution** (analyze subset of program)
  - directed symbolic execution (find nearby program parts)
  - lazy test generation (top-down selection)

# Trends (selection)

- Path merging and pruning
- Compositional analysis
  - analyze units separately and store pre- and postconditions
- Probabilistic symbolic execution
  - observed or developer-specified branch probabilities
  - rank exploits by probability
  - also used to predict overall performance/reliability
- Shadow symbolic execution
  - exploit symbex results for previous software version and source code diff
- Hybrid heuristics
  - exploit information from static analysis to accelerate and tune symbolic execution (branch selection, memory models, ...)
  - e.g., type flow analysis
- Optimized concurrency models
- ...

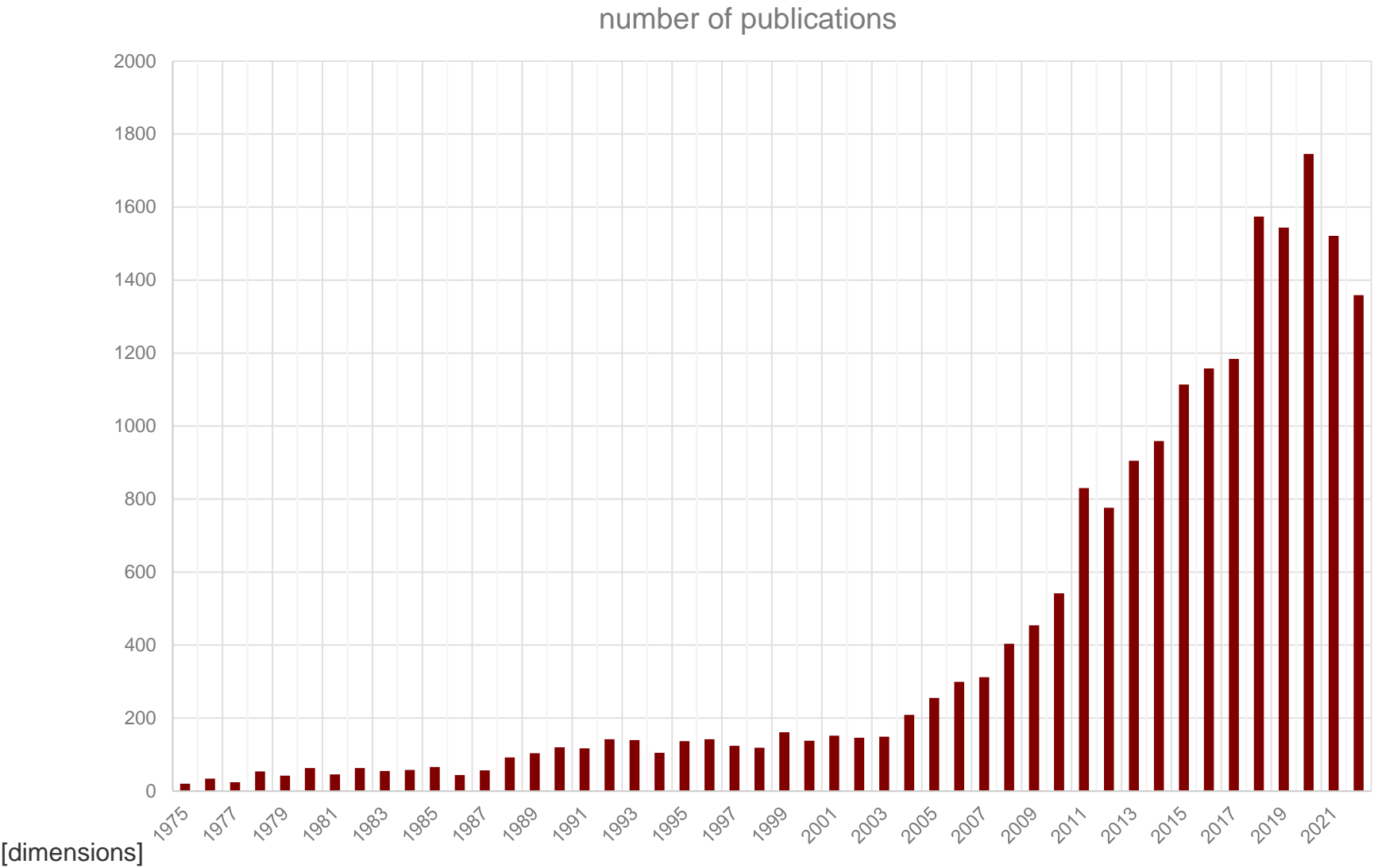


# Remaining Limitations

- No 100% coverage!
  - systematic issues:
    - blackbox environments/mockup overhead
    - unsolvable constraints
    - symbolic pointers
  - performance issues (not an interactive tool)
    - execution complexity (long loops/deep recursion, many branches, large data, ...)
    - computational resources

# The Triumph of Symbolic Execution

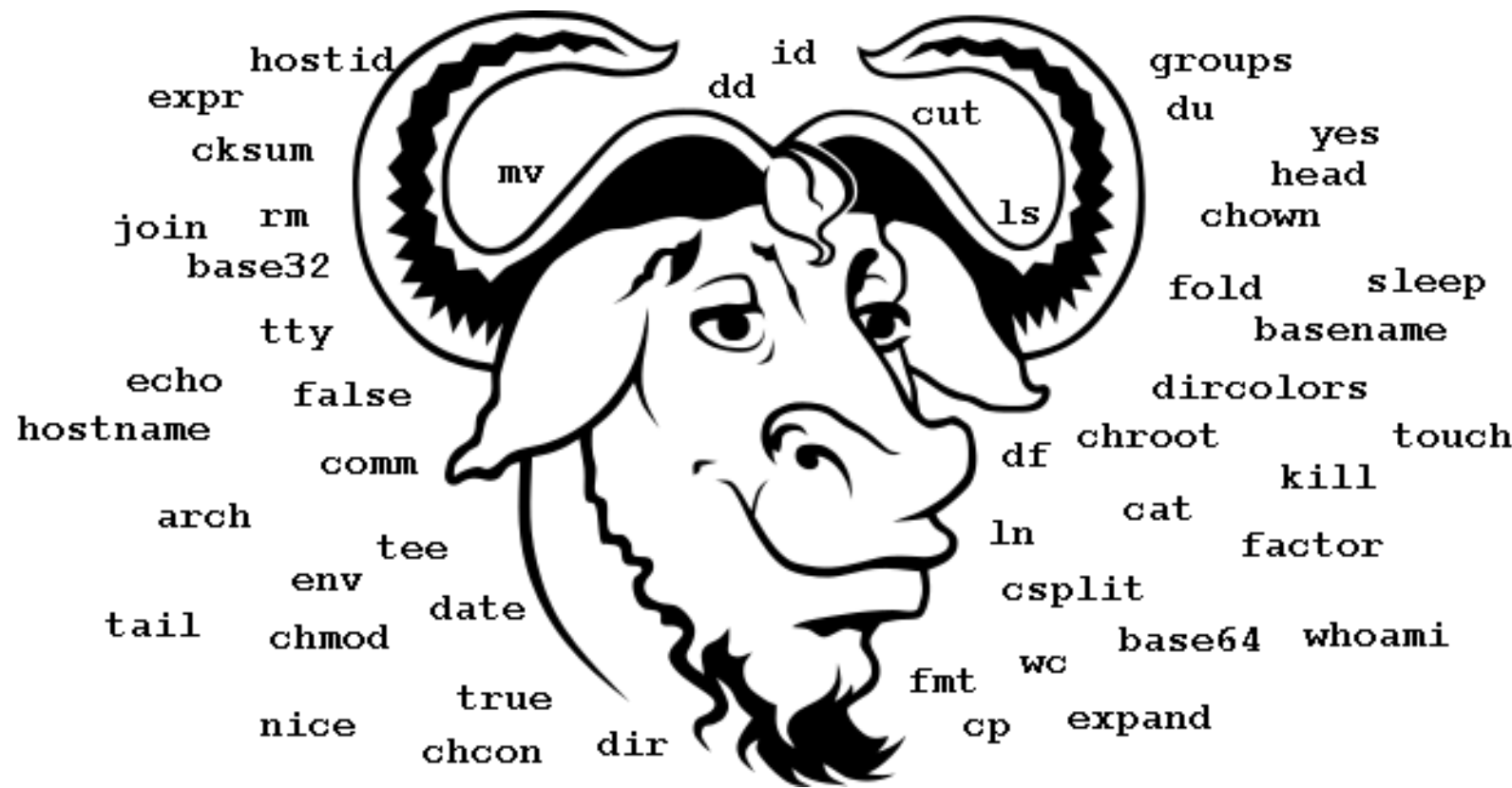
# The Triumph of Symbolic Execution



# Impact (1): Microsoft SAGE

- concolic execution of x86 binaries
- “whitebox fuzzing”: find vulnerabilities in parsers by degenerating files
- responsible for finding 1/3 of exploits in Windows 7 (prior to release)
- integral part of Microsoft’s internal testing pipelines
- run 24/7 on cluster with >200 nodes

# Impact (2): GNU Core Utils



89 binaries · 72k SLOC · 67.6% LCOV

[cadar2008klee]

## Impact (2): GNU Core Utils

89 binaries · 72k SLOC · 67.6% LCOV

```
klee <tool-name> \  
  --max-time 60 \  
  --sym-args 10 2 2 \  
  --sym-files 2 8
```

```

1 : void expand(char *arg, unsigned char *buffer) {      8
2 :     int i, ac;                                       9
3 :     while (*arg) {                                   10*
4 :         if (*arg == '\\') {                           11*
5 :             arg++;
6 :             i = ac = 0;
7 :             if (*arg >= '0' && *arg <= '7') {
8 :                 do {
9 :                     ac = (ac << 3) + *arg++ - '0';
10:                    i++;
11:                } while (i<4 && *arg>='0' && *arg<='7');
12:                *buffer++ = ac;
13:            } else if (*arg != '\\0')
14:                *buffer++ = *arg++;
15:        } else if (*arg == '[') {                       12*
16:            arg++;                                       13
17:            i = *arg++;                                   14
18:            if (*arg++ != '-') {                       15!
19:                *buffer++ = '[';
20:                arg -= 2;
21:                continue;
22:            }
23:            ac = *arg++;
24:            while (i <= ac) *buffer++ = i++;
25:            arg++; /* Skip ']' */
26:        } else
27:            *buffer++ = *arg++;
28:    }
29: }
30: ...
31: int main(int argc, char* argv[]) {                    1
32:     int index = 1;                                     2
33:     if (argc > 1 && argv[index][0] == '-') {          3*
34:         ...                                           4
35:     }                                                 5
36:     ...                                             6
37:     expand(argv[index++], index);                     7
38:     ...
39: }

```

tr [ "" ""

# Impact (2): GNU Core Utils

89 binaries · 72k SLOC · 67.6% LCOV

```
paste -d\\ abcdefghijklmnopqrstuvwxyz  
pr -e t2.txt  
tac -r t3.txt t3.txt  
mkdir -Z a b  
mkfifo -Z a b  
mknod -Z a b p  
md5sum -c t1.txt  
ptx -F\\ abcdefghijklmnopqrstuvwxyz  
ptx x t4.txt  
seq -f %0 1  
  
t1.txt: "\t \tMD5 ("  
t2.txt: "\b\b\b\b\b\b\b\b\t"  
t3.txt: "\n"  
t4.txt: "a"
```

**Figure 7:** KLEE-generated command lines and inputs (modified for readability) that cause program crashes in COREUTILS version 6.10 when run on Fedora Core 7 with SELinux on a Pentium machine.



## Impact (2): GNU Core Utils

- 89 binaries · 72k SLOC · 67.6% LCOV
- KLEE (2008):
  - +56 exploits / 89 h
  - 84.5% LCOV (in 1 h/app)
- Mayhem (2012):
  - 97.6% LVOC (in 1 h/app)

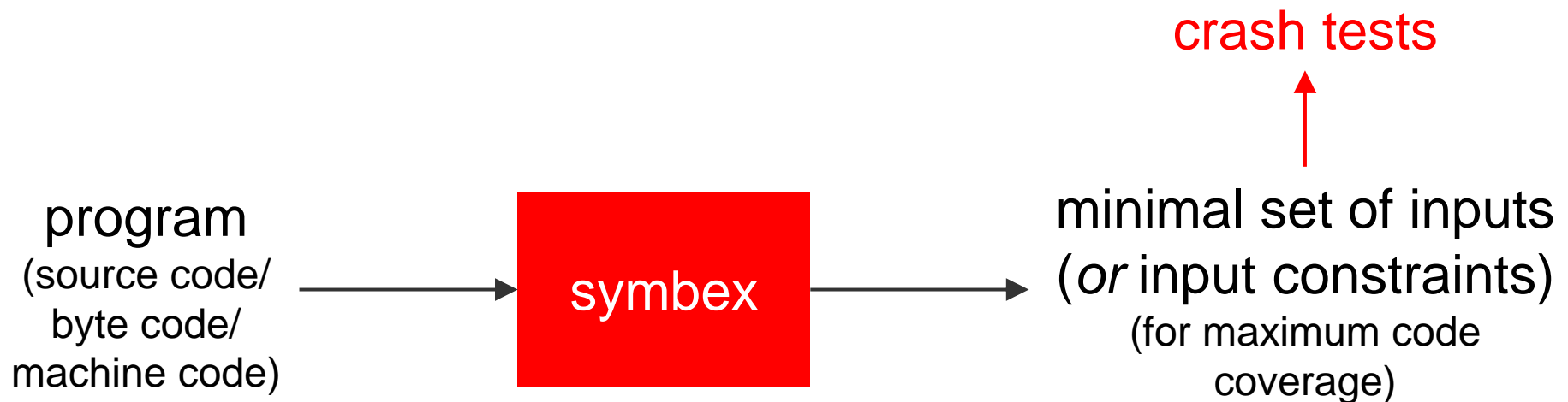
## Impact (3): Debian

- 33k binaries · 679M SLOC
- MergePoint (2014): 11k exploits / 18 CPU-months
  - Amazon EC2: USD 0.28 / exploit
  - (zero-day market: up to USD 500,000.00 / exploit)

# Tools and Applications

# Exploit Detection

- aka bug checking, vulnerability checking, exploit generation, (crash) test generation

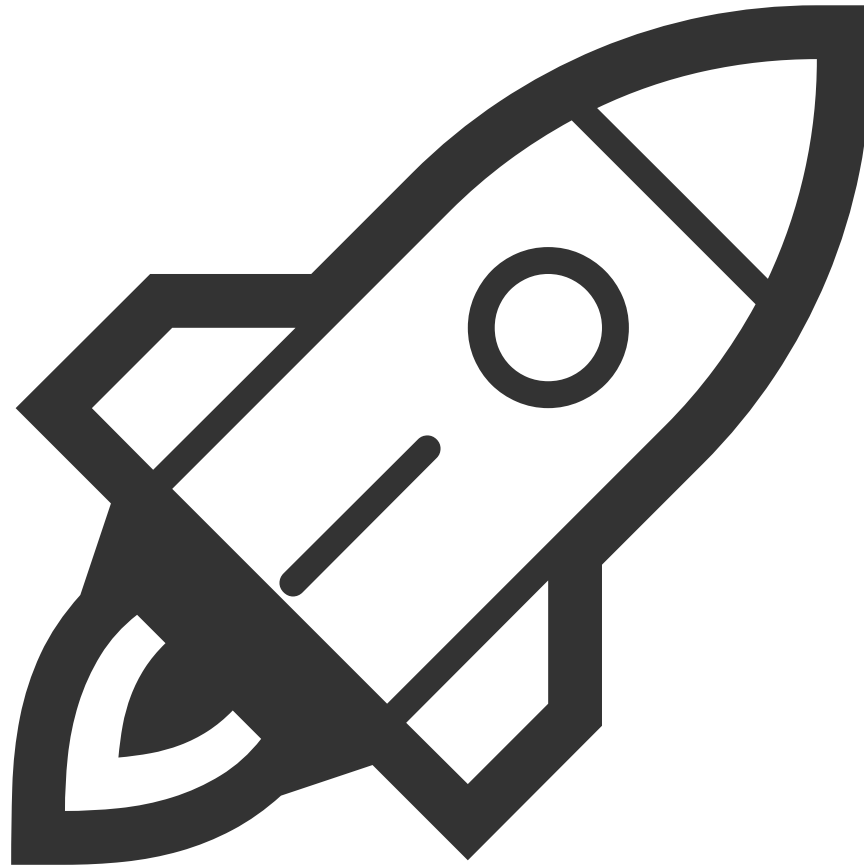


- crash test: just a serialized bug, no assertions

# Further Use Cases For Program Analysis

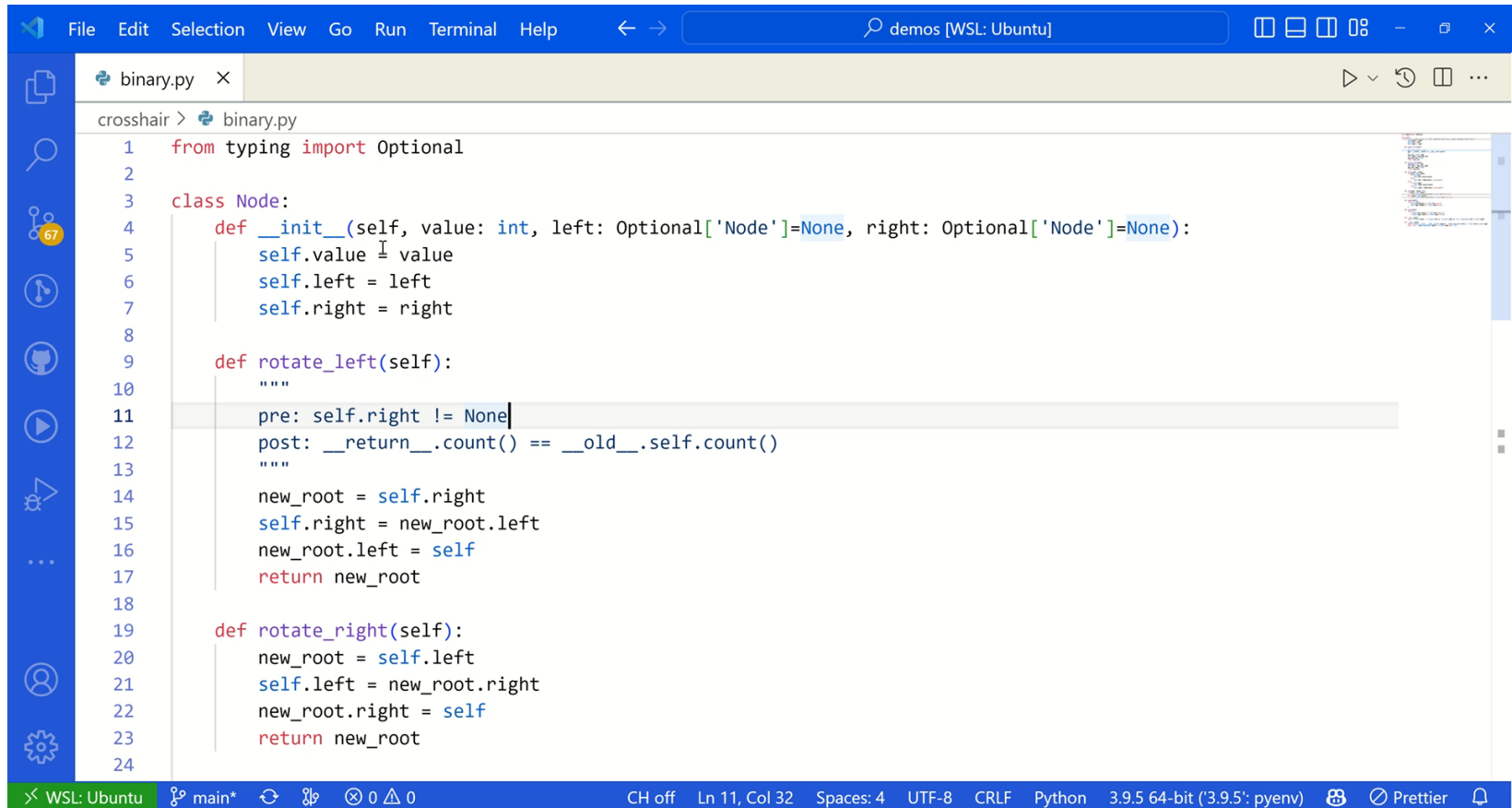
- Assertion checking/invariant testing
  - Are there any read accesses to uninitialized memory?
  - How many SQL queries are executed per request to server?
  - Are there performed any elevated commands before the user has authorized?
  - ...
- Dead code detection
- Invariant mining
  - anomaly detection
  - generation of unit tests/contracts
- Contract programming

# CrossHair



[crosshair]

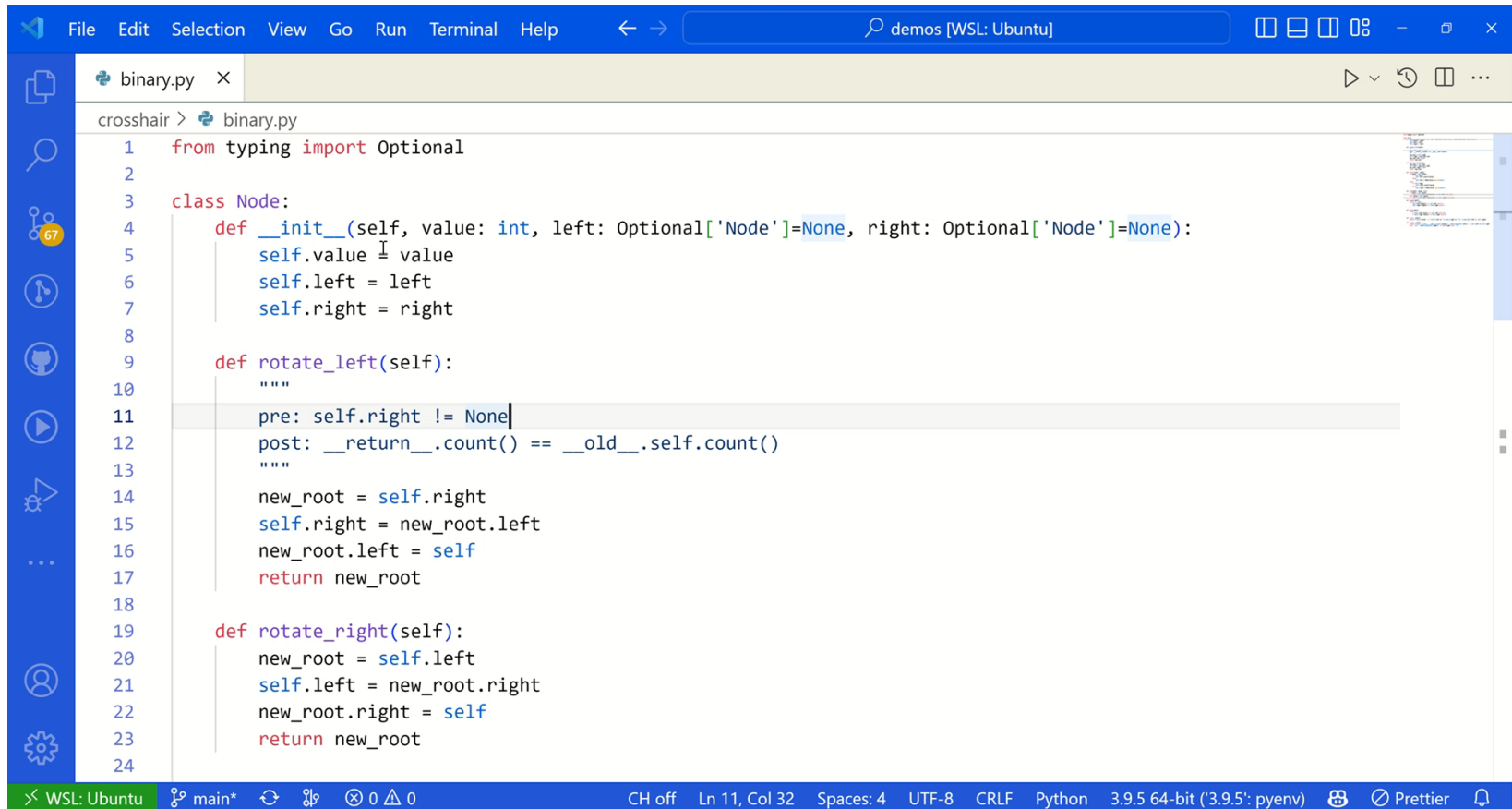
# Demo: CrossHair (test generation)



```
1 from typing import Optional
2
3 class Node:
4     def __init__(self, value: int, left: Optional['Node']=None, right: Optional['Node']=None):
5         self.value = value
6         self.left = left
7         self.right = right
8
9     def rotate_left(self):
10        """
11        pre: self.right != None
12        post: __return__.count() == __old__.self.count()
13        """
14        new_root = self.right
15        self.right = new_root.left
16        new_root.left = self
17        return new_root
18
19    def rotate_right(self):
20        new_root = self.left
21        self.left = new_root.right
22        new_root.right = self
23        return new_root
24
```

[crosshair]

# Demo: CrossHair (contract programming)

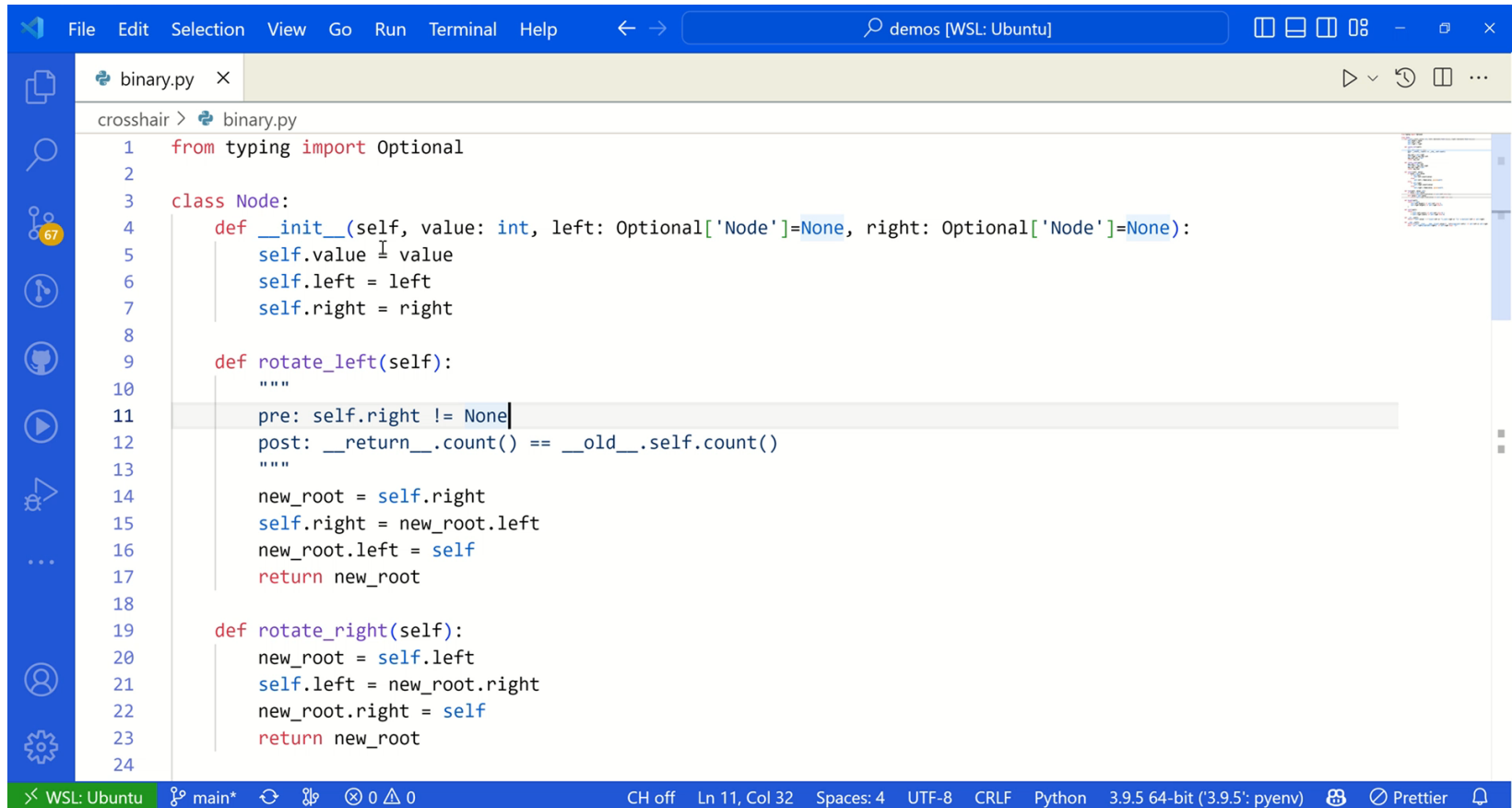


```
1 from typing import Optional
2
3 class Node:
4     def __init__(self, value: int, left: Optional['Node']=None, right: Optional['Node']=None):
5         self.value = value
6         self.left = left
7         self.right = right
8
9     def rotate_left(self):
10        """
11        pre: self.right != None
12        post: __return__.count() == __old__.self.count()
13        """
14        new_root = self.right
15        self.right = new_root.left
16        new_root.left = self
17        return new_root
18
19    def rotate_right(self):
20        new_root = self.left
21        self.left = new_root.right
22        new_root.right = self
23        return new_root
24
```

[crosshair]



# Demo: CrossHair (behavioral diff)



```
File Edit Selection View Go Run Terminal Help
crosshair > binary.py
1 from typing import Optional
2
3 class Node:
4     def __init__(self, value: int, left: Optional['Node']=None, right: Optional['Node']=None):
5         self.value = value
6         self.left = left
7         self.right = right
8
9     def rotate_left(self):
10        """
11        pre: self.right != None
12        post: __return__.count() == __old__.self.count()
13        """
14        new_root = self.right
15        self.right = new_root.left
16        new_root.left = self
17        return new_root
18
19    def rotate_right(self):
20        new_root = self.left
21        self.left = new_root.right
22        new_root.right = self
23        return new_root
24
```

WSL: Ubuntu main\* CH off Ln 11, Col 32 Spaces: 4 UTF-8 CRLF Python 3.9.5 64-bit ('3.9.5': pyenv) Prettier

[crosshair]

# CrossHair

- test generation
  - multiple coverage strategies
- contract programming with interactive assertions
- compare implementations



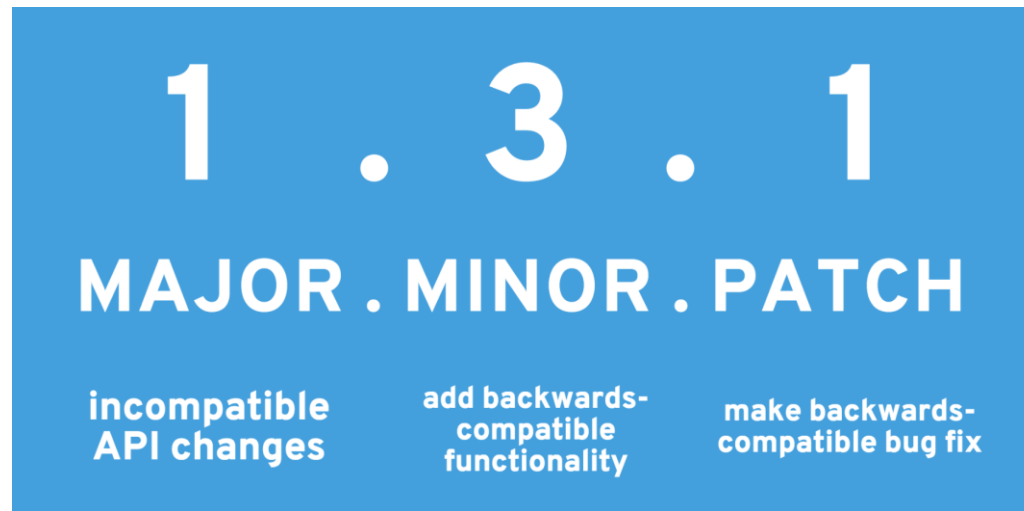
- aid for improving code coverage
  - faster discovery of bugs
  - other advantages of contract programming for larger teams and projects
- overhead for writing specification
    - preconditions/types and postconditions
  - very limited practicability
    - insufficient performance
    - insufficient theories (e.g., for strings)

# Compare Implementations

- `assert foo(*args) == bar(*args)`

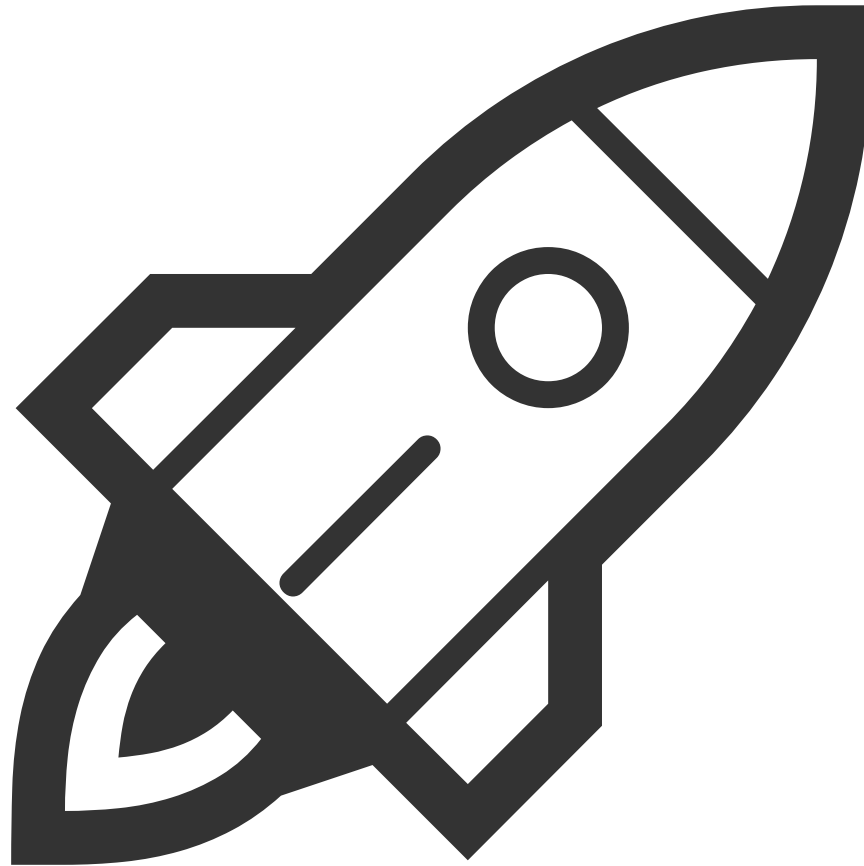
# Contractual SemVer Verification

- SemVer (Semantic Versioning): versioning scheme for backward compatibility



- Contractual SemVer: SemVer with compatibility definitions based on formal contracts
- Verification: symbolic comparison of versions

# Microsoft IntelliTest

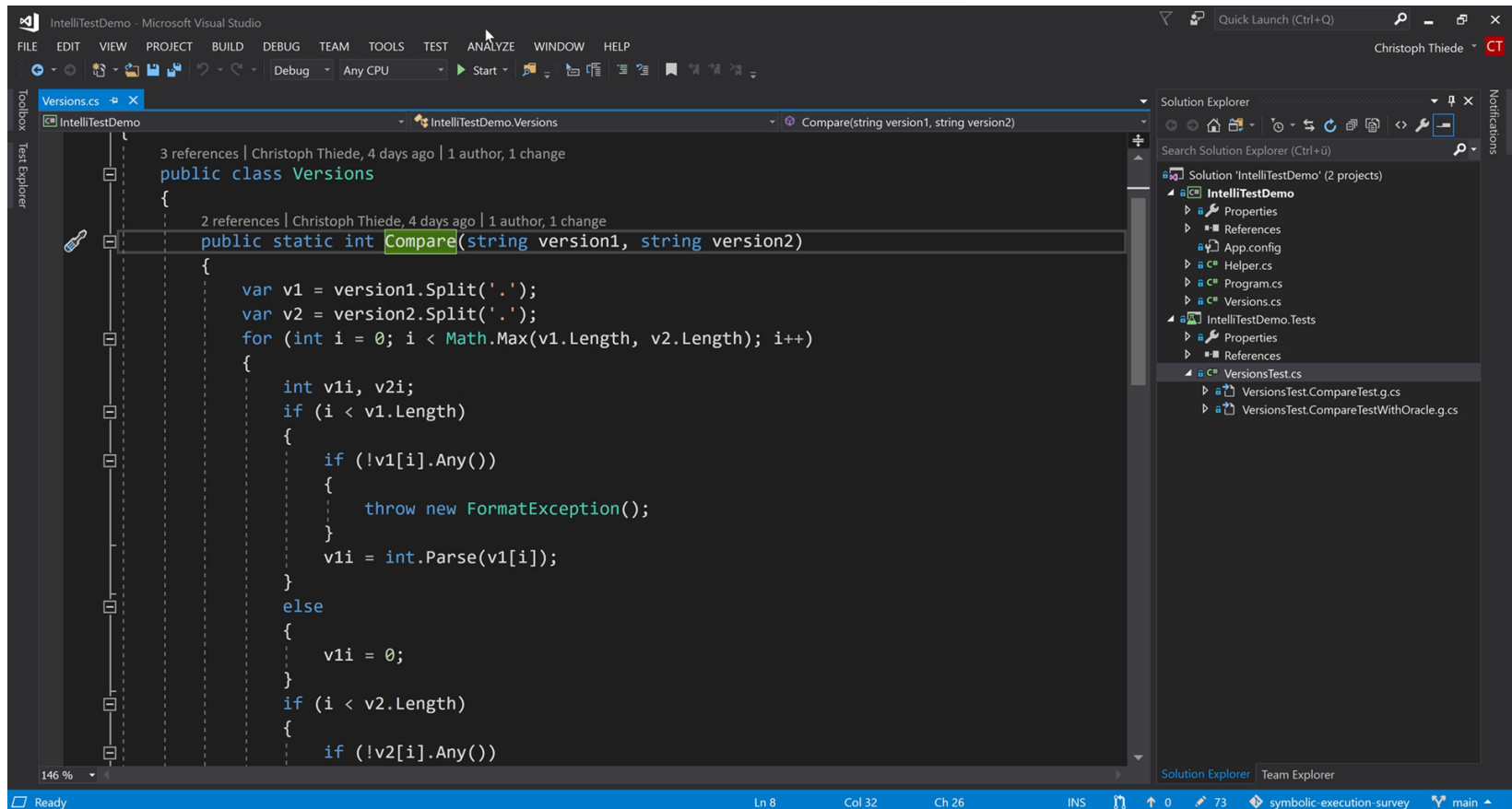


[intellitest, tillmann2008pex]

# Demo: Microsoft IntelliTest

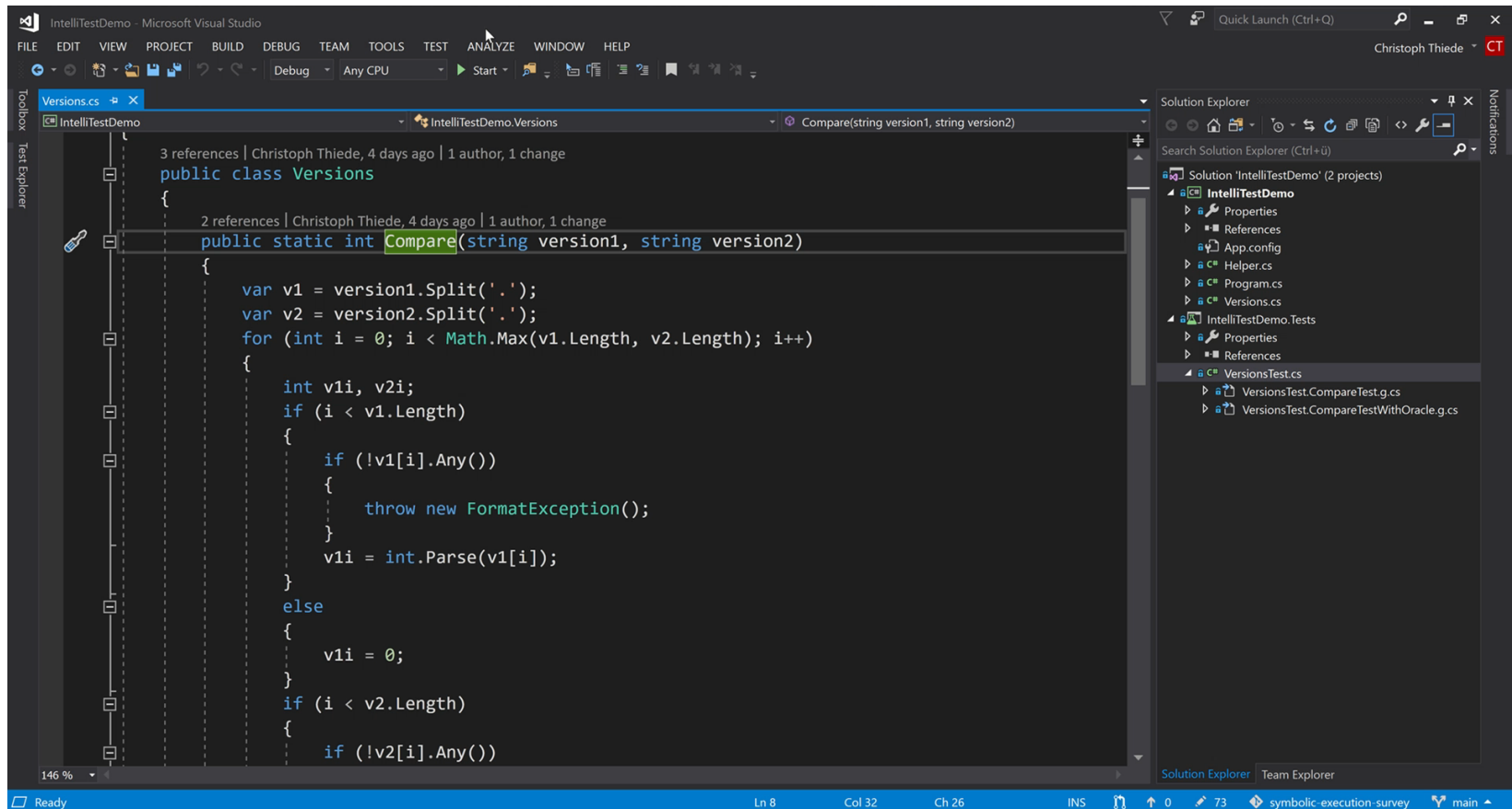
- explore method: display input/output table (compare versions)
- generate parametrized unit test (compare versions)
  - assumptions and assertions
  - show generated source code
  - automated type choice (IComparer)
  - automatic mocking (PexPConsoleInContext)
- more examples -> performance limits
  - regex
  - hashes
  - factorization
- further observations
  - better performance, but still limited
  - interactive exploration/reverse engineering
  - many conveniences, still hard to deal with context
    - overhead for specifying mocks/factories
    - only simply applicable for methods with little context
  - too many contingencies: `Console.WriteLine()` might throw several exceptions one might not want to handle
    - configuration overhead

# Demo: Microsoft IntelliTest (exploration)



[intellitest, tillmann2008pex]

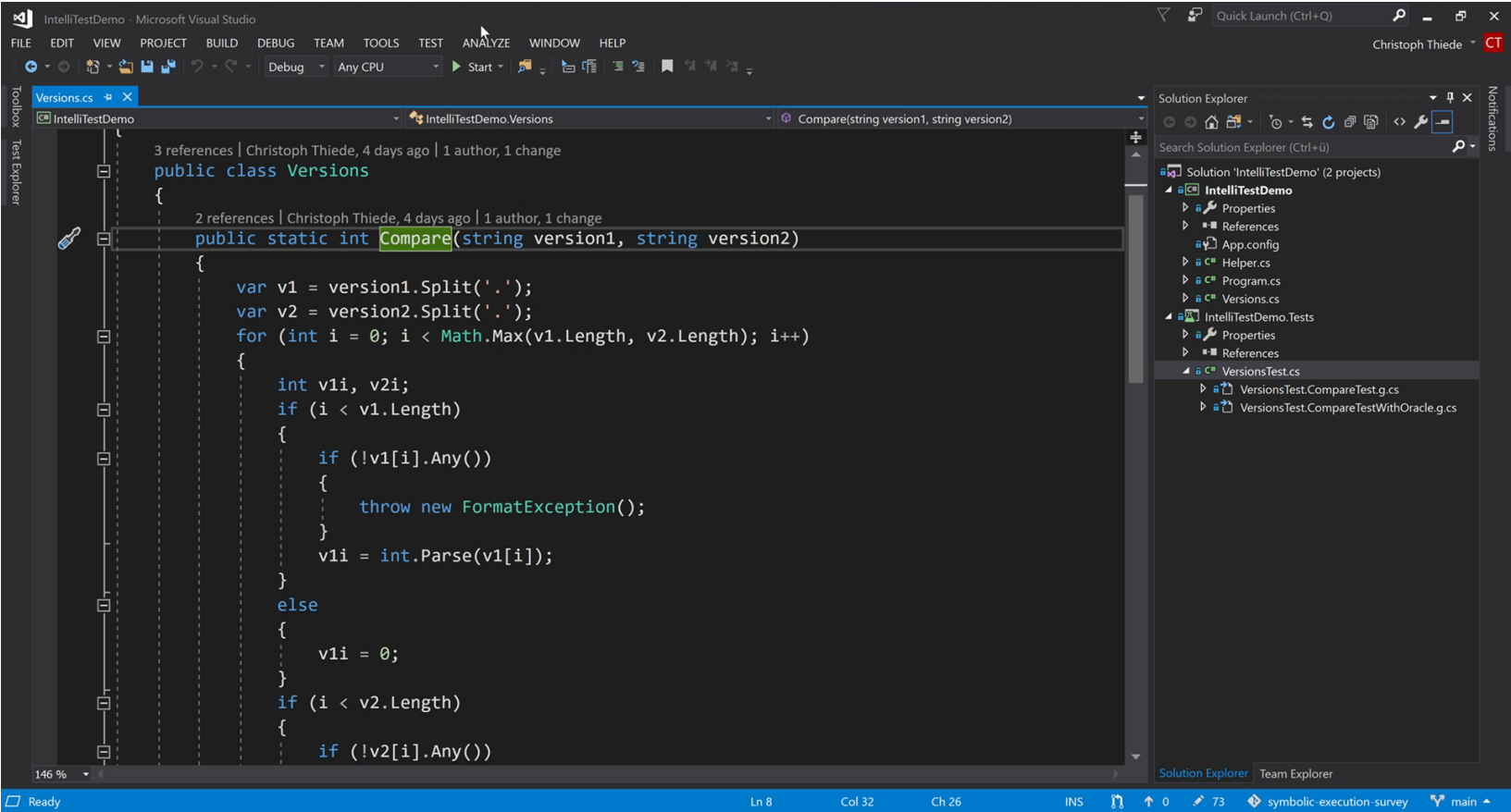
# Demo: Microsoft IntelliTest



[intellitest, tillmann2008pex]



# Demo: Microsoft IntelliTest



[intellitest, tillmann2008pex]

# Microsoft IntelliTest

- parametrized unit testing (PUT)
- input/output table for exploration
- framework and predefined suite of mocks and stubs



- aid for improving code coverage
- exploration of program behavior and edge cases
- better performance and practicability



- still limited performance

# Test Generation

- Limitations:
  - tests suite size vs **code quality**
    - readability/documentation of fixtures
    - code reuse/idiomaticity of setup code
    - robustness against future refactorings
  - choice of concrete values
    - should provide **intuition**
    - -1425360904 vs -1
    - '眞・頓' vs 'abcd' vs 'John'
  - too many **contingencies**
    - uncommon exceptions
    - implicit contracts
    - configuration overhead
  - missing **context**
    - overhead for specifying mocks/factories
    - low entry barrier only for any method/unit with little context

```

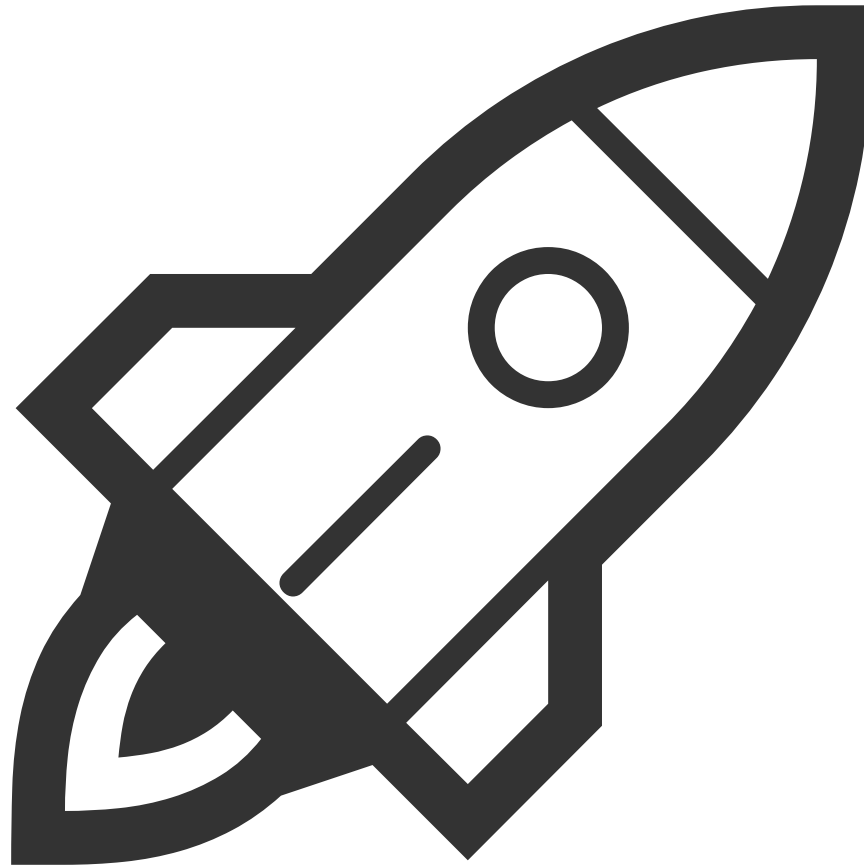
Details
[TestMethod]
[PexGeneratedBy(typeof(NodeTest))]
public void ToString01913()
{
    string s;
    Node s0 = new Node(0);
    s0.Left = (Node)null;
    s0.Right = (Node)null;
    s = this.ToString01(s0);
    Assert.AreEqual<string>("0", s);
    Assert.IsNotNull((object)s0);
}

```

Program.Main2(String[]) 7/7 blocks, 0/0 asserts, 32 runs

	args	Summary / Exception	Error Message
3			
4			
1	null	NullReferenceException	Object reference not set to an instance of an object.
2	null		
3	()		
4	null	OutOfMemoryException	Insufficient memory to continue the execution of the program.
5	()	ArgumentOutOfRangeException	Specified argument was out of the range of valid values.
6	null	IOException	I/O error occurred.
7	()		

# Symbolic Execution Debugger (SED)

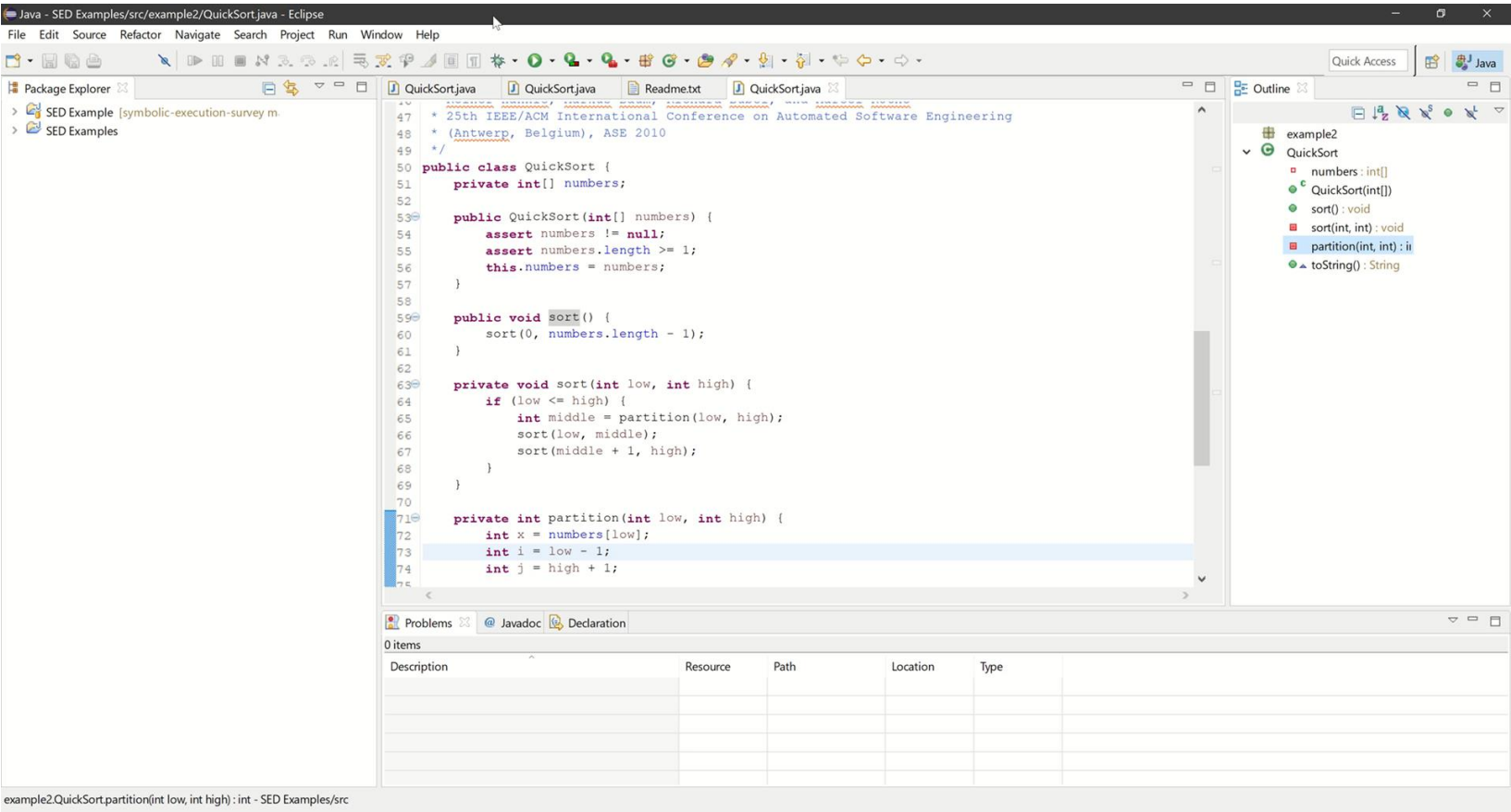


[hentschel2019symbolic, sed]

# Demo: Symbolic Execution Debugger (SED)

- debug QuickSort
  - navigate through and expand execution tree
  - see symbolic variables
- observations:
  - no entry point required
  - overcrowded, too many branches
  - still need to specify much missing context (sometimes optional only to clean up execution tree)
  - hard to follow control statements (e.g., loops)
  - potentially helpful to evade too much irrelevant context

# Demo: Symbolic Execution Debugger (SED)



# Symbolic Execution Debugger (SED)

- interactive exploration and advancement of execution tree
- inspect symbolic variables
- visualize memory layouts

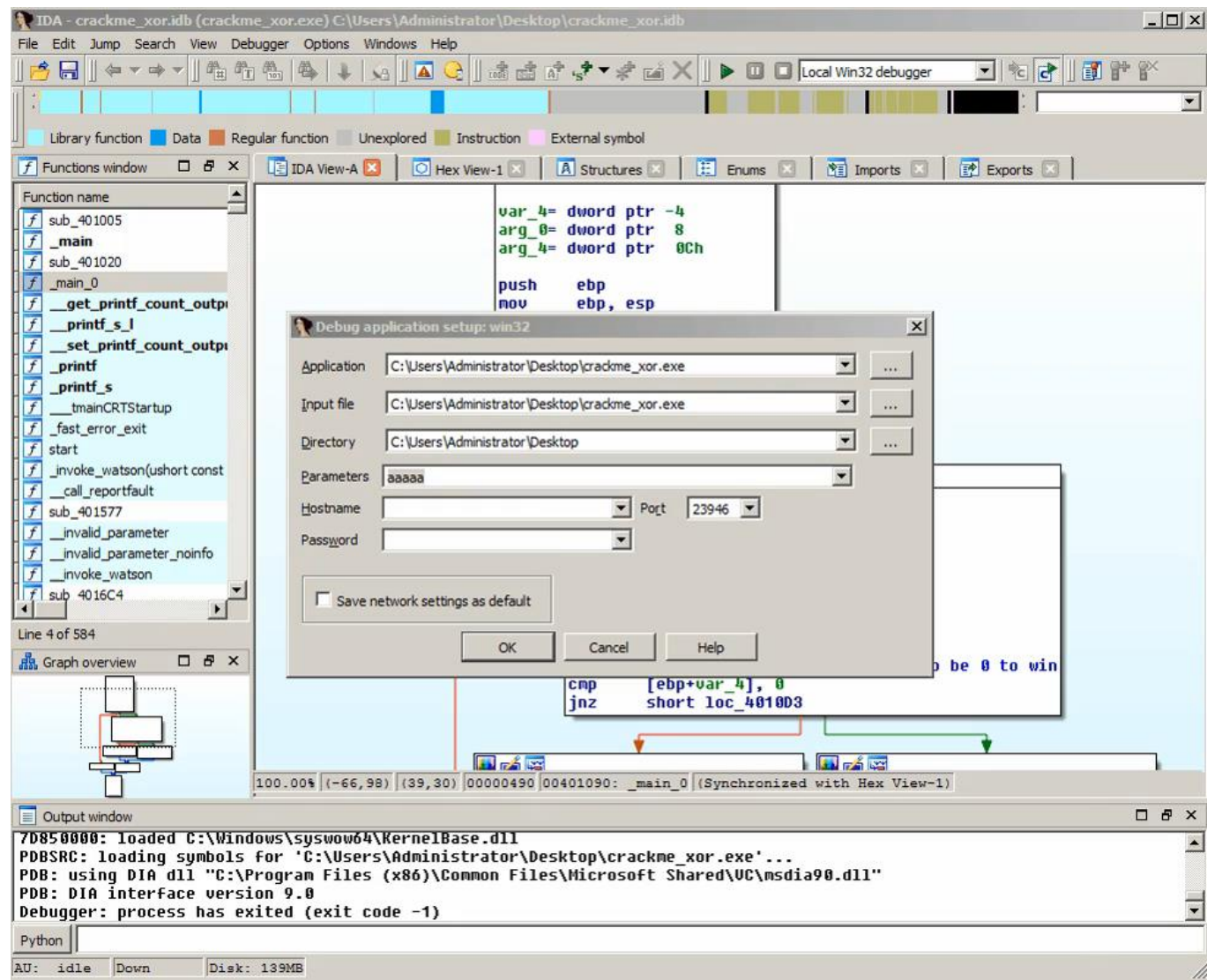


- debugging without entrypoint
- evade irrelevant / distracting context



- overcrowded tree
- still often need to specify missing context
  - sometimes optional only to clean up execution tree
- hard to follow control statements in tree
  - e.g., loops

# Symbolic Execution Debugging: Ponce



[ponce]



# Smart Contract Validation

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Ethereum ▼ \$1,214.57 -0.19%

Binance Coin ▼ \$245.70 -0.45%

XRP ▼ \$0.34416743 -0.11%

Binance USD ▲ \$100 +0.09%

Dogecoin ▼ \$0.07145704 -0.46%

Cardano ▼ \$0.25366400 -0.17%

Stellar ▲ \$0.07372200 +0.96%

Polygon ▲ \$0.78064082 ▶

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Markets

## The DAO Attacked: Code Issue Leads to \$60 Million Ether Theft

TheDAO, the largest and most visible ethereum project, has reportedly been hacked, sparking a broad market sell-off.

By Michael del Castillo ⌚ Jun 17, 2016 at 3:00 p.m. Updated Sep 11, 2021 at 2:19 p.m.



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The DAO, the distributed autonomous organization that had collected over \$150m worth of the cryptocurrency ether, has reportedly been hacked, sparking a broad market sell-off.

A leaderless organization comprised of a series of smart contracts written on the ethereum codebase, The DAO has lost 3.6m ether, which is currently sitting in a separate wallet after being split off into a separate grouping dubbed a "child DAO".

Ether markets plunged on the news, falling below \$13 in trading on the cryptocurrency exchange Poloniex. With ether currently trading at roughly \$17.50 per coin, that puts the value of the stolen cryptocurrency at more than \$60m.

[castillo2016dao]

# Dynamic Recompilation

- context: automatic patching of binaries without source code
  - security patches
  - optimizations
- deny changes in behavior through symbolic execution

# Tooling Impact

- Dynamic analysis frameworks
  - angr, Manticore, Miasm, Triton, ... (>2k stars on GitHub)
- Disassembly
  - Ponce, Medusa (>1k stars on GitHub)
- Testing and exploration
  - Microsoft IntelliTest (available to millions of Visual Studio users)
  - CrossHair, DeepState (>700 stars on GitHub)

# Suitability

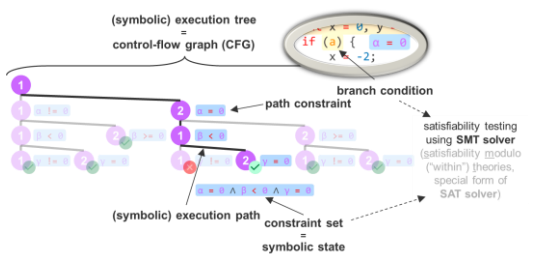
- So when does it make sense to use symbolic execution for my project?
- For test generation: consider
  - **complexity** of data and computations
  - degree of **coupling** to environment (frameworks, APIs, I/O, ...)
  - your computational and temporal **resources**
  - your **quality** requirements and **security** policy
- For interactive programming feedback:
  - usual trade-offs for linter-like tools (e.g., immediacy of feedback vs distractions)
- For reverse engineering/disassembling tasks:
  - Symbex debugging/exploration tools can support the understanding of poor-readable code bases.

# Alternatives

- Static analysis tools:
  - better performance
  - lower precision/selectivity
  - often more and more mature solutions available
- Fuzzing:
  - better performance
  - lower precision/selectivity
- Generative AI tools:
  - e.g., GitHub Copilot, ChatGPT for finding/fixing bugs or generating tests
  - depending on popularity of domain, possibly higher efficiency than manual approaches
  - still, quality of results is unreliable and overconfident, awkward workflow

# Conclusion

- Symbolic execution: **dynamic program analysis technique** to check (almost) all program paths
- Tools for **bug detection**, **unit testing**, and **program exploration** exist in many programming languages
- **Used successfully** for various popular software
- Systemic **limitations** (path explosion, unsolvable constraint sets, symbolic pointers, ...)
- **Overhead** for specifying tests/mocks



```
class Node:
    def __init__(self, value: int, left: Optional['Node']=None, right:
Optional['Node']=None):
        self.value = value
        self.left = left

    def rotate_left(Node(0, left=None, right =
Node(0, left=None, right=Node(0)))) (which returns Node(0,
left=None, right=Node(0))) CrossHair
    Problem anzeigen (ALT+F8) Keine Schnellkorrekturen verfügbar
    post: old .self.count() == return .count()
```

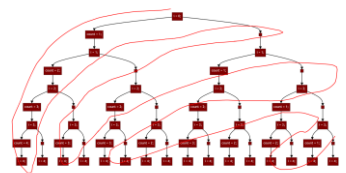
IntelliTest Exploration Results - stopped

VersionsTest.CompareTest(String v ... Run ... 23/24 blocks, 0/0 asserts, 126 runs

	version1	version2	result	Summary / Exception
1	"8"	"8.0"	0	
2	"4"	"5"	-1	
3	"1"	"0"	1	
4	"0.0"	"		FormatException
5	"0"	"		FormatException
6	"\0"	"0"		FormatException
7	"."	"		FormatException
8	"	"		FormatException
9	"."	"		FormatException
10	"\0"	"."		FormatException

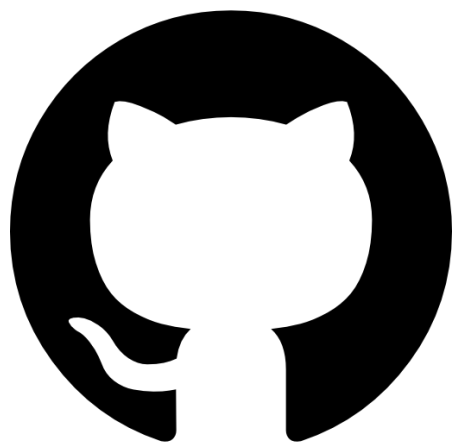
IntelliTest Exploration Results - Error List - Output

**Code Issue Leads to \$60 Million Ether Theft**

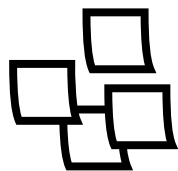


```
class VirtualFileSystem {...}
```

# Reading



**LinqLover/symbolic-execution-survey**



Additional  
notes



Documented  
examples



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Report

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