

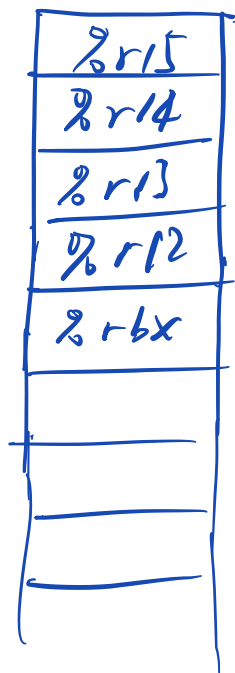
ICS Homework 8

November 19,2021

1

Suppose we have two function **A** and **B** and their corresponding assembly code as below. And we also have another function **C** which takes 8 parameters and function **D** which takes 1 parameter are omitted here. Read the code and answer the question below.

```
1  long A(long x) {
2      long a0 = x;
3      long a1 = x + 1;
4      long a2 = x + 2;
5      long a3 = x + 3;
6      long a4 = x + 4;
7      long a5 = x + 5;
8      long a6 = x + 6;
9      long a7 = x + 7;
10
11     a5 += C(a0,a1,a2,a3,a4,a5,(char)a6,&a7);
12     return a5;
13 }
14
15 long B(long n)
16 {
17     long result;
18
19     if (n <= 1)
20         result = 1;
21     else
22         result = n * D(n-1);
23     return result;
24 }
```



```

1  A:
2      pushq %r15                                /* Comment 1 */
3      pushq %r14                                Save callee-saved registers
4      pushq %r13
5      pushq %r12
6      /* Comment 2: Skip %r11 as .^ */
7      pushq %rbx                                Caller-saved register
8      subq $24, %rsp                            /* Comment 3 */
9      movq %rdi, %rbx
10     leaq 1(%rdi), %r15                        Allocate stack for local variables.
11     leaq 2(%rdi), %r14
12     leaq 3(%rdi), %r13
13     leaq 4(%rdi), %r12
14     leaq 5(%rdi), %r11
15     leaq 6(%rdi), %rax
16     movq %rax, (%rsp)
17     leaq 7(%rdi), %rdx                        Save %r11 as a Caller-saved register
18     movq %rdx, 8(%rsp)                        and will be used afterwards.
19     pushq %r11                                /* Comment 4 */
20     /* CODE HERE: Passing parameters to C */
21     ...
22     call C
23     ...
24
25  B: pushq %r12                                作为"Callee-saved" register, 但是返回
26     movq %rdi, %r12                            时它存的值不是原来的值了.
27     movl $1, %eax
28     cmpq $1, %rdi
29     jle .L35
30     leaq -1(%rdi), %rdi
31     call D
32     imulq %r12, %rax
33  .L35: < popq %r12
34     ret

```

movq \$1, %rax ←

1. Fill the **Comment 1,2,3,4** to describe the purpose of the instruction.
2. Where are the local variables **a0-a7** in function **A** stored before **line 18**?
Write the register name or memory address (use **%rsp** to represent it).

variable	location	variable	location
a0	<i>%rbx</i>	a4	<i>%r12</i>
a1	<i>%r15</i>	a5	<i>%r11</i>
a2	<i>%r14</i>	a6	<i>(%rsp)</i>
a3	<i>%r13</i>	a7	<i>8(%rsp)</i>

```

4. movq %rbx, %rdi
   movq %r15, %rsi
   movq %r14, %rdx
   movq %r13, %rcx
   movq %r12, %r8
   movq %r11, %r9
   movq (%rsp), %rbx
   leap 8(%rsp), %r11
   pushq %r11
   pushq %rbx

```

3. Where the passing parameters **a0-a7** should be stored right after calling **C**? Write the register name or memory address (use **%rsp** to represent it).

variable	location	variable	location
a0	%rdi	a4	%r8
a1	%rsi	a5	%r9
a2	%rdx	a6	8(%rsp)
a3	%rcx	a7	16(%rsp)

∴ The lower 1 byte is the same as the lower 1 byte of $(x+0xb)$. Other bits may vary. It is because all passing arguments have to be rounded up to the multiples of eight.

4. Write the assembly code before **call C (CODE HERE)** to make it function right.
5. What is the possible value of the 8 bytes begin from **%rsp + 8** at the beginning of function **C** and why?
6. There is a problem in **B**. Find the problem and fix it.

2

For a C function having the general structure

```

1 typedef long long unsigned u64;
2 u64 foo(u64 x) {
3     return (?);
4 }

```

GCC generates the following assembly code:

```

1 foo:
2     pushq    %rbx
3     movq     %rdi, %rbx
4     testq    %rdi, %rdi
5     jne      .L4
6     .L2:
7     movq     %rbx, %rax
8     popq     %rbx
9     ret
10    .L4:
11    leaq     -1(%rdi), %rdi
12    call     foo
13    imulq    %rax, %rbx
14    jmp      .L2

```

Please fill in the missing expressions (?) in the C code shown above.

$x? \text{ foo}(x-1)*x = x$