SAT Solver

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Adapted From:

NYU G22.2390-001, Propositional Logic

教材《数理逻辑与集合论》1.4, 2.6

<<Solving SAT and SAT Modulo Theories: From an Abstract Davis–Putnam–Logemann–Loveland Procedure to DPLL(T)>>

Propositional Logic (命题逻辑)

1.1 Propositional Logic

Step 0. Proof.

Step 1. Convert program into mathematical formula.

Step 2. Ask the computer to solve the formula.

1.2 First Order Logic -

Step 1. Convert it into first logic formula.

Step 2. Ask the computer to solve the formula.

1.3 Auto-active Proof

Step 1. Axiom system

Step 2. Ask the computer to check the invariants

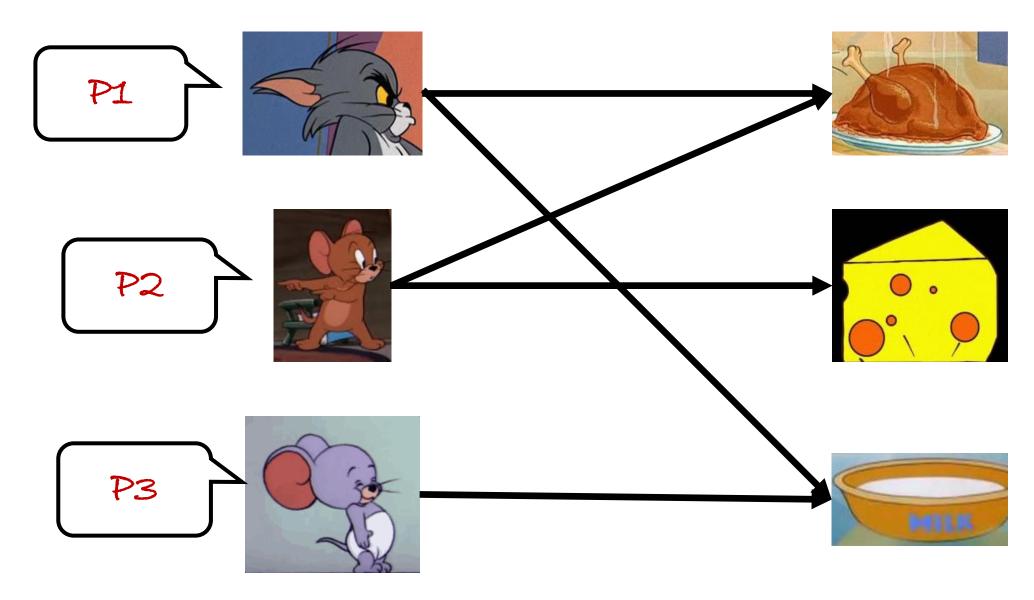
Outline – This Lecture

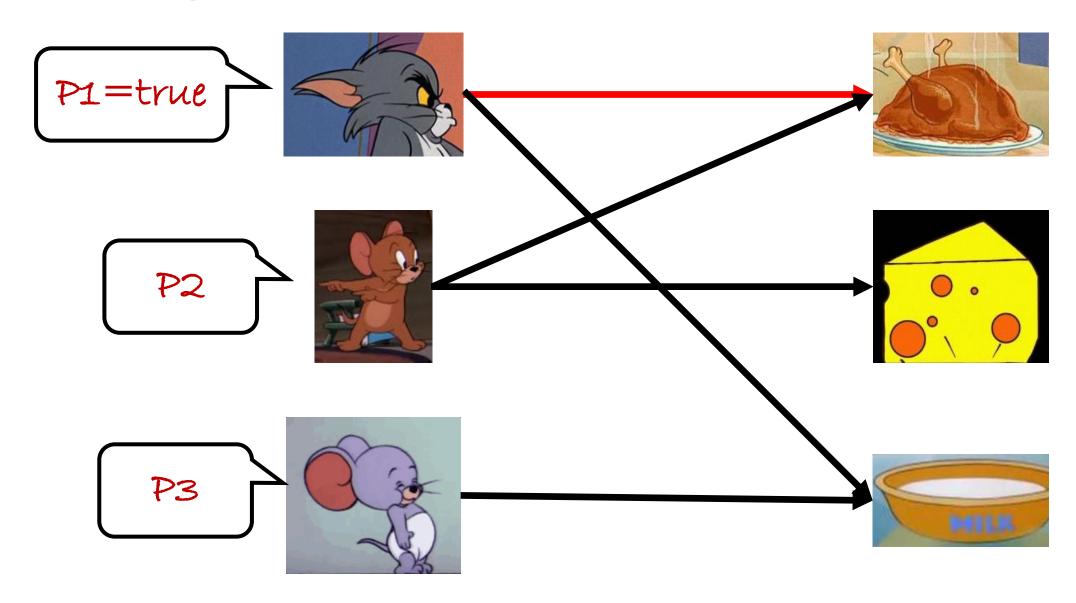
SAT Problem

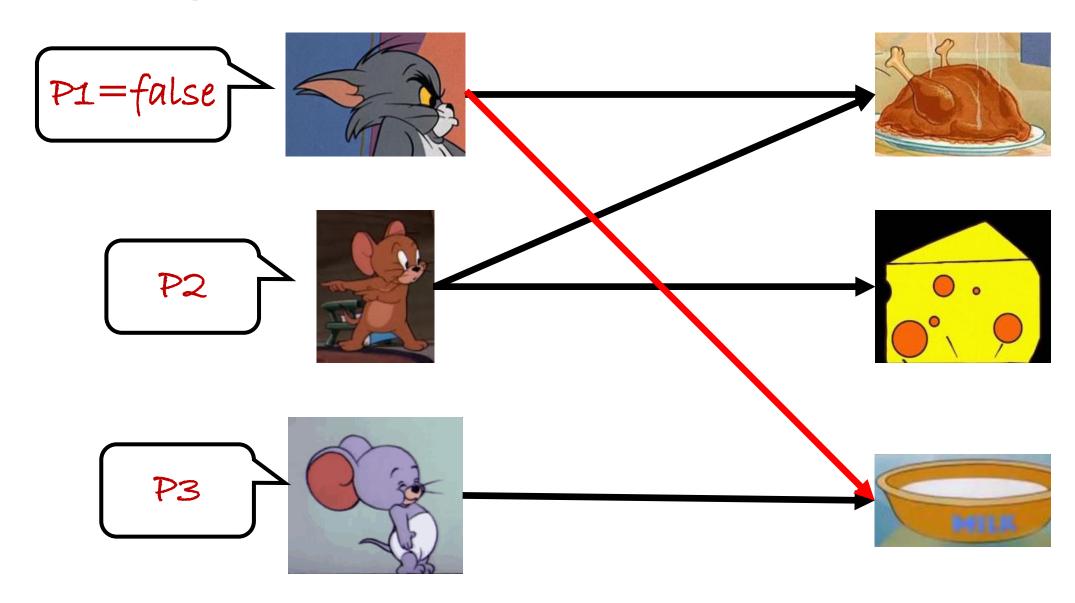
Normal Form

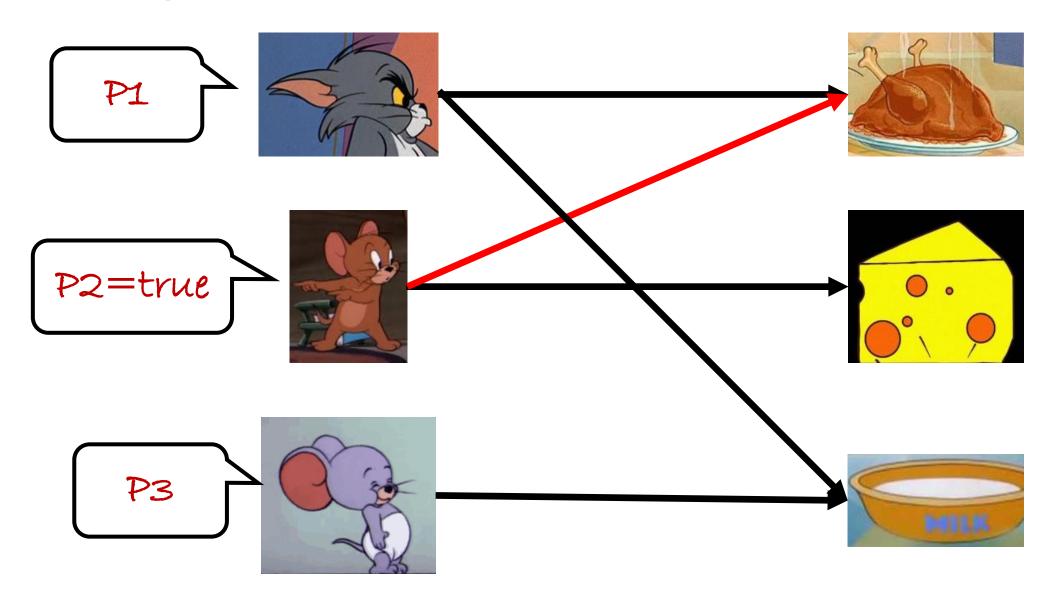
DPLL

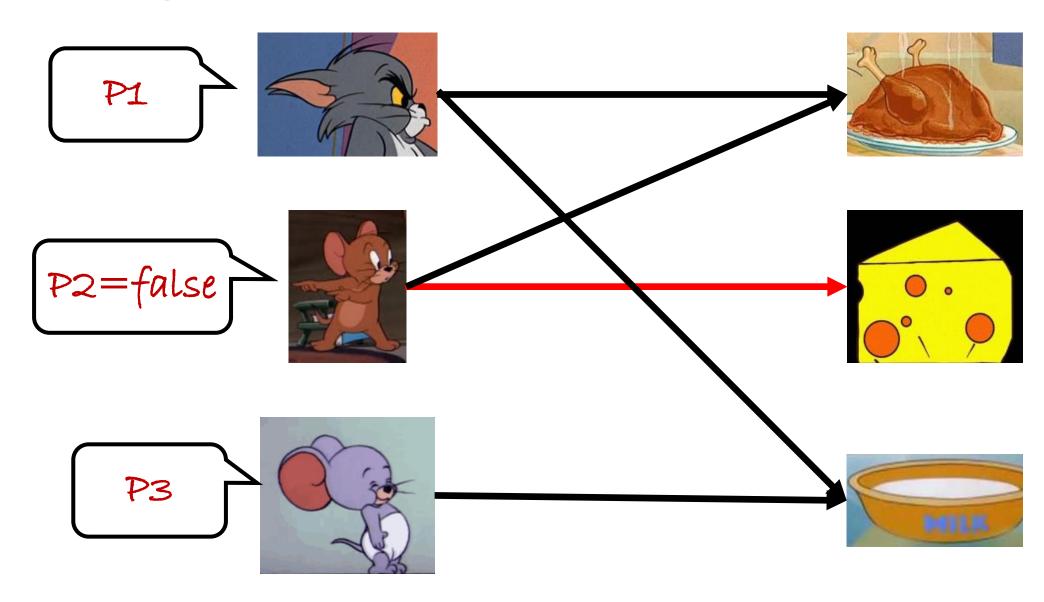
Program Analysis

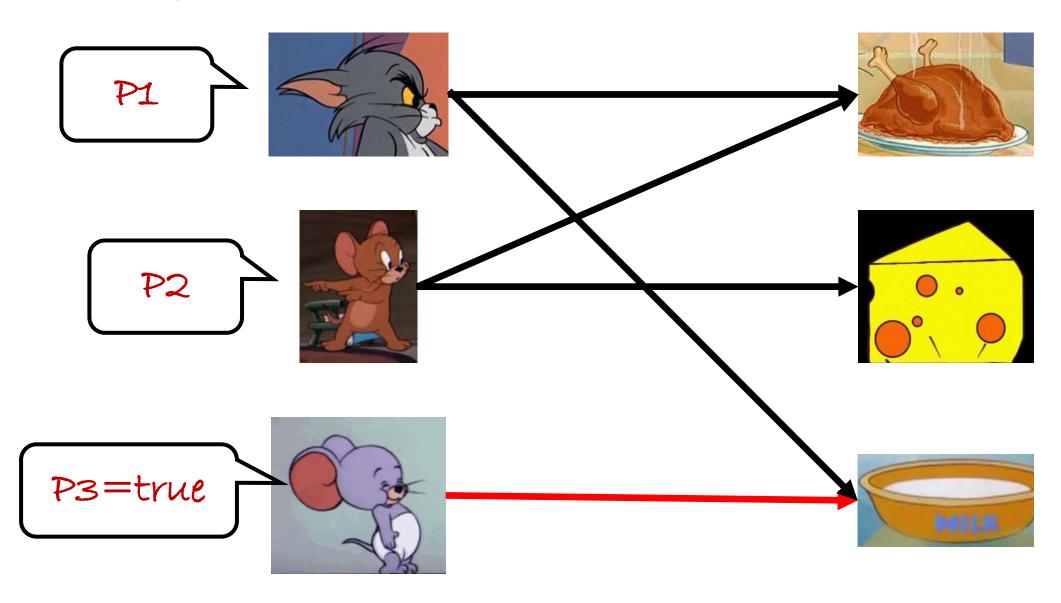


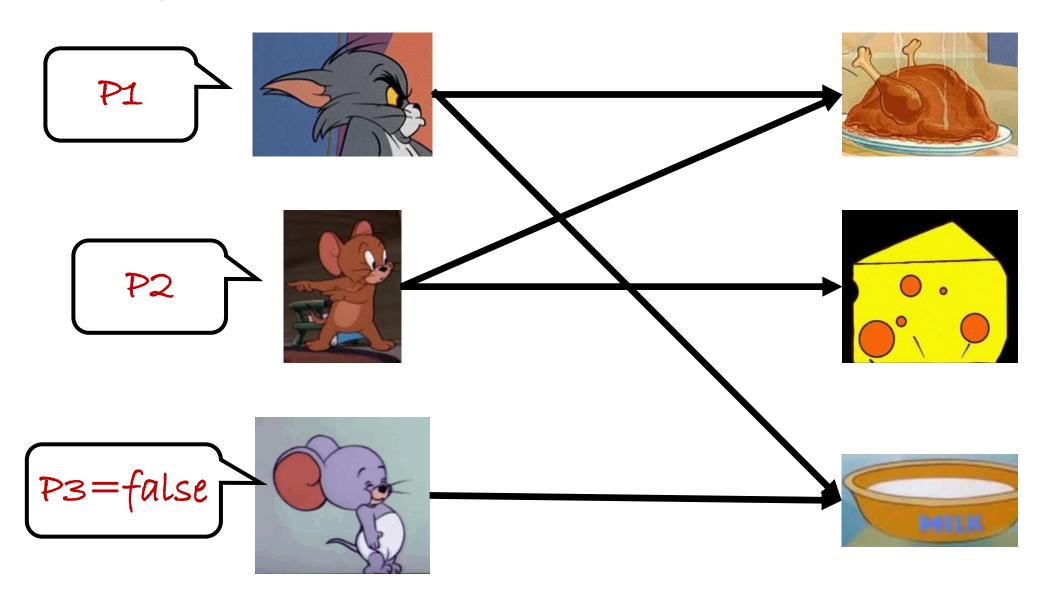


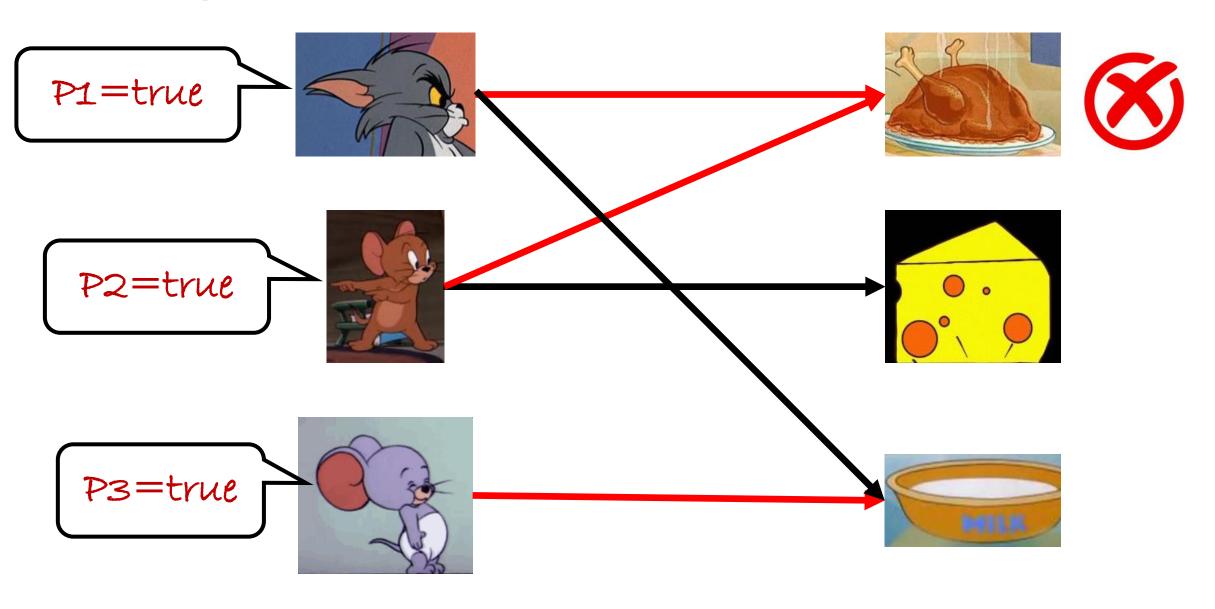


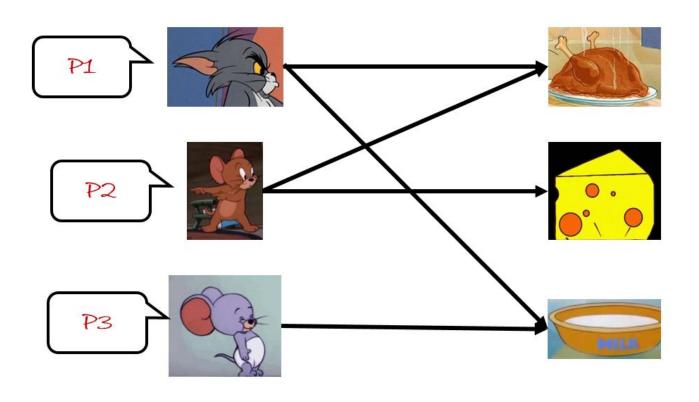




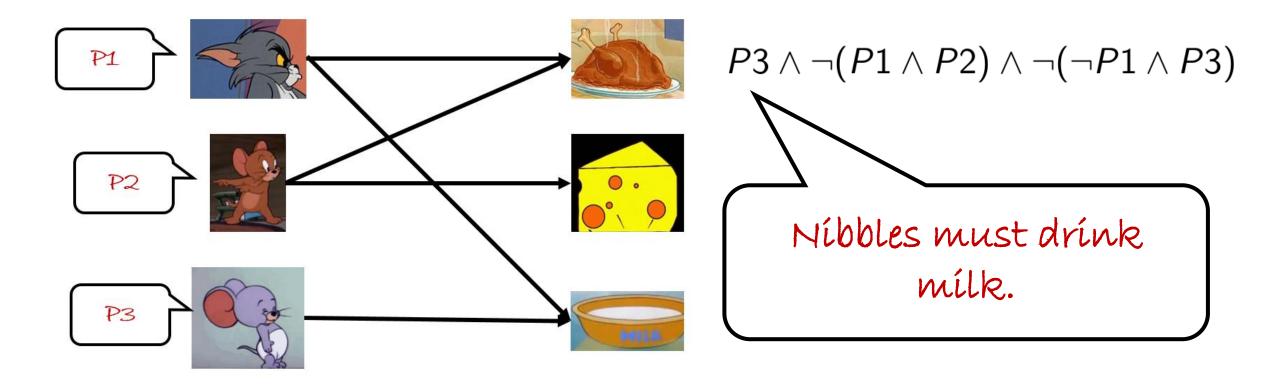


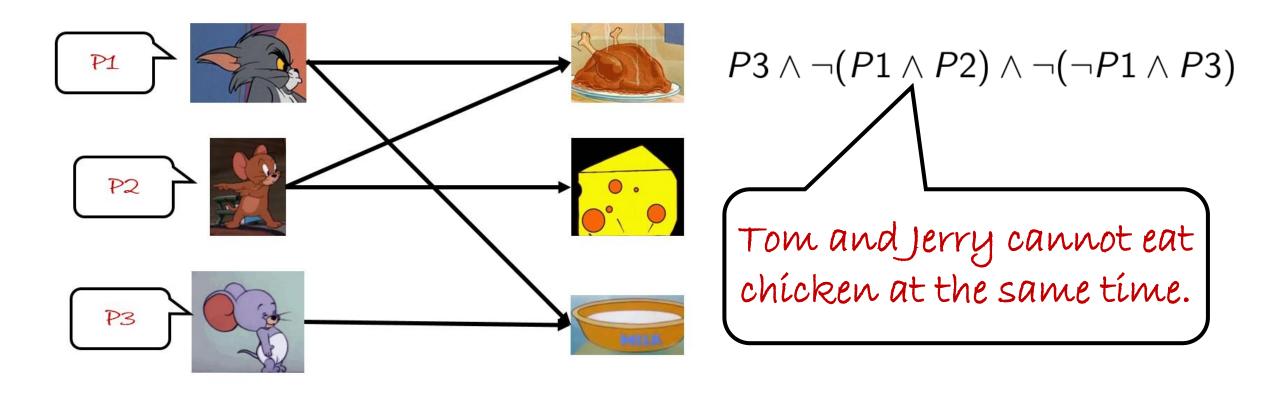


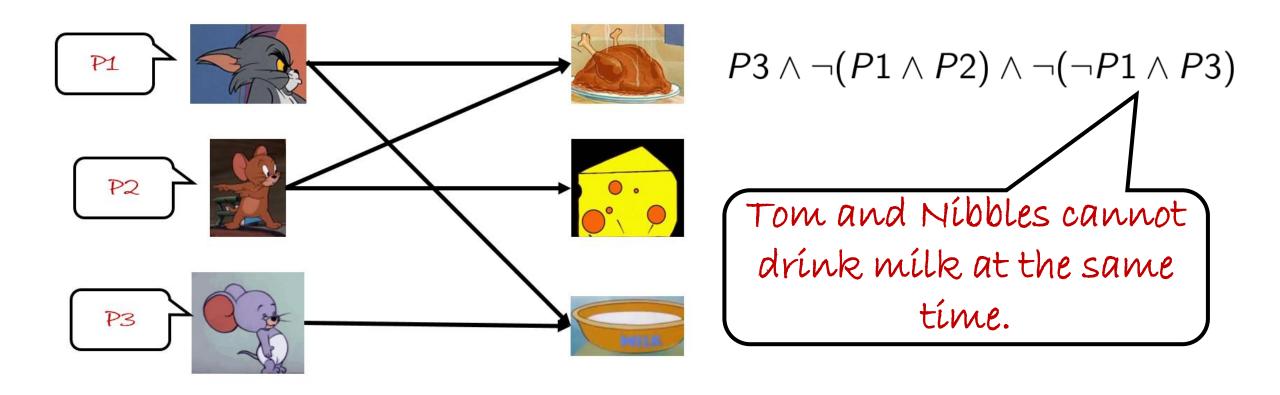


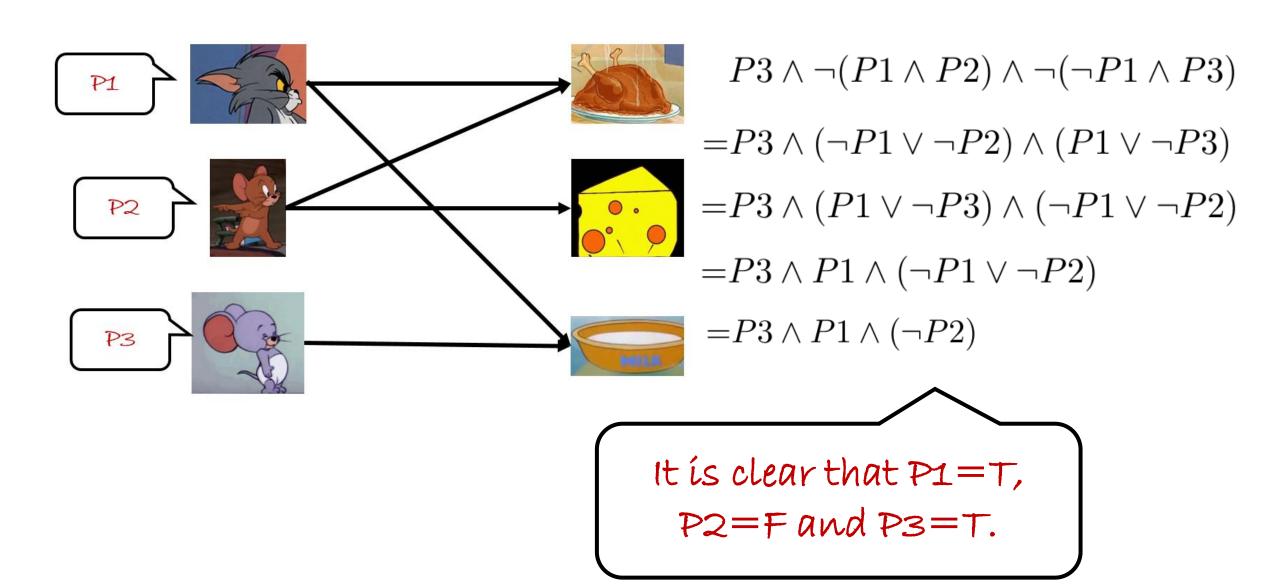


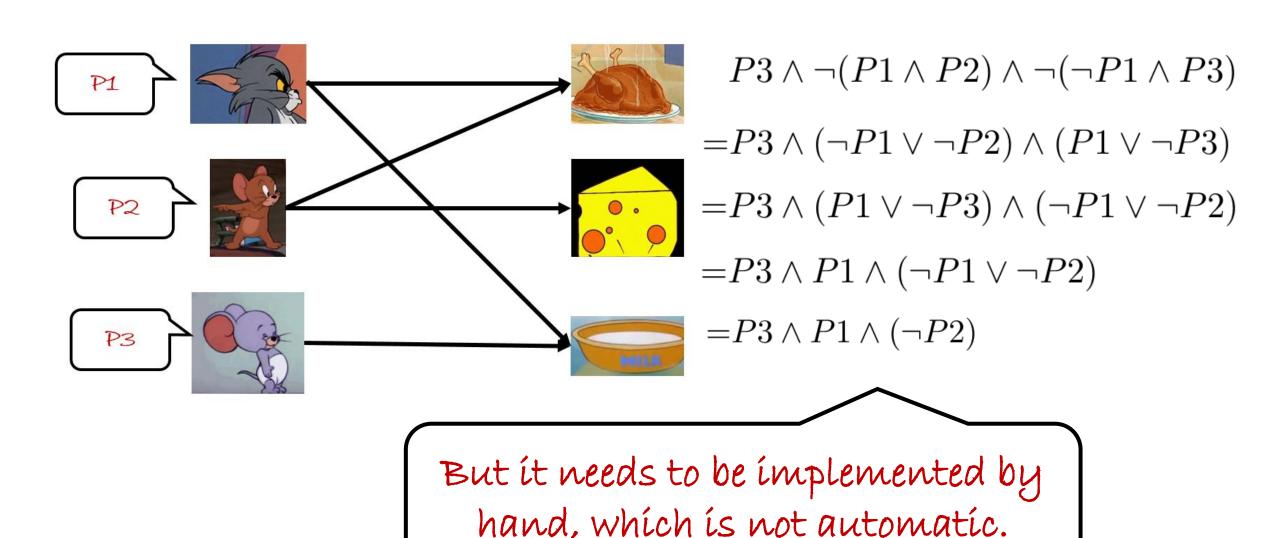
$$P3 \wedge \neg (P1 \wedge P2) \wedge \neg (\neg P1 \wedge P3)$$











Instead of proving tautology or contradiction, sometimes we just want to find an interpretation to make a formula true.



Satisfiability (可满足性)

DEFINITION

If a proposition can be true under some interpretation, it is satisfiable.

RELATION

- 1) P is a tautology iff ¬P is a contradiction
- 2) P is satisfiable iff ¬P is not a tautology
- 3) P is unsatisfiable iff P is a contradiction

Satisfiability (可满足性)

RELATION

- 1) P is a tautology iff ¬P is a contradiction
- 2) P is unsatisfiable iff P is a contradiction

So proving P is a tautology is to prove that ¬P is unsatisfiable.

Example

$$(A \lor B) \land (\neg A \lor \neg B)$$

$$(A \lor B) \land (\neg A \lor \neg B) \land (A \leftrightarrow B)$$

$$(P \land \neg P) \rightarrow (P \land \neg P)$$

$$A \land (A \rightarrow B) \rightarrow B$$

satisfiable, not tautology unsatisfiable/contradiction tautology tautology

Example

$$(A \lor B) \land (\neg A \lor \neg B)$$
 satisfiable, not tautology $(A \lor B) \land (\neg A \lor \neg B) \land (A \leftrightarrow B)$ unsatisfiable/contradiction $(P \land \neg P) \rightarrow (P \land \neg P)$ tautology $A \land (A \rightarrow B) \rightarrow B$ tautology

To prove it, we can prove $A \wedge (A \rightarrow B) \wedge \neg B$ is unsatisfiable.

Step 2. Ask the computer to determine the satisfiability.



Step 2.1. Validate the formula.

Step 2.2. **Solve** the formula.

Quick Recap

INDUCTIVE DEFINITION of WFF

- 1). Every single proposition (symbol) is in WFF.
- 2). If A and B are WFF, so are $(\neg A)$, $(A \land B)$, $(A \lor B)$, $(A \rightarrow B)$, and $(A \leftrightarrow B)$.
- 3). No expression is WFF unless forced by 1) or 2). (-

$$(P \wedge Q)$$

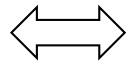
$$(P \vee Q)$$

$$(P \rightarrow Q)$$

$$(P \leftrightarrow Q)$$

WFF

Recognize well-formed formulas



Recursive Function -

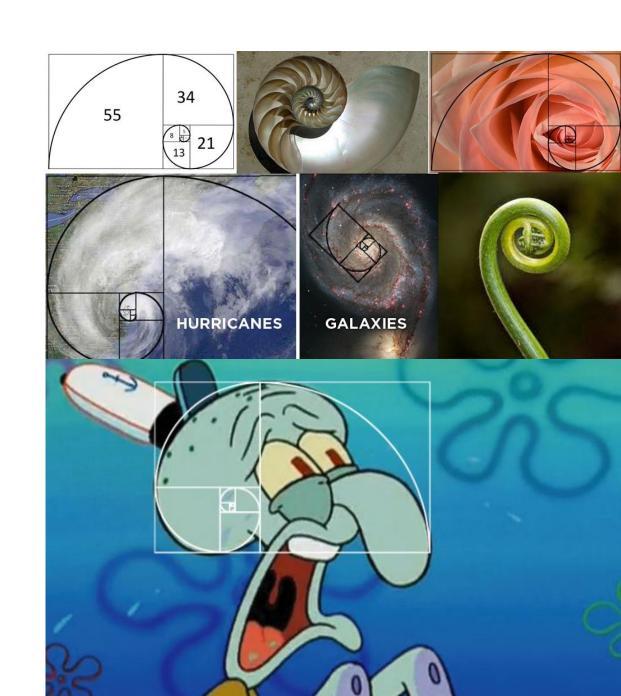
Operation for base elements.

Operation for elements built by elements-building operations.

Recursion (递归)

Fibonacci sequence function

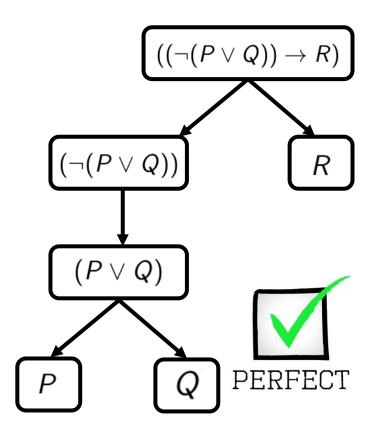
- F(0) = 1
- F(1) = 1
- F(n) = F(n-1) + F(n-2)



Recognizing Well-formed Formulas

Input: a formula P; Output: true or false (indicating whether it is a wff)

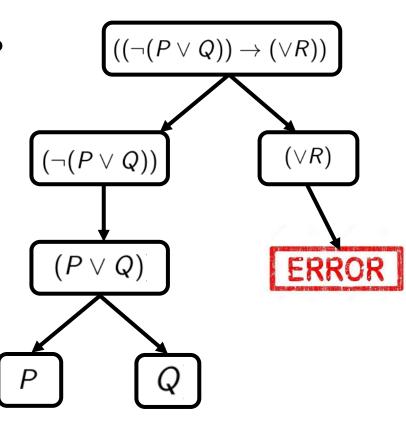
- 0. Begin with an initial tree T containing a single node labeled with P
- 1. If all leaves of T are labeled with propositional variables, return true
- 2. Select a leaf labeled with an expression f which is not a propositional variable
- 3. If f does not begin with (, return *false*. If f does not end with), return false.
- 4. If $f = (\neg Q)$, then add a child to the leaf labeled by f, label it with Q, and goto 1
- 5. Let f = (F), scan F until first reaching A, where A is a nonempty expression having the same number of left and right parentheses. If there is no such A, return false
- 6. If $f = (A \odot B)$ where \odot is one of $\{\land, \lor, \rightarrow, \leftrightarrow\}$, then add two children to the leaf labeled by f, label them with A and B, and goto 1
- 7. Return false



Recognizing Well-formed Formulas

Input: a formula P; Output: true or false (indicating whether it is a wff)

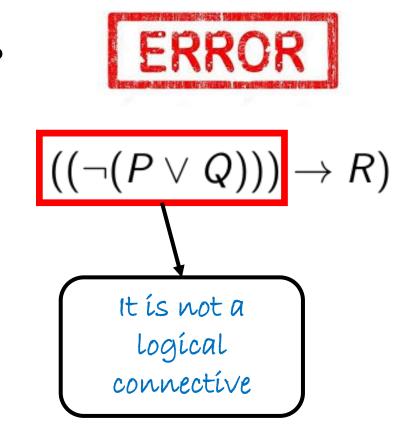
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Recognizing Well-formed Formulas

Input: a formula P; Output: true or false (indicating whether it is a wff)

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Step 2. Ask the computer to determine the satisfiability.



Step 2.1. Validate the formula.

Step 2.2. **Solve** the formula.

Truth table? It is direct and simple.

$$A \wedge (B \vee \neg A) \wedge (C \vee \neg B)$$

A	B	C	A	\wedge	((B	V	$\neg A)$	\wedge	(C	V	$\neg B))$

$$A \wedge (B \vee \neg A) \wedge (C \vee \neg B)$$

A	B	C	\boldsymbol{A}	\wedge	((B	V	$\neg A)$	\wedge	(C	V	$\neg B))$
\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{T}	\mathbf{T}	\mathbf{T}		\mathbf{T}	\mathbf{T}

$$A \wedge (B \vee \neg A) \wedge (C \vee \neg B)$$

\boldsymbol{A}	B	C	A	\wedge	((B	V	$\neg A)$	\wedge	(C	V	$\neg B))$
\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{T}	\mathbf{T}	\mathbf{T}		\mathbf{T}	\mathbf{T}
\mathbf{F}	\mathbf{F}	${f T}$		\mathbf{F}		${f T}$	${f T}$	${f T}$		\mathbf{T}	\mathbf{T}

$$A \wedge (B \vee \neg A) \wedge (C \vee \neg B)$$

A	B	C	A	\wedge	((B	V	$\neg A)$	\wedge	(C	V	$\neg B))$
\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{T}	\mathbf{T}	\mathbf{T}		\mathbf{T}	\mathbf{T}
\mathbf{F}	\mathbf{F}	\mathbf{T}		\mathbf{F}		${f T}$	${f T}$	${f T}$		\mathbf{T}	${f T}$
\mathbf{F}	\mathbf{T}	\mathbf{F}		\mathbf{F}		${f T}$	${f T}$	\mathbf{F}		\mathbf{F}	\mathbf{F}
\mathbf{F}	\mathbf{T}	${f T}$		\mathbf{F}		${f T}$	${f T}$	${f T}$		${f T}$	\mathbf{F}
\mathbf{T}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{T}	${f T}$
\mathbf{T}	\mathbf{F}	\mathbf{T}		\mathbf{F}		\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{T}	${f T}$
\mathbf{T}	\mathbf{T}	\mathbf{F}		\mathbf{F}		${f T}$	\mathbf{F}	\mathbf{F}		\mathbf{F}	\mathbf{F}
\mathbf{T}	${f T}$	${f T}$		${f T}$		${f T}$	\mathbf{F}	\mathbf{T}		${f T}$	\mathbf{F}

$$A \wedge (B \vee \neg A) \wedge (C \vee \neg B)$$

A	B	C	A	\wedge	((B	V	$\neg A)$	\wedge	(C	V	$\neg B))$
\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{T}	\mathbf{T}	\mathbf{T}		\mathbf{T}	${f T}$
\mathbf{F}	\mathbf{F}	${f T}$		\mathbf{F}		${f T}$	${f T}$	${f T}$		${f T}$	${f T}$
\mathbf{F}	\mathbf{T}	\mathbf{F}		\mathbf{F}		${f T}$	${f T}$	\mathbf{F}		\mathbf{F}	\mathbf{F}
\mathbf{F}	\mathbf{T}	${f T}$		\mathbf{F}		${f T}$	${f T}$	${f T}$		${f T}$	\mathbf{F}
\mathbf{T}	\mathbf{F}	\mathbf{F}		\mathbf{F}		\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{T}	${f T}$
\mathbf{T}	\mathbf{F}	\mathbf{T}		\mathbf{F}		\mathbf{F}	\mathbf{F}	\mathbf{F}		\mathbf{T}	${f T}$
\mathbf{T}	\mathbf{T}	\mathbf{F}		\mathbf{F}		${f T}$	\mathbf{F}	\mathbf{F}		\mathbf{F}	\mathbf{F}
\mathbf{T}	\mathbf{T}	\mathbf{T}		\mathbf{T}		\mathbf{T}	\mathbf{F}	\mathbf{T}		\mathbf{T}	\mathbf{F}

Given n variables, What is the complexity of truth table?



Determining Satisfiability using Truth Tables

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Given n variables, What is the complexity of truth table? 2^n !!!!
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It is really a very difficult problem.



SAT(可满足性问题)

DEFINITION

In computer science, the satisfiability problem (abbreviated SATISFIABILITY or SAT) is the problem of determining if there exists an interpretation that satisfies a given formula.

The first problem that was proven to be NP-complete (Cook-Levin theorem)

SAT(可满足性问题)

DEFINITION

In computer science, the satisfiability problem (abbreviated SATISFIABILITY or SAT) is the problem of determining if there exists an interpretation that satisfies a given formula.

S. A. Cook.
The Complexity of Theorem Proving Procedures.

Proceedings of the Third Annual ACM Symposium on the Theory of Computing, 151-158, 1971.



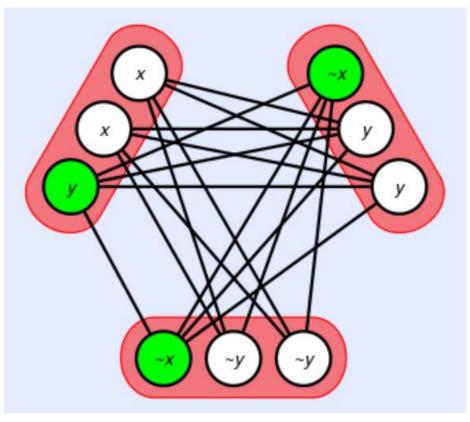
Stephen Cook



Leonid Levin

Is there a way to speed up the algorithm?

SAT solver can do it!



http://www.satcompetition.org/

Normal Form (范式)

OBSERVATION

Given a wff, you can build infinite formulas that are equivalent to it.

$$A \to B, \neg A \lor B, \neg (A \land \neg B)$$

They are in different form but they are equivalent.

Normal Form (范式)

OBSERVATION

Given a wff, you can build infinite formulas that are equivalent to it.

$$A \to B, \neg A \lor B, \neg (A \land \neg B)$$

If we can require a normal form, it is good for designing algorithm for SAT problem.

Normal Form (范式)

DEFINITION

A literal (文字) is a propositional variable or its negation.

A clause (析取式/子句) is a disjunction of one or more literals.

A conjunctive clause (合取式) is a conjunction of one or more literals.

4 literal

 $\neg B$ literal

 $\neg A \lor B$ disjunctive clause

 $A \wedge \neg B$ conjunctive clause

Conjunction Normal Form(合取范式)

DEFINITION

A formula is in conjunctive normal form (CNF) or clausal normal form if it is a conjunction of one or more clauses. Otherwise put, it is an AND of ORs.

Modern SAT solvers use CNF.

$$(A \lor \neg B) \land (B \lor \neg A) \land A$$
$$A \land B$$

However, many problems are not in CNF. How to convert them to CNF?



Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F	Т	Т
F	Т	Т	Т
Т	F	F	F
Т	Т	Т	F

Step1: find all false rows

Step2: generate a formula for every row

Step3: use "and" to connect these formulas

$$g_1(P,Q) = ((\neg P) \lor Q) \land ((\neg P) \lor (\neg Q))$$

It is in CNF! Truth table can help convert formulas to CNF.

Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F	Т	Т
F	Т	Τ	Т
Т	F	F	F F
Т	Т	Т	F

Step1: find all false rows

Step2: generate a formula for every row

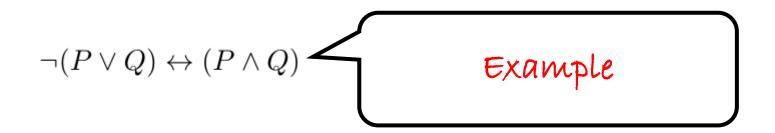
Step3: use "and" to connect these formulas

$$g_1(P,Q) = ((\neg P) \lor Q) \land ((\neg P) \lor (\neg Q))$$

But if we can build the truth table, we don't need SAT solvers.

Maybe we can use propositional equivalence laws to do it.





$$\begin{split} \neg(P \lor Q) &\leftrightarrow (P \land Q) \\ = &(\neg \neg (P \lor Q) \lor (P \land Q)) \land (\neg(P \lor Q) \lor \neg(P \land Q)) \end{split}$$

Step1: eliminate implication and biconditional connectives.

$$\neg (P \lor Q) \leftrightarrow (P \land Q)$$

$$= (\neg \neg (P \lor Q) \lor (P \land Q)) \land (\neg (P \lor Q) \lor \neg (P \land Q))$$

$$= ((P \lor Q) \lor (P \land Q)) \land ((\neg P \land \neg Q) \lor (\neg P \lor \neg Q))^{2}$$

Step1: eliminate implication and biconditional connectives.

Step2: repeatedly use De Morgan's laws and double negation law to move "not" inside

$$\neg (P \lor Q) \leftrightarrow (P \land Q)$$

$$= (\neg \neg (P \lor Q) \lor (P \land Q)) \land (\neg (P \lor Q) \lor \neg (P \land Q))$$

$$= ((P \lor Q) \lor (P \land Q)) \land ((\neg P \land \neg Q) \lor (\neg P \lor \neg Q))$$

$$= (P \lor Q) \land (\neg P \lor \neg Q)$$

Step3: repeatedly use distributive law to get CNF

Step1: eliminate implication and biconditional connectives.

Step2: repeatedly use De Morgan's laws and double negation law to move "not" inside

Exercise

$$(A \wedge B) \leftrightarrow E$$

$$(A \land B) \leftrightarrow E$$

$$((A \land B) \to E) \land (E \to (A \land B))$$

$$(\neg (A \land B) \lor E) \land (\neg E \lor (A \land B))$$

$$(\neg A \lor \neg B \lor E) \land (\neg E \lor A) \land (\neg E \lor B)$$

Are there any other normal forms?



Disjunction Normal Form(析取范式)

DEFINITION

A formula is in disjunctive normal form (DNF) if it is a disjunction of one or more conjunction clauses. Otherwise put, it is an OR of ANDs.

$$A \lor B$$

 $(A \land B) \lor (\neg A \land \neg B)$



$$\neg (P \lor Q) \leftrightarrow (P \land Q)$$

$$= (\neg \neg (P \lor Q) \land \neg (P \land Q)) \lor (\neg (P \lor Q) \land (P \land Q))$$

Step1: eliminate implication and biconditional connectives.

$$\neg (P \lor Q) \leftrightarrow (P \land Q)$$

$$= (\neg \neg (P \lor Q) \land \neg (P \land Q)) \lor (\neg (P \lor Q) \land (P \land Q))$$

$$= ((P \lor Q) \land (\neg P \lor \neg Q)) \lor (\neg P \land \neg Q \land P \land Q)$$

Step1: eliminate implication and biconditional connectives.

Step2: repeatedly use De Morgan's laws and double negation law to move "not" inside

Step1: eliminate implication and biconditional connectives.

$$\neg (P \lor Q) \leftrightarrow (P \land Q)$$

$$= (\neg \neg (P \lor Q) \land \neg (P \land Q)) \lor (\neg (P \lor Q) \land (P \land Q))$$

$$= ((P \lor Q) \land (\neg P \lor \neg Q)) \lor (\neg P \land \neg Q \land P \land Q)$$

$$= (P \land \neg P) \lor (Q \land \neg P) \lor (P \land \neg Q) \lor (Q \land \neg Q) \lor (\neg P \land \neg Q \land P \land Q)$$

Step3: repeatedly use distributive law to get DNF

Step2: repeatedly use De Morgan's laws and double negation law to move "not" inside

Exercise

$$(A \wedge B) \leftrightarrow E$$

$$(A \land B) \leftrightarrow E$$

$$= (A \land B \land E) \lor (\neg (A \land B) \land \neg E)$$

$$= (A \land B \land E) \lor ((\neg A \lor \neg B) \land \neg E)$$

$$= (A \land B \land E) \lor (\neg A \land \neg E) \lor (\neg B \land \neg E)$$

Why does SAT Solvers use CNF instead of DNF? If SAT solvers use DNF, what will happen?

CNF v.s. DNF

$$A_1 \wedge A_2 \wedge A_3 \wedge \dots \wedge A_n$$

 $A_1 \vee A_2 \vee A_3 \vee \dots \vee A_n$

A formula in DNF is true when one of these conjunction clauses is true. One of them is true when P and ¬P don't exist at the same time.

CNF v.s. DNF

$$A_1 \wedge A_2 \wedge A_3 \wedge \dots \wedge A_n$$

 $A_1 \vee A_2 \vee A_3 \vee \dots \vee A_n$

You just have to scan through the conjunction clauses and check whether one of them contains not both a variable and its negation.

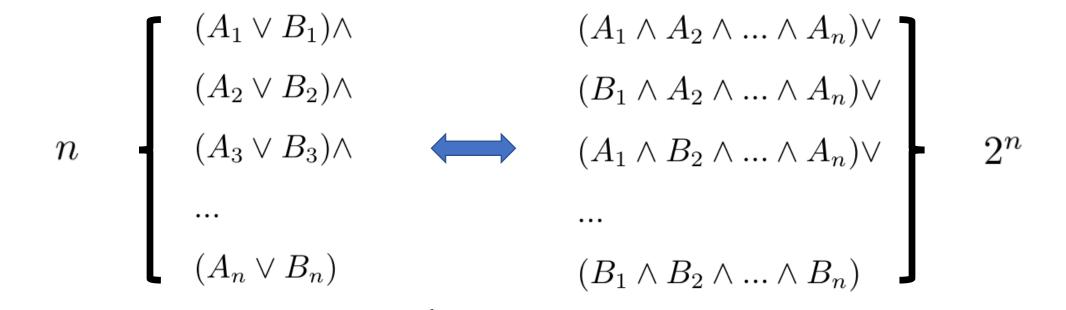
CNF v.s. DNF

$$A_1 \wedge A_2 \wedge A_3 \wedge \dots \wedge A_n$$

 $A_1 \vee A_2 \vee A_3 \vee \dots \vee A_n$

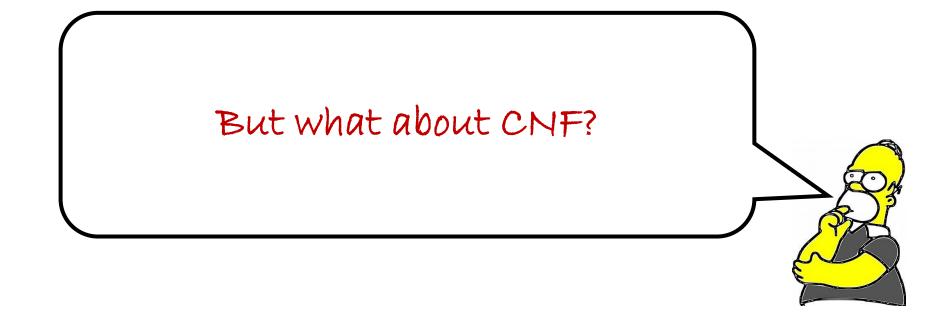
Things become much easier when we address DNF instead of CNF. Why SAT solvers use CNF?

Disjunction Normal Form



You can convert a formula into DNF, but the resulting formula might be very much larger than the original formula—in fact, exponentially so.

WHY CNF?



WHY CNF?

$$(A1 \land A2 \land A3) \lor (B1 \land B2 \land B3)$$



$$(A1 \lor B1) \land (A1 \lor B2) \land (A1 \lor B3) \land$$

$$(A2 \lor B1) \land (A2 \lor B2) \land (A2 \lor B3) \land$$

$$(A3 \lor B1) \land (A3 \lor B2) \land (A3 \lor B3)$$

It seems to exponentially explode, too.



Switch Variables

 $(A1 \land A2 \land A3) \lor (B1 \land B2 \land B3)$

The translation is equi-satisfiable.



 $(Z \to A1 \land A2 \land A3) \land$

 $(\neg Z \to B1 \land B2 \land B3)$

The translation is not equivalent.

Exercise: convert it to CNF and check if there is explosion.



Switch Variables

 $(A1 \land A2 \land A3) \lor (B1 \land B2 \land B3)$

The translation is equi-satisfiable.



 $(Z \to A1 \land A2 \land A3) \land$

 $(\neg Z \to B1 \land B2 \land B3)$

The translation is not equivalent.



$$(Z \rightarrow (A1 \land A2 \land A3)) \land (\neg Z \rightarrow (B1 \land B2 \land B3))$$

$$= (\neg Z \lor (A1 \land A2 \land A3)) \land (Z \lor (B1 \land B2 \land B3))$$

$$= (\neg Z \lor A1) \land (\neg Z \lor A2) \land (\neg Z \lor A3) \land$$

$$(Z \lor B1) \land (Z \lor B2) \land (Z \lor B3)$$

There is not explosion.

Normal Form Theorem

THEOREM

Every formula can be converted to CNF and DNF.

We can use truth table to convert a formula to CNF and DNF.



$$\neg (P \lor Q) \leftrightarrow (P \land Q) \qquad \longleftarrow \begin{array}{c} (P \lor Q) \land (\neg P \lor \neg Q) \\ (P \lor Q) \land (\neg P \lor \neg Q) \land (P \lor \neg P) \end{array}$$

Although we can convert formulas to CNF, we can still get many different formulas. Can we define a more precise form?

Principal Normal Form (主范式)

DEFINITION

Given n propositional variables, if every variable exists once in a conjunction clause, the clause is a minterm(极小项).

$$P1 P2 \longrightarrow P1 \land P2, \neg P1 \land P2, P1 \land \neg P2, \neg P1 \land \neg P2 \quad 2^n$$

Every minterm is true under only one interpretation. Any two minterms are not equivalent and the conjunction of them is F.

Principal Disjunction Normal Form (主析取范式)

DEFINITION

Principal Disjunction Normal Form(PDNF) is the disjunction of minterms.

Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F T	Т	Т
F	Т	Τ	Τ
Т	F	F	F
Т	Т	T	F

Step1: find all true rows

Step2: generate a formula for every row

Step3: use "or" to connect these formulas

$$g_0(P,Q) = (((\neg P) \land (\neg Q)) \lor ((\neg P) \land Q)) \lor (P \land Q)$$

Truth table is all-purpose. Every formula con be converted to only one PDNF.

Principal Disjunction Normal Form (主析取范式)

DEFINITION

Principal Disjunction Normal Form(PDNF) is the disjunction of minterms.

Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F T	Т	Т
F	Τ	Т	Τ
•	•	F	F
Т	Т	工	F

Step1: find all true rows

Step2: generate a formula for every row

Step3: use "or" to connect these formulas

$$g_0(P,Q) = (((\neg P) \land (\neg Q)) \lor ((\neg P) \land Q)) \lor (P \land Q)$$

If a PDNF includes all minterms, it must be true.

Converting to PDNF

$$P \to Q$$

$$= \neg P \lor Q$$

$$= (\neg P \land (Q \lor \neg Q)) \lor Q$$

$$= (\neg P \land Q) \lor (\neg P \land \neg Q) \lor Q$$

$$= (\neg P \land Q) \lor (\neg P \land \neg Q) \lor (Q \land (P \lor \neg P))$$

$$= (\neg P \land Q) \lor (\neg P \land \neg Q) \lor (P \land Q) \lor (\neg P \land Q)$$

$$= (\neg P \land \neg Q) \lor (\neg P \land \neg Q) \lor (P \land Q)$$

$$= (\neg P \land \neg Q) \lor (\neg P \land Q) \lor (P \land Q)$$

$$= m_0 \lor m_1 \lor m_3 = \lor_{0;1;3}$$

Exercise

$$(A \wedge B) \leftrightarrow E$$

$$(A \land B) \leftrightarrow E$$

$$= (A \land B \land E) \lor (\neg (A \land B) \land \neg E)$$

$$= (A \land B \land E) \lor ((\neg A \lor \neg B) \land \neg E)$$

$$= (A \land B \land E) \lor (\neg A \land \neg E) \lor (\neg B \land \neg E)$$

$$= (A \land B \land E) \lor (\neg A \land \neg E \land (B \lor \neg B)) \lor (\neg B \land \neg E \land (A \lor \neg A))$$

$$= (A \land B \land E) \lor (\neg A \land B \land \neg E) \lor (\neg A \land \neg B \land \neg E) \lor (A \land \neg B \land \neg E) \lor (\neg A \land \neg B \land \neg E)$$

$$= (\neg A \land \neg B \land \neg E) \lor (\neg A \land B \land \neg E) \lor (A \land \neg B \land \neg E) \lor (A \land B \land E)$$

$$= (\neg A \land \neg B \land \neg E) \lor (\neg A \land B \land \neg E) \lor (A \land \neg B \land \neg E) \lor (A \land B \land E)$$

$$= m_0 \lor m_2 \lor m_4 \lor m_7 = \lor_{0;2;4;7}$$

Principal Normal Form (主范式)

DEFINITION

Given n propositional variables, if every variable exists once in a disjunction clause, the clause is a maxterm(极大项).

$$P1 \quad P2 \quad \longrightarrow \quad P1 \lor P2, \neg P1 \lor P2, P1 \lor \neg P2, \neg P1 \lor \neg P2 \qquad \qquad 2^n$$

Every maxterm is false under only one interpretation. Every two maxterms are not equivalent and the disjunction of them is T.

Principal Conjunction Normal Form (主合取范式)

DEFINITION

Principal Conjunction Normal Form(PCNF) is the conjunction of maxterms.

Ρ	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F	Т	Т
•	'	'	'
F	Τ	Τ	T
_	_	_	
ı	F	F	F
т	Т	т	
•	'	1	

Step1: find all false rows

Step2: generate a formula for every row

Step3: use "and" to connect these formulas

$$g_1(P,Q) = ((\neg P) \lor Q) \land ((\neg P) \lor (\neg Q))$$

Truth table is all-purpose. Every formula con be converted to only one PCNF.

Principal Conjunction Normal Form(主合取范式)

DEFINITION

Principal Conjunction Normal Form(PCNF) is the conjunction of maxterms.

Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F	Т	Т
F	Т	Τ	T
Т	F	F	F
Т	Т	Т	F

Step1: find all false rows

Step2: generate a formula for every row

Step3: use "and" to connect these formulas

$$g_1(P,Q) = ((\neg P) \lor Q) \land ((\neg P) \lor (\neg Q))$$

If a PCNF includes all maxterms, it must be false.

Converting to PCNF

$$P \wedge Q$$

$$= (P \vee (Q \wedge \neg Q)) \wedge (Q \vee (P \wedge \neg P))$$

$$= (P \vee Q) \wedge (P \vee \neg Q) \wedge (Q \vee P) \wedge (Q \vee \neg P)$$

$$= (\neg P \vee Q) \wedge (P \vee \neg Q) \wedge (P \vee Q)$$

$$= M_1 \wedge M_2 \wedge M_3 = \wedge_{1;2;3}$$

Exercise

$$(A \wedge B) \leftrightarrow E$$

$$(A \land B) \leftrightarrow E$$

$$= (A \land B \to E) \land (E \to A \land B)$$

$$= (\neg (A \land B) \lor E) \land (\neg E \lor (A \land B))$$

$$= (\neg A \lor \neg B \lor E) \land (\neg E \lor A) \land (\neg E \lor B)$$

$$= (\neg A \lor \neg B \lor E) \land (\neg E \lor A \lor (B \land \neg B)) \land (\neg E \lor B \lor (A \land \neg A))$$

$$= (\neg A \lor \neg B \lor E) \land (A \lor B \lor \neg E) \land (A \lor \neg B \lor \neg E) \land (A \lor B \lor \neg E) \land (\neg A \lor B \lor \neg E)$$

$$= (\neg A \lor \neg B \lor E) \land (\neg A \lor B \lor \neg E) \land (A \lor \neg B \lor \neg E) \land (A \lor B \lor \neg E)$$

$$= (\neg A \lor \neg B \lor E) \land (\neg A \lor B \lor \neg E) \land (A \lor \neg B \lor \neg E) \land (A \lor B \lor \neg E)$$

$$= M_1 \land M_2 \land M_4 \land M_6 = \land_{1;2;4;6}$$

PCNF vs. PDNF

Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F T	Τ	Т
F	Т	Τ	Τ
Т	F	F	F
Т	Т	Т	F

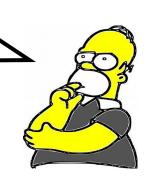
Р	Q	$g_0(P,Q)$	$g_1(P,Q)$
F	F	Т	Т
F	Т	Т	Τ
Т	F	F	F
Т	Т	T	F

$$g_0(P,Q) = (((\neg P) \land (\neg Q)) \lor ((\neg P) \land Q)) \lor (P \land Q) \qquad g_0(P,Q) = ((\neg P) \lor Q)$$
$$g_1(P,Q) = ((\neg P) \land (\neg Q)) \lor ((\neg P) \land Q) \qquad g_1(P,Q) = ((\neg P) \lor Q) \land ((\neg P) \lor (\neg Q))$$

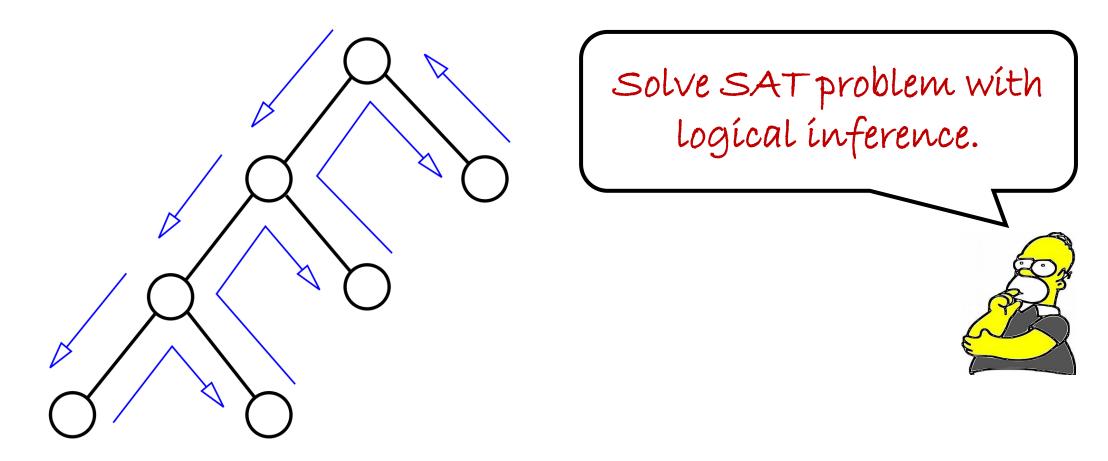
Can you find the relation between PCNF and PDNF according to truth table?

SAT Solver

In practice, CNF is enough and more convenient for SAT Solver.



DPLL (Davis-Putnam-Logemann-Loveland Algorithm)



The backtracking DPLL algorithm is the basis for most modern SAT solvers.

OVERVIEW

Iteratively process by following steps:

- Guess the truth value of an undefined literal
- Infer the truth value of other variables with inference rules
- If a clause is false and there is a decision literal, backtrack and re-guess a variable

DEFINITION

A literal is defined if its truth value has been guessed or inferred.

OVERVIEW

Iteratively process by following steps:

- Guess the truth value of an undefined literal
- Infer the truth value of other variables with inference rules
- If a clause is false and there is a decision literal, backtrack and re-guess a variable

DEFINITION

A literal is defined if its truth value has been guessed or inferred.

DECIDE RULE

A literal I is defined by "guessing", then it is annotated as a "decision literal". If all defined literals can not satisfy formula F, then $\neg I$ must be concerned.

$$(A \lor \neg B) \land (B \lor \neg C) \land (C \lor A)$$

A is an undefined literal. We can guess A=F temporarily which makes A to be a decision literal.

OVERVIEW

Iteratively process by following steps:

- Guess the truth value of an undefined literal
- Infer the truth value of other variables with inference rules
- If a clause is false and there is a decision literal, backtrack and re-guess a variable

DEFINITION

A literal is defined if its truth value has been guessed or inferred.

UNITPROPAGATE RULE

To satisfy a CNF formula, all its clauses have to be true. Hence, if a clause of *F* contains a literal *I* whose truth value is not defined by the current assignment while all the remaining literals of the clause are false, *I* must be defined to be true.

$$(A \lor \neg B) \land (B \lor \neg C) \land (C \lor A)$$

Because we guess A=F, then we can infer that B=F. Then we can infer C=F according to the second clause.

OVERVIEW

Iteratively process by following steps:

- Guess the truth value of an undefined literal
- Infer the truth value of other variables with inference rules
- If a clause is false and there is a decision literal, backtrack and re-guess a variable

DEFINITION

A literal is defined if its truth value has been guessed or inferred.

BACKTRACK RULE

If a conflicting clause C is detected and there is defined decision literal I, then the rule backtracks by replacing the most recent decision literal I by $\neg I$ and removing any subsequent literals in the current assignment. Note that $\neg I$ is annotated as a non-decision literal, since the other possibility I has already been explored.

$$(A \vee \neg B) \wedge (B \vee \neg C) \wedge (C \vee A)$$

A conflicting clause

Because A=B=C=F, then the last clause is F. Now we can backtrack and guess A=T. Now A is not a decision literal.

FAIL RULE

This rule detects a conflicting clause *C* and produces the FailState state whenever there is no decision literals defined.

$$(A \vee \neg B) \wedge (B \vee \neg C) \wedge (C \vee A)$$

A conflicting clause

We can backtrack because A is a decision literal. If there is no decision literal, we can conclude the formula is unsatisfiable.

OVERVIEW

Iteratively try to

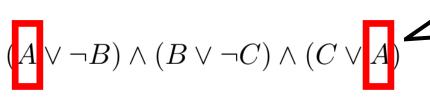
- Guess the truth value of an undefined literal
- Infer the truth value of other variables with inference rules
- If a clause is false and there is a decision literal, backtrack and reguess a variable

$$(A \lor \neg B) \land (B \lor \neg C) \land (C \lor A)$$

Now A=T and we can repeat the three steps to get the answer.

PURELITERAL RULE

If a literal *I* is pure in *F*, i.e., it occurs in *F* while its negation does not, then *F* is satisfiable only if it defines *I* to be true. Thus, we can define *I* to be true.

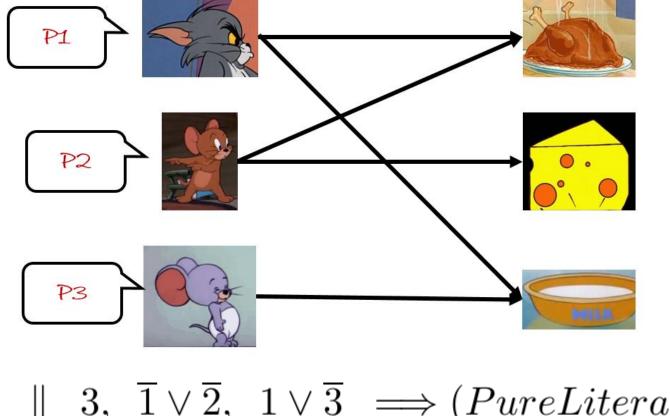


Actually, we don't need to guess A here. Because A exists and $\neg A$ doesn't exist. So we can directly determine A=T.

$$\emptyset \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4 \implies (Decide)$$

$$\emptyset \parallel \overline{1} \lor \overline{2}, 2 \lor 3, \overline{1} \lor \overline{3} \lor 4, 2 \lor \overline{3} \lor \overline{4}, 1 \lor 4 \implies \text{(Decide)}$$
 $1^{\mathsf{d}} \parallel \overline{1} \lor \overline{2}, 2 \lor 3, \overline{1} \lor \overline{3} \lor 4, 2 \lor \overline{3} \lor \overline{4}, 1 \lor 4 \implies \text{(UnitPropagate)}$

```
\emptyset \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                                                  (Decide)
               1^{\mathsf{d}} \parallel \overline{1} \vee \overline{2}, \ 2 \vee 3, \ \overline{1} \vee \overline{3} \vee 4, \ 2 \vee \overline{3} \vee \overline{4}, \ 1 \vee 4 \implies \text{(UnitPropagate)}
          1^{d} \overline{2} \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                               ⇒ (UnitPropagate)
     1^{d} \overline{2} 3 \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                                ⇒ (UnitPropagate)
1^{d} \overline{2} 34 \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                                                  (Backtrack)
                 \overline{1} \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                                ⇒ (UnitPropagate)
            \overline{1} 4 || \overline{1} \vee \overline{2}, 2\vee3, \overline{1} \vee \overline{3} \vee 4, 2\vee \overline{3} \vee \overline{4}, 1\vee4
                                                                                                                                                                  (Decide)
    \overline{1} 4 \overline{3}^{\alpha} \parallel \overline{1} \vee \overline{2}, 2 \vee 3, \overline{1} \vee \overline{3} \vee 4, 2 \vee \overline{3} \vee \overline{4}, 1 \vee 4
                                                                                                                                                ⇒ (UnitPropagate)
\overline{1} 4 \overline{3}^{d} 2 \parallel \overline{1} \sqrt{2}, 2 \sqrt{3}, \overline{1} \sqrt{3} \sqrt{4}, 2 \sqrt{3} \sqrt{4}, 1 \sqrt{4}
```



$$\emptyset \parallel 3, \overline{1} \vee \overline{2}, 1 \vee \overline{3} \Longrightarrow (PureLiteral)$$

$$\overline{2} \parallel 3, \overline{1} \vee \overline{2}, 1 \vee \overline{3} \Longrightarrow (UnitProp)$$

$$\overline{2} \ 3 \parallel 3, \ \overline{1} \lor \overline{2}, \ 1 \lor \overline{3} \implies (UnitProp)$$

$$\overline{2} \ 3 \ 1 \parallel 3, \overline{1} \lor \overline{2}, 1 \lor \overline{3}$$

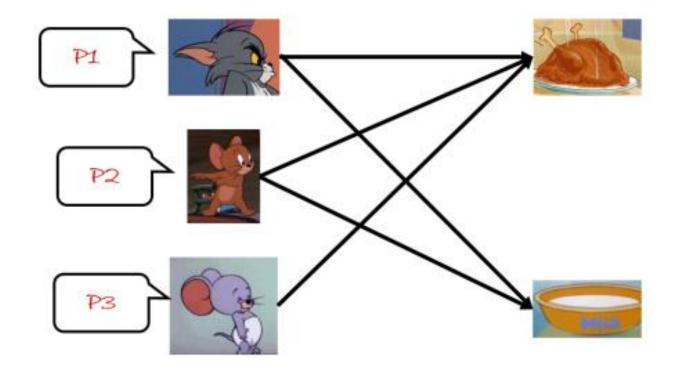
Exercise

$$1 \vee \overline{2}$$
, $\overline{1} \vee \overline{2}$, $2 \vee 3$, $\overline{3} \vee 2$, $1 \vee 4$

Exercise

$$1 \vee \overline{2}, \overline{1} \vee \overline{2}, 2 \vee 3, \overline{3} \vee 2, 1 \vee 4$$

UNSAT



$$P3 \land \neg (P1 \land P2) \land \neg (P2 \land P3) \land \neg (P1 \land P3) \land \neg (\neg P1 \land \neg P2)$$

= $P3 \land (\neg P1 \lor \neg P2) \land (\neg P2 \lor \neg P3) \land (\neg P1 \lor \neg P3) \land (P1 \lor P2)$

UNSAT

All in one



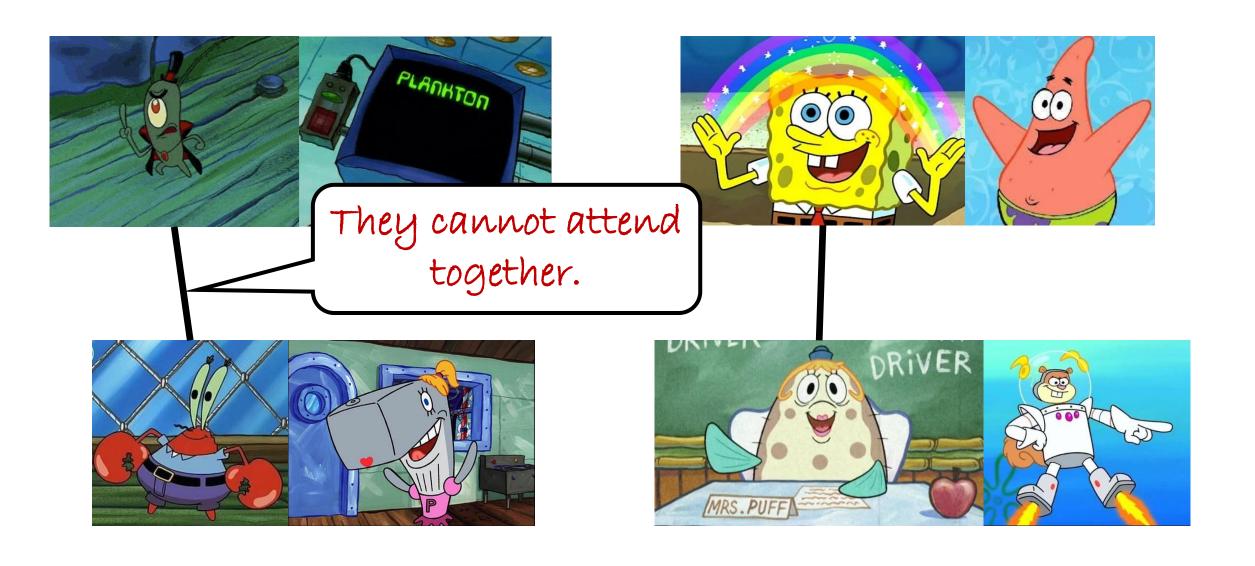


Inviting one of every group to have a meeting

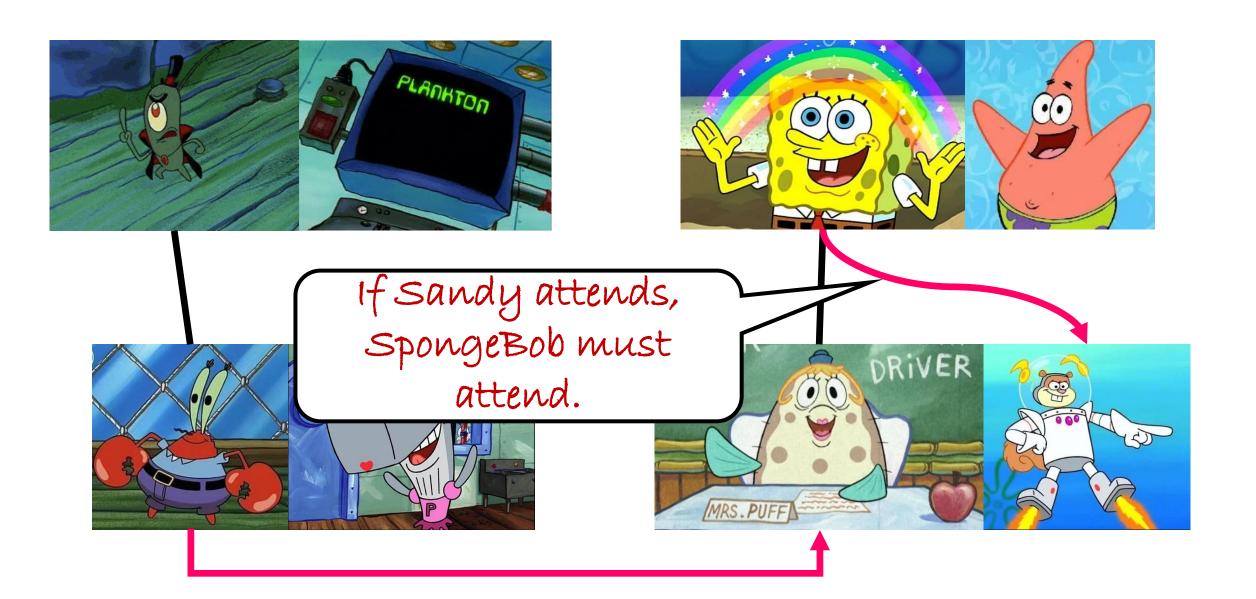




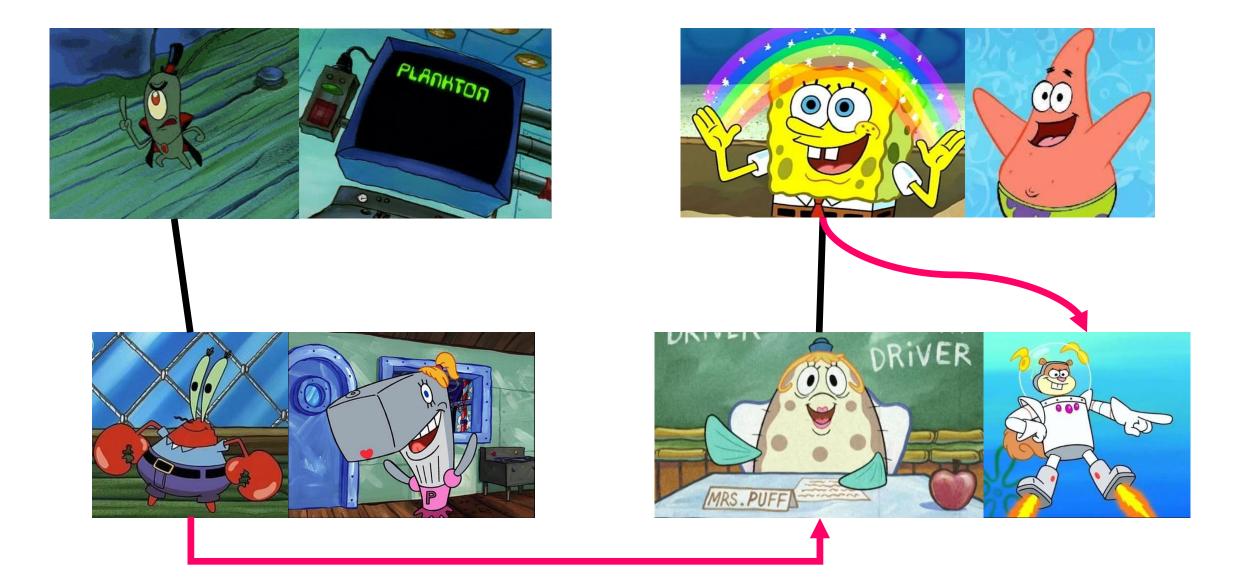
However, there are some requirements

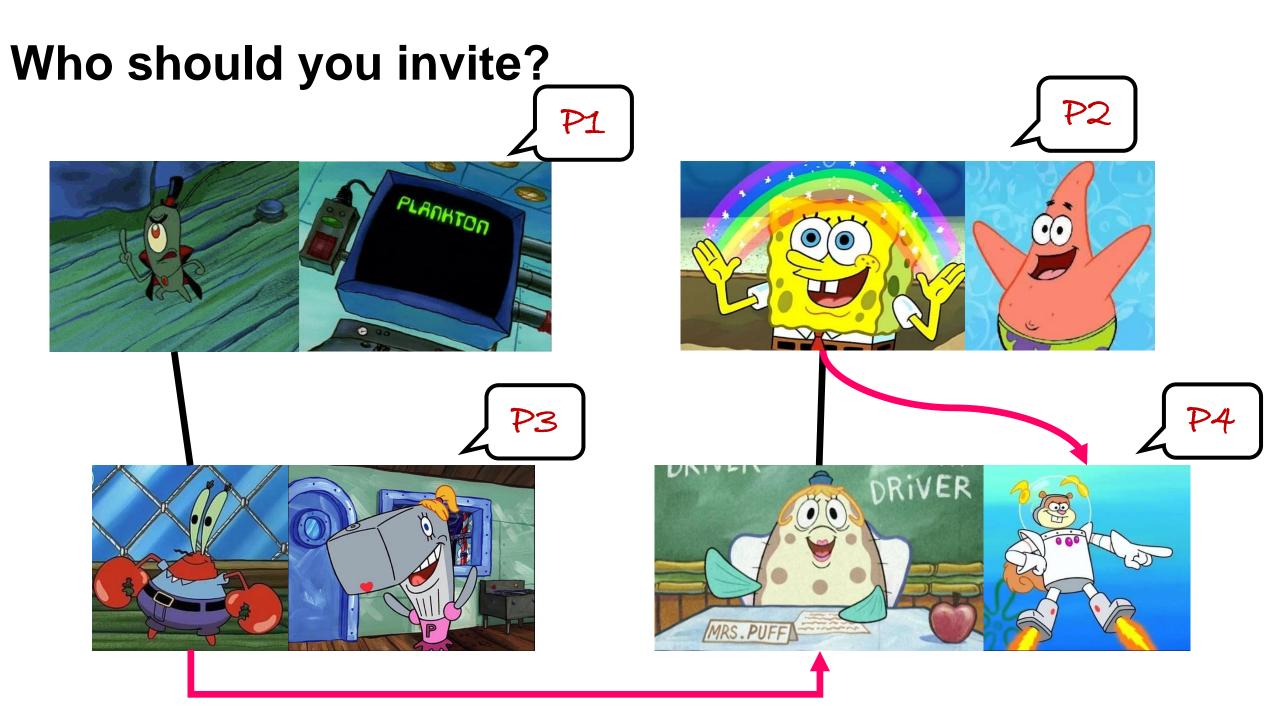


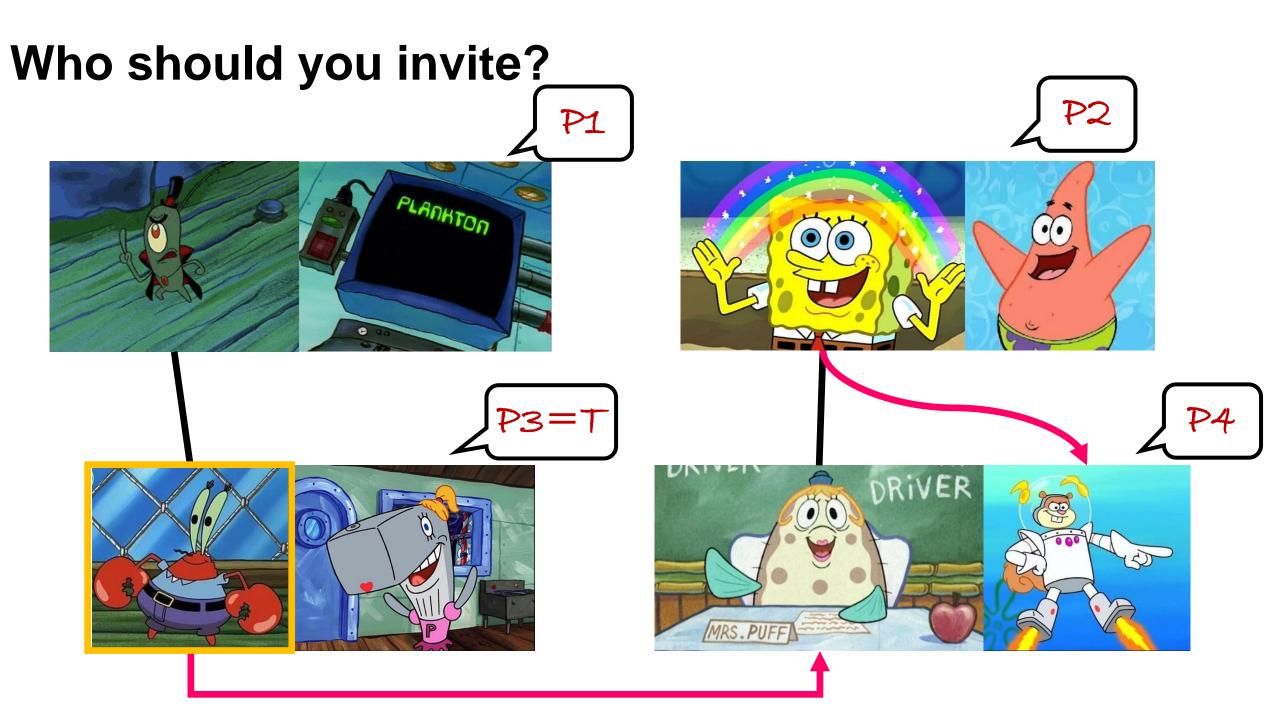
However, there are some requirements

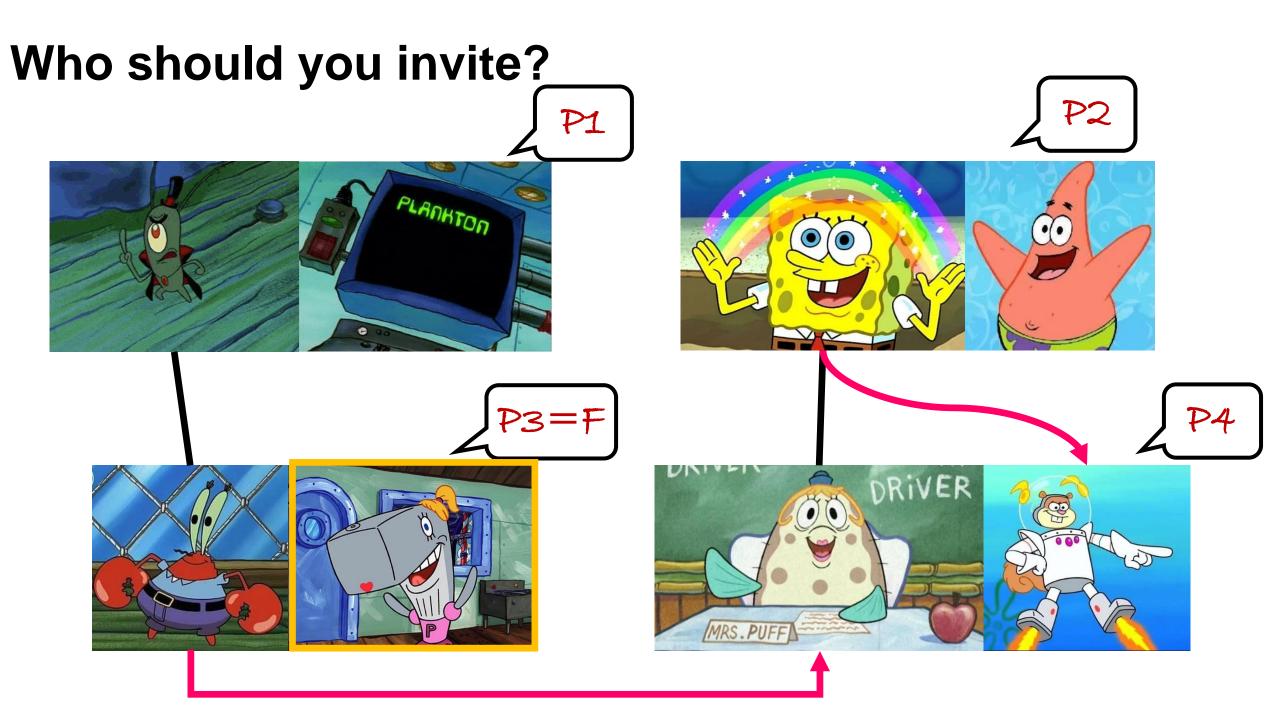


Who should you invite?

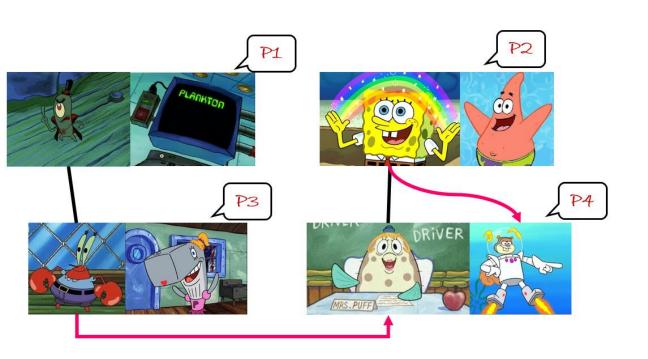




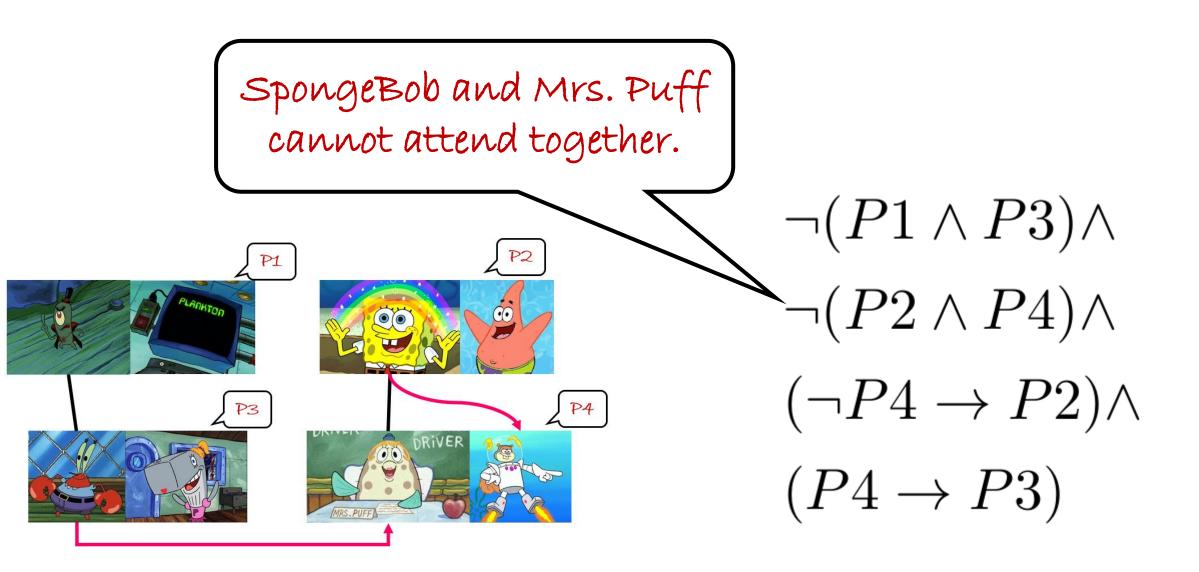


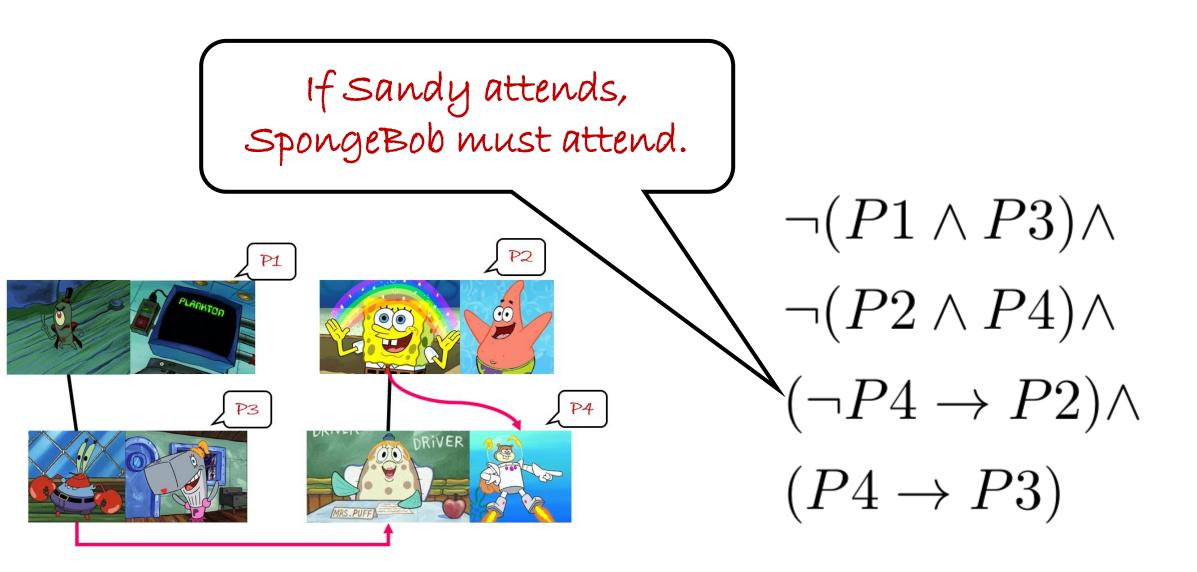


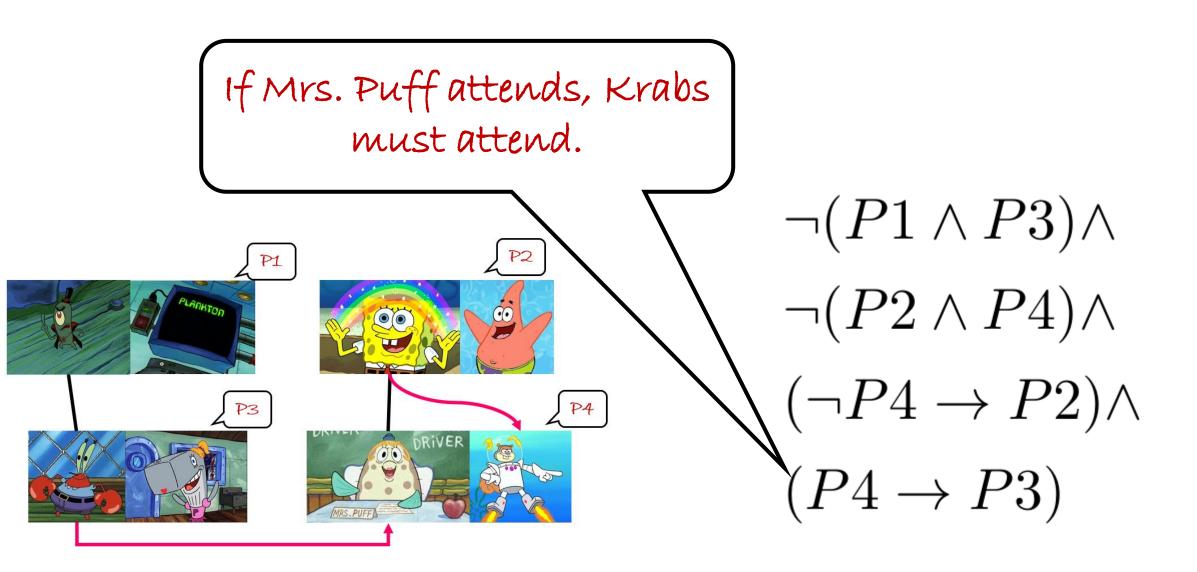
Krabs and Plankton cannot attend together.



$$\neg (P1 \land P3) \land \\ \neg (P2 \land P4) \land \\ (\neg P4 \rightarrow P2) \land \\ (P4 \rightarrow P3)$$







Determine if it is a wff

$$\neg (P1 \land P3) \land \\ \neg (P2 \land P4) \land \\ (\neg P4 \rightarrow P2) \land \\ (P4 \rightarrow P3)$$

Convert it to CNF

$$\neg (P1 \land P3) \land \neg (P2 \land P4) \land (\neg P4 \to P2) \land (P4 \to P3)$$

$$= (\neg P1 \lor \neg P3) \land (\neg P2 \lor \neg P4) \land (\neg \neg P4 \lor P2) \land (\neg P4 \lor P3)$$

$$= (\neg P1 \lor \neg P3) \land (\neg P2 \lor \neg P4) \land (P4 \lor P2) \land (\neg P4 \lor P3)$$

Solve it with DPLL

MiniSat

Define propositional variables

```
int main() {
  Solver solver;
  auto A = solver.newVar();
  auto B = solver.newVar();
                                               CNF
  auto C = solver.newVar();
  auto D = solver.newVar();
  solver.addClause( ~mkLit(A), ~mkLit(C) )
  solver.addClause( ~mkLit(B), ~mkLit(D) );
  solver.addClause( mkLit(B), mkLit(D) );
  solver.addClause( mkLit(C), ~mkLit(D));
                                                                             Print the
                              Solve the WFF
  auto sat = solver.solve();
                                                                         interpretation
  if(sat) {
     std::cout << "A := " << (solver.modelValue(A) == I True) << '\n';
    std::cout << "B := " << (solver.modelValue(B) == I True) << '\n';
     std::cout << "C := " << (solver.modelValue(C) == | True) << '\n';
     std::cout << "D := " << (solver.modelValue(D) == I True) << '\n';
  } else {
    std::cout << "UNSAT\n";-
```



```
from sympy.logic.inference import satisfiable
from sympy import Symbol
                      Define propositional
A = Symbol("A")
B = Symbol("B")
                               variables
C = Symbol("C")
                                                                         Solve the
D = Symbol("D")
models = satisfiable( (\sim A \mid \sim C) & (\sim B \mid \sim D) & (B \mid D) & (C \mid \sim D))
print( models )
                           Print the
```



```
from sympy.logic.inference import satisfiable
from sympy import Symbol
                     Define propositional
A = Symbol("A")
B = Symbol("B")
                             variables
C = Symbol("C")
D = Symbol("D")
models = satisfiable( (~A \& ~C) | (~B \& ~D) | (B \& D) | (C \& ~D))
print( models )
                                                             The expression does not need to be CNF
                         Print the
```

Program Analysis with SAT solvers



truth table

propositional equivalence

SAT

program analysis

Program Analysis with SAT solvers

What?

SAT-based approach to program analysis

How?

- Program constructs → propositional logic constraints
- Inference → SAT solving

Why SAT?

- Program states naturally expressed as bits
- The theory for bits is SAT
- Efficient SAT solvers available

Let's focus on a simple case firstly, which has only bool variables.



```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

We want to prove that the program really swaps the value of a and b.

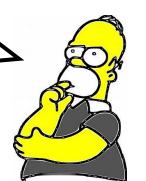
How to convert the program construct to a propositional logic formula?



```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

We want to prove that the program really swaps the value of a and b.

Firstly we should represent the value of a and b in propositional logic.



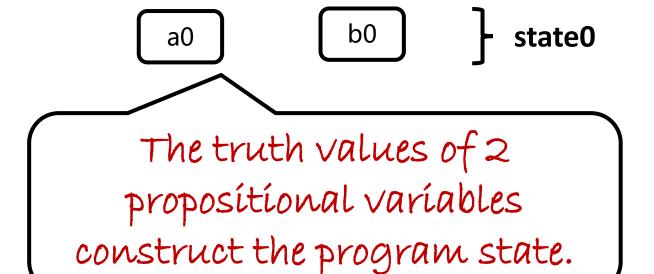
```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

We want to prove that the program really swaps the value of a and b.

In computer, a bool variable has two values. A bool variable can be naturally represented by a propositional variable.



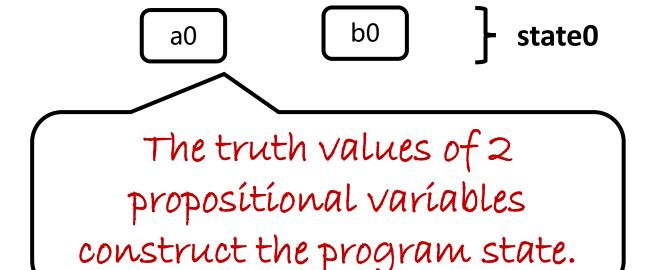
```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```



How to represent operators in the program?



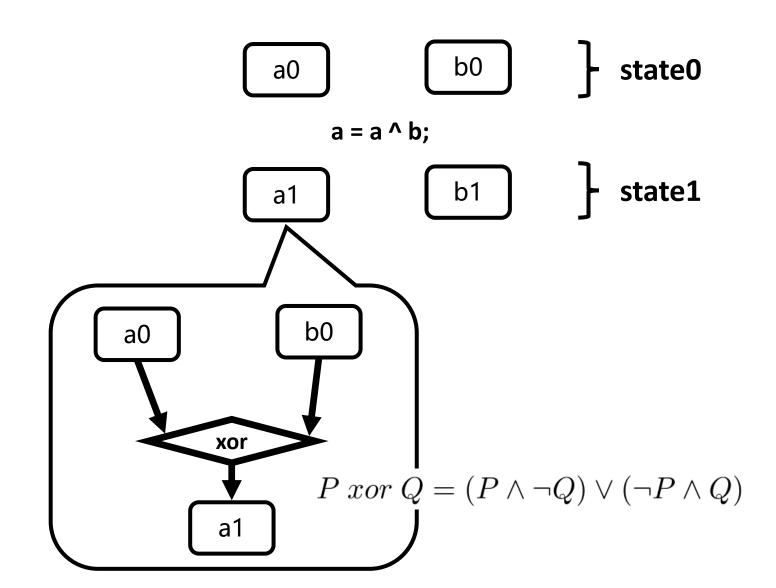
```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```



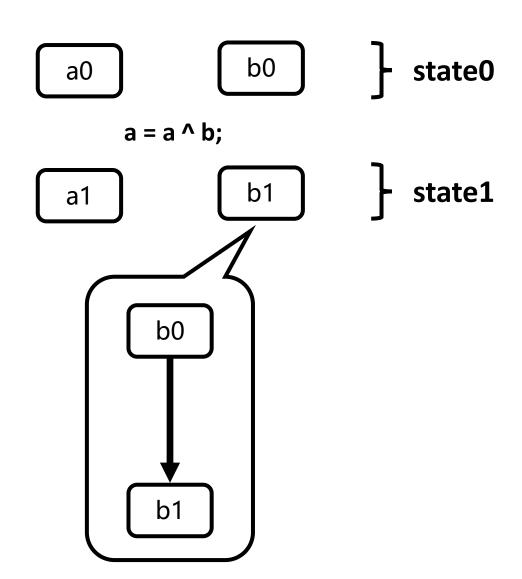
Operators can be naturally represented by connectives.



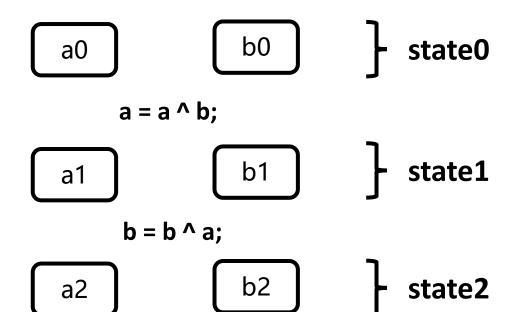
```
void swap(bool& a, bool& b)
{
        a = a ^ b;
        b = b ^ a;
        a = a ^ b;
}
```



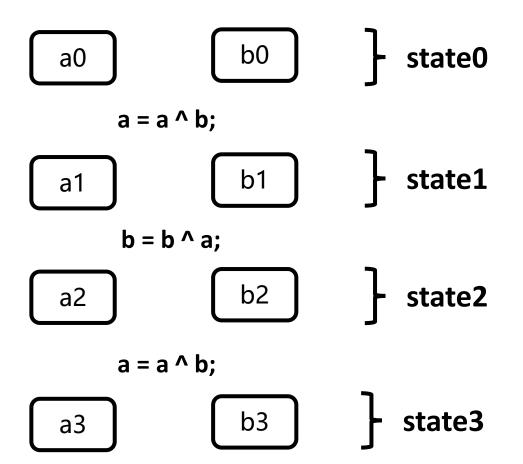
```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```



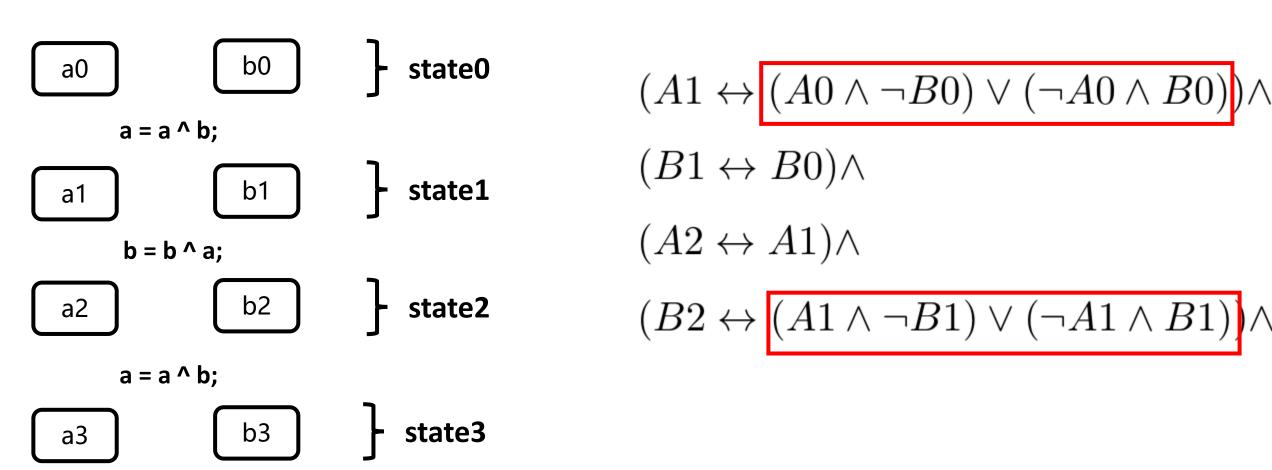
```
void swap(bool& a, bool& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

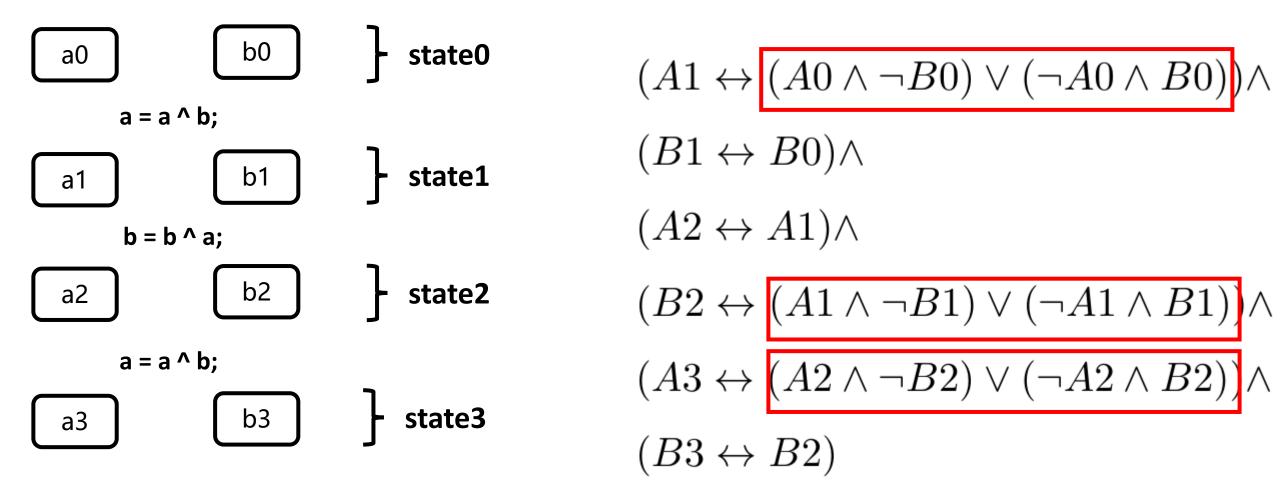


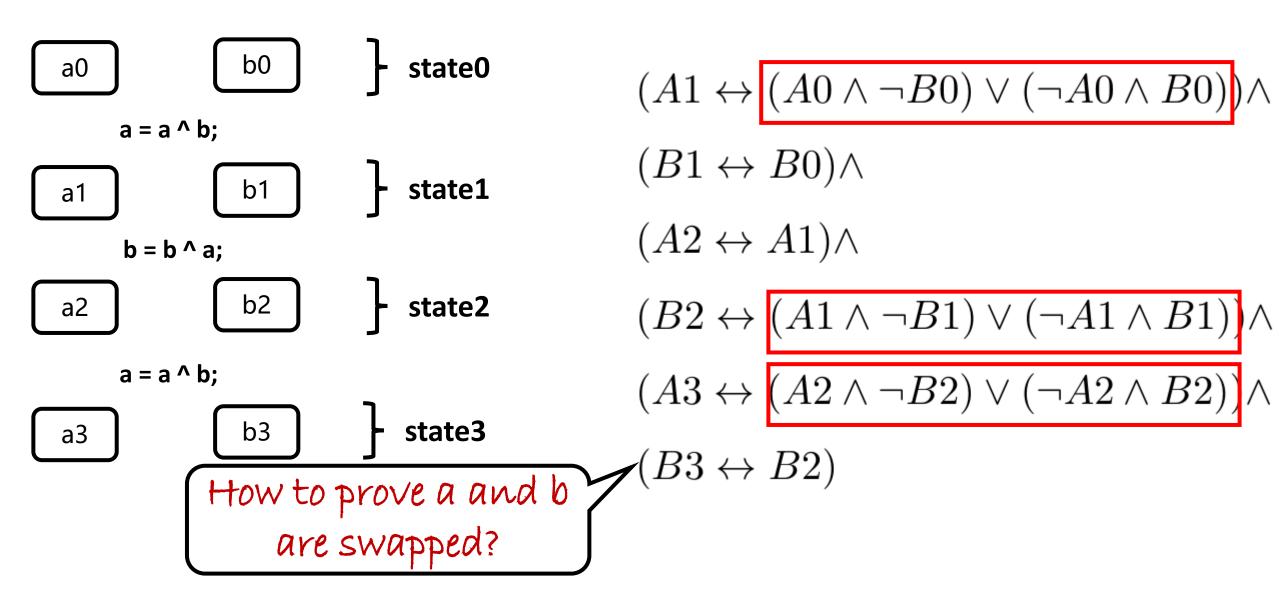
Final a and b can be represented by formulas composed of a and b in previous states. a3



$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land (B1 \leftrightarrow B0) \land$$







$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land (B1 \leftrightarrow B0) \land (A2 \leftrightarrow A1) \land (A2 \leftrightarrow A1) \land (B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land (A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land (B3 \leftrightarrow B2) \rightarrow (A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3)$$

Program

Assertion

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B1 \leftrightarrow B0) \land$$

$$(A2 \leftrightarrow A1) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \rightarrow$$

$$(A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3)$$

How to prove it is a tautology?

Program

Assertion

RECAP

Tautology is a proposition which is always true under any interpretation.

- 1) P is a tautology iff ¬P is a contradiction
- 2) ¬P is unsatisfiable iff ¬P is a contradiction

tautology



UNSAT

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B1 \leftrightarrow B0) \land$$

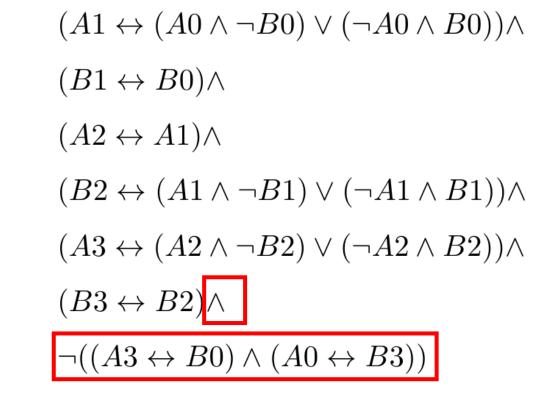
$$(A2 \leftrightarrow A1) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \rightarrow$$

$$(A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3)$$





UNSAT

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B1 \leftrightarrow B0) \land$$

$$(A2 \leftrightarrow A1) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \land$$

$$\neg((A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3))$$

If the formula is satisfiable, SAT solver will give an assignment, which is a counterexample.

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B1 \leftrightarrow B0) \land$$

$$(A2 \leftrightarrow A1) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \land$$

$$\neg((A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3))$$

But now the formula is unsatisfiable. So a and b are swapped.

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

 $(B1 \leftrightarrow B0) \land$

 $(A2 \leftrightarrow A1)$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \land$$

$$\neg((A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3))$$

Some variables in different states are the same because the code does not change them.

We can simplify the formula by merging redundant variables.

$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B1 \leftrightarrow B0) \land$$

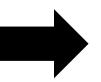
$$(A2 \leftrightarrow A1) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B1) \lor (\neg A1 \land B1)) \land$$

$$(A3 \leftrightarrow (A2 \land \neg B2) \lor (\neg A2 \land B2)) \land$$

$$(B3 \leftrightarrow B2) \land$$

$$\neg((A3 \leftrightarrow B0) \land (A0 \leftrightarrow B3))$$



$$(A1 \leftrightarrow (A0 \land \neg B0) \lor (\neg A0 \land B0)) \land$$

$$(B2 \leftrightarrow (A1 \land \neg B0) \lor (\neg A1 \land B0)) \land$$

$$(A3 \leftrightarrow (A1 \land \neg B2) \lor (\neg A1 \land B2)) \land$$

$$\neg((A3 \leftrightarrow B0) \land (A0 \leftrightarrow B2))$$

Exercise

```
void f(bool x, bool y)
{
   bool z = x && y;
   z = z || x;
   assert(z == x);
}
How to prove this?
```

$$(Z1 \leftrightarrow (X \land Y)) \land (Z2 \leftrightarrow (Z1 \lor X)) \land \neg (Z2 \leftrightarrow X)$$

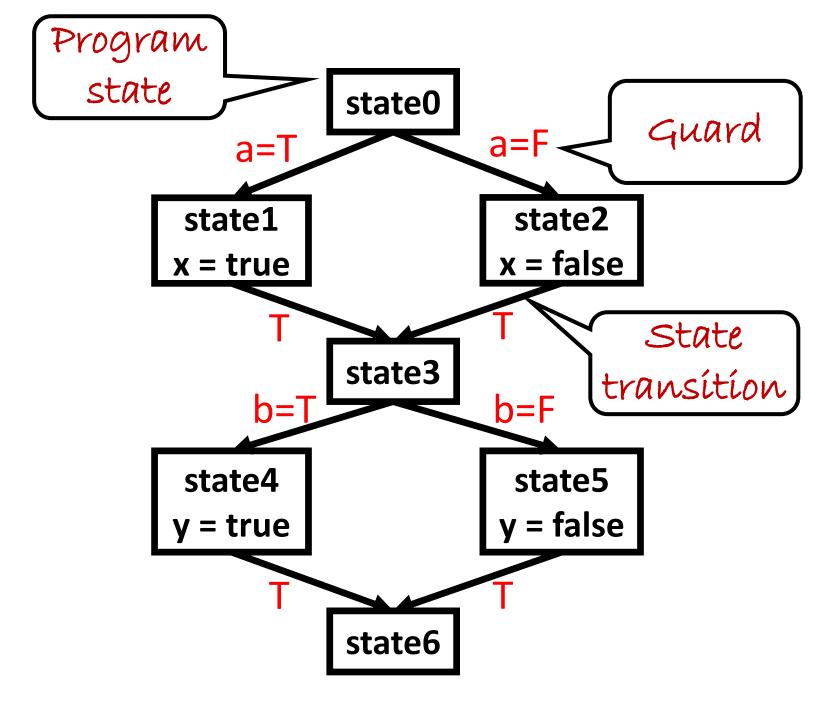
Prove this is UNSAT

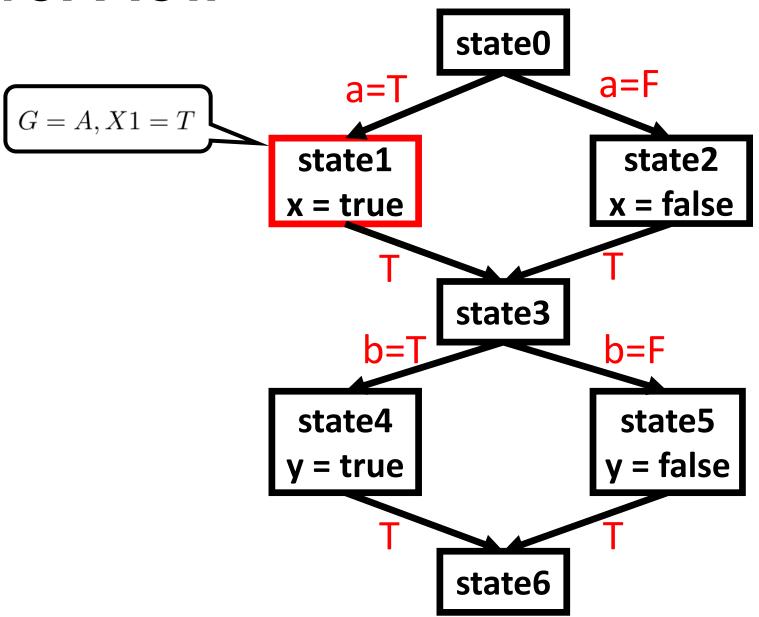
What if there are some "if"?

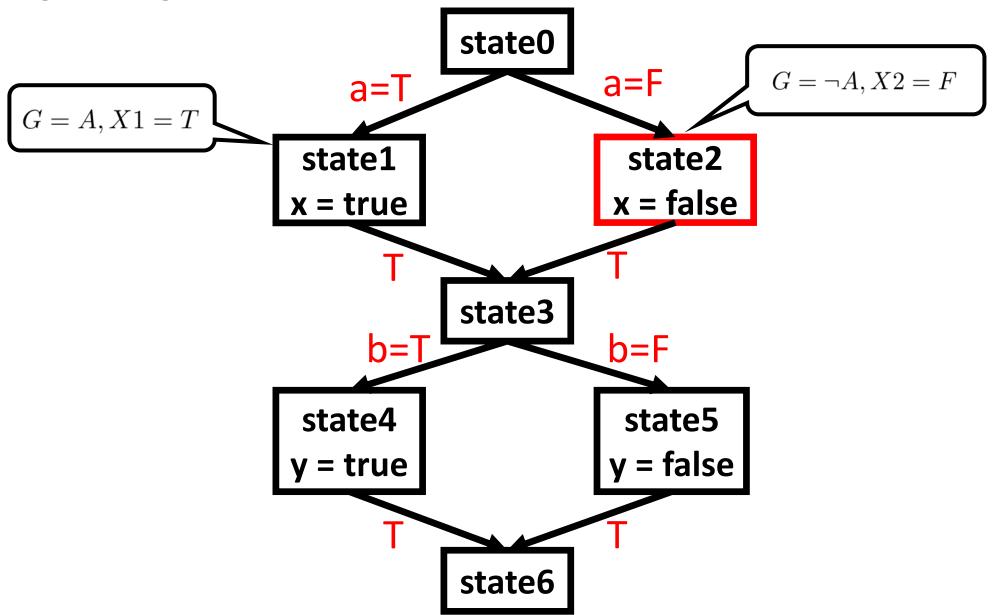


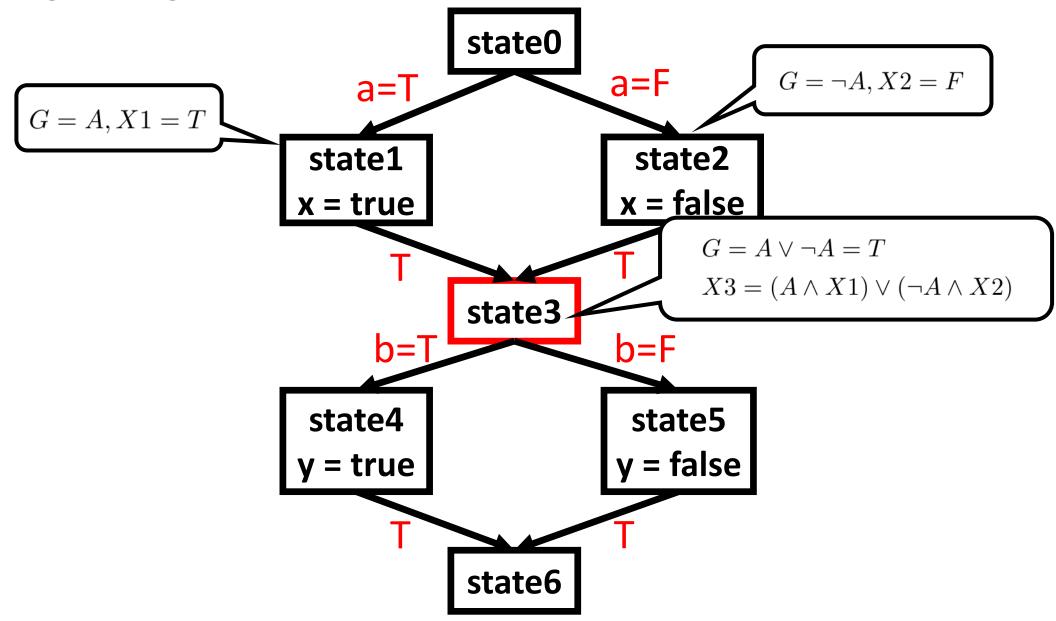
```
void f(bool a, bool b)
                                How to determine if
   bool x, y;
                               the assertion will fail?
   if (a)
       x = true;
   else
       x = false;
   if (b)
       y = true;
   else
       y = false;
   assert(x || y);
```

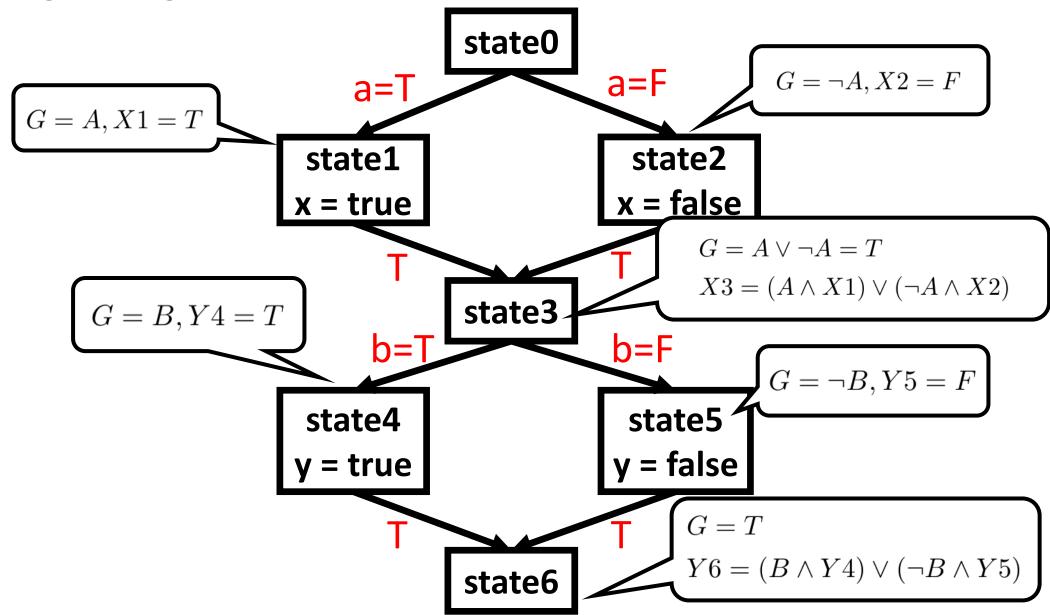
```
void f(bool a, bool b)
    bool x, y;
    if (a)
        x = true;
    else
        x = false;
    if (b)
        y = true;
    else
        y = false;
    assert(x || y);
```











```
void f(bool a, bool b)
    bool x, y;
    if (a)
        x = true;
    else
        x = false;
    if (b)
        y = true;
    else
        y = false;
    assert(x || y);
```

This can be represented in propositional logic

$$X1 \land \neg X2 \land Y4 \land \neg Y5 \land$$

$$(X3 \leftrightarrow ((A \land X1) \lor (\neg A \land X2))) \land$$

$$(Y6 \leftrightarrow ((B \land Y4) \lor (\neg B \land Y5)))$$

$$\rightarrow$$

$$(X3 \lor Y6)$$

Prove it is a tautology.

```
void f(bool a, bool b)
    bool x, y;
    if (a)
        x = true;
    else
        x = false;
    if (b)
        y = true;
    else
        y = false;
    assert(x || y);
```

```
X1 \land \neg X2 \land Y4 \land \neg Y5 \land
(X3 \leftrightarrow ((A \land X1) \lor (\neg A \land X2))) \land
(Y6 \leftrightarrow ((B \land Y4) \lor (\neg B \land Y5)))
\land
\neg (X3 \lor Y6)
```

Prove it is unsatisfiable

```
void f(bool a, bool b)
    bool x, y;
    if (a)
        x = true;
    else
        x = false;
    if (b)
        y = true;
    else
        y = false;
    assert(x || y);
```

A=F, B=F can satisfy it. So the assertion will fail.

$$X1 \land \neg X2 \land Y4 \land \neg Y5 \land$$

$$(X3 \leftrightarrow ((A \land X1) \lor (\neg A \land X2))) \land$$

$$(Y6 \leftrightarrow ((B \land Y4) \lor (\neg B \land Y5)))$$

$$\land$$

$$\neg (X3 \lor Y6)$$



```
void swap(int& a, int& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

We want to prove that the program really swaps the value of a and b.

Firstly we should represent the value of a and b in propositional logic.



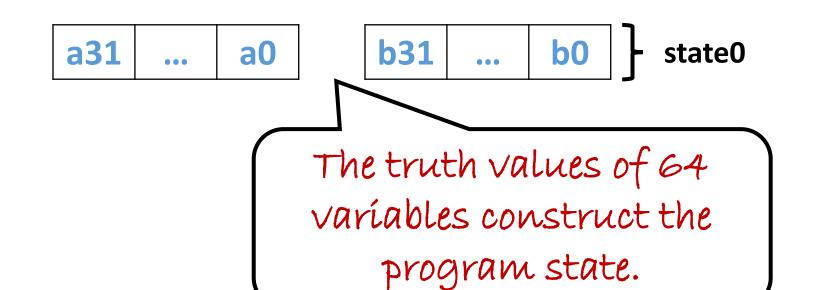
```
void swap(int& a, int& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

We want to prove that the program really swaps the value of a and b.

In computer, an integer is composed of 32 bits. Every bit is 1 or 0. A bit can be naturally represented by a propositional variable.

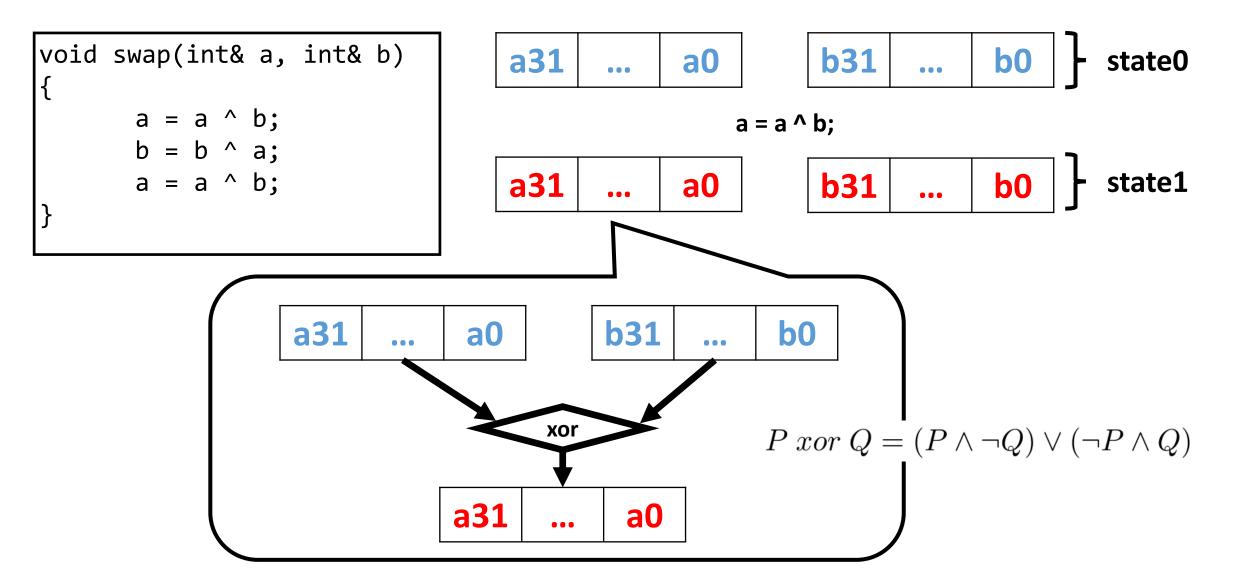


```
void swap(int& a, int& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```



Operators can be naturally represented by connectives.





```
void swap(int& a, int& b)
                                  a31
                                                        b31
                                                                             state0
                                              a0
                                         • • •
      a = a ^ b;
                                                  a = a ^ b;
      b = b ^ a;
                                                                             state1
      a = a ^ b;
                                  a31
                                                        b31
                                              a0
                              b31
                                          b0
                              b31
                                          b0
```

```
void swap(int& a, int& b)
{
    a = a ^ b;
    b = b ^ a;
    a = a ^ b;
}
```

a31 **b31** state0 **a0** • • • a = a ^ b; state1 a31 **b31 a0** b = b ^ a; state2 a31 **b31 a0** $a = a \wedge b$; state3 a31 **b31 a0**

Final a and b can be represented by formulas composed of a and b in previous states.

Operators

What language operators can be represented by connectives?



Operators

- Logical operators, bit operators
 - &, |, ^, >>, !,
- Relational operators

• >, <, ==, What about arithmetic operators?



Operators

Arithmetic operator, such as + and -, can be implemented with combinational circuit, which can be represented by propositional formulas.

All of operators can be represented by connectives.

```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    while(i > 0)
       a = a + 1;
       i = i - 1;
    assert(a == 3);
```

What if there are some "while"?

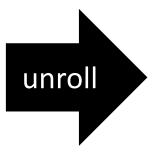


```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    while(i > 0)
       a = a + 1;
       i = i - 1;
    assert(a == 3);
```

We can unroll it for 3 times.



```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    while(i > 0)
        a = a + 1;
        i = i - 1;
    assert(a == 3);
```

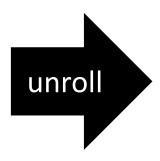


```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    a = a + 1;
    i = i - 1;
    a = a + 1;
    i = i - 1;
    a = a + 1;
    i = i - 1;
    assert(a == 3);
```

Loops

Straight-Line Code

```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    while(i > 0)
        a = a + 1;
        i = i - 1;
    assert(a == 3);
```



```
void f(unsigned a)
    unsigned i = 3;
    a = 0;
    a = a + 1;
    i = i - 1;
    a = a + 1;
    i = i - 1;
    a = a + 1;
    i = i - 1;
    \assert(a == 3);
```

Is unrolling a master key?

Loops



```
void f(unsigned a)
{
    unsigned i = 0;
    while(i < a)
    {
        i = i + 1;
    }
}</pre>
```

How many loops should we unloop?



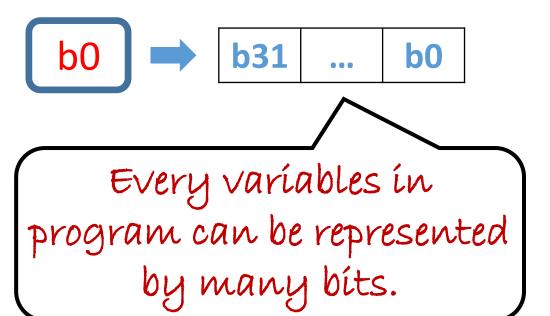
```
void f(unsigned a)
{
    unsigned i = 0;
    while(i < a)
    {
        i = i + 1;
    }
}</pre>
```

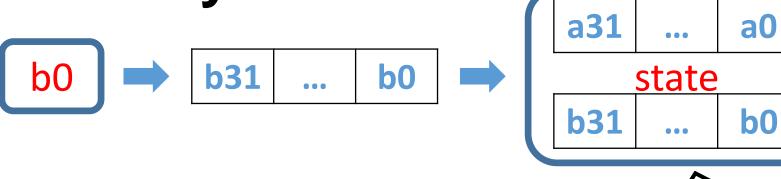
unrolling does not work.



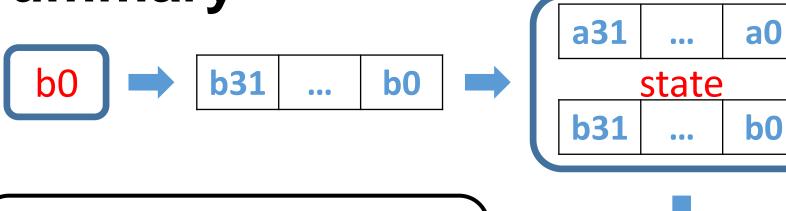
- Unroll loops k times, drop backedges
- May miss errors that are deeply buried
- Simplicity

Every bit can be represented by a propositional variable.



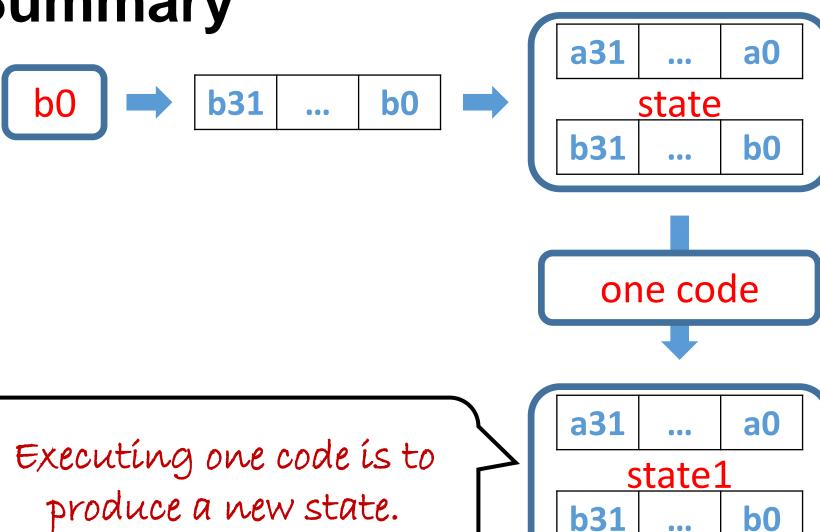


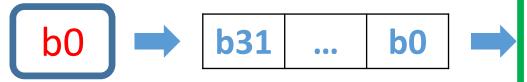
Program state can be represented by values of many variables.



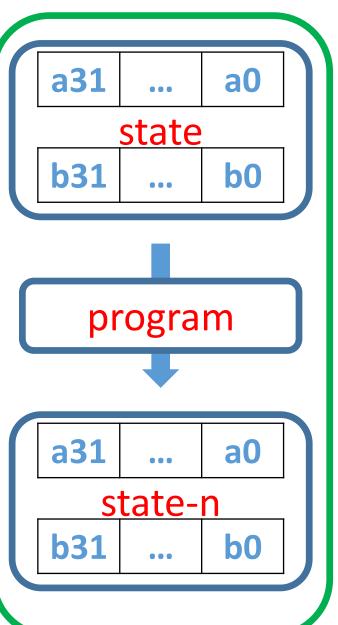
Every operator can be represented by connectives.

one code





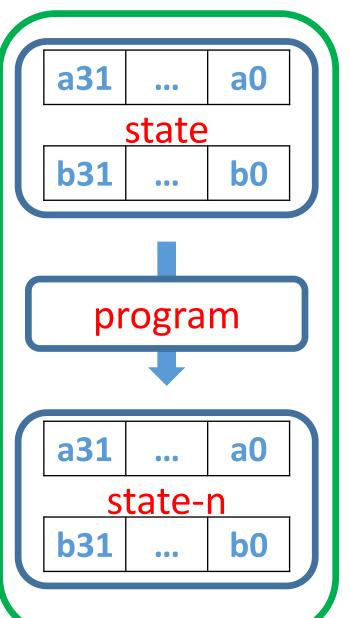
The whole program construct can be represented by a formula.



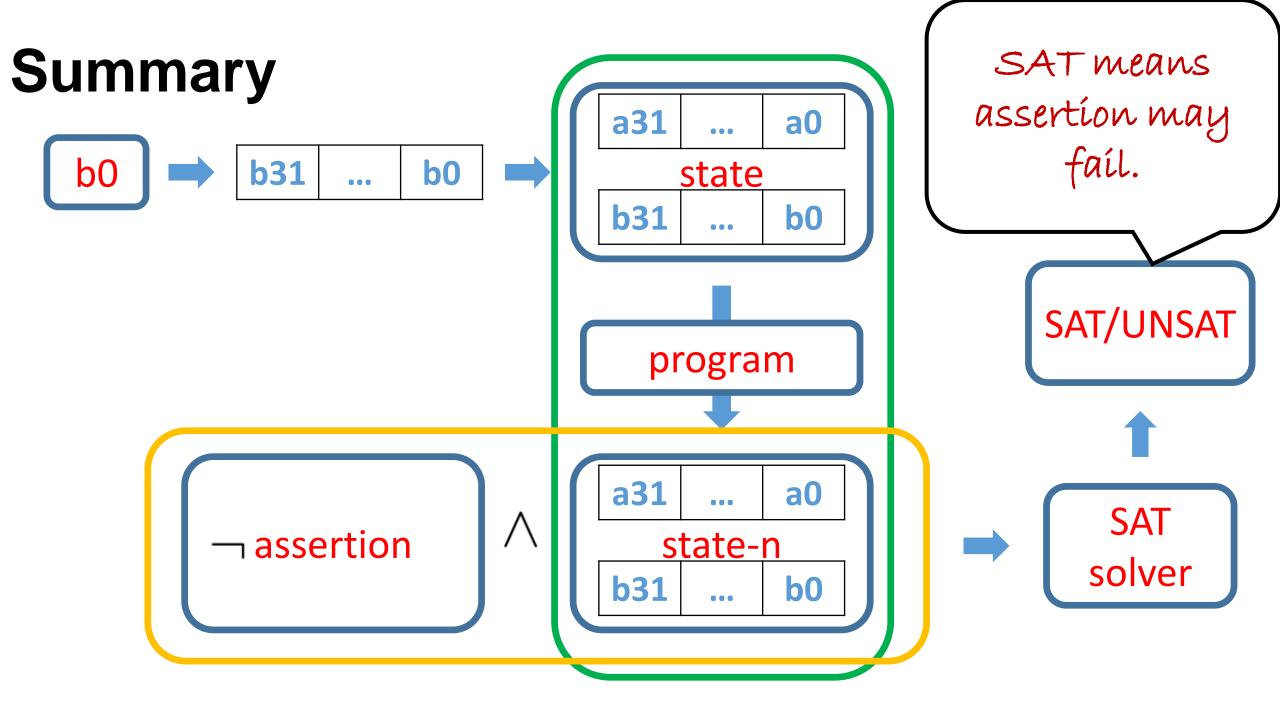


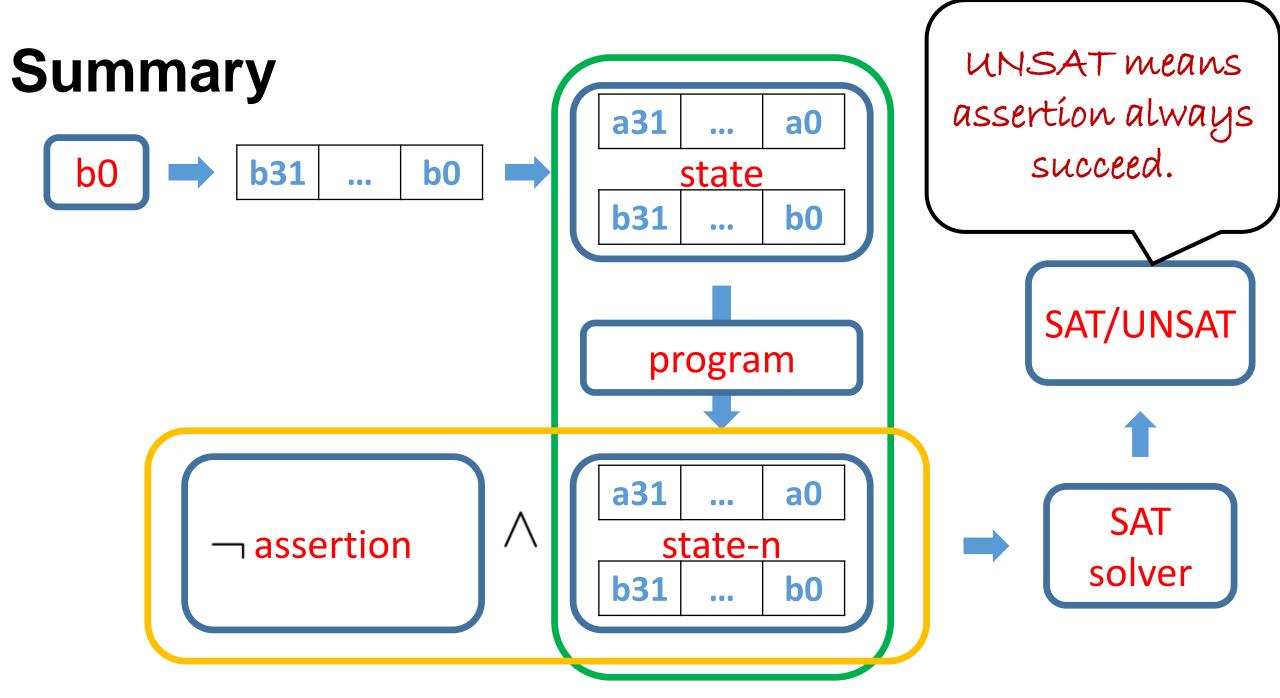
Assertion can also be represented by a formula.

assertion



Summary a31 **a0 b0** state **b31 b0** Automatically solved by SAT solvers. program a31 **a0 SAT** ¬ assertion state-n solver **b31 b0**





Thanks & Questions