

29 HBase

HBase

- Basic Concepts
- HBase Scheme Design
- Other Issues

目标：能够根据大尺寸非结构化和半结构化数据存储与分析的要求，设计并实现基于HBase的数据存储与分析方案

基本概念

- **HBase – Hadoop Database**，是一个高可靠性、高性能、面向列、可伸缩的**分布式存储系统**。

HBase是一个分布式的、面向列的开源数据库，该技术来源于 Fay Chang 所撰写的 Google 论文“Bigtable：一个结构化数据的分布式存储系统”。就像Bigtable利用了 Google文件系统（File System）所提供的分布式数据存储一样，HBase在Hadoop之上提供了类似于Bigtable的能力。

HBase是Apache的Hadoop项目的子项目。HBase不同于一般的关系数据库，它是一个适合于非结构化数据存储的数据库。

- 列族的概念：列族有几个关联比较大的列组成，里面的数据是一起存储的，不同的列族可以分开来存

列的命名：**station : identifier**

每一行都有一个独特的id，按id顺序存储

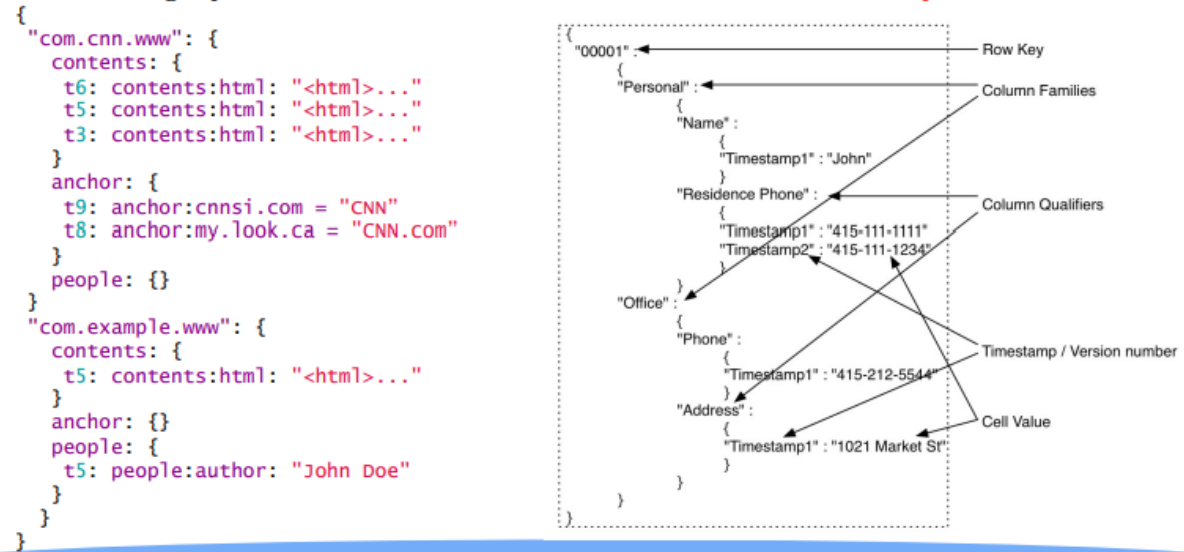
- 另一个不同的是HBase基于列的而不是基于行的模式

HBase is a **distributed column-oriented** database built on top of HDFS.

- HBase is the Hadoop application to use when you require real-time read/write random-access to very large datasets.
- HBase comes at the scaling problem from the opposite direction.
 - It is built from the ground-up to **scale linearly just by adding nodes**.
- HBase is **not relational** and **does not support SQL**, but given the proper problem space,
 - it is able to do what an **RDBMS cannot**: host very large, sparsely populated tables on clusters made from commodity hardware.
- The canonical HBase use case is the **webtable**, a table of crawled web pages and their attributes (such as language and MIME type) keyed by the web page URL.
 - The webtable is large, with row counts that run into the billions.

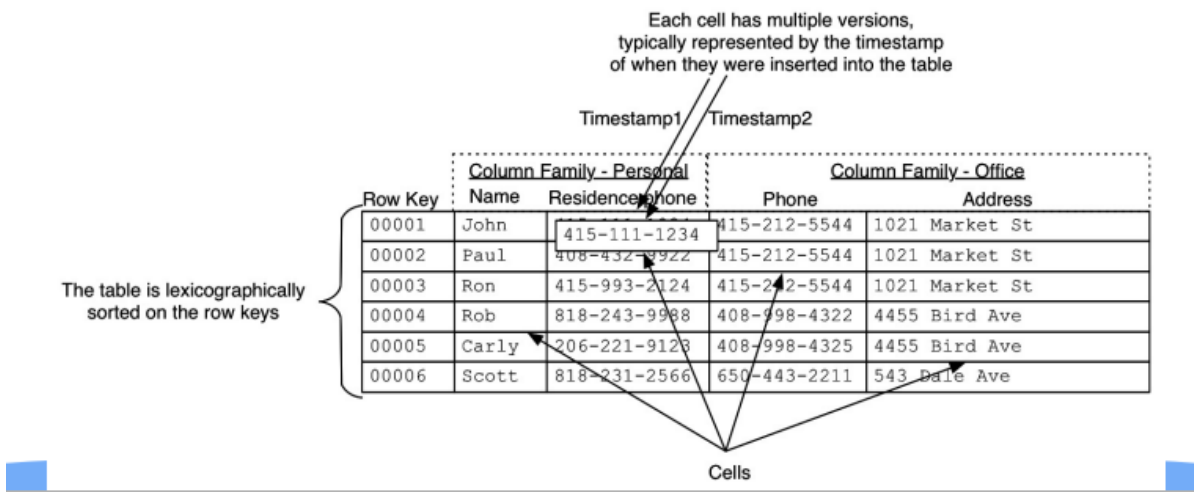
- 按列存：考虑到一个列的数据相似，编码机制和压缩机制会更高效。
- 非结构化存储：会有空的地方——稀疏矩阵，但在实际存储的时候这些地方不会空着

The following represents the same information as a **multi-dimensional map**.



- 元数据管理简单，表格中数据太大的时候会水平分割成两个region分布式存储，这样也方便version管理

Cells in this table that appear to be **empty** do not take space, or in fact exist, in HBase. This is what makes HBase "**sparse**."



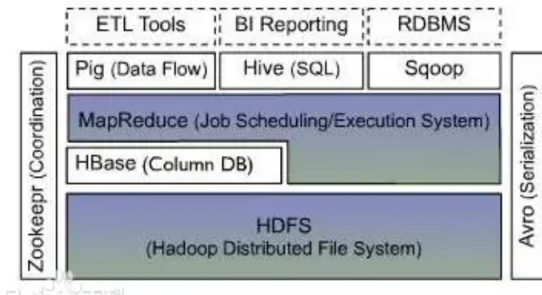
特点

Features

- Linear and modular scalability.
- Strictly consistent reads and writes.
- Automatic and configurable sharding of tables
- Automatic failover support between RegionServers.
- Convenient base classes for backing Hadoop MapReduce jobs with Apache HBase tables.
- Easy to use Java API for client access.
- Block cache and Bloom Filters for real-time queries.
- Query predicate push down via server side Filters
- Thrift gateway and a REST-ful Web service that supports XML, Protobuf, and binary data encoding options
- Extensible jruby-based (JIRB) shell
- Support for exporting metrics via the Hadoop metrics subsystem to files or Ganglia; or via JMX

左图描述Hadoop EcoSystem中的各层系统。其中,HBase位于结构化存储层,Hadoop HDFS为HBase提供了高可靠性的底层存储支持,Hadoop MapReduce为HBase提供了高性能的计算能力,Zookeeper为HBase提供了稳定服务和failover机制。

The Hadoop Ecosystem



- 1.面向列：Hbase是面向列的存储和权限控制，并支持独立索引。列式存储，其数据在表中是按照某列存储的，这样在查询只需要少数几个字段时，能大大减少读取的数据量。
- 2.多版本：Hbase每一个列的存储有多个Version。
- 3.稀疏性：为空的列不占用存储空间，表可以设计得非常稀疏。
- 4.扩展性：底层依赖HDFS。
- 5.高可靠性：WAL机制保证了数据写入时不会因集群异常而导致写入数据丢失，Replication机制保证了在集群出现严重的问题时，数据不会发生丢失或损坏。而且Hbase底层使用HDFS，HDFS本身也有备份。
- 6.高性能：底层的LSM数据结构和Rowkey有序排列等架构上的独特设计，使得Hbase具有非常高的写入性能。region切分，主键索引和缓存机制使得Hbase在海量数据下具备一定的随机读取性能，该性能真对Rowkey的查询能达到毫秒级别。

HBase的使用

不同于关系型数据库

Connect to HBase.

- Connect to your running instance of HBase using the **hbase shell** command, located in the **bin/** directory of your HBase install.
- In this example, some usage and version information that is printed when you start HBase Shell has been omitted. The HBase Shell prompt ends with a > character.

```
$ hbase-2.4.8 % ./bin/hbase shell
HBase Shell
Use "help" to get list of supported commands.
Use "exit" to quit this interactive shell.
For Reference, please visit: http://hbase.apache.org/2.0/book.html#shell
Version 2.2.4, r67779d1a325a4f78a468af3339e73bf075888bac, 2020年 03月 11日 星期三 12:57:39 CST
Took 0.0019 seconds

hbase(main):001:0>
```

▼ 列族的数量尽量不要超过3个！

Create a table.

- Use the **create** command to create a new table. You must specify the **table name** and the **ColumnFamily name**.
- ```
hbase(main):001:0> create 'test', 'cf'
0 row(s) in 0.4170 seconds
=> Hbase::Table - test
```

### List Information About your Table

- Use the **list** command to confirm your table exists
- ```
hbase(main):002:0> list 'test'
TABLE
test
1 row(s) in 0.0180 seconds
=> ["test"]
```

Put data into your table.

- To put data into your table, use the **put** command.
- ```
hbase(main):003:0> put 'test', 'row1', 'cf:a', 'value1'
0 row(s) in 0.0850 seconds
hbase(main):004:0> put 'test', 'row2', 'cf:b', 'value2'
0 row(s) in 0.0110 seconds
hbase(main):005:0> put 'test', 'row3', 'cf:c', 'value3'
0 row(s) in 0.0100 seconds
```
- Here, we insert three values, one at a time.
  - The first insert is at **row1**, column **cf:a**, with a value of **value1**.
  - Columns in HBase are comprised of a column family prefix, **cf** in this example, followed by a colon and then a column qualifier suffix, **a** in this case.

## 常用操作：

## Get

- [Get](#) returns attributes for a specified row. Gets are executed via [Table.get](#)

## Put

- [Put](#) either adds new rows to a table (if the key is new) or can update existing rows (if the key already exists). Puts are executed via [Table.put](#) (non-writeBuffer) or [Table.batch](#) (non-writeBuffer)

## Scans

- [Scan](#) allow iteration over multiple rows for specified attributes.

## Delete

- [Delete](#) removes a row from a table. Deletes are executed via [Table.delete](#).

## Version管理

- A *{row, column, version}* tuple exactly specifies a **cell** in HBase.
  - It's possible to have an **unbounded number of cells** where the row and column are the same but the cell address **differs only in its version dimension**.
  - The HBase version dimension is stored in **decreasing order**, so that when reading from a store file, the **most recent values** are found first.
- Specifying the Number of Versions to Store
  - The maximum number of versions to store for a given column is part of the column schema and is specified at table creation, or via an **alter** command, via **HColumnDescriptor.DEFAULT\_VERSIONS**.
  - *Modify the Maximum Number of Versions for a Column Family*
  - `hbase> alter 't1', NAME => 'f1', VERSIONS => 5`
  - *Modify the Minimum Number of Versions for a Column Family*
  - `hbase> alter 't1', NAME => 'f1', MIN_VERSIONS => 5`

## HBase和RDBMS的对比

- **HBase是一种分布式、面向列的数据存储系统。**
  - 表模式反映了物理存储，为高效的数据结构序列化、存储和检索创建了一个系统
  - 应用程序开发人员有责任以正确的方式使用此存储和检索
- **典型的RDBMS**
  - 具有ACID属性和复杂SQL查询引擎的固定模式、面向行的数据库
  - 重点在于强大的一致性、引用完整性、物理层的抽象以及通过SQL语言进行的复杂查询
  - 您可以轻松创建二级索引，执行复杂的内部和外部联接，跨多个表、行和列对数据进行计数、求和、排序、分组和分页

以下是RDBMS与HBase之间的重要区别。

| 序号 | 键      | 关系数据库管理系统                                                                 | HBase的                      |
|----|--------|---------------------------------------------------------------------------|-----------------------------|
| 1  | 定义     | RDBMS stands for Relational DataBase Management System.                   | HBase没有完整格式。                |
| 2  | 的SQL   | RDBMS requires SQL, Structured Query Language.                            | HBase不需要SQL。                |
| 3  | 架构图    | RDBMS has a fixed schema.                                                 | HBase没有固定的架构。               |
| 4  | 方向     | RDBMS is row oriented.                                                    | HBase是面向列的。                 |
| 5  | 可伸缩性   | RDBMS faces problems in scalability.                                      | HBase具有高度可扩展性。              |
| 6  | 性质     | DBMS is static in nature.                                                 | HBase本质上是动态的。               |
| 7  | 资料检索   | RDBMS data retrieval is slow.                                             | HBase数据检索速度很快。              |
| 8  | 规则     | RDBMS follws ACID(Atomicity, Consistency, Isolation and Durability) Rule. | HBase遵循CAP（一致性，可用性，分区容忍）规则。 |
| 9  | 数据结构   | RDBMS handles structural data.                                            | HBase处理结构，非结构和半结构数据。        |
| 10 | 稀疏数据处理 | Sparse data handling is not present.                                      | 存在稀疏数据处理。                   |