

# SMT Solver

Zhaoguo Wang

## **Adapted From:**

ETH Zurich program verification, Lecture 2, 3

(<https://www.pm.inf.ethz.ch/education/courses/program-verification.html>)

<https://theory.stanford.edu/~nikolaj/programmingz3.html>

<<Solving SAT and SAT Modulo Theories: From an Abstract  
Davis–Putnam–Logemann–Loveland Procedure to DPLL(T)>>

# Predicate Logic ( 谓词逻辑 )

## 1.1 Propositional Logic

Step 0. Proof.

Step 1. Convert program into mathematical formula.

Step 2. Ask the computer to solve the formula.

## 1.2 First Order Logic

Step 1. Convert it into first order logic formula.

Step 2. Ask the computer to solve the formula.

## 1.3 Auto-active Proof

Step 1. Axiom system

Step 2. Ask the computer to check the invariants

# Outline – This Lecture

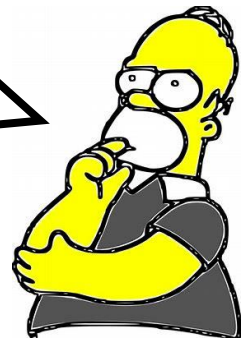
- SMT Solver
  - SMT
  - From DPLL to DPLL(T)
  - EUF

# SMT

## DEFINITION

The SMT problem (abbreviated satisfiability modulo theories) is the problem of determining if there exists an interpretation that satisfies a given predicate logic formula.

*we can use SAT solvers to solve SAT problems automatically. Can we solve SMT problems automatically?*





# MathSAT 5

*An SMT Solver for Formal Verification & More*

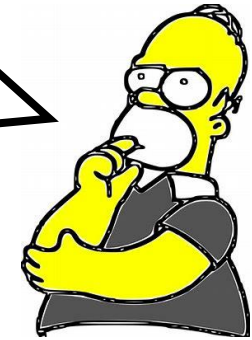
SMT solver can do it!

**Z3**

**CVC3**

**CVC4**

There are some powerful SAT solvers based on DPLL. Can we build SMT solvers based on these SAT solvers?



First, we consider the case of *quantifier-free formulas*.

# A Quick Recap

$$\emptyset \parallel \bar{1} \vee \bar{2}, 2 \vee 3, \bar{1} \vee \bar{3} \vee 4, 2 \vee \bar{3} \vee \bar{4}, 1 \vee 4 \implies (\text{Decide})$$

# A Quick Recap

$$\begin{array}{llllllll} \emptyset & \parallel & \bar{1} \vee \bar{2}, & 2 \vee 3, & \bar{1} \vee \bar{3} \vee 4, & 2 \vee \bar{3} \vee \bar{4}, & 1 \vee 4 & \implies & \text{(Decide)} \\ 1^d & \parallel & \bar{1} \vee \bar{2}, & 2 \vee 3, & \bar{1} \vee \bar{3} \vee 4, & 2 \vee \bar{3} \vee \bar{4}, & 1 \vee 4 & \implies & \text{(UnitPropagate)} \end{array}$$



# A Quick Recap

$$\begin{array}{llllllll} \emptyset & \parallel & \bar{1} \vee \bar{2}, & 2 \vee 3, & \bar{1} \vee \bar{3} \vee 4, & 2 \vee \bar{3} \vee \bar{4}, & 1 \vee 4 & \implies & (\text{Decide}) \\ 1^d & \parallel & \bar{1} \vee \bar{2}, & 2 \vee 3, & \bar{1} \vee \bar{3} \vee 4, & 2 \vee \bar{3} \vee \bar{4}, & 1 \vee 4 & \implies & (\text{UnitPropagate}) \\ 1^d \bar{2} & \parallel & \bar{1} \vee \bar{2}, & 2 \vee 3, & \bar{1} \vee \bar{3} \vee 4, & 2 \vee \bar{3} \vee \bar{4}, & 1 \vee 4 & \implies & (\text{UnitPropagate}) \end{array}$$

# A Quick Recap

$\emptyset$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(Decide)
$1^d$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)
$1^d \bar{2}$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)
$1^d \bar{2} 3$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)

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$1^d \bar{2} 3 4$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(Backtrack)

# A Quick Recap

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$\bar{1}$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)

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$\bar{1}$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)
$\bar{1} 4$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(Decide)

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$\bar{1} 4 \bar{3}^d$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$	$\implies$	(UnitPropagate)

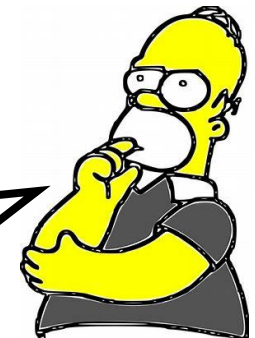
# A Quick Recap

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$\bar{1} 4 \bar{3}^d 2$	$\parallel$	$\bar{1} \vee \bar{2},$	$2 \vee 3,$	$\bar{1} \vee \bar{3} \vee 4,$	$2 \vee \bar{3} \vee \bar{4},$	$1 \vee 4$		

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$1^d \bar{2}$	$\parallel$	$\bar{1} \vee \bar{2}, 2 \vee 3, \bar{1} \vee \bar{3} \vee 4, 2 \vee \bar{3} \vee \bar{4}, 1 \vee 4$	$\implies$	(UnitPropagate)
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$\bar{1} 4 \bar{3}^d$	$\parallel$	$\bar{1} \vee \bar{2}, 2 \vee 3, \bar{1} \vee \bar{3} \vee 4, 2 \vee \bar{3} \vee \bar{4}, 1 \vee 4$	$\implies$	(UnitPropagate)
$\bar{1} 4 \bar{3}^d 2$	$\parallel$	$\bar{1} \vee \bar{2}, 2 \vee 3, \bar{1} \vee \bar{3} \vee 4, 2 \vee \bar{3} \vee \bar{4}, 1 \vee 4$		

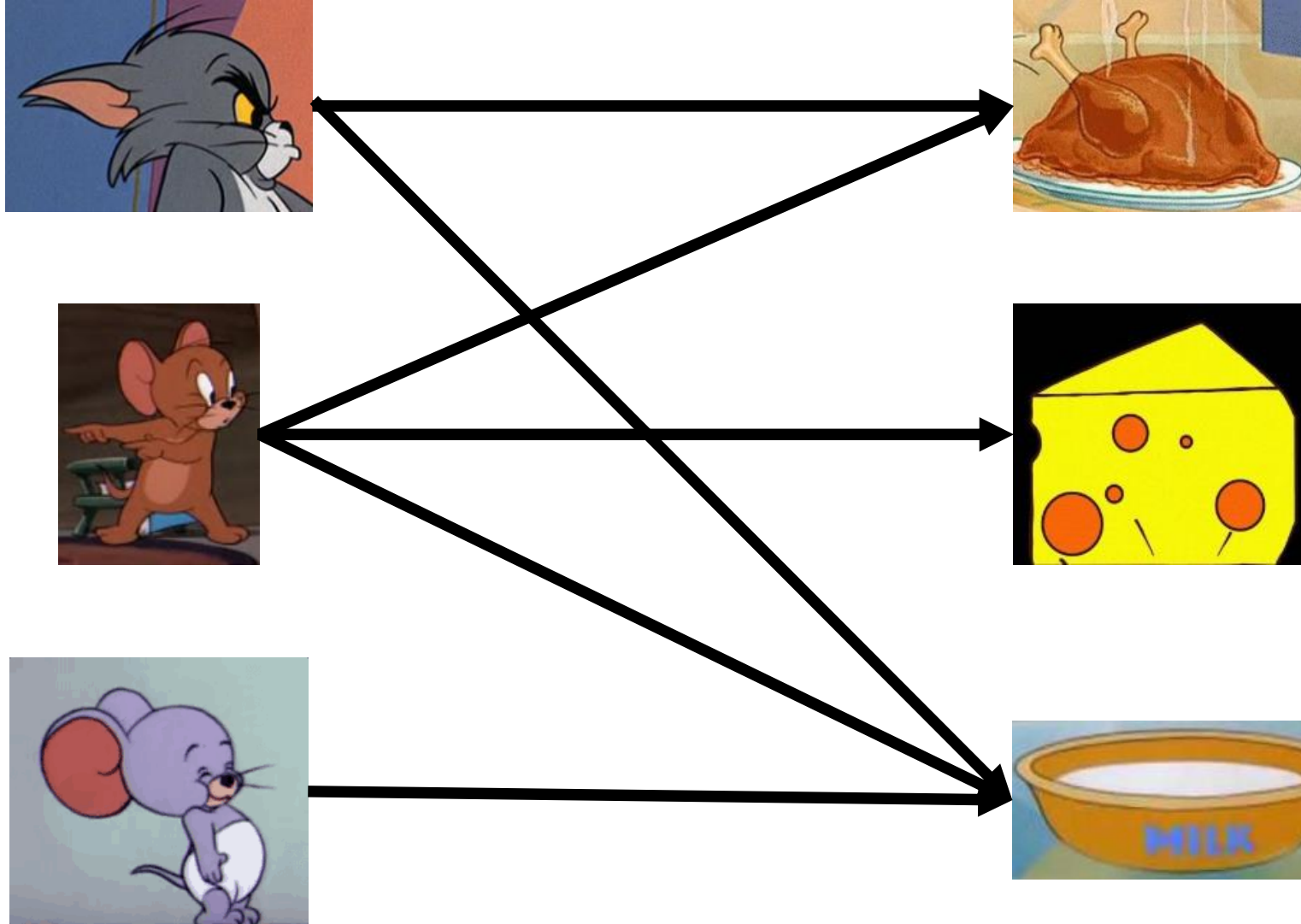
The input of a SAT solver is CNF and it uses DPLL to solve the problem.



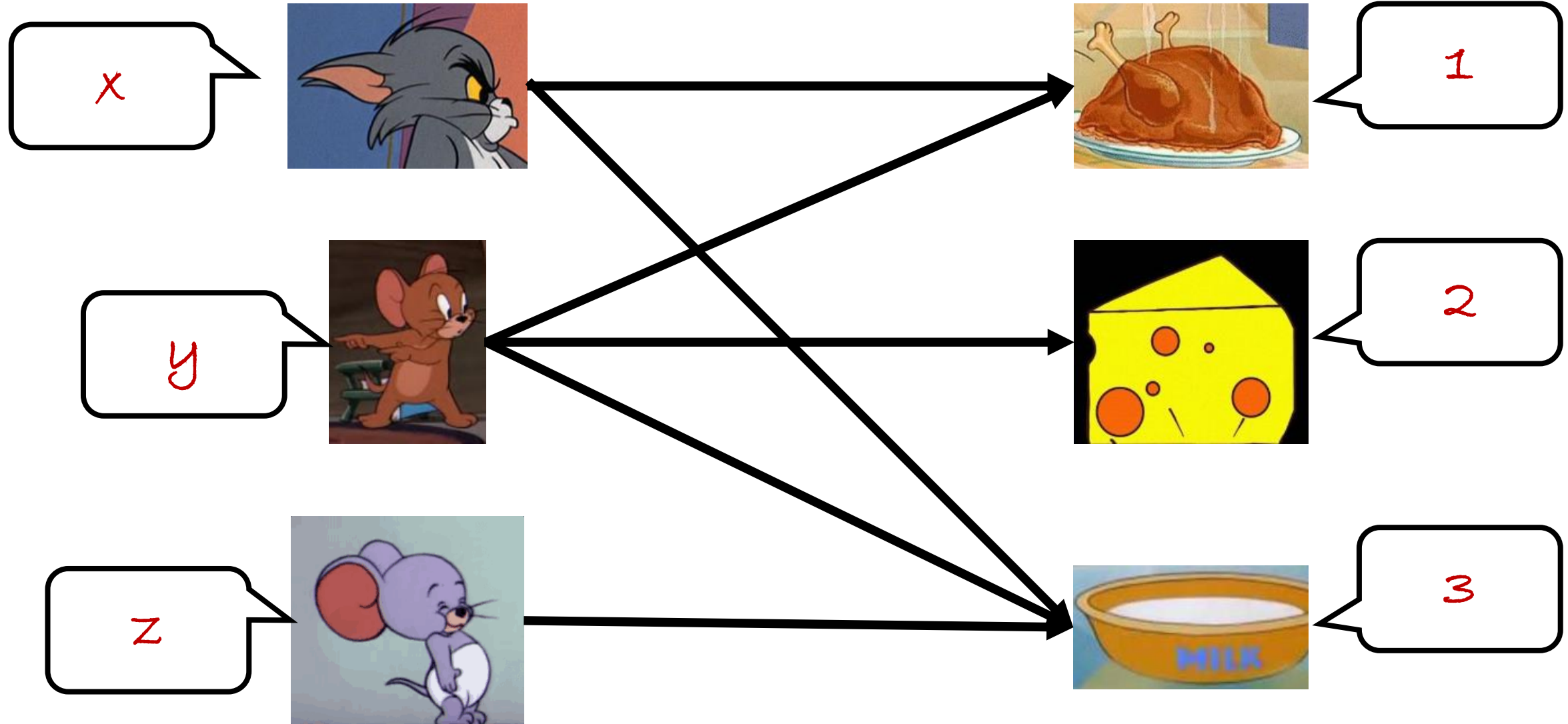


Eager SMT converts a theory  
into a SAT problem

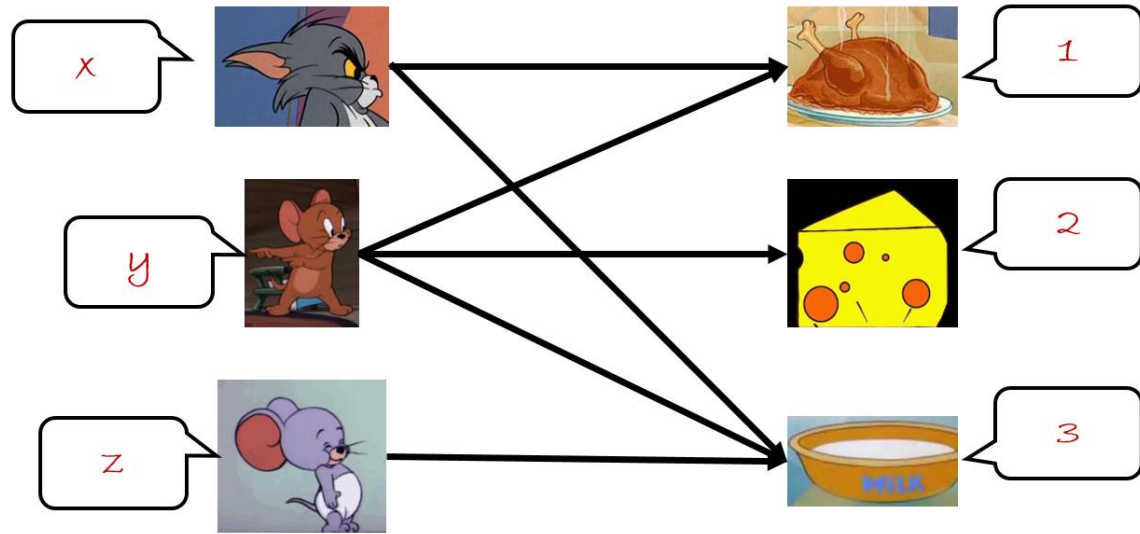
# Eager SMT Techniques



# Eager SMT Techniques



# Eager SMT Techniques



$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

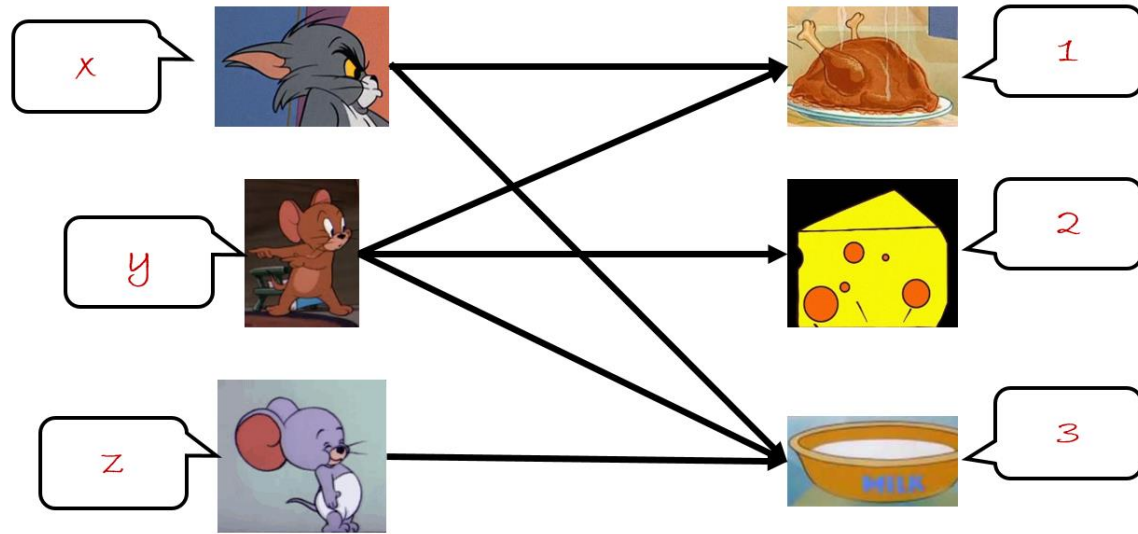
$$(x \neq y) \wedge$$

$$(x \neq z) \wedge$$

$$(y \neq z)$$

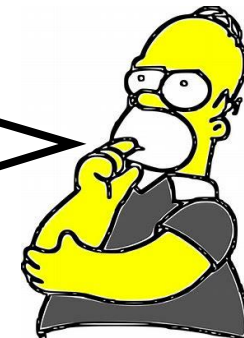
predicate logic

# Eager SMT Techniques

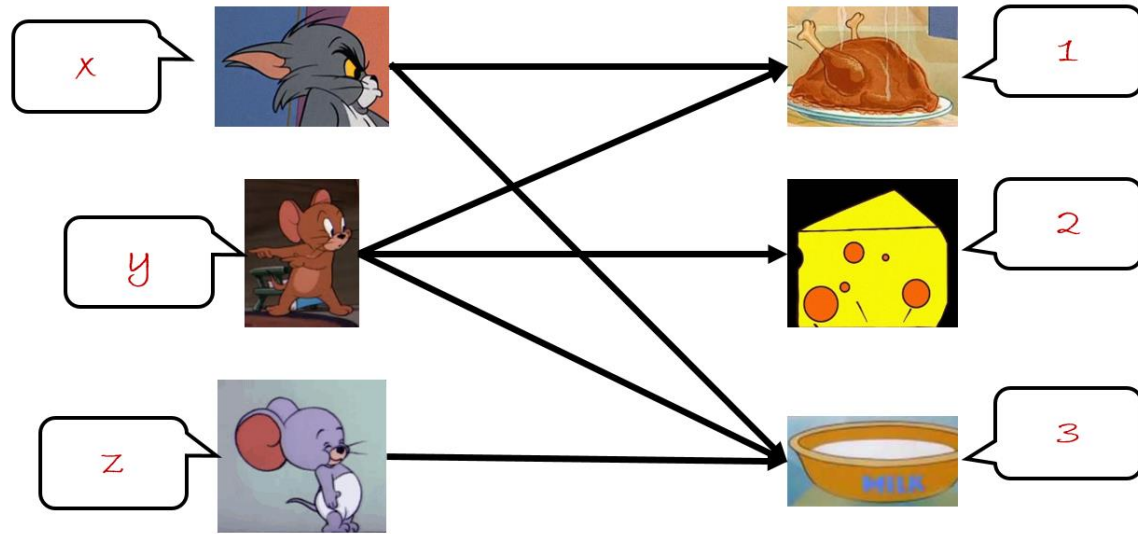


$$\begin{aligned} &(x = 1 \vee x = 3) \wedge \\ &(y = 1 \vee y = 2 \vee y = 3) \wedge \\ &(z = 3) \wedge \\ &(x \neq y) \wedge \\ &(x \neq z) \wedge \\ &(y \neq z) \end{aligned}$$

The input formula can be translated using a satisfiability-preserving transformation into a propositional CNF formula.



# Eager SMT Techniques



$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

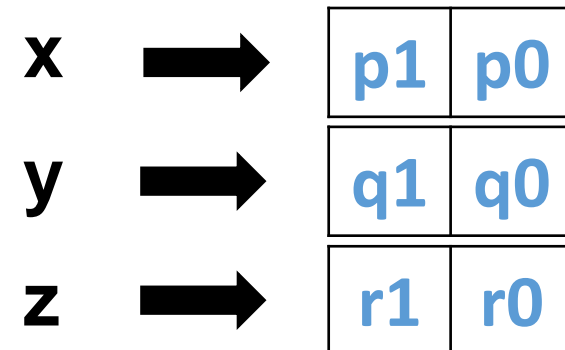
$$(z = 3) \wedge$$

$$(x \neq y) \wedge$$

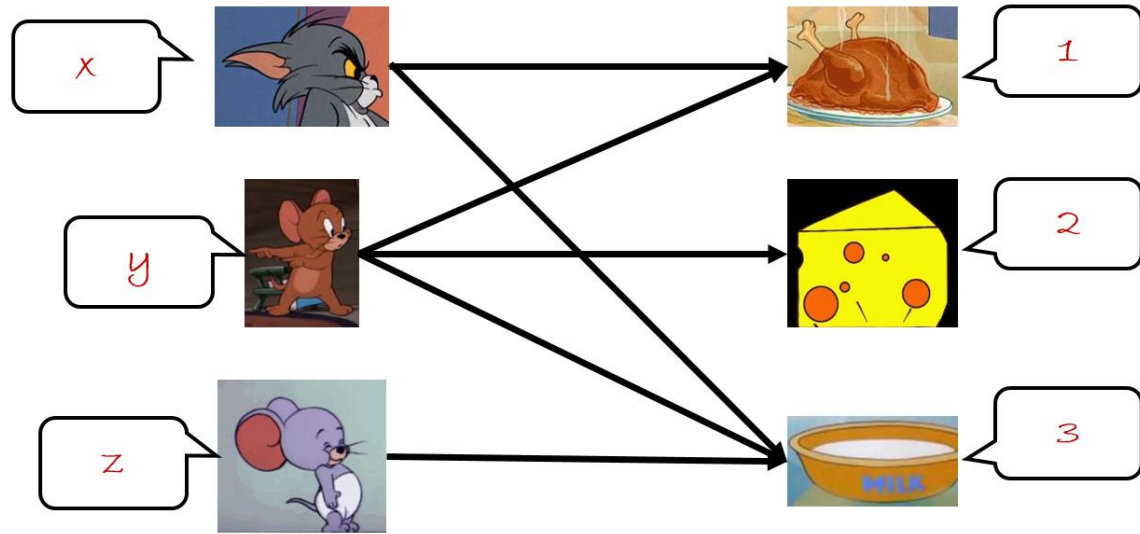
$$(x \neq z) \wedge$$

$$(y \neq z)$$

Represent  $x$ ,  $y$  and  $z$  by  
two variables each.  
They are similar to bits.



# Eager SMT Techniques






$$\begin{aligned}
 & ((\neg p1 \wedge p0) \vee (p1 \wedge p0)) \wedge \\
 & ((\neg q1 \wedge q0) \vee (q1 \wedge \neg q0) \vee (q1 \wedge q0)) \wedge \\
 & (r1 \wedge r0) \wedge \\
 & \neg((p1 \leftrightarrow q1) \wedge (p0 \leftrightarrow q0)) \wedge \\
 & \neg((q1 \leftrightarrow r1) \wedge (q0 \leftrightarrow r0)) \wedge \\
 & \neg((p1 \leftrightarrow r1) \wedge (p0 \leftrightarrow r0))
 \end{aligned}$$



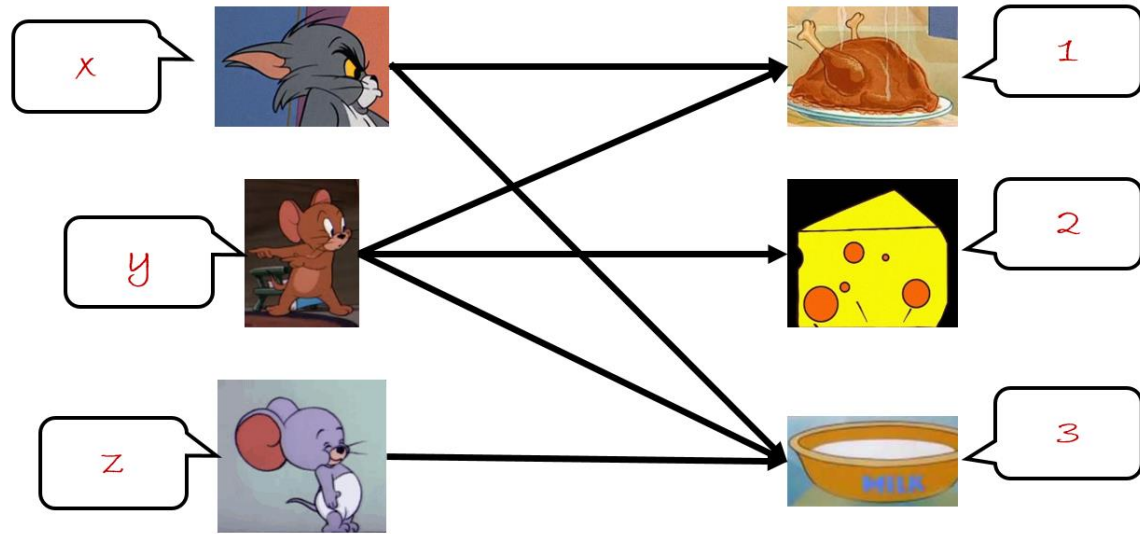
$$\begin{aligned}
 & (x = 1 \vee x = 3) \wedge \\
 & (y = 1 \vee y = 2 \vee y = 3) \wedge \\
 & (z = 3) \wedge \\
 & (x \neq y) \wedge \\
 & (x \neq z) \wedge \\
 & (y \neq z)
 \end{aligned}$$



<b>x</b>		<table><tr><td>p1</td><td>p0</td></tr></table>	p1	p0
p1	p0			
<b>y</b>		<table><tr><td>q1</td><td>q0</td></tr></table>	q1	q0
q1	q0			
<b>z</b>		<table><tr><td>r1</td><td>r0</td></tr></table>	r1	r0
r1	r0			



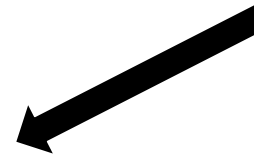
# Eager SMT Techniques



$$\begin{aligned}
 & ((\neg p1 \wedge p0) \vee (p1 \wedge p0)) \wedge \\
 & ((\neg q1 \wedge q0) \vee (q1 \wedge \neg q0) \vee (q1 \wedge q0)) \wedge \\
 & (r1 \wedge r0) \wedge \\
 & \neg((p1 \leftrightarrow q1) \wedge (p0 \leftrightarrow q0)) \wedge \\
 & \neg((q1 \leftrightarrow r1) \wedge (q0 \leftrightarrow r0)) \wedge \\
 & \neg((p1 \leftrightarrow r1) \wedge (p0 \leftrightarrow r0))
 \end{aligned}$$



$$\begin{aligned}
 & (x = 1 \vee x = 3) \wedge \\
 & (y = 1 \vee y = 2 \vee y = 3) \wedge \\
 & (z = 3) \wedge \\
 & (x \neq y) \wedge \\
 & (x \neq z) \wedge \\
 & (y \neq z)
 \end{aligned}$$



**x**



p1	p0
q1	q0
r1	r0

Leave the rest to  
powerful SAT solvers.



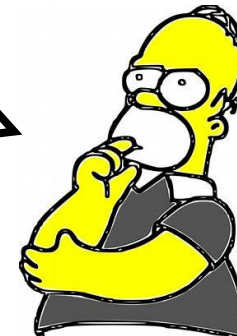


# Eager SMT Techniques

Eager SMT techniques require to encode problems to SAT:

- 1) Represent the state space
- 2) Convert the problem into the new representation
- 3) (Optional) Reduce redundancy

What if there are  
uninterpreted functions?



# Eager SMT Techniques

*x, y and z are  
bool type.*

$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$

*Function f is  
uninterpreted.*

*We want to encode it to  
SAT, including f.*

# Eager SMT Techniques

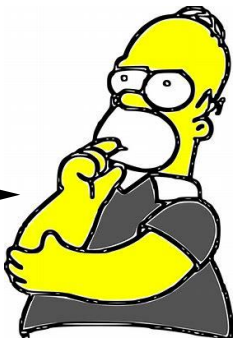
$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$



Replace functions with fresh variables. Fresh variables are variables that never exist in original formula.

$$\begin{aligned} &(y \leftrightarrow f_z) \wedge \\ &(x \leftrightarrow f_{fz}) \wedge \\ &\neg(x \leftrightarrow f_y) \end{aligned}$$

Is the result equisatisfiable with the original formula?



# Eager SMT Techniques

$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$

$$x = f(f(z)) = f(y)$$

UNSAT



$$(y \leftrightarrow f_z) \wedge$$

$$(x \leftrightarrow f_{fz}) \wedge$$

$$\neg(x \leftrightarrow f_y)$$

# Eager SMT Techniques

$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$

$$x = f(f(z)) = f(y)$$

UNSAT



$$(y \leftrightarrow f_z) \wedge$$

$$(x \leftrightarrow f_{fz}) \wedge$$

$$\neg(x \leftrightarrow f_y)$$

$$y = T, f_z = T, x = T$$

$$f_{fz} = T, f_y = F$$

SAT

# Eager SMT Techniques

$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$

$$x = f(f(z)) = f(y)$$

UNSAT

~~FALSE~~

SAT



$$(y \leftrightarrow f_z) \wedge$$

$$(x \leftrightarrow f_{fz}) \wedge$$

$$\neg(x \leftrightarrow f_y)$$

$$y = T, f_z = T, x = T$$

$$f_{fz} = T, f_y = F$$

Without the relation between  $f(y)$  and  $f(f(z))$ :  $f(y) = f(f(z))$ .



# Eager SMT Techniques

$$y = f(z) \wedge x = f(f(z)) \wedge \neg(x = f(y))$$



$$\begin{aligned} & ((y \leftrightarrow z) \rightarrow (f_y \leftrightarrow f_z)) \wedge \\ & ((y \leftrightarrow f_z) \rightarrow (f_y \leftrightarrow f_{f_z})) \wedge \\ & ((z \leftrightarrow f_z) \rightarrow (f_z \leftrightarrow f_{f_z})) \wedge \\ & (y \leftrightarrow f_z) \wedge \\ & (x \leftrightarrow f_{f_z}) \wedge \\ & \neg(x \leftrightarrow f_y) \end{aligned}$$

Property of  
function  $f$ :

$$a = b \rightarrow f(a) = f(b)$$

UNSAT



# Eager SMT Techniques

We can always use the **best available SAT solver** off the shelf.

# Eager SMT Techniques

We can always use the **best available SAT solver** off the shelf.

Issues:

**Not very flexible** to make them efficient,

**Sophisticated translations** are required for each theory.

On many practical problems the translation process or the SAT solver **run out of time or memory**.

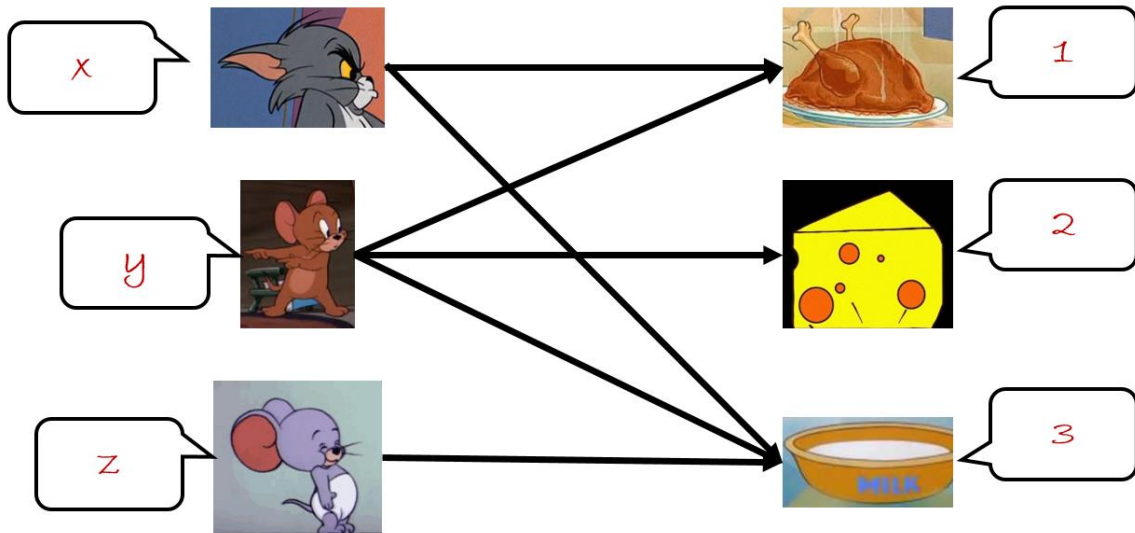


Lazy SMT integrates theory support  
into the propositional search

# Lazy SMT Techniques

## DEFINITION

An atomic formula in predicate logic is a formula without propositional connectives or quantifiers.



$(x = 1 \vee x = 3) \wedge$   
 $(y = 1 \vee y = 2 \vee y = 3) \wedge$   
 $(z = 3) \wedge$   
 $\neg(x = y) \wedge$   
 $\neg(x = z) \wedge$   
 $\neg(y = z)$

atom formulas

# Lazy SMT Techniques

$(x = 1 \vee x = 3) \wedge$	$(p1 \vee p2) \wedge$
$(y = 1 \vee y = 2 \vee y = 3) \wedge$	$(p3 \vee p4 \vee p5) \wedge$
$(z = 3) \wedge$	$(p6) \wedge$
$\neg(x = y) \wedge$	$\neg p7 \wedge$
$\neg(x = z) \wedge$	$\neg p8 \wedge$
$\neg(y = z)$	$\neg p9$

Step1: replace atomic formulas with fresh propositional variables.

# Lazy SMT Techniques

$(x = 1 \vee x = 3) \wedge$   
 $(y = 1 \vee y = 2 \vee y = 3) \wedge$   
 $(z = 3) \wedge$   
 $\neg(x = y) \wedge$   
 $\neg(x = z) \wedge$   
 $\neg(y = z)$



$(p1 \vee p2) \wedge$   
 $(p3 \vee p4 \vee p5) \wedge$   
 $(p6) \wedge$   
 $\neg p7 \wedge$   
 $\neg p8 \wedge$   
 $\neg p9$



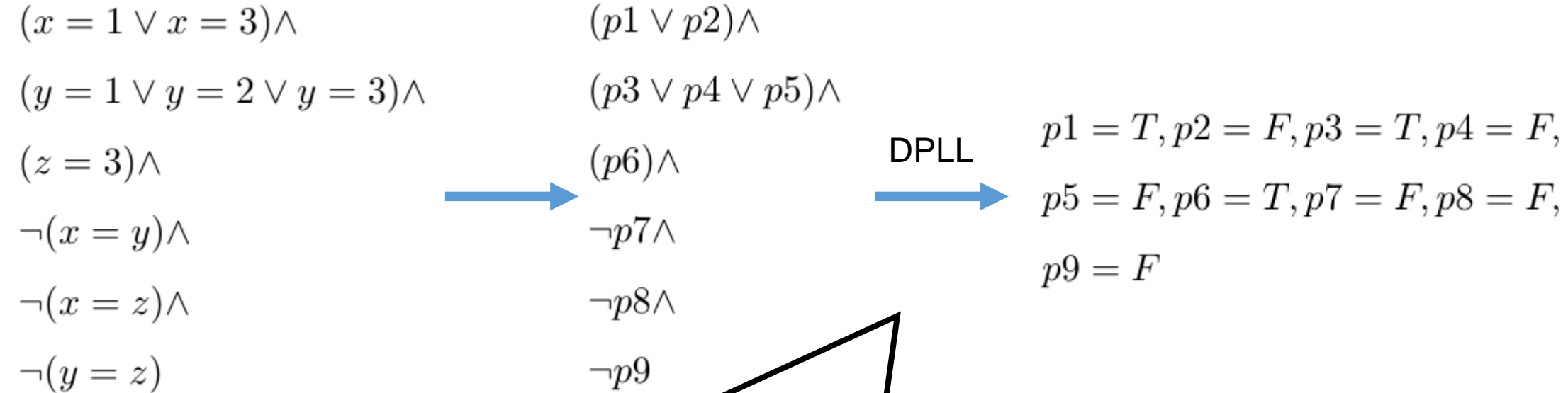
DPLL

UNSAT

If it is unsatisfiable,  
the original formula is  
also unsatisfiable.

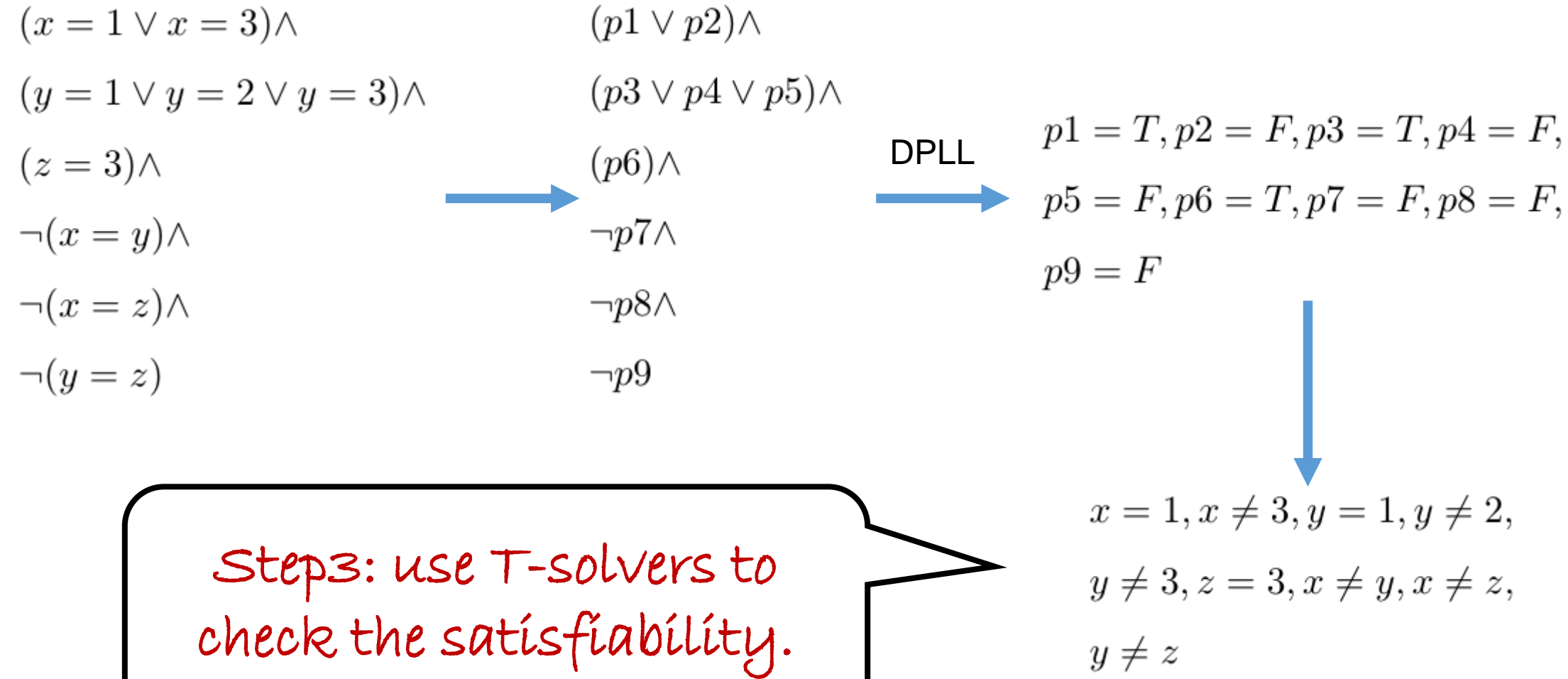
Step2: use SAT solvers to  
get assignments.

# Lazy SMT Techniques



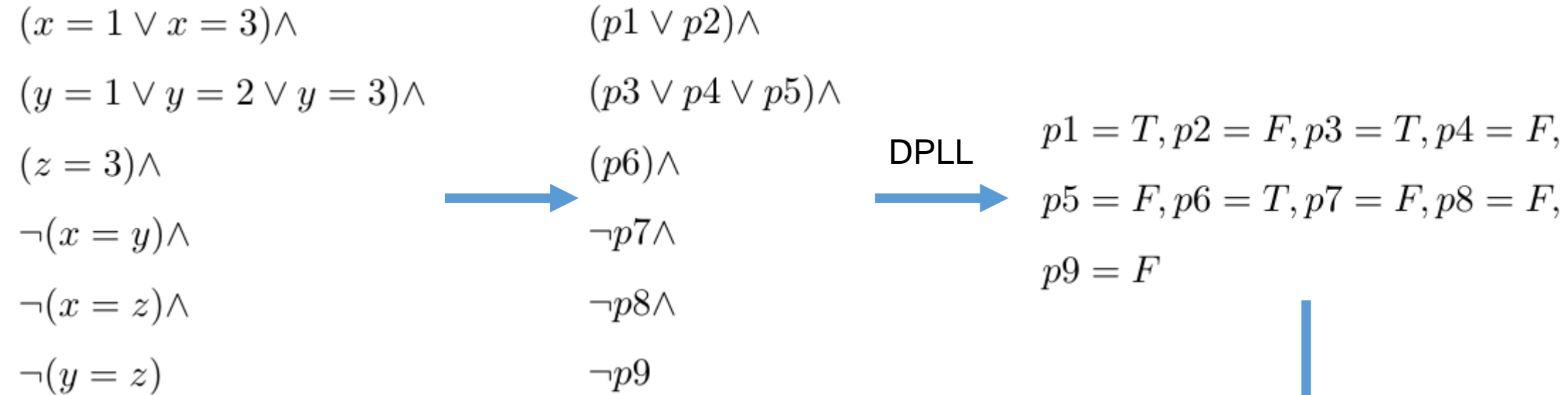
Step2: use SAT solvers to  
get assignments.

# Lazy SMT Techniques





# Lazy SMT Techniques



Step3: use T-solvers to check the satisfiability.

$x = 1, x \neq 3, y = 1, y \neq 2,$   
 $y \neq 3, z = 3, x \neq y, x \neq z,$   
 $y \neq z$

**FALSE**

# Lazy SMT Techniques

$(x = 1 \vee x = 3) \wedge$	$(p1 \vee p2) \wedge$
$(y = 1 \vee y = 2 \vee y = 3) \wedge$	$(p3 \vee p4 \vee p5) \wedge$
$(z = 3) \wedge$	$(p6) \wedge$
$\neg(x = y) \wedge$	$\neg p7 \wedge$
$\neg(x = z) \wedge$	$\neg p8 \wedge$
$\neg(y = z)$	$\neg p9$

DPLL

$$\begin{aligned} p1 &= T, p2 = F, p3 = T, p4 = F, \\ p5 &= F, p6 = T, p7 = F, p8 = F, \\ p9 &= F \end{aligned}$$

$$\begin{aligned} &x = 1, x \neq 3, y = 1, y \neq 2, \\ &y \neq 3, z = 3, x \neq y, x \neq z, \\ &y \neq z \end{aligned}$$

**FALSE**

If it is unsatisfiable,  
tell SAT solver to give  
another assignment.

# Lazy SMT Techniques

$$\begin{array}{ll} (x = 1 \vee x = 3) \wedge & (p1 \vee p2) \wedge \\ (y = 1 \vee y = 2 \vee y = 3) \wedge & (p3 \vee p4 \vee p5) \wedge \\ (z = 3) \wedge & (p6) \wedge \\ \neg(x = y) \wedge & \neg p7 \wedge \\ \neg(x = z) \wedge & \neg p8 \wedge \\ \neg(y = z) & \neg p9 \end{array}$$

But how to tell the SAT solver this assignment doesn't work?

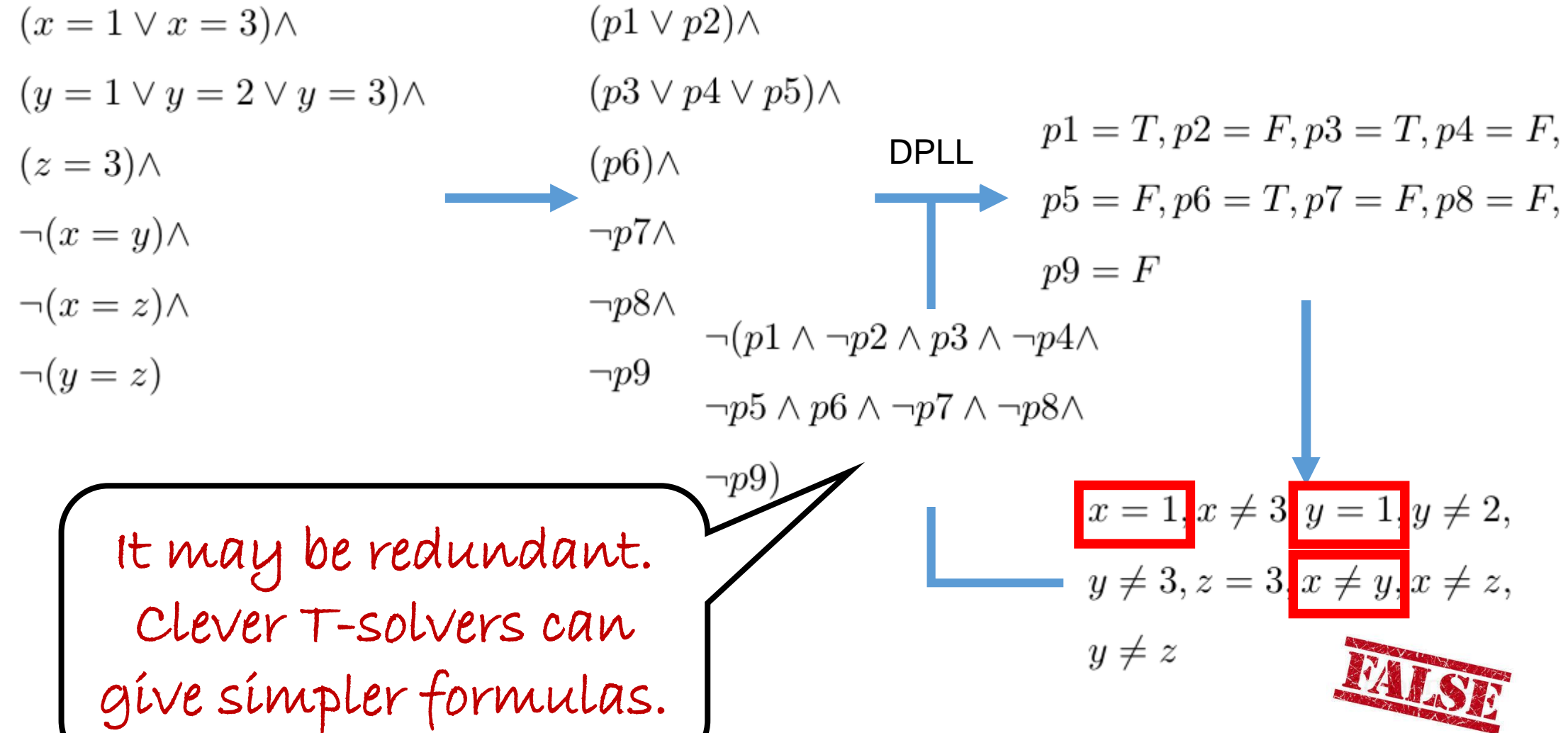
DPLL

$$\begin{array}{l} p1 = T, p2 = F, p3 = T, p4 = F, \\ p5 = F, p6 = T, p7 = F, p8 = F, \\ p9 = F \end{array}$$

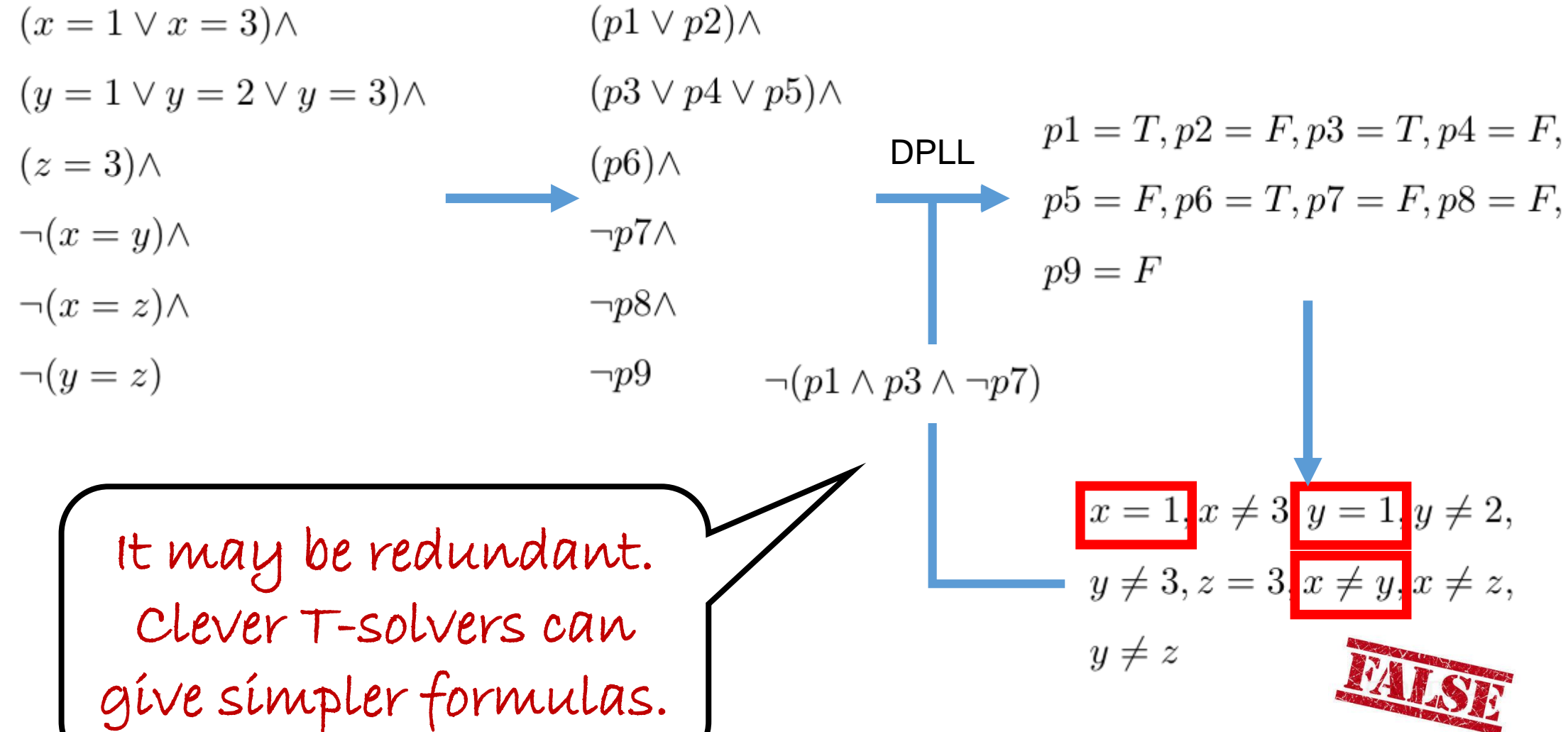
$$\begin{array}{l} x = 1, x \neq 3, y = 1, y \neq 2, \\ y \neq 3, z = 3, x \neq y, x \neq z, \\ y \neq z \end{array}$$

**FALSE**

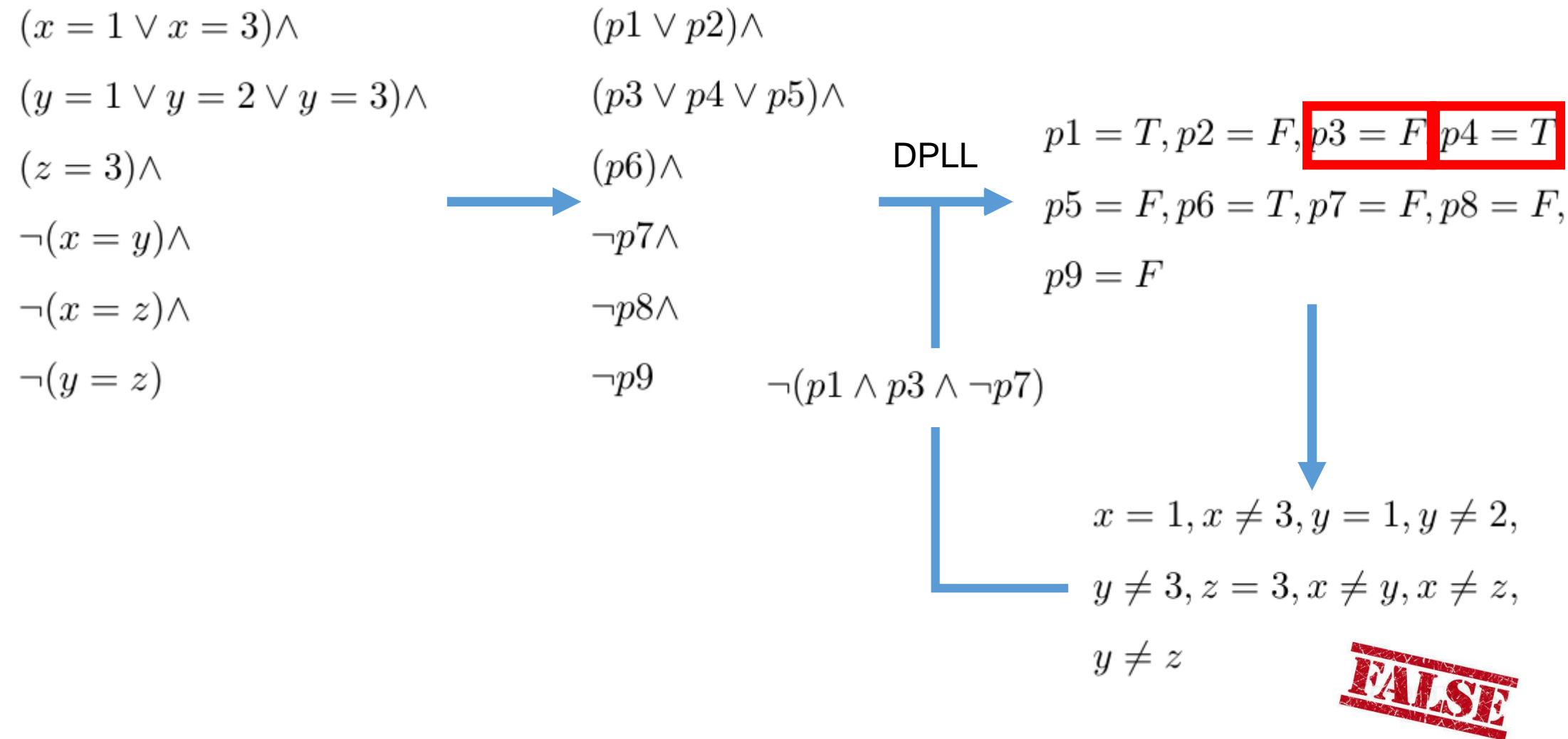
# Lazy SMT Techniques



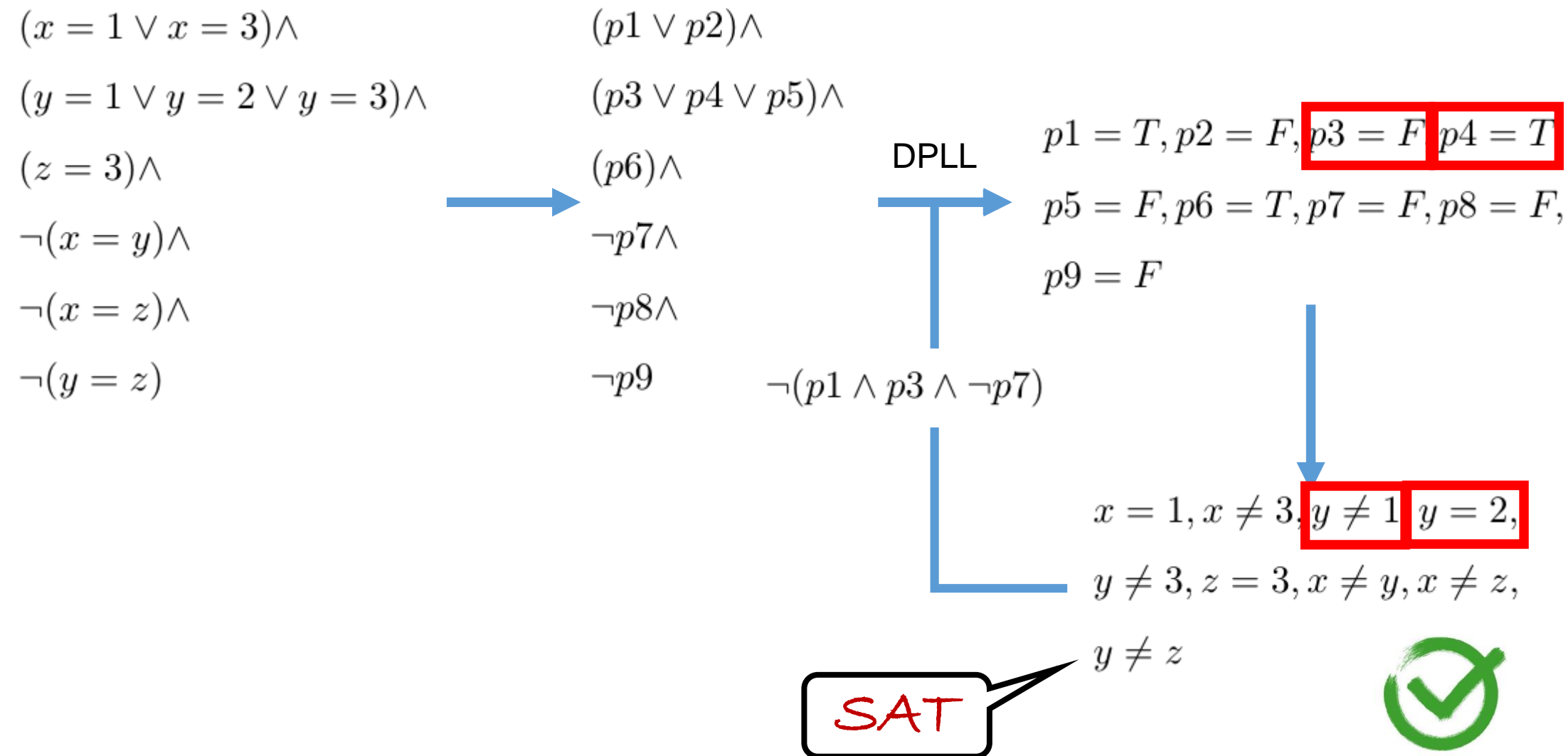
# Lazy SMT Techniques



# Lazy SMT Techniques



# Lazy SMT Techniques



# Lazy SMT Techniques

The main advantage of the lazy approach is its **flexibility**, since it can easily combine any SAT solver with any T-solver.

Several refinements exist that make the SMT procedure much more efficient when the SAT solver uses DPLL.

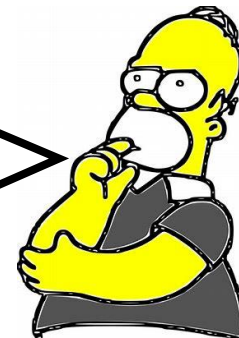


# Incremental T-solver

In the original algorithm, T-solver checks unsatisfiability after DPLL finishes.

Can we discover errors earlier and notice SAT solver?

*If we can do it, we can save a large amount of useless work and time.*



# Incremental T-solver

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$



$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

$$\neg p9$$

# Incremental T-solver

$$\begin{array}{l} (x = 1 \vee x = 3) \wedge \\ (y = 1 \vee y = 2 \vee y = 3) \wedge \\ (z = 3) \wedge \\ \neg(x = y) \wedge \\ \neg(x = z) \wedge \\ \neg(y = z) \end{array} \quad \longrightarrow \quad \begin{array}{l} (p1 \vee p2) \wedge \\ (p3 \vee p4 \vee p5) \wedge \\ (p6) \wedge \\ \neg p7 \wedge \\ \neg p8 \wedge \\ \neg p9 \end{array}$$

Ignore pure  
literal rule here.

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

# Incremental T-solver

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$



$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

$$\neg p9$$


T-solver

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$\leftarrow 6 \bar{7} \bar{8} \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (Decide)$$

# Incremental T-solver

$$\begin{array}{lcl}
 (x = 1 \vee x = 3) \wedge & & (p1 \vee p2) \wedge \\
 (y = 1 \vee y = 2 \vee y = 3) \wedge & & (p3 \vee p4 \vee p5) \wedge \\
 (z = 3) \wedge & \longrightarrow & (p6) \wedge \\
 \neg(x = y) \wedge & & \neg p7 \wedge \\
 \neg(x = z) \wedge & & \neg p8 \wedge \\
 \neg(y = z) & & \neg p9
 \end{array}$$

T-solver

$$\begin{array}{l}
 \emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp) \\
 6 \ \bar{7} \ \bar{8} \ \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (Decide) \\
 \leftarrow 6 \ \bar{7} \ \bar{8} \ \bar{9} \ \bar{1}^d \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)
 \end{array}$$

# Incremental T-solver

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$

$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

$$\neg p9$$

Restart the SAT solver.

✗

T-solver

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$6 \ \bar{7} \ \bar{8} \ \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (Decide)$$

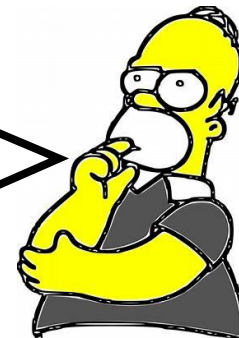
$$6 \ \bar{7} \ \bar{8} \ \bar{9} \ \bar{1}^d \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$\leftarrow 6 \ \bar{7} \ \bar{8} \ \bar{9} \ \bar{1}^d \ 2 \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9}$$

# Incremental T-solver

It can be done fully eagerly, detecting unsatisfiability **as soon as they are generated**. But it may be much too expensive.

*How to make it more  
efficient?*



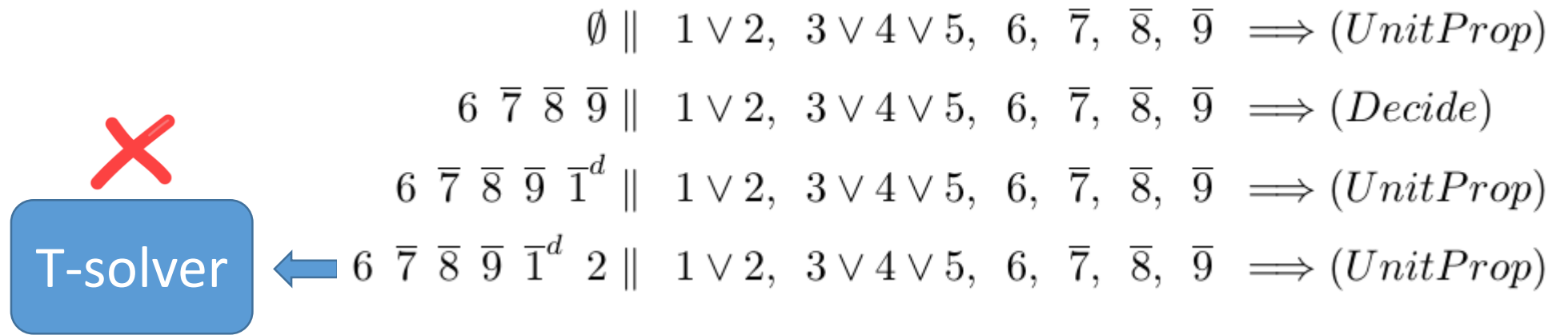
# Incremental T-solver

It can be done fully eagerly, detecting unsatisfiability as soon as they are generated. But it may be much too expensive.

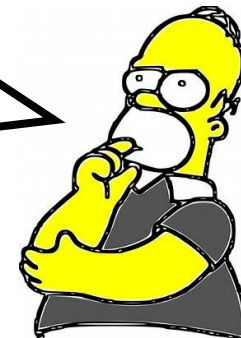
Detection can be done **at regular intervals**, for example, once every  $k$  literals added to the assignment.



# Theory Propagation



T-solver just checks satisfiability.  
Can T-solver provide more  
information to guide SAT solver to  
produce assignment?



# Theory Propagation

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$



$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

$$\neg p9$$

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$6 \bar{7} \bar{8} \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9}$$

T-solver



# Theory Propagation

$x \neq 3$   
 $y \neq 3$

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$



$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

$$\neg p9$$

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$6 \bar{7} \bar{8} \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9}$$

T-solver

# Theory Propagation

$x \neq 3$   
 $y \neq 3$

$$(x = 1 \vee x = 3) \wedge$$

$$(y = 1 \vee y = 2 \vee y = 3) \wedge$$

$$(z = 3) \wedge$$

$$\neg(x = y) \wedge$$

$$\neg(x = z) \wedge$$

$$\neg(y = z)$$



$$(p1 \vee p2) \wedge$$

$$(p3 \vee p4 \vee p5) \wedge$$

$$(p6) \wedge$$

$$\neg p7 \wedge$$

$$\neg p8 \wedge$$

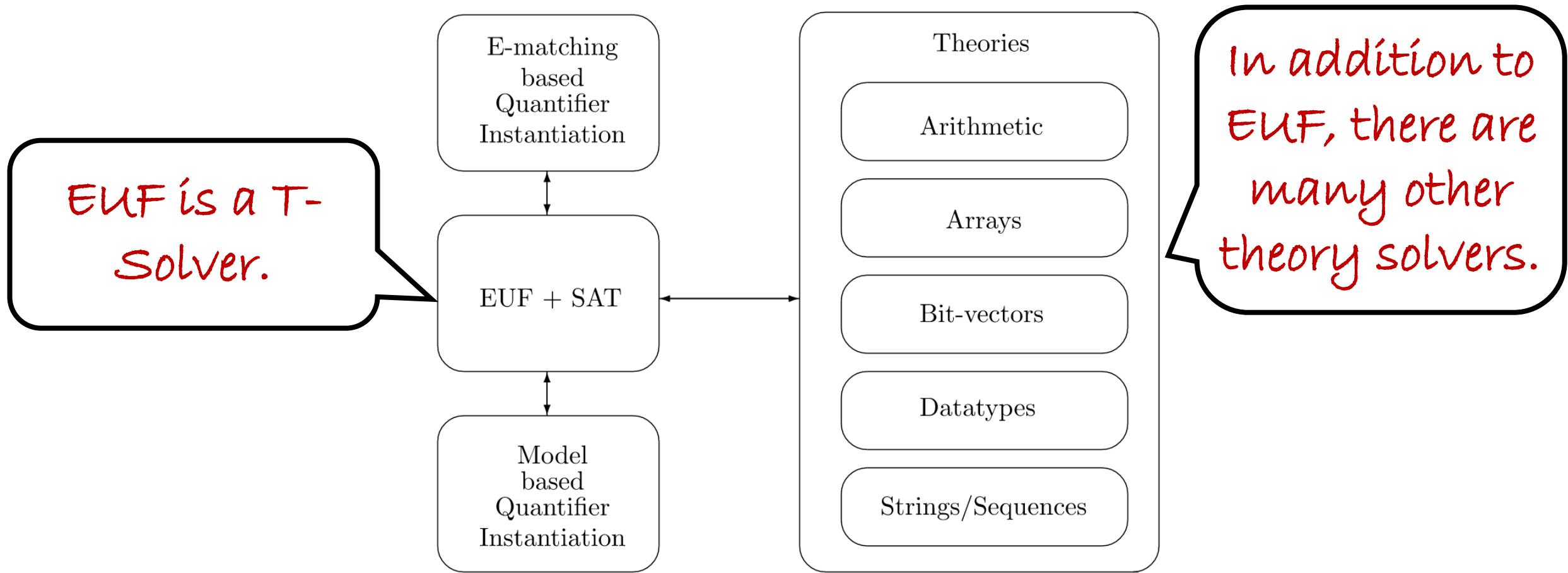
$$\neg p9$$

$$\emptyset \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9} \implies (UnitProp)$$

$$6 \bar{7} \bar{8} \bar{9} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9}$$

T-solver

$$6 \bar{7} \bar{8} \bar{9} \bar{2} \bar{5} \parallel 1 \vee 2, 3 \vee 4 \vee 5, 6, \bar{7}, \bar{8}, \bar{9}$$



Architecture of Z3's SMT Core solver

# Theory Solver

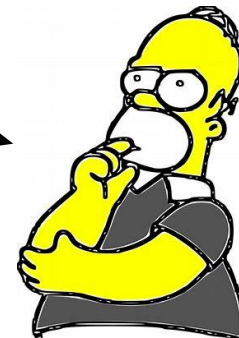
What does T-Solver looks Like?

# EUUF

The logic of **equality and uninterpreted function**, EUF, is a basic ingredient for (first-order) predicate logic.

$$a = b, b = c, d = e, b = s, d = t$$

How to check if it is  
satisfiable?



# EUF

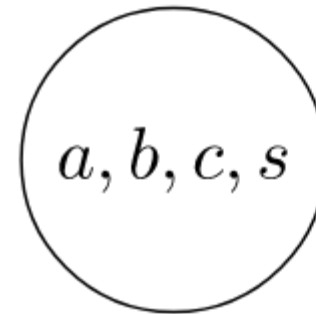
While formulas are not empty:

    remove  $a=b$ ;

    merge( $a, b$ );

$$a = b, b = c, d = e$$

$$b = s, d = t$$





# EUF

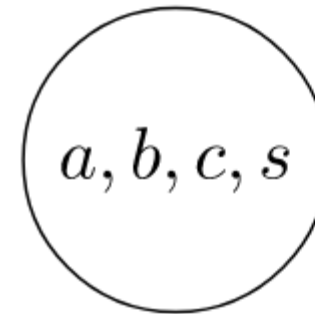
```
While formulas are not empty:  
    remove a=b;  
    merge(a, b);  
If find(a) = find(b) for some a≠b  
    return false;  
else  
    return true;
```

$$a = b, b = c, d = e$$

$$b = s, d = t$$



SAT



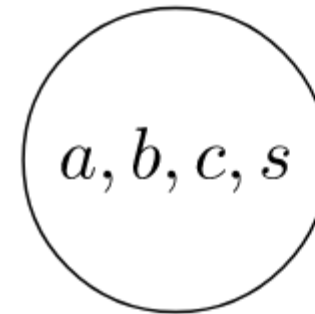
# EUF

```
While formulas are not empty:  
    remove a=b;  
    merge(a, b);  
If find(a) = find(b) for some a≠b  
    return false;  
else  
    return true;
```

$$a = b, b = c, d = e$$

$$b = s, d = t, a \neq d$$

SAT

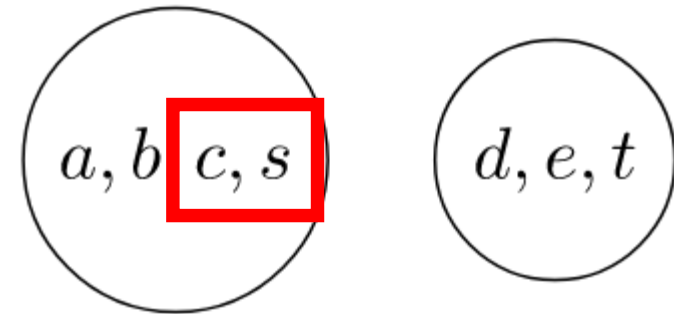


# EUF

```
While formulas are not empty:  
    remove a=b;  
    merge(a, b);  
If find(a) = find(b) for some a≠b  
    return false;  
else  
    return true;
```

$a = b, b = c, d = e$   
 $b = s, d = t, c \neq s$

UNSAT



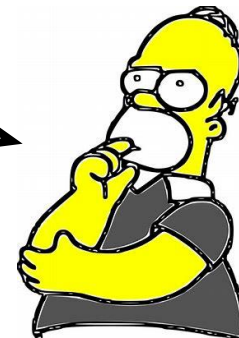
# EUF

$$a = b, b = c, d = e$$

$$b = s, d = t$$

$$f(a, g(d)) \neq f(b, g(e))$$

What if there are  
uninterpreted functions?



# EUf

## THEOREM

Congruence rule:

$$x_1 = y_1, \dots, x_n = y_n \Rightarrow f(x_1, \dots, x_n) = f(y_1, \dots, y_n)$$

$$a = b, b = c, d = e$$

$$b = s, d = t$$

$$f(a, g(d)) \neq f(b, g(e))$$

We can construct the  
graph with  
congruence rule.



# EUF

1) introduce constants that can be used as shorthands for sub-terms.

$$a = b, b = c, d = e$$

$$b = s, d = t$$

$$f(a, g(d)) \neq f(b, g(e))$$



$$a = b, b = c, d = e$$

$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$

# EUF

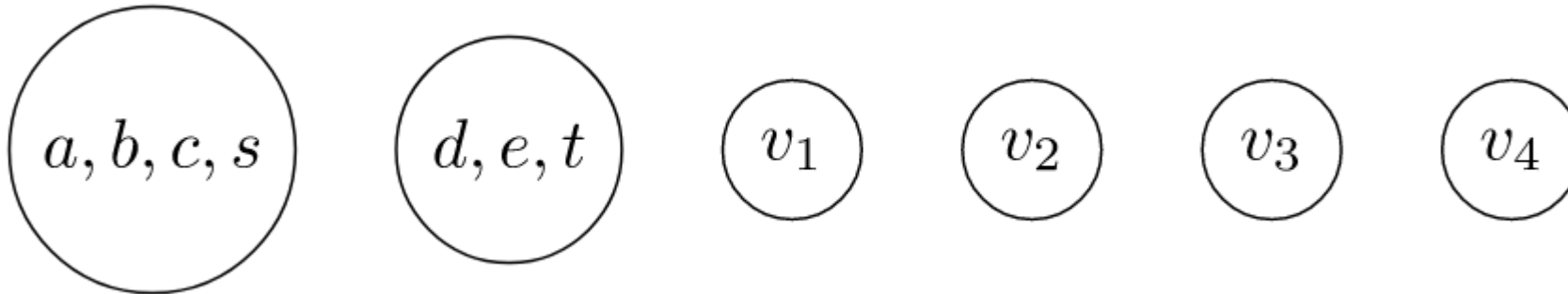
2) Working bottom-up, the congruence rule dictates how to merge groups

$$a = b, b = c, d = e$$

$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$



# EUF

2) Working bottom-up, the congruence rule dictates how to merge groups

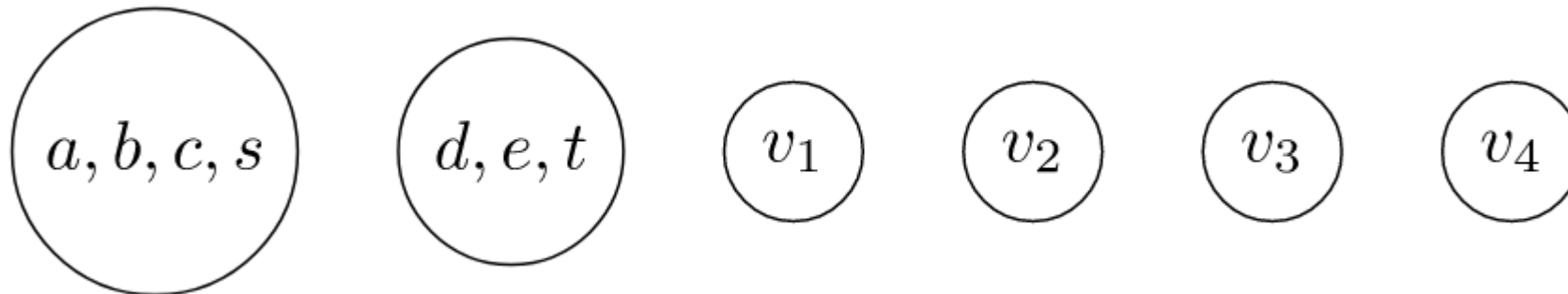
$$a = b, b = c, d = e$$

$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$

$$e = d \Rightarrow g(e) = g(d)$$





# EUF

2) Working bottom-up, the congruence rule dictates how to merge groups

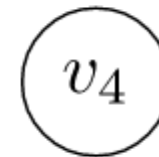
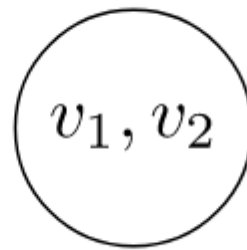
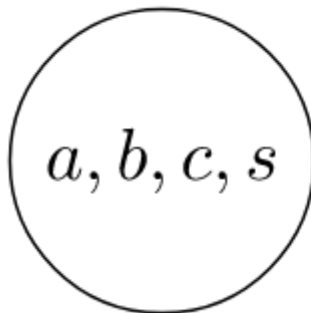
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# EUF

2) Working bottom-up, the congruence rule dictates how to merge groups

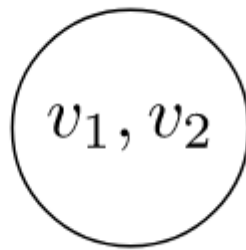
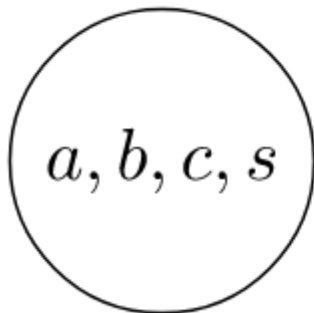
$$a = b, b = c, d = e$$

$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$

$$a = b, v2 = v1 \Rightarrow$$
$$f(a, v2) = f(b, v1)$$



# EUF

2) Working bottom-up, the congruence rule dictates how to merge groups

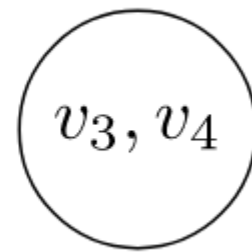
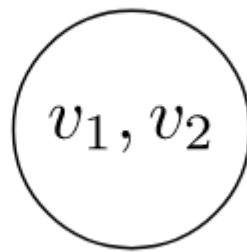
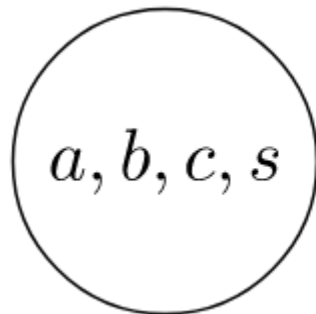
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$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$

$$a = b, v2 = v1 \Rightarrow$$
$$f(a, v2) = f(b, v1)$$



# EUF

3) Check satisfiability like before

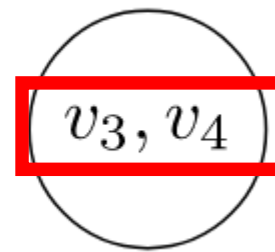
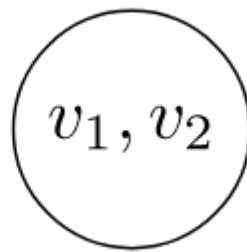
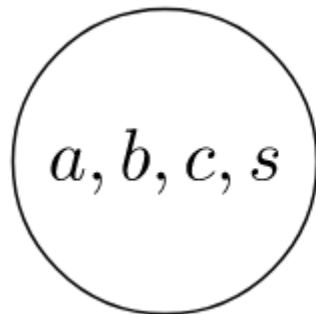
$$a = b, b = c, d = e$$

$$b = s, d = t, v3 \neq v4$$

$$v1 := g(e), v2 := g(d)$$

$$v3 := f(a, v2), v4 := f(b, v1)$$

UNSAT



# Z3

$(x = 1 \vee x = 3) \wedge$

$(y = 1 \vee y = 2 \vee y = 3) \wedge$

$(z = 3) \wedge$

$(x \neq y) \wedge$

$(x \neq z) \wedge$

$(y \neq z)$

individuals

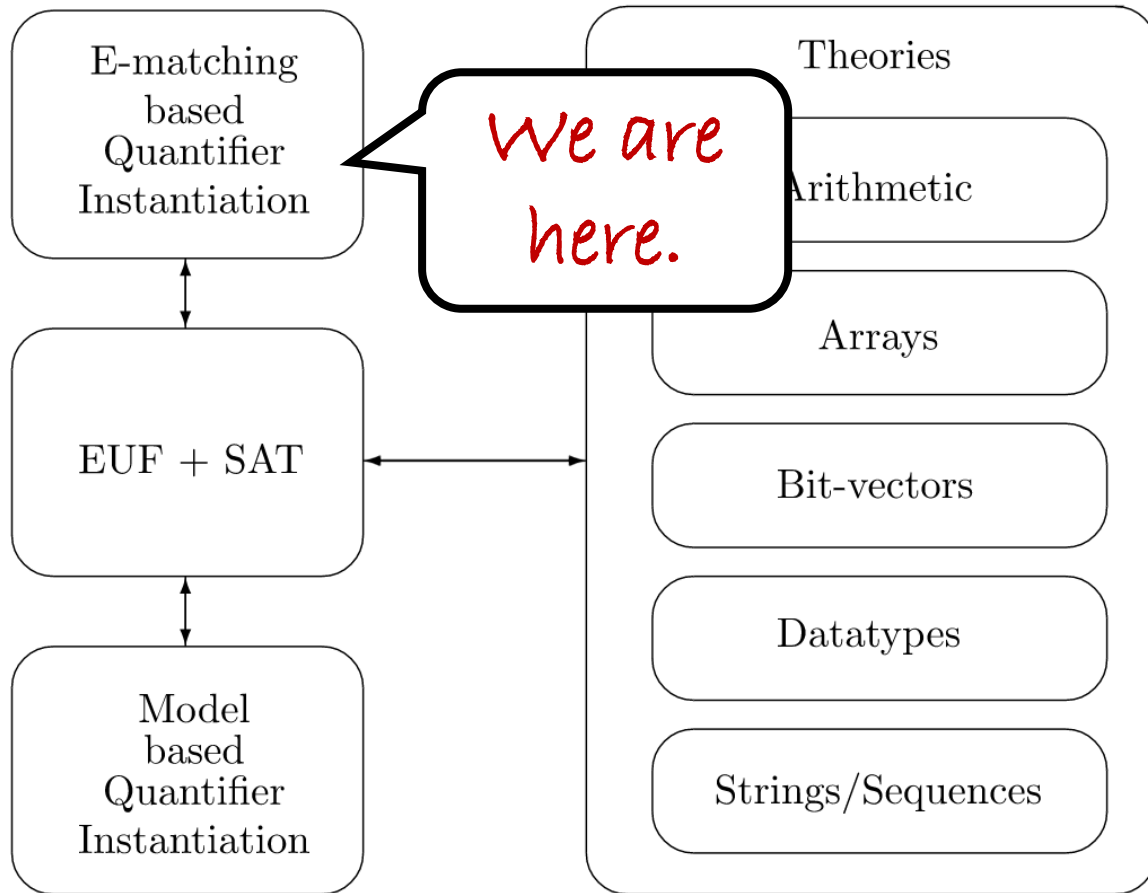
Predicate logic  
formulas

Solve it and  
return sat

```
context ctx;  
expr x = ctx.int_const("x");  
expr y = ctx.int_const("y");  
expr z = ctx.int_const("z");
```

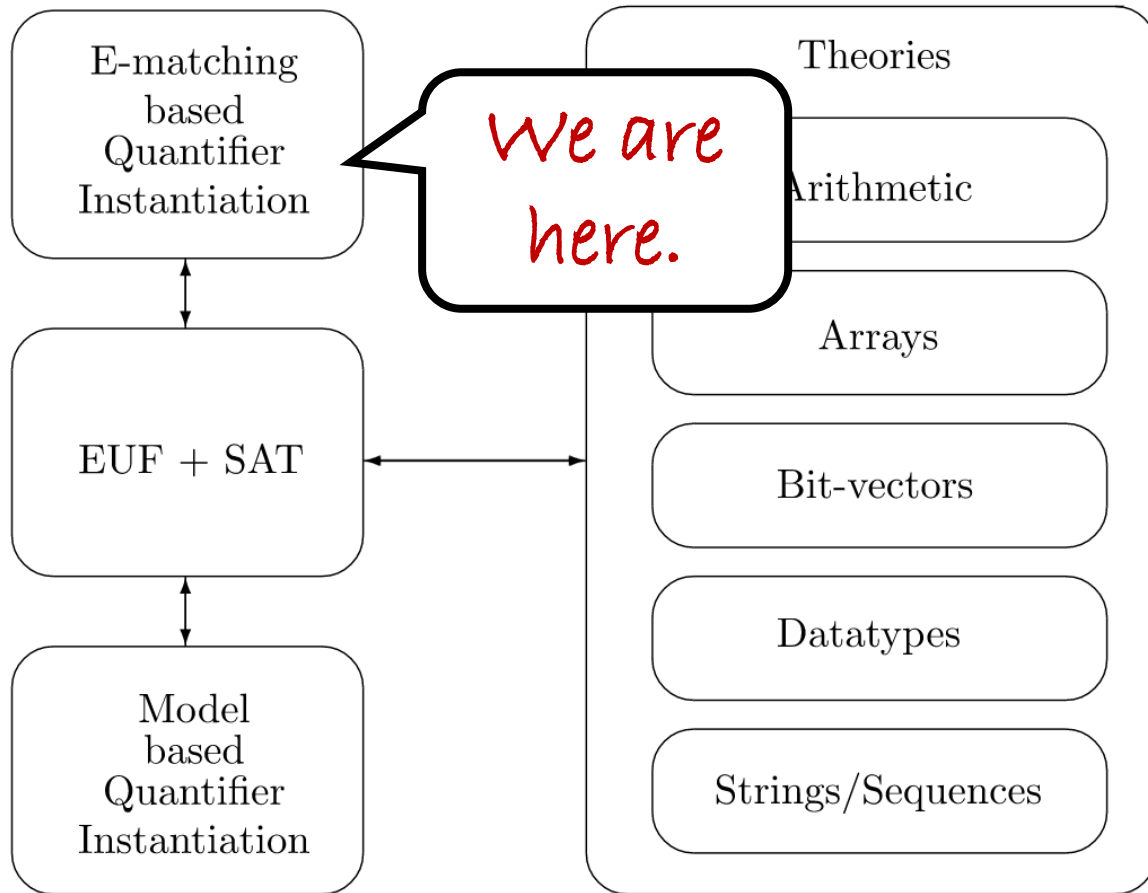
```
solver s(ctx);  
s.add(x==1 || x==3);  
s.add(y==1 || y==2 || y==3);  
s.add(z==3);  
s.add(x != y);  
s.add(x != z);  
s.add(y != z);
```

```
if(s.check() == sat) cout << "sat";  
else cout << "unsat";
```



Architecture of Z3's SMT Core solver





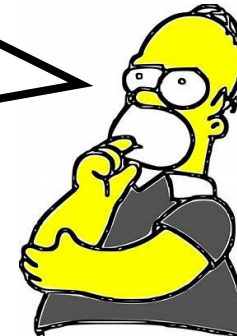
Architecture of Z3's SMT Core solver

It is very difficult because domain of discourse is infinite.

A cartoon illustration of Homer Simpson, a yellow-skinned character with a white beard and glasses, wearing a grey shirt. He is shown in a thinking pose, with his hand on his chin. A speech bubble originates from him, containing the text 'It is very difficult because domain of discourse is infinite.'

# Quantifier

To make things easier, we can  
eliminate all existential  
quantifiers.





# Quantifier

$$\neg(\forall x)(P(x)) = (\exists x)(\neg P(x))$$

$$\neg(\exists x)(P(x)) = (\forall x)(\neg P(x))$$

- 1) Move “not” inwards.
- 2) Use skolemization to eliminate existential quantifiers.
- 3) Now we obtain a formula with only positive universally-quantified literals.

There is no “not”  
before quantifiers.

# A Quick Recap

$$(\forall x)(\exists y)(\exists z)S(a, b, x, y, z)$$



*y depends on x*

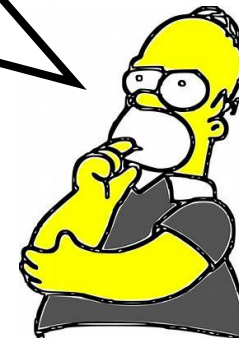
$$(\forall x)(\exists z)S(a, b, x, f(x), z)$$



$$(\forall x)S(a, b, x, f(x), g(x))$$

*z depends on x*

*We don't need to move all the quantifiers to the front of all formulas. We directly do skolemization on quantifiers.*



# Quantifier

Now there are only universal quantifiers.

Intuitive approach: replace  $x$  with  $a$

$$g(f(a)) = 0 \wedge (\forall x)(g(f(x)) = 1)$$

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$$g(f(a)) = 1$$

# Quantifier

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$$g(f(a)) = 1$$

Theory Solvers

UNSAT

# Quantifier

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Intuitive approach: replace  $x$  with  $a$ .

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$$g(f(a)) = 1$$

Theory Solvers

How to combine instantiation  
with SMT?



# Quantifier

## DEFINITION

A quantified literal is a formula  $(\forall x)P(x)$  or its negation  $\neg(\forall x)P(x)$  .

*Now, there are only positive  
universally-quantified literals.*

$$(\forall x)(x > 0) \qquad (\forall x)(f(x) = g(x))$$

$$(\forall x)(f(x) = 3 \vee g(x) = 5)$$

# Quantifier

## DEFINITION

A quantified literal is a formula  $(\forall x)P(x)$  or its negation  $\neg(\forall x)P(x)$  .

## DEFINITION

An extended clause is a disjunction of literals and quantified literals.

$$(\forall x)(x > 0) \vee a = 5 \vee b > 3$$



# Quantifier

## DEFINITION

A quantified literal is a formula  $(\forall x)P(x)$  or its negation  $\neg(\forall x)P(x)$  .

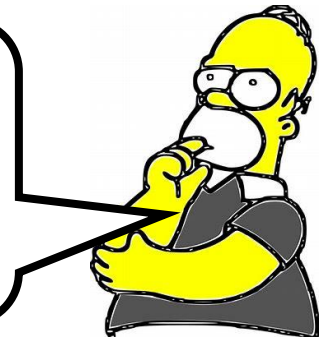
## DEFINITION

An extended clause is a disjunction of literals and quantified literals.

## DEFINITION

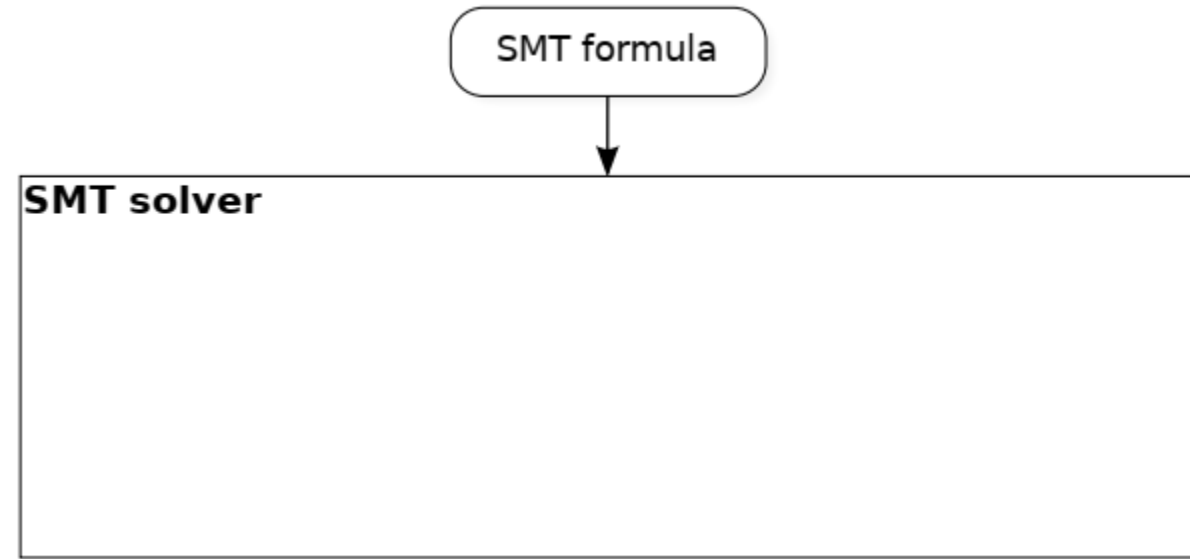
A formula is in extended CNF iff it is a conjunction of extended clauses.

*We can convert a formula to extended CNF with method in propositional logic.*



# Quantifier

$$0 \leq b \quad \wedge \quad \forall x. (x \not\geq 0 \vee f(x) = a) \quad \wedge \quad f(b) \neq a$$



# Quantifier

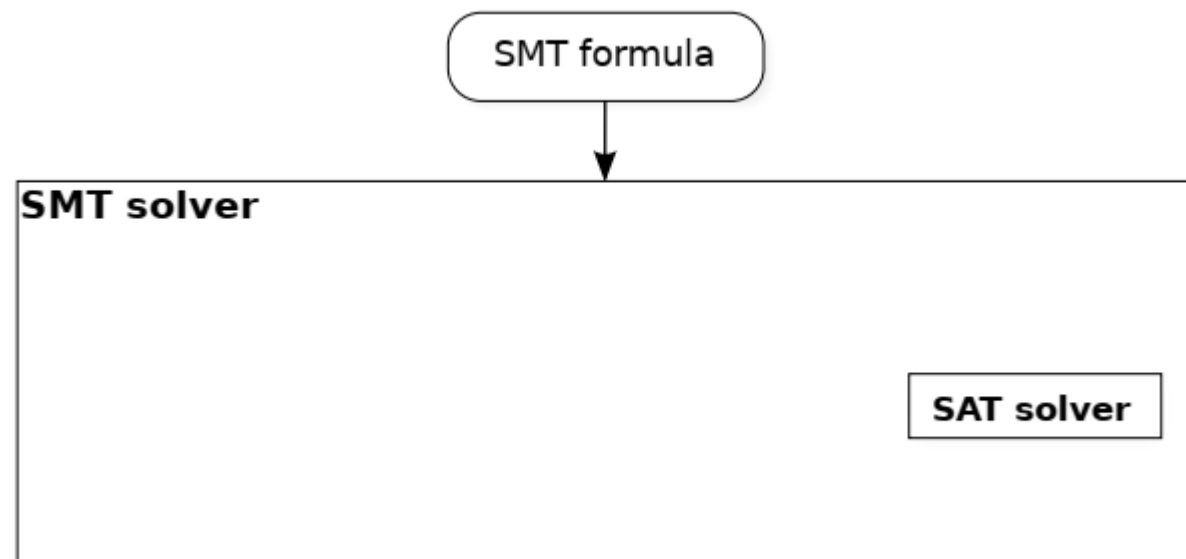
$$0 \leq b \quad \wedge \quad \forall x. (x \not\geq 0 \vee f(x) = a) \quad \wedge \quad f(b) \neq a$$



$$l_1 \wedge l_2 \wedge l_3$$

Abstract  
CNF

$$\emptyset \parallel l_1, l_2, l_3$$



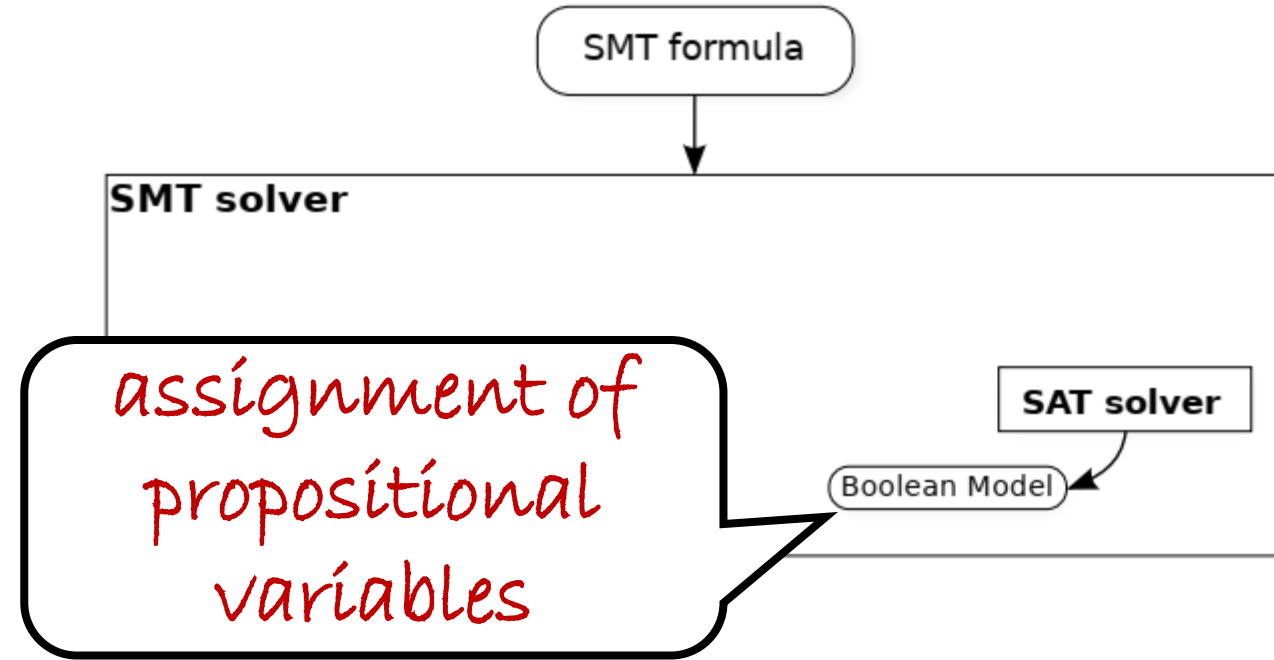
$$\implies (UnitProp)$$

# Quantifier

$$0 \leq b \quad \wedge \quad \forall x. (x \not\leq 0 \vee f(x) = a) \quad \wedge \quad f(b) \neq a$$



$$\begin{array}{l} \emptyset \parallel l_1, l_2, l_3 \\ l_1 \ l_2 \ l_3 \parallel l_1, l_2, l_3 \end{array}$$



$$\implies (UnitProp)$$

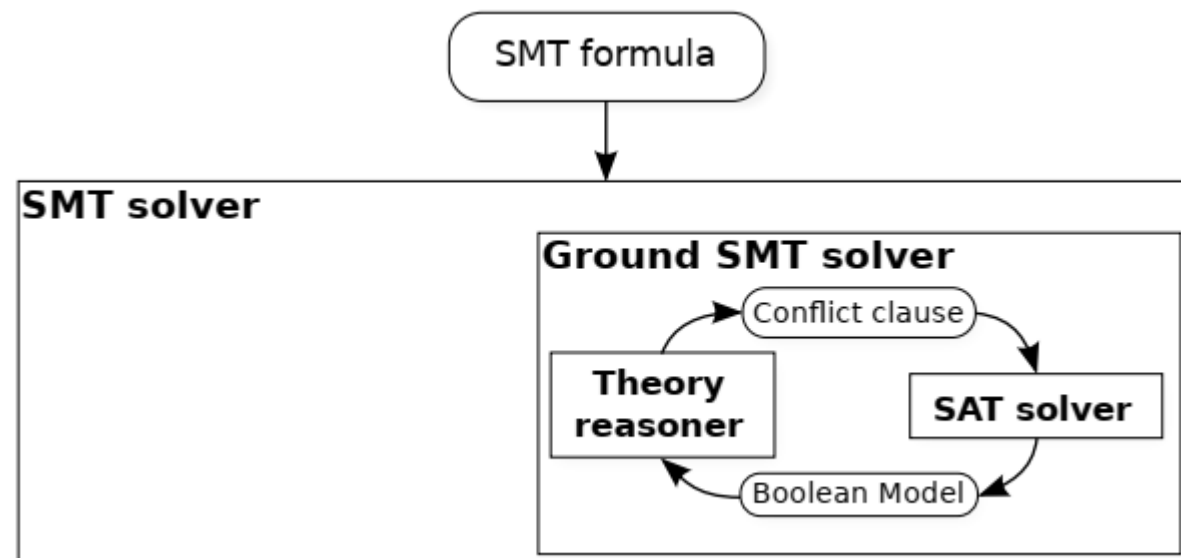
# Quantifier

$$0 \leq b \quad \wedge \quad \forall x. (x \not\geq 0 \vee f(x) = a) \quad \wedge \quad f(b) \neq a$$



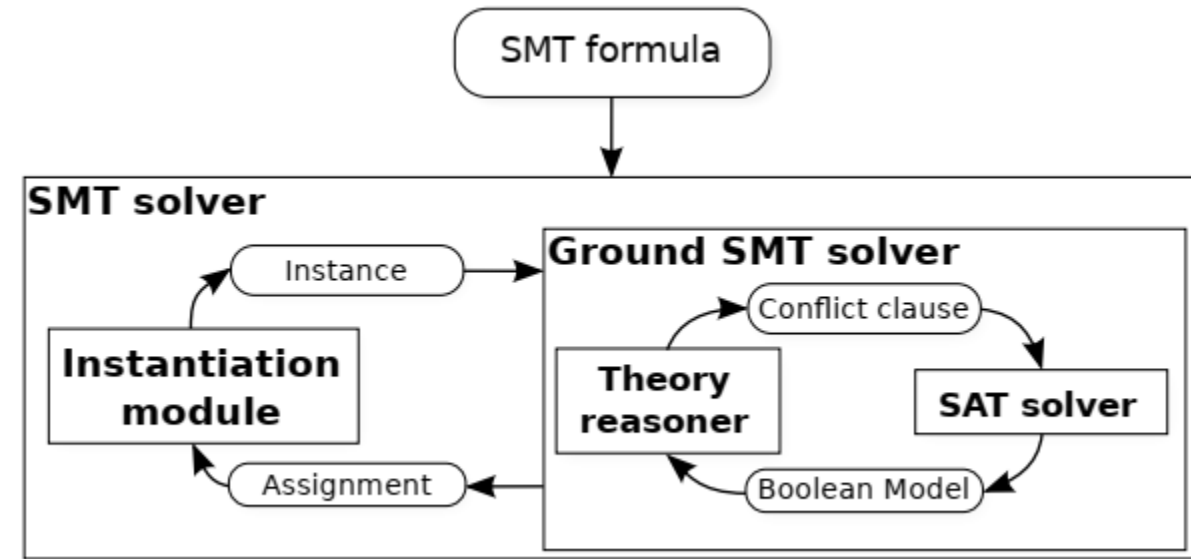
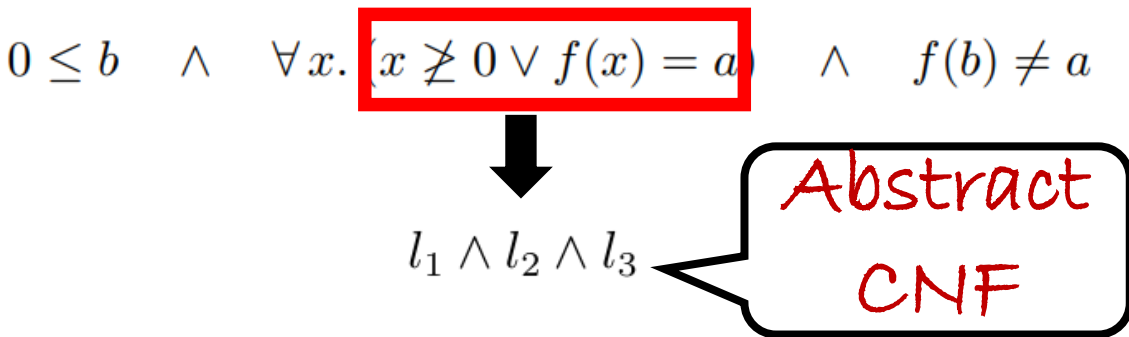
$$\emptyset \parallel l_1, l_2, l_3$$

$$l_1 \ l_2 \ l_3 \parallel l_1, l_2, l_3$$



$$\implies (UnitProp)$$

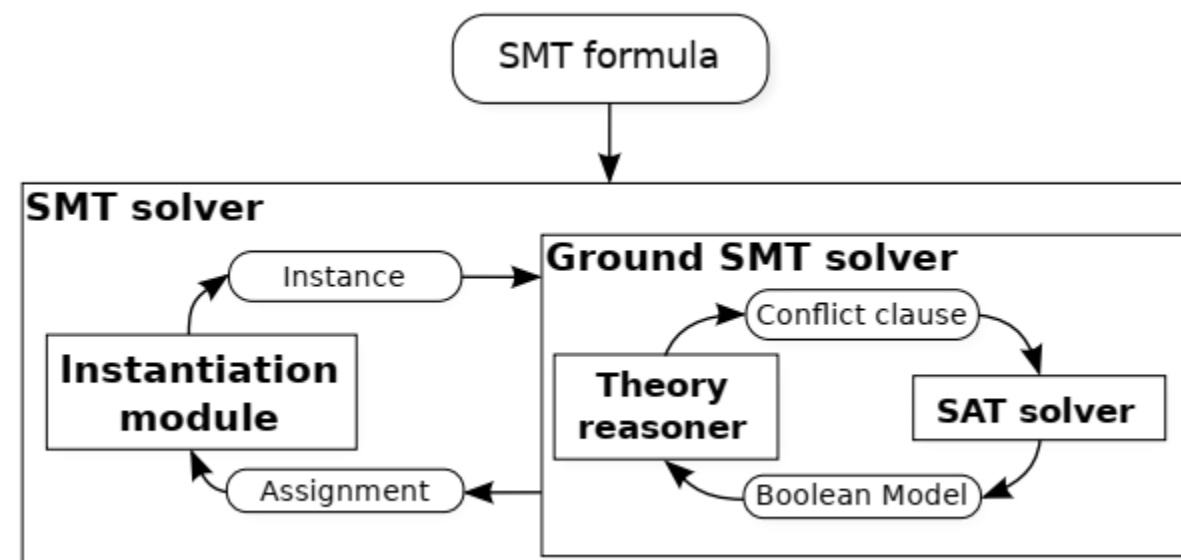
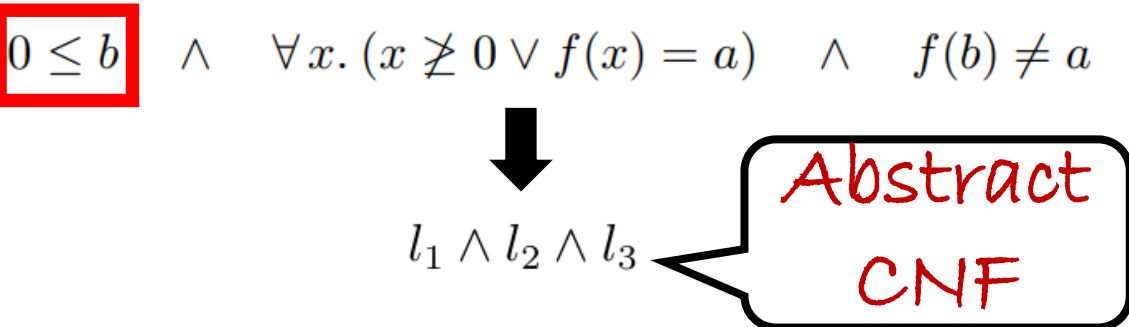
# Quantifier



$$\begin{aligned} \emptyset &\parallel l_1, l_2, l_3 && \implies (UnitProp) \\ l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3 && \implies (\forall - Inst) \\ l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3, \neg l_2 \vee b \neq 0 \vee f(b) = a \end{aligned}$$

preserve the  
satisfiability  
of formula

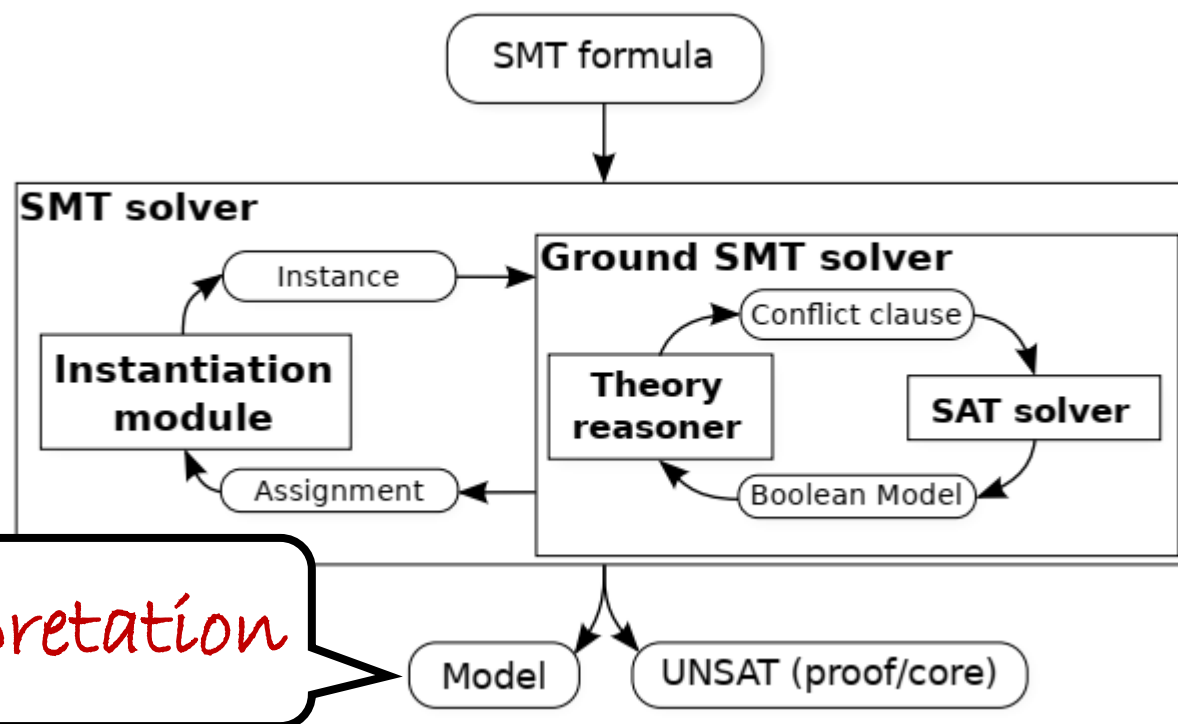
# Quantifier



$$\begin{aligned}
 \emptyset &\parallel l_1, l_2, l_3 && \implies (UnitProp) \\
 l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3 && \implies (\forall - Inst) \\
 l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3, \neg l_2 \vee b \neq 0 \vee f(b) = a && \implies (T - Prop) \\
 l_1 \ l_2 \ l_3 \ b \geq 0 &\parallel l_1, l_2, l_3, \neg l_2 \vee b \neq 0 \vee f(b) = a
 \end{aligned}$$

# Quantifier

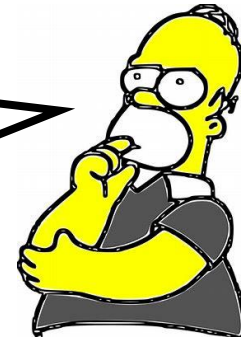
$$0 \leq b \quad \wedge \quad \forall x. (x \neq 0 \vee f(x) = a) \quad \wedge \quad f(b) \neq a$$



$$\begin{aligned} \emptyset &\parallel l_1, l_2, l_3 && \implies (UnitProp) \\ l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3 && \implies (\forall - Inst) \\ l_1 \ l_2 \ l_3 &\parallel l_1, l_2, l_3, \neg l_2 \vee b \neq 0 \vee f(b) = a && \implies (T - Prop) \\ l_1 \ l_2 \ l_3 \ b \geq 0 &\parallel l_1, l_2, l_3, \neg l_2 \vee b \neq 0 \vee f(b) = a && \implies (Fail) \\ &fail \end{aligned}$$



The remaining problem is how to  
generate instances.



# Trigger Matching

## DEFINITION

A trigger is a term  $t$ , satisfying the following criteria:

- 1)  $t$  must contain all of the variables quantified by the quantifier
- 2)  $t$  must contain at least one non-constant function symbol

$$(\forall x.\{f(x)\})(f(x) > 0)$$

trigger

$$(\forall x.\{g(f(x))\})(g(f(x)) = 1)$$

trigger

# Trigger Matching

## DEFINITION

A ground term is a term containing no quantified variables.

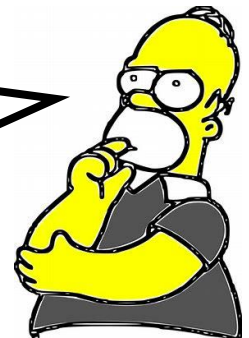
$(\forall x.\{f(x)\})(f(x) > 0)$

Not ground  
term

$f(3)$

ground  
term

We can compare the form of  
triggers and ground terms to  
generate instances



# Trigger Matching

## DEFINITION

A ground term is a term containing no quantified variables.

$$(\forall x.\{f(x)\})(f(x) > 0)$$

Not ground  
term

$$f(3)$$

ground  
term

$$g(f(a)) = 0 \wedge (\forall x.\{g(f(x))\})(g(f(x)) = 1)$$

Term  $g(f(a))$   
matches the trigger,  
causing the instantiation.

$$g(f(a)) = 1$$

# Trigger Matching

Without a matching ground term, no information will be deduced from the quantifier body.

$$(\forall x.p(x))(p(x) = 1) \wedge (\forall x.p(x))(p(x) = 0)$$

With trigger matching,  
solver returns unknown  
rather than sat.

# Thanks & Questions