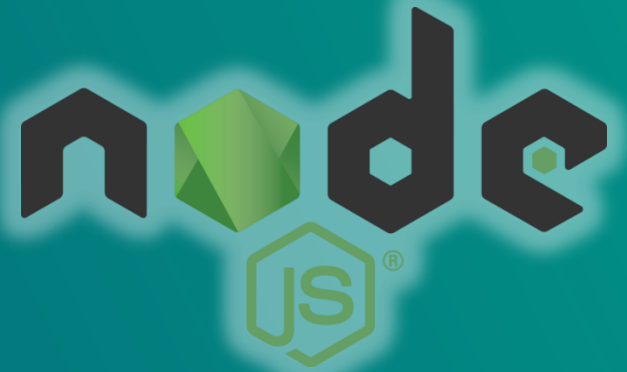


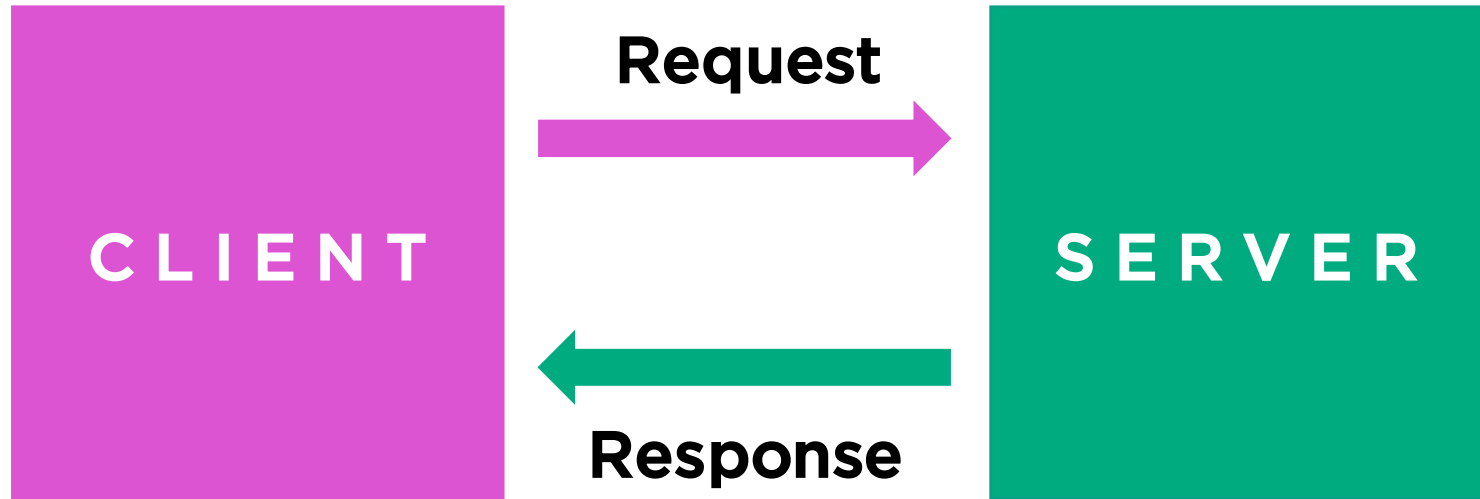
Back-End Development

Exploring

#3 HTTP Module



Clients & Servers



When we surf in a website sometimes we do something, for instance click a button, it will request data from the server & we'll see its response, like opening a new webpage.

Client & server communicate each other, using *protocols*: a set of communication rules, that both client & server agree to use when communicating.

HTTP Methods

- **HTTP** (*The Hypertext Transfer Protocol*) is designed to enable communications between clients & servers. It works as a request & response protocol between a client & server.
- A web browser may be the client, and an application on a computer that hosts a web site may be the server.
- The most commonly used HTTP Methods are POST, GET, PUT, PATCH & DELETE.

Create a Server

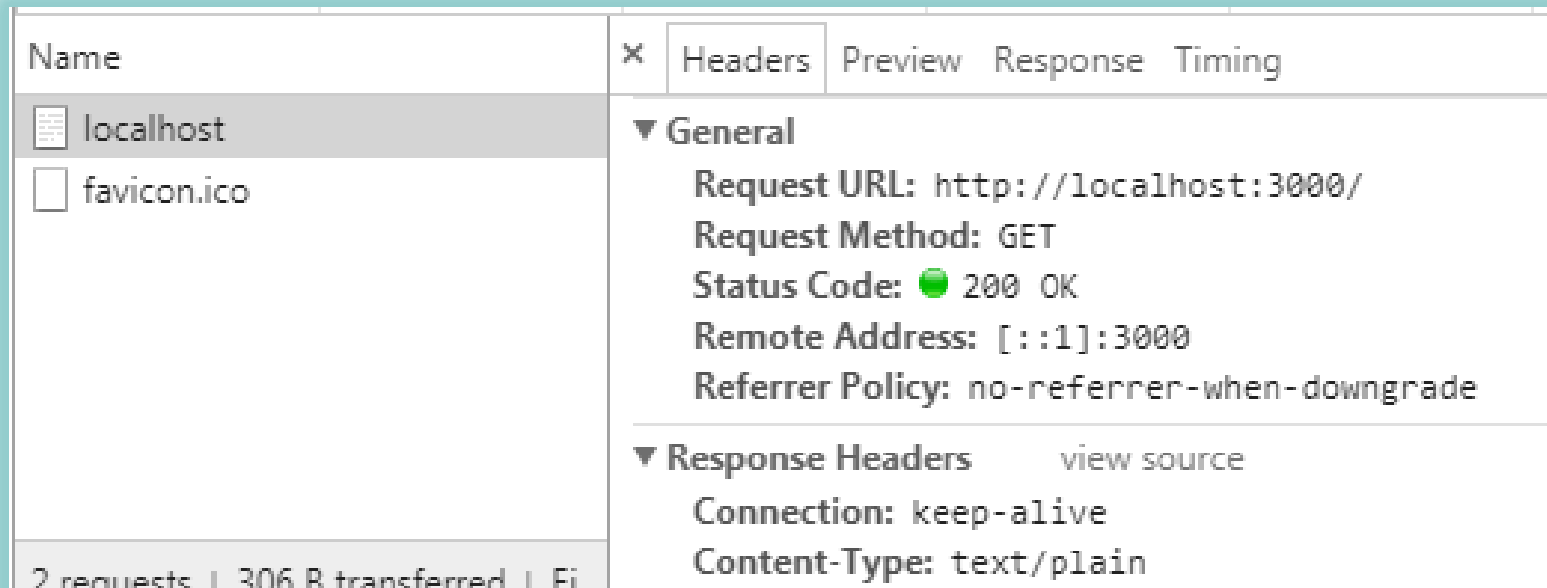
```
var http = require('http');
```

```
var server = http.createServer(function(req, res){  
    res.writeHead(200, {'Content-Type' :  
    'text/plain'});  
    res.end('Halo semuanya!');  
});
```

```
server.listen(3000);
```

```
// buka di browser = localhost : 3000
```

```
console.log('Server aktif. Listening port 3000.');
```



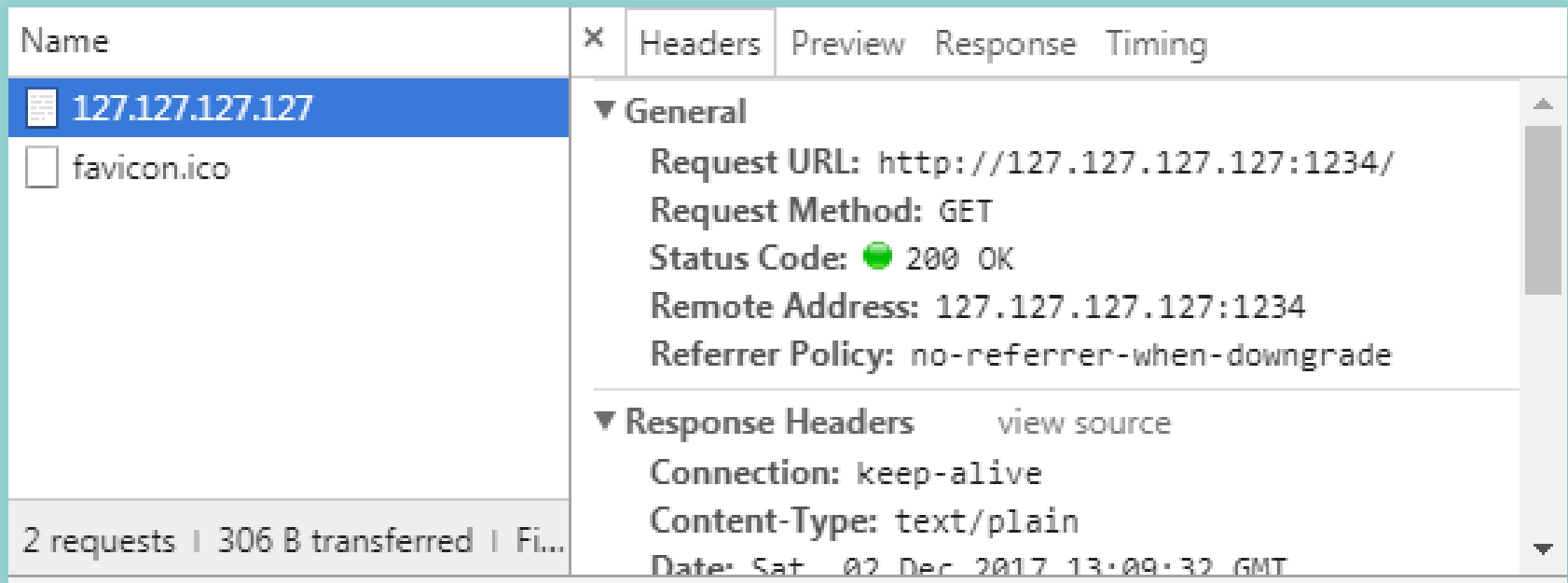
Create a Server

set url

```
var http = require('http');

var server = http.createServer(function(req, res){
    res.writeHead(200, {'Content-Type' : 'text/plain'});
    res.end('Halo semuanya!');
});

server.listen(1234, '127.127.127.127');
// buka di browser = 127.127.127.127 : 1234
console.log('Server aktif. Listening port 1234.');
```



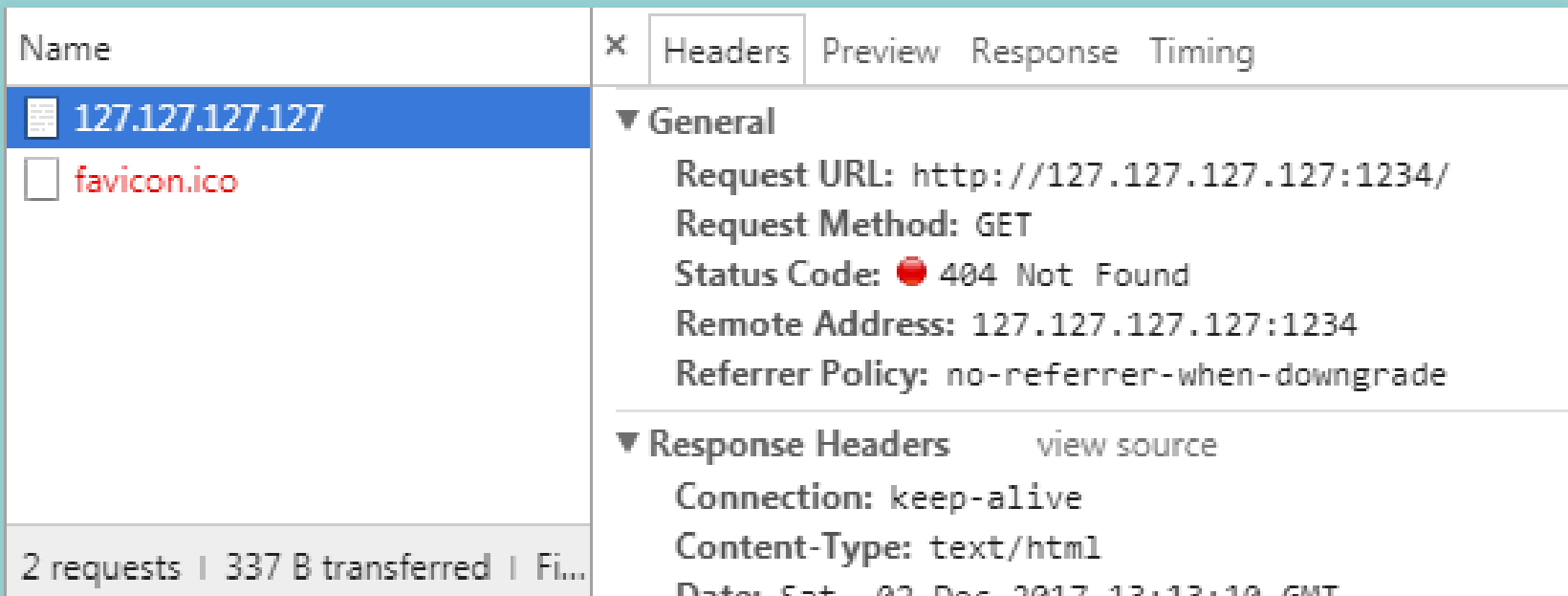
Create a Server

set response

```
var http = require('http');

var server = http.createServer(function(req, res){
    res.writeHead(404, {'Content-Type' : 'text/html'});
    res.end('<h1>Halo semuanya!</h1>');
});

server.listen(1234, '127.127.127.127');
// buka di browser = 127.127.127.127 : 1234
console.log('Server aktif. Listening port 1234.');
```



Create a Server

print request url

```
var http = require('http');

var server = http.createServer(function(req, res){
    console.log('Request : ' + req.url);
    res.writeHead(404, {'Content-Type' : 'text/html'});
    res.end('<h1>Halo semuanya!</h1>');
});

server.listen(1234, '127.127.127.127');
console.log('Server aktif. Listening port 1234.');
```

// buka di browser, tambahkan url target /sesuatu

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

1: node



Server aktif. Listening port 1234.

Request : /

Request : /favicon.ico

Request : /halo

Request : /halo/yuk

satu.html

Serving HTML File

SELAMAT DATANG!

~ Ini webpage paling unyu sedunia ~


```
<!DOCTYPE html>
<html>
  <head><title>Lintang</title>
    <style>
      body{background:green; font-family:verdana;
color:white; padding:150px;}
      h1{font-size:72px; text-transform:uppercase;
letter-spacing:2px; text-align:center;}
      p{font-size:32px; text-align:center;}
    </style>
  </head>
  <body>
    <h1>Selamat Datang!</h1>
    <p>~ Ini webpage paling unyu sedunia ~</p>
  </body>
</html>
```

Serving HTML File #1 using FS readFileSync

satu.js

```
var http = require('http');
var fs = require('fs');

var x = fs.readFileSync('satu.html', 'utf8');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  res.writeHead(200, {'Content-Type': 'text/html'});
  res.end(x);
});

server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```

Serving HTML File #2 using FS readStream

satu.js

```
var http = require('http');
var fs = require('fs');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  res.writeHead(200, {'Content-Type': 'text/html'});

  var bacaStream
  =fs.createReadStream(__dirname+'/satu.html', 'utf8');
  bacaStream.pipe(res);
});

server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```

JSON

■ JSON (*Javascript Object Notation*)

is a lightweight data-interchange format that based on a subset of JS. It's easy to read, write and can be used with any modern language.

■ JSON is not a JavaScript Object!

JSON rules:

- Uses property/value pairs = `{"nama" : "Andi"}`
- Uses **doublequotes** on its prop & val (except number)
- Must use specified data type
- File type is **".json"**
- Mime type is **"application/json"**

Serving JSON Data

satu.js

```
var http = require('http');
var fs = require('fs');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  res.writeHead(200, {'Content-Type': 'application/json'});
  var dataku = {
    nama: 'Lintang',
    usia: 24,
    jomblo: true
  };
  res.end(JSON.stringify(dataku));
});

server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```

Serving JSON File #1

satu.json

```
{  
  "nama": "Lintang",  
  "usia": 24,  
  "status": "jomblo"  
}
```

Serving JSON File #2

satu.js

```
var http = require('http');
var fs = require('fs');

var x = fs.readFileSync('satu.json', 'utf8');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  res.writeHead(200, {'Content-Type': 'text/plain'});
  res.end(x);
});

server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```

Routing



/beranda



/profil



/berita



/galeri



/tentang



/kontak

home.js

Basic Routing #1 Home Page

```
var http = require('http');
var fs = require('fs');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  if(req.url === '/home' || req.url === '/'){
    res.writeHead(200, {'Content-Type': 'text/html'});
    fs.createReadStream(__dirname + '/home.html').pipe(res);
  }
});

server.listen(3000);
console.log('Server aktif, port 3000.');
```

** Dengan cara serupa, dapat dibuat route lainnya!*

Basic Routing

#2 Error 404 Not Found

home.js

```
var http = require('http');
var fs = require('fs');

var server = http.createServer(function(req, res){
  console.log('Request : ' + req.url);
  if(req.url === '/home' || req.url === '/'){
    res.writeHead(200, {'Content-Type': 'text/html'});
    fs.createReadStream(__dirname + '/home.html').pipe(res);
  } else {
    res.writeHead(404, {'Content-Type': 'text/html'});
    fs.createReadStream(__dirname + '/404.html').pipe(res);
  }
});

server.listen(3000);
console.log('Server aktif, port 3000.');
```

Back-End Development

Exploring

#3 HTTP Module

