

Mobile Development



# Push Notification

**#10** React Native Local Push Notification

# Push Notification



- ***Push Notification*** is an alert message that pops up on a mobile device. Application publishers can send push notifications at any time; users don't have to be in the app or using their devices to receive them.
- Push Notification can do a lot of things; for example, it can show the latest sports scores, get a user to take an action, such as downloading a coupon, or let a user know about an event, such as a flash sale.

# **How to Set Up React Native Local Push Notification**



# #1 Create Project

## ■ Create React Native project:

```
$ react-native init namaProjek
```

```
$ cd namaProjek
```

## ■ Install React Native Push Notification:

```
$ npm install react-native-push-notification
```

```
$ react-native link
```



## #2 Update Gradle

- On your project, edit `android/build.gradle`, add:

```
ext {  
    googlePlayServicesVersion = "12.5.29"  
    compileSdkVersion = "23"  
    buildToolsVersion = "23.0.1"  
    targetSdkVersion = "23"  
    supportLibVersion = "23.1.1"  
}
```

Google Play Services version can be accessed from your Android emulator. Go to Settings – Apps – Google Play Services.



Google Play services  
version 12.5.29 (040700-192802242)



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# #3 AndroidManifest.xml

- On your project, add lines below to `AndroidManifest.xml` (`android/app/src/main/AndroidManifest.xml`)

```
..... <uses-permission android:name="android.permission.WAKE_LOCK" /> <permission
android:name="${applicationId}.permission.C2D_MESSAGE" android:protectionLevel="signature" />
<uses-permission android:name="${applicationId}.permission.C2D_MESSAGE" /> <uses-permission
android:name="android.permission.VIBRATE" /> <uses-permission
android:name="android.permission.RECEIVE_BOOT_COMPLETED"/>

<application ....>
<receiver android:name="com.google.android.gms.gcm.GcmReceiver" android:exported="true"
android:permission="com.google.android.c2dm.permission.SEND" > <intent-filter> <action
android:name="com.google.android.c2dm.intent.RECEIVE" /> <category
android:name="${applicationId}" /> </intent-filter> </receiver> <receiver
android:name="com.dieam.reactnativepushnotification.modules.RNPushNotificationPublisher" />
<receiver
android:name="com.dieam.reactnativepushnotification.modules.RNPushNotificationBootEventReceiver
"> <intent-filter> <action android:name="android.intent.action.BOOT_COMPLETED" /> </intent-
filter> </receiver> <service
android:name="com.dieam.reactnativepushnotification.modules.RNPushNotificationRegistrationServi
ce"/> <service
android:name="com.dieam.reactnativepushnotification.modules.RNPushNotificationListenerService"
android:exported="false" > <intent-filter> <action
android:name="com.google.android.c2dm.intent.RECEIVE" /> </intent-filter> </service> .....
```



## #4 Setting Gradle

- Check these lines are exist in `android/settings.gradle`, if not just add lines below!

```
include ':react-native-push-notification'
```

```
project(':react-native-push-notification')  
  .projectDir = file('../node_modules/  
  react-native-push-notification/android')
```

## #5 Push.js

```
import React, { Component } from 'react';
import PushNotification from
'react-native-push-notification';

class PushController extends Component{
  componentDidMount(){
    PushNotification.configure({
      onNotification: function(notification) {
        console.log( 'NOTIFICATION:', notification );
      },
    })
  }
  render(){
    return null;
  }
}

export default PushController;
```



## #6 App.js

```
import React, { Component } from 'react';
import { AppState, View, Text } from 'react-native'
import PushController from './Push';
import PushNotification from
'react-native-push-notification';
```

```
class App extends Component {
  constructor() {
    super();
    this.handleAppStateChange =
      this.handleAppStateChange.bind(this);
    this.state = {ms:5000};
  }
```

```
  componentDidMount(){
    AppState.addListener(
      'change',this.handleAppStateChange);
  }
```

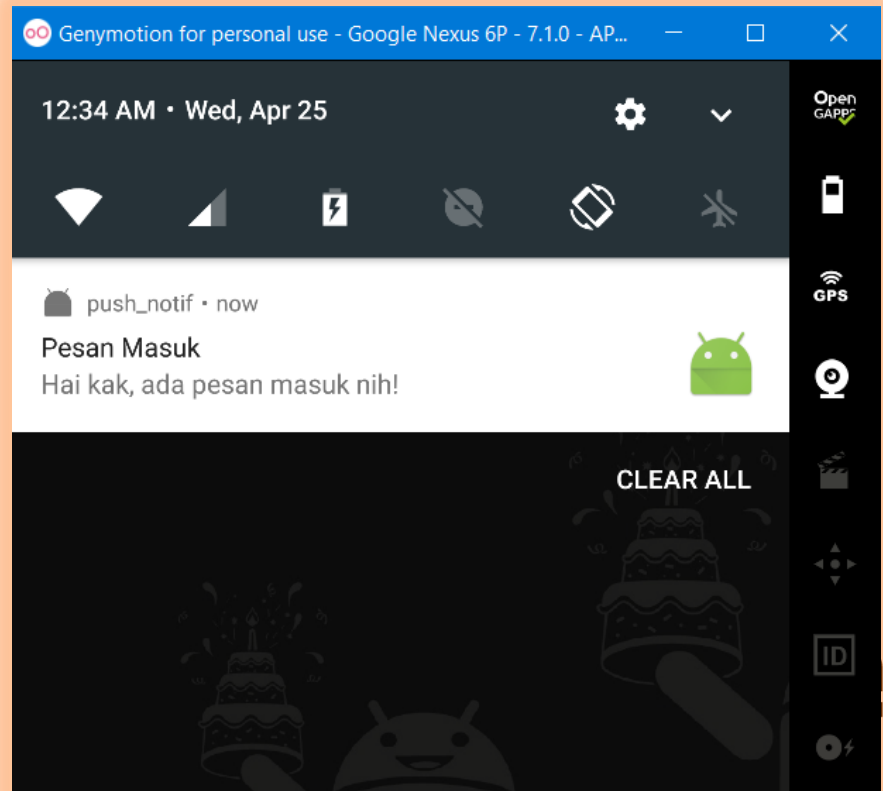
• • • • •

## #6 App.js

```
handleAppStateChange(appState){  
  if(appState === 'background'){  
    PushNotification.localNotificationSchedule({  
      title: "Pesan Masuk",  
      message: "Hai kak, ada pesan masuk nih!",  
      date: new Date(Date.now() + (this.state.ms)),  
    });  
  }  
}
```

```
render() {  
  return (  
    <View>  
      <Text> Halo </Text>  
      <PushController/>  
    </View>  
  );  
}
```


```
export default App;
```



## More Props...

```
• • • • •  
handleAppStateChange(appState){  
  if(appState === 'background'){  
    PushNotification.localNotificationSchedule({  
      largeIcon: "ic_launcher",  
      title: "Pesan Masuk",  
      message: "Hai kak, ada pesan masuk nih!",  
      date: new Date(Date.now() + (this.state.ms)),  
      bigText: "Ini akan muncul saat expand push notif",  
      subText: "Ini adalah subText",  
      color: "red",  
      vibrate: true,  
      vibration: 300,  
    });  
  }  
}
```


• • • • •

 push\_notif • Ini adalah subText • now ✓

Pesan Masuk

Hai kak, ada pesan masuk nih!



 push\_notif • Ini adalah subText • now

Pesan Masuk

Big Text akan muncul saat push notif diexpand!



CLEAR ALL

Mobile Development



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