

1. Compared to processes, threads have less memory consumption, have faster context switches, are more reliable/safe, faster to create and delete, and have faster communication.

False

2. Concurrency is:

Interleaving of processes to simulate parallelism

3. The kernel scheduler schedules user-level and kernel-level threads.

False

4. The OS is aware of user-space threads.

False

5. Which of the following is **True** regarding the relationship between processes and threads.

It takes far less time to create a new thread in an existing process than to create a new process.

6. Which of the following functions is used to attach shared memory to a process?

shmat()

7. Message Passing IPC is generally slower than Shared Memory IPC.

True

8. Shared memory IPC can lead to synchronization problems.

True

9. A _____ occurs when two or more threads try to access the same shared data and try to change them at the same time.

Race condition

10. In RPC, communicating processes can be _____.

On the same host

On different remote hosts