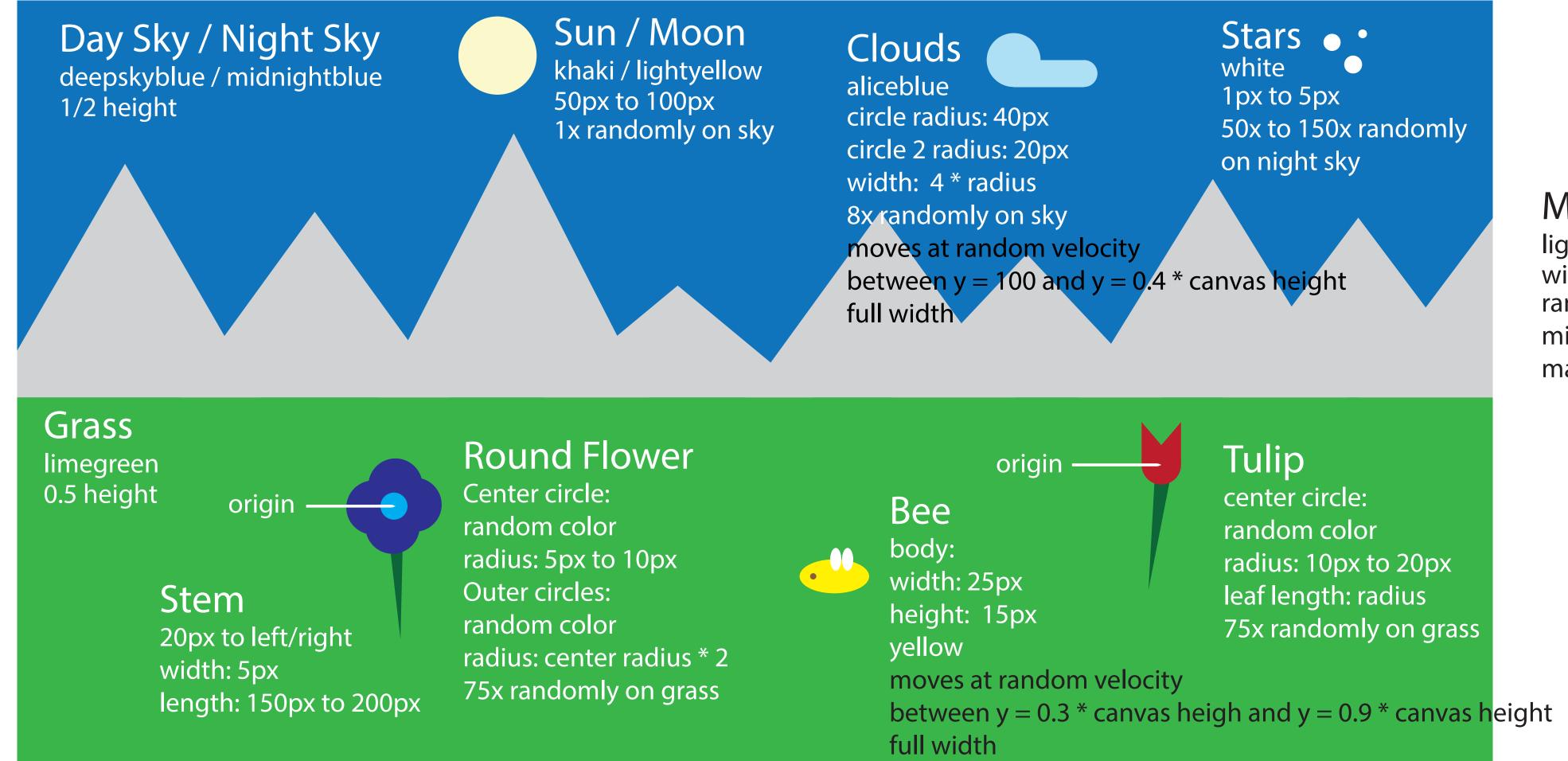
A_10.2_BlumenwiesePolymorphie Concept

window.innerWidth



Mountains

lightsteelblue width: 250px random height:

min = 0.25 * canvas height

max = 0.25 * canvas height + 0.1 * i

