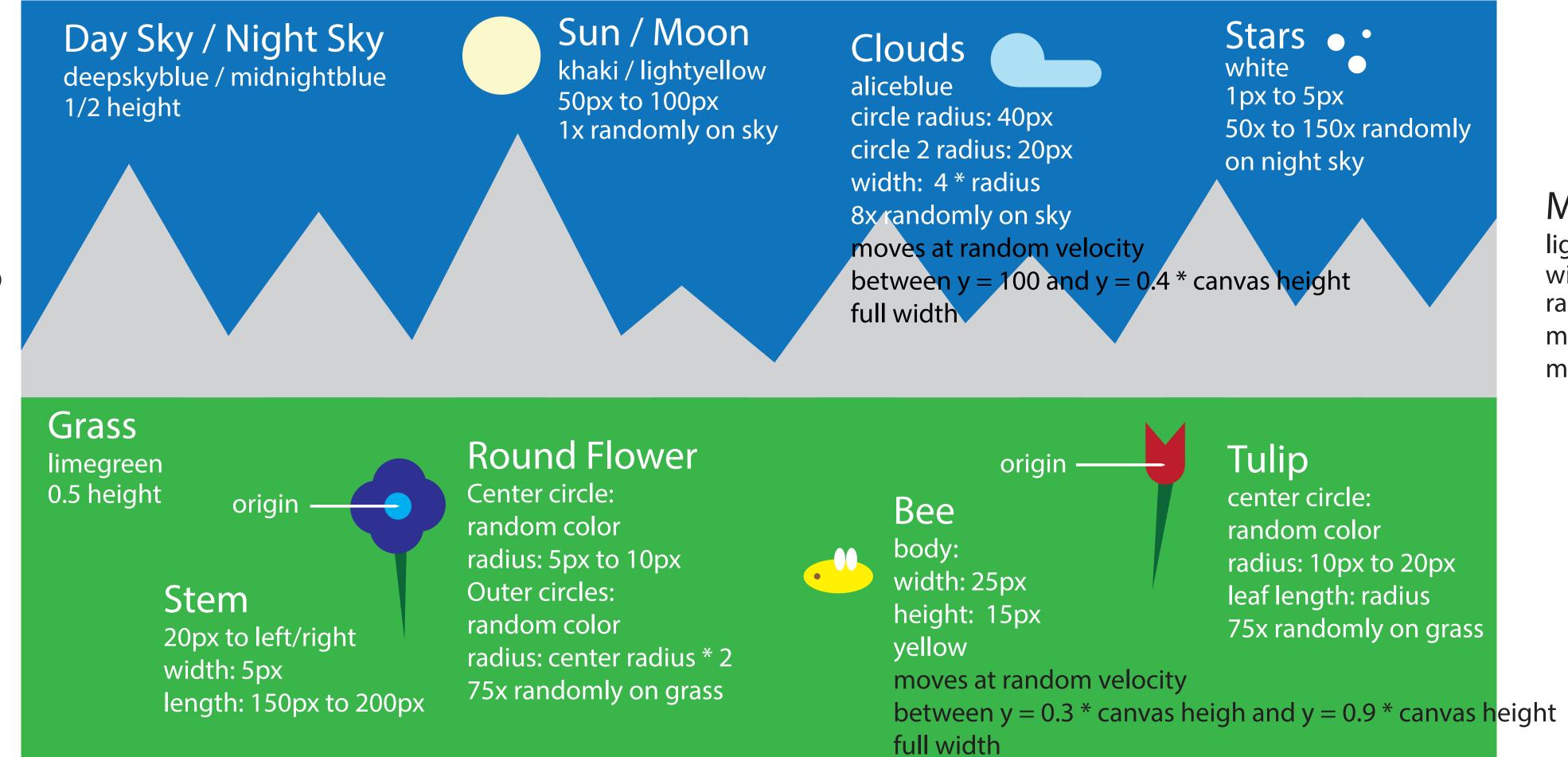
A_09.2_BlumenwieseClasses Concept

window.innerWidth

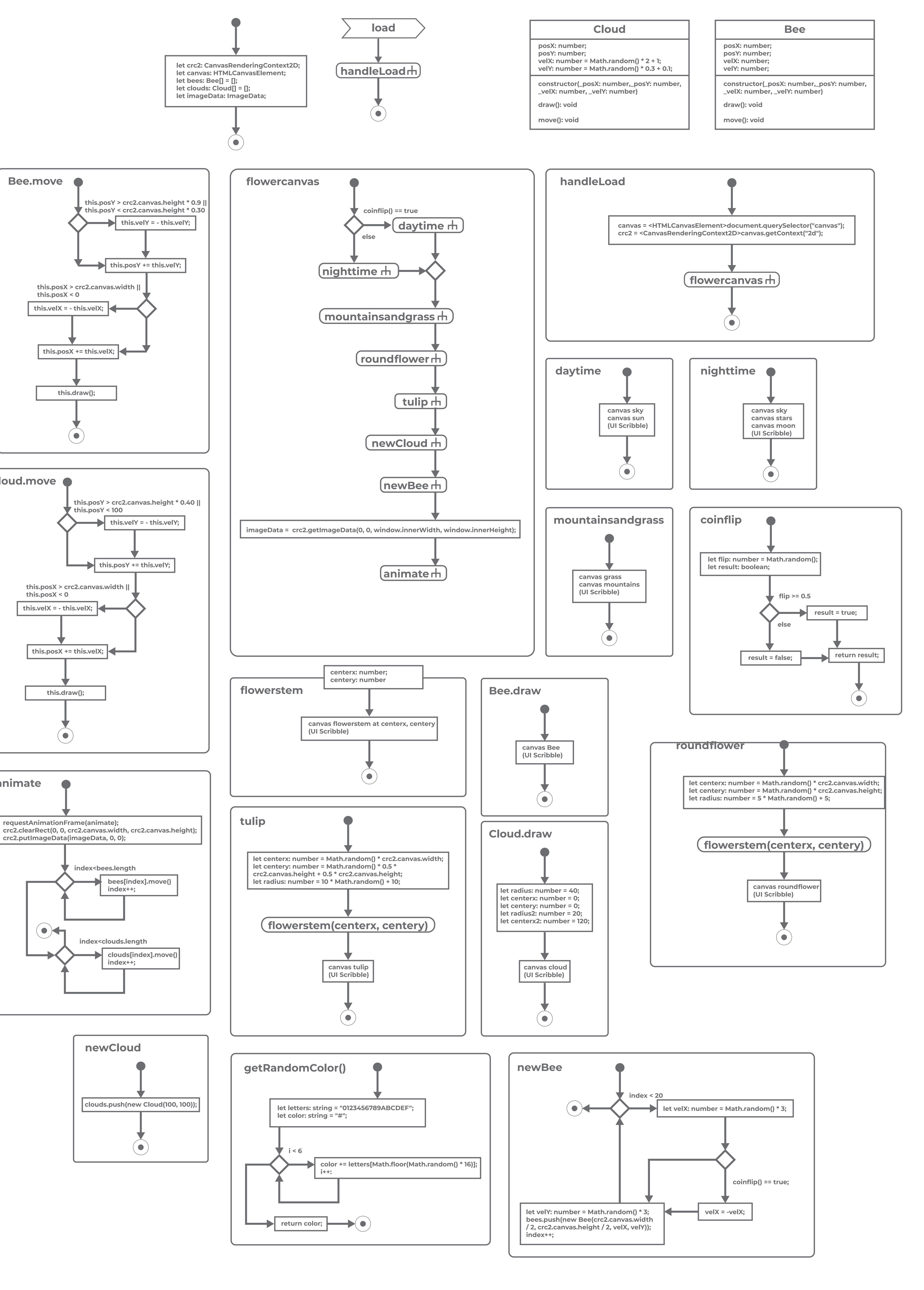


Mountains

lightsteelblue width: 250px random height:

min = 0.25 * canvas height

max = 0.25 * canvas height + 0.1 * i



Bee.move

this.posX < 0

Cloud.move

this.posX < 0

animate