

Project 4

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1. Source codes

```
clc;
clear;
close all;
%% read original image
Im = imread('Bird 3 blurred.tif');
[w,h,nChannels] = size(Im);
Im = im2double(Im);

%% Figures of R, G, B, H , S and I component images
HSI = rgb2hsi(Im);
Im_pr = hsi2rgb(HSI);
Im_pr = im2uint8(Im_pr);
%inverse rgb hsi test
% figure;
% subplot(1,2,1);
% imshow(Im_pr);
% subplot(1,2,2);
% imshow(Im);
R_component = Im(:,:,1);
G_component = Im(:,:,2);
B_component = Im(:,:,3);
H_component = HSI(:,:,1);
S_component = HSI(:,:,2);
I_component = HSI(:,:,3);
figure('Name','Figures of R, G, B, H , S and I component
images','NumberTitle','off');
subplot(2,3,1);
imshow(R_component);
title('R component image')
subplot(2,3,2);
imshow(G_component);
title('G component image')
```

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subplot(2,3,3);
imshow(B_component);
title('B component image')
subplot(2,3,4);
imshow(H_component);
title('H component image')
subplot(2,3,5);
imshow(S_component);
title('S component image')
subplot(2,3,6);
imshow(I_component);
title('I component image')

%% Figures of RGB based (15%) and HSI based (15%) sharpened
images and their difference image (10%)
lap_kernel = [ -1 -1 -1;
               -1 8 -1;
               -1 -1 -1];
% RGB filter filter each channel
Im_RGB_filter_process = Im +
cat(3,filter2(lap_kernel,R_component),...

filter2(lap_kernel,G_component),...

filter2(lap_kernel,B_component));
figure('Name','Figures of RGB based and HSI based sharpened
images and their difference image','NumberTitle','off');
subplot(1,3,1);
imshow(Im_RGB_filter_process);
title('RGB based sharpened image')
% HSI filter filter Intensity component
Im_HSI_filter_process = cat(3,H_component, S_component,
filter2(lap_kernel,I_component)+I_component);
Im_HSI_filter_process = hsi2rgb(Im_HSI_filter_process);
subplot(1,3,2);
imshow(Im_HSI_filter_process);
title('HSI based sharpened image')
% difference

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subplot(1,3,3);
Im_diff = Im_HSI_filter_process - Im_RGB_filter_process;
Im_diff = rgb2gray(Im_diff);
Im_diff = mat2gray(Im_diff);
imshow(Im_diff);
title('Difference image')
%% function of hsi2rgb and rgb2hsi
function HSI = rgb2hsi(rgb)
    R_component = rgb(:,:,1);
    G_component = rgb(:,:,2);
    B_component = rgb(:,:,3);

    %Hue
    child = 1/2*((R_component-G_component)+(R_component-
B_component));
    parent = ((R_component-G_component).^2+((R_component-
B_component).*(G_component-B_component))).^0.5;
    theta = acosd(child./(parent+0.000000001));
    % if B>G ,H = 360 - theta
    theta(B_component>G_component) = 360 -
theta(B_component>G_component);
    H_component = theta/360;
    %Saturation
    S_component=1-
(3./(sum(rgb,3)+0.000000001)).*min(rgb,[],3);
    %Intensity
    I_component=sum(rgb,3)./3;
    HSI = cat(3,H_component,S_component,I_component);
end
function rgb = hsi2rgb(hsi)
    H_component = hsi(:,:,1);
    S_component = hsi(:,:,2);
    I_component = hsi(:,:,3);
    H_component = H_component * 360;
    R=zeros(size(H_component));
    G=zeros(size(H_component));
    B=zeros(size(H_component));

```

%RG Sector(0<=H<120)

$B(H_component < 120) = I_component(H_component < 120) \cdot (1 - S_component(H_component < 120));$

$R(H_component < 120) = I_component(H_component < 120) \cdot (1 + ((S_component(H_component < 120) \cdot \cos d(H_component(H_component < 120))) / \cos d(60 - H_component(H_component < 120)))));$

$G(H_component < 120) = 3 \cdot I_component(H_component < 120) - (R(H_component < 120) + B(H_component < 120));$

%GB Sector(120<=H<240)

$H_2 = H_component - 120;$

$R(H_component \geq 120 \& H_component < 240) = I_component(H_component \geq 120 \& H_component < 240) \cdot (1 - S_component(H_component \geq 120 \& H_component < 240));$

$G(H_component \geq 120 \& H_component < 240) = I_component(H_component \geq 120 \& H_component < 240) \cdot (1 + ((S_component(H_component \geq 120 \& H_component < 240) \cdot \cos d(H_2(H_component \geq 120 \& H_component < 240))) / \cos d(60 - H_2(H_component \geq 120 \& H_component < 240)))));$

$B(H_component \geq 120 \& H_component < 240) = 3 \cdot I_component(H_component \geq 120 \& H_component < 240) - (R(H_component \geq 120 \& H_component < 240) + G(H_component \geq 120 \& H_component < 240));$

% BR Sector(240<=H<=360)

$H_2 = H_component - 240;$

$G(H_component \geq 240 \& H_component \leq 360) = I_component(H_component \geq 240 \& H_component \leq 360) \cdot (1 - S_component(H_component \geq 240 \& H_component \leq 360));$

$B(H_component \geq 240 \& H_component \leq 360) = I_component(H_component \geq 240 \& H_component \leq 360) \cdot (1 + ((S_component(H_component \geq 240 \& H_component \leq 360) \cdot \cos d(H_2(H_component \geq 240 \& H_component \leq 360))) / \cos d(60 - H_2(H_component \geq 240 \& H_component \leq 360)))));$

```
R(H_component>=240&H_component<=360)=3.*I_component(H_componen  
t>=240&H_component<=360)-  
(G(H_component>=240&H_component<=360)+B(H_component>=240&H_com  
ponent<=360));  
    rgb = cat(3,R,G,B);
```

end

2. Figures of R, G, B, H, S and I component images

R component image



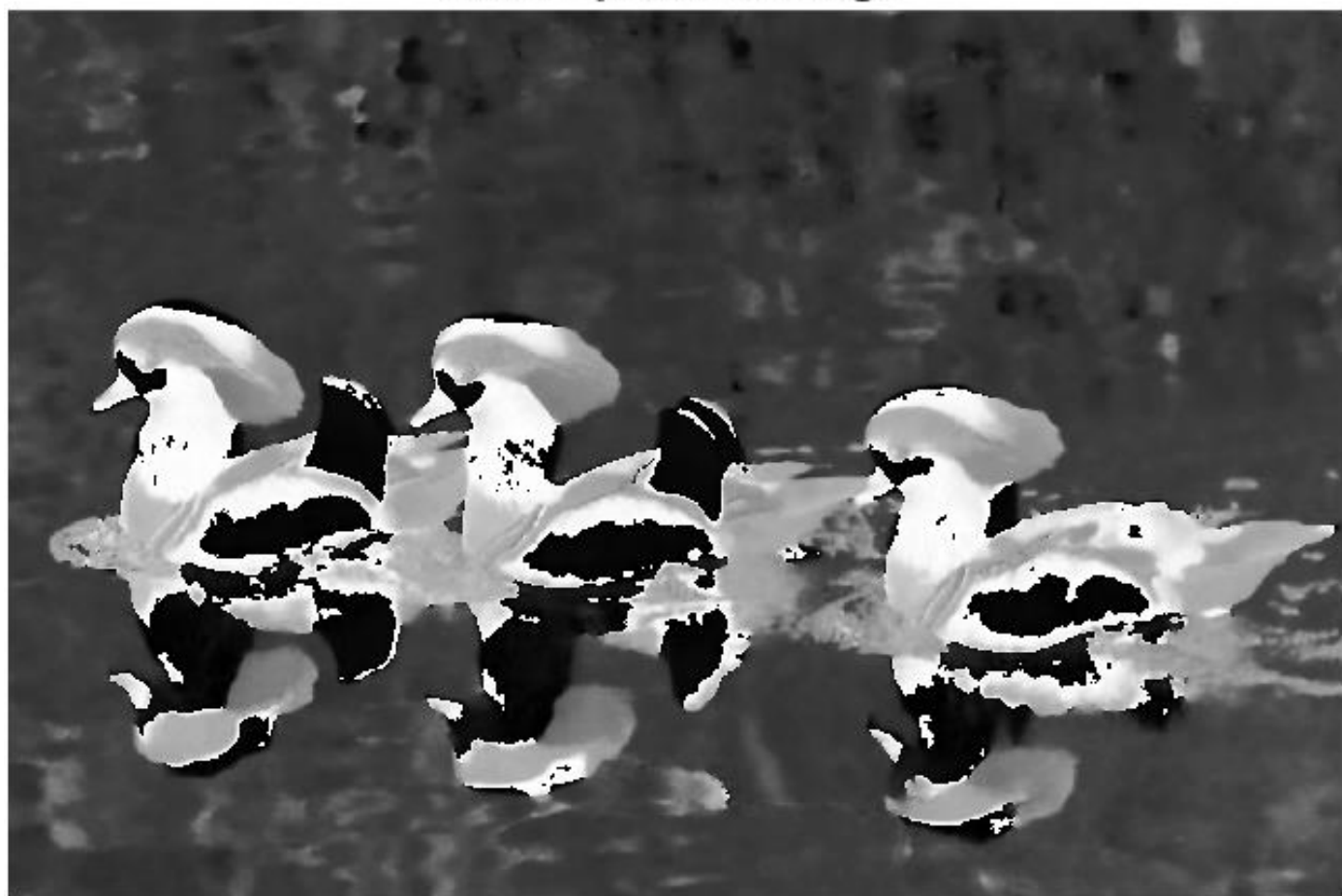
G component image



B component image



H component image



S component image



I component image



3. Figures of RGB based and HSI based sharpened images and their difference image

RGB based sharpened image



HSI based sharpened image



Difference image

