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From Links to Lanes: A Lane-Level Traffic Assignment Framework

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Motivation

- Traditional link-based traffic assignment treats each segment as homogeneous
- Cannot capture critical lane-level behaviors:
 - merging friction
 - turning-pocket spillback
 - cross-weave turbulence
- Modern maps (HD maps), connected vehicles, and AV systems require **lane-level fidelity**



Contributions

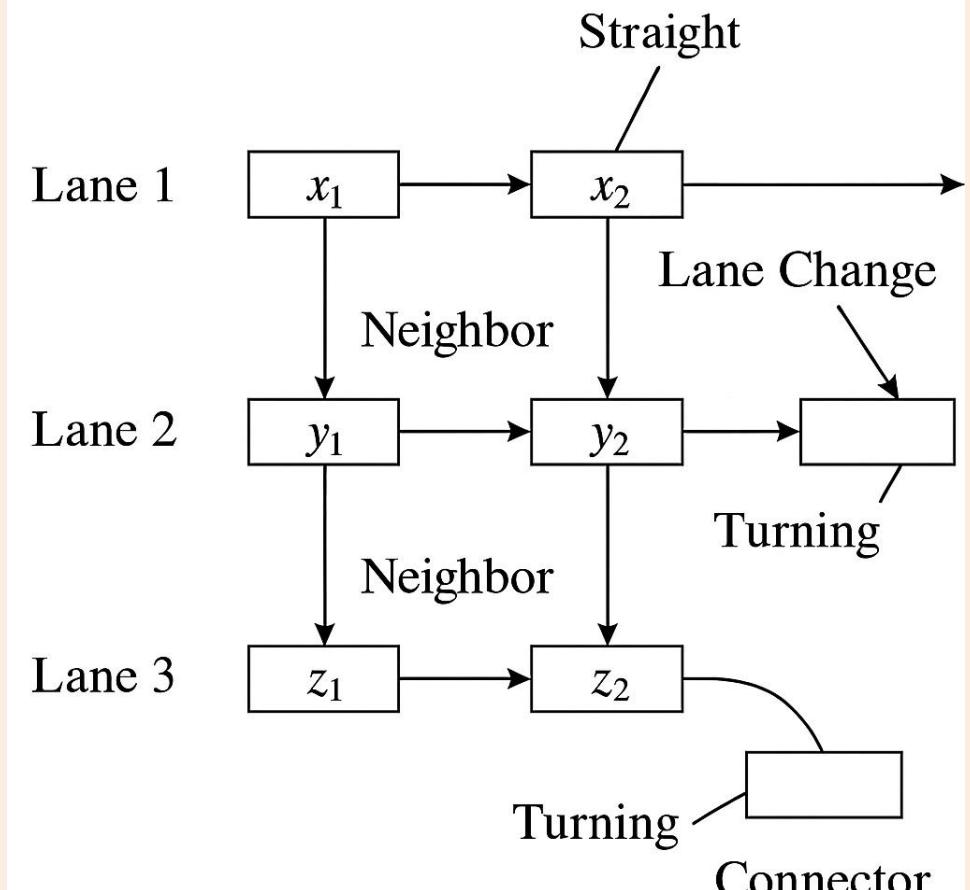
Our framework introduces:

- Maneuver-specific lane-level cost functions
 - straight
 - turning
 - lane changing
- Flow-dependent delays on both origin and receiving lanes
- Microscopic validation using SUMO
- Real-world evaluation on lane-expanded Sioux Falls network
 - Improves congestion-prediction accuracy by 22%



Lane-Level Network

- Lane graph: $G = (L, M)$
- Lanes as nodes, maneuvers as edges
- Three maneuver types:
 - $S(i)$ straight
 - $T(i \rightarrow j)$ turning
 - $LC(i \rightarrow j)$ lane changing



Maneuver-Specific Volume–Delay Functions

- **Straight movement:**

$$c_s = t_{0,s} \left(1 + \alpha \left(\frac{v_s}{C_s(1 - \gamma_s)} \right)^\beta \right)$$

- **Turning:**

$$c_t = t_{0,t} \left[1 + a_1 \left(\frac{v_i}{C_i} \right)^{\theta_1} + a_2 \left(\frac{v_j}{C_j} \right)^{\theta_2} \right]$$

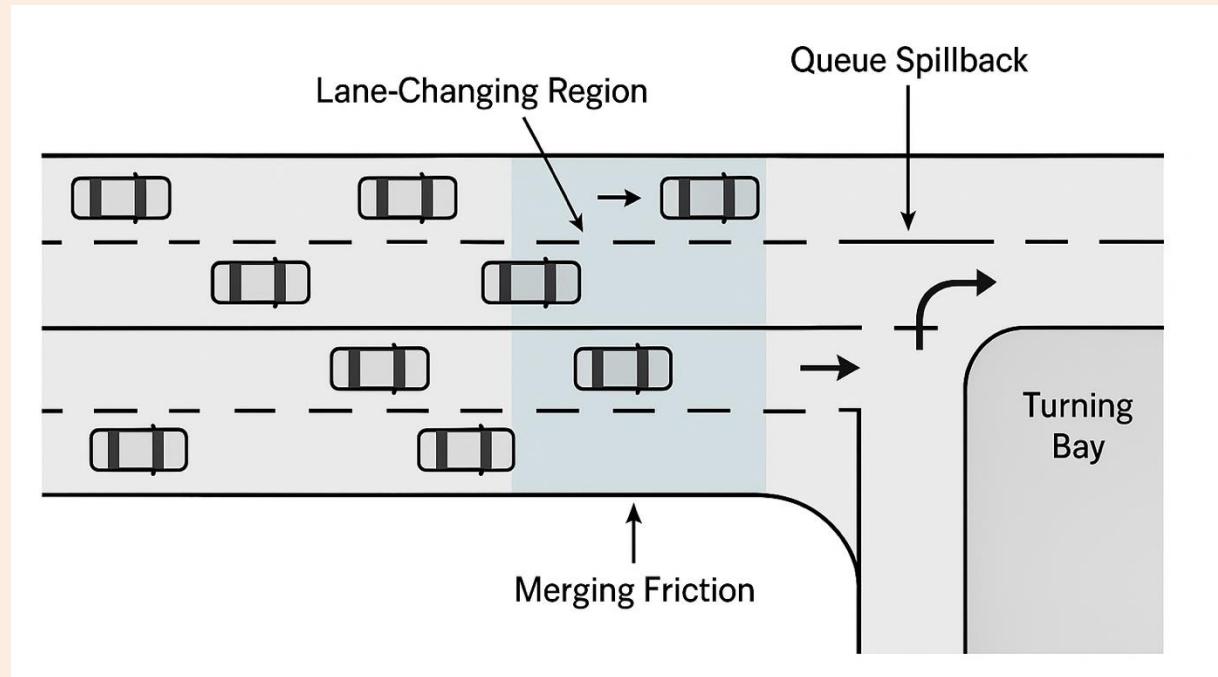
- **Lane change:**

$$c_{lc} = t_{0,lc} \left[1 + b_1 \frac{v_i}{C_i} + b_2 \frac{v_j}{C_j} + b_3 \frac{v_i v_j}{C_i C_j} \right]$$



SUMO Microscopic Simulation

- Three-lane corridor
- 1200 vehicles
- Krauss + Lc2013
- Validation focuses on:
 - merging delays
 - lane-changing friction
 - spillback→ Maneuver-specific functions match SUMO dynamics well



Sioux Falls Experiment

- Lane-expanded Sioux Falls network
Accuracy metric:

$$\text{Accuracy} = 1 - \frac{\| T_{model} - T_{SUMO} \|}{\| T_{SUMO} \|}$$

- Result

Model	Accuracy
Link-based DTA	baseline
Lane-level DTA	+22%

- Practical insights:
 - adjust turn-bay lengths
 - revise lane-use regulations
 - improve intersection operations



Conclusion

- Lane-level DTA significantly improves congestion modeling fidelity
- Captures lane-changing turbulence and flow interaction
- Validated on both micro-simulation and real-world networks
- Next: AV lane-selection, IoV real-time data, RL-based control



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